

THE BLOOMING BREW

Ran by the Very Same Dr. Carmine and his Daughter Amanda Carmine. Inside seems a mix of both of thier Respective personalities. Dr. Carmine's Potions and Alchemical admixtures coupled with Amanda's Artificer Twist.

"Don't think of it like your losing something, think of it like a New Begining"

PROSTHETIC LIMBS

In the world of Arcano-Tech Prosthesis of all kinds are available, you could simply replace a missing arm for 20 Gold or upgrade and get yourself a Module that greatly Enhances the User's Ability with some risk.

Upgrading the Prosthesis can give you new abilities that can be activated without the use of a bonus action or action. For Example a User with the Psion Module could cast Detect thoughts during combat without using an action to do so.

The down Side of Prosthesis: should the user experience force damage the User must roll from the Malfunction Table.

PROSTHETIC ARM UPGRADES:

1. Overclocked Fire Module | (1 free Cast of Fireball per short rest) | 100 Gold

2. Psion Module | (Can cast Detect Thoughts on melee contact) | 90 Gold

3. Point Blank Defense | (Blast Enemy back 30 feet) | 50 Gold

PROSTHETIC LEG UPGRADES:

1. Mantis Legs (Increase Movement speed by 30 Feet)

2. Shinobi Legs (Stealth Expertise)

3. Locust Module (Vertical of 30 feet)

AUGMENTATIONS AND SKIN GRAFTS

1. Dragon Scales (Permently Increase AC by 3)

2. Chameleon Skin Graft (Once Per short rest Cast Invisibility)

3. Adamantium Knuckles (Unarmed Strikes deal Flat 7 Dmg + Str and you add your Str to your Attack bonus)

POTIONS:

Healing Potions

1. Potion of Healing (2d4 + 2)
2. Potion of Greater Healing(4d4 + 4)
3. Potion of Superior Healing (8d4+8)

Tonics

1. Potion of Fire Resistance
2. Potion of Necrotic Resistance
3. Potion of Stone Giants

Elixirs

- Elixir of Intelligence
- Elixir of Str
- Elixir of Dex

