Ramapo Games Club Smash Bros. Ultimate Ruleset

A) GAMEPLAY RULES

- 3 Stock

- 7 minutes

- Items: Off

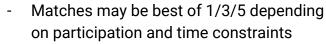
- FS Meter: Off

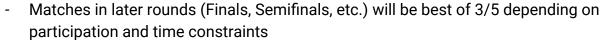
- Stage Hazards: Off

- Spirits: Off

- Damage Ratio: 1.0x

B) TOURNAMENT RULES





- Single Elimination

- Battlefield, Omega, and Tournament Legal Stages will be allowed (see Section C)
- A game of Rock Paper Scissors will be played prior to match start and winner will be allowed stage pick
 - If best of 3/5, stage pick will alternate each round

C) TOURNAMENT LEGAL STAGES

- Battlefield
- Final Destination
- Pokemon Stadium
- Smashville
- Kalos Pokemon League
- Town and City
- Yoshi's Island
- (Battlefield/Omega of any Stage)

