Owain Peters – Web Application

Implemented Code

toggleFavourite function in SurfSpotController:

This handles the favorite feature where users can favorite or unfavorite a surf spot, making it easier to see their favorites without having to scroll through each one, increasing the efficiency of the web page. This is the function code below:

The dashboard functions in SurfSpotController:

This function handles the information displayed on the dashboard page. It fetches data for the authenticated user, including their comments, notifications, and favorite surf spots. In addition to this, it checks the user's role, handles the pagination of surf spots and users for the entire dashboard page, and provides each notification that must be displayed on the dashboard page:

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    Dashboard for all users.
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```

Users() function - SurfSpot Model:

This shows a BelongsToMany relationship between the User, Surf Spot, and the Surf Spot User which is the table that presents the surf spots that have been favored by users:

```
/**
  * The users who interact with this surf spot.
  */
0 references | 0 overrides
public function users(): BelongsToMany
{
    return $this->belongsToMany(User::class, 'surf_spot_user', 'surf_spot_id', 'user_id');
}
```

User Details Section - dashboard.blade:

This section within the dashboard.blade file displays the user details, such as their name, email address, the comments and surf spots they've posted, in addition to their favorite surf spots. This is shown in a dropdown section when the user's name is clicked from the user table which is displayed for the admin users. This is to ensure a clean page so it doesn't feel too cluttered with information, and the user can drop down the information if needed:

Delete a Comment – dashboard.blade:

This section is JavaScript within the dashboard.blade file. It is the code which is called whenever an admin tries to delete a comment. It used good error handling to carry out the delete function, ensuring easy use for the user:

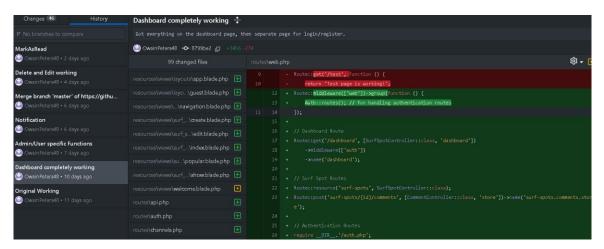
```
function deleteComment(commentId) {
    if (!confirm('Are you sure you want to delete this comment?')) return;
    showLoading('Deleting comment...');
    fetch(`/comments/${commentId}`, {
       method: 'DELETE',
       headers: {
           'Content-Type': 'application/json',
           'X-CSRF-TOKEN': document.querySelector('meta[name="csrf-token"]').getAttribute('content'),
        .then((response) => response.json())
        .then((data) => {
           hideLoading();
           if (data.success) {
               document.getElementById(`comment-${commentId}`).remove();
               showToast('Comment deleted successfully!');
                showToast(data.message || 'Failed to delete the comment.', false);
        .catch((error) => {
           hideLoading();
           console.error('Error:', error);
           showToast('An error occurred.', false);
```

GitHub

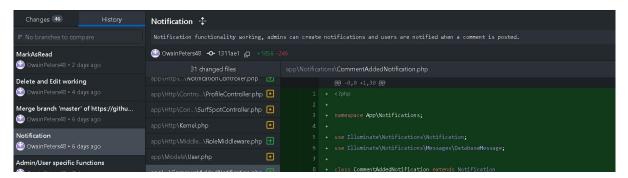
Original Working – This is the original code that I submitted for coursework 1, with the models, controllers, migration tables and seeder/factory files, which gave a simple webpage

that involved basic functions such as displaying surf spot information and creating a surf spot.

Dashboard completely working – This is the next version I committed, which includes a working dashboard page, and has an implement Single-Page Application, meaning that all the functions, aside from the login page are displayed on the same dashboard page, without having to access another page to carry out any functions. Additionally, I implemented validation and verification for CRUD functions to ensure error handling and correct user inputs.

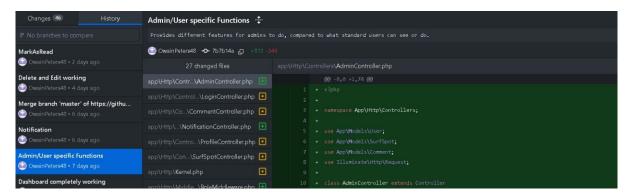


Notification – This version now includes the notification feature, in which I implemented a panel that displays notifications, as well as users being able to post a notification themselves which every other user can see. Users can now favorite or unfavorite a surf spot by clicking the button present under the surf spot information, which appears at the top of the page showing all their favorite surf spots.

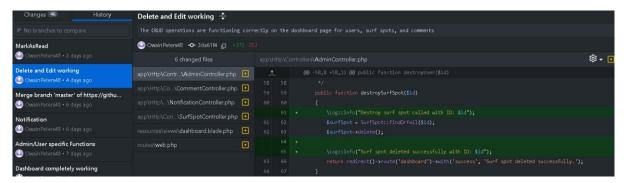


Admin/User specific Functions – This commit implements different roles within users and allows them to have different access levels/functions visible to them, so the admin users can carry out more functions than the typical user. I implemented the ability for admins to create surf spots and notifications, in addition to being able to see each user and their profile including their role, the comments they've posted, and the surf spots they have

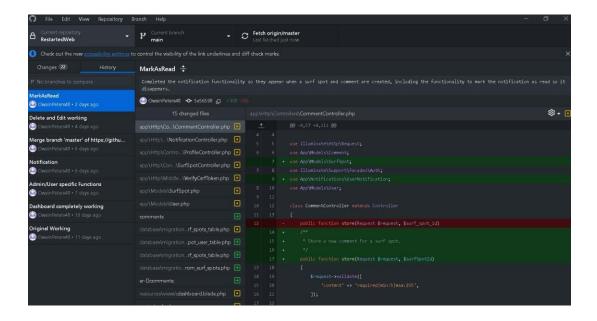
favorited. The users do not have access to create a surf spot or see the other users or their profile information.



Delete and Edit Working – In this version, features are added so the admin user can edit and delete both comments and surf spots, in case of needing adjustments to follow the web page's guidelines.



MarkAsRead – The mark as read feature is implemented in the notification section, where users can click the Mark As Read button and remove the notification from the dashboard, to free up the page in the case of there being too many notifications.



MVC Architecture

This project aligns with the Model-View-Controller (MVC) architectural pattern, which includes three separate components that provide the apps logic and are designed to organize the code. These are Model, View, and Controller.

1. Model

The Models are responsible for interacting with the database and showing the real-world components of the application.

• SurfSpot, Comment, and User Models:

These models I created represent the database tables 'surf_spots', 'comments', and 'users', and handle each of their relationships to one another.

Key Relationships:

A SurfSpot has many Comments and belongs to many Users through the favorites relationship.

A User has many comments, SurfSpots and can have multiple SurfSpots as favourites.

A Comment belongs to both a User and a SurfSpot.

Example Code of the User Model:

```
/**
    * Get the surf spots created by the user.
    */
    Oreferences | O overrides
    public function surfSpots(): HasMany
{
        return $this->hasMany(SurfSpot::class);
}

/**
    * Get the comments created by the user.
    */
    Oreferences | O overrides
    public function comments(): HasMany
{
        return $this->hasMany(Comment::class);
}

/**

* The surf spots that the user interacts with.
    */
    Oreferences | O overrides
    public function favouriteSurfSpots(): mixed
    {
        return $this->belongsToMany(SurfSpot::class, 'surf_spot_user');
    }
}
```

Example Code of Comment Model:

```
class Comment extends Model

use HasFactory;

/**

* The comment attributes.

*/
0 references
protected $fillable = [
    'content',
    'surf_spot_id',
    'user_id'
];

/**

* Get the surf spot that this comment is linked to.

*/
0 references | 0 overrides
public function surfSpot(): mixed
{
    return $this->belongsTo(SurfSpot::class, 'surf_spot_id');
}

/**

* Get the user who created the comment.

*/
0 references | 0 overrides
public function user(): mixed
{
    return $this->belongsTo(User::class);
}
```

Example Code of SurfSpot Model:

2. View

Blade Templates:

This Laravel project uses Blade templating to create web pages.

'Dashboard.blade':

This blade file displays the main page with every feature, including the surf spots, notifications, and user-specific functions such as creating or editing a surf spot.

'Login.blade':

This is the other blade file used for the webpage, which is the home page for users initially entering the webpage, which asks them to login to the page to access the dashboard page.

This section of code below from the dashboard.blade shows all of the comments posted by the current user logged in:

Surf Spot Details Code:

The below section of code shows the ARIA roles being implemented which comply with the WCAG guidelines:

```
<!-- ARIA Live Regions for Accessibility -->
<div id="success-message" class="text-green-600 font-bold mb-4" aria-live="polite"></div>
<div id="error-message" class="text-red-600 font-bold mb-4" aria-live="assertive"></div>
```

3. Controllers

The Controllers are responsible for connecting the View's to the Model by interacting with the model, while handling the user input.

SurfSpotController:

This handles the logic for displaying, creating, updating and deleting surf spots.

Update Function (Handles updating an existing surf spot):

NotificationController:

This handles storing notifications, displaying, creating and notifying about notifications, in addition to the marking a notification as read function. Store function (Handles saving the notification in the database, notifying users and displaying the notification using AJAX):

CommentController:

This handles the comments and all the operations that can be done for a comment, such as posting, editing, updating and deleting.

Function to edit a comment:

```
/**
    * Edit a comment.
    */
0 references | 0 overrides
public function edit($id): mixed
{
    $comment = Comment::findOrFail($id);
    if (Auth::user()->role !== 'admin' && Auth::id() !== $comment->user_id) {
        abort(403, 'Unauthorized action.');
    }
    return view('comments.edit', compact(var_name: 'comment'));
}
```

AdminController:

This is responsible for managing the admin specific functionalities within the application. It uses functions such as updateRole and manageUsers to allow admins to delete models, change a user's roles and display all the users from the User model:

```
/**
|* Display all the users for admins.
|*/
| 0 references | 0 overrides
public function manageUsers(): mixed
{
| $users = User::paginate(5);
| return view('dashboard', compact(var_name: 'users'));
}
```

ProfileController:

This handles the managing and displaying of user profiles, by the show method. It handles AJAX requests to display the user's information, the comments that they've posted, surf spots they have created, and their favorited surf spots:

Web Content Accessibility Guidelines (WCAG)

Accessibility has a crucial role in web development, therefore I made sure to implement many WCAG 2.0 principles within my application.

The application uses aria-label attributes to provide accessible descriptions for interactive parts of the page, as shown in the code snipped below:

ARIA live regions are used for success and error messages, making sure that the updates are given to all users:

```
<!-- ARIA Live Regions for Accessibility -->
<div id="success-message" class="text-green-600 font-bold mb-4" aria-live="polite"></div>
<div id="error-message" class="text-red-600 font-bold mb-4" aria-live="assertive"></div>
```

I've made sure to include keyboard accessibility, using features such as 'focus:outlinenone' and 'focus:ring', which are used to ensure users with keyboards can easily and seamlessly navigate and identify their position on the screen:

```
type="button"
class="bg-green-500 text-white px-4 py-2 rounded mt-2 focus:outline-none focus:ring focus:ring-green-300"
```

The application additionally uses navigation controls for pagination using the 'arialabel' attribute, which allows for easy and understandable access to each page:

```
<!-- Surf Spots Pagination -->
<nav class="mt-4" aria-label="Surf spots pagination">
```

I have implemented good validation for each user input to allow immediate feedback if a field is entered incorrectly through missing data or invalid data:



Conclusion

Throughout my project, I have consistently included the use of WCAG 2.0 requirements, such as ARIA attributes, accessible forms and validation to ensure accessibility for all users. However, to improve I could use alt attributes for the use of images if I managed to implement the images feature, which could enhance further the web pages accessibility.

Service Container and API Communication

Integrating external APIs is a big part of web applications and can provide a good feature for an application. I have not currently included a working API due to issues arising when attempting to implement a weather API for the surf spot conditions, however I have research sufficiently on how a service container may be used to implement API communication efficiently.

There are many benefits to using a Service Container, such as the ease of testing it, in addition to the scalability by allowing the apps to handle high demand from users, allowing the web app to scale by giving some functionalities to the third-party APIs.

The API could have been implemented using a Weather Service file, and use an API key within the .env file, while using the getWeather function within the WeatherService file to get the weather:

I could have used the SurfSpotController to put the weather into each surf spot when it is displayed on the dashboard page, using the location of the surf spot to find the weather on the API.