



OWUSU KUSI

J UX/UI DESIGNER
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SOFTWARE

Xd
Illustrator
Indesign
Animate
Photoshop
After effects
Premiere
Dreamweaver
Sketch app
Invision
Maya It
Sketch pro
Autocad
Revit
MS word

UX/UI SKILLS

User Research
Ideation
Evaluation
Wireframes
Rapid Prototyping
Motion Graphics
HTML
CSS
Graphic Design
video editing
Illustration
3d Modeling

Imbuing **empathy, immersion, perspective** through visual design and interaction.

EDUCATION

College

- (Currently) New York College of Tecnology expected graduation: June 2020 in bachelors of fine arts

HighSchool

- City Polytechnical High School of Engineering and Architecture. (2009-2011)

EXPERIENCE

Interned at scip, selective corporate internship program (scip help to provide a growth module for students in the public school system)

- My time at scip was spent coming up with building concepts, organizing a fund raiser and advertisement for the program.

Freelance (Ongoing)

- I designed a brand logo for a clients sneaker business
- worked on a low-fidelity and hi-fidelity app prototype for a concept proposed by a client.

LANGUAGES

- Frequently in english and akan (ghanian)
- Currently learning Dutch (Germany) and Spanish

FACTS

- Enjoy playing sports (soccer, football, basketball)
- I like travelling (conquering europe visits one at a time)
- I enjoy video game, a great podcast and music.

REFERENCE

AVAILABLE UPON REQUEST