Owais Saeed
Software Developer

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Lahore 📍

A software developer, experienced with using multiple programming languages, managing and leading team projects. Enthusiastic about innovation in software technology on all platforms and excited to work in an environment where I can utilize my skill for future projects.

EDUCATION

Bachelor in Computer Science
Air University

2018   *Islamabad*

WORK EXPERIENCE

Freelance Developer
Indie Companies/Solo

05/2020 - Present   *Lahore*

Achievements
- Designed game and made puzzles
- Testing and improving gameplay
- 3D modeling
- Identifying and fixing bugs

Game Developer
Potato Knights Studio

02/2020 - 05/2020   *Lahore*

Achievements/Tasks
- Created and Managed a team
- Designed and developed Web Based game
- Designed cross-platfrom android and PC game

Junior Game Developer
Vanilla Arcade

05/2019 - 01/2020   *Lahore*

Achievements
- Developed several UI/UX
- Developing several android games
- 3D modeling and animation

Game Dev Teacher
Air University

09/2019 - 12/2019   *Islamabad*

Achievements
- Taught Game Dev to a class of 37 students
- Managed and selected courses to be taught
- Held a Game Jam for the students

SKILLS

`Unity` `Firebase` `Unreal Engine`
`Blender 3D` `Maya` `Aseprite` `VFX`
`Godot Engine` `Animation` `Pixel Art`
`UI/UX Design` `Photoshop` `Lua`
`Video Editing` `Android Studio`

PERSONAL PROJECTS

Roblox Battlefied
- 3rd Person
- Multiplayer
- Shooter

Tiny Paws
- Tiled Puzzle Game
- 2D Pixelated art

Chase P
- Top Down 3rd Person
- Casual

Doctor Portal
- Booking Appointments
- Maintaining Data
- Online payment

Dungeon Knights Online
- 2D Pixelated art
- Action Combat
- RPG Elements
- Multiplayer

LANGUAGES

English ● ● ● ● ●

Urdu ● ● ● ● ○