

CN practice problems of Chapter#01

**NOTE: practice given below questions and similar questions from book exercise.
Also do the exercise numerical for each topic we studied in the classroom(slides).**

Q#01

The problem is to distribute a file of size $F = 4\text{Gbits}$ to each of these 7 peers. Suppose the server has an upload rate of $u = 72 \text{ Mbps}$.

The 7 peers have upload rates of: $u_1 = 13 \text{ Mbps}$, $u_2 = 29 \text{ Mbps}$, $u_3 = 26 \text{ Mbps}$, $u_4 = 25 \text{ Mbps}$, $u_5 = 24 \text{ Mbps}$, $u_6 = 12 \text{ Mbps}$, and $u_7 = 14 \text{ Mbps}$

The 7 peers have download rates of: $d_1 = 23 \text{ Mbps}$, $d_2 = 24 \text{ Mbps}$, $d_3 = 36 \text{ Mbps}$, $d_4 = 28 \text{ Mbps}$, $d_5 = 31 \text{ Mbps}$, $d_6 = 33 \text{ Mbps}$, and $d_7 = 27 \text{ Mbps}$.

- A) What is the minimum time needed to distribute this file from the central server to the 7 peers using the client-server model?

Solution# $D_{c-s} > \max\{NF/us, F/d_{min}\}$

$N= 7$, $F= 4\text{Gbits}$, $us = 72\text{Mbps}$, $d_{min} = 23\text{Mbps}$

$$NF/us = (7)(4 \times 10^9)/72 \times 10^6$$

$$= 388.8$$

$$F/d_{min} = 4 \times 10^9 / 23 \times 10^6$$

$$= 173.9$$

The minimum time needed to distribute this file from central server is 388.8

- B) For the previous question, what is the root cause of this specific minimum time?

Solution# the root cause the upload time rate of sever

- C) What is the minimum time needed to distribute this file using peer-to-peer download?

Solution# $DP2P > \max\{F/us, F/d_{min}, NF/(us + \sum ui)\}$

$$F/us = 4 \times 109 / 72 \times 106 = 55.5$$

$$F/dmin = 4 \times 109 / 23 \times 106$$

$$= 173.9$$

$$NF/(us + \sum ui) = (7)(4 \times 109) / (72 \times 106 + (13 \text{ Mbps} + 29 \text{ Mbps} + 26 \text{ Mbps} + 25 \text{ Mbps} + 24 \text{ Mbps} + 12 \text{ Mbps} + 14 \text{ Mbps}))$$

$$NF/(us + \sum ui) = 130.23$$

D) For part C, what is the root cause of this specific minimum time: the server (s), client (c), or the combined upload of the clients and the server (cu)?

Solution: client minimum download rate.

Q#02

Consider distributing a file of $F = 30$ Gbits to N peers. The server has an upload rate of $us = 30$ Mbps, and each peer has a download rate of $di = 2$ Mbps and an upload rate of u . For $N = 10, 100, \text{ and } 1,000$ and $u = 300$ Kbps, 700 Kbps, and 2 Mbps, prepare a chart giving the minimum distribution time for each of the combinations of N and u for both client server distribution and P2P distribution.

Q3

Consider the scenario shown below, with four different servers connected to four different clients over four three-hop paths. The four pairs share a common middle hop with a transmission capacity of $R = 200$ Mbps. The four links from the servers to the shared link have a transmission capacity of $Rs = 100$ Mbps. Each of the four links from the shared middle link to a client has a transmission capacity of $Rc = 70$ Mbps. [4points]

- A) What is the maximum achievable end-end throughput (in Mbps) for each of four client-to-server pairs, assuming that the middle link is fairly shared?

Solution# $R = 200\text{Mbps}/4 = 50\text{Mbps}$. End to End Throughput = $\min \{Rs, R, Rc\} = \{100\text{Mbps}, 50\text{Mbps}, 70\text{Mbps}\} = \text{End to End throughput} = 50\text{Mbps}$

- B) Which link is the bottleneck link?

Solution# The middle link is bottleneck link

C) Assuming that the servers are sending at the maximum rate possible, what are the link utilizations for the server links (R_s)?

Solution# R_s link Utilization = $50/100 = 0.5$ or in % it is 50%

D) Assuming that the servers are sending at the maximum rate possible, what are the link utilizations for the client links (R_c)?

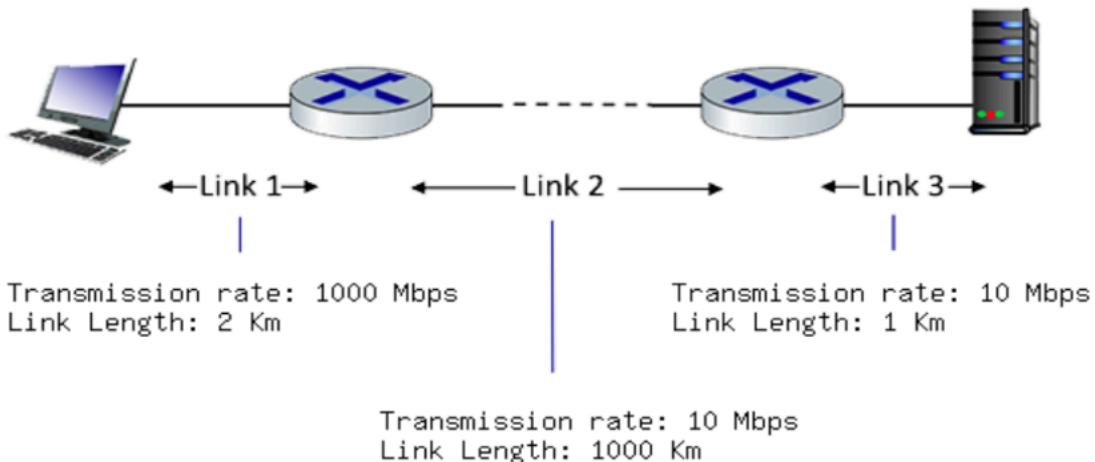
Solution# R_c link utilization = $50/70 = 0.71$ or in % it is 71%

E) Assuming that the servers are sending at the maximum rate possible, what is the link utilizations for the shared link (R)?

Solution# R link utilization = $50/50 = 1$ or in % it is 100%

Q4

Consider the figure below, with three links, each with the specified transmission rate and link length. Store & forward technique is used by switches. [5points]



Assume the length of a packet is 8000 bits. The speed of light propagation delay on each link is 3×10^8 m/sec.

A) What is total Transmission delay?

Solution# $T_1 + T_2 + T_3 = L/R_1 + L/R_2 + L/R_3$

Total transmission delay = $(8000/1000 \times 10^6) + (8000/10 \times 10^6) + (8000/10 \times 10^6)$
Total Transmission delay = 1.608 msec

B) What is total Propagation delay?

Solution# $P_1 + P_2 + P_3 = d_1/s + d_2/s + d_3/s = (2 \times 10^3 / 3 \times 10^8) + (1000 \times 10^3 / 3 \times 10^8) + (1 \times 10^3 / 3 \times 10^8)$
Total Propagation delay = 3.43 msec

C) Calculate the total end to end delay?

Solution# Total end to end delay = Total transmission delay + total propagation
delay
Total end to end delay = 1.608 msec + 3.43 msec = 5.038 msec

D) What is end-end throughput & which link is bottleneck link?

Solution# Throughput is 10Mbps & link 2 & 3 are bottleneck link

E) How many packets each link can send in a second?

Solution# R/L

Link 1 = $1000 \times 10^6 / 8000 = 125000$ packets in one sec

Link 2 & 3 = $10 \times 10^6 / 8000 = 1250$ Packets in one sec

Q5

Consider distributing a file of $F = 30$ Gbits to N peers. The server has an upload rate of $u_s = 30$ Mbps, and each peer has a download rate of $d_i = 2$ Mbps and an upload rate of u_i . For $N = 10, 100$, and $1,000$ and $u = 300$ Kbps, 700 Kbps, and 2 Mbps, prepare a chart giving the minimum distribution time for each of the combinations of N and u for both client server distribution and P2P distribution.

Client - Server Distribution:

Time to distribute F to N clients using client-server approach $\Rightarrow D_{c-s} \geq \max \left\{ N \frac{F}{U_s}, \frac{F}{d_i} \right\}$

(i)

$$N = 10$$

$$F = 30 \text{ Gbps}$$

$$(\text{server upload rate}) \quad U_s = 30 \text{ mbps}$$

$$(\text{download rate}) \quad d_i = 2 \text{ mbps} \Rightarrow d_{\min} = 2 \text{ mbps}$$

$$N \times \left(\frac{F}{U_s} \right) = ?$$

$$10 \times \left(\frac{30 \times 10^9 \text{ bps}}{30 \times 10^6 \text{ bps}} \right)$$

$$N \times \left(\frac{F}{U_s} \right) = 10^4 \Rightarrow [10 \text{ kbps}]$$

$$\frac{F}{d_{\min}} = ? \quad \frac{30 \times 10^9 \text{ bps}}{2 \times 10^6 \text{ bps}} \Rightarrow [15]$$

$$D_{c-s} \geq \max \{ 10 \text{ kbps}, 15 \text{ kbps} \}$$

(ii)

$$N = 100$$

45 Kbps

$$F = 30 \text{ Gbps}$$

$$U_s = 30 \text{ mbps}$$

$$d_i = 2 \text{ mbps} \Rightarrow d_{\min} = 2 \text{ mbps}$$

~~$$U = 300 \text{ mbps}$$~~

~~$$N \times \left(\frac{F}{U_s} \right) = ?$$~~

10 kbps

(i) =

$$N = 100$$

$$F = 30 \text{ Gbps}$$

$$U_s = 30 \text{ Mbps}$$

$$d_i = 2 \text{ Mbps} \Rightarrow d_{max} = 2 \text{ Mbps}$$

$$N \times \left(\frac{F}{U_s} \right) = ?$$

$$100 \times \left(\frac{30 \times 10^9 \text{ bps}}{30 \times 10^6 \text{ bps}} \right)$$

$$N \times \left(\frac{F}{U_s} \right) = 10^5 \Rightarrow 100 \text{ K} \cancel{\text{bps}}$$

$$\frac{F}{d_{max}} = ? \quad \frac{30 \text{ Gbps}}{2 \text{ Mbps}} \Rightarrow \frac{30 \times 10^9 \text{ bps}}{2 \times 10^6 \text{ bps}} = 15 \text{ K bps}$$

$$D_{c-s} \geq \{ 100 \text{ K} \cancel{\text{bps}}, 15 \text{ K} \}$$

150 K

(ii) =

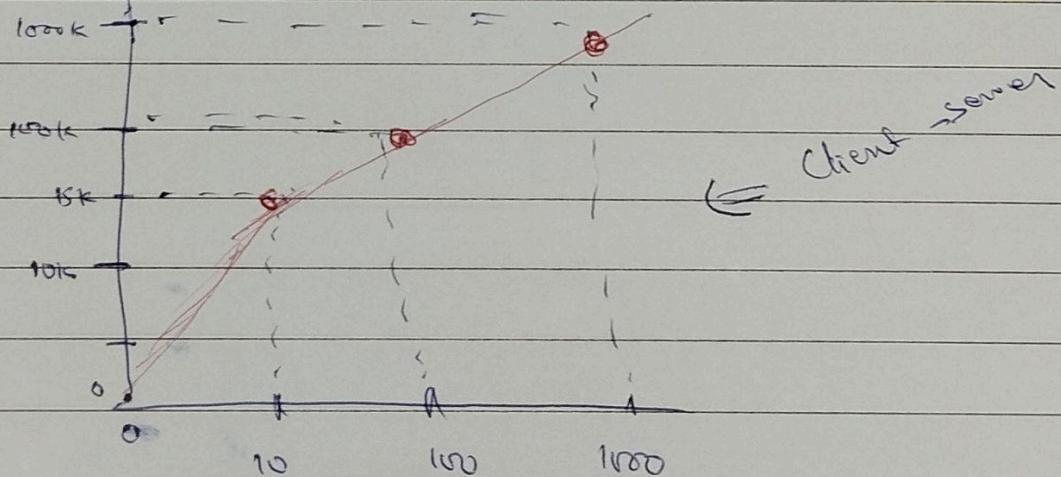
$$N = 1000$$

$$N \times \left(\frac{F}{U_s} \right) = ?$$

$$1000 \times \left(\frac{30 \times 10^9}{30 \times 10^6} \right)$$

$$10^6 \Rightarrow 1000 \text{ K}$$

$$D_{c-s} \geq \max \{ 1000 \text{ K}, 15 \text{ K} \} \Rightarrow 1000 \text{ K}$$



M.

Peer 2 Peer

time to distribute F to
N clients using P2P approach

$$D_{P2P} \geq \max \left\{ \frac{F}{U_s}, \frac{F}{d_{min}}, \frac{NF}{(U_s + \sum U_i)} \right\}$$

$$(i) \quad N = 10$$

$$F = 30 \text{ Gbps}$$

$$d_i = 2 \text{ mbps} = d_{min} = 2 \text{ Mbps}$$

$$\therefore U_s = 30 \text{ Mbps}$$

$$U = 300 \text{ kbps}$$

$$\frac{F}{U_s} = ? \quad \left(\frac{30 \times 10^9}{30 \times 10^6} \right) \Rightarrow \underline{1000 \text{ bps}}$$

$$\frac{F}{d_{min}} = ? \quad \left(\frac{30 \times 10^9}{2 \times 10^6} \right) \Rightarrow \underline{15 \text{ Kbps}}$$

$$N \left(\frac{F}{U_s + \sum U_i} \right) = ? \quad 10 \times \left(\frac{30 \times 10^9}{30 \times 10^6 + 3 \times 10^6} \right)$$

$$= \cancel{\left(\frac{30 \times 10^9}{33 \times 10^6} \right)}$$

$$= 0.909 \cdot 10^4 \Rightarrow \underline{9.09 \text{ Kbps}}$$

$$D_{P2P} \geq \max \left\{ 1000, 15 \text{ K}, 9.09 \text{ K} \right\}$$

15 K

$$(ii) N = 100$$

$$U = 7 \text{ Mbps}$$

$$F = 30 \text{ Gbps}$$

$$U_s = 30 \text{ Mbps}$$

$$d_i = 2 \text{ Mbps} \Rightarrow d_{mm} = 2 \text{ Mbps}$$

u =

$$N \times \left(\frac{F}{U_s + \sum u_i} \right) = ? \quad 100 \left(\frac{30 \times 10^9}{30 \times 10^6 + 7 \times 10^5} \right)$$

$$= 10^2 \left(\frac{30 \times 10^9}{300 \times 10^5 + 7 \times 10^5} \right)$$

$$= 10^2 \left(\frac{30 \times 10^9}{307 \times 10^5} \right)$$

$$= \frac{30}{307} \times 10^6$$

$$= 0.9771 \times 10^6$$

$$= 97.71 \text{ K}$$

$$D_{ppr} \geq \max \{ 1000, 1516, 97.71 \text{ K} \}$$

97.71 K

$$(iii) N = 1000, U = 2 \text{ Mbps}$$

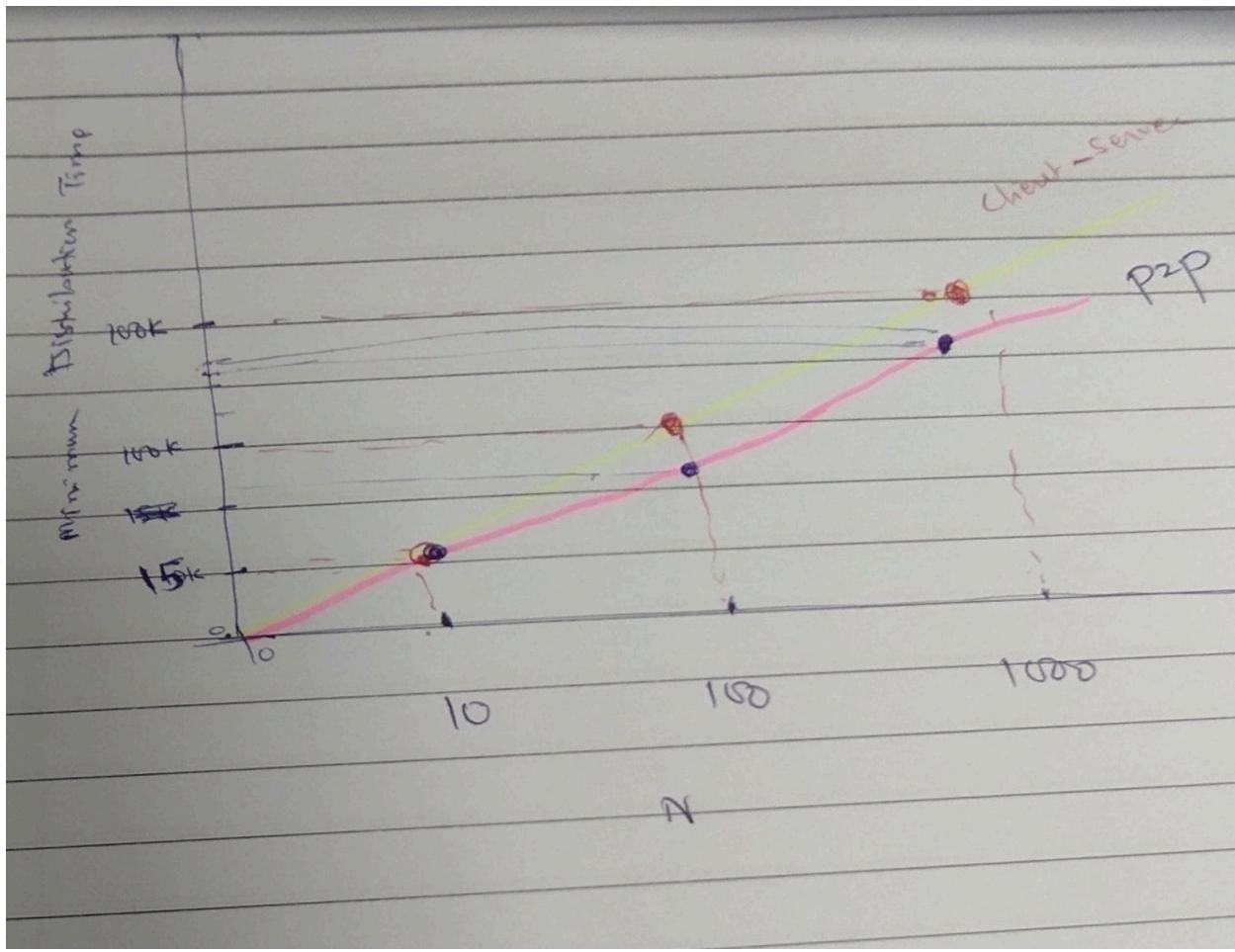
$$N \times \left(\frac{F}{U_s + \sum u_i} \right) = 10^3 \times \left(\frac{30 \times 10^9}{30 \times 10^6 + 2 \times 10^6} \right)$$

$$= 10^3 \left(\frac{30 \times 10^9}{32 \times 10^6} \right)$$

$$= 0.9375 \times 10^6 \Rightarrow 937.5 \text{ K}$$

$$\max \{ 1000, 1516, 937.5 \text{ K} \}$$

M.M.



Q6

Consider the scenario shown below, with four different servers connected to four different clients over four three-hop paths. The four pairs share a common middle hop with a transmission capacity of $R = 300$ Mbps. The four links from the servers to the shared link have a transmission capacity of $Rs = 200$ Mbps. Each of the four links from the shared middle link to a client has a transmission capacity of $Rc = 80$ Mbps. [3points]

[Solution is provided below, and it is also defined in the book on page#43 to 46]

- A) What is the maximum achievable end-end throughput (in Mbps) for each of four client-to-server pairs, assuming that the middle link is fairly shared?

Solution:

$$R = 300 \text{ Mbps} / 4 = 75 \text{ Mbps. End to End Throughput} = \min \{Rs, R, Rc\} = \{200 \text{ Mbps}, 75 \text{ Mbps}, 80 \text{ Mbps}\} = \\ \text{End to End throughput} = 75 \text{ Mbps}$$

- B) Which link is the bottleneck link?

Solution:

The middle link is bottleneck link

- C) Assuming that the servers are sending at the maximum rate possible, what are the link utilizations for the server links (R_s)?

Solution:

$$R_s \text{ link Utilization} = 75/200 = 0.37 \text{ or in \% it is } 37.5\%$$

- D) Assuming that the servers are sending at the maximum rate possible, what are the link utilizations for the client links (R_c)?

Solution:

$$R_c \text{ link utilization} = 75/80 = 0.937 \text{ or in \% it is } 93.75\%$$

- E) Assuming that the servers are sending at the maximum rate possible, what is the link utilizations for the shared link (R)?

Solution:

$$R \text{ link utilization} = 75/75 = 1 \text{ or in \% it is } 100\%$$

Q7

Consider the scenario shown below, with four different servers connected to four different clients over four three-hop paths. The four pairs share a common middle hop with a transmission capacity of $R = 300$ Mbps. The four links from the servers to the shared link have a transmission capacity of $R_s = 200$ Mbps. Each of the four links from the shared middle link to a client has a transmission capacity of $R_c = 70$ Mbps. [3points]

[Solution is provided below, and it is also defined in the book on page#43 to 46]

- A) What is the maximum achievable end-end throughput (in Mbps) for each of four client-to-server pairs, assuming that the middle link is fairly shared?

Solution:

$$R = 300\text{Mbps}/4 = 75\text{Mbps}. \text{ End to End Throughput} = \min \{R_s, R, R_c\} = \{200\text{Mbps}, 75\text{Mbps}, 70\text{Mbps}\} = \\ \text{End to End throughput} = 70\text{Mbps}$$

- B) Which link is the bottleneck link?

Solution:

The middle link is bottleneck link

- C) Assuming that the servers are sending at the maximum rate possible, what are the link utilizations for the server links (R_s)?

Solution:

$$Rs \text{ link Utilization} = 75/200 = 0.37 \text{ or in \% it is } 37.5\%$$

- D) Assuming that the servers are sending at the maximum rate possible, what are the link utilizations for the client links (R_c)?

Solution:

$$Rc \text{ link utilization} = 75/70 = 1.071 \text{ or in \% it is } 107.1\%$$

- E) Assuming that the servers are sending at the maximum rate possible, what are the link utilizations for the shared link (R)?

Solution:

$$R \text{ link utilization} = 75/75 = 1 \text{ or in \% it is } 100\%$$

Q8

Consider the following Network. Suppose the average object size is 1Mbits, and the average request rate from the institution browsers to the origin servers is 15 requests per second. Suppose the HTTP request messages are small and thus create no traffic in the network. Also suppose that the amount of time that it takes from when the router on the Internet side of the access link forwards an HTTP request until it receives the response is 2 seconds. a. What is the ‘traffic intensity’ on the access link (from internet router to institution router)? [3points]

- a. What is the ‘traffic intensity’ on the access link (from internet router to institution router)?

Solution:

$$\text{Traffic intensity} = (1 \text{ Mbits} * 15 \text{ requests/second})/ 15 \text{ Mbps} = 1$$

- b. Suppose the access link is upgraded from 15 Mbps to 100 Mbps, then what would be the ‘traffic intensity’ on the access link (from internet router to institution router)?

Solution:

$$\text{Traffic intensity} = (1 \text{ Mbits} * 15 \text{ requests/second})/ 100 \text{ Mbps} = 0.15$$

- c. Suppose that the access link is left as is, at 15Mbps and instead a Web Cache is provided with the institution network that has a hit rate of 0.4, then what is the average delay in getting a web page. [This was excluded from the quiz]

Solution:

(see page 113 of textbook)

Q9

- P5. Review the car-caravan analogy in Section 1.4. Assume a propagation speed of 100 km/hour. a. Suppose the caravan travels 175 km, beginning in front of one tollbooth, passing

through a second tollbooth, and finishing just after a third toll booth. What is the end-to-end delay? b. Repeat (a), now assuming that there are eight cars in the caravan instead of ten.

Solution

Tollbooths are 75 km apart, and the cars propagate at 100km/hr. A tollbooth services a car at a rate of one car every 12 seconds.

a) There are ten cars. It takes 120 seconds, or 2 minutes, for the first tollbooth to service the 10 cars. Each of these cars has a propagation delay of 45 minutes (travel 75 km) before arriving at the second tollbooth. Thus, all the cars are lined up before the second tollbooth after 47 minutes. The whole process repeats itself for traveling between the second and third tollbooths. It also takes 2 minutes for the third tollbooth to service the 10 cars. Thus the total delay is 96 minutes.

b) Delay between tollbooths is 8×12 seconds plus 45 minutes, i.e., 46 minutes and 36 seconds. The total delay is twice this amount plus 8×12 seconds, i.e., 94 minutes and 48 seconds.

Q10

R18. How long does it take a packet of length 1,000 bytes to propagate over a link of distance 2,500 km, propagation speed 2.5×10^8 m/s, and transmission rate 2 Mbps? More generally, how long does it take a packet of length L to propagate over a link of distance d, propagation speed s, and transmission rate R bps? Does this delay depend on packet length? Does this delay depend on transmission rate?

Solution

10msec; d/s; no; no

Q11

R19. Suppose Host A wants to send a large file to Host B. The path from Host A to Host B has three links, of rates $R_1 = 500$ kbps, $R_2 = 2$ Mbps, and $R_3 = 1$ Mbps. a. Assuming no other traffic in the network, what is the throughput for the file transfer? b. Suppose the file is 4 million bytes. Dividing the file size by the through put, roughly how long will it take to transfer the file to Host B? c. Repeat (a) and (b), but now with R_2 reduced to 100 kbps.

Solution

- a) 500 kbps
- b) 64 seconds
- c) 100kbps; 320 seconds

Homework

NOTE: Solve such question from book exercise

Suppose users share a 2 Mbps link. Also suppose each user transmits continuously

at 1 Mbps when transmitting, but each user transmits only 20 percent

of the time. (See the discussion of statistical multiplexing in Section 1.3.)

- a. When circuit switching is used, how many users can be supported?
- b. For the remainder of this problem, suppose packet switching is used. Why will there be essentially no queuing delay before the link if two or fewer users transmit at the same time? Why will there be a queuing delay if three users transmit at the same time?
- c. Find the probability that a given user is transmitting.
- d. Suppose now there are three users. Find the probability that at any given time, all three users are transmitting simultaneously. Find the fraction of time during which the queue grows

NOTE: Practice book exercise of chapter#01 and 02