

# DATA BINDING



*Client-side View of Data*

# So many frameworks, so little time...



*Client*

MY BLOG

This is my first post.

ADD POST

MY BLOG

02/23/15

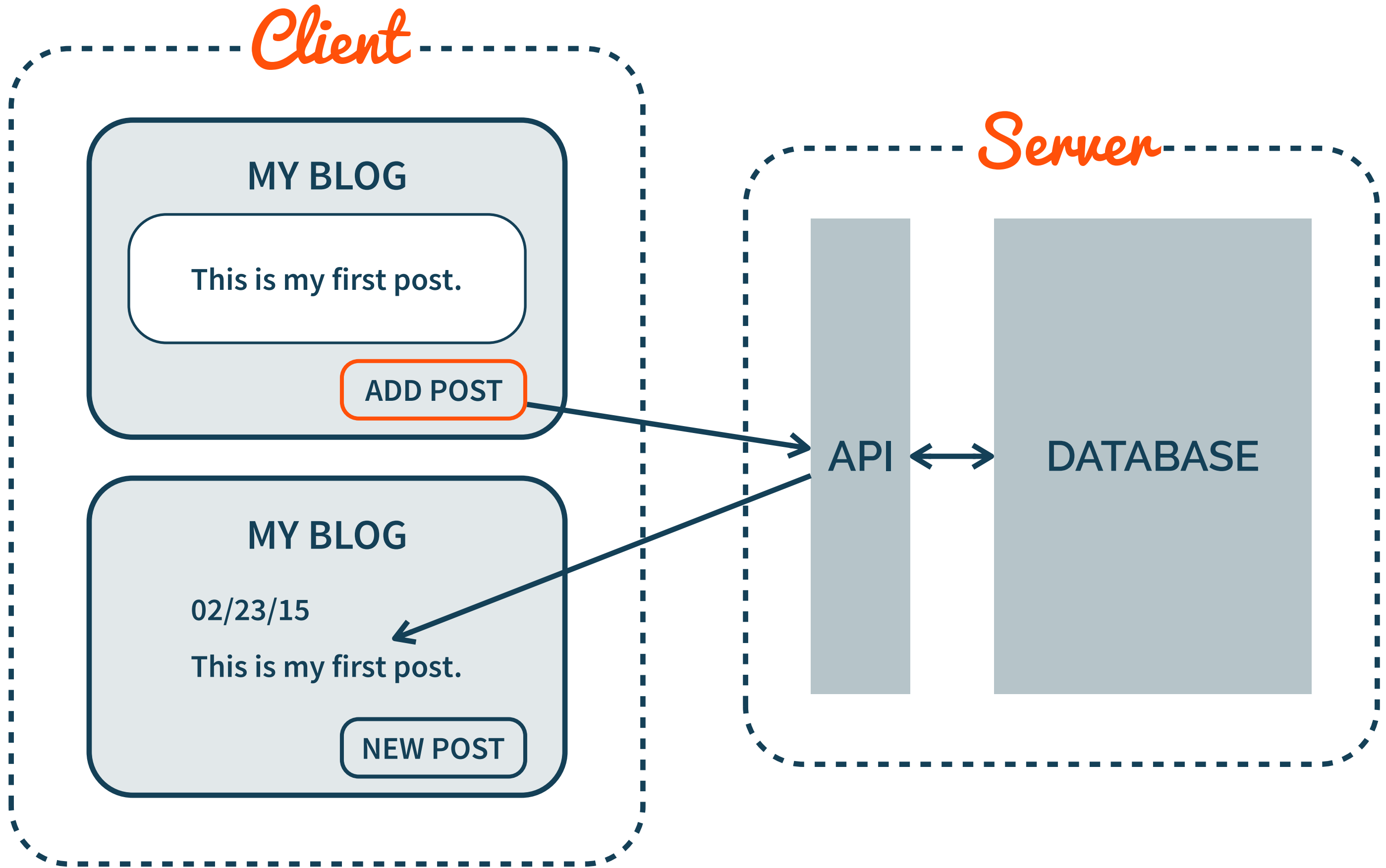
This is my first post.

NEW POST

*Server*

API

DATABASE



*Client*

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DATABASE

?

How is data being sent/received?

*Http*

# HTTP

## Hypertext Transfer Protocol

request-response protocol

sent using TCP/IP sockets

“all about applying verbs to nouns”

nouns: resources (*i.e.*, concepts)

verbs: GET, POST, PUT, DELETE

# URL

## Uniform Resource Locator

type of URI (Identifier)

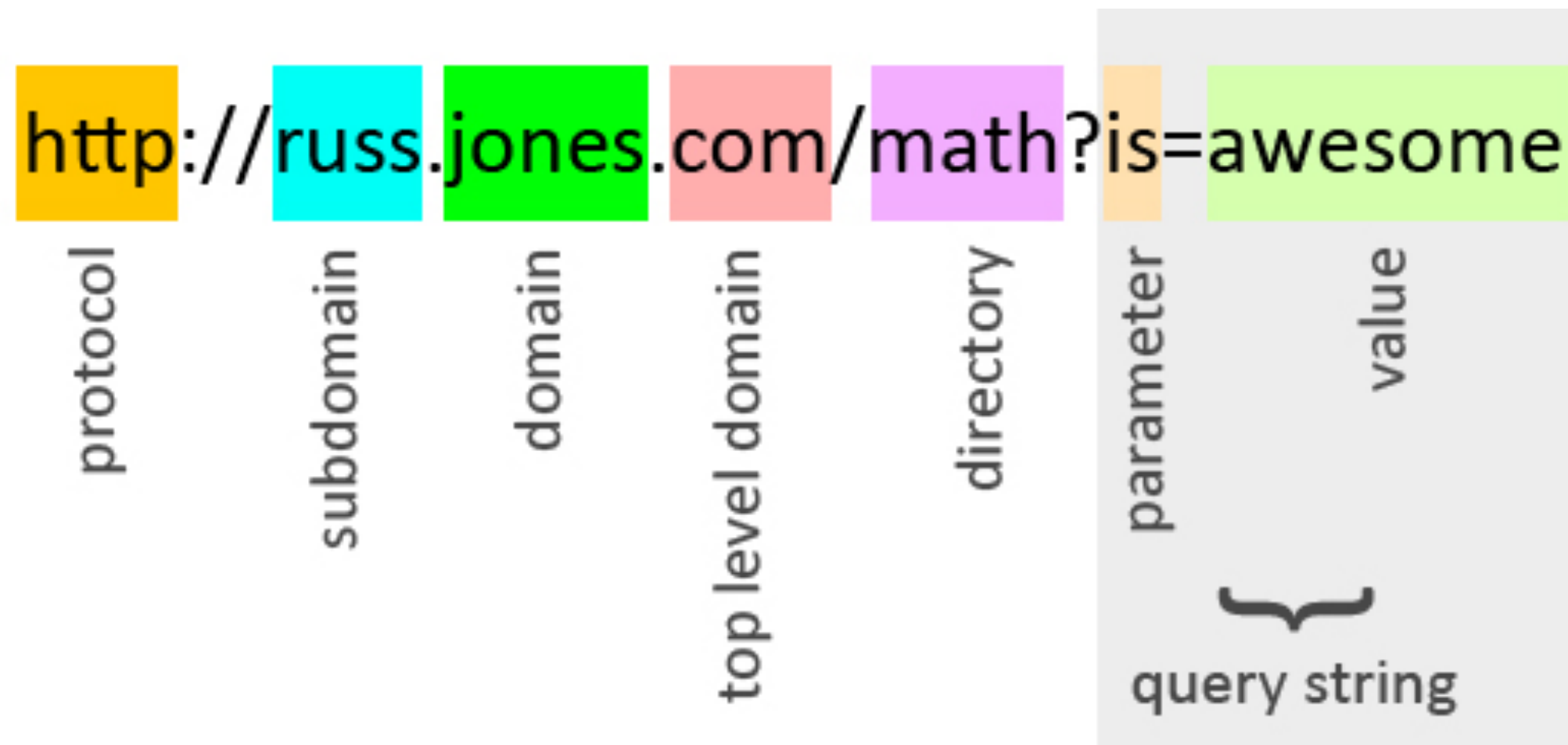
specifies the location of a resource on a network

server responds with **representations** of resources  
and not the resources themselves



*Rest lecture*

# URL ANATOMY





# LOADING A PAGE IN A BROWSER

*representations of resources*

Browser

HTML

Other Resources



→  
HTTP GET

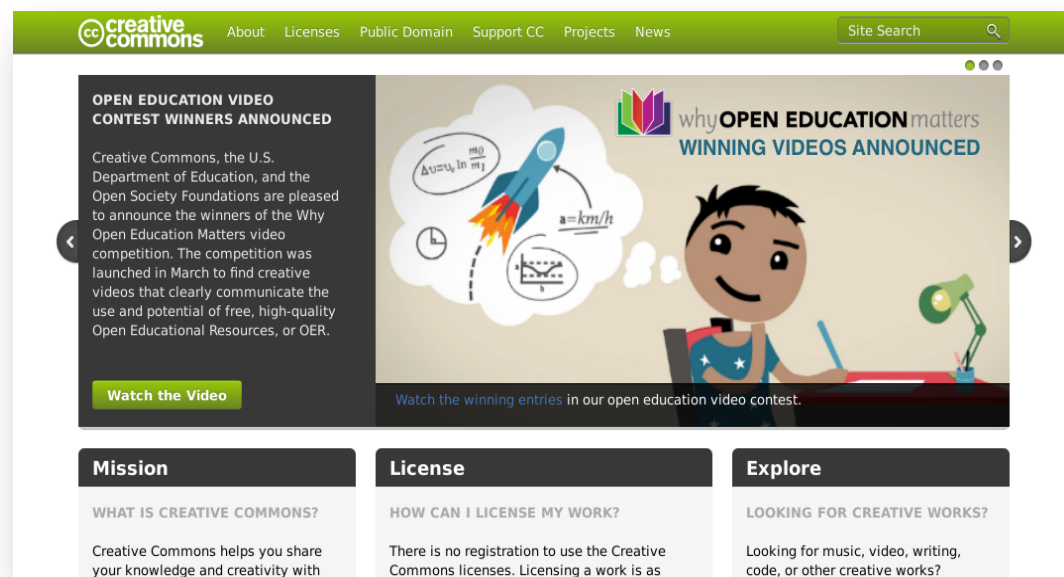
```
http://creativecommons.org
<a><span id="home-button">
</span></a>
<div id="logo">
  <span>
    Creative Commons
  </span>
</div>
```

→  
HTTP GET

```
cforms.js
//Collap
String.p
function
return
this.rep

creativecommons.css
topbar #home-button{
  position: relative;
  float: left;
  display: block;
  height: 40px;
  width: 150px;

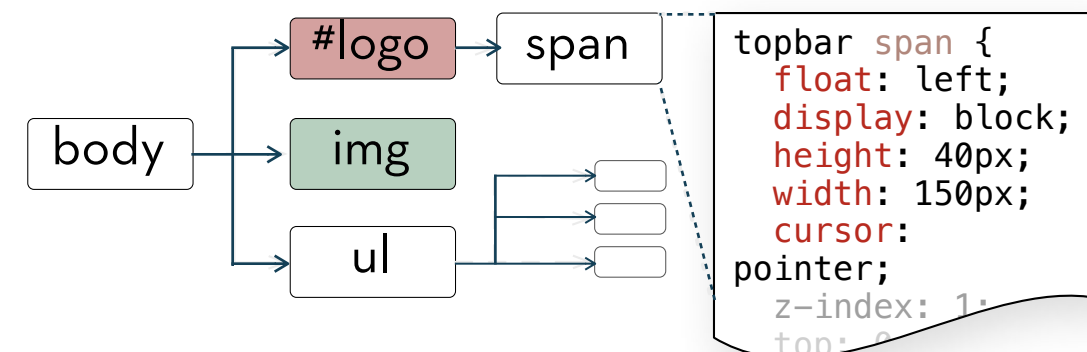
cc-logo.png
creative commons
```



Rendered Page

←

Document Object Model (DOM)






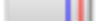


















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https://donate.creativecommons.org/?utm\_campaign=2014fund&utm\_source=ccorg1&utm\_medium=site\_header&utm\_medium=site\_h

☐ Preserve log ☐ Disable cache

Name Path	Method	Status Text	Type	Initiator	Size Content	Time Latency	Timeline
 creativecommons.org	GET	200 OK	text/html	Other	7.0 KB 25.5 KB	510 ms 505 ms	
 facebook.png /wp-content/themes/creativecommons.org/img	GET	(failed) net::ERR_B...		creativecommons.o... Parser	0 B 0 B	675 ms -	
 style.css /wp-content/themes/creativecommons.org/css	GET	200 OK	text/css	creativecommons.o... Parser	15.7 KB 80.9 KB	268 ms 187 ms	
 twitter.png /wp-content/themes/creativecommons.org/img	GET	(failed) net::ERR_B...		creativecommons.o... Parser	0 B 0 B	676 ms -	
 modernizr-2.0.6.min.js /wp-content/themes/creativecommons.org/js/libs	GET	200 OK	applicatio...	creativecommons.o... Parser	6.9 KB 15.8 KB	277 ms 265 ms	
 widget.css?ver=4.1 /wp-content/plugins/yet-another-related-posts-plugin/style	GET	200 OK	text/css	creativecommons.o... Parser	766 B 771 B	260 ms 248 ms	
 pagenavi-css.css?ver=2.70 /wp-content/plugins/wp-pagenavi	GET	200 OK	text/css	creativecommons.o... Parser	621 B 374 B	260 ms 245 ms	
 jquery.js?ver=1.11.1 /wordpress/wp-includes/js/jquery	GET	200 OK	applicatio...	creativecommons.o... Parser	32.8 KB 93.6 KB	352 ms 259 ms	
 jquery-migrate.js?ver=1.2.1 /wordpress/wp-includes/js/jquery	GET	200 OK	applicatio...	creativecommons.o... Parser	6.1 KB 16.7 KB	373 ms 347 ms	
 creativecommons.css	GET	200	text/css	creativecommons.o...	2.3 KB	267 ms	

# HTTP GET Request

method

url

version

GET /index.html HTTP/1.1

Host: www.example.com

User-Agent: Mozilla/5.0

Accept: text/xml,application/  
xml,application/xhtml+xml,text/html\*/\*

Accept-Language: en-us

Accept-Charset: ISO-8859-1,utf-8

Connection: keep-alive

<blank line>

request  
headers

# HTTP GET Response

version    status code    text explanation

HTTP/1.1 200 OK

Date: Mon, 23 May 2005 22:38:34 GMT

Server: Apache/1.3.3.7 (Unix) (Red-Hat/Linux)

Content-Type: text/html; charset=UTF-8

Content-Length: 131

response headers

<!DOCTYPE html>

<html>

...

</html>

entity-body/body

# HTTP GET Response

HTTP/1.1 200 OK

Date: Mon, 23 May 2005 22:38:34 GMT

Server: Apache/1.3.3.7 (Unix) (Red-Hat/Linux)

Content-Type: text/html; charset=UTF-8

Content-Length: 131



MIME Type

<!DOCTYPE html>

<html>

...

</html>

*Client*

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02/23/15

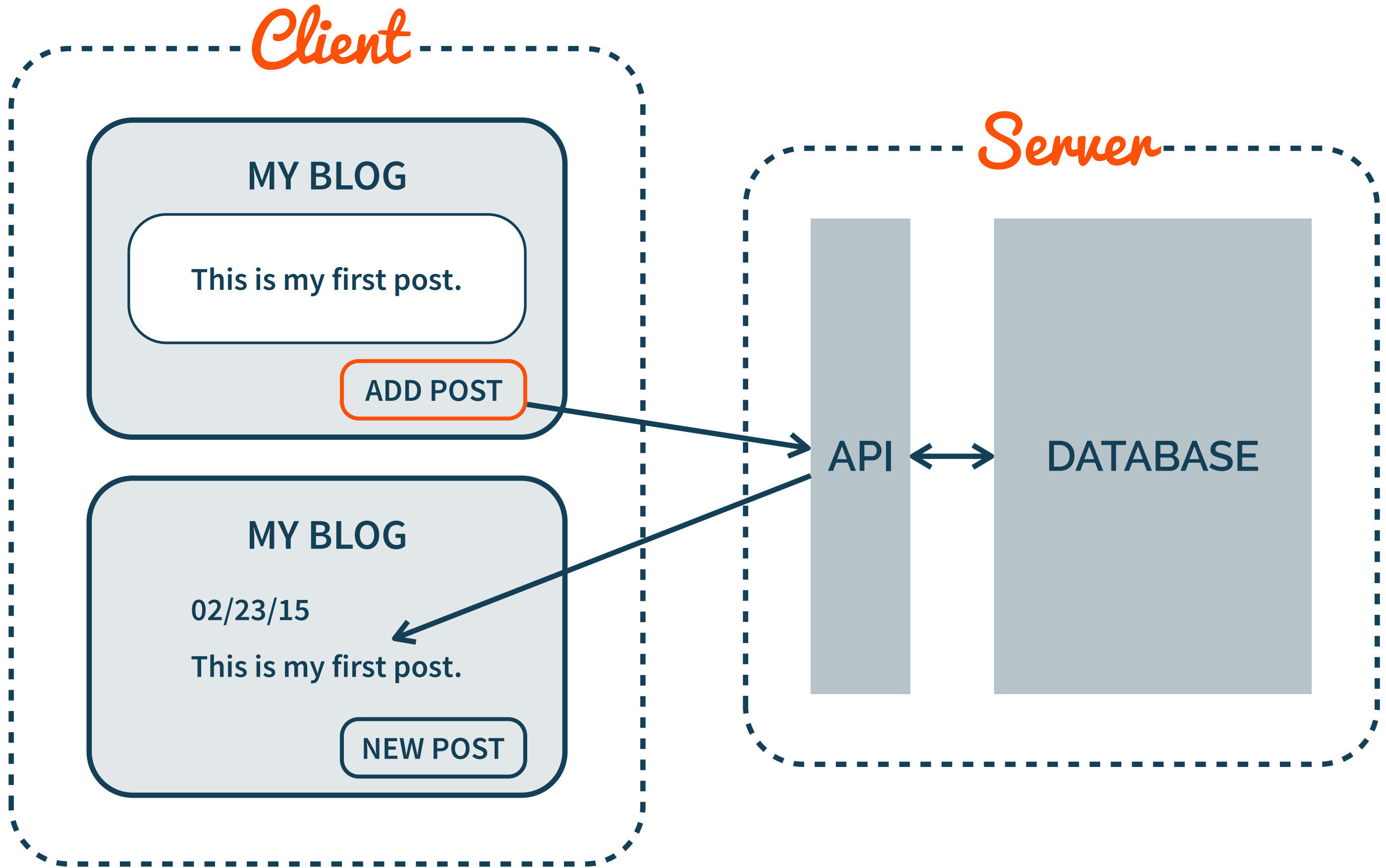
This is my first post.

NEW POST

*Server*

API

DATABASE



# HTTP POST Request

POST /messages HTTP/1.1

Host: www.anotherblogpost.com

Content-type: application/x-  
www-form-urlencoded

<blank line>

entity-body

# HTTP POST Response

HTTP/1.1 303 See Other

Content-type: text/html

Location: [http://  
www.anotherblogpost.com/  
messages/3486152](http://www.anotherblogpost.com/messages/3486152)



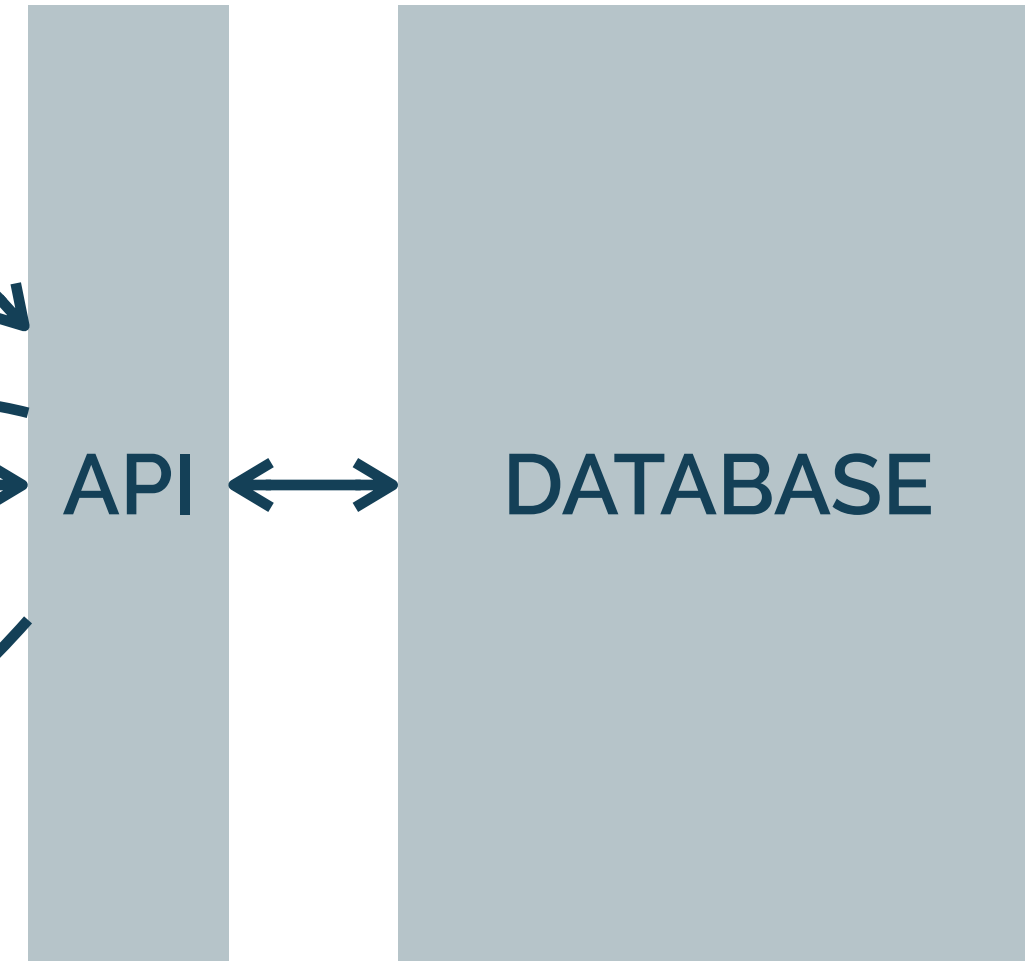
*Client*



HTTP POST

HTTP GET

*Server*



# GET

*vs*

# POST

retrieve representations of  
resources

no side effects

no data in request body

upload data from the browser  
to server

returns information from the  
server

side effects are likely

data contained in request body

# AN SEO'S GUIDE TO HTTP STATUS CODES

Every web page you visit returns a status code, to give the browser additional information and instructions. Search bots see these codes, and some of them can impact SEO. Here are a few of the big ones:

## CAST OF CHARACTERS



## HTTP STATUS CODES

**200**  **OK/Success** Everyone arrives at Page A. There is much rejoicing!

**301**  **Permanent\*** Everyone is redirected to the new location, Page B.

**302**  **Temporary\*** Visitors and bots are redirected. Juice is left behind.

**404**  **Not Found** Original page is gone. Visitors may see a 404 page.

**500**  **Server Error** No page is returned. Everyone is lost and confused :|

**503**  **Unavailable** Asks everyone to come back later. A 404 alternative.

\* Technically, code 301 is "Moved Permanently" and 302 is "Found", but SEOs refer to them as "Permanent Redirect" and "Temporary Redirect".

## THE CANONICAL TAG

**REL**  **Canonical** Alternative to 301-redirects. Visitors still see Page A.

# HTTP STATUS CODES

[moz.com/learn/seo/http-status-codes](https://moz.com/learn/seo/http-status-codes)

# HTTPS

*More details in  
Security lecture*

request and response messages are  
transmitted securely using encryption

Ajax

# AJAX

## **Asynchronous JavaScript and XML**

send and receive data without reloading page

Before, every user interaction required the complete page to be reloaded

# AJAX

Issue HTTP request to the server from Javascript

Process response with Javascript in the browser

# AJAX TECHNOLOGIES

HTML and CSS

DOM

XML

**XMLHttpRequest** object

JavaScript



# JSON

AJAX doesn't require XML

JSON has become de facto standard data interchange format

lightweight and simple format

types: Number, String, Boolean, Array, Object, **null**

objects are key/value pairs

# JSON CODE EXAMPLE

```
{  
  "camelids": [  
    {  
      "name": "llama",  
      "height": 1.8  
    },  
    {  
      "name": "alpaca",  
      "height": 0.9  
    }  
  ]  
}
```

*Look familiar?*

# XMLHttpRequest

```
var xhr = new XMLHttpRequest();  
xhr.onreadystatechange = xhrHandler;  
xhr.open('get', 'llama.json');  
xhr.send(null);
```

# XMLHttpRequest

```
function xhrHandler() {  
    if (xhr.readyState == 4  
        && xhr.status == 200) {  
        var data = JSON.parse(xhr.responseText);  
        myFunction(data);  
    }  
};
```

CODEPEN

# AJAX CHALLENGES

hard to go back to a particular state

URL fragment  
identifier



content retrieved by AJAX not easily indexable

The same origin policy prevents some Ajax techniques from being used across domains

JSONP



callback-style programming is hard to maintain/test

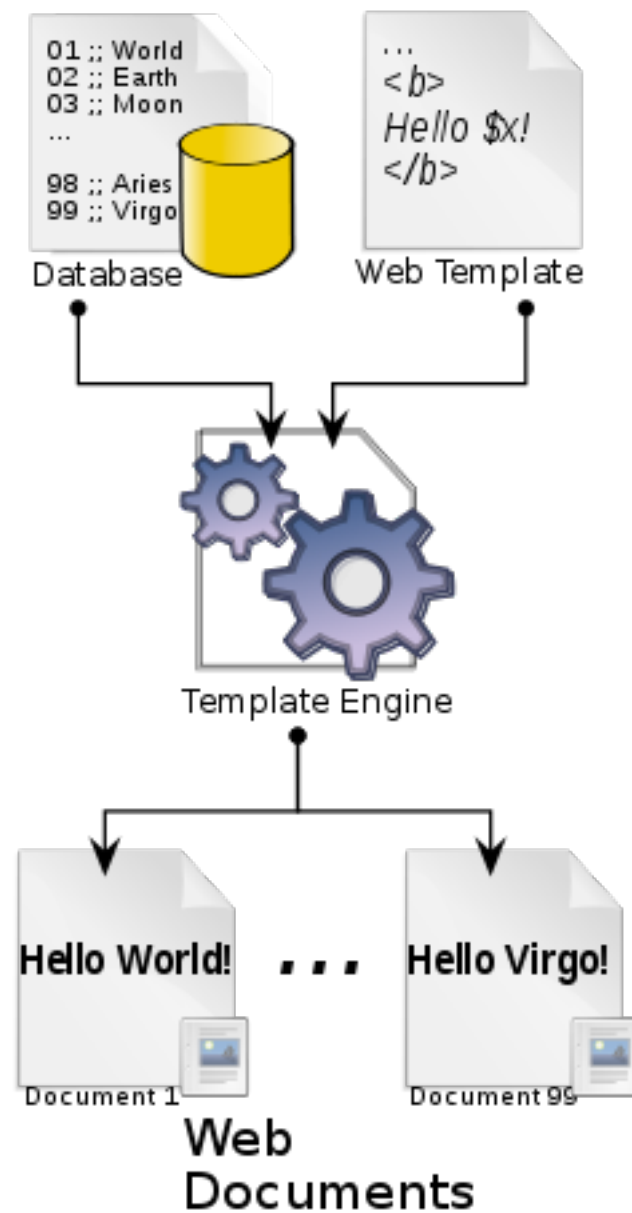
# *Client-side Templating*

# TEMPLATES

common way to generate dynamic HTML for multi-page web sites and apps

separation of markup and data (content)

# SERVER-SIDE TEMPLATES




server puts HTML and data together  
and sends it to the browser

platforms like Rails, PHP, JSP

<http://www.w3.org/TR/XMLHttpRequest/>



# CLIENT-SIDE TEMPLATES

React 

browser receives HTML and data and puts it together

server serves templates and data required by the templates

made popular by AJAX

*Resources - Nouns*

# RESOURCES

If your users might “want to create a hypertext link to it, make or refute assertions about it, retrieve or cache a representation of it, include all or part of it by reference into another representation, annotate it, or perform other operations on it”, make it a resource

can be anything: a document, a row in a database, the result of running an algorithm, etc.

# REPRESENTATION OF RESOURCES

when a client issues a GET request for a resource, server responds with **representations** of resources and not the resources themselves

any machine-readable document containing any information about a resource

server may send data from its database as HTML, XML, JSON, etc.

# REST

## **Representational State Transfer**

architectural style, set of design constraints

coined in Roy T. Fielding's dissertation (2000)

the Web is the largest implementation

three important technologies: HTTP, URL,  
HTML

<http://shop.oreilly.com/product/0636920028468.do>

[www.w3.org/TR/2004/REC-webarch-20041215/](http://www.w3.org/TR/2004/REC-webarch-20041215/)

# REPRESENTATIONAL STATE TRANSFER

representations are transferred back and forth  
from client and server

server sends a representation describing the state  
of a resource

client sends a representation describing the state it  
would like the resource to have

# MULTIPLE REPRESENTATIONS

a resource can have more than one representation:  
different languages, different formats (HTML, XML,  
JSON)

client can distinguish between representations based  
on the value of Content-Type (HTTP header)

A resource can have multiple representations—one  
URL for every representation

# Http Methods - Verbs



**GET** Get a representation of resource

**DELETE** Destroy resource

**POST** Create a new resource based on the given representation

**PUT** Replace resource state with the one described in the given representation

**HEAD** Get the headers that would be sent with a representation, but not the representation itself

**OPTIONS** Discover which HTTP methods this resource responds to

**PATCH** Modify part of the state of this resource based on the given representation

# GET

retrieve representations of resources

no side effects: not intended to change any resource state

no data in request body

response codes: 200 (OK), 302 (Moved Permanently), 404 (Not Found)

safe method

# DELETE

destroy a resource on the server

success response codes: 200 (OK),  
204 (No Content), 202 (Accepted)

not safe, but idempotent

# POST

upload data from the browser to server

usually means “create a new resource,” but can be used to convey *any* kind of change: PUT, DELETE, etc.

side effects are likely

data contained in request body

success response codes: 201 (Created), **Location** header contains URL for created resource; 202 (Accepted), new resource will be created in the future

Not safe or idempotent

# PUT

request to modify resource state

success response codes: 200 (OK), 204 (No Content)

can also be used like POST

idempotent

# PATCH

representations can be big: PUTs can be inefficient

send the server the parts of the document you want to change

neither safe nor idempotent

*Rest Constraints*

# CLIENT-SERVER

separation between clients from servers  
servers and clients be replaced and  
developed independently as long as the  
interface between them is not altered



# STATELESSNESS

server doesn't know about client's  
application state

client has no direct control over  
resource state

pass representations around to  
change state

# UNIFORM INTERFACE

Identification of resources

manipulation of resources through  
these representations

self-descriptive messages

**hypermedia** as the engine of  
application state (HATEOAS)

# OTHER CONSTRAINTS

cacheable

layered system

code-on-demand (optional)

NEXT CLASS: APIs

[courses.engr.illinois.edu/cs498rk1/](https://courses.engr.illinois.edu/cs498rk1/)