

## torch.Tensor

A `torch.Tensor` is a multi-dimensional matrix containing elements of a single data type.

### Data types

Torch defines tensor types with the following data types:

Data type	type
32-bit floating point	<code>torch.float32</code> or <code>torch.float</code>
64-bit floating point	<code>torch.float64</code> or <code>torch.double</code>
16-bit floating point <sup>1</sup>	<code>torch.float16</code> or <code>torch.half</code>
16-bit floating point <sup>2</sup>	<code>torch.bfloat16</code>
32-bit complex	<code>torch.complex32</code> or <code>torch.chalf</code>
64-bit complex	<code>torch.complex64</code> or <code>torch.cfloat</code>
128-bit complex	<code>torch.complex128</code> or <code>torch.cdouble</code>
8-bit integer (unsigned)	<code>torch.uint8</code>
16-bit integer (unsigned)	<code>torch.uint16</code> (limited support) <sup>4</sup>
32-bit integer (unsigned)	<code>torch.uint32</code> (limited support) <sup>4</sup>
64-bit integer (unsigned)	<code>torch.uint64</code> (limited support) <sup>4</sup>
8-bit integer (signed)	<code>torch.int8</code>
16-bit integer (signed)	<code>torch.int16</code> or <code>torch.short</code>
32-bit integer (signed)	<code>torch.int32</code> or <code>torch.int</code>
64-bit integer (signed)	<code>torch.int64</code> or <code>torch.long</code>
Boolean	<code>torch.bool</code>
quantize 8-bit integer (unsigned)	<code>torch.quint8</code>
quantize 8-bit integer (signed)	<code>torch.qint8</code>
quantize 32-bit integer (signed)	<code>torch.qint32</code>
quantize 4-bit integer (unsigned) <sup>3</sup>	<code>torch.quint4x2</code>
8-bit floating point, e4m3fn <sup>5</sup>	<code>torch.float8_e4m3fn</code> (limited support)
8-bit floating point, e5m2 <sup>5</sup>	<code>torch.float8_e5m2</code> (limited support)

<sup>1</sup>

Sometimes referred to as binary16: uses 1 sign, 5 exponent, and 10 significant bits. Useful when precision is important at the expense of range.

<sup>2</sup>

Sometimes referred to as Brain Floating Point: uses 1 sign, 8 exponent, and 7 significant bits. Useful when range is important, since it has the same number of exponent bits as `float32`

<sup>3</sup>

quantize 4-bit integer is stored as a 8-bit signed integer. Currently it's only supported in EmbeddingBag operator.

<sup>4</sup>(<sup>1,2,3</sup>)

Unsigned types arising from `uint8` are currently planned to only have limited support in eager mode (they primarily exist to assist usage with `torch.compile`); if you need eager support and the extra range is not needed, we recommend using their signed variants instead. See <https://github.com/pytorch/pytorch/issues/58734> for more details.

<sup>5</sup>(<sup>1,2</sup>)

`torch.float8_e4m3fn` and `torch.float8_e5m2` implement the spec for 8-bit floating point types from <https://arxiv.org/abs/2209.05433>. The op support is very limited.

For backward compatibility, we support the following alternate class names for these data types:

Data type	CP tensor	GP tensor
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64- it floating point	<code>torch.DoubleTensor</code>	<code>torch.cuda.DoubleTensor</code>
16- it floating point	<code>torch.HalfTensor</code>	<code>torch.cuda.HalfTensor</code>
16- it floating point	<code>torch.BFloat16Tensor</code>	<code>torch.cuda.BFloat16Tensor</code>
8- it integer (unsigne )	<code>torch.ByteTensor</code>	<code>torch.cuda.ByteTensor</code>
8- it integer (signe )	<code>torch.CharTensor</code>	<code>torch.cuda.CharTensor</code>
16- it integer (signe )	<code>torch.ShortTensor</code>	<code>torch.cuda.ShortTensor</code>
32- it integer (signe )	<code>torch.IntTensor</code>	<code>torch.cuda.IntTensor</code>
64- it integer (signe )	<code>torch.LongTensor</code>	<code>torch.cuda.LongTensor</code>
Boolean	<code>torch.BoolTensor</code>	<code>torch.cuda.BoolTensor</code>

However, to construct tensors, we recommen using factory functions such as `torch.empty()` with the `dtype` argument instea . The `torch.Tensor` constructor is an alias for the default tensor type (`torch.FloatTensor`).

## Initializing an basic o erations

A tensor can e constructe from a Python `list` or sequence using the `torch.tensor()` constructor:

```
>>> torch.tensor([[1., -1.], [1., -1.]])
tensor([[ 1.0000, -1.0000],
        [ 1.0000, -1.0000]])
>>> torch.tensor(np.array([[1, 2, 3], [4, 5, 6]]))
tensor([[ 1,  2,  3],
        [ 4,  5,  6]])
```

• WARNING

`torch.tensor()` always copies `data`. If you have a Tensor `data` an ust want to change its `requires_grad` flag, use `requires_grad_()` or `detach()` to avoi a copy. If you have a numpy array an want to avoi a copy, use `torch.as_tensor()` .

A tensor of specific ata type can e constructe y passing a `torch.dtype` an /or a `torch.device` to a constructor or tensor creation op:

```
>>> torch.zeros([2, 4], dtype=torch.int32)
tensor([[ 0,  0,  0,  0],
        [ 0,  0,  0,  0]], dtype=torch.int32)
>>> cuda0 = torch.device('cuda:0')
>>> torch.ones([2, 4], dtype=torch.float64, device=cuda0)
tensor([[ 1.0000,  1.0000,  1.0000,  1.0000],
        [ 1.0000,  1.0000,  1.0000,  1.0000]], dtype=torch.float64, device='cuda:0')
```

For more information a out uil ing Tensors, see [Creation Ops](#)

The contents of a tensor can e accesse an mo ifie using Python’s in exing an slicing notation:

```
>>> x = torch.tensor([[1, 2, 3], [4, 5, 6]])
>>> print(x[1][2])
tensor(6)
>>> x[0][1] = 8
>>> print(x)
tensor([[ 1,  8,  3],
        [ 4,  5,  6]])
```

se `torch.Tensor.item()` to get a Python num er from a tensor containing a single value:

```
>>> x = torch.tensor([[1]])
>>> x
tensor([[ 1]])
>>> x.item()
1
>>> x = torch.tensor(2.5)
>>> x
tensor(2.5000)
>>> x.item()
2.5
```

For more information a out in exing, see [In exing, Slicing, Joining, Mutating Ops](#)

A tensor can e create with `requires_grad=True` so that `torch.autograd` recor s operations on them for automatic ifferentiation.

```
>>> x = torch.tensor([[1., -1.], [1., 1.]], requires_grad=True)
>>> out = x.pow(2).sum()
>>> out.backward()
>>> x.grad
tensor([[ 2.0000, -2.0000],
        [ 2.0000,  2.0000]])
```

Each tensor has an associate `torch.Storage`, which hol s its ata. The tensor class also provi es multi- imensional, [stri e](#) view of a storage an efines numeric operations on it.

• NOTE

For more information on tensor views, see [Tensor Views](#).

• NOTE

For more information on the `torch.dtype`, `torch.device`, an `torch.layout` attri utes of a `torch.Tensor`, see [Tensor Attri utes](#).

• NOTE

• NOTE

To change an existing tensor’s `torch.device` an /or `torch.dtype` , consi er using `to()` metho on the tensor.

• WARNING

Current implementation of `torch.Tensor` intro uces memory overhea , thus it might lea to unexpecte ly high memory usage in the applications with many tiny tensors. If this is your case, consi er using one large structure.

Tensor class reference

CLASS torch.Tensor

There are a few main ways to create a tensor, epen ing on your use case.

- To create a tensor with pre-existing ata, use `torch.tensor()` .
- To create a tensor with specific size, use `torch.*` tensor creation ops (see [Creation Ops](#)).
- To create a tensor with the same size (an similar types) as another tensor, use `torch.*_like` tensor creation ops (see [Creation Ops](#)).
- To create a tensor with similar type ut iffereent size as another tensor, use `tensor.new_*` creation ops.
- There is a legacy constructor `torch.Tensor` whose use is iscourage . se `torch.tensor()` instea .

`Tensor.__init__(self, data)`

This constructor is eprecate , we recommen using `torch.tensor()` instea . What this constructor oes epen s on the type of `data` .

- If `data` is a Tensor, returns an alias to the original Tensor. nlike `torch.tensor()` , this tracks autogra an ill propagate gra ients to the original Tensor. `device` kwarg is not supporte for this `data` type.
- If `data` is a sequence or neste sequence, create a tensor of the efault type (typically `torch.float32`) whose ata is the values in the sequences, performing coercions if necessary. Nota ly, this iffers from `torch.tensor()` in that this constructor will always construct a float tensor, even if the inputs are all integers.
- If `data` is a `torch.Size` , returns an empty tensor of that size.

This constructor oes not support explicitly specifying `dtype` or `device` of the returne tensor. We recommen using `torch.tensor()` which provi es this functionality.

Args:

ata (array\_like): The tensor to construct from.

Keywor args:

evice (`torch.device`, optional): the esire evice of returne tensor.

Default: if None, same `torch.device` as this tensor.

Tensor.T

Returns a view of this tensor with its imensions reverse .

If `n` is the num er of imensions in `x` , `x.T` is equivalent to `x.permute(n-1, n-2, ..., 0)` .

• WARNING

The use of `Tensor.T()` on tensors of imension other than 2 to reverse their shape is eprecate an it will throw an error in a future release. Consi er `mT` to transpose atches of matrices or `x.permute(*torch.arange(x.ndim-1,-1,-1))` to reverse the imensions of a tensor.

Tensor.H

Returns a view of a matrix (2-D tensor) con ugate an transpose .

`x.H` is equivalent to `x.transpose(0, 1).conj()` for complex matrices an `x.transpose(0, 1)` for real matrices.

• SEE ALSO

`mH` : An attri ute that also works on atches of matrices.

Tensor.mT

Returns a view of this tensor with the last two imensions transpose .

`x.mT` is equivalent to `x.transpose(-2, -1)` .

Tensor.mH

Accessing this property is equivalent to calling `adjoint()` .

`Tensor.new_tensor`

Returns a new Tensor with `data` as the tensor ata.

`Tensor.new_full`

Returns a Tensor of size `size` fille with `fill_value` .

`Tensor.new_empty`

Returns a Tensor of size `size` fille with uninitialized ata.

`Tensor.new_ones`

Returns a Tensor of size `size` fille with `1` .

`Tensor.new_zeros`

Returns a Tensor of size `size` fille with `0` .

`Tensor.is_cuda`

Is `True` if the Tensor is store on the GP , `False` otherwise.

`Tensor.is_quantized`

Is `True` if the Tensor is quantize , `False` otherwise.

`Tensor.is_meta`

Is `True` if the Tensor is a meta tensor, `False` otherwise.

`Tensor.device`

Is the `torch.device` where this Tensor is.

`Tensor.grad`

This attri ute is `None` y efault an ecomes a Tensor the first time a call to `backward()` computes gra ients for `self` .

`Tensor.real` Returns a new tensor containing real values of the `self` tensor for a complex-value input tensor.

`Tensor.imag` Returns a new tensor containing imaginary values of the `self` tensor.

`Tensor.nbytes` Returns the number of bytes consumed by the “view” of elements of the Tensor if the Tensor does not use sparse storage layout.

`Tensor.itemsize` Alias for `element_size()`

`Tensor.abs` See `torch.abs()`

`Tensor.abs_` In-place version of `abs()`

`Tensor.absolute` Alias for `abs()`

`Tensor.absolute_` In-place version of `absolute()` Alias for `abs_()`

`Tensor.acos` See `torch.acos()`

`Tensor.acos_` In-place version of `acos()`

`Tensor.arccos` See `torch.arccos()`

`Tensor.arccos_` In-place version of `arccos()`

`Tensor.add` Add a scalar or tensor to `self` tensor.

`Tensor.add_` In-place version of `add()`

`Tensor.addbmm` See `torch.addbmm()`

`Tensor.addbmm_` In-place version of `addbmm()`

`Tensor.addcddiv` See `torch.addcddiv()`

`Tensor.addcddiv_` In-place version of `addcddiv()`

`Tensor.addcmul` See `torch.addcmul()`

`Tensor.addcmul_` In-place version of `addcmul()`

`Tensor.addmm` See `torch.addmm()`

`Tensor.addmm_` In-place version of `addmm()`

`Tensor.sspaddmm` See `torch.sspaddmm()`

`Tensor.addmv` See `torch.addmv()`

`Tensor.addmv_` In-place version of `addmv()`

`Tensor.addr` See `torch.addr()`

`Tensor.addr_` In-place version of `addr()`

`Tensor.adjoint` Alias for `adjoint()`

`Tensor.allclose` See `torch.allclose()`

`Tensor.amax` See `torch.amax()`

`Tensor.amin` See `torch.amin()`

`Tensor.aminmax` See `torch.aminmax()`

`Tensor.angle` See `torch.angle()`

`Tensor.apply_` Applies the function `callable` to each element in the tensor, replacing each element with the value returned by `callable`.

`Tensor.argmax` See `torch.argmax()`

`Tensor.argmin` See `torch.argmin()`

<code>Tensor.asin</code>	See <code>torch.asin()</code>
<code>Tensor.asin_</code>	In-place version of <code>asin()</code>
<code>Tensor.arcsin</code>	See <code>torch.arcsin()</code>
<code>Tensor.arcsin_</code>	In-place version of <code>arcsin()</code>
<code>Tensor.as_strided</code>	See <code>torch.as_strided()</code>
<code>Tensor.atan</code>	See <code>torch.atan()</code>
<code>Tensor.atan_</code>	In-place version of <code>atan()</code>
<code>Tensor.arctan</code>	See <code>torch.arctan()</code>
<code>Tensor.arctan_</code>	In-place version of <code>arctan()</code>
<code>Tensor.atan2</code>	See <code>torch.atan2()</code>
<code>Tensor.atan2_</code>	In-place version of <code>atan2()</code>
<code>Tensor.arctan2</code>	See <code>torch.arctan2()</code>
<code>Tensor.arctan2_</code>	<code>atan2_(other) -&gt; Tensor</code>
<code>Tensor.all</code>	See <code>torch.all()</code>
<code>Tensor.any</code>	See <code>torch.any()</code>
<code>Tensor.backward</code>	Computes the gra dient of current tensor wrt graph leaves.
<code>Tensor.baddbmm</code>	See <code>torch.baddbmm()</code>
<code>Tensor.baddbmm_</code>	In-place version of <code>baddbmm()</code>
<code>Tensor.bernoulli</code>	Returns a result tensor where each <code>result[i]</code> is independently sample from <code>Bernoulli(self[i])</code> .
<code>Tensor.bernoulli_</code>	Fills each location of <code>self</code> with an independent sample from <code>Bernoulli(p)</code> .
<code>Tensor.bfloat16</code>	<code>self.bfloat16()</code> is equivalent to <code>self.to(torch.bfloat16)</code> .
<code>Tensor.bincount</code>	See <code>torch.bincount()</code>
<code>Tensor.bitwise_not</code>	See <code>torch.bitwise_not()</code>
<code>Tensor.bitwise_not_</code>	In-place version of <code>bitwise_not()</code>
<code>Tensor.bitwise_and</code>	See <code>torch.bitwise_and()</code>
<code>Tensor.bitwise_and_</code>	In-place version of <code>bitwise_and()</code>
<code>Tensor.bitwise_or</code>	See <code>torch.bitwise_or()</code>
<code>Tensor.bitwise_or_</code>	In-place version of <code>bitwise_or()</code>
<code>Tensor.bitwise_xor</code>	See <code>torch.bitwise_xor()</code>
<code>Tensor.bitwise_xor_</code>	In-place version of <code>bitwise_xor()</code>
<code>Tensor.bitwise_left_shift</code>	See <code>torch.bitwise_left_shift()</code>
<code>Tensor.bitwise_left_shift_</code>	In-place version of <code>bitwise_left_shift()</code>
<code>Tensor.bitwise_right_shift</code>	See <code>torch.bitwise_right_shift()</code>
<code>Tensor.bitwise_right_shift_</code>	In-place version of <code>bitwise_right_shift()</code>
<code>Tensor.bmm</code>	See <code>torch.bmm()</code>
<code>Tensor.bool</code>	<code>self.bool()</code> is equivalent to <code>self.to(torch.bool)</code> .
<code>Tensor.byte</code>	<code>self.byte()</code> is equivalent to <code>self.to(torch.uint8)</code> .



<code>Tensor.cauchy_</code>	Fills the tensor with numbers drawn from the Cauchy distribution:
<code>Tensor.ceil</code>	See <code>torch.ceil()</code>
<code>Tensor.ceil_</code>	In-place version of <code>ceil()</code>
<code>Tensor.char</code>	<code>self.char()</code> is equivalent to <code>self.to(torch.int8)</code> .
<code>Tensor.cholesky</code>	See <code>torch.cholesky()</code>
<code>Tensor.cholesky_inverse</code>	See <code>torch.cholesky_inverse()</code>
<code>Tensor.cholesky_solve</code>	See <code>torch.cholesky_solve()</code>
<code>Tensor.chunk</code>	See <code>torch.chunk()</code>
<code>Tensor.clamp</code>	See <code>torch.clamp()</code>
<code>Tensor.clamp_</code>	In-place version of <code>clamp()</code>
<code>Tensor.clip</code>	Alias for <code>clamp()</code> .
<code>Tensor.clip_</code>	Alias for <code>clamp_()</code> .
<code>Tensor.clone</code>	See <code>torch.clone()</code>
<code>Tensor.contiguous</code>	Returns a contiguous in memory tensor containing the same data as <code>self</code> tensor.
<code>Tensor.copy_</code>	Copies the elements from <code>src</code> into <code>self</code> tensor and returns <code>self</code> .
<code>Tensor.conj</code>	See <code>torch.conj()</code>
<code>Tensor.conj_physical</code>	See <code>torch.conj_physical()</code>
<code>Tensor.conj_physical_</code>	In-place version of <code>conj_physical()</code>
<code>Tensor.resolve_conj</code>	See <code>torch.resolve_conj()</code>
<code>Tensor.resolve_neg</code>	See <code>torch.resolve_neg()</code>
<code>Tensor.copysign</code>	See <code>torch.copysign()</code>
<code>Tensor.copysign_</code>	In-place version of <code>copysign()</code>
<code>Tensor.cos</code>	See <code>torch.cos()</code>
<code>Tensor.cos_</code>	In-place version of <code>cos()</code>
<code>Tensor.cosh</code>	See <code>torch.cosh()</code>
<code>Tensor.cosh_</code>	In-place version of <code>cosh()</code>
<code>Tensor.corrccoef</code>	See <code>torch.corrccoef()</code>
<code>Tensor.count_nonzero</code>	See <code>torch.count_nonzero()</code>
<code>Tensor.cov</code>	See <code>torch.cov()</code>
<code>Tensor.acosh</code>	See <code>torch.acosh()</code>
<code>Tensor.acosh_</code>	In-place version of <code>acosh()</code>
<code>Tensor.arccosh</code>	<code>acosh()</code> -> Tensor
<code>Tensor.arccosh_</code>	<code>acosh_()</code> -> Tensor
<code>Tensor.cpu</code>	Returns a copy of this object in CPU memory.
<code>Tensor.cross</code>	See <code>torch.cross()</code>
<code>Tensor.cuda</code>	Returns a copy of this object in CUDA memory.
<code>Tensor.logcumsumexp</code>	See <code>torch.logcumsumexp()</code>



<code>Tensor.cummin</code>	See <code>torch.cummin()</code>
<code>Tensor.cumprod</code>	See <code>torch.cumprod()</code>
<code>Tensor.cumprod_</code>	In-place version of <code>cumprod()</code>
<code>Tensor.cumsum</code>	See <code>torch.cumsum()</code>
<code>Tensor.cumsum_</code>	In-place version of <code>cumsum()</code>
<code>Tensor.chalf</code>	<code>self.chalf()</code> is equivalent to <code>self.to(torch.complex32)</code> .
<code>Tensor.cfloat</code>	<code>self.cfloat()</code> is equivalent to <code>self.to(torch.complex64)</code> .
<code>Tensor.cdouble</code>	<code>self.cdouble()</code> is equivalent to <code>self.to(torch.complex128)</code> .
<code>Tensor.data_ptr</code>	Returns the address of the first element of <code>self</code> tensor.
<code>Tensor.deg2rad</code>	See <code>torch.deg2rad()</code>
<code>Tensor.dequantize</code>	Given a quantize Tensor, quantize it and return the quantize float Tensor.
<code>Tensor.det</code>	See <code>torch.det()</code>
<code>Tensor.dense_dim</code>	Return the number of dense dimensions in a <code>sparse tensor self</code> .
<code>Tensor.detach</code>	Returns a new Tensor, detached from the current graph.
<code>Tensor.detach_</code>	Detaches the Tensor from the graph that created it, making it a leaf.
<code>Tensor.diag</code>	See <code>torch.diag()</code>
<code>Tensor.diag_embed</code>	See <code>torch.diag_embed()</code>
<code>Tensor.diagflat</code>	See <code>torch.diagflat()</code>
<code>Tensor.diagonal</code>	See <code>torch.diagonal()</code>
<code>Tensor.diagonal_scatter</code>	See <code>torch.diagonal_scatter()</code>
<code>Tensor.fill_diagonal_</code>	Fill the main diagonal of a tensor that has at least 2- dimensions.
<code>Tensor.fmax</code>	See <code>torch.fmax()</code>
<code>Tensor.fmin</code>	See <code>torch.fmin()</code>
<code>Tensor.diff</code>	See <code>torch.diff()</code>
<code>Tensor.digamma</code>	See <code>torch.digamma()</code>
<code>Tensor.digamma_</code>	In-place version of <code>digamma()</code>
<code>Tensor.dim</code>	Returns the number of dimensions of <code>self</code> tensor.
<code>Tensor.dim_order</code>	Returns the uniquely determined tuple of integers describing the memory or physical layout of <code>self</code> .
<code>Tensor.dist</code>	See <code>torch.dist()</code>
<code>Tensor.div</code>	See <code>torch.div()</code>
<code>Tensor.div_</code>	In-place version of <code>div()</code>
<code>Tensor.divide</code>	See <code>torch.divide()</code>
<code>Tensor.divide_</code>	In-place version of <code>divide()</code>
<code>Tensor.dot</code>	See <code>torch.dot()</code>
<code>Tensor.double</code>	<code>self.double()</code> is equivalent to <code>self.to(torch.float64)</code> .
<code>Tensor.dsplitt</code>	See <code>torch.dsplitt()</code>





<code>Tensor.eq_</code>	In-place version of <code>eq()</code>
<code>Tensor.equal</code>	See <code>torch.equal()</code>
<code>Tensor.erf</code>	See <code>torch.erf()</code>
<code>Tensor.erf_</code>	In-place version of <code>erf()</code>
<code>Tensor.erfc</code>	See <code>torch.erfc()</code>
<code>Tensor.erfc_</code>	In-place version of <code>erfc()</code>
<code>Tensor.erfinv</code>	See <code>torch.erfinv()</code>
<code>Tensor.erfinv_</code>	In-place version of <code>erfinv()</code>
<code>Tensor.exp</code>	See <code>torch.exp()</code>
<code>Tensor.exp_</code>	In-place version of <code>exp()</code>
<code>Tensor.expm1</code>	See <code>torch.expm1()</code>
<code>Tensor.expm1_</code>	In-place version of <code>expm1()</code>
<code>Tensor.expand</code>	Returns a new view of the <code>self</code> tensor with singleton dimensions expanded to a larger size.
<code>Tensor.expand_as</code>	Expand this tensor to the same size as <code>other</code> .
<code>Tensor.exponential_</code>	Fills <code>self</code> tensor with elements drawn from the PDF (probability density function):
<code>Tensor.fix</code>	See <code>torch.fix()</code> .
<code>Tensor.fix_</code>	In-place version of <code>fix()</code>
<code>Tensor.fill_</code>	Fills <code>self</code> tensor with the specified value.
<code>Tensor.flatten</code>	See <code>torch.flatten()</code>
<code>Tensor.flip</code>	See <code>torch.flip()</code>
<code>Tensor.fliplr</code>	See <code>torch.fliplr()</code>
<code>Tensor.flipud</code>	See <code>torch.flipud()</code>
<code>Tensor.float</code>	<code>self.float()</code> is equivalent to <code>self.to(torch.float32)</code> .
<code>Tensor.float_power</code>	See <code>torch.float_power()</code>
<code>Tensor.float_power_</code>	In-place version of <code>float_power()</code>
<code>Tensor.floor</code>	See <code>torch.floor()</code>
<code>Tensor.floor_</code>	In-place version of <code>floor()</code>
<code>Tensor.floor_divide</code>	See <code>torch.floor_divide()</code>
<code>Tensor.floor_divide_</code>	In-place version of <code>floor_divide()</code>
<code>Tensor.fmod</code>	See <code>torch.fmod()</code>
<code>Tensor.fmod_</code>	In-place version of <code>fmod()</code>
<code>Tensor.frac</code>	See <code>torch.frac()</code>
<code>Tensor.frac_</code>	In-place version of <code>frac()</code>
<code>Tensor.frexp</code>	See <code>torch.frexp()</code>
<code>Tensor.gather</code>	See <code>torch.gather()</code>
<code>Tensor.gcd</code>	See <code>torch.gcd()</code>
<code>Tensor.gcd_</code>	In-place version of <code>gcd()</code>



<code>Tensor.ge_</code>	In-place version of <code>ge()</code> .
<code>Tensor.greater_equal</code>	See <code>torch.greater_equal()</code> .
<code>Tensor.greater_equal_</code>	In-place version of <code>greater_equal()</code> .
<code>Tensor.geometric_</code>	Fills <code>self</code> tensor with elements drawn from the geometric distribution:
<code>Tensor.geqrf</code>	See <code>torch.geqrf()</code>
<code>Tensor.ger</code>	See <code>torch.ger()</code>
<code>Tensor.get_device</code>	For CUDA tensors, this function returns the device ordinal of the GPU on which the tensor resides.
<code>Tensor.gt</code>	See <code>torch.gt()</code> .
<code>Tensor.gt_</code>	In-place version of <code>gt()</code> .
<code>Tensor.greater</code>	See <code>torch.greater()</code> .
<code>Tensor.greater_</code>	In-place version of <code>greater()</code> .
<code>Tensor.half</code>	<code>self.half()</code> is equivalent to <code>self.to(torch.float16)</code> .
<code>Tensor.hardshrink</code>	See <code>torch.nn.functional.hardshrink()</code>
<code>Tensor.heaviside</code>	See <code>torch.heaviside()</code>
<code>Tensor.histc</code>	See <code>torch.histc()</code>
<code>Tensor.histogram</code>	See <code>torch.histogram()</code>
<code>Tensor.hsplit</code>	See <code>torch.hsplit()</code>
<code>Tensor.hypot</code>	See <code>torch.hypot()</code>
<code>Tensor.hypot_</code>	In-place version of <code>hypot()</code>
<code>Tensor.i0</code>	See <code>torch.i0()</code>
<code>Tensor.i0_</code>	In-place version of <code>i0()</code>
<code>Tensor.igamma</code>	See <code>torch.igamma()</code>
<code>Tensor.igamma_</code>	In-place version of <code>igamma()</code>
<code>Tensor.igammac</code>	See <code>torch.igammac()</code>
<code>Tensor.igammac_</code>	In-place version of <code>igammac()</code>
<code>Tensor.index_add_</code>	Accumulate the elements of <code>alpha</code> times <code>source</code> into the <code>self</code> tensor by adding to the indices in the order given in <code>index</code> .
<code>Tensor.index_add</code>	Out-of-place version of <code>torch.Tensor.index_add_()</code> .
<code>Tensor.index_copy_</code>	Copies the elements of <code>tensor</code> into the <code>self</code> tensor by selecting the indices in the order given in <code>index</code> .
<code>Tensor.index_copy</code>	Out-of-place version of <code>torch.Tensor.index_copy_()</code> .
<code>Tensor.index_fill_</code>	Fills the elements of the <code>self</code> tensor with value <code>value</code> by selecting the indices in the order given in <code>index</code> .
<code>Tensor.index_fill</code>	Out-of-place version of <code>torch.Tensor.index_fill_()</code> .
<code>Tensor.index_put_</code>	Puts values from the tensor <code>values</code> into the tensor <code>self</code> using the indices specified in <code>indices</code> (which is a tuple of Tensors).
<code>Tensor.index_put</code>	Out-place version of <code>index_put_()</code> .
<code>Tensor.index_reduce_</code>	Accumulate the elements of <code>source</code> into the <code>self</code> tensor by accumulating to the indices in the order given in <code>index</code> using the reduction given by the <code>reduce</code> argument.
<code>Tensor.index_reduce</code>	



<code>Tensor.indices</code>	Return the indices tensor of a <a href="#">sparse COO tensor</a> .
<code>Tensor.inner</code>	See <code>torch.inner()</code> .
<code>Tensor.int</code>	<code>self.int()</code> is equivalent to <code>self.to(torch.int32)</code> .
<code>Tensor.int_repr</code>	Given a quantize Tensor, <code>self.int_repr()</code> returns a CP Tensor with uint8_t as data type that stores the underlying uint8_t values of the given Tensor.
<code>Tensor.inverse</code>	See <code>torch.inverse()</code>
<code>Tensor.isclose</code>	See <code>torch.isclose()</code>
<code>Tensor.isfinite</code>	See <code>torch.isfinite()</code>
<code>Tensor.isinf</code>	See <code>torch.isinf()</code>
<code>Tensor.isposinf</code>	See <code>torch.isposinf()</code>
<code>Tensor.isneginf</code>	See <code>torch.isneginf()</code>
<code>Tensor.isnan</code>	See <code>torch.isnan()</code>
<code>Tensor.is_contiguous</code>	Returns True if <code>self</code> tensor is contiguous in memory in the or er specific y memory format.
<code>Tensor.is_complex</code>	Returns True if the data type of <code>self</code> is a complex data type.
<code>Tensor.is_conj</code>	Returns True if the conjugate it of <code>self</code> is set to true.
<code>Tensor.is_floating_point</code>	Returns True if the data type of <code>self</code> is a floating point data type.
<code>Tensor.is_inference</code>	See <code>torch.is_inference()</code>
<code>Tensor.is_leaf</code>	All Tensors that have <code>requires_grad</code> which is <code>False</code> will e leaf Tensors y convention.
<code>Tensor.is_pinned</code>	Returns true if this tensor resi es in pinne memory.
<code>Tensor.is_set_to</code>	Returns True if oth tensors are pointing to the exact same memory (same storage, offset, size an stri e).
<code>Tensor.is_shared</code>	Checks if tensor is in share memory.
<code>Tensor.is_signed</code>	Returns True if the data type of <code>self</code> is a signe data type.
<code>Tensor.is_sparse</code>	Is <code>True</code> if the Tensor uses sparse COO storage layout, <code>False</code> otherwise.
<code>Tensor.istft</code>	See <code>torch.istft()</code>
<code>Tensor.isreal</code>	See <code>torch.isreal()</code>
<code>Tensor.item</code>	Returns the value of this tensor as a stan ar Python num er.
<code>Tensor.kthvalue</code>	See <code>torch.kthvalue()</code>
<code>Tensor.lcm</code>	See <code>torch.lcm()</code>
<code>Tensor.lcm_</code>	In-place version of <code>lcm()</code>
<code>Tensor.ldexp</code>	See <code>torch.ldexp()</code>
<code>Tensor.ldexp_</code>	In-place version of <code>ldexp()</code>
<code>Tensor.le</code>	See <code>torch.le()</code> .
<code>Tensor.le_</code>	In-place version of <code>le()</code> .
<code>Tensor.less_equal</code>	See <code>torch.less_equal()</code> .
<code>Tensor.less_equal_</code>	In-place version of <code>less_equal()</code> .
<code>Tensor.leqp</code>	See <code>torch.leqp()</code>
<code>Tensor.leqp_</code>	In-place version of <code>leqp()</code>



<code>Tensor.lgamma_</code>	In-place version of <code>lgamma()</code>
<code>Tensor.log</code>	See <code>torch.log()</code>
<code>Tensor.log_</code>	In-place version of <code>log()</code>
<code>Tensor.logdet</code>	See <code>torch.logdet()</code>
<code>Tensor.log10</code>	See <code>torch.log10()</code>
<code>Tensor.log10_</code>	In-place version of <code>log10()</code>
<code>Tensor.log1p</code>	See <code>torch.log1p()</code>
<code>Tensor.log1p_</code>	In-place version of <code>log1p()</code>
<code>Tensor.log2</code>	See <code>torch.log2()</code>
<code>Tensor.log2_</code>	In-place version of <code>log2()</code>
<code>Tensor.log_normal_</code>	Fills <code>self</code> tensor with numbers samples from the log-normal distribution parameterized by the given mean $\mu$ and standard deviation $\sigma$ .
<code>Tensor.logaddexp</code>	See <code>torch.logaddexp()</code>
<code>Tensor.logaddexp2</code>	See <code>torch.logaddexp2()</code>
<code>Tensor.logsumexp</code>	See <code>torch.logsumexp()</code>
<code>Tensor.logical_and</code>	See <code>torch.logical_and()</code>
<code>Tensor.logical_and_</code>	In-place version of <code>logical_and()</code>
<code>Tensor.logical_not</code>	See <code>torch.logical_not()</code>
<code>Tensor.logical_not_</code>	In-place version of <code>logical_not()</code>
<code>Tensor.logical_or</code>	See <code>torch.logical_or()</code>
<code>Tensor.logical_or_</code>	In-place version of <code>logical_or()</code>
<code>Tensor.logical_xor</code>	See <code>torch.logical_xor()</code>
<code>Tensor.logical_xor_</code>	In-place version of <code>logical_xor()</code>
<code>Tensor.logit</code>	See <code>torch.logit()</code>
<code>Tensor.logit_</code>	In-place version of <code>logit()</code>
<code>Tensor.long</code>	<code>self.long()</code> is equivalent to <code>self.to(torch.int64)</code> .
<code>Tensor.lt</code>	See <code>torch.lt()</code> .
<code>Tensor.lt_</code>	In-place version of <code>lt()</code> .
<code>Tensor.less</code>	<code>lt(other) -&gt; Tensor</code>
<code>Tensor.less_</code>	In-place version of <code>less()</code> .
<code>Tensor.lu</code>	See <code>torch.lu()</code>
<code>Tensor.lu_solve</code>	See <code>torch.lu_solve()</code>
<code>Tensor.as_subclass</code>	Makes a <code>cls</code> instance with the same data pointer as <code>self</code> .
<code>Tensor.map_</code>	Applies <code>callable</code> for each element in <code>self</code> tensor and the given <code>tensor</code> and stores the results in <code>self</code> tensor.
<code>Tensor.masked_scatter_</code>	Copies elements from <code>source</code> into <code>self</code> tensor at positions where the <code>mask</code> is True.
<code>Tensor.masked_scatter</code>	Out-of-place version of <code>torch.Tensor.masked_scatter_()</code>
<code>Tensor.masked_fill_</code>	Fills elements of <code>self</code> tensor with <code>value</code> where <code>mask</code> is True.



<code>Tensor.masked_select</code>	See <code>torch.masked_select()</code>
<code>Tensor.matmul</code>	See <code>torch.matmul()</code>
<code>Tensor.matrix_power</code>	<div><div>• NOTE</div><div><code>matrix_power()</code> is deprecated, use <code>torch.linalg.matrix_power()</code> instead.</div></div>
<code>Tensor.matrix_exp</code>	See <code>torch.matrix_exp()</code>
<code>Tensor.max</code>	See <code>torch.max()</code>
<code>Tensor.maximum</code>	See <code>torch.maximum()</code>
<code>Tensor.mean</code>	See <code>torch.mean()</code>
<code>Tensor.module_load</code>	Defines how to transform <code>other</code> when loading it into <code>self</code> in <code>load_state_dict()</code> .
<code>Tensor.nanmean</code>	See <code>torch.nanmean()</code>
<code>Tensor.median</code>	See <code>torch.median()</code>
<code>Tensor.nanmedian</code>	See <code>torch.nanmedian()</code>
<code>Tensor.min</code>	See <code>torch.min()</code>
<code>Tensor.minimum</code>	See <code>torch.minimum()</code>
<code>Tensor.mm</code>	See <code>torch.mm()</code>
<code>Tensor.smm</code>	See <code>torch.smm()</code>
<code>Tensor.mode</code>	See <code>torch.mode()</code>
<code>Tensor.movedim</code>	See <code>torch.movedim()</code>
<code>Tensor.moveaxis</code>	See <code>torch.moveaxis()</code>
<code>Tensor.msort</code>	See <code>torch.msort()</code>
<code>Tensor.mul</code>	See <code>torch.mul()</code> .
<code>Tensor.mul_</code>	In-place version of <code>mul()</code> .
<code>Tensor.multiply</code>	See <code>torch.multiply()</code> .
<code>Tensor.multiply_</code>	In-place version of <code>multiply()</code> .
<code>Tensor.multinomial</code>	See <code>torch.multinomial()</code>
<code>Tensor.mv</code>	See <code>torch.mv()</code>
<code>Tensor.mvlgamma</code>	See <code>torch.mvlgamma()</code>
<code>Tensor.mvlgamma_</code>	In-place version of <code>mvlgamma()</code>
<code>Tensor.nansum</code>	See <code>torch.nansum()</code>
<code>Tensor.narrow</code>	See <code>torch.narrow()</code> .
<code>Tensor.narrow_copy</code>	See <code>torch.narrow_copy()</code> .
<code>Tensor.ndimension</code>	Alias for <code>dim()</code>
<code>Tensor.nan_to_num</code>	See <code>torch.nan_to_num()</code> .
<code>Tensor.nan_to_num_</code>	In-place version of <code>nan_to_num()</code> .
<code>Tensor.ne</code>	See <code>torch.ne()</code> .
<code>Tensor.ne_</code>	In-place version of <code>ne()</code> .
<code>Tensor.not_equal</code>	See <code>torch.not_equal()</code> .

<code>Tensor.neg</code>	See <code>torch.neg()</code>
<code>Tensor.neg_</code>	In-place version of <code>neg()</code>
<code>Tensor.negative</code>	See <code>torch.negative()</code>
<code>Tensor.negative_</code>	In-place version of <code>negative()</code>
<code>Tensor.nelement</code>	Alias for <code>numel()</code>
<code>Tensor.nextafter</code>	See <code>torch.nextafter()</code>
<code>Tensor.nextafter_</code>	In-place version of <code>nextafter()</code>
<code>Tensor.nonzero</code>	See <code>torch.nonzero()</code>
<code>Tensor.norm</code>	See <code>torch.norm()</code>
<code>Tensor.normal_</code>	Fills <code>self</code> tensor with elements samples from the normal distribution parameterized by <code>mean</code> and <code>std</code> .
<code>Tensor.numel</code>	See <code>torch.numel()</code>
<code>Tensor.numpy</code>	Returns the tensor as a NumPy <code>ndarray</code> .
<code>Tensor.orgqr</code>	See <code>torch.orgqr()</code>
<code>Tensor.ormqr</code>	See <code>torch.ormqr()</code>
<code>Tensor.outer</code>	See <code>torch.outer()</code> .
<code>Tensor.permute</code>	See <code>torch.permute()</code>
<code>Tensor.pin_memory</code>	Copies the tensor to pinned memory, if it's not already pinned.
<code>Tensor.pinverse</code>	See <code>torch.pinverse()</code>
<code>Tensor.polygamma</code>	See <code>torch.polygamma()</code>
<code>Tensor.polygamma_</code>	In-place version of <code>polygamma()</code>
<code>Tensor.positive</code>	See <code>torch.positive()</code>
<code>Tensor.pow</code>	See <code>torch.pow()</code>
<code>Tensor.pow_</code>	In-place version of <code>pow()</code>
<code>Tensor.prod</code>	See <code>torch.prod()</code>
<code>Tensor.put_</code>	Copies the elements from <code>source</code> into the positions specified by <code>index</code> .
<code>Tensor.qr</code>	See <code>torch.qr()</code>
<code>Tensor.qscheme</code>	Returns the quantization scheme of a given QTensor.
<code>Tensor.quantile</code>	See <code>torch.quantile()</code>
<code>Tensor.nanquantile</code>	See <code>torch.nanquantile()</code>
<code>Tensor.q_scale</code>	Given a Tensor quantized by linear (affine) quantization, returns the scale of the underlying quantizer().
<code>Tensor.q_zero_point</code>	Given a Tensor quantized by linear (affine) quantization, returns the zero_point of the underlying quantizer().
<code>Tensor.q_per_channel_scales</code>	Given a Tensor quantized by linear (affine) per-channel quantization, returns a Tensor of scales of the underlying quantizer.
<code>Tensor.q_per_channel_zero_points</code>	Given a Tensor quantized by linear (affine) per-channel quantization, returns a tensor of zero_points of the underlying quantizer.
<code>Tensor.q_per_channel_axis</code>	Given a Tensor quantized by linear (affine) per-channel quantization, returns the index of dimension on which per-channel quantization is applied.
<code>Tensor.rad2deg</code>	See <code>torch.rad2deg()</code>



<code>Tensor.ravel</code>	see <code>torch.ravel()</code>
<code>Tensor.reciprocal</code>	See <code>torch.reciprocal()</code>
<code>Tensor.reciprocal_</code>	In-place version of <code>reciprocal()</code>
<code>Tensor.record_stream</code>	Marks the tensor as having been used by this stream.
<code>Tensor.register_hook</code>	Registers a backward hook.
<code>Tensor.register_post_accumulate_grad_hook</code>	Registers a backward hook that runs after gradient accumulation.
<code>Tensor.remainder</code>	See <code>torch.remainder()</code>
<code>Tensor.remainder_</code>	In-place version of <code>remainder()</code>
<code>Tensor.renorm</code>	See <code>torch.renorm()</code>
<code>Tensor.renorm_</code>	In-place version of <code>renorm()</code>
<code>Tensor.repeat</code>	Repeats this tensor along the specified dimensions.
<code>Tensor.repeat_interleave</code>	See <code>torch.repeat_interleave()</code> .
<code>Tensor.requires_grad</code>	Is <code>True</code> if gradients need to be computed for this Tensor, <code>False</code> otherwise.
<code>Tensor.requires_grad_</code>	Change if autograd should record operations on this tensor: sets this tensor's <code>requires_grad</code> attribute in-place.
<code>Tensor.reshape</code>	Returns a tensor with the same data and number of elements as <code>self</code> but with the specified shape.
<code>Tensor.reshape_as</code>	Returns this tensor as the same shape as <code>other</code> .
<code>Tensor.resize_</code>	Resizes <code>self</code> tensor to the specified size.
<code>Tensor.resize_as_</code>	Resizes the <code>self</code> tensor to be the same size as the specified <code>tensor</code> .
<code>Tensor.retain_grad</code>	Enables this Tensor to have its <code>grad</code> populated using <code>backward()</code> .
<code>Tensor.retains_grad</code>	Is <code>True</code> if this Tensor is non-leaf and its <code>grad</code> is enabled to be populated using <code>backward()</code> , <code>False</code> otherwise.
<code>Tensor.roll</code>	See <code>torch.roll()</code>
<code>Tensor.rot90</code>	See <code>torch.rot90()</code>
<code>Tensor.round</code>	See <code>torch.round()</code>
<code>Tensor.round_</code>	In-place version of <code>round()</code>
<code>Tensor.rsqrt</code>	See <code>torch.rsqrt()</code>
<code>Tensor.rsqrt_</code>	In-place version of <code>rsqrt()</code>
<code>Tensor.scatter</code>	Out-of-place version of <code>torch.Tensor.scatter_()</code>
<code>Tensor.scatter_</code>	Writes all values from the tensor <code>src</code> into <code>self</code> at the indices specified in the <code>index</code> tensor.
<code>Tensor.scatter_add_</code>	Adds all values from the tensor <code>src</code> into <code>self</code> at the indices specified in the <code>index</code> tensor in a similar fashion as <code>scatter_()</code> .
<code>Tensor.scatter_add</code>	Out-of-place version of <code>torch.Tensor.scatter_add_()</code>
<code>Tensor.scatter_reduce_</code>	Reduces all values from the <code>src</code> tensor to the indices specified in the <code>index</code> tensor in the <code>self</code> tensor using the appropriate operation defined via the <code>reduce</code> argument ( <code>"sum"</code> , <code>"prod"</code> , <code>"mean"</code> , <code>"amax"</code> , <code>"amin"</code> ).
<code>Tensor.scatter_reduce</code>	Out-of-place version of <code>torch.Tensor.scatter_reduce_()</code>
<code>Tensor.select</code>	See <code>torch.select()</code>
<code>Tensor.select_scatter</code>	See <code>torch.select_scatter()</code>



<code>Tensor.share_memory_</code>	Moves the underlying storage to share memory.
<code>Tensor.short</code>	<code>self.short()</code> is equivalent to <code>self.to(torch.int16)</code> .
<code>Tensor.sigmoid</code>	See <code>torch.sigmoid()</code>
<code>Tensor.sigmoid_</code>	In-place version of <code>sigmoid()</code>
<code>Tensor.sign</code>	See <code>torch.sign()</code>
<code>Tensor.sign_</code>	In-place version of <code>sign()</code>
<code>Tensor.signbit</code>	See <code>torch.signbit()</code>
<code>Tensor.sgn</code>	See <code>torch.sgn()</code>
<code>Tensor.sgn_</code>	In-place version of <code>sgn()</code>
<code>Tensor.sin</code>	See <code>torch.sin()</code>
<code>Tensor.sin_</code>	In-place version of <code>sin()</code>
<code>Tensor.sinc</code>	See <code>torch.sinc()</code>
<code>Tensor.sinc_</code>	In-place version of <code>sinc()</code>
<code>Tensor.sinh</code>	See <code>torch.sinh()</code>
<code>Tensor.sinh_</code>	In-place version of <code>sinh()</code>
<code>Tensor.asinh</code>	See <code>torch.asinh()</code>
<code>Tensor.asinh_</code>	In-place version of <code>asinh()</code>
<code>Tensor.arcsinh</code>	See <code>torch.arcsinh()</code>
<code>Tensor.arcsinh_</code>	In-place version of <code>arcsinh()</code>
<code>Tensor.shape</code>	Returns the size of the <code>self</code> tensor.
<code>Tensor.size</code>	Returns the size of the <code>self</code> tensor.
<code>Tensor.slogdet</code>	See <code>torch.slogdet()</code>
<code>Tensor.slice_scatter</code>	See <code>torch.slice_scatter()</code>
<code>Tensor.softmax</code>	Alias for <code>torch.nn.functional.softmax()</code> .
<code>Tensor.sort</code>	See <code>torch.sort()</code>
<code>Tensor.split</code>	See <code>torch.split()</code>
<code>Tensor.sparse_mask</code>	Returns a new <code>sparse tensor</code> with values from a <code>strided tensor</code> <code>self</code> filtered by the indices of the sparse tensor <code>mask</code> .
<code>Tensor.sparse_dim</code>	Return the number of sparse dimensions in a <code>sparse tensor</code> <code>self</code> .
<code>Tensor.sqrt</code>	See <code>torch.sqrt()</code>
<code>Tensor.sqrt_</code>	In-place version of <code>sqrt()</code>
<code>Tensor.square</code>	See <code>torch.square()</code>
<code>Tensor.square_</code>	In-place version of <code>square()</code>
<code>Tensor.squeeze</code>	See <code>torch.squeeze()</code>
<code>Tensor.squeeze_</code>	In-place version of <code>squeeze()</code>
<code>Tensor.std</code>	See <code>torch.std()</code>
<code>Tensor.stft</code>	See <code>torch.stft()</code>
<code>Tensor.storage</code>	Returns the underlying <code>TypedStorage</code> .





<code>Tensor.storage_offset</code>	Returns <code>self</code> tensor's offset in the underlying storage in terms of number of storage elements (not bytes).
<code>Tensor.storage_type</code>	Returns the type of the underlying storage.
<code>Tensor.stride</code>	Returns the stride of <code>self</code> tensor.
<code>Tensor.sub</code>	See <code>torch.sub()</code> .
<code>Tensor.sub_</code>	In-place version of <code>sub()</code>
<code>Tensor.subtract</code>	See <code>torch.subtract()</code> .
<code>Tensor.subtract_</code>	In-place version of <code>subtract()</code> .
<code>Tensor.sum</code>	See <code>torch.sum()</code>
<code>Tensor.sum_to_size</code>	Sum <code>this</code> tensor to <code>size</code> .
<code>Tensor.svd</code>	See <code>torch.svd()</code>
<code>Tensor.swapaxes</code>	See <code>torch.swapaxes()</code>
<code>Tensor.swapdims</code>	See <code>torch.swapdims()</code>
<code>Tensor.t</code>	See <code>torch.t()</code>
<code>Tensor.t_</code>	In-place version of <code>t()</code>
<code>Tensor.tensor_split</code>	See <code>torch.tensor_split()</code>
<code>Tensor.tile</code>	See <code>torch.tile()</code>
<code>Tensor.to</code>	Performs Tensor type and /or device conversion.
<code>Tensor.to_mkldnn</code>	Returns a copy of the tensor in <code>torch.mkldnn</code> layout.
<code>Tensor.take</code>	See <code>torch.take()</code>
<code>Tensor.take_along_dim</code>	See <code>torch.take_along_dim()</code>
<code>Tensor.tan</code>	See <code>torch.tan()</code>
<code>Tensor.tan_</code>	In-place version of <code>tan()</code>
<code>Tensor.tanh</code>	See <code>torch.tanh()</code>
<code>Tensor.tanh_</code>	In-place version of <code>tanh()</code>
<code>Tensor.atanh</code>	See <code>torch.atanh()</code>
<code>Tensor.atanh_</code>	In-place version of <code>atanh()</code>
<code>Tensor.arctanh</code>	See <code>torch.arctanh()</code>
<code>Tensor.arctanh_</code>	In-place version of <code>arctanh()</code>
<code>Tensor.tolist</code>	Returns the tensor as a (nested) list.
<code>Tensor.topk</code>	See <code>torch.topk()</code>
<code>Tensor.to_dense</code>	Creates a stride copy of <code>self</code> if <code>self</code> is not a stride tensor, otherwise returns <code>self</code> .
<code>Tensor.to_sparse</code>	Returns a sparse copy of the tensor.
<code>Tensor.to_sparse_csr</code>	Convert a tensor to compressed row storage format (CSR).
<code>Tensor.to_sparse_csc</code>	Convert a tensor to compressed column storage (CSC) format.
<code>Tensor.to_sparse_bsr</code>	Convert a tensor to a block sparse row (BSR) storage format of given blocksize.
<code>Tensor.to_sparse_bsc</code>	Convert a tensor to a block sparse column (BSC) storage format of given blocksize.



<code>Tensor.transpose_</code>	In-place version of <code>transpose()</code>
<code>Tensor.triangular_solve</code>	See <code>torch.triangular_solve()</code>
<code>Tensor.tril</code>	See <code>torch.tril()</code>
<code>Tensor.tril_</code>	In-place version of <code>tril()</code>
<code>Tensor.triu</code>	See <code>torch.triu()</code>
<code>Tensor.triu_</code>	In-place version of <code>triu()</code>
<code>Tensor.true_divide</code>	See <code>torch.true_divide()</code>
<code>Tensor.true_divide_</code>	In-place version of <code>true_divide_()</code>
<code>Tensor.trunc</code>	See <code>torch.trunc()</code>
<code>Tensor.trunc_</code>	In-place version of <code>trunc()</code>
<code>Tensor.type</code>	Returns the type if <i>dtype</i> is not provided, else casts this object to the specified type.
<code>Tensor.type_as</code>	Returns this tensor cast to the type of the given tensor.
<code>Tensor.unbind</code>	See <code>torch.unbind()</code>
<code>Tensor.unflatten</code>	See <code>torch.unflatten()</code> .
<code>Tensor.unfold</code>	Returns a view of the original tensor which contains all slices of size <i>size</i> from <i>self</i> tensor in the dimension <i>dimension</i> .
<code>Tensor.uniform_</code>	Fills <i>self</i> tensor with numbers sampled from the continuous uniform distribution:
<code>Tensor.unique</code>	Returns the unique elements of the input tensor.
<code>Tensor.unique_consecutive</code>	Eliminates all but the first element from every consecutive group of equivalent elements.
<code>Tensor.unsqueeze</code>	See <code>torch.unsqueeze()</code>
<code>Tensor.unsqueeze_</code>	In-place version of <code>unsqueeze()</code>
<code>Tensor.values</code>	Return the values tensor of a <i>sparse COO tensor</i> .
<code>Tensor.var</code>	See <code>torch.var()</code>
<code>Tensor.vdot</code>	See <code>torch.vdot()</code>
<code>Tensor.view</code>	Returns a new tensor with the same data as the <i>self</i> tensor but of a different <i>shape</i> .
<code>Tensor.view_as</code>	View this tensor as the same size as <i>other</i> .
<code>Tensor.vsplit</code>	See <code>torch.vsplit()</code>
<code>Tensor.where</code>	<code>self.where(condition, y)</code> is equivalent to <code>torch.where(condition, self, y)</code> .
<code>Tensor.xlogy</code>	See <code>torch.xlogy()</code>
<code>Tensor.xlogy_</code>	In-place version of <code>xlogy()</code>
<code>Tensor.xpu</code>	Returns a copy of this object in XPU memory.
<code>Tensor.zero_</code>	Fills <i>self</i> tensor with zeros.



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