termvar, x, y, z, f			
modName, M			
i, j			
prog	::=		Program
	|	$topMod_1 \; ... \; topMod_i$	
topMod	::=		Top level module
	|	module $M_1 : \{modSig\}$ module $M_2\{modBody\}$	
	|	mod	
	|	module $M_1 : \{modSig\}$	
mod	::=		Modules
	|	module $M\{modBody\}$	
	|	module $M(x_1 : M_1, \; ..., x_i : M_i)\{modBody\}$	
	|	module $M = M_1(M_2)$	
modBody	::=		Module body
	|	$importExp_1 \; ... \; importExp_i \; topDef_1 \; ... \; topDef_j$	Import a module
	|	$topDef_1 \; ... \; topDef_i$	Top level definition.
importExp	::=		Import Expression
	|	import $x(y_1, \; ...., \; y_i)$	
	|	import $x(y_1, \; ...., \; y_i)$ hiding $(z_1, \; ..., \; z_j)$	
topDef	::=		Top level definitions
	|	struct $x\{\}$	Structs
	|	class $x\{\}$	Classes
	|	$funDef$	Function Definitions
funDef	::=		Top-level functon definitions
	|	$x_1 : funType \; x_2 \; funParams = \mathbf{t}$	Functional Style
	|	$x_1 : funType \; x_2(funParams)\{ \; \mathbf{t} \; \}$	Swift Style
funType	::=		Function Types
	|	$T_1 \rightarrow \; ... \; \rightarrow T_i$	
funParams	::=		Function Parameters
	|	$y_1, \; ..., y_i$	
modSig	::=		Module Signature
K	::=		Kinds
T	::=		Types
	|	?	The dynamic type.