Fly weight

Potton | > void drink (); Invisibility Potion Holy Water Potion Healing Potion Map < type, potion> Potton Factory if type clossn't exist creet one and store into Map if type exists, return map.get(type)

Note:

- O Use Map to stone Offects
- (2) Each type of diject only be created once
- 3 Many wers can use the should objects

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