

# Object Oriented Programming

COMP6699001 / Jude Joseph Lamug Martinez



# Final Project

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# Project Report: Student Result Recording System

## I. Program Description

Student Result Recording System is a simple grading system for teachers or lecturers to input student's grades, rank, and transcript them. Using NetBeans IDE, the design of the application is fairly minimal and user friendly. The application uses javax.swing.JFrame for the interface. With this application, teachers can be facilitated and shorten their time in compiling student's grades.

## II. Class Diagram



### III. Application Flow

**Student Result Systems**

**Student Records**

Student ID:   
 Firstname:   
 Surname:   
 Course Code:   
 Character Building:   
 Indonesian:   
 Mathematics:   
 History:   
 English:   
 Arts:   
 Physical Education:   
 Entrepreneurship:   
 Biology:   
 Physics:   
 Chemistry:   
 Economics:   
 Total Score:   
 Average:

**Grades**

Transcript Ranking Exit  
Delete Reset

Student ID	Course Code	Character Building	Indonesian	Mathematics	History	English	Arts	Physical Education	Entrepreneurship	Biology	Physics	Chemistry	Economics	Total Score	Average
------------	-------------	--------------------	------------	-------------	---------	---------	------	--------------------	------------------	---------	---------	-----------	-----------	-------------	---------

Program run, first appearance.

**Student Result Systems**

**Student Records**

Student ID:   
 Firstname:   
 Surname:   
 Course Code:   
 Character Building:   
 Indonesian:   
 Mathematics:   
 History:   
 English:   
 Arts:   
 Physical Education:   
 Entrepreneurship:   
 Biology:   
 Physics:   
 Chemistry:   
 Economics:   
 Total Score:   
 Average:

**Grades**

Transcript Ranking Exit  
Delete Reset

Student ID	Course Code	Character Building	Indonesian	Mathematics	History	English	Arts	Physical Education	Entrepreneurship	Biology	Physics	Chemistry	Economics	Total Score	Average
------------	-------------	--------------------	------------	-------------	---------	---------	------	--------------------	------------------	---------	---------	-----------	-----------	-------------	---------

Input Student ID, Firstname, Surname, scores, and choose Course Code.

**Student Result Systems**

**Student Records**

Student ID:   
 Firstname:   
 Surname:   
 Course Code:   
 Character Building:   
 Indonesian:   
 Mathematics:   
 History:   
 English:   
 Arts:   
 Physical Education:   
 Entrepreneurship:   
 Biology:   
 Physics:   
 Chemistry:   
 Economics:   
 Total Score:   
 Average:

**Grades**

Student Result Recording Systems  
 =====  
 2502019180, Christopher Owen  
 Character Building : 90  
 Indonesian : 85  
 Mathematics : 95  
 History : 85  
 English : 90  
 Arts : 95  
 Physical Education : 95  
 Entrepreneurship : 80  
 Biology : 85  
 Physics : 90  
 Chemistry : 85  
 Economics : 85  
 =====  
 Total Score : 1060  
 Average : 88

Transcript Ranking Exit  
Delete Reset

Student ID	Course Code	Character Building	Indonesian	Mathematics	History	English	Arts	Physical Education	Entrepreneurship	Biology	Physics	Chemistry	Economics	Total Score	Average
2502019180	COMP6699001	90	85	95	85	90	95	95	80	85	90	85	85	1060	88

Click Transcript to input everything to the table and transcript to Grades panel.

**Student Result Systems**

## Student Records

**Student ID:** 2502019180 **Character Building:** 90  
**Firstname:** Christopher **Indonesian:** 85  
**Surname:** Owen **Mathematics:** 95  
**Course Code:** COMP6699001 **History:** 85  
**English:** 90  
**Arts:** 95  
**Physical Education:** 95  
**Entrepreneurship:** 80  
**Biology:** 85  
**Physics:** 90  
**Chemistry:** 85  
**Economics:** 85

**Total Score:** 1060  
**Average:** 88

## Grades

Students Ranking  
 =====  
 Total Score Ranking  
 1060.0 1th

Transcript Ranking Exit  
 Delete Reset

Student ID	Course Code	Character Building	Indonesian	Mathematics	History	English	Arts	Physical Education	Entrepreneurship	Biology	Physics	Chemistry	Economics	Total Score	Average
2502019180	COMP6699001	90	85	95	85	90	95	95	80	85	90	85	85	1060	88

Click Ranking to view the ranks in the Grades panel

**Student Result Systems**

## Student Records

**Student ID:**  **Character Building:**   
**Firstname:**  **Indonesian:**   
**Surname:**  **Mathematics:**   
**Course Code:** COMP6699001 **History:**   
**English:**   
**Arts:**   
**Physical Education:**   
**Entrepreneurship:**   
**Biology:**   
**Physics:**   
**Chemistry:**   
**Economics:**

**Total Score:**   
**Average:**

## Grades

Transcript Ranking Exit  
 Delete Reset

Student ID	Course Code	Character Building	Indonesian	Mathematics	History	English	Arts	Physical Education	Entrepreneurship	Biology	Physics	Chemistry	Economics	Total Score	Average
2502019180	COMP6699001	90	85	95	85	90	95	95	80	85	90	85	85	1060	88

Click Reset to clear all inputs and Grades panel.

**Student Result Systems**

## Student Records

**Student ID:** 1234567980 **Character Building:** 90  
**Firstname:** Christopher **Indonesian:** 90  
**Surname:** Bryan **Mathematics:** 90  
**Course Code:** COMP6699001 **History:** 90  
**English:** 90  
**Arts:** 90  
**Physical Education:** 90  
**Entrepreneurship:** 90  
**Biology:** 90  
**Physics:** 90  
**Chemistry:** 90  
**Economics:** 90

**Total Score:** 1080  
**Average:** 90

## Grades

Students Ranking  
 =====  
 Total Score Ranking  
 1080.0 1th  
 1060.0 2th

Transcript Ranking Exit  
 Delete Reset

Student ID	Course Code	Character Building	Indonesian	Mathematics	History	English	Arts	Physical Education	Entrepreneurship	Biology	Physics	Chemistry	Economics	Total Score	Average
1234567980	COMP6699001	90	90	90	90	90	90	90	90	90	90	90	90	1080	90
2502019180	COMP6699001	90	85	95	85	90	95	95	80	85	90	85	85	1060	88

After inputting everything for the second person, click Transcript to add into table and click Ranking to view the rank between them.

**Student Result Systems**

## Student Records

**Student ID:** 1234567980 **Character Building:** 90  
**Firstname:** Christopher **Indonesian:** 90  
**Surname:** Bryan **Mathematics:** 90  
**Course Code:** COMP6699001 **History:** 90  
**English:** 90  
**Arts:** 90  
**Physical Education:** 90  
**Entrepreneurship:** 90  
**Biology:** 90  
**Physics:** 90  
**Chemistry:** 90  
**Economics:** 90

**Total Score:** 1080  
**Average:** 90

## Grades

Students Ranking  
 =====  
 Total Score Ranking  
 1080.0 1th  
 1060.0 2th

Transcript Ranking Exit  
 Delete Reset

Student ID	Course Code	Character Building	Indonesian	Mathematics	History	English	Arts	Physical Education	Entrepreneurship	Biology	Physics	Chemistry	Economics	Total Score	Average
1234567980	COMP6699001	90	90	90	90	90	90	90	90	90	90	90	90	1080	90
2502019180	COMP6699001	90	85	95	85	90	95	95	80	85	90	85	85	1060	88

Select a row in the table to delete.

**Student Result Systems**

## Student Records

**Student ID:**  **Character Building:**   
**Firstname:**  **Indonesian:**   
**Surname:**  **Mathematics:**   
**Course Code:** COMP6699001 **History:**   
**English:**   
**Arts:**   
**Physical Education:**   
**Entrepreneurship:**   
**Biology:**   
**Physics:**   
**Chemistry:**   
**Economics:**

**Total Score:**   
**Average:**

## Grades

Transcript Ranking Exit  
 Delete Reset

Student ID	Course Code	Character Building	Indonesian	Mathematics	History	English	Arts	Physical Education	Entrepreneurship	Biology	Physics	Chemistry	Economics	Total Score	Average
2502019180	COMP6699001	90	85	95	85	90	95	95	80	85	90	85	85	1060	88

Click Delete to delete a row in the table

**Student Result Systems**

## Student Records

**Student ID:**  **Character Building:**   
**Firstname:**  **Indonesian:**   
**Surname:**  **Mathematics:**   
**Course Code:** COMP6699001 **History:**   
**English:**   
**Arts:**   
**Physical Edu**   
**Entrepreneu**   
**Biology:**   
**Physics:**   
**Chemistry:**   
**Economics:**

**Total Score:**   
**Average:**

## Grades

Transcript Ranking Exit  
 Delete Reset

Student Result System  
 Confirm if you want to exit  
 Yes No

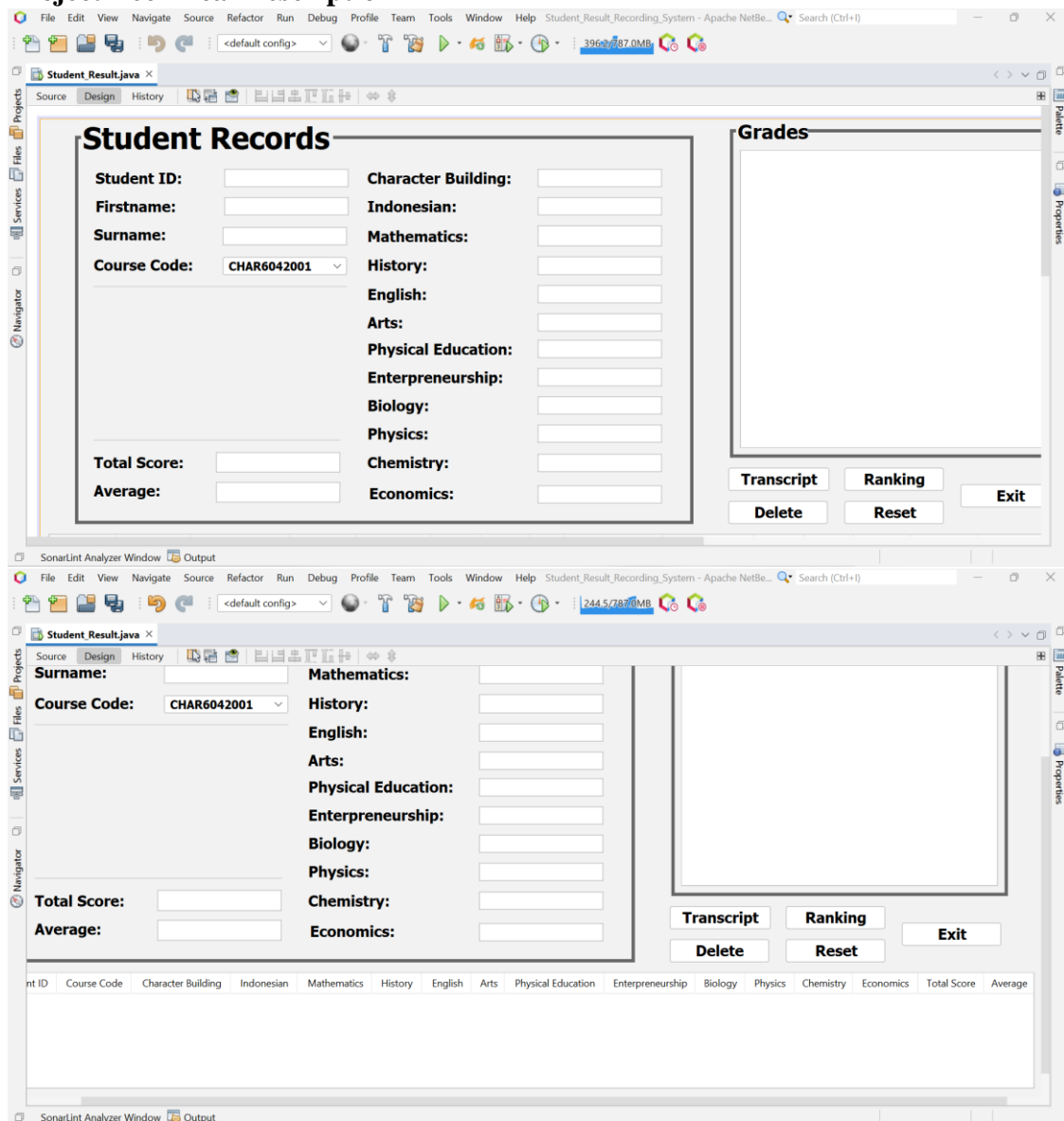
Student ID	Course Code	Character Building	Indonesian	Mathematics	History	English	Arts	Physical Education	Entrepreneurship	Biology	Physics	Chemistry	Economics	Total Score	Average
2502019180	COMP6699001	90	85	95	85	90	95	95	80	85	90	85	85	1060	88

Click Exit to exit the application.

#### IV. Lessons that Have Been Learned

In this project, I have learned new Java libraries that can be very useful in making an application based on pure Java, such as `java.awt.Component`, `java.awt.event.KeyEvent`, `java.util.ArrayList`, and many more. Along with their classes, I learned new implementations of Java libraries that make the application more interactive. Using NetBeans as an IDE is one of the benefits of making the interface for the application. With this project, I get to learn, understand, and improve myself on Java and OOP.

#### V. Project Technical Description



In this project, I used NetBeans as an IDE because I can easily design the interface of the application system using built-in JFrame from JDK. Using its palettes and properties, I can easily position, resize, and name all the constructors visually based on how I want them to look.

#### **javax.swing.JFrame**

JFrame is a class imported from `java.awt` and the extension of `java.awt.Frame`. It has the constructors and methods in making an API based on pure Java. In this project, I use this

API for the simplicity and showcasing Java libraries in making a useful application using only Java.

## VI. Code Explanation

```
1 package com.mycompany.student_result_recording_system;
2
3 import java.awt.Component;
4 import java.awt.event.KeyEvent;
5 import java.util.ArrayList;
6 import java.util.Collections;
7 import javax.swing.JFrame;
8 import javax.swing.JTextField;
9 import javax.swing.JOptionPane;
10 import javax.swing.UIManager;
11 import javax.swing.UnsupportedLookAndFeelException;
12 import javax.swing.table.DefaultTableModel;
13 import javax.swing.table.TableModel;
14 import javax.swing.table.TableRowSorter;
15
```

Here are the Java libraries that are used in the application.

java.awt.Component will help other libraries to be called.

java.awt.event.KeyEvent will be the library that is used for consuming characters that is not erased.

java.util.ArrayList is used for declaring and using arraylists within the code.

java.util.Collections is used for sorting arraylists in ascending or descending order.

javax.swing.JFrame provides all constructors and methods to build the layout of the interface.

javax.swing.JTextField provides necessary constructors and methods for accessing the JTextField

javax.swing.JOptionPane provides necessary constructors and methods in making options for the user to proceed.

javax.swing.UIManager provides the ability to decorate the interface as the user's choice.

javax.swing.UnsupportedLookAndFeelException allows the user to use external decorative interfaces to be used.

javax.swing.table.DefaultTableModel and javax.swing.table.TableModel provides the elements for designing a table.

javax.swing.table.TableRowSorter provides the ability to sort the table in ascending or descending order.



```

17 public class Student_Result extends javax.swing.JFrame {
18
19     public Student_Result() {
20         initComponents();
21     }
22
23     @SuppressWarnings("unchecked")
24     // <editor-fold defaultstate="collapsed" desc="Generated Code">
25     private void initComponents() { ...530 lines } // </editor-fold>
554

```

The Student\_Result class extends javax.swing.JFrame class from the library inheriting all constructors and methods within the class. The Student\_Result function will call initComponents function which is a generated code from designing the layout of the interface using the design feature from NetBeans. The initComponents function contains all the initialization, declarations, positions, sizes, fonts, groups, and spaces of the constructors and methods that are already designed

```

557 private void jbtnResetActionPerformed(java.awt.event.ActionEvent evt) {
558     JTextField temp = null;
559     for(Component c:jPanel1.getComponents()) {
560         if(c.getClass().toString().contains("javax.swing.JTextField")) {
561             temp = (JTextField)c;
562             temp.setText(null);
563         }
564     }
565     jtxtareaTranscript.setText(null);
566 }

```

jbtnResetActionPerformed function indicates the functionality of the Reset button in the application. First, it will declare temp as null under the JTextField constructor. Then, all JTextField in jPanel1 will become null or cleared from any inputted text. Also, it will clear jtxtareaTranscript from any printed text.

```

568 private JFrame frame;
569 private void jbtnExitActionPerformed(java.awt.event.ActionEvent evt) {
570     frame = new JFrame("Exit");
571     if(JOptionPane.showConfirmDialog(frame, "Confirm if you want to exit",
572         "Student Result System", JOptionPane.YES_NO_OPTION)
573         == JOptionPane.YES_NO_OPTION) {
574         System.exit(0);
575     }
576 }

```

jbtnExitActionPerformed function indicates the functionality of the Exit button in the application. First, it will initiate a new JFrame named Exit. Then, it will show a confirmation message using JOptionPane titled Student Result System that contains Confirm if you want to exit message, along with yes or no option from JOptionPane constructor. If it returns true or the user click yes, it will exit the application. If the user chooses no, it will return false and continue the application.

```

576 ArrayList<Double> totalScore = new ArrayList<>();
577 private void jbtnRankingActionPerformed(java.awt.event.ActionEvent evt) {
578     double[] R = new double[18];
579     R[0] = Double.parseDouble(jtxtCharacterBuilding.getText());
580     R[1] = Double.parseDouble(jtxtIndonesian.getText());
581     R[2] = Double.parseDouble(jtxtMathematics.getText());
582     R[3] = Double.parseDouble(jtxtHistory.getText());
583     R[4] = Double.parseDouble(jtxtEnglish.getText());
584     R[5] = Double.parseDouble(jtxtArts.getText());
585     R[6] = Double.parseDouble(jtxtPhysicalEducation.getText());
586     R[7] = Double.parseDouble(jtxtEntrepreneurship.getText());
587     R[8] = Double.parseDouble(jtxtBiology.getText());
588     R[9] = Double.parseDouble(jtxtPhysics.getText());
589     R[10] = Double.parseDouble(jtxtChemistry.getText());
590     R[11] = Double.parseDouble(jtxtEconomics.getText());
591
592     R[12] = R[0] + R[1] + R[2] + R[3] + R[4] + R[5] + R[6] + R[7] + R[8]
593             + R[9] + R[10] + R[11];
594     R[13] = (R[0] + R[1] + R[2] + R[3] + R[4] + R[5] + R[6] + R[7] + R[8]
595             + R[9] + R[10] + R[11]) / 12;
596
597     String TotalScore = String.format("%.0f", R[12]);
598     jtxtTotalScore.setText(TotalScore);
599     String Average = String.format("%.0f", R[13]);
600     jtxtAverage.setText(Average);
601
602     totalScore.add(R[12]);
603     Collections.sort(totalScore, Collections.reverseOrder());
604
605     ArrayList<String> ranking = new ArrayList<>();
606     for (int i = 0; i < totalScore.size(); i++) {
607         if (totalScore.get(i) == 0) {
608             ranking.add("1st");
609         }
610         else if (totalScore.get(i) == 1) {
611             ranking.add("2nd");
612         }
613         else if (totalScore.get(i) == 2) {
614             ranking.add("3rd");
615         }
616         else {
617             ranking.add((i + 1) + "th");
618         }
619     }
620
621     jtxtareaTranscript.setText(null);
622     jtxtareaTranscript.append("Students Ranking" // set t
623     + "\n===== // appen
624     + "\nTotal Score\tRanking");
625     for (int i = 0; i < totalScore.size(); i++) {
626         jtxtareaTranscript.append("\n" + totalScore.get(i) + "\t" + ranking.get(i));
627     }
628 }
629

```

jbtnRankingActionPerformed function indicates the functionality of the Ranking button in the application. First, it will declare an array as a container for the scores, total score, and average to be inputted. Then, adding the total score to the newly declared arraylist and sort it in descending order. Then, declare a new arraylist containing the ranking descriptions of the total score array list. Finally, the total score and the ranking descriptions will be printed in the jtxtareaTranscript.

```

private void jButtonTranscriptActionPerformed(java.awt.event.ActionEvent evt) {
    double[] R = new double[18];
    R[0] = Double.parseDouble(jtxtCharacterBuilding.getText());
    R[1] = Double.parseDouble(jtxtIndonesian.getText());
    R[2] = Double.parseDouble(jtxtMathematics.getText());
    R[3] = Double.parseDouble(jtxtHistory.getText());
    R[4] = Double.parseDouble(jtxtEnglish.getText());
    R[5] = Double.parseDouble(jtxtArts.getText());
    R[6] = Double.parseDouble(jtxtPhysicalEducation.getText());
    R[7] = Double.parseDouble(jtxtEntrepreneurship.getText());
    R[8] = Double.parseDouble(jtxtBiology.getText());
    R[9] = Double.parseDouble(jtxtPhysics.getText());
    R[10] = Double.parseDouble(jtxtChemistry.getText());
    R[11] = Double.parseDouble(jtxtEconomics.getText());

    R[12] = R[0] + R[1] + R[2] + R[3] + R[4] + R[5] + R[6] + R[7] + R[8]
        + R[9] + R[10] + R[11];
    R[13] = (R[0] + R[1] + R[2] + R[3] + R[4] + R[5] + R[6] + R[7] + R[8]
        + R[9] + R[10] + R[11]) / 12;

    String TotalScore = String.format("%.0f", R[12]);
    jtxtTotalScore.setText(TotalScore);
    String Average = String.format("%.0f", R[13]);
    jtxtAverage.setText(Average);

    DefaultTableModel model = (DefaultTableModel) jTable1.getModel(); // declare and
    model.addRow(new Object[] { // add necessar
        jtxtStudentID.getText(),
        jcmbCourseCode.getSelectedIndex(),
        jtxtCharacterBuilding.getText(),
        jtxtIndonesian.getText(),
        jtxtMathematics.getText(),
        jtxtHistory.getText(),
        jtxtEnglish.getText(),
        jtxtArts.getText(),
        jtxtPhysicalEducation.getText(),
        jtxtEntrepreneurship.getText(),
        jtxtBiology.getText(),
        jtxtPhysics.getText(),
        jtxtChemistry.getText(),
        jtxtEconomics.getText(),
        jtxtTotalScore.getText(),
        jtxtAverage.getText(),
    });
    TableRowSorter<TableModel> sorter = new TableRowSorter<TableModel>(jTable1.getModel());
    jTable1.setRowSorter(sorter);

    jtxtareaTranscript.setText(null);
    jtxtareaTranscript.append("Student Result Recording Systems"
        + "\n=====
    + "\n" + jtxtStudentID.getText() + ":\t" + jtxtFirstname.getText() + "
    + jtxtSurname.getText()
    + "\nCharacter Building\t:" + jtxtCharacterBuilding.getText()
    + "\nIndonesian\t\t:" + jtxtIndonesian.getText()
    + "\nMathematics\t\t:" + jtxtMathematics.getText()
    + "\nHistory\t\t:" + jtxtHistory.getText()
    + "\nEnglish\t\t:" + jtxtEnglish.getText()
    + "\nArts\t\t:" + jtxtArts.getText()
    + "\nPhysical Education\t:" + jtxtPhysicalEducation.getText()
    + "\nEntrepreneurship\t:" + jtxtEntrepreneurship.getText()
    + "\nBiology\t\t:" + jtxtBiology.getText()
    + "\nPhysics\t\t:" + jtxtPhysics.getText()
    + "\nChemistry\t\t:" + jtxtChemistry.getText()
    + "\nEconomics\t\t:" + jtxtEconomics.getText()
    + "\n=====
    + "\nTotal Score\t\t:" + jtxtTotalScore.getText()
    + "\nAverage\t\t:" + jtxtAverage.getText());
}

```

jbtnTranscriptActionPerformed function indicates the functionality of the Transcript button in the application. Similar to the ranking button, it will declare an array as a container for the scores, total score, and average to be inputted. Then, it will call the table and add a row in the table containing the components that are already inputted. Also, there is a method which the table can be sorted by column so it will ease the user to see the elements, either in ascending or descending order. Finally, it will print all the elements inputted to jtxtareaTranscript.

```

701 private void jbtnDeleteActionPerformed(java.awt.event.ActionEvent evt) {
702     DefaultTableModel model = (DefaultTableModel) jTable1.getModel();
703     if(jTable1.getSelectedRow() == -1) {
704         if(jTable1.getRowCount() == 0) {
705             String message = "No data to delete\nSelect row to delete";
706             JOptionPane.showMessageDialog(null, message,
707                 "Student Result System", JOptionPane.OK_OPTION);
708         }
709     } else {
710         model.removeRow(jTable1.getSelectedRow());
711     }
712 }

```

jbtnDeleteActionPerformed function indicates the functionality of the Delete button in the application. First, it will call the table and onto the condition. If the user clicked delete but did not select a row, a message will appear using JOptionPane, titled Student Result System, with the OK method. Else if the user selects a row in the table and click delete, the selected row will be removed from the table.

```

713 private void jtxtEconomicsKeyTyped(java.awt.event.KeyEvent evt) {
714     char iNumber = evt.getKeyChar();
715     if(!(Character.isDigit(iNumber)) || (iNumber == KeyEvent.VK_BACK_SPACE)
716         || (iNumber == KeyEvent.VK_DELETE)) {
717         evt.consume();
718     }
719 }
720
721 private void jtxtEntrepreneurshipKeyTyped(java.awt.event.KeyEvent evt) {
722     char iNumber = evt.getKeyChar();
723     if(!(Character.isDigit(iNumber)) || (iNumber == KeyEvent.VK_BACK_SPACE)
724         || (iNumber == KeyEvent.VK_DELETE)) {
725         evt.consume();
726     }
727 }
728
729 private void jtxtPhysicalEducationKeyTyped(java.awt.event.KeyEvent evt) {
730     char iNumber = evt.getKeyChar();
731     if(!(Character.isDigit(iNumber)) || (iNumber == KeyEvent.VK_BACK_SPACE)
732         || (iNumber == KeyEvent.VK_DELETE)) {
733         evt.consume();
734     }
735 }
736
737 private void jtxtMathematicsKeyTyped(java.awt.event.KeyEvent evt) {
738     char iNumber = evt.getKeyChar();
739     if(!(Character.isDigit(iNumber)) || (iNumber == KeyEvent.VK_BACK_SPACE)
740         || (iNumber == KeyEvent.VK_DELETE)) {
741         evt.consume();
742     }
743 }
744
745 private void jtxtChemistryKeyTyped(java.awt.event.KeyEvent evt) {
746     char iNumber = evt.getKeyChar();
747     if(!(Character.isDigit(iNumber)) || (iNumber == KeyEvent.VK_BACK_SPACE)
748         || (iNumber == KeyEvent.VK_DELETE)) {
749         evt.consume();
750     }
751 }
752
753 private void jtxtPhysicsKeyTyped(java.awt.event.KeyEvent evt) {
754     char iNumber = evt.getKeyChar();
755     if(!(Character.isDigit(iNumber)) || (iNumber == KeyEvent.VK_BACK_SPACE)
756         || (iNumber == KeyEvent.VK_DELETE)) {
757         evt.consume();
758     }
759 }
760

```

```

762 private void jtxtBiologyKeyTyped(java.awt.event.KeyEvent evt) {
763     char iNumber = evt.getKeyChar();
764     if(!(Character.isDigit(iNumber)) || (iNumber == KeyEvent.VK_BACK_SPACE)
765         || (iNumber == KeyEvent.VK_DELETE)) {
766         evt.consume();
767     }
768 }
769
770 private void jtxtArtsKeyTyped(java.awt.event.KeyEvent evt) {
771     char iNumber = evt.getKeyChar();
772     if(!(Character.isDigit(iNumber)) || (iNumber == KeyEvent.VK_BACK_SPACE)
773         || (iNumber == KeyEvent.VK_DELETE)) {
774         evt.consume();
775     }
776 }
777
778 private void jtxtEnglishKeyTyped(java.awt.event.KeyEvent evt) {
779     char iNumber = evt.getKeyChar();
780     if(!(Character.isDigit(iNumber)) || (iNumber == KeyEvent.VK_BACK_SPACE)
781         || (iNumber == KeyEvent.VK_DELETE)) {
782         evt.consume();
783     }
784 }
785
786 private void jtxtHistoryKeyTyped(java.awt.event.KeyEvent evt) {
787     char iNumber = evt.getKeyChar();
788     if(!(Character.isDigit(iNumber)) || (iNumber == KeyEvent.VK_BACK_SPACE)
789         || (iNumber == KeyEvent.VK_DELETE)) {
790         evt.consume();
791     }
792 }
793
794 private void jtxtIndonesianKeyTyped(java.awt.event.KeyEvent evt) {
795     char iNumber = evt.getKeyChar();
796     if(!(Character.isDigit(iNumber)) || (iNumber == KeyEvent.VK_BACK_SPACE)
797         || (iNumber == KeyEvent.VK_DELETE)) {
798         evt.consume();
799     }
800 }
801
802 private void jtxtCharacterBuildingKeyTyped(java.awt.event.KeyEvent evt) {
803     char iNumber = evt.getKeyChar();
804     if(!(Character.isDigit(iNumber)) || (iNumber == KeyEvent.VK_BACK_SPACE)
805         || (iNumber == KeyEvent.VK_DELETE)) {
806         evt.consume();
807     }
808 }

```

All these jtxt.....KeyTyped have the same code which to eliminate a character if back space or delete is pressed, by using the consume method.

```

810 public static void main(String args[]) throws ClassNotFoundException, // t
811     InstantiationException,
812     IllegalAccessException,
813     UnsupportedLookAndFeelException {
814     UIManager.setLookAndFeel("com.jtattoo.plaf.aluminium.AluminiumLookAndFeel");
815     java.awt.EventQueue.invokeLater(new Runnable() { // t
816         public void run() { // t
817             new Student_Result().setVisible(true); // r
818         }
819     });
820 }
821

```

The main function will set the look of the application using setLookAndFeel constructor from the UIManager library. Also, I added jtattoo which is compatible with applications that use swing. Finally, it will run and call the Student\_Result and set it to be visible (true).

```

822 // Variables declaration - do not modify
private javax.swing.JLabel jLabel1;
private javax.swing.JLabel jLabel10;
private javax.swing.JLabel jLabel11;
private javax.swing.JLabel jLabel12;
private javax.swing.JLabel jLabel13;
private javax.swing.JLabel jLabel14;
private javax.swing.JLabel jLabel16;
private javax.swing.JLabel jLabel17;
private javax.swing.JLabel jLabel18;
private javax.swing.JLabel jLabel19;
private javax.swing.JLabel jLabel2;
private javax.swing.JLabel jLabel3;
private javax.swing.JLabel jLabel4;
private javax.swing.JLabel jLabel5;
private javax.swing.JLabel jLabel6;
private javax.swing.JLabel jLabel7;
private javax.swing.JLabel jLabel8;
private javax.swing.JLabel jLabel9;
841 private javax.swing.JPanel jPanel1;
private javax.swing.JPanel jPanel2;
private javax.swing.JPanel jPanel3;
private javax.swing.JScrollPane jScrollPane1;
private javax.swing.JScrollPane jScrollPane2;
private javax.swing.JScrollPane jScrollPane3;
private javax.swing.JSeparator jSeparator1;
private javax.swing.JSeparator jSeparator2;
849 private javax.swing.JTable jTable1;

private javax.swing.JButton btnDelete;
private javax.swing.JButton btnExit;
private javax.swing.JButton btnRanking;
private javax.swing.JButton btnReset;
private javax.swing.JButton btnTranscript;
855 private javax.swing.JComboBox<String> jcmbCourseCode;
856 private javax.swing.JTextField txtArts;
857 private javax.swing.JTextField txtAverage;
858 private javax.swing.JTextField txtBiology;
859 private javax.swing.JTextField txtCharacterBuilding;
860 private javax.swing.JTextField txtChemistry;
861 private javax.swing.JTextField txtEconomics;
862 private javax.swing.JTextField txtEnglish;
863 private javax.swing.JTextField txtEntrepreneurship;
864 private javax.swing.JTextField txtFirstname;
865 private javax.swing.JTextField txtHistory;
866 private javax.swing.JTextField txtIndonesian;
867 private javax.swing.JTextField txtMathematics;
868 private javax.swing.JTextField txtPhysicalEducation;
869 private javax.swing.JTextField txtPhysics;
870 private javax.swing.JTextField txtStudentID;
871 private javax.swing.JTextField txtSurname;
872 private javax.swing.JTextField txtTotalScore;
private javax.swing.JTextArea txtTranscript1;
874 private javax.swing.JTextArea txtareaTranscript;
875 // End of variables declaration
876 }
877

```

These are the variable declarations which are already in the designed layout interface.

## VII. Project Link

[https://github.com/Own20/GitHub/tree/main/Semester%202/Object%20Oriented%20Programming%20COMP6699001/Student Result Recording System](https://github.com/Own20/GitHub/tree/main/Semester%202/Object%20Oriented%20Programming%20COMP6699001/Student%20Result%20Recording%20System)

# References

<https://www.youtube.com/watch?v=e1Ktv9AlwjU&t=967s>

<https://drive.google.com/file/d/1ieoMRqWX6-QLOj3GzTK1vSEP4gvJ8NSe/view>

<https://stackoverflow.com/>