




# MP1 Mixed Bag

September 18th, 2017



CSS

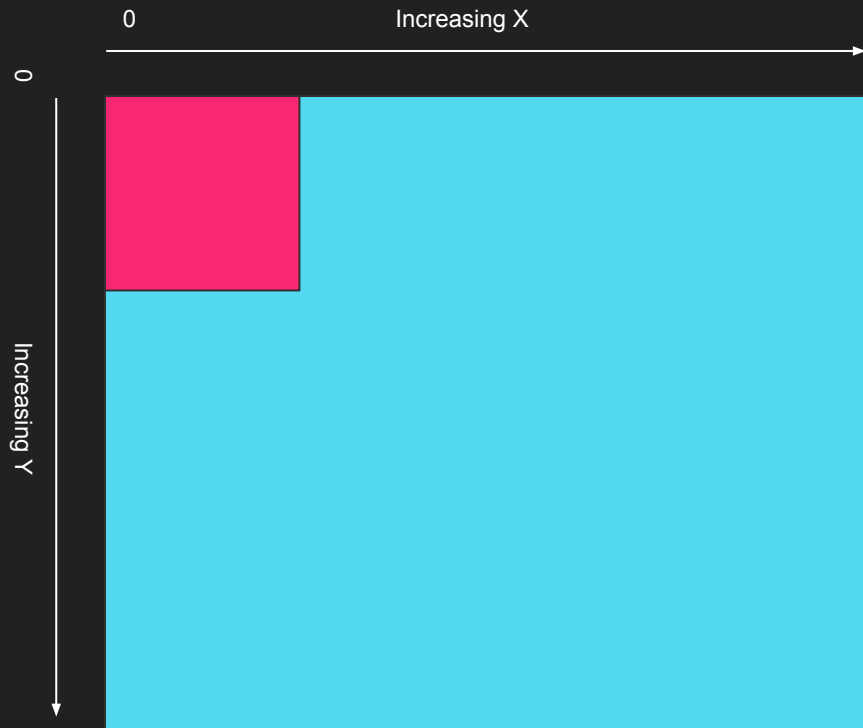
Centering

# Setup

- `.outer` is the parent element of `.inner`. We want to center `.inner` inside of `.outer`, regardless of the content size of `.inner`

```
.outer {  
  
}
```

```
.inner {  
  
}
```



## position: absolute;

- Remember from lecture that “position: absolute;” means the element becomes positioned *relative to the first non-static parent element*.
- Because `.outer` is still static, `.inner` is now absolutely positioned relative to the whole page, instead of `.outer`

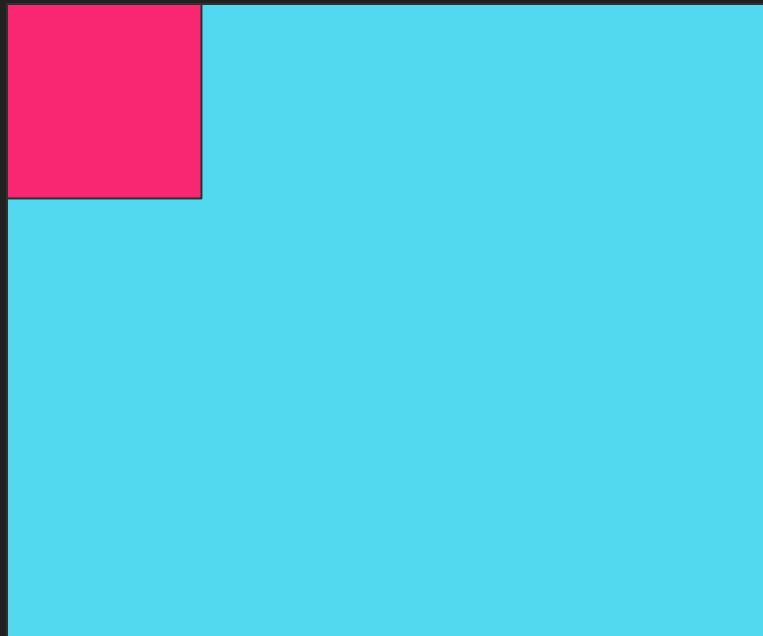
```
.outer {  
    .inner {  
        position: absolute;  
    }  
}
```



# position: relative;

- By adding “position: relative;” to `.outer`, we can now position `.inner` relative to its parent element, `.outer`

```
.outer {  
    position: relative;  
}  
  
.inner {  
    position: absolute;  
}
```

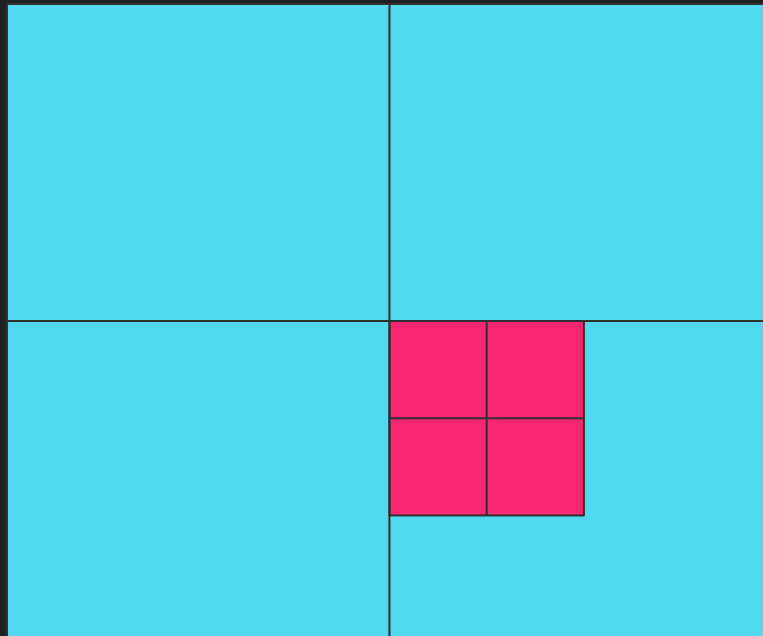


# top: 50%; left: 50%;

- We now want to position `.inner`. The properties `top`, `right`, `bottom`, and `left` all position an element *based on whatever its first non-static parent container's dimensions are*.
- So, for example, “`top: 50%;`” moves `.inner` *down by 50% of `.outer` height*, and “`left: 50%;`” moves it over similarly.
- Now, we've successfully positioned the top-left corner of `.inner` in the middle!! But it's still off-center...

```
.outer {  
  position: relative;  
}
```

```
.inner {  
  position: absolute;  
  top: 50%;  
  left: 50%;  
}
```

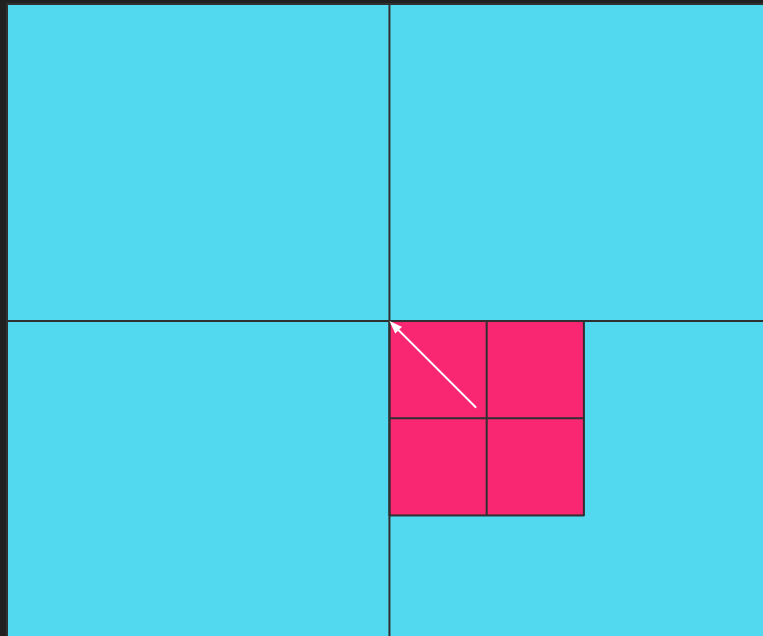


# The problem

- To fix `.inner` being off-center, we need to understand why this happens. Using absolute positioning like this moves the *top-left corner* of the element to the very middle of the page.
- If we want to move the very center of `.inner` in the very center of `.outer`, we need to nudge `.inner` to the left by exactly half of `.inner`'s width and exactly half of `.inner`'s height

```
.outer {  
  position: relative;  
}
```

```
.inner {  
  position: absolute;  
  top: 50%;  
  left: 50%;  
}
```



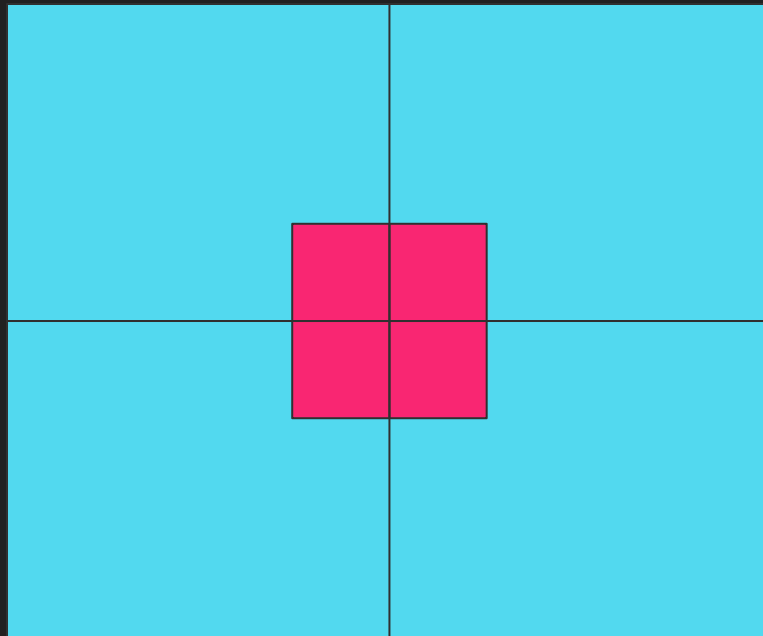


# transform: translate(-50%, -50%);

- transform: translate(x, y); moves an element *relative to its OWN height and width*. (NOT THE PARENT'S)
- Because we want to shift `.inner` up and to the left, we want to move negatively along the x and y axis by 50% of its own width and height.
- Thus, we apply transform: translate(-50%, -50%); to `.inner`.

```
.outer {  
  position: relative;  
}
```

```
.inner {  
  position: absolute;  
  top: 50%;  
  left: 50%;  
  transform:  
  translate(-50%, -50%);  
}
```



# Summary

- Know how and when to use position: absolute; and position: relative;
- Top, right, bottom, left properties shift an element's position *relative to its parent container's dimensions*
- Transform: translate(x, y) shifts an element's position *relative to its own dimensions*

# Flexbox

# What is Flexbox?

“Flexible Box Layout”

Efficient way to lay out content dynamically

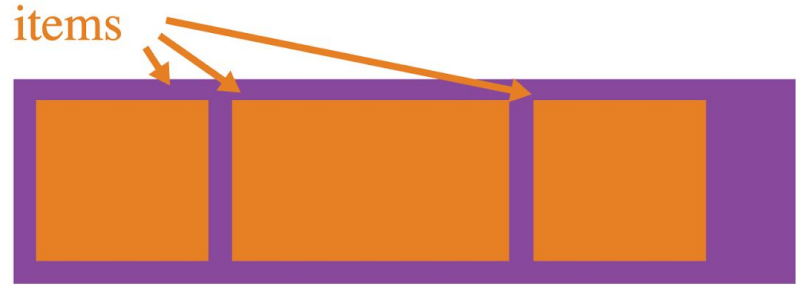
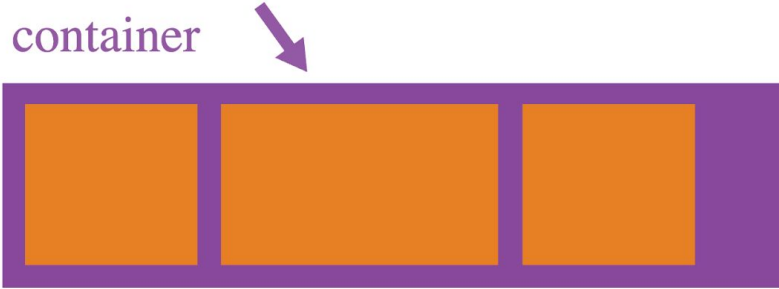
Flex containers expands its items to fit the items in the available space

Direction-agnostic

# Compatibility

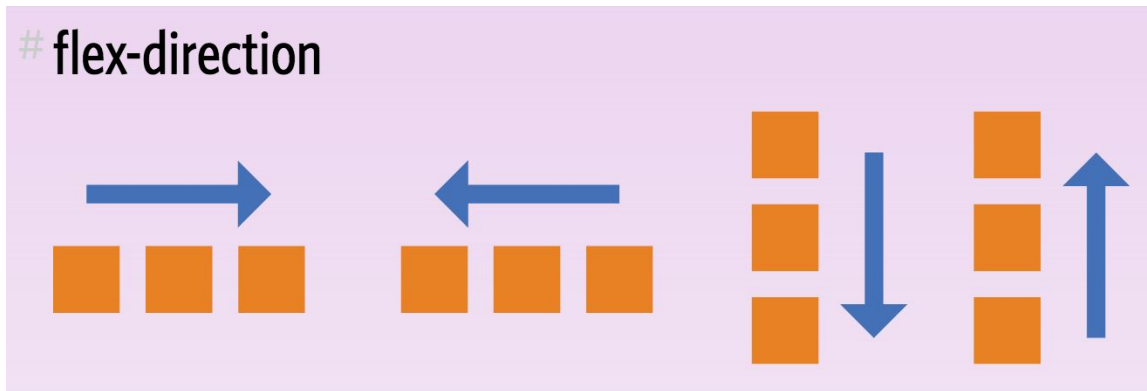
IE	Edge *	Firefox	Chrome	Safari	Opera	iOS Safari *	Opera Mini *	Android Browser *	Chrome for Android
			49						
			59					4.4	
	14	54	60			10.2		4.4.4	
<sup>4</sup> 11	15	55	61	10.1	47	10.3	all	56	61
	16	56	62	11	48	11			
		57	63	TP	49				
		58	64						

# Terminology



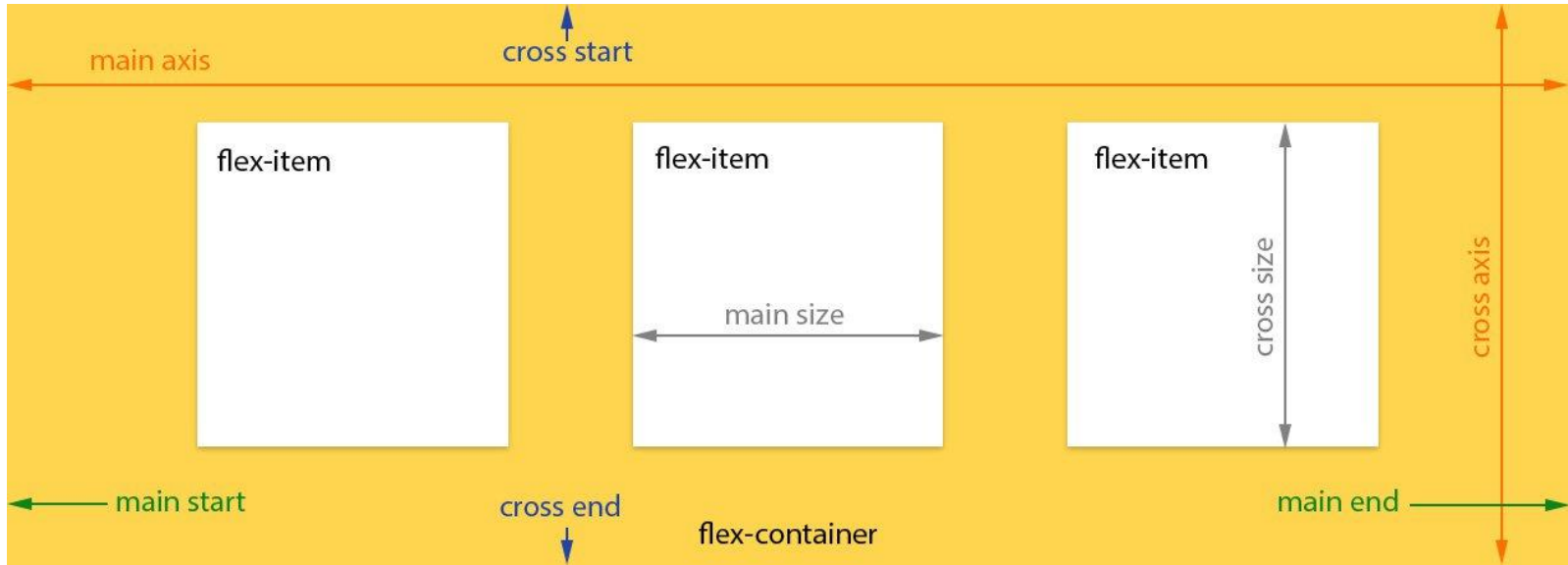
```
.container {  
  display: flex; /* or inline-flex */  
}
```

# Terminology



```
.container {  
  flex-direction: row | row-reverse | column | column-reverse;  
}
```

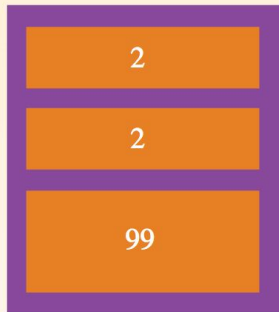
# Terminology





# Terminology

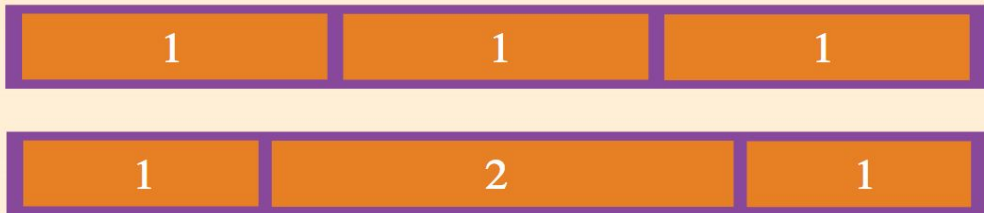
# order



```
.item {  
  order: <integer>;  
}
```

# Terminology

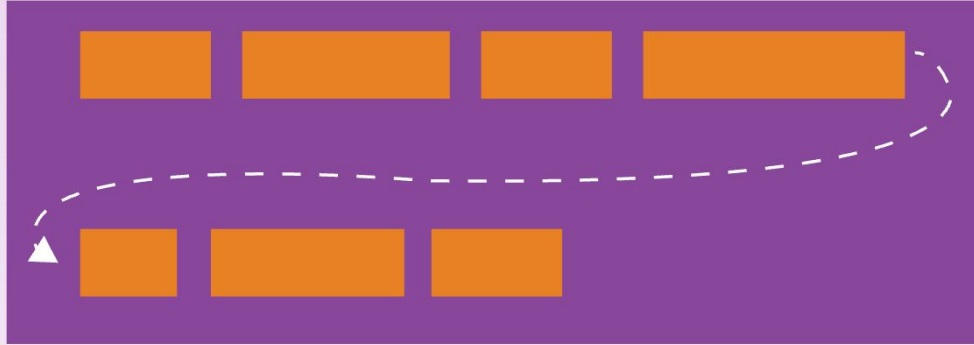
# flex-grow



```
.item {  
  flex-grow: <number>; /* default 0 */  
}
```

# Terminology

# flex-wrap

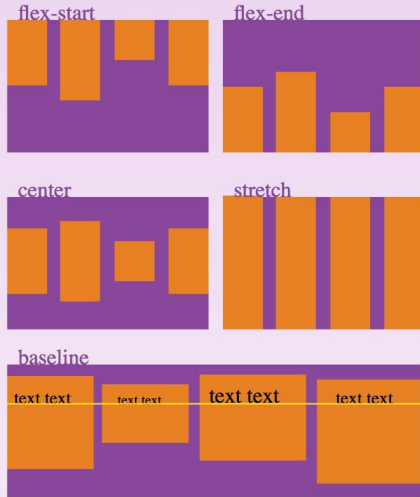


```
.container{  
  flex-wrap: nowrap | wrap | wrap-reverse;  
}
```

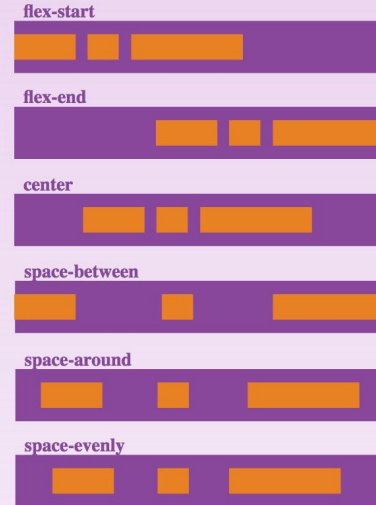
<https://css-tricks.com/snippets/css/a-guide-to-flexbox/>

# Terminology

## # align-items



## # justify-content



# Perfect Centering

```
.parent {  
  display: flex;  
  justify-content: center;  
  align-items: center;  
}
```

# Further Reading

<https://css-tricks.com/snippets/css/a-guide-to-flexbox/>

[https://developer.mozilla.org/en-US/docs/Learn/CSS/CSS\\_layout/Flexbox#  
Why Flexbox](https://developer.mozilla.org/en-US/docs/Learn/CSS/CSS_layout/Flexbox#Why_Flexbox)

<https://scotch.io/tutorials/a-visual-guide-to-css3-flexbox-properties>

<https://codepen.io/justd/pen/yydezN/>

# Responsive Breakpoints

# Responsivity

Mobile-first world

**MP1:** 1920x1080, 1366x768, 1280x720, 1024x768

Flexbox

Media Queries

```
@media (query) {  
  /* CSS Rules used when query matches */  
}
```



# Responsivity

## Parameters

### **min-width**

Rules applied for any browser width greater than the value defined in the query.

### **max-width**

Rules applied for any browser width less than the value defined in the query.

### **min-height**

Rules applied for any browser height greater than the value defined in the query.

### **max-height**

Rules applied for any browser height less than the value defined in the query.

### **orientation=portrait**

Rules applied for any browser where the height is greater than or equal to the width.

### **orientation=landscape**

Rules for any browser where the width is greater than the height.

```
@media (min-width: 360px) {  
  body {  
    font-size: 1.0em;  
  }  
}
```

# Responsivity

 **Not recommended**—fixed width

```
div.fullWidth {  
  width: 320px;  
  margin-left: auto;  
  margin-right: auto;  
}
```

 **Recommended**—responsive width

```
div.fullWidth {  
  width: 100%;  
}
```

# Chrome Inspector





JAVASCRIPT



ES6

# Why ES6?

EcmaScript 2015, or ES6

More Native Functionality & Methods

Less headaches

# Compatibility

		Compilers/polyfills										Desktop browsers																	Servers/runtim				
		97%	56%	71%	48%	59%	17%	5%	11%	93%	96%	96%	94%	97%	97%	97%	97%	97%	97%	99%	99%	99%	99%	99%	99%	4%	66%	95%	59%	52%	97%		
Feature name	Current browser	Traceur	Babel + core-js <sup>[2]</sup>	Closure	Type-Script + core-js	es6-shim	Konq 4.14 <sup>[3]</sup>	IE 11	Edge 14	Edge JS	Edge 16 Preview	FF 52 ESR	FF 55	FF 56 Beta	FF 57 Nightly	CH 61, OP 48 <sup>[1]</sup>	CH 62, OP 49 <sup>[1]</sup>	CH 63, OP 50 <sup>[1]</sup>	SF 10	SF 10.1	SF 11	SF 1P	WK	PJS	Echo JS	XSS	JXA	Node 4 <sup>[4]</sup>	Node >=6.5 <7 <sup>[5]</sup>				
Optimisation																																	
proper tail calls (tail call optimisation)		0/2	0/2	0/2	0/2	0/2	0/2	0/2	0/2	0/2	0/2	0/2	0/2	0/2	0/2	0/2	0/2	0/2	0/2	2/2	2/2	2/2	2/2	2/2	2/2	0/2	0/2	2/2	0/2	0/2	0/2		
Syntax																																	
default function parameters		7/7	4/7	4/7	5/7	5/7	0/7	0/7	0/7	7/7	7/7	7/7	6/7	7/7	7/7	7/7	7/7	7/7	7/7	7/7	7/7	7/7	7/7	7/7	0/7	4/7	7/7	0/7	0/7	7/7			
rest parameters		5/5	4/5	3/5	2/5	4/5	0/5	0/5	0/5	5/5	5/5	5/5	5/5	5/5	5/5	5/5	5/5	5/5	5/5	5/5	5/5	5/5	5/5	5/5	0/5	3/5	5/5	0/5	0/5	5/5			
spread (...) operator		15/15	15/15	13/15	12/15	4/15	0/15	0/15	0/15	15/15	15/15	15/15	15/15	15/15	15/15	15/15	15/15	15/15	15/15	15/15	15/15	15/15	15/15	15/15	0/15	10/15	15/15	11/15	0/15	15/15			
object literal extensions		6/6	6/6	6/6	4/6	6/6	0/6	0/6	0/6	6/6	6/6	6/6	6/6	6/6	6/6	6/6	6/6	6/6	6/6	6/6	6/6	6/6	6/6	6/6	0/6	5/6	6/6	5/6	6/6	6/6			
for...of loops		9/9	9/9	9/9	6/9	3/9	0/9	0/9	0/9	7/9	9/9	9/9	7/9	9/9	9/9	9/9	9/9	9/9	9/9	9/9	9/9	9/9	9/9	9/9	0/9	7/9	9/9	8/9	7/9	9/9			
octal and binary literals		4/4	2/4	4/4	4/4	4/4	2/4	0/4	0/4	4/4	4/4	4/4	4/4	4/4	4/4	4/4	4/4	4/4	4/4	4/4	4/4	4/4	4/4	4/4	0/4	2/4	4/4	4/4	4/4	4/4			
template literals		5/5	4/5	4/5	3/5	3/5	0/5	0/5	0/5	5/5	5/5	5/5	5/5	5/5	5/5	5/5	5/5	5/5	5/5	5/5	5/5	5/5	5/5	5/5	0/5	4/5	5/5	5/5	5/5	5/5			
RegExp "y" and "u" flags		5/5	3/5	3/5	0/5	0/5	0/5	0/5	0/5	5/5	5/5	5/5	5/5	5/5	5/5	5/5	5/5	5/5	5/5	5/5	5/5	5/5	5/5	5/5	0/5	2/5	2/5	0/5	0/5	5/5			
destructuring declarations		22/22	20/22	21/22	20/22	15/22	0/22	0/22	0/22	21/22	22/22	22/22	21/22	22/22	22/22	22/22	22/22	22/22	22/22	22/22	22/22	22/22	22/22	22/22	0/22	12/22	21/22	19/22	0/22	22/22			
destructuring assignment		24/24	23/24	24/24	21/24	19/24	0/24	0/24	0/24	23/24	24/24	24/24	23/24	24/24	24/24	24/24	24/24	24/24	24/24	24/24	24/24	24/24	24/24	24/24	0/24	14/24	24/24	21/24	0/24	24/24			
destructuring parameters		24/24	19/24	21/24	18/24	16/24	0/24	0/24	0/24	22/24	23/24	23/24	21/24	24/24	24/24	24/24	24/24	24/24	24/24	24/24	24/24	24/24	24/24	24/24	0/24	13/24	23/24	18/24	0/24	24/24			
Unicode code point escapes		2/2	1/2	1/2	1/2	1/2	0/2	0/2	0/2	2/2	2/2	2/2	1/2	2/2	2/2	2/2	2/2	2/2	2/2	2/2	2/2	2/2	2/2	2/2	2/2	2/2	2/2	2/2	2/2	2/2	2/2		
new.target		2/2	0/2	0/2	0/2	0/2	0/2	0/2	0/2	2/2	2/2	2/2	2/2	2/2	2/2	2/2	2/2	2/2	2/2	2/2	2/2	2/2	2/2	2/2	0/2	2/2	2/2	0/2	0/2	2/2	2/2		
Bindings																																	
const		16/16	14/16	14/16	14/16	14/16	0/16	2/16	12/16	16/16	16/16	16/16	16/16	16/16	16/16	16/16	16/16	16/16	16/16	16/16	16/16	16/16	16/16	16/16	1/16	8/16	16/16	10/16	9/16	16/16			
let		12/12	10/12	10/12	10/12	10/12	0/12	0/12	10/12	12/12	12/12	12/12	12/12	12/12	12/12	12/12	12/12	12/12	12/12	12/12	12/12	12/12	12/12	12/12	0/12	8/12	12/12	0/12	6/12	12/12			
block-level function declaration <sup>[13]</sup>		Yes	Yes	Yes	Yes	No	No	No	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	No	No	Yes	No	Yes	Yes	Yes		
Functions																																	
arrow functions		13/13	11/13	9/13	10/13	9/13	0/13	0/13	0/13	13/13	13/13	13/13	13/13	13/13	13/13	13/13	13/13	13/13	13/13	13/13	13/13	13/13	13/13	13/13	0/13	7/13	12/13	0/13	9/13	13/13			
class		24/24	17/24	19/24	13/24	19/24	0/24	0/24	0/24	24/24	24/24	24/24	24/24	24/24	24/24	24/24	24/24	24/24	24/24	24/24	24/24	24/24	24/24	24/24	0/24	22/24	24/24	18/24	0/24	24/24			
super		8/8	7/8	4/8	6/8	7/8	0/8	0/8	0/8	8/8	8/8	8/8	8/8	8/8	8/8	8/8	8/8	8/8	8/8	8/8	8/8	8/8	8/8	8/8	0/8	6/8	8/8	7/8	0/8	8/8			
generators		27/27	24/27	24/27	16/27	9/27	0/27	0/27	0/27	27/27	27/27	27/27	25/27	27/27	27/27	27/27	27/27	27/27	27/27	27/27	27/27	27/27	27/27	27/27	0/27	16/27	27/27	0/27	20/27	27/27			
Built-ins																																	
typed arrays		46/46	0/46	45/46	0/46	45/46	0/46	8/46	16/46	46/46	46/46	46/46	46/46	46/46	46/46	46/46	46/46	46/46	46/46	46/46	46/46	46/46	46/46	46/46	46/46	46/46	46/46	46/46	46/46	46/46			
Map		19/19	14/19	19/19	14/19	19/19	15/19	0/19	8/19	18/19	19/19	19/19	18/19	19/19	19/19	19/19	19/19	19/19	19/19	19/19	19/19	19/19	19/19	19/19	0/19	17/19	19/19	18/19	17/19	19/19			
Set		19/19	14/19	19/19	14/19	19/19	15/19	0/19	8/19	18/19	19/19	19/19	18/19	19/19	19/19	19/19	19/19	19/19	19/19	19/19	19/19	19/19	19/19	19/19	0/19	18/19	19/19	18/19	17/19	19/19			
WeakMap		12/12	6/12	12/12	9/12	12/12	0/12	0/12	6/12	11/12	12/12	12/12	11/12	12/12	12/12	12/12	12/12	12/12	12/12	12/12	12/12	12/12	12/12	12/12	0/12	9/12	11/12	11/12	11/12	12/12			
WeakSet		11/11	5/11	11/11	8/11	11/11	0/11	0/11	0/11	10/11	11/11	11/11	10/11	11/11	11/11	11/11	11/11	11/11	11/11	11/11	11/11	11/11	11/11	11/11	0/11	9/11	10/11	10/11	10/11	11/11			

# let

```
function calculateTotalAmount (vip) {  
  var amount = 0 // probably should also be let, but you can mix var and let  
  if (vip) {  
    let amount = 1 // first amount is still 0  
  }  
  { // more crazy blocks!  
    let amount = 100 // first amount is still 0  
    {  
      let amount = 1000 // first amount is still 0  
    }  
  }  
  return amount  
}  
  
console.log(calculateTotalAmount(true))
```



# const

```
function calculateTotalAmount (vip) {  
  const amount = 0
```

# Template strings

```
var name = 'Your name is ' + first + ' ' + last + '.'  
var url = 'http://localhost:3000/api/messages/' + id
```

VS

```
var name = `Your name is ${first} ${last}.`  
var url = `http://localhost:3000/api/messages/${id}`
```

# Fat Arrow Functions

```
var _this = this
$('.btn').click(function(event){
  _this.sendData()
})
```

VS

```
$('.btn').click((event) =>{
  this.sendData()
})
```

Autobinding!

# Classes

```
class BaseModel {  
  constructor(options = {}, data = []) { // class constructor  
    this.name = 'Base'  
    this.url = 'http://azat.co/api'  
    this.data = data  
    this.options = options  
  }  
  
  getName() { // class method  
    console.log(`Class name: ${this.name}`)  
  }  
}
```

# Classes Inheritance

```
class AccountModel extends BaseModel {  
  constructor(options, data) {
```

```
let accounts = new AccountModel(5)
```

# Modules

module.js

```
module.exports = {  
  port: 3000,  
  getAccounts: function() {  
    ...  
  }  
}
```

main.js

```
var service = require('module.js')  
console.log(service.port) // 3000
```

# Many More Things

Generators

Spread operator

Promises

Symbols

For.. of loops

Map & Set

Tail calls



Put in next-gen JavaScript

```
[1, 2, 3].map(n => n ** 2);
```

Get browser-compatible JavaScript out

```
[1, 2, 3].map(function (n) {  
  return Math.pow(n, 2);  
});
```

[Check out our REPL to experiment more with Babel!](#)



# Resources

<http://es6-features.org/>

<https://github.com/lukehoban/es6features>

[http://exploringjs.com/es6/ch\\_overviews.html](http://exploringjs.com/es6/ch_overviews.html)

<https://hackernoon.com/javascript-es6-exploring-the-new-built-in-methods-b62583b0a8e6>

<https://scotch.io/bar-talk/five-things-you-can-use-in-es6-today>