ghost::Random - rd - rng numbers + Random() + Random() + operator=() + getRandNum() #randomVar ghost::Objective< TypeVariable, TypeDomain > # name # heuristicValueHelper # permutation + Objective() + cost() + heuristicVariable() + heuristicValue() + setHelper() + postprocessSatisfaction() + postprocessOptimization() + getName() + initHelper() + resetHelper() + isPermutation() # v cost() # v_heuristicVariable() # v setHelper() # v postprocessSatisfaction() # v_postprocessOptimization() # v heuristicValue() ghost::NullObjective < TypeVariable, TypeDomain > + NullObjective() v cost() v_heuristicVariable()

v setHelper()