```
ghost::Random
  + Random()
  + get_random number()
               #random
      ghost::Objective
# name
+ Objective()
+ cost()
+ heuristic variable()
+ heuristic value()
+ heuristic value()
+ postprocess satisfaction()
+ postprocess optimization()
+ get name()
# required cost()
# expert_heuristic_variable()
# expert_heuristic_value()
# expert_heuristic_value()
# expert_postprocess
satisfaction()
# expert postprocess
 optimization()
```