```
ghost::Objective< Building,
       WallinDomain >
# randomVar
# name
# heuristicValueHelper
+ Objective()
+ cost()
+ heuristicVariable()
+ heuristicValue()
+ setHelper()
+ postprocessSatisfaction()
+ postprocessOptimization()
+ getName()
+ initHelper()
+ resetHelper()
# v cost()
# v heuristic Variable()
# v setHelper()
# v postprocessSatisfaction()
# v postprocessOptimization()
# v heuristicValue()
    ghost::WallinObjective
# sizeWall
+ WallinObjective()
+ v_setHelper()
+ v postprocessSatisfaction()
+ v postprocessOptimization()
      ghost::BuildingObj
+ BuildingObj()
+ v_cost()
+ v heuristicVariable()
+ v postprocessOptimization()
```