

Arduino

1. Define library of stepper motors and servo motors
2. Define stepper motors and Servo Motors
3. Define Switch
4. Define Cordons and joints and Large of hands
5. Define stepper motor current position * 4
6. Define factor to convert angles and zDistance to step
7. Define a string and array for data received
8. Define arrays for position saved and length counter

void setup

1. Commencer la Serial communication
2. Switchs define as Input Pullup
3. Stepper motors max speed and acceleration
4. Gripper servo motor attaché and open it
5. Initial z position
6. Homing()

void Loop ()

if serial available

1. Read content
2. Organize content

if save button clicked

1. Save position
2. Increment counter

if clear button clicked

1. clear position
2. initialize counter

if run button clicked

Boucle i < counter

1. set speed and acceleration
2. steppers move to position i
3. gripper status execute
4. delay

if current position different

1. Move steppers to position

if current gripper value different

1. move gripper

void homing()

Switch is non touché

1. stepper set speed and run one step
2. set current position
3. move the stepper to initial position