Owen Lanum
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TECHNICAL EXPERIENCE

Game Project, Mississippi Coding Academies, January 1, 2021 to February 1, 2021
Goal: Create a fully functional game in HTML CSS and JS.
- Created HTML and CSS elements using JS.
- Created moving objects on a HTML canvas.
- Added hit detection to the objects as well as keyboard controls.
- Learned about functions objects and classes in JS as well as many other expressions and operators

Bootstrap Project, Mississippi Coding Academies, June 8, 2020 to Oct 15, 2020
Goal: Create a Github portfolio page.
- Created a fully responsive portfolio page using Bootstrap 4.
- Added a fully function and responsive carousel to showcase some of my previous and future work.
- Learned how to use CSS Flexbox, grid and many other styling methods along the way

_____ **Project,** Mississippi Coding Academies, June 1, 2019 to May 31, 2020
Goal: Insert project goal here.
- Bullet out accomplishments.
- Bullet out accomplishments.
- Bullet out accomplishments.

TECHNICAL SKILLS

Languages : HTML, CSS JS jQuery
Framework: Bootstrap
Operating Environments : Windows and Linux

EDUCATION

High School: Home school graduate

LEADERSHIP ROLES

Quartermaster for BSA troop 29 2013-2020
- Kept track of all equipment
- Requested replacements when needed to avoid shortages
- Assigned the equipment to the patrols as needed

Honor

BSA Eagle Scout with two silver palms and over 200 hours of community service

VOLUNTEER

Volunteered with FIRST for over 10 years
- Current head referee for FLL
- Field technical advisor for FTC