1)INTEGER TO ROMAN NUMBERS

CODE

```
C:\Users\selco\OneDrive\Doc × + ~
Enter a decimal number: 38
The Roman equivalent of 38 is XXXVIII
Process exited after 4.734 seconds with return value 0 Press any key to continue . . . \mid
```

2) ROMAN NUMBERS TO INTEGER

CODE:

```
static int roman_to_integer(char c)
               switch(c) {
case 'I':
    return 1;
               case 'V':
return 5;
case 'X':
                      e 'X':
return 10;
               return 50;
case 'C':
return 100;
case 'D':
return 500;
                case 'M':
return 1000;
         int roman_to_int (char *s)
                int i, int_num = roman_to_integer(s[0]);
                for (i = 1; s[i] != '\0'; i++) {
   int prev_num = roman_to_integer(s[i - 1]);
   int cur_num = roman_to_integer(s[i]);
29
30
return 1000;
default:
          int roman_to_int (char *s)
                int i, int_num = roman_to_integer(s[0]);
               for (i = 1; s[i] != '\0'; i++) {
   int prev_num = roman_to_integer(s[i - 1]);
   int cur_num = roman_to_integer(s[i]);
   if (prev_num < cur_num) {
      int_num = int_num - prev_num + (cur_num - prev_num);
}</pre>
                      } else {
   int_num += cur_num;
                 return int_num;
         int main(void)
{
             char *str1 = "XIV";
  printf("Original Roman number: %s", str1);
  printf("\nRoman to integer: %d", roman_to_int(str1));
  return 0;
```

3)COMMON PREFIX

CODE:

```
char* commonPrefixUtil(char* str1, char* str2)
          char* result = (char*)malloc(100 * sizeof(char));
int len = strlen(str1) < strlen(str2) ? strlen(str1)</pre>
                                                    : strlen(str2);
          int i;
for (i = 0; i < len; i++) {
    if (str1[i] != str2[i])
10
11
12
13
14
              break;
result[i] = str1[i];
         result[len] = '\0';
return result;
15
16
char* commonPrefix(char* arr[], int n)
19
20
          char* prefix = arr[0];
         int i;|
for (i = 1; i < n; i++) {
    prefix = commonPrefixUtil(prefix, arr[i]);</pre>
          return prefix;
      int main()
27 {
          29
30
                                                       geek", "geezer" };
30
           int n = sizeof(arr) / sizeof(arr[0]);
           char* ans = commonPrefix(arr, n);
32
33
34
35
           if (strlen(ans))
               printf("The longest common prefix is - %s", ans);
               printf("There is no common prefix");
36
37
           free(ans);
38
```

```
The longest common prefix is - gee
------Process exited after 2.149 seconds with return value 0
Press any key to continue . . .
```

4)3 SUM IN ARRAY OF INTEGERS

CODE

5)LETTER MAPPING TO A PHONE NUMBER

CODE:

```
#include <stdio.h>
#include <stdiio.h>
#include <stdring.h>

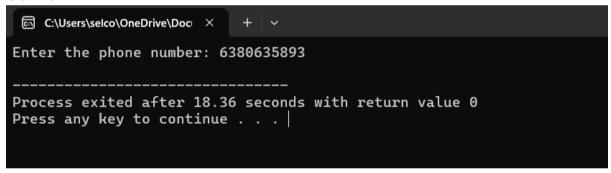
I const char *keypad[] = {
    "" "" "abc", "def",
    "ghi", "jkl", "mno",
    "pqrs", "tuv", "wxyz"

};

void generateCombinations(char *number, int curr_digit, char *output, int n) {
    if (curr_digit == n) {
        output[curr_digit] = '\0';
        printf("%s\n", output);
        return;
}

const char *letters = keypad[number[curr_digit] - '0'];
for (int i = 0; i < strlen(letters); i++) {
        output[curr_digit] = letters[i];
        generateCombinations(number, curr_digit + 1, output, n);
}

int main() {
    char number[100];
    printf("Enter the phone number: ");
    scanf("%s", number);
    int n = strlen(number);
    char *output = (char *)malloc((n + 1) * sizeof(char));
    generateCombinations(number, 0, output, n);
    free(output);
    return 0;
}</pre>
```



6)4 SUM IN ARRAY OF INTEGERS

CODE:

```
C:\Users\selco\OneDrive\Doc × + v

[0, 0, -2, 2]

------

Process exited after 2.686 seconds with return value 0

Press any key to continue . . .
```

CODE:

```
3  struct ListNode {
 7  struct ListNode* createNode(int val) {
8     struct ListNode* newNode = (struct L
9     newNode->val = val;
10     newNode->next = NULL;
11     return newNode;
12  }
13  void printList(struct ListNode* head) {
14     struct ListNode* temp = head;
15     while (temp != NULL) {
16         printf("%d -> ", temp->val);
17         temp = temp->next;
18     }

struct Listnode dummy;
dummy.next = head;
int i;
struct ListNode *first = &dummy, *second = &dummy;
for ( i = 0; i <= n; i++) {
    if (first == NULL) return head;
    first = first > next.
 25
26
27
28
                         first = first->next;
 29
30
                 }
while (first != NULL) {
                          first = first->next;
second = second->next;
 31
32
33
34
35
36
                   struct ListNode* nodeToRemove = second->next;
                   second->next = second->next->next;
free(nodeToRemove);
 37
38
                   return dummy.next;
main() {
// Creating a Linked List: 1 -> 2 -> 3 -> 4 -> 5
struct ListNode* head = createNode(1);
head->next = createNode(2);
head->next->next = createNode(3);
head->next->next->next = createNode(4);
head->next->next->next->next = createNode(5);
printf("Original list: ");
printList(head);
int n = 2:
                  head = removeNthFromEnd(head, n);
printf("List after removing %dth node from the end: ", n);
                   printList(head);
while (head != NULL) {
    struct ListNode* temp = head;
                           head = head->next;
free(temp);
```

```
typedef struct {
    char *data;
    int top;
    int capacity;
 8     int capacity;
9     } Stack;
10     Stack* createStack(int capacity) {
11          Stack* stack = (Stack*)malloc(sizeof(Stack));
12          stack->data = (char*)malloc(capacity * sizeof(char));
13          stack->top = -1;
14          stack->capacity = capacity;
 15
16
               return stack;
 20
21
22
 23
               stack->data[++(stack->top)] = ch;
 25
26
27
         if (stack* stack) {
   if (stack->top == -1) return '\0';
   return stack->data[(stack->top)--];
 29 bool isEmpty(Stack* stack) {
30 return stack->top == -1;
33
34
35
36
37
38
              for (int i = 0; i < len; i++) {
   char ch = s[i];
   if (ch == '(' || ch == '{' || ch == '[') {
      push(stack, ch);
   } else {
      if (isEmpty(stack)) {
            foo(stack, cdt);
      }
}</pre>
 39
40
 41 42 43 44 45 - 46 47 48 49 50 51 52 - 56 57 58
                                  free(stack->data);
free(stack);
                           free(stack);
                                  return false:
               bool result = isEmpty(stack);
               free(stack->data);
free(stack);
               return result;
  59
                free(stack-)da
free(stack);
return result;
   58
59
```

CODE:

```
bool find3Numbers(int A[], int arr_size, int sum)
10
11
12
13
14
15
16
17
18
       return false;
19 int main()
20 {
21
22
23
24
       int A[] = { 1, 4, 45, 6, 10, 8 };
       int sum = 22;
       int arr_size = sizeof(A) / sizeof(A[0]);
       find3Numbers(A, arr_size, sum);
25
26
```

10) CONTAINER WITH MOST WATER CODE:

```
2 int maxArea(int* height, int heightSize) {
            int left = 0;
int right = heightSize - 1;
3
4
5
6
7
8
9
10
            int max_area = 0;
            while (left < right) {
   int width = right - left;
                 int height_min = height[left] < height[right]? height[left] : height[right];
int area = width * height_min;
if (area > max_area) {
                       max_area = area;
12
13
14
                  if (height[left] < height[right]) {</pre>
                       left++;
                  } else {
16
17
                       right--;
18
return max_area;
            int height[] = {1,8,6,2,5,4,8,3,7};
int heightSize = sizeof(height) / sizeof(height[0]);
            int max_area = maxArea(height, heightSize);
printf("Maximum area: %d\n", max_area);
28
```