

# BasisChanger.py

## Electric Field Basis Transformation

### Linear to Circular Polarization Conversion

ElecSus Library Documentation

#### Abstract

This document provides comprehensive documentation for `BasisChanger.py`, which implements transformations between linear ( $x$ - $y$ - $z$ ) and circular ( $L$ - $R$ - $z$ ) polarization bases. These transformations are essential for connecting laboratory-frame measurements to atomic transition selection rules.

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# 1 Theoretical Foundation

## 1.1 Polarization Bases for Light-Atom Interaction

**Axiom 1** (Selection Rules). *Atomic transitions obey selection rules expressed naturally in the spherical (circular) basis:*

$$\sigma^+ : \Delta m = +1 \quad (\text{left circular}) \quad (1)$$

$$\sigma^- : \Delta m = -1 \quad (\text{right circular}) \quad (2)$$

$$\pi : \Delta m = 0 \quad (\text{linear along } z) \quad (3)$$

**Definition 1** (Spherical Basis Vectors). *The spherical (circular) unit vectors in terms of Cartesian vectors:*

$$\hat{e}_{+1} = -\frac{1}{\sqrt{2}}(\hat{x} + i\hat{y}) \quad (\text{left circular, } \sigma^+) \quad (4)$$

$$\hat{e}_{-1} = +\frac{1}{\sqrt{2}}(\hat{x} - i\hat{y}) \quad (\text{right circular, } \sigma^-) \quad (5)$$

$$\hat{e}_0 = \hat{z} \quad (\text{linear, } \pi) \quad (6)$$

**Theorem 1** (Convention Choice). *Following Auzinsh, Budker, and Rochester (2010), the convention used is:*

$$\hat{L} = \frac{1}{\sqrt{2}}(\hat{x} - i\hat{y}) \quad (7)$$

$$\hat{R} = \frac{1}{\sqrt{2}}(\hat{x} + i\hat{y}) \quad (8)$$

*Note: Different sign conventions exist in the literature.*

## 1.2 Transformation Matrices

**Definition 2** (Linear to Circular Transformation). *The transformation matrix from  $(x, y, z)$  to  $(L, R, z)$ :*

$$U = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & -i & 0 \\ 1 & i & 0 \\ 0 & 0 & \sqrt{2} \end{pmatrix} \quad (9)$$

**Theorem 2** (Inverse Transformation). *The inverse (circular to linear):*

$$U^{-1} = U^\dagger = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 & 0 \\ i & -i & 0 \\ 0 & 0 & \sqrt{2} \end{pmatrix} \quad (10)$$

*The transformation is unitary:  $U^\dagger U = \mathbb{I}$ .*

# 2 Line-by-Line Code Analysis

## 2.1 Module Imports

```
1 import numpy as np
```

*NumPy for complex array operations.*

## 2.2 Linear to Circular: xyz\_to\_lrz

```

1 def xyz_to_lrz(E_in):
2     """ Convert from linear to circular bases """
3     # create output array
4     E_out = np.zeros_like(E_in, dtype='complex')
5
6     # z-component doesn't change
7     E_out[2] = E_in[2]

```

*Initialize complex output array. The z-component is invariant under this transformation.*

```

1     ## Following sign convention in
2     ## 'Optically Polarised Atoms' by Auzinsh, Budker and Rochester
3     ## OUP, 2010
4     # L = 1./sqrt(2) * (x - iy)
5     # R = 1./sqrt(2) * (x + iy)
6     E_out[0] = 1./np.sqrt(2) * (E_in[0] - 1.j*E_in[1])
7     E_out[1] = 1./np.sqrt(2) * (E_in[0] + 1.j*E_in[1])
8
9     return E_out

```

$$E_L = \frac{1}{\sqrt{2}}(E_x - iE_y), \quad E_R = \frac{1}{\sqrt{2}}(E_x + iE_y) \quad (11)$$

*Left circular is the combination with  $-i$ , right circular with  $+i$ .*

## 2.3 Circular to Linear: lrz\_to\_xyz

```

1 def lrz_to_xyz(E_in):
2     """ Convert from circular to linear bases """
3     # create output array
4     E_out = np.zeros_like(E_in, dtype='complex')
5
6     # z-component doesn't change
7     E_out[2] = E_in[2]

```

*Same initialization; z unchanged.*

```

1     # x = 1. / sqrt(2) * [L + R]
2     # y = 1.j / sqrt(2) * [L - R]
3     E_out[0] = 1./np.sqrt(2) * (E_in[0] + E_in[1])
4     E_out[1] = 1.j/np.sqrt(2) * (E_in[0] - E_in[1])
5
6     return E_out

```

$$E_x = \frac{1}{\sqrt{2}}(E_L + E_R), \quad E_y = \frac{i}{\sqrt{2}}(E_L - E_R) \quad (12)$$

*Inverse transformation recovers Cartesian components.*

## 3 Verification

### 3.1 Round-Trip Identity

**Theorem 3** (Invertibility). *Applying both transformations in sequence:*

$$\text{lrz\_to\_xyz}(\text{xyz\_to\_lrz}(\vec{E})) = \vec{E} \quad (13)$$

*Proof.* Let  $\vec{E} = (E_x, E_y, E_z)$ . After `xyz_to_lrz`:

$$(E_L, E_R, E_z) = \left( \frac{E_x - iE_y}{\sqrt{2}}, \frac{E_x + iE_y}{\sqrt{2}}, E_z \right) \quad (14)$$

After `lrz_to_xyz`:

$$E'_x = \frac{1}{\sqrt{2}}(E_L + E_R) = \frac{1}{\sqrt{2}} \cdot \frac{2E_x}{\sqrt{2}} = E_x \quad (15)$$

$$E'_y = \frac{i}{\sqrt{2}}(E_L - E_R) = \frac{i}{\sqrt{2}} \cdot \frac{-2iE_y}{\sqrt{2}} = E_y \quad (16)$$

□

### 3.2 Special Cases

Input (xyz)	Output (LRz)	Polarization
(1, 0, 0)	(1/√2, 1/√2, 0)	Linear $x$
(0, 1, 0)	(-i/√2, i/√2, 0)	Linear $y$
(1, -i, 0)/√2	(1, 0, 0)	Left circular
(1, i, 0)/√2	(0, 1, 0)	Right circular
(0, 0, 1)	(0, 0, 1)	Linear $z$

Table 1: Example transformations

## 4 Physical Applications

### 4.1 Atomic Transition Rates

The transition amplitude for polarization  $\hat{e}$  is:

$$d_{eg} = \langle e | \hat{e} \cdot \vec{d} | g \rangle \quad (17)$$

In circular basis, the selection rules are simple:

$$d_{\pm 1} \propto \delta_{m_e, m_g \pm 1}, \quad d_0 \propto \delta_{m_e, m_g} \quad (18)$$

### 4.2 Faraday/Voigt Effects

Light propagating through an atomic medium experiences different refractive indices for  $L$  and  $R$  components:

$$n_L \neq n_R \quad \Rightarrow \quad \text{Faraday rotation} \quad (19)$$

The basis transformation allows computing these effects from atomic susceptibilities.

## 5 Summary

The `BasisChanger.py` module provides:

1. `xyz_to_lrz(E_in)`: Convert linear to circular basis
2. `lrz_to_xyz(E_in)`: Convert circular to linear basis

Key features:

- Input/output are 3-component complex NumPy arrays
- $z$ -component unchanged (quantization axis)
- Follows Auzinsh-Budker-Rochester sign convention
- Unitary transformation (preserves field amplitude)
- Essential for connecting lab frame to atomic selection rules

Usage:

```
1 from BasisChanger import xyz_to_lrz, lrz_to_xyz
2 E_circular = xyz_to_lrz(np.array([1, 0, 0])) # x-polarized
3 E_linear = lrz_to_xyz(np.array([1, 0, 0])) # L-polarized
```