

MILESTONE 3

DBMS software: MySQL

Description: Our database will store all of the players' highscores in the game. These will be able to be seen in game.

Scripts to create database, tables, and columns:

```
mysql> CREATE DATABASE csci3308_project;
```

```
mysql> CREATE TABLE highscores (  
    -> ID int NOT NULL AUTO_INCREMENT,  
    -> Username varchar(20) NOT NULL,  
    -> Highscore int NOT NULL,  
    -> PRIMARY KEY (id));
```

Scripts to populate database with data:

```
mysql> INSERT INTO highscores (Username, Highscore)  
    -> VALUES ('<username>', '<highscore>');
```

Database Design Diagram:

