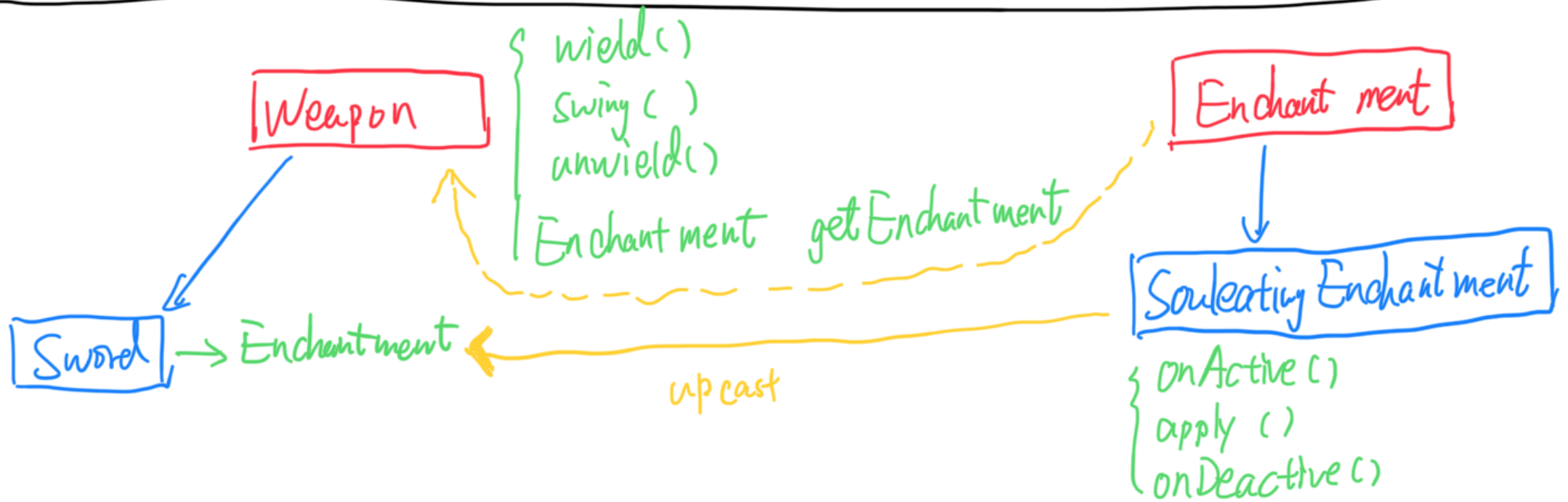


Bridge



Note :

- ① Both `Weapon` and `Enchantment` are interfaces
- ② `Weapon` possess an `Enchantment` interface type object
- ③ By implementing in different ways, the `Weapon` possess different kinds of `enchantment`.

