

INTERNATIONALIZATION AND LOCALIZATION

DESIGN FOR VARIOUS

languages

countries

cultures

LANGUAGES

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ولی بعضی از زبانها راست به
چپ نوشته می شوند.

LANGUAGES

Um die gleichen Begriffe auszudrücken, erfordern manche Sprachen mehr oder längere Worte

LANGUAGES -

CSS

Lang pseudo-class
combined with
other styling

Direction

```
:lang(zh-CN)  
{ font-size: 120%; }
```

```
ol li:lang(hy-AM)  
{ list-style-type:  
armenian; }
```

```
div  
{ direction: rtl;  
unicode-bidi:  
bidi-override; }
```

COUNTRIES

1/6/16 [January 6?
1st June?

COUNTRIES

others?

COUNTRIES

dates

addresses

currency

phone numbers

COUNTRIES -

Angular localization

```
<script src =  
"https://code.angularjs.org/1.2.5/  
i18n/angular-locale_da-dk.js">  
</script>
```

[CODEPEN](#)

CULTURES



CULTURES -

local testing

ACCESSIBILITY

INPUT



INPUT -

design websites to work
with keyboards

[Demo](#)

[https://developer.mozilla.org/en-US/docs/Web/Accessibility/ARIA/ARIA_Techniques/
Using_the_button_role](https://developer.mozilla.org/en-US/docs/Web/Accessibility/ARIA/ARIA_Techniques/Using_the_button_role)

VISIBILITY



VISIBILITY -

CSS

media property

```
<link rel="stylesheet"
```

```
href="braille.css"
```

```
type="text/css"
```

```
media="braille" />
```

- **Aural:** Intended for speech synthesizers.
- **Braille:** Intended for Braille tactile feedback devices.
- **Embossed:** Intended for paged Braille printers.
- **Print:** Intended for paged, opaque material and for documents viewed on screen in print preview mode.
- **Screen:** Intended primarily for color computer screens.
- **TTY:** Intended for media using a fixed-pitch character grid, such as teletypes, terminals, or portable devices with limited display capabilities.

VISIBILITY -

It appears, then, that your job as Web author need not include worrying about media stylesheets for accessibility. They're poorly thought out and are effectively unsupported in the real world.

- Joe Clark

Building Accessible Websites

VISIBILITY



<http://www.templatemonster.com/blog/designing-colorblind-friendly-website/>

VISIBILITY -

1) contrast!

Good Contrast



Bad Contrast

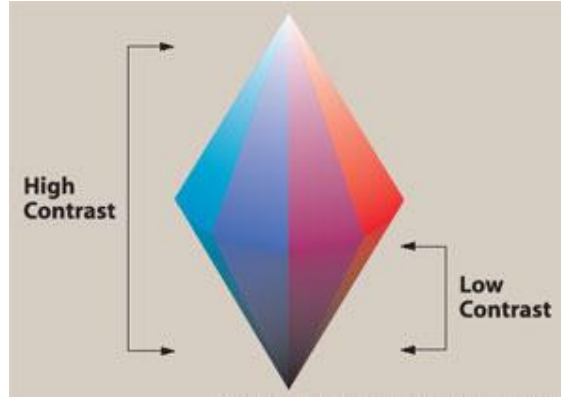


<http://gomedia.com/zine/tutorials/rule-three-contrast-contrast-contrast/>

VISIBILITY -

1) contrast!

- avoid using similar lightness



VISIBILITY -

1) contrast!

- avoid using similar lightness
- lighten light/
darken dark



VISIBILITY -

1) contrast!

- avoid using similar lightness
- lighten light/
darken dark
- test in grayscale

Good Contrast



Bad Contrast



VISIBILITY -

- 1) contrast
- 2) simulators e.g.

<http://www.vischeck.com/>

LOW BANDWIDTH



LOW BANDWIDTH -

Reduce size

avoid video/pdf, compress images

Good layout

Support caching/offline use

ACCESSIBILITY

+

IN8N