OWEN HELLUM

Contact

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GitHub: github.com/owmacohe

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Game Projects

Souperhero - GAMERella Global Game Jam

Squash Inc. iSim - Web game

Arbitrium South - 2D pixel text adventure game (alpha)

Lost In Telegraphy - 2D pixel research game

The Time Conundrum - 2D pixel platformer game

Get Home - 3D environment

Code Quest - 2D pixel RPG

Other Projects

sitelen sike - Toki Pona writing system

Image To Audio Generator - Multimedia web experiment

Arbitrium South Prototype - 2D pixel text adventure game (web)

Other small works - Miscellaneous web projects

Subway Animation - 3D environment and animation

Interests

Game design

Web design

Film

Theatre

Animation

Photography

Education

Bacholor of Computer Science

Concordia University

Computer Applications - Computation Arts Major program

Co-op program

2019 to present

Ontario High School Diploma

Bowmanville High School

French Immersion Program

Advanced Placement Math

2015 to 2019

Software

Unity (2D and 3D)

Web languages (HTML, CSS, & JS)

Blender

Adobe Illustrator

Java languages (Java & C#)

Organizations & Experience

Concordia Undergraduate Student Research Award (CUSRA)

Undergraduate Researcher at Health-X Lab (co-op placement)

VR neurosurgery planning system design, testing, and paper writing

May 2021 to August 2021

Technoculture Arts and Games Institute (TAG)

Undergraduate Member

2021 to present

LaMira Rose Theatre Collective

Actor, 2021 production of "Blank Canvas"

Actor, 2019 production of "Concealer"

2019 to present

Autodidacts Concordia Theatre (ACT)

Actor, 2021 production of "The Red Line"

2019 to 2021

Artist Statement

Resume PDF