

Day 1: Introduction to Machine Learning

Summer STEM: Machine Learning

Department of Electrical and Computer Engineering
NYU Tandon School of Engineering
Brooklyn, New York

June 22, 2020

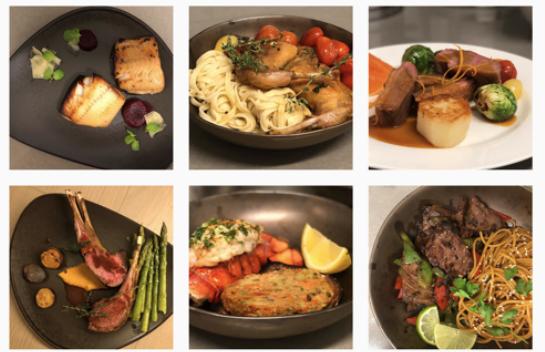
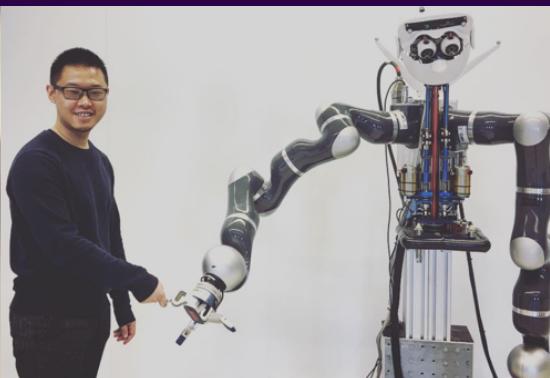
Outline

- 1 Teacher and Student Introductions**
- 2 What is Machine Learning?**
- 3 Course Outline**
- 4 Setting Up Python**
- 5 Basics of Programming in Python Part 1**
- 6 Matrices and Vectors Part 1**
- 7 Basics of Programming in Python Part 2**
- 8 Matrices and Vectors Part 2**
- 9 Demo: Plotting Functions**
- 10 Lab: Visualizing Data**

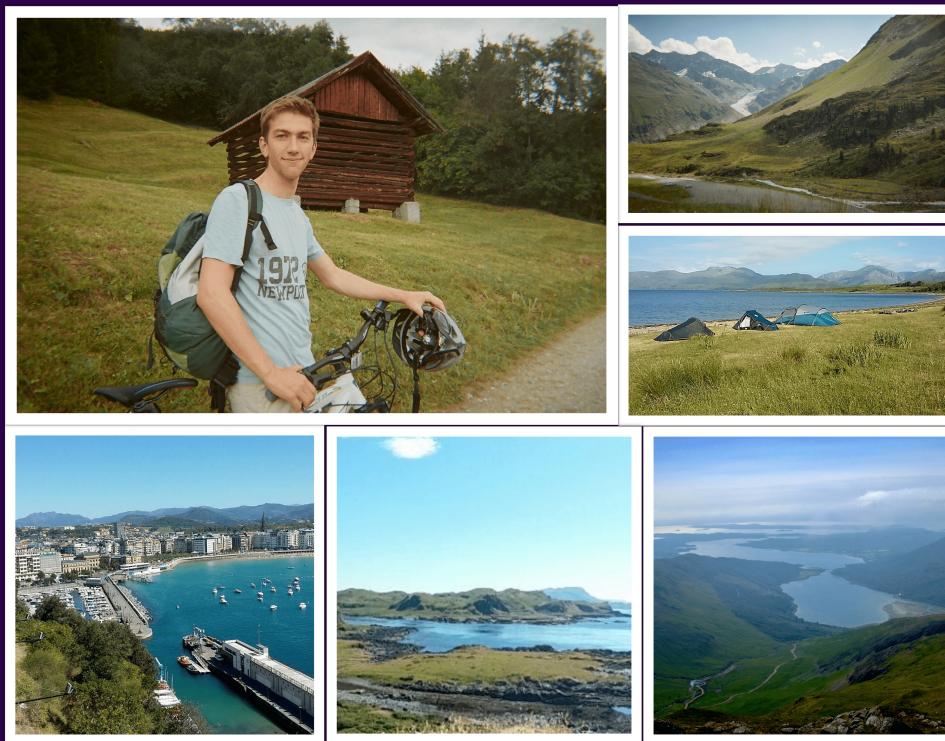
Naman



Huaijiang



Armand



Virinchi



Tell the class about yourself

- Write down the following information:
 - Name
 - Grade
 - Where are you from?
 - What do you want to get out of this class?
 - What is your favourite movie?
 - What is the IMDB score of this movie!
 - What is the category of this movie? (thriller/drama/action, etc)
 - Rate your coding experience from 1 (no experience) to 5 (plenty of experience)!
- Share your answers with the class!
- We'll visualize this dataset using Python later today
 - Link to excel sheet here

Outline

- 1 Teacher and Student Introductions**
- 2 What is Machine Learning?**
- 3 Course Outline**
- 4 Setting Up Python**
- 5 Basics of Programming in Python Part 1**
- 6 Matrices and Vectors Part 1**
- 7 Basics of Programming in Python Part 2**
- 8 Matrices and Vectors Part 2**
- 9 Demo: Plotting Functions**
- 10 Lab: Visualizing Data**

Machine Learning

- Most recent exciting technology

Machine Learning

- Most recent exciting technology
- We use these algorithms dozens of times a day

Machine Learning

- Most recent exciting technology
- We use these algorithms dozens of times a day
 - Search Engine

Machine Learning

- Most recent exciting technology
- We use these algorithms dozens of times a day
 - Search Engine
 - Recommendations

Machine Learning

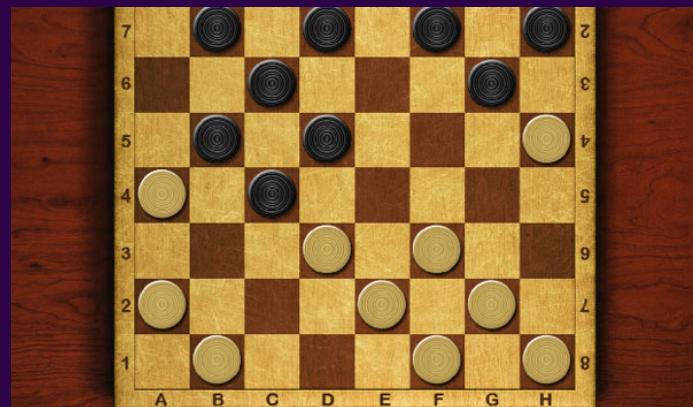
- Most recent exciting technology
- We use these algorithms dozens of times a day
 - Search Engine
 - Recommendations
- Machine Learning is an important component to achieve the big AI dream

Machine Learning

- Most recent exciting technology
- We use these algorithms dozens of times a day
 - Search Engine
 - Recommendations
- Machine Learning is an important component to achieve the big AI dream
- Practice is the key to learn machine learning

Definition

- Machine Learning is a field of study that gives computers the ability to learn without being explicitly programmed.



Example: Digit Recognition



- Challenges with expert approach
 - Simple expert rule breaks down in practice
 - Difficult to translate our knowledge into code
- Machine Learning approach
 - Learned systems do very well on image recognition problems

```
def classify(image):  
    ...  
    nv = count_vert_lines(image)  
    nh = count_horiz_lines(image)  
    ...  
  
    if (nv == 1) and (nh == 1):  
        digit = 7  
    ...  
  
    return digit
```

Machine Learning Problem Pipeline

1 Gather data

Machine Learning Problem Pipeline

- 1** Gather data
- 2** Visualize the data

Machine Learning Problem Pipeline

- 1 Gather data
- 2 Visualize the data
- 3 Formulate ML problem

Machine Learning Problem Pipeline

- 1 Gather data
- 2 Visualize the data
- 3 Formulate ML problem
 - Regression vs Classification

Machine Learning Problem Pipeline

- 1 Gather data
- 2 Visualize the data
- 3 Formulate ML problem
 - Regression vs Classification
 - Choose an appropriate cost function

Machine Learning Problem Pipeline

- 1 Gather data
- 2 Visualize the data
- 3 Formulate ML problem
 - Regression vs Classification
 - Choose an appropriate cost function
- 4 Design the model and train to find the optimal parameters of the model

Machine Learning Problem Pipeline

- 1 Gather data
- 2 Visualize the data
- 3 Formulate ML problem
 - Regression vs Classification
 - Choose an appropriate cost function
- 4 Design the model and train to find the optimal parameters of the model
 - Perform feature engineering

Machine Learning Problem Pipeline

- 1 Gather data
- 2 Visualize the data
- 3 Formulate ML problem
 - Regression vs Classification
 - Choose an appropriate cost function
- 4 Design the model and train to find the optimal parameters of the model
 - Perform feature engineering
 - Construct the design matrix

Machine Learning Problem Pipeline

- 1 Gather data
- 2 Visualize the data
- 3 Formulate ML problem
 - Regression vs Classification
 - Choose an appropriate cost function
- 4 Design the model and train to find the optimal parameters of the model
 - Perform feature engineering
 - Construct the design matrix
 - Validate your choice of hyper-parameters using a validation set

Machine Learning Problem Pipeline

- 1 Gather data
- 2 Visualize the data
- 3 Formulate ML problem
 - Regression vs Classification
 - Choose an appropriate cost function
- 4 Design the model and train to find the optimal parameters of the model
 - Perform feature engineering
 - Construct the design matrix
 - Validate your choice of hyper-parameters using a validation set
- 5 Evaluate the model on a test set

Machine Learning Problem Pipeline

- 1** Gather data
- 2** Visualize the data
- 3** Formulate ML problem
 - Regression vs Classification
 - Choose an appropriate cost function
- 4** Design the model and train to find the optimal parameters of the model
 - Perform feature engineering
 - Construct the design matrix
 - Validate your choice of hyper-parameters using a validation set
- 5** Evaluate the model on a test set
 - If the performance is not satisfactory, go back to step 4

Outline

- 1 Teacher and Student Introductions**
- 2 What is Machine Learning?**
- 3 Course Outline**
- 4 Setting Up Python**
- 5 Basics of Programming in Python Part 1**
- 6 Matrices and Vectors Part 1**
- 7 Basics of Programming in Python Part 2**
- 8 Matrices and Vectors Part 2**
- 9 Demo: Plotting Functions**
- 10 Lab: Visualizing Data**

Course Outline

- Day 1: Introduction to ML
- Day 2: Linear Regression
- Day 3: Overfitting and Generalization
- Day 4: Classification and Logistic Regression
- Day 5: Mini Project
- Day 6: Neural Networks
- Day 7: Convolutional Neural Networks
- Day 8: Deep Generative Models
- Day 9: Final Project
- Day 10: Social Impacts of ML and Final Project Presentations

Course Format, Website, Resources

- Course Website: github.com/huaijiangzhu/SummerML

Course Format, Website, Resources

- Course Website: github.com/huaijiangzhu/SummerML
 - Github: share collections of documents, repositories of code

Course Format, Website, Resources

- Course Website: github.com/huaijiangzhu/SummerML
 - Github: share collections of documents, repositories of code
 - Contains lecture slides, code notebooks, and datasets

Course Format, Website, Resources

- Course Website: github.com/huaijiangzhu/SummerML
 - Github: share collections of documents, repositories of code
 - Contains lecture slides, code notebooks, and datasets
 - Slides and demo code posted before lecture, solutions to the lab posted after

Course Format, Website, Resources

- Course Website: github.com/huaijiangzhu/SummerML
 - Github: share collections of documents, repositories of code
 - Contains lecture slides, code notebooks, and datasets
 - Slides and demo code posted before lecture, solutions to the lab posted after
- After-class discussion: Piazza

Course Format, Website, Resources

- Course Website: github.com/huaijiangzhu/SummerML
 - Github: share collections of documents, repositories of code
 - Contains lecture slides, code notebooks, and datasets
 - Slides and demo code posted before lecture, solutions to the lab posted after
- After-class discussion: Piazza
- We strongly encourage programming in Python via Google Colab

Course Format, Website, Resources

- Course Website: github.com/huaijiangzhu/SummerML
 - Github: share collections of documents, repositories of code
 - Contains lecture slides, code notebooks, and datasets
 - Slides and demo code posted before lecture, solutions to the lab posted after
- After-class discussion: Piazza
- We strongly encourage programming in Python via Google Colab
 - No installation required

Course Format, Website, Resources

- Course Website: github.com/huaijiangzhu/SummerML
 - Github: share collections of documents, repositories of code
 - Contains lecture slides, code notebooks, and datasets
 - Slides and demo code posted before lecture, solutions to the lab posted after
- After-class discussion: Piazza
- We strongly encourage programming in Python via Google Colab
 - No installation required
- We'll give additional resources at the end of each day based on student interest

Outline

- 1 Teacher and Student Introductions**
- 2 What is Machine Learning?**
- 3 Course Outline**
- 4 Setting Up Python**
- 5 Basics of Programming in Python Part 1**
- 6 Matrices and Vectors Part 1**
- 7 Basics of Programming in Python Part 2**
- 8 Matrices and Vectors Part 2**
- 9 Demo: Plotting Functions**
- 10 Lab: Visualizing Data**

Setting Up Python

■ Google Colab

- Interactive programming online
- No installation
- Free GPU for 12 hours

■ Your task:

Register a Google account and set up Google Colab

Run `print('hello world!')`

Save the notebook on your computer

Modules/Libraries/Packages

- NumPy: math, vectors and matrices
- MatPlotLib: plotting graphs, visualizing data
- Pandas: convenient for storing and retrieving data
- Sklearn: convenient wrapper for simple ML problems
- PyTorch: deep learning
- Your task:

Run `import numpy as np`

Play with `np.add()`

Open `demo_python_basics.ipynb` from Github

Outline

- 1 Teacher and Student Introductions**
- 2 What is Machine Learning?**
- 3 Course Outline**
- 4 Setting Up Python**
- 5 Basics of Programming in Python Part 1**
- 6 Matrices and Vectors Part 1**
- 7 Basics of Programming in Python Part 2**
- 8 Matrices and Vectors Part 2**
- 9 Demo: Plotting Functions**
- 10 Lab: Visualizing Data**

Python Basics

■ Program

Python Basics

- Program

- We write operations to be executed on variables

Python Basics

- Program
 - We write operations to be executed on variables
- Variables

Python Basics

- Program
 - We write operations to be executed on variables
- Variables
 - Referencing and interacting with items in the program

Python Basics

- Program
 - We write operations to be executed on variables
- Variables
 - Referencing and interacting with items in the program
- If-Statements

Python Basics

- Program
 - We write operations to be executed on variables
- Variables
 - Referencing and interacting with items in the program
- If-Statements
 - Conditionally execute lines of code

Python Basics

- Program
 - We write operations to be executed on variables
- Variables
 - Referencing and interacting with items in the program
- If-Statements
 - Conditionally execute lines of code
- Functions

Python Basics

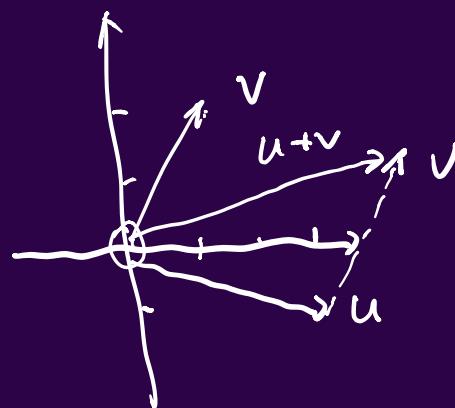
- Program
 - We write operations to be executed on variables
- Variables
 - Referencing and interacting with items in the program
- If-Statements
 - Conditionally execute lines of code
- Functions
 - Reuse lines of code at any time

Outline

- 1 Teacher and Student Introductions**
- 2 What is Machine Learning?**
- 3 Course Outline**
- 4 Setting Up Python**
- 5 Basics of Programming in Python Part 1**
- 6 Matrices and Vectors Part 1**
- 7 Basics of Programming in Python Part 2**
- 8 Matrices and Vectors Part 2**
- 9 Demo: Plotting Functions**
- 10 Lab: Visualizing Data**

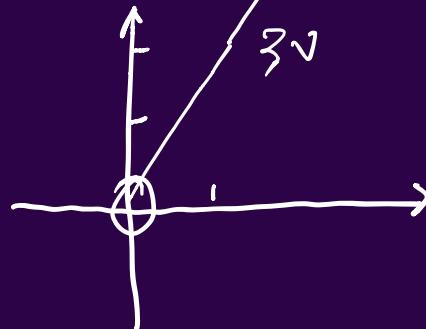
Vectors

- A **vector** is an ordered list of numbers or symbols
 - Represents quantities with magnitude and direction.
 - Ex: Planar force: $\underline{v} = (1, 2)$



Vectors

- Vectors of the same size may be added together, element-wise
 - Ex: $\mathbf{u} = (3, -1)$
 $\mathbf{v} + \mathbf{u} = (1 + 3, 2 + (-1)) = (4, 1)$
- Vectors may be scaled by a number, element-wise
 - Ex: $3\mathbf{v} = (3 \times 1, 3 \times 2) = (3, 6)$



Vectors

- Norm of a vector (L₂ Norm)

- Ex: $\|\mathbf{v}\| = \sqrt{1^2 + 2^2} = \sqrt{5}$

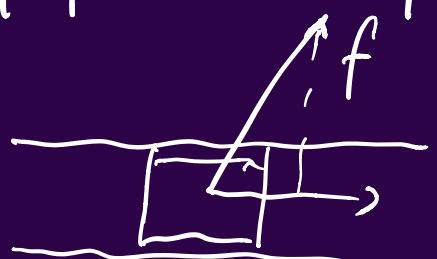
- Inner product: sum of element-wise products of two vectors

- Ex: $\mathbf{u} \cdot \mathbf{v} = 1 \times 3 + 2 \times (-1) = 3 - 2 = 1$

- Gives the angle between two vectors $\cos \theta = \frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{u}\| \|\mathbf{v}\|}$



$$\mathbf{q} \cdot \mathbf{p} = \cos \theta \|\mathbf{q}\|$$



Exercise: Vectors

Let $\mathbf{p} = (3, 2, 9, 4)$ and $\mathbf{q} = (1, 9, 0, 3)$, calculate

- $3\mathbf{q} + 2\mathbf{p}$
- $\mathbf{q} \cdot \mathbf{q}$ and $\|\mathbf{q}\|^2$
- $\mathbf{p} \cdot \mathbf{q}$ and $\|\mathbf{p}\| \|\mathbf{q}\|$
- $\left\| \frac{\mathbf{p}}{\|\mathbf{p}\|} \right\|$

$$3q + 2p = (9, 31, 18, 17)$$

$$p = (3, 2, 9, 4)$$

$$q = (1, 9, 0, 3)$$

$$3q + 2p = 3(1, 9, 0, 3)$$

$$+ 2(3, 2, 9, 4)$$

$$= (3 \times 1, 3 \times 9, 3 \times 0, 3 \times 3)$$

$$+ (2 \times 3, 2 \times 2, 2 \times 9, 2 \times 4)$$

$$q \cdot q = q_1 = \|q\|^2$$

$$q \cdot q = (1, 9, 0, 3) \cdot (1, 9, 0, 3)$$

$$= 1 \times 1 + 9 \times 9 + 0 \times 0 + 3 \times 3$$

$$= 1^2 + 9^2 + 0^2 + 3^2$$

$$= \left(\underbrace{\sqrt{1^2 + 9^2 + 0^2 + 3^2}}_{\|q\|} \right)^2$$

$$\|q\|$$

$$n \wedge - 22 \quad \|n\| \|a\| = \sqrt{\|n\|} \sqrt{\|a\|}$$

$$P \cdot q = 0 \quad \text{if } P \perp q \quad \text{and } 0$$

$$\left\| \frac{P}{\|P\|} \right\| = 1$$

$\frac{P}{\|P\|}$: a normalized vector

the norm for such
vectors is always 1

$$\left(x, y \quad \left\| \frac{x}{\|y\|} \right\| = \frac{\|x\|}{\|y\|} = 1 \right)$$

Matrices

- A **matrix** is a rectangular array of numbers or symbols arranged in rows and columns. We can conceptualize it as a collection of vectors.

Matrices

- A **matrix** is a rectangular array of numbers or symbols arranged in rows and columns. We can conceptualize it as a collection of vectors.

- Ex: 2 by 2 matrix, $M = \begin{bmatrix} 1 & 3 \\ 2 & -1 \end{bmatrix}$

$\mathbf{u} \quad \mathbf{v}$

Matrices

- A **matrix** is a rectangular array of numbers or symbols arranged in rows and columns. We can conceptualize it as a collection of vectors.
 - Ex: 2 by 2 matrix, $M = \begin{bmatrix} 1 & 3 \\ 2 & -1 \end{bmatrix}$
- Matrices of the same shape may be added together, element-wise

Matrices

- A **matrix** is a rectangular array of numbers or symbols arranged in rows and columns. We can conceptualize it as a collection of vectors.

- Ex: 2 by 2 matrix, $M = \begin{bmatrix} 1 & 3 \\ 2 & -1 \end{bmatrix}$

- Matrices of the same shape may be added together, element-wise

- Ex: $A = \begin{bmatrix} 1 & 1 \\ 2 & 1 \end{bmatrix}, B = \begin{bmatrix} 0 & 8 \\ 7 & 11 \end{bmatrix}, A + B = \begin{bmatrix} 1 & 9 \\ 9 & 12 \end{bmatrix}$

Matrices

- A **matrix** is a rectangular array of numbers or symbols arranged in rows and columns. We can conceptualize it as a collection of vectors.

- Ex: 2 by 2 matrix, $M = \begin{bmatrix} 1 & 3 \\ 2 & -1 \end{bmatrix}$

- Matrices of the same shape may be added together, element-wise

- Ex: $A = \begin{bmatrix} 1 & 1 \\ 2 & 1 \end{bmatrix}, B = \begin{bmatrix} 0 & 8 \\ 7 & 11 \end{bmatrix}, A + B = \begin{bmatrix} 1 & 9 \\ 9 & 12 \end{bmatrix}$

- Matrices may be scaled, element-wise

Matrices

- A **matrix** is a rectangular array of numbers or symbols arranged in rows and columns. We can conceptualize it as a collection of vectors.

- Ex: 2 by 2 matrix, $M = \begin{bmatrix} 1 & 3 \\ 2 & -1 \end{bmatrix}$

- Matrices of the same shape may be added together, element-wise

- Ex: $A = \begin{bmatrix} 1 & 1 \\ 2 & 1 \end{bmatrix}, B = \begin{bmatrix} 0 & 8 \\ 7 & 11 \end{bmatrix}, A + B = \begin{bmatrix} 1 & 9 \\ 9 & 12 \end{bmatrix}$

- Matrices may be scaled, element-wise

- Ex: $aB = \begin{bmatrix} 0 & 8a \\ 7a & 11a \end{bmatrix}$, where a is a scalar

Exercise: Matrices

$$\boxed{\begin{bmatrix} 1 & 3 \\ 2 & -1 \\ 4 & 7 \end{bmatrix} + \begin{bmatrix} 9 & 2 \\ -7 & 6 \\ 3 & 1 \end{bmatrix} = ?} \quad \begin{bmatrix} 1+9 & 3+2 \\ 2-7 & -1+6 \\ 4+3 & 7+1 \end{bmatrix} = \begin{bmatrix} 10 & 5 \\ -5 & 5 \\ 7 & 8 \end{bmatrix}$$

$$\blacksquare \quad 2 \begin{bmatrix} 1 & 9 \\ 3 & -2 \end{bmatrix} = ? \begin{bmatrix} 2 & 18 \\ 6 & -4 \end{bmatrix}$$

$$\blacksquare \quad 2\left(\begin{bmatrix} 5 & 1 \\ 1 & -3 \end{bmatrix} + \begin{bmatrix} 3 & 4 \\ 2 & -8 \end{bmatrix}\right) + 3\begin{bmatrix} -2 & 1 \\ 4 & -7 \end{bmatrix} = ?$$

$$\underbrace{2 \begin{bmatrix} 5 & 1 \\ 1 & -3 \end{bmatrix} + 2 \begin{bmatrix} 3 & 4 \\ 2 & -8 \end{bmatrix}}$$

$$2 \left(\underbrace{\begin{bmatrix} 5 & 1 \\ 1 & -3 \end{bmatrix} + \begin{bmatrix} 3 & 4 \\ 2 & -8 \end{bmatrix}}_{= \begin{bmatrix} 8 & 5 \\ 3 & -11 \end{bmatrix}} \right) + 3 \begin{bmatrix} -2 & 1 \\ 4 & -7 \end{bmatrix}$$

$$= 2 \begin{bmatrix} 8 & 5 \\ 3 & -11 \end{bmatrix} + 3 \begin{bmatrix} -2 & 1 \\ 4 & -7 \end{bmatrix}$$

$$= \begin{bmatrix} 10 & 13 \\ 18 & -43 \end{bmatrix}$$

distribution law

$$x, y, z \quad z(x+y) = zx + zy$$

for matrices, 2-scalar

A, B - matrices

$$\alpha(A+B) = \alpha A + \alpha B$$

Vectors and Matrices

- We may consider a vector as a matrix

Vectors and Matrices

- We may consider a vector as a matrix
 - **Row Vector:** shape $(1 \times N)$

$$v = (1, 2, 3)$$

$$v = [1 \ 2 \ 3]$$

Vectors and Matrices

- We may consider a vector as a matrix
 - **Row Vector:** shape $(1 \times N)$
Ex: $\mathbf{v} = [1 \ 2]$

Vectors and Matrices

- We may consider a vector as a matrix
 - **Row Vector:** shape $(1 \times N)$
Ex: $v = [1 \ 2]$
 - **Column Vector:** shape $(N \times 1)$

Vectors and Matrices

- We may consider a vector as a matrix

- **Row Vector:** shape $(1 \times N)$

Ex: $\mathbf{v} = [1 \ 2]$

- **Column Vector:** shape $(N \times 1)$

Ex: $\mathbf{v} = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$

$$\mathbf{v} = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$$

Vectors and Matrices

- We may consider a vector as a matrix
 - **Row Vector:** shape $(1 \times N)$
Ex: $\mathbf{v} = [1 \ 2]$
 - **Column Vector:** shape $(N \times 1)$
Ex: $\mathbf{v} = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$
- We'll consider vectors as column vectors by default

Matrix-vector multiplication

- A matrix and a vector may be multiplied together

Matrix-vector multiplication

- A matrix and a vector may be multiplied together
 - What is 2 times $\underbrace{\text{force } \mathbf{u}}$ plus 3 times $\underbrace{\text{force } \mathbf{v}}$?

Matrix-vector multiplication

- A matrix and a vector may be multiplied together
 - What is 2 times force \mathbf{u} plus 3 times force \mathbf{v} ?
 - Let us define matrix-vector multiplication such that

$$\underbrace{\begin{bmatrix} 1 & 3 \\ 2 & -1 \end{bmatrix}}_{\sim} \underbrace{\begin{bmatrix} 2 \\ 3 \end{bmatrix}}_{\sim} = 2 \times \underbrace{\begin{bmatrix} 1 \\ 2 \end{bmatrix}}_{\sim} + 3 \times \underbrace{\begin{bmatrix} 3 \\ -1 \end{bmatrix}}_{\sim}$$

Matrix-vector multiplication

- A matrix and a vector may be multiplied together

- What is 2 times force \mathbf{u} plus 3 times force \mathbf{v} ?

- Let us define matrix-vector multiplication such that

$$\left[\begin{array}{cc} 1 & 3 \\ 2 & -1 \end{array} \right] \left[\begin{array}{c} 2 \\ 3 \end{array} \right] = 2 \times \left[\begin{array}{c} 1 \\ 2 \end{array} \right] + 3 \times \left[\begin{array}{c} 3 \\ -1 \end{array} \right] = \left[\begin{array}{c} 2 \\ 4 \end{array} \right] + \left[\begin{array}{c} 9 \\ -3 \end{array} \right] = \left[\begin{array}{c} 11 \\ 1 \end{array} \right]$$

- What is 4 times force \mathbf{u} plus 2 times force \mathbf{v} as matrix-vector multiplication?

$$\left(\left[\begin{array}{cc} 1 & 3 \\ 2 & -1 \end{array} \right] \left[\begin{array}{c} 4 \\ 2 \end{array} \right] \right) = 4 \left[\begin{array}{c} 1 \\ 2 \end{array} \right] + 2 \left[\begin{array}{c} 3 \\ -1 \end{array} \right] = \left[\begin{array}{c} 4 \\ 8 \end{array} \right] + \left[\begin{array}{c} 6 \\ -2 \end{array} \right] = \left[\begin{array}{c} 10 \\ 6 \end{array} \right]$$

Matrix-vector multiplication

- A matrix and a vector may be multiplied together

- What is 2 times force \mathbf{u} plus 3 times force \mathbf{v} ?

- Let us define matrix-vector multiplication such that

$$\begin{bmatrix} 1 & 3 \\ 2 & -1 \end{bmatrix} \begin{bmatrix} 2 \\ 3 \end{bmatrix} = 2 \times \begin{bmatrix} 1 \\ 2 \end{bmatrix} + 3 \times \begin{bmatrix} 3 \\ -1 \end{bmatrix}$$

- What is 4 times force \mathbf{u} plus 2 times force \mathbf{v} as matrix-vector multiplication?

- Take a guess:

$$\begin{bmatrix} 1 & 3 \\ 2 & -1 \end{bmatrix} \begin{bmatrix} 2 & 4 \\ 3 & 2 \end{bmatrix} = ? \quad \begin{bmatrix} 11 & 10 \\ 1 & 6 \end{bmatrix}$$

The diagram illustrates the multiplication of two matrices. The first matrix is a 2x2 matrix with columns [1, 3] and [2, -1]. The second matrix is a 2x2 matrix with rows [2, 4] and [3, 2]. The result is a 2x2 matrix with entries 11 and 10 in the top-left, and 1 and 6 in the bottom-right. Brackets under the first matrix group its columns, and brackets under the second matrix group its rows. Arrows point from the bottom-right entries of the result matrix to the bottom-right entries of the second matrix, indicating they are the result of the dot product of the second column of the first matrix and the first row of the second matrix.

Matrix-vector multiplication

- A matrix and a vector may be multiplied together

- What is 2 times force \mathbf{u} plus 3 times force \mathbf{v} ?

- Let us define matrix-vector multiplication such that

$$\begin{bmatrix} 1 & 3 \\ 2 & -1 \end{bmatrix} \begin{bmatrix} 2 \\ 3 \end{bmatrix} = 2 \times \begin{bmatrix} 1 \\ 2 \end{bmatrix} + 3 \times \begin{bmatrix} 3 \\ -1 \end{bmatrix}$$

- What is 4 times force \mathbf{u} plus 2 times force \mathbf{v} as matrix-vector multiplication?

- Take a guess: $\begin{bmatrix} 1 & 3 \\ 2 & -1 \end{bmatrix} \begin{bmatrix} 2 & 4 \\ 3 & 2 \end{bmatrix} = ?$

- More in the afternoon.

Outline

- 1 Teacher and Student Introductions**
- 2 What is Machine Learning?**
- 3 Course Outline**
- 4 Setting Up Python**
- 5 Basics of Programming in Python Part 1**
- 6 Matrices and Vectors Part 1**
- 7 Basics of Programming in Python Part 2**
- 8 Matrices and Vectors Part 2**
- 9 Demo: Plotting Functions**
- 10 Lab: Visualizing Data**

Python Basics

■ Lists

Python Basics

- Lists

- Store an ordered collection of data

Python Basics

- Lists

- Store an ordered collection of data

- Loops

Python Basics

- Lists

- Store an ordered collection of data

- Loops

- Conditionally re-execute code

Python Basics

- Lists
 - Store an ordered collection of data
- Loops
 - Conditionally re-execute code
- Strings

Python Basics

- Lists
 - Store an ordered collection of data
- Loops
 - Conditionally re-execute code
- Strings
 - Words and sentences are treated as lists of characters

Python Basics

- Lists
 - Store an ordered collection of data
- Loops
 - Conditionally re-execute code
- Strings
 - Words and sentences are treated as lists of characters
- Classes (advanced)

Python Basics

- Lists
 - Store an ordered collection of data
- Loops
 - Conditionally re-execute code
- Strings
 - Words and sentences are treated as lists of characters
- Classes (advanced)
 - Making your own data-type. Functions and variables made to be associated with it too.

Lab: Python Basics

- Write a function to find the second largest number in a list
(Hint: use `sort()`)
- Define a class which has at least two methods:
 - `getString`: to get a string from console input (Hint: use `input()`)
 - `printString`: to print the string in upper case (Hint: use `upper()`)
- Write a test function to test the class methods.

Outline

- 1 Teacher and Student Introductions**
- 2 What is Machine Learning?**
- 3 Course Outline**
- 4 Setting Up Python**
- 5 Basics of Programming in Python Part 1**
- 6 Matrices and Vectors Part 1**
- 7 Basics of Programming in Python Part 2**
- 8 Matrices and Vectors Part 2**
- 9 Demo: Plotting Functions**
- 10 Lab: Visualizing Data**

More About Matrices

- Matrices may be multiplied together provided their shapes meet the criteria

More About Matrices

- Matrices may be multiplied together provided their shapes meet the criteria

$$\mathbf{A} = \begin{bmatrix} 1 & 2 \\ 2 & 3 \end{bmatrix}$$

↑ }
2x2 matrix

$$\mathbf{B} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

$$(AB)_{ij} = \sum_{k=1}^N A_{ik} B_{kj}$$

$$\sum_{k=1}^N A_{ik} B_{kj}$$

$$A_{11} = 1 \quad = a_1 + a_2 + \dots + a_N$$

$$A_{12} = 2 \quad \left\{ \begin{array}{l} (AB)_{ij} = A_{i1} B_{1j} \\ + A_{i2} B_{2j} \end{array} \right\}$$

$$A_{21} = 2$$

$$A_{22} = 3$$

$$A_{31} = 1$$

$$C = AB$$

$i : 1$ to # rows of C
 $j : 1$ to # cols of B

More About Matrices

- Matrices may be multiplied together provided their shapes meet the criteria

- $(AB)_{ij} = \sum_{k=1}^N A_{ik}B_{kj}$

- Inner product of the i -th row of A and the j -th column of B

$$A = \begin{bmatrix} 1 & 2 \\ 2 & 3 \\ 1 & 3 \end{bmatrix} \quad B = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \quad u = (u_1, u_2, \dots, u_N)$$
$$v = (v_1, v_2, \dots, v_N)$$

$$u \cdot v = \underbrace{\sum_{i=1}^N u_i v_i}_{\sim}$$

$$C = AB$$

C_{ij} 3 by 2 matrix

More About Matrices

- Matrices may be multiplied together provided their shapes meet the criteria

- $(AB)_{ij} = \sum_{k=1}^N A_{ik}B_{kj}$

- Inner product of the i -th row of A and the j -th column of B

- Criteria: for AB to be valid, # cols of A must equal the # rows of B

$$A = \begin{bmatrix} 1 & 2 \\ 2 & 3 \\ 1 & 3 \end{bmatrix} \quad B = \begin{bmatrix} 1 & -3 \\ -5 & 2 \end{bmatrix} \quad C_{11} = (1, 2) \cdot (1, -5)$$

$$C_{12} = (1, 2) \cdot (-3, 2)$$

$$C_{21} = (2, 3) \cdot (1, -5)$$

$$C_{31} = (1, 3) \cdot (1, -5) \quad C_{22} = (2, 3) \cdot (-3, 2)$$

$$C_{32} = (1, 3) \cdot (-3, 2)$$

More About Matrices

- Matrices may be multiplied together provided their shapes meet the criteria
 - $(AB)_{ij} = \sum_{k=1}^N A_{ik}B_{kj}$
 - Inner product of the i -th row of A and the j -th column of B
 - Criteria: for AB to be valid, # cols of A must equal the # rows of B
 - Result is a matrix with shape (# rows A, # cols B)

More About Matrices

- Matrices may be multiplied together provided their shapes meet the criteria

- $(AB)_{ij} = \sum_{k=1}^N A_{ik}B_{kj}$

- Inner product of the i -th row of A and the j -th column of B

- Criteria: for AB to be valid, # cols of A must equal the # rows of B

- Result is a matrix with shape (# rows A, # cols B)

- $\begin{bmatrix} 1 & 3 \\ 2 & -1 \end{bmatrix} \begin{bmatrix} 2 \\ 3 \end{bmatrix} = ?$, $\begin{bmatrix} 1 & 3 \\ 2 & -1 \end{bmatrix} \begin{bmatrix} 2 & 4 \\ 3 & 2 \end{bmatrix} = ?$

More About Matrices

- Matrices may be multiplied together provided their shapes meet the criteria

- $(AB)_{ij} = \sum_{k=1}^N A_{ik}B_{kj}$
- Inner product of the i -th row of A and the j -th column of B
- Criteria: for AB to be valid, # cols of A must equal the # rows of B
- Result is a matrix with shape (# rows A, # cols B)
- $\begin{bmatrix} 1 & 3 \\ 2 & -1 \end{bmatrix} \begin{bmatrix} 2 \\ 3 \end{bmatrix} = ?$, $\begin{bmatrix} 1 & 3 \\ 2 & -1 \end{bmatrix} \begin{bmatrix} 2 & 4 \\ 3 & 2 \end{bmatrix} = ?$
- $\begin{bmatrix} 2 & 4 \\ 3 & 2 \end{bmatrix} \begin{bmatrix} 1 & 3 \\ 2 & -1 \end{bmatrix} = ?$

More About Matrices

- Matrices may be multiplied together provided their shapes meet the criteria

- $(AB)_{ij} = \sum_{k=1}^N A_{ik}B_{kj}$

- Inner product of the i -th row of A and the j -th column of B

- Criteria: for AB to be valid, # cols of A must equal the # rows of B

- Result is a matrix with shape (# rows A, # cols B)

- $\begin{bmatrix} 1 & 3 \\ 2 & -1 \end{bmatrix} \begin{bmatrix} 2 \\ 3 \end{bmatrix} = ?$, $\begin{bmatrix} 1 & 3 \\ 2 & -1 \end{bmatrix} \begin{bmatrix} 2 & 4 \\ 3 & 2 \end{bmatrix} = ?$

- $\begin{bmatrix} 2 & 4 \\ 3 & 2 \end{bmatrix} \begin{bmatrix} 1 & 3 \\ 2 & -1 \end{bmatrix} = ?$

- In general, $AB \neq BA$

$$C = \begin{bmatrix} 10 & 2 \\ 7 & 7 \end{bmatrix}$$

$$C_{11} : (2, 4) \cdot (1, 2) = 10$$

$$C_{12} : (2, 4) \cdot (3, -1) = 2$$

$$C_{21} : (3, 2) \cdot (1, 2) = 7$$

$$C_{22} : (3, 2) \cdot (3, -1) = 7$$

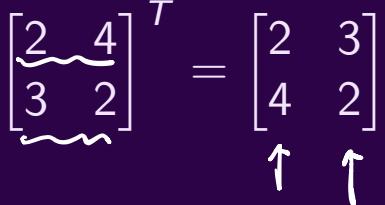
More About Matrices

- **Transpose:** A^T swaps the rows and columns of matrix A

More About Matrices

- **Transpose:** A^T swaps the rows and columns of matrix A

- Ex: $\begin{bmatrix} 2 \\ 3 \end{bmatrix}^T = [2 \ 3]$ and $\begin{bmatrix} 2 & 4 \\ 3 & 2 \end{bmatrix}^T = \begin{bmatrix} 2 & 3 \\ 4 & 2 \end{bmatrix}$



More About Matrices

■ **Transpose:** A^T swaps the rows and columns of matrix A

■ Ex: $\begin{bmatrix} 2 \\ 3 \end{bmatrix}^T = [2 \ 3]$ and $\begin{bmatrix} 2 & 4 \\ 3 & 2 \end{bmatrix}^T = \begin{bmatrix} 2 & 3 \\ 4 & 2 \end{bmatrix}$

■ $[2 \ 3] \begin{bmatrix} 1 & 2 \\ 3 & -1 \end{bmatrix} = ? \quad \begin{bmatrix} 2+9 & 4-3 \end{bmatrix} = \underbrace{\begin{bmatrix} 11 & 1 \end{bmatrix}}$

$$\begin{bmatrix} 1 & 3 \\ 2 & -1 \end{bmatrix} \begin{bmatrix} 2 \\ 3 \end{bmatrix} = \begin{bmatrix} 11 \\ 1 \end{bmatrix} \quad T$$

More About Matrices

- **Transpose:** A^T swaps the rows and columns of matrix A

- Ex: $\begin{bmatrix} 2 \\ 3 \end{bmatrix}^T = [2 \ 3]$ and $\begin{bmatrix} 2 & 4 \\ 3 & 2 \end{bmatrix}^T = \begin{bmatrix} 2 & 3 \\ 4 & 2 \end{bmatrix}$

- $[2 \ 3] \begin{bmatrix} 1 & 2 \\ 3 & -1 \end{bmatrix} = ?$ $v \cdot v = v^T v = \|v\|^2$

- $(AB)^T = B^T A^T$

Ex. $v = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$ $v^T v = [1 \ 2] \begin{bmatrix} 1 \\ 2 \end{bmatrix}$

$$v^T = [1 \ 2] = 5$$

More About Matrices

- **Transpose:** A^T swaps the rows and columns of matrix A
- Ex: $\begin{bmatrix} 2 \\ 3 \end{bmatrix}^T = [2 \ 3]$ and $\begin{bmatrix} 2 & 4 \\ 3 & 2 \end{bmatrix}^T = \begin{bmatrix} 2 & 3 \\ 4 & 2 \end{bmatrix}$
- $[2 \ 3] \begin{bmatrix} 1 & 2 \\ 3 & -1 \end{bmatrix} = ?$
- $(AB)^T = B^T A^T$
- **Inverse:** A^{-1} satisfies the equation $AA^{-1} = A^{-1}A = \mathbb{I}$

More About Matrices

- **Transpose:** A^T swaps the rows and columns of matrix A
- Ex: $\begin{bmatrix} 2 \\ 3 \end{bmatrix}^T = [2 \ 3]$ and $\begin{bmatrix} 2 & 4 \\ 3 & 2 \end{bmatrix}^T = \begin{bmatrix} 2 & 3 \\ 4 & 2 \end{bmatrix}$
- $[2 \ 3] \begin{bmatrix} 1 & 2 \\ 3 & -1 \end{bmatrix} = ?$
- $(AB)^T = B^T A^T$
- **Inverse:** A^{-1} satisfies the equation $AA^{-1} = A^{-1}A = \mathbb{I}$
 - Square matrices only!

Exercise: Playing with NumPy

- NumPy: Python package for linear algebra
- Open `demo_vectors_matrices.ipynb`

Outline

- 1 Teacher and Student Introductions**
- 2 What is Machine Learning?**
- 3 Course Outline**
- 4 Setting Up Python**
- 5 Basics of Programming in Python Part 1**
- 6 Matrices and Vectors Part 1**
- 7 Basics of Programming in Python Part 2**
- 8 Matrices and Vectors Part 2**
- 9 Demo: Plotting Functions**
- 10 Lab: Visualizing Data**

Demo: Plotting Functions

- Generate and plot the following functions in Python:
 - Scatter plot of points: $(0,1), (2,3), (5,2), (4,1)$
 - Straight Line: $y = mx + b$
 - Sine-wave $y = \sin(x)$
 - Polynomial e.g. $y = x^3 + 2$
 - Exponential e.g. $y = e^{-2x}$
 - Gaussian (Use $\sigma = 0.5$)
 - Choose a function of your own
- Create separate plots for each of the functions, Compute the mean and variance of each function
- Use Wikipedia and Numpy Documentation to search for mathematical formulas and python functions

Outline

- 1 Teacher and Student Introductions**
- 2 What is Machine Learning?**
- 3 Course Outline**
- 4 Setting Up Python**
- 5 Basics of Programming in Python Part 1**
- 6 Matrices and Vectors Part 1**
- 7 Basics of Programming in Python Part 2**
- 8 Matrices and Vectors Part 2**
- 9 Demo: Plotting Functions**
- 10 Lab: Visualizing Data**

Looking at our ice-breaker data in spreadsheets

- Columns have labels in the first row
- Collected data (numbers, words) follow below
- Let's export it to a Comma-Separated Values (CSV) file and open it

These slides have been modified from the original slides provided through the courtesy of Nikola, Akshaj, Aishwarya, and Jack.