

Computational Intractability

P : class of problems that have poly-time algorithms

- model independent

We will work with decision problems

↳ Equivalent to search versions

Search

Given $G(V, E)$
& $u, v \rightarrow$ find
the shortest path
from u to v

Decision

Given $G(V, E), u, v, i$
- Answer "yes" if
the i^{th} bit in the
shortest path from u
to v is a 1

Languages $L \subseteq \{0, 1\}^*$ are abstractions
of computational problems

$L \in P$ if there is a polytime algorithm A

s.t. $\forall x \in \{0, 1\}^*$

if $x \in L$, then $A(x) = 1$

if $x \notin L$, then $A(x) = 0$

↳ Turing machine
RAM,

Solving vs Verifying

$CIRCUITSAT = \{ \varphi \mid \exists \text{ an assignment to the variables of } \varphi \text{ s.t. } \varphi(x) = 1 \}$

↓
Boolean circuit

* Trivial algorithm: Try all the 2^n assignments

* Verification: If φ is satisfiable, then \exists satisfying assignment \leftarrow a witness that can be checked

NP (Non-deterministic Poly-time)

$L \in NP$ if \exists poly-time algorithm A that takes two inputs s.t. $\forall x \in \{0,1\}^*$

* if $x \in L$, then $\exists y \in \{0,1\}^*$ s.t.
 $|y| = |x|^c$ & $A(x, y) = 1$

* if $x \notin L$, then $\forall y \in \{0,1\}^*$ s.t. $|y| = |x|^c$
 $A(x, y) = 0$

\exists a poly-time verifier A that can be convinced of membership iff $x \in L$

Some examples

* $SAT = \{ \phi \mid \phi \text{ is satisfiable} \}$

witness: satisfying assignment

* $VC = \{ (G, k) \mid G \text{ has a VC of size } \leq k \}$

witness: vertex cover

Not all problems are in NP!

* $PRIMES = \{ n \mid n \text{ is a prime number} \}$

↳ what is a short certificate to convince primality?

- $PRIMES \in NP$ (not trivial to show)

- $PRIMES \in P$ (AKS 2002)

- \exists easily verifiable certificate to show that n is not prime

* Linear Programming \rightarrow has a P-time algorithm

$$f = \min \sum_{i=1}^n c_i x_i \quad - \text{check if } f \leq k$$

$$\text{s.t. } \sum_{i=1}^n a_{ij} x_j \geq b_j$$

$$\forall j \in \{1, 2, \dots, m\}$$

$$a_{ij}, b_j, c_i \in \mathbb{R}$$

- Not clear why the witness should have a repres. poly in input