

Ramapo Games Club Smash Bros. Ultimate Ruleset

A) GAMEPLAY RULES

- 3 Stock
- 7 minutes
- Items: Off
- FS Meter: Off
- Stage Hazards: Off
- Spirits: Off
- Damage Ratio: 1.0x

B) TOURNAMENT RULES

- **Best of 1 for starting brackets**
- **Best of 3 for Semifinals and Finals**
- **Single Elimination** (may feature Double Elimination in future tournaments)
- Battlefield, Omega, and **Tournament Legal Stages** will be allowed (see **C** for all Tournament Legal Stages)
 - Best of 3 game of Rock Paper Scissors will be played prior to match start and winner will be allowed first stage pick
 - After each match, loser of that match picks next stage (only applies to Semi/Finals)

C) TOURNAMENT LEGAL STAGES

- Battlefield
- Final Destination
- Pokemon Stadium
- Smashville
- Lylat Cruise
- Kalos Pokemon League
- Town and City
- Yoshi's Island
- (Battlefield/Omega of any Stage)

