

# COAL

## Assignment #2

Name: Ritesh Kumar

Roll no: 21K-3961

Sec: BS(CS)-3B

### Question # 1:

RESULT is not ~~de~~ declared so  
MOV RESULT, EAX will give an  
error.

Before "ret" statement, pop esi should  
be there

i.e:

POP ESI

ret

Addition ENDA

(i)

11500000

← 00001FECh

5

← 00001FF0h

6

← 00001FF4h

← 00001FF8h (initially)

(ii)	25	← 00001FE8h
	11500000	← 00001FECh
	5	← 00001FF0h
	6	← 00001FF4h
		← 00001FF8h (initially)

The push offset[ $x1+4$ ] had pushed 27h into the stack making ESP's value as 00001FE4.

But then it was popped into ESI so the ESP became 00001FE8h and the value of ESI is 27 but after add [ESI], EAX there will be some garbage value as EAX has nothing moved in it.



Question #2:

00100101

0000100100000001

line 2 ZF = 0

00100100

0000100100000000

line 4 ZF = 1

Question #3:

include Irvine32.inc

.data

arr1 sdword 40, -40, -67, 98, 78, -45, 0, 32

arr2 sdword 5 DUP(?)

.code

main proc

mov esi, offset arr1

mov ecx, lengthof arr1

pushad

call positivevalues

popad

exit

main endp

21k-3961

positive values proc

mov edi, offset arr2

L:

mov eax, [esi]

cmp eax, 0

jL dontmove

mov [edi], eax

add edi, 4

~~add esi, 4~~

dontmove:

add esi, 4

loop L

ret

positive values endp

end main



Question # 4:

include Irvine32.inc

.data

A sdword 10

B sdword 5

N sdword 3

; initialized random  
values

.code

-while:

mov eax, N

cmp eax, 0

jle \_endwhile

cmp eax, 3

je -else

mov eax, A

cmp N, eax

jnl checkB

sub N, 2

jmp -while

checkB:

mov eax, B

cmp N, eax

jng -else

sub N, 2

jmp -while

-else:

dec N

jmp -while

\_endwhile:

exit

main endp

end main

Question #5:

include irvine32.inc

.data

prompt byte "Enter any number between  
0 and 5: ", 0

prompt1 byte "0", 0

prompt2 byte "e", 0

.code

main proc offset  
mov edx, ↑prompt

call writestring

call readdec

cmp al, 0

jng end1

cmp al, 5

jnl end1

~~jmp end1~~

cmp al, 1

jbe checkfor3

mov edx, offset prompt1

call writestring

jmp end1

checkfor3:

cmp al, 3

jne checkfor2



21k-3961

```
mov edx, offset prompt1
call writestring
jmp endd
checkfor2:
cmp al, 2
jne checkfor4
mov edx, offset prompt2
call writestring
jmp endd
checkfor4:
cmp al, 4
jne endd
mov edx, offset prompt2
call writestring
endd:
exit
main endp
end main
```

Question #6:

```
include Irvine32.inc
.data
```

```
a dword 100
```

```
b dword 200
```

```
c dword ?
```

```
i dword ?
```

```
j dword ?
```

```
.code
```

```
main proc
```

```
mov i, 5
```

```
-outer:
```

```
cmp i, 0
```

```
jng endd
```

```
mov eax, b
```

```
add eax, a
```

```
mov b, eax
```

```
call writedec
```

```
call crlf
```

```
mov j, 5
```

```
mov j, 5
```

```
-inner:
```

```
cmp j, 0
```

```
jng endinner
```

```
dec a
```

```
add c, 10
```

```
mov eax, a
```

```
call writedec
```

```
call crlf
```

```
dec j
```

```
jmp -inner
```

```
endinner:
```

```
dec i
```

```
jmp -outer
```

```
endd:
```

```
exit
```

```
main endp
```

```
end main
```



Question # 7:

include Irvine32.inc

• data

prompt byte "Enter any number: ", 0

space byte " ", 0

• code

mov edx, offset prompt

call writestring

call readdec

mov ebx, eax

mov ecx, eax

~~loop~~ L1:

push ecx

L2:

call writedec

mov edx, offset space

call writestring

dec eax

loop L2

call cprintf

mov eax, ebx

pop ecx

loop L1

exit

main endp

end main

Question #8:

```
include Irvine32.inc
```

```
.data
```

```
msg byte 01110101b
```

```
prompt1 byte "Message has even parity!", 0
```

```
prompt2 byte "Message has odd parity!", 0
```

```
.code
```

```
main proc
```

```
mov eax, 0
```

```
mov al, msg
```

```
add al, 00000010b
```

```
jp not noteven
```

```
jnp even
```

```
noteven:
```

```
mov edx, offset prompt2
```

```
call writestring
```

```
jmp endd
```

```
even:
```

```
mov edx, offset prompt1
```

```
call writestring
```

```
endd:
```

```
exit
```

```
main endp
```

```
end main
```