```
ghost::Random
       + Random()
       + getRandNum()
                #randomVar
ghost::Objective< TypeVariable,
         TypeDomain >
# name
# heuristicValueHelper
# permutation
+ Objective()
+ cost()
+ heuristicVariable()
+ heuristicValue()
+ setHelper()
+ postprocessSatisfaction()
+ postprocessOptimization()
+ getName()
+ initHelper()
+ resetHelper()
+ isPermutation()
# v cost()
# v heuristicVariable()
# v setHelper()
# v_postprocessSatisfaction()
# v postprocessOptimization()
# v heuristicValue()
```