Infinite Runner Platformer
NOBLS

Team members: Owen Shepherd, Bryant Nguyen, Sherry Nguyen, Lucas Laird, Neil Mallick
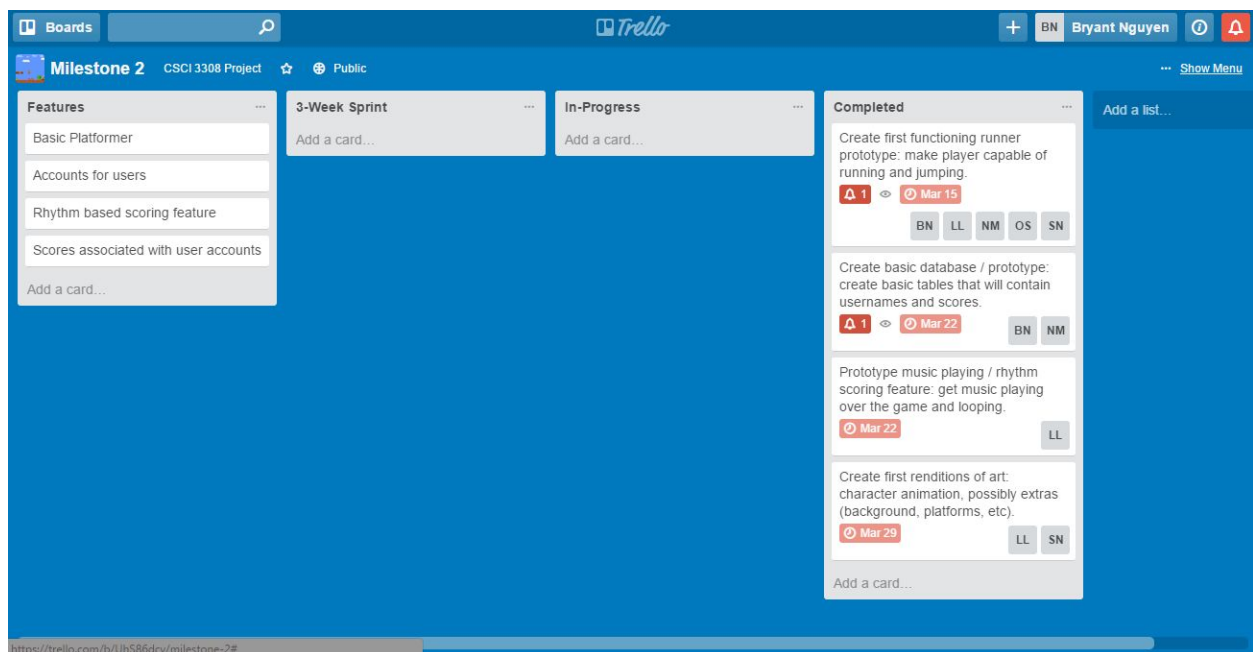
Deployment:

Our app was deployed by using Unity to create a .exe game file to run our game. One can run our app by downloading this .exe file and then proceed to play the game.

VCS Repository:

https://github.com/OwenShepherd/CSCI-3308-Project

Project Tracker:

https://trello.com/b/UhS86dcv/milestone-2

Member contributions:

Feb 12, 2017 – May 4, 2017

Contributions to master, excluding merge commits

OwenShepherd #1
15 commits / 8,934 ++ / 31,115 --

brng9027 #2
9 commits / 31,079 ++ / 4,151 --

lula4266 #3
3 commits / 89,574 ++ / 2 --

shng5175 #4
2 commits / 3,444 ++ / 843 --