```
ghost::Objective< Building,
       WallinDomain >
# randomVar
# name
# heuristicValueHelper
# permutation
+ Objective()
+ cost()
+ heuristicVariable()
+ heuristicValue()
+ setHelper()
+ postprocessSatisfaction()
+ postprocessOptimization()
+ getName()
+ initHelper()
+ resetHelper()
+ isPermutation()
# v_cost()
# v heuristicVariable()
# v setHelper()
# v postprocessSatisfaction()
# v postprocessOptimization()
# v heuristicValue()
    ghost::WallinObjective
# sizeWall
+ WallinObjective()
# v setHelper()
# v postprocessSatisfaction()
# v postprocessOptimization()
     ghost::TechTreeObj
    + TechTreeObi()

    v_cost()

    v heuristicVariable()
```