

# Owen Perry

3D Artist  
Graphic Designer

Owen Michael Perry

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## Portfolio



Last Updated  
Day/MONTH/YEAR

# Technical Skills

<div>Graphic Design</div> <div>Photo Editing</div> <div>Adobe Photoshop</div> <div>Affinity Photo</div> <div>Vector Editing</div> <div>Adobe Illustrator</div> <div>Affinity Designer</div> <div>Page Layouts</div> <div>Affinity Publisher</div>	<div>3D Art</div> <div>Modeling</div> <div>Blender</div> <div>Maya</div> <div>Texturing</div> <div>Adobe Substance Painter</div>
<div>Programming Languages</div> <div>HTML &amp; CSS</div>	<div>Other</div> <div>Libre Office</div> <div>Google Suit</div> <div>Github</div>

# Hobbies

Metal working / Blacksmithing  
3D Printing  
Golf

# Languages

English(C2)  
German(A2)

# Experience

Finger lakes Community Collage

Canandaigua NY USA 14424  
(Video Game Development)

Graphic design

Classes taken for adobe illustrator and photoshop.

3D Art

Class taken for Maya.

Graphic design

Used affinity's suit to make logos, Posters,  
instruction manuals, and advertisements.

3D Art

Blender

Used Blender to Create Scenes using hard  
modeling.

Foliage,Buildings,Furniture