```
ahost::Variable
   # name
   # fullName
   # id
   # value

    numberVariables

   + Variable()
   + Variable()
   + Variable()
   + operator=()
   + operator<()
   + shiftValue()
   + unshiftValue()
   + swapValue()
   + setValue()
   + getValue()
   + getId()
   + getName()
   + getFullName()
   # swap()
     ghost::Action
- data
+ Action()
+ Action()
+ Action()
+ operator=()
+ isSelected()
+ getData()
+ getSecondsRequired()
+ getCostMineral()
+ getCostGas()
+ getCostSupply()
and 8 more...
swap()
```