

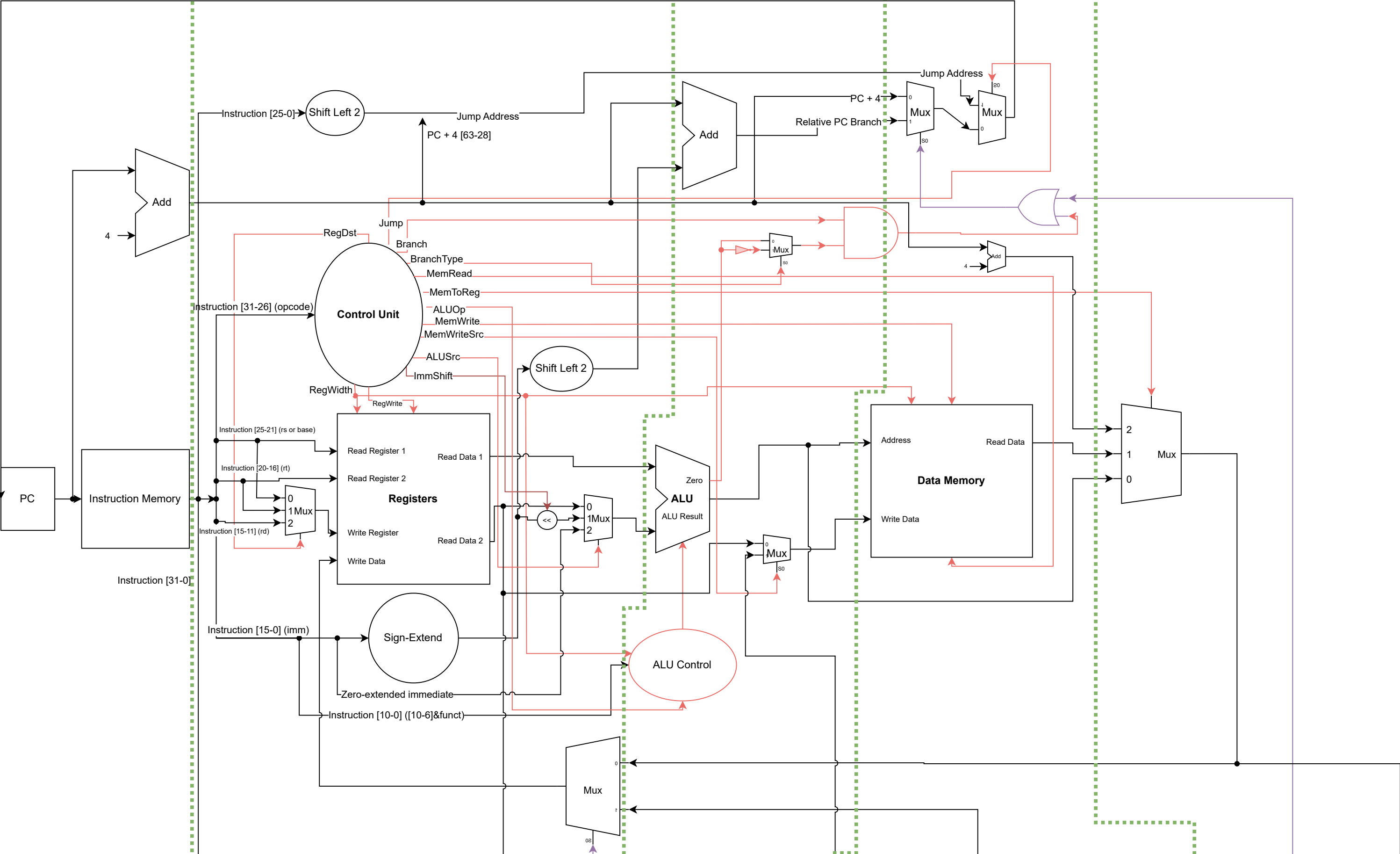
Instruction Fetch

Instruction Decode / Register Read

Execute

Memory

Writeback



Floating Point Unit (Coprorocessor 1)

