Caster Quick Reference

1. Numbers

$numb < 01m > \ \dots \dots \dots$	print digits
word number $<09>$	print as words

2. Alphabeta

arch	goof	$_{ m mike}$	$_{ m sierra}$	yankee
brov	hotel	novakeen	tango	zulu
char	india	oscar	uniform	
delta	julia	prime	victor	
echo	kilo	quebec	whiskey	
foxy	lima	romeo	x-rav	

3 Punctuation^d

Ji i diletadtion	
tabby TAB	period dot
shin tabby . SHIFT-TAB	bam ^c
ace SPACE	slash/
clamor!	deckle:
chocky "	semper;
quotes b	angle ^{bf}
hashtag #	^e equals =
dolly \$	questo?
modulo %	atty @
ampersand &	brax ^{bf} []
chicky apostrophe '	backslash\
thin quotes b ''	carrot ^
prekris ^{bf} ()	underscore
starling *	ticky
^e plus +	tickris ^b
comma,	curly ^{bf} {}
boom ^c ,	tilde~~
^e minus	pipe (sim symbol)

4.	Comparisons	
[is]	greater than	>
[is]	less than	. <
[is]	greater [than] [or] equal [to]	>=
[is]	less [than] [or] equal [to]	<=
[is]	equal to	==

^aPrefix with "big" for capitals

5. Directions

auce a up
unce $^{\mathrm{d}}$ \mathbf{down}
ease ^d left
oss ^d right

6. Editing

clear d bkspc
deli ^d del
shock ^d enter
${\rm cancel} \ \dots \dots \ {\bf escape}$
save $\operatorname{\mathbf{ctrl}}$ - $\operatorname{\mathbf{s}}$

7. Selection, movement

shackle select line
\sinh^{ab} \sinh^{c} shift - \dim
queue a b $ctrl$ - $shift$ - $<$ dir $>$
fly $^{\mathrm{a}}$ $^{\mathrm{b}}$ ctrl - $<\!\mathrm{dir}>$
$\operatorname{splat} {}^{\operatorname{a} \operatorname{b}} \ldots \operatorname{ctrl} - \operatorname{del/bkspc}$
$^{\rm a} \ {\rm wally} \ \dots \dots \ {\bf home/end}$
${\rm tell\ sink\ } \dots $
${\rm tell} \ {\rm dock} \ \dots \dots \ {\bf end} \ + {\bf semicolon} \ + \ {\bf enter}$
kraken $ctrl + space$
$\ \ hug < enclose> \ ^e \ \ \ldots \ldots \ \ \ \ \ encloses \ target$

8. Copy and paste

stoosh ^c copy
cut ^c cut
spark ^{c f} paste
$\operatorname{garb}^{\operatorname{c}}$ $\operatorname{\mathbf{double\text{-}click}}$ + $\operatorname{\mathbf{copy}}$
$drop ^{c}$ $double$ -click + paste
duple b duplicate line

^dRepeatable by saying number after

9. Programming core^a

enable < language>		activate	module
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iffae	lodge and
shells	lodge or
shell iffae	lodge not
switch	print to console
breaker	function
default	class
for each	add comment
for loop	long comment
do loop	value not
while loop	return
convert to integer	value true
convert to floating-point	value false
convert to string	

10. Text formatting Capitalisation

yell SOME WORDS
tie Some Words
gerrish b someWords
$sing \ \dots \dots \ Some \ words$
$laws \ \dots \dots \ some \ words$

Spacing

gum gun somewords
spine some-words
snake b some_words
pebble some.words
incline $some/words$
dissent descent some\words

Capitalisation and spacing can be combined into a single command. They may be suffixed by "bow" and then dictation to format (ex: "tie snake bow some words") to aid recognition.

^bLeft key is pressed after

^cSpace bar is pressed after

^dRepeatable by saying number after

^ePrefix with "long" to get spaces either side

^fLeft or right available by prefixing with "left" or "right"

^aTakes optional direction parameter, one of the direction keys from table (5)

^bTakes optional number parameter for repetition

^eTakes prekris, brax, curly, angle, [thin] quotes, tickris

^cTakes optional number parameter, which is used to determine a persistent clipboard slot

^fTakes optional formatting parameters, e.g. "spark tie"

^aSee the CCR languages quick reference in the docs for details of the language specific commands.

^bgerrish defaults to gum, snake to laws

-	-	_							-			
- 1		-	Λ	"	m	r	t	se	3 T	t	ın	n
_	_		u			ıa	L	30	こし	ι		-

set [big]	format	< capitalisati	on > < space	$\mathrm{cing}{>} [\mathrm{bow}]$
	\mathbf{Set}	a standard	/[seconda	ry] forma

[big]	format	<dic1< th=""><th>tation></th><th></th><th></th><th></th><th></th><th></th><th></th><th></th></dic1<>	tation>							
	Apply	the	standa	rd/	[seco	nda	$[\mathbf{y}]$	for	ma	\mathbf{t}
						$\mathbf{t}\mathbf{c}$	di	cta	tio	n

12. Mouse replacement

12. Wodse replacement
kick left click
kick mid middle click
psychic right click
shift right click shift right click
shift click shift click
squat left button down
bench left button up
lean right button down
hoist right button up
colic control left click
$scree\ ^a\\ scroll\ wheel$
curse move cursor by pixels
douglas move cursor on grid
rainbow alternate grid
legion smart text selection
left point mouse to screen left
center point mouse to screen center
right point mouse to screen right

13. Template-based navigation

jump in b move cursor inside next ([{< jump out b move cursor past next)]}> jump back b move cursor inside prev)]}> fill <target> b highlight <target> in line

14. Window management

minimise minimise window
$\ \ \mathrm{maximise}\ \ \ldots \qquad \ \ \mathbf{maximise}\ \ \mathbf{window}$
${\rm remax} \hspace{0.1in} \dots \hspace{0.1in} \hspace{0.1in} \textbf{force} \hspace{0.1in} \textbf{maximise}$
${\rm dredge}\ ^a\ \dots \dots \ {\bf alt}\ +\ {\bf tab}$
switch window display all windows
move window $\ldots\ldots$ move with arrow keys
window left snap window to left
window right snap window to right
show work show active workspaces
new work create a new workspace
${\rm close} \ work \ \dots \dots \ {\bf close} \ {\bf the} \ {\bf current} \ {\bf workspace}$
${\rm close\ all\ workspaces}$
previous work ^a go to the previous workspace
next work ^a go to the next workspace
go work $<\!\!n\!\!>$ go to workspace number n
$\mathrm{send}\ \mathrm{work} < \! \mathrm{n} \! > \ .$ $\mathbf{send}\ \mathbf{the}\ \mathbf{current}\ \mathbf{window}\ \mathbf{to}$
workspace n
$\label{eq:move_move_the_current_window_to} move \ work < n > \ \ \textbf{move the current window to}$
-

move work <n> move the current window to workspace n

15. Repetition

again do repeat last dictation
$\mathrm{again} < \! \mathrm{n} \! > \mathrm{times} \ \ldots \ldots \ \mathbf{repeat} \ \mathbf{last} \ \mathbf{dictation*r}$
record from history open macro recorder
complete save macro
delete recorded macros delete recorded macros

16. Aliasing

alias $<$ dict $>$	alias	highlighted	l text
chain alias < dict >		alias as	CCR

17. Bring me

program/website/folder/file	to	bring	me	as
<key> manually creat</key>	e bri	ing me	bind	ing
to bring me as <key> a</key>	uton	naticall	y cre	ate
bring me binding				
1		,	1 . 1	

bring me <key> open bring me binding</key>						
bring me <key> in explorer/terminal open</key>						
bring me binding in a new window						
remove <key> from bring me</key>						
restore bring me defaults						

18. Dragon

number/spell/dictation/normal/command	
mode switch dragon mode	98
reboot dragon Restarts DN	•

19. Update and Caster Management

clear caster log Clear	s Log Window
update caster U	Jpdates Caster
update dragonfly Update	ates Dragonfly
reboot windows speech recognition	$1 \dots Restarts$
Caster	

 $[^]a$ Takes optional direction parameter, one of the direction keys from table (5)

^bAll of these are asynchronous, and can be cancelled with the word "cancel" if the search is taking too long. See *navigation.py* for a full list of targets.

^aTakes an optional number parameter for repetition

20. Example command chains	window ross
shackle clear	Snap the current window to the right
Select and delete the current line	hand side of the screen
queue lease stoosh three	new work
Store the previous word/variable name in position three	Create a new workspace
•	go work three
queue lease three hug brax	Switch to the third workspace
Enclose the previous three elements in	r
square brackets	move work one
- 4	Move the current window to the first
shackle cut dunce four spark	workspace
Cut the current line, move down four,	,
paste	bring me my pictures in terminal
P	Open a terminal window and cd to my
shin ross wally clear	pictures
ross wally clear four	
snake variable namevariable_name	
curly quotes arch ross deckle quotes brov $ \big\{ "a"\hbox{:"} b" \big\} $	
backslash format command curly	
(python) tell sink print to console spark three new line, print(<third clipboard="" position="">)</third>	