```
ghost::Objective< Building,
          WallinDomain >

# randomVar
# name
# heuristicValueHelper
# permutation

+ Objective()
+ cost()
+ heuristicVariable()
+ heuristicValue()
+ setHelper()
+ postprocessSatisfaction()
+ postprocessOptimization()
+ getName()
+ initHelper()
+ resetHelper()
+ isPermutation()
# v_cost()
# v_heuristicVariable()
# v_setHelper()
# v_postprocessSatisfaction()
# v_postprocessOptimization()
# v_heuristicValue()
```

```
ghost::WallinObjective

# sizeWall

+ WallinObjective()
# v_setHelper()
# v_postprocessSatisfaction()
# v_postprocessOptimization()
```

```
ghost::GapObj

+ GapObj()
- v_cost()
- v_heuristicVariable()
- v_setHelper()
- gapSize()
```