

### Problem 3: Huffman Coding

#### Explanation

#### Design Decisions:

I primarily used Dictionaries to store data as it allows for an  $O(1)$  runtime.

The Priority Queue, along with Node having a frequency parameter, allowed me to keep track of the frequencies of each letter. This helped in creating the Tree when having the pop the least frequent letter.

I decided to store the binary codes in the Tree itself so I didn't need to return anything in `Tree.create_binary_codes`.

#### Time Complexity:

$O(n)$  since I constantly run through the initial data when determining frequencies, building the priority queue, building the tree, creating the compressed data, and decompressing the data.

#### Space Complexity:

$O(n)$  from storing the binary codes, priority queue, frequencies.

The rest of the data stored is  $O(1)$ .