```
1 #include <bits/stdc++.h>
2 using namespace std;
   int main()
        cout << "Enter richter level : ";</pre>
        if (x < 5.0) {
            cout << "Enter richter level : " << x << "\n";</pre>
            cout << "Little or no damage";</pre>
        } else if (x >= 5.0 \&\& x < 5.5)
            cout << "Enter richter level : " << x << "\n";</pre>
            cout << "Some damage";</pre>
        } else if (x >= 5.5 \&\& x < 6.5)
            cout << "Enter richter level : " << x << "\n";</pre>
            cout << "Serious damage";</pre>
        } else if (x >= 6.5 \&\& x < 7.5)
            cout << "Enter richter level : " << x << "\n";</pre>
            cout << "Disaster";</pre>
        } else
            cout << "Enter richter level : " << x << "\n";</pre>
            cout << "Catastrophe";</pre>
```

```
1 #include <bits/stdc++.h>
   using namespace std;
  int main()
       double salary, ot, summoney, vat, ID;
       string name;
       cout << "Input ID : ";</pre>
       cin >> ID;
       cout << "Input name : ";</pre>
       cin >> name;
       cout << "Input Salary : ";</pre>
       cin >> salary;
       cout << "Input OT : ";</pre>
       cin >> ot;
       summoney = salary + ot;
       if (summoney >= 100000) {
           vat = summoney * 0.1;
       else if (summoney >= 70000)
           vat = summoney * 0.07;
       else if ( summoney >= 50000)
           vat = summoney * 0.05;
       else if (summoney >= 30000)
           vat = summoney * 0.03;
       else if (summoney < 30000)
           vat = summoney * 0.01;
       cout << "ID : " << ID << "\n";</pre>
       cout << "Name : " << name << "\n";</pre>
       cout << fixed << setprecision(2) << "Salary : " << salary << "\n";</pre>
       cout << fixed << setprecision(2) << "OT : " << ot << "\n";</pre>
       cout << fixed << setprecision(2) << "Tatal income : " << summoney << "\n";</pre>
       cout << fixed << setprecision(2) << "Tax : "<< vat << "\n";</pre>
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```
5 int main() {
       char type_employee;
       double base, extra, salary;
      cin >> type_employee;
      switch (type_employee) {
              base = 4000;
               extra = 0.2;
              salary = base + (base * extra);
              base = 8000;
               extra = 0.5;
               salary = base + (base * extra);
              base = 6000;
               extra = 0.2;
              salary = base + (base * extra);
              cout << "Invalid employee type!" << endl;</pre>
       cout << "Salary = " << base << " + (" << base << " * " << extra << ") = " << salary << endl;</pre>
```

```
1 #include <bits/stdc++.h>
2 using namespace std;
3 int main()
4 {
5    int year;
6    cout << "Enter year (Buddhist Era) : ";
7    cin >> year;
8    if (year % 4 == 0 && year % 100 == 1)
9    {
10       cout << "Enter year (Buddhist Era) : " << year << "\n";
11       cout << "This is leap year";
12    }
13    if (year % 4 != 0 && year % 100 != 1)
14    {
15       cout << "Enter year (Buddhist Era) : " << year << "\n";
16       cout << "This is not leap year";
17    }
18 }</pre>
```

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```
1 #include <bits/stdc++.h>
2 using namespace std;
3 int main()
4 {
5    int year;
6    cout << "Enter year (Buddhist Era) : ";
7    cin >> year;
8    if (year % 4 == 0 && year % 100 == 1)
9    {
10        cout << "Enter year (Buddhist Era) : " << year << "\n";
11        cout << "This is leap year";
12    }
13    if (year % 4 != 0 && year % 100 != 1)
14    {
15        cout << "Enter year (Buddhist Era) : " << year << "\n";
16        cout << "This is not leap year";
17    }
18 }</pre>
```