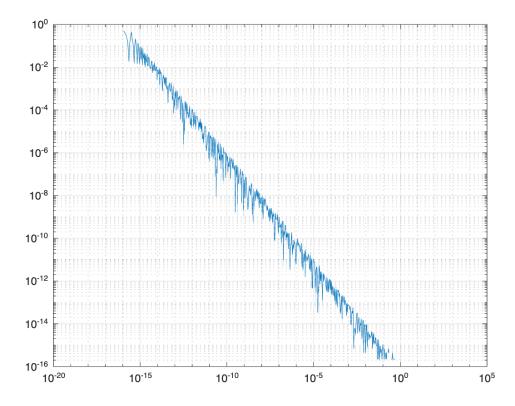
Aufgabe1



Aufgabe 2

```
cl c; cl ear;
```

```
format long

x_node = [0.0 1.0 2.0 3.0 4.0];
f_node = [0.0 0.031250 0.131687 0.237304 0.327680];

x = 0:0.01:4;
y = (x./(x+1)).^5;
% 0.6 是要推断的点
```

2.1 Grad 1

2.2 Grad 4

```
f4 = LagrangePol ynom(0. 6, 4, x_node, f_node)

f4 = 0.005398678400000

df4 = LagrangeDeri vPol ynom(0. 6, 4, x_node, f_node)

df4 = 0.046592649333333
```

2.3 Grad 80

```
% 不使用原来的 x, fx, 而是使用[0.0,4.0]区间内的 x 和对应的 y
x80 = 0:0.05:4;
y80 = (x80./(x80+1)).^5;
f80 = LagrangePol ynom(0.6,80,x80,y80)

f80 =
    0.007415771484375

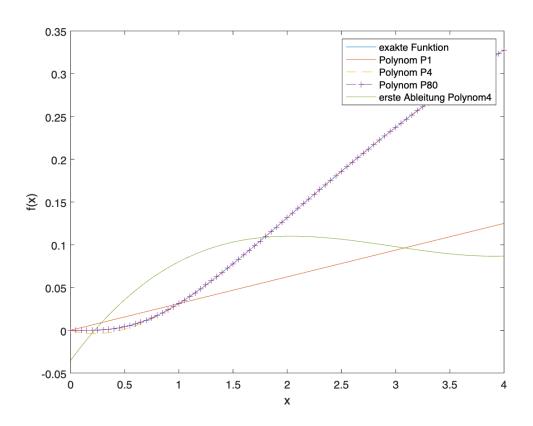
df80 = LagrangeDeri vPol ynom(0.6,80,x80,y80)

df80 =
    0.038623370313570
```

Plot

```
plot(x, y, ...
    x, LagrangePol ynom(x, 1, x_node, f_node), ...
    x, LagrangePol ynom(x, 4, x_node, f_node), '---', ...
    x80, LagrangePol ynom(x80, 80, x80, y80), '--+', ...
    x, LagrangeDeri vPol ynom(x, 4, x_node, f_node))
xl abel ('x');
```

```
ylabel('f(x)');
legend('exakte Funktion','Polynom P1','Polynom P4',...
'Polynom P80','erste Ableitung Polynom4')
```



```
function x_numeric = lineintersection(P1, P2)
% "计算两个点的交点的数值解";
y = kx + b y = 2, b=1
% k=(y2-y1)/(x2-x1)
k = (P2(2) - P1(2))/(P2(1) - P1(1));
x_numeric = 1/k;
end
function wert_basis = LagrangeBasis(x, n, i, x_node)
wert_basis = 1;
for k = 1: n+1
    if k \sim = i
        wert_basis = wert_basis . * (x - x_node ...
            (k))./(x_node(i) - x_node(k));
%
      el se
%
          wert_basis = wert_basis*1;
    end
end
end
functi on wert_pol y = LagrangePol ynom(x, n, x_node, f_node)
wert_poly = 0;
```

```
% 原版是 k = 1: n+1 , i 对应课件
for i = 1: n+1
    wert_poly = wert_poly + LagrangeBasis(x, n, i, x_node). *f_node(i);
end
end
function wert_dBasis = LagrangeDerivBasis(x, n, i, x_node)
wert_dBasis=0;
for m=1: n+1
    val ue_i nner=1;
    if m~=i
        for k=1: n+1
             if k \sim = i && k \sim = m
                 val ue_i nner=val ue_i nner. *(x-x_node(k))/(x_node(i)-x_node(k));
             % el se
                   val ue_i nner = 1. *val ue_i nner;
             end
        end
        wert_dBasis = wert_dBasis + value_inner . / (x_node(i) - x_node(m));
    % el se
    %
          wert_dBasi s=wert_dBasi s;
    end
end
end
function wert_dpol y = LagrangeDeri vPol ynom(x, n, x_node, f_node)
wert_dpol y = 0;
for i = 1: n+1
    wert_dpol y = wert_dpol y + LagrangeDeri vBasi s(x, n, i, x_node). *f_node(i);
end
end
```