Control Structure/ Iterative / Repetition Structure

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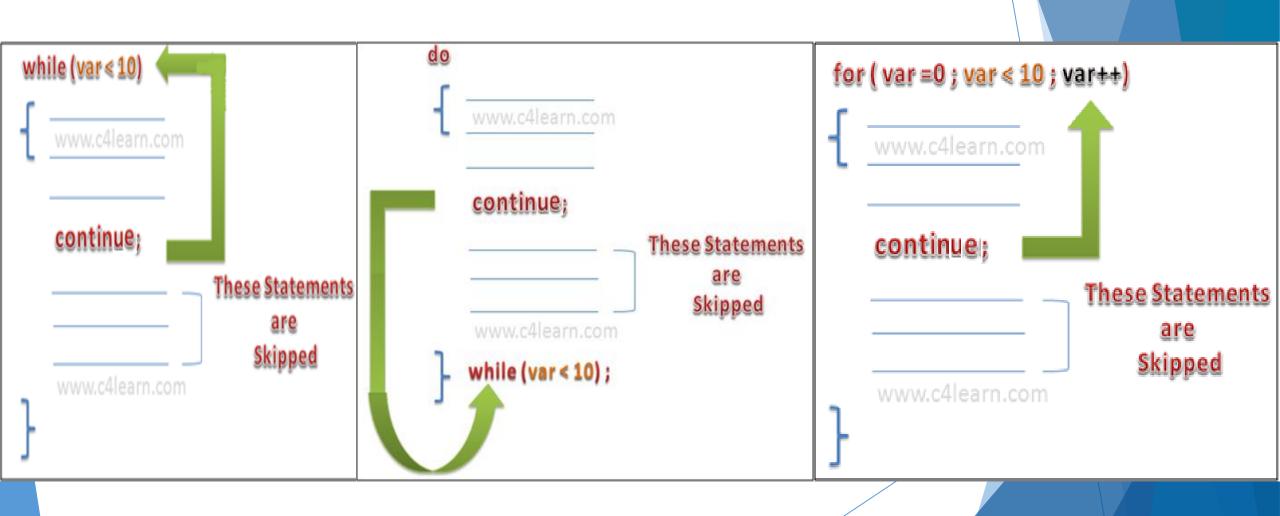
Break statement

- The break statement, when executed in a while, for, do...while or switch statement, causes an immediate exit from that statement. Program execution continues with the next statement.
- The break statement is typically used for two purposes:
 - To exit early from a loop
 - To skip the remainder of the switch structure

Break statement

```
// Using the break statement in a for statement.
#include <stdio.h>
// function main begins program execution
int main( void )
   unsigned int x; // counter
  // loop 10 times
   for (x = 1; x \le 10; ++x)
      // if x is 5, terminate loop
      if (x == 5) {
         break; // break loop only if x is 5
      } // end if
      printf( "%u ", x ); // display value of x
  } // end for
   printf( "\nBroke out of loop at x == %u\n", x );
} // end function main
```

- The continue statement, when executed in a while, for or do...while statement, skips the remaining statements in the body of that control statement and performs the next iteration of the loop.
- In while and do...while statements, the loop-continuation test is evaluated immediately after the continue statement is executed. In the for statement, the increment expression is executed, then the loop-continuation test is evaluated.



```
// Using the continue statement in a for statement.
#include <stdio.h>
// function main begins program execution
int main( void )
   unsigned int x; // counter
  // loop 10 times
   for (x = 1; x \le 10; ++x)
     // if x is 5, continue with next iteration of loop
      if (x == 5) {
         continue; // skip remaining code in loop body
      } // end if
      printf( "%u ", x ); // display value of x
   } // end for
   puts( "\nUsed continue to skip printing the value 5" );
} // end function main
```

```
main()
    int i, j;
    for (i = 1; i <= 2; i++)
         for (j = 1; j \le 2; j++)
             if (i == j)
             continue;
             printf ("\n%d %d\n", i, j);
```

The output of the above program would be...

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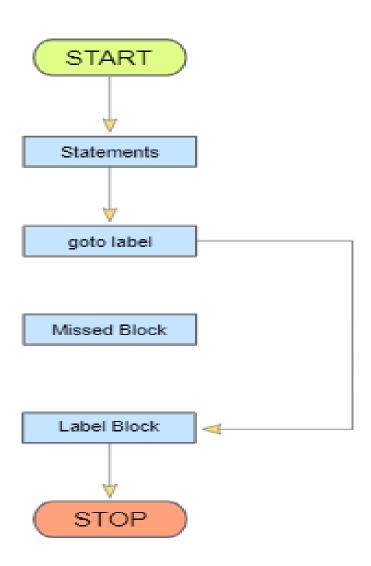
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goto statement

- C programming introduces a goto statement by which you can jump directly to a line of code within the same file.
- The goto statement does not require any condition.
- The goto statement simply passes control anywhere in a program without testing any condition.

```
goto Label;
.
Label:
{
statement n;
}
```

goto statement



goto statement

Example: In the following program we will print whether the number is positive or negative using goto statement.

```
#include <stdio.h>
int main()
int num;
printf("Enter a positive or negative integer number:\n ");
scanf("%d",&num);
if(num >= 0)
goto pos;
else
goto neg;
pos:
printf("%d is a positive number", num);
return 0;
neg:
printf("%d is a negative number", num);
return 0;
```

Nested Looping

- A loop (e.g., while, do-while, for) can be placed within the body of another loop.
- When one loop is nested within another, several iterations of the inner loop are performed for every single iteration of the outer loop.
- The inner and outer loops need not to be generated by the same type of control structures.

While-Nested Loop

```
while (expr1)
   while (expr2)
      Update expr2;
update expr1;
```

```
#include<stdio.h>
int main()
int r,c,s;
                                              r=1 c=1 sum=2
                                              r=1 c=2 sum=3
r=1;
while(r<=5) /*outer loop*/
                                              r=2 c=1 sum=3
                                              r=2 c=2 sum=4
 c=1;
                                              r=3 c=1 sum=4
 while(c<=2) /*inner loop*/
                                              r=3 c=2 sum=5
  s=r+c;
                                              r=4 c=1 sum=5
  printf("r=%d c=%d sum=%d\n",r,c,s);
                                              r=4 c=2 sum=6
  C++;
                                              r=5 c=1 sum=6
 printf("\n");
                                              r=5 c=2 sum=7
 r++; }}
```

Do-while-Nested Loop

```
do
 do
  Update expr;
  while(expr);
update expr;
while(expr);
```

```
*
**

***

****
```

```
#include <stdio.h>
int main()
   int i=1,j;
   do
      j=1;
      do
         printf("*");
         j++;
      \text{while}(j \le i);
      i++;
      printf("\n");
   \text{while(i <= 5);}
   return 0;
```

For-Nested Loop

```
for ( expr1a; expr2a; expr3a )
    for ( expr1b; expr2b;
expr3b)
```

```
*
**
***
****
****
```

For-Nested Loop

Example:

Generate the following pattern using nested loops

```
C:\Users\Atiya\Desktop\Untitled1.exe
Input number of rows : 5
Process exited with return value 5
Press any key to continue . . .
```

```
#include <stdio.h>
void main()
   int i,j,rows,k=1;
   printf("Input number of rows : ");
   scanf("%d",&rows);
       for(i=1;i<=rows;i++)</pre>
        for(j=1;j<=i;j++)
           printf("%d ",k++);
        printf("\n");
```

TASK:

Generate the following pattern using nested loops

TASK:

```
#include<stdio.h>
int main()
  int i,j,k;
  k=1;
  for(i=1;i<=5;i+=2)
    for(j=5;j>=1;j--)
      if(j>i)
        printf(" ");
      else
        printf("%d ",k++);
    printf("\n");
  return 0;
```

TASK:

- 1. Write a program in C to find the sum of the series 1 +11 + 111 + 1111 + .. n terms.
- 2. Write a c program to check whether a given number is a perfect number or not.