```
Script started on 2023-09-26 00:38:54+00:00 [TERM="xterm-256color" TTY="/dev/pts/0" COLUM
NS="64" LINES="46"]
\[\033[01;34m\]\w\[\033[00m\]$ pwd
/home/runner/Project-2-Combat-Calculator-kcp3s
\[\033[01;34m\]\w\[\033[00m\]$ ls -la
total 2572
drwxr-xr-x 1 runner runner     226 Sep 26 00:38 .
drwxrwxrwx 1 runner runner     118 Sep 26 00:35 ..
-rwxr-xr-x 1 runner runner   17512 Sep 26 00:33 a.out
-rw-r--r-- 1 runner runner      17 Aug 18 20:59 .breakpoints
drwxr-xr-x 1 runner runner      12 Jan 24  2022 .cache
drwxr-x--- 1 runner runner     544 Sep 14 16:17 .ccls-cache
drwxr-xr-x 1 runner runner      68 Sep 26 00:35 .lesson
-rwxr-xr-x 1 runner runner 1288952 Sep 25 17:37 main
-rw-r--r-- 1 runner runner    2060 Sep 26 00:37 main.cpp
-rwxr-xr-x 1 runner runner 1258728 Aug 18 20:58 main-debug
-rw-r--r-- 1 runner runner   29432 Apr 21  2022 main.o
-rw-r--r-- 1 runner runner     432 Aug 18 21:02 Makefile
-rw-r--r-- 1 runner runner       0 Sep 26 00:38 Patel_Project_2.log
-rw-r--r-- 1 runner runner    1426 Dec 21  2022 .replit
-rw-r--r-- 1 runner runner     143 Sep 14 15:45 replit.nix
\[\033[01;34m\]\w\[\033[00m\]$ g++ main.cpp -o combat
\[\033[01;34m\]\w\[\033[00m\]$ ./combat
-----------------------------------------
------ Amazing Combat Calculator v1 ----
-----------------------------------------
Enter ability name: Slap
Enter base damage: 200.25
Enter ability category: N

Slap dealt 240.3 boring normal damage to the target.
\[\033[01;34m\]\w\[\033[00m\]$ ./combat
-----------------------------------------
------ Amazing Combat Calculator v1 ----
-----------------------------------------
Enter ability name: Rest
Enter base damage: 100
Enter ability category: H

Rest dealt -100.0 damage healing the target.
\[\033[01;34m\]\w\[\033[00m\]$ ./combat
-----------------------------------------
------ Amazing Combat Calculator v1 ----
-----------------------------------------
Enter ability name: FrostFire
Enter base damage: 7777.77
Enter ability category: A

FrostFire dealt 1944.4 area of effect damage to each target.
\[\033[01;34m\]\w\[\033[00m\]$ ./combat
-----------------------------------------
------ Amazing Combat Calculator v1 ----
-----------------------------------------
Enter ability name: TomatoToss
Enter base damage: 900
Enter ability category: N

Ability TomatoToss not implemented yet.
\[\033[01;34m\]\w\[\033[00m\]$ ./combat
-----------------------------------------
------ Amazing Combat Calculator v1 ----
-----------------------------------------
Enter ability name: TomatoToss
Enter base damage: -2
Enter ability category: H

Ability TomatoToss not implemented yet.
\[\033[01;34m\]\w\[\033[00m\]$ ./combat
-----------------------------------------
------ Amazing Combat Calculator v1 ----
```

```
----------------------------------------
Enter ability name: Rest
Enter base damage: 9001
Enter ability category: H

Only Goku can deal more than 9000 dmg.
\[\033[01;34m\]\w\[\033[00m\]$ ./combat
----------------------------------------
------ Amazing Combat Calculator v1 ----
----------------------------------------
Enter ability name: Slap
Enter base damage: -10
Enter ability category: N

All ability damage must be positive.
\[\033[01;34m\]\w\[\033[00m\]$ ./combat
----------------------------------------
------ Amazing Combat Calculator v1 ----
----------------------------------------
Enter ability name: FrostFire
Enter base damage: 3642.88
Enter ability category: X

Ability category X not implemented.
\[\033[01;34m\]\w\[\033[00m\]$ exit

Script done on 2023-09-26 00:44:14+00:00 [COMMAND_EXIT_CODE="0"]
```