

Internship Presentation

A Deep Dive into Systems and Software

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- Problem-Solving, Memory Management, Dynamic Programming
- Java OOP and frameworks
- OS insight through openSUSE Tumbleweed

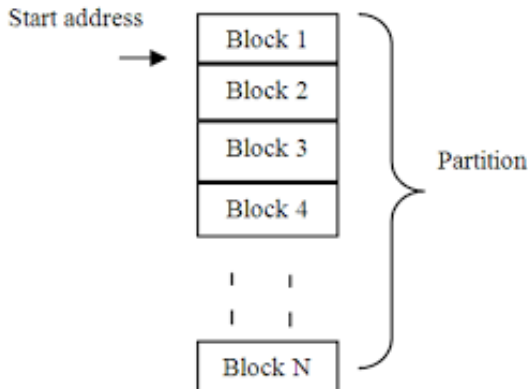
Skills Developed

- Decomposing complex problems
- Designing clean, modular solutions
- Debugging systematically

Memory Management in C

Custom malloc()/free() Simulation

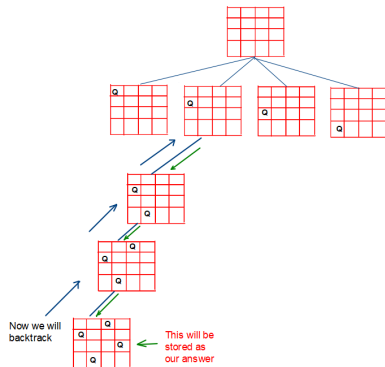
- Manual memory allocation/deallocation
- Internal memory structures
- Debugging low-level issues



Thinking in Dynamic Programming

Key Example

- N-Queens problem
- Optimal substructure and memoization



Core Ideas

- Java program structure
- Encapsulation, Abstraction, Inheritance, and Polymorphism
- Importance of SOLID principles

Tools and Frameworks Used

- **Nuts** – modular Java components
- **Swing** – GUI development
- **Angular** – front-end logic
- **Spring Boot** – backend logic



Linked Hashtable Visualizer

Fullstack Development Experience

- Backend: Java + Spring Boot
- Frontend: Angular + Canvas animations
- Key Focus: Data structure visualization

Linked Hashtable Visualizer

Hashtable Size:

Bucket 0

AEBEAB: 0 →

Bucket 1

EAE: 1 →

Using openSUSE Tumbleweed

- Package management (zypper)
- System processes & memory
- Configuring development environments



Key Takeaways

- Systems-level understanding is crucial
- OOP principles improve long-term maintainability
- OS familiarity empowers debugging and development

Thank You!

Questions?

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