

## ghost::Variable

# name  
# fullName  
# id  
# value  
- numberVariables

+ Variable()  
+ Variable()  
+ Variable()  
+ operator=()  
+ operator<()  
+ shiftValue()  
+ swapValue()  
+ setValue()  
+ getValue()  
+ getId()  
+ getName()  
+ getFullName()  
# swap()