

# 计算机体系结构

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### Review

### · 硬件方法挖掘ILP

- 编译阶段无法确定的相关性,在程序执行时,用硬件方法判定
- 可以使得程序代码在其他机器上有效地执行
- · 记分牌的主要思想:允许stall后的指令继续
  - 乱序执行(out-of-order execution) => 乱序完成(out-of-order completion)



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### CDC 6600 Scoreboard

### CDC 6600 scoreboard的主要缺陷:

- ·功能部件数较少,指令窗口较小
- ・没有定向数据通路
- · 仅局限于基本块内的动态指令流调度
  - Branch类指令执行完成后,才能Issue下一条指令
- 结构冲突时不能发射
- ·WAR相关是通过等待解决的
- ·WAW相关时,不会进入Issue阶段



### 第5章 指令级并行

### 5.1 指令级并行的基本概念及静态指令流调度

ILP及挑战性问题 软件方法挖掘指令集并行 基本块内的指令集并行

### 5.2硬件方法挖掘指令级并行

- 5.2-1 指令流动态调度方法之一: Scoreboard
- 5.2-2 指令流动态调度方法之二: Tomasulo (教材3.4, 3.5)
- 5.3 分支预测方法
- 5.4 基于硬件的推测执行
- 5.5 存储器访问冲突消解及多发射技术
- 5.6 多线程技术



# **5.2-2** 指令流动态调度方法: Tomasulo

### Tomasulo 技术要点

算法运行 示例 Tomasulo 循环展开示 例

- 1、硬件结构
- 2、主要数据结构
- 3、流水线控制过程



### 动态调度方案之二: Tomasulo Algorithm

- ・ 该算法首次在 IBM 360/91 (1968/01) 上使用 (CDC6600,1964)
- · 目标: 在没有专用编译器的情况下, 提高系统性能
- ・ IBM 360 & CDC 6600 ISA的差別
  - IBM360只有 2位寄存器描述符 vs. CDC 6600寄存器描述符3位
  - IBM360 4个FP 寄存器 vs. CDC 6600 8个
  - IBM 360 有memory-register 操作
- Alpha 21264, HP 8000, MIPS 10000, Pentium II,
   PowerPC 604, ...



### Tomasulo Algorithm vs. Scoreboard

- ・ 控制和缓存: 分布在各部件中 vs. 集中在记分牌
  - FU 缓存称"Reservation Stations"; 保存待用操作数
- ・ 寄存器重命名: Tomasulo 有 vs. Scoreboard无
  - 指令中的寄存器在RS中用寄存器值或指向RS的指针代替(称为 register renaming)
  - 避免 WAR, WAW hazards
- ・ 定向路径: Tomasulo 有 vs. Scoreboard无
  - 传给FU的结果从RS来而不是从寄存器来
  - FU的计算结果通过Common Data Bus 以广播方式发向所有功能部件
- · 控制相关处理: Tomasulo分支可跨越 vs. Scoreboard不可跨越
  - 可以跨越分支,允许FP操作队列中FP操作不仅仅局限于基本块
- · Load和Store部件也看作带有RS的功能部件





# Tomasulo Organization

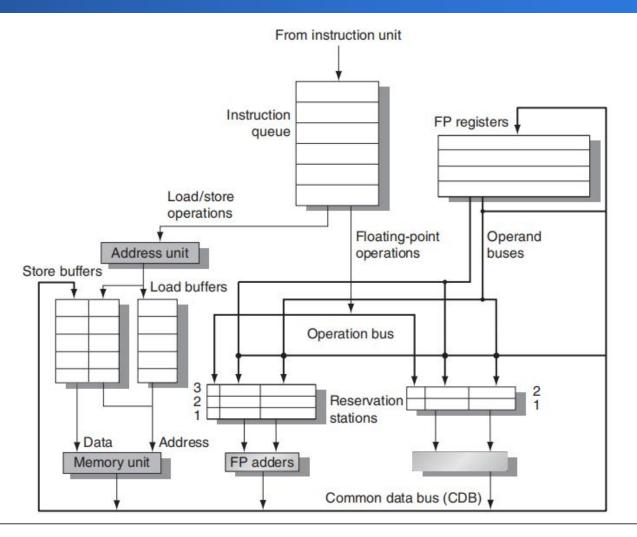


Figure 3.6 The basic structure of a MIPS floating-point unit using Tomasulo's algorithm.



### Reservation Station 结构

Op: 部件所进行的操作

Vj, Vk: 源操作数的值。Store 缓冲区有Vk域,用于存放要写入存储器的值

A: 存放存储器地址。开始存立即数,计算出有效地址后,存放有效地址

Qj, Qk: 产生源操作数的RS

注:没有记分牌中的准备就绪标志, Qj, Qk=0 => ready

Store 缓存区中Qk表示产生结果的RS

Busy: 标识RS或FU是否空闲

Register result status—如果存在对寄存器的写操作,指示对该寄存器进行写操作的部件.

Qi: 保留站的编号



### Tomasulo 算法的三阶段

### · 1. Issue—从FP操作队列中取指令

- 如果RS空闲(no structural hazard), 则控制发射指令和操作数 (renames registers). 消除WAR, WAW相关

### 2. Execution—operate on operands (EX)

- 当两操作数就绪后,就可以执行
   如果没有准备好,则监测Common Data Bus 以获取结果。通过推迟指令执行避免RAW相关
- 3. Write result—finish execution (WB)
  - 将结果通过Common Data Bus传给所有等待该结果的部件;
     标识RS可用
- 数据通信: 功能部件产生结果的传送
  - 通常的数据总线: data + destination ( "go to" bus)
  - Common data bus: data + source ("come from" bus)
    - 64 bits 数据线 + 4 bits 功能部件源地址 (FU source address)
    - 产生结果的部件如果与RS中等待的部件匹配,就接收数据
    - 广播方式传送



### Tomasulo 算法流水线控制

```
Issue
                                                                rs, rt:源寄存器名; rd:目的寄存器名
                                                                RS: 保留站数据结构; r:保留站编号
 FP Operation:
                                                                RegisterStat: 寄存器结果状态表
    Wait until: Station r empty
                                                                Req: 寄存器组
                                           1st 操作数
    Action or bookkeeping:
         if(RegisterStat[rs].Qi≠0) {RS[r].Qj ← RegisterStat[rs].Qi}
2nd 操作数
          else {RS[r].Vj \leftarrowReg[rs]; RS[r].Qj \leftarrow0 }
         if(RegisterStat[rt].Qi≠0) {RS[r].Qk ← RegisterStat[rt].Qi}
         else \{RS[r].Vk \leftarrow Reg[rt]; RS[r].Qk \leftarrow 0\}
         RS[r].Busy \leftarrow yes; RegisterStat[rd].Qi = r;
                                                                                           FP Registers
                                                               From Mem
                                                                          FP Op
 Load or Store:
                                                                          Queue
                                                                     Load Buffers
     Wait until: Buffer r empty
                                           基址寄存器
     Action or bookkeeping:
                                                                                                 Store
                                                                                                 Buffers
         if(RegisterStat[rs].Qi≠0)
           \{RS[r].Qi \leftarrow RegisterStat[rs].Qi\}
                                                                                  Reservation
                                                                                                      To Mem
         else {RS[r].Vj \leftarrowReg[rs]; RS[r].Qj \leftarrow0 }
                                                                                   Stations
                                                                         FP adder:
                                                                                          FP multiplier:
         RS[r].A \leftarrow imm; RS[r].Busy \leftarrow yes;
     Load only:
                     RegisterStat[rt].Qi = r:
                                                                             Common Data Bus (CDB)
                                             需写入的
    Store only:
```

if(RegisterStat[rt].Qi≠0) {RS[r].Qk ← RegisterStat[rt].Qi}

else  $\{RS[r].Vk \leftarrow Reg[rt]; RS[r].Qk \leftarrow 0 \}$ 



### 注意: Load操作在EXE阶段分两步

#### 2. Execute

**FP Operation** 

wait until: (RS[r].Qj=0) and (RS[r].Qk=0)

Action or bookkeeping:

computer result: Operands are in Vj and Vk

Load-store step1

wait until: RS[r].Qj =0 & r is head of load-store queue

Action or bookkeeping:

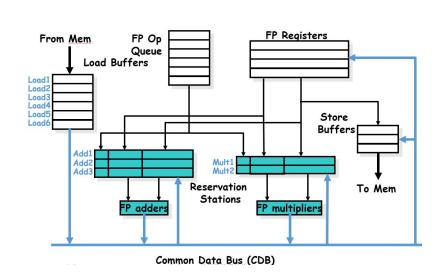
 $RS[r].A \leftarrow RS[r].Vj + RS[r].A;$ 

Load step2

wait until: Load Step1 complete

Action or bookkeeping:

Read from Mem[RS[r].A]





#### 3. Write result

**FP Operation or Load** 

Wait until: Execution complete at r & CDB available

Action or bookkeeping

 $\forall x \text{ (if (RegisterStat[x].Qi=r) } \{Regs[x] \leftarrow result; RegisterStat[x].Qi \leftarrow O\})$ 

 $\forall$  x (if(RS[x].Qj =r) {RS[x].Vj  $\leftarrow$ result; RS[x].Qj  $\leftarrow$ 0});

 $\forall$  x (if(RS[x].Qk =r) {RS[x].Vk  $\leftarrow$ result; RS[x].Qk  $\leftarrow$ 0});

RS[r].Busy  $\leftarrow$  no;

#### **Store**

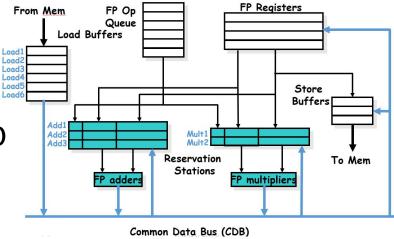
wait until:

Execution complete at r & RS[r].Qk = 0

Action or bookkeeping

 $Mem[RS[r].A] \leftarrow RS[r].Vk;$ 

RS[r].Busy  $\leftarrow$  no;





### Tomasulo 算法的特点

- 控制和缓存分布在各部件中
  - FU 缓存称"reservation stations"; 保存待用操作数
- 指令中的寄存器在RS中用寄存器值或指向RS的指针代替(称为register renaming)
  - 避免 WAR, WAW hazards
- · 传给FU的结果从RS来而不是从寄存器来,FU的计算结果通过Common Data Bus 以广播方式发向所有功能部件
- · Load和Store部件也看作带有RS的功能部件
- · 可以跨越分支,允许FP操作队列中操作不仅仅局限于基本块



5.2-2 指令流动态调度方法: Tomasulo

### Tomasulo 技术要点

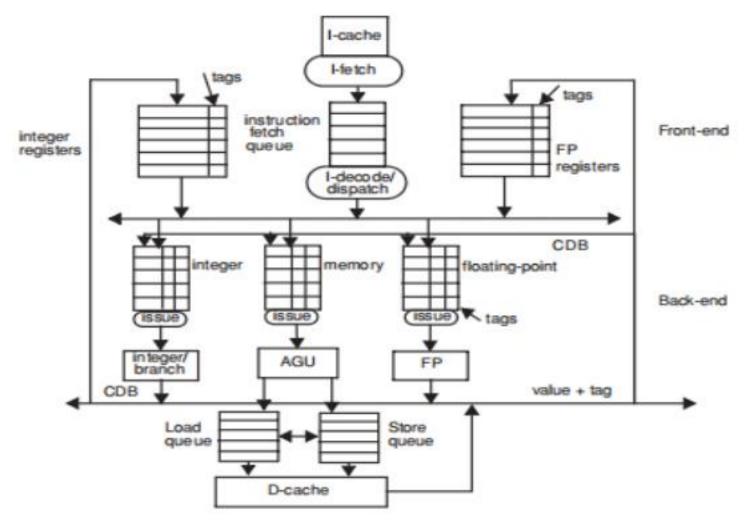
# 算法运行示例

Tomasulo 循环展开示 例

- 1、硬件结构
- 2、主要数据结构
- 3、流水线控制过程



### Tomasulo Organization



说明:1、Tomasulo 算法中的ISSUE 对应图中的dispatch,该图中的issue指数据准备好了可送到执行部件执行。2、memory访问分为两部 (1)AGU 计算地址 (2)访存



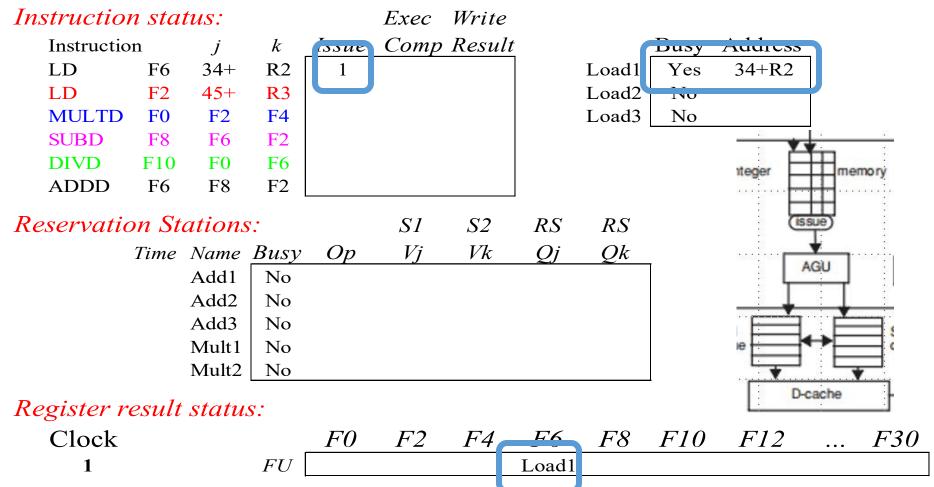
# Tomasulo Example

Instructio	n sta	tus:			Exec	Write				
Instruction	on	$\dot{J}$	k	Issue	Comp	Result			Busy	Address
LD	F6	34+	R2					Load1	No	
LD	F2	45+	R3					Load2	No	
MULTD	F0	F2	F4					Load3	No	
SUBD	F8	F6	F2							
DIVD	F10	F0	F6							
ADDD	F6	F8	F2							
Reservation	on St	ations	s:		S1	<i>S2</i>	RS	RS		
	Time	Name	Busy	Ор	Vj	Vk	Qj	Qk	_	
		Add1	No							
		Add2	No							
		Add3	No							
		Mult1	No							
		Mult2	No							

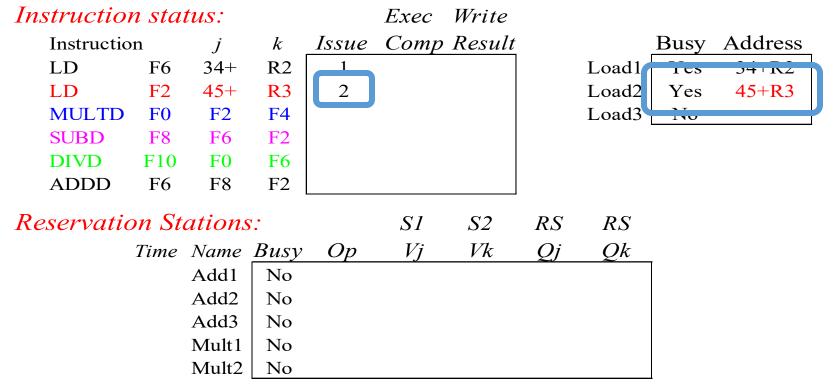
#### Register result status:

Clock F0 F2 F4 F6 F8 F10 F12 ... F30









#### Register result status:

Clock F0 F2 F4 F6 F8 F10 F12 ... F30

2 FU Load2 Load1

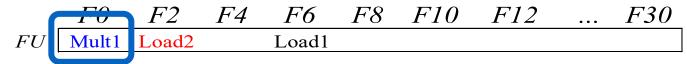
Note: Unlike 6600, can have multiple loads outstanding



Instructio	n sta	tus:			Exec	Write				
Instruction	on	j	k	Issue	Comp	Result			Busy	Address
LD	F6	34+	R2	1	3			Load1	Yes	34+R2
LD	F2	45+	R3	2				Load2	Yes	45+R3
MULTD	FO	F2	F4	3				Load3	No	
SUBD	F8	F6	F2							
DIVD	F10	F0	<b>F6</b>							
ADDD	F6	F8	F2							
Reservatio	on St	ations	7.		S1	<i>S2</i>	RS	RS		
	Time	Name	Busy	Op	Vj	Vk	Qj	Qk	_	
		Add1	No							
		Add2	No							
		Add3	110							
		Mult1	Yes	MULTD		R(F4)	Load2			
		Mult2	NT						y	

#### Register result status:

Clock 3



- ・ Note: F4在保留站中被重命名; MULT issued vs. scoreboard
- · Load1 准备写结果; 哪条指令正等待load1的结果?



Instru	ction	ı stai	tus:			Exec	Write				
Inst	ruction	n	$\dot{J}$	k	Issue	Comp	Result			Busy	Addres
LD		F6	34+	R2	1	3	4		Load1	No	
LD		F2	45+	R3	2	4			Load2	Yes	45+R3
MU	LTD	F0	<b>F2</b>	F4	3				Load3	No	
SUE	3D	F8	F6	F2	4						
DIV	$\mathbf{D}$	F10	FO	F6							
AD	DD	F6	F8	F2							
Reser	vatio	n Sto	ations	7.		S1	<i>S2</i>	RS	RS		

#### Reservation Stations:

Time Name	Busy	Op	Vj	Vk	Qj	Qk
Add1	Yes	SUBD	M(A1)			Load2
	No					
Add3	No					
Mult1	Yes	MULTE	)	R(F4)	Load2	
Mult2	No					

#### Register result status:

Clock		F0	<i>F2</i>	<i>F4</i>	<i>F6</i>	F8	F10	<i>F12</i>	•••	F30
4	FU	Mult1	Load2		M(A1)	Add1				

Load2 准备写结果; 哪条指令等待其结果?

Answer: Add1 和 Mult1



Inst	ruction	n stat	us:			Exec	Write				
I	nstructio	n	$\dot{J}$	k	Issue	Comp	Result			Busy	Address
L	LD	F6	34+	R2	1	3	4		Load1	No	
L	LD	F2	45+	R3	2	4	5		Load2	No	
N	MULTD	$\mathbf{F0}$	F2	F4	3				Load3	No	
S	SUBD	F8	F6	F2	4						
Γ	OIVD	F10	F0	F6	5						
A	ADDD	F6	F8	F2							
Res	ervatio	on Sto	ations	:		S1	<i>S2</i>	RS	RS		
		Time	Name	Busy	Op	Vj	Vk	Qj	Qk	_	
		2	Add1	Yes	SUBD	M(A1)	M(A2)				
			Add2	No							
			Add3	No							
		10	Mult1	Yes	MULTE	M(A2)	R(F4)				

#### Register result status:

Mult2 Yes

DIVD

Clock		F0	F2	<i>F4</i>	<i>F6</i>	F8	<i>F10</i>	<i>F12</i>	•••	<i>F30</i>
5	FU	Mult1	M(A2)		M(A1)	Add1	Mult2			

M(A1) Mult1



Instructio	n sta	tus:			Exec	Write				
Instruction	n	j	$\boldsymbol{k}$	Issue	Comp	Result			Busy	Address
LD	F6	34+	R2	1	3	4		Load1	No	
LD	F2	45+	R3	2	4	5		Load2	No	
MULTD	F0	F2	F4	3				Load3	No	
SUBD	F8	F6	F2	4						
DIVD	F10	$\mathbf{F0}$	F6	5						
ADDD	F6	F8	F2	6						
Reservation	on St	ations	s:		S1	<i>S2</i>	RS	RS		
	Time	Name	Busy	Op	Vj	Vk	Qj	Qk	_	
	1	Add1	Yes	SUBD	M(A1)	M(A2)				
		Add2	Yes	ADDD		M(A2)	Add1			
		Add3	No							
	9	Mult1	Yes	MULTD	M(A2)	R(F4)				
		Mult2	Yes	DIVD		M(A1)	Mult1			

#### Register result status:

Clock		F0	<i>F2</i>	<i>F4</i>	<i>F6</i>	F8	F10	<i>F12</i>	•••	F30
6	FU	Mult1	M(A2)		Add2	Add1	Mult2			

· Issue ADDD here vs. scoreboard?



TT7 . .

Ins	tructio	n stai	tus:			Exec	Write				
]	Instructio	n	$\dot{J}$	k	Issue	Comp	Result			Busy	Address
]	LD	F6	34+	R2	1	3	4		Load1	No	
]	LD	F2	45+	R3	2	4	5		Load2	No	
]	MULTD	F0	F2	<b>F4</b>	3				Load3	No	
,	SUBD	F8	F6	F2	4	7					
]	DIVD	F10	F0	<b>F6</b>	5						
	ADDD	F6	F8	F2	6						
Res	servatio	on Sto	ations	s:		S1	<i>S2</i>	RS	RS		
		Time	Name	<u>Busy</u>	Ор	Vj	Vk	Qj	Qk	_	
		0	Add1	Yes	SUBD	M(A1)	M(A2)				
			Add2	Yes	ADDD		M(A2)	Add1			

Yes MULTD M(A2) R(F4)

**DIVD** 

#### Register result status:

Add3

8 Mult1 Mult2

Clock F0 F2 F4 F6 F8 F10 F12 ... F30 FU Mult1 M(A2) Add2 Add1 Mult2

M(A1) Mult1

· Add1 准备写结果; 哪条指令正等待该结果?

No

Yes

**Answer: Add2** 



Instructio	n sta	tus:			Exec	Write				
Instruction	n	$\dot{J}$	k	Issue	Comp	Result			Busy	Address
LD	F6	34+	R2	1	3	4		Load1	No	
LD	F2	45+	R3	2	4	5		Load2	No	
MULTD	F0	F2	F4	3				Load3	No	
SUBD	F8	F6	F2	4	7	8				
DIVD	F10	FO	F6	5						
ADDD	F6	F8	F2	6						
Reservatio	on St	ations	s:		S1	<i>S2</i>	RS	RS		
	Time	Name	Busy	Op	Vj	Vk	Qj	Qk	_	
		Add1	No							
	2	Add2	Yes	ADDD	(M-M)	M(A2)				
		Add3	No							
	7	Mult1	Yes	MULTD	M(A2)	<b>R</b> (F4)				
		Mult2	Yes	DIVD		M(A1)	Mult1			

#### Register result status:

Clock		F0	<i>F2</i>	<i>F4</i>	<i>F6</i>	F8	<i>F10</i>	<i>F12</i>	•••	F30
8	FU	Mult1	M(A2)		Add2	(M-M)	Mult2			



Instruction	n sta	tus:			Exec	Write				
Instruction	n	j	k	Issue	Comp	Result			Busy	Address
LD	F6	34+	R2	1	3	4		Load1	No	
LD	F2	45+	R3	2	4	5		Load2	No	
MULTD	<b>F0</b>	<b>F2</b>	F4	3				Load3	No	
SUBD	F8	F6	F2	4	7	8				
DIVD	F10	F0	F6	5						
ADDD	F6	F8	F2	6						
Reservatio	on St	ations	s:		S1	<i>S2</i>	RS	RS		
	Time	Name	Busy	Op	Vj	Vk	Qj	Qk		
		Add1	No							
	1	Add2	Yes	ADDD	(M-M)	M(A2)				
		Add3	No							
	6	Mult1	Yes	MULTD	M(A2)	R(F4)				
		Mult2	Yes	DIVD		M(A1)	Mult1			

#### Register result status:

Clock		F0	<i>F2</i>	F4	<i>F6</i>	F8	<i>F10</i>	<i>F12</i>	•••	F30
9	FU	Mult1	M(A2)		Add2	(M-M)	Mult2			



Instructio	n sta	tus:			Exec	Write				
Instruction	on	$\dot{J}$	k	Issue	Comp	Result			Busy	Address
LD	F6	34+	R2	1	3	4		Load1	No	
LD	F2	45+	R3	2	4	5		Load2	No	
MULTD	F0	F2	F4	3				Load3	No	
SUBD	F8	F6	F2	4	7	8				
DIVD	F10	FO	F6	5						
ADDD	F6	F8	F2	6	10					
Reservation	on St	ations	s:		S1	<i>S2</i>	RS	RS		
	Time	Name	Busy	Op	Vj	Vk	Qj	Qk	_	
		Add1	No							
	0	Add2	Yes	ADDD	(M-M)	M(A2)				
		Add3	No							
	5	Mult1	Yes	MULTE	M(A2)	R(F4)				
		Mult2	Yes	DIVD		M(A1)	Mult1			

#### Register result status:

Clock		F0	F2	<i>F4</i>	<i>F6</i>	F8	F10	<i>F12</i>	•••	<i>F30</i>
10	FU	Mult1	M(A2)		Add2	(M-M)	Mult2			

· Add2 准备写结果; 哪条指令正在等待该结果?



Instructio	n sta	tus:			Exec	Write				
Instruction	on	j	k	Issue	Comp	Result			Busy	Address
LD	F6	34+	R2	1	3	4		Load1	No	
LD	F2	45+	R3	2	4	5		Load2	No	
MULTD	F0	F2	<b>F4</b>	3				Load3	No	
SUBD	F8	F6	F2	4	7	8				
DIVD	F10	F0	F6	5						
ADDD	F6	F8	F2	6	10	11				
Reservati	on St	ations	y:		S1	<i>S2</i>	RS	RS		
	Time	Name	Busy	Op	Vj	Vk	Qj	Qk	_	
		Add1	No							
		Add2	No							
		Add3	No							
	4	Mult1	Yes	MULTI	M(A2)	R(F4)				
		Mult2	Yes	DIVD		M(A1)	Mult1			

#### Register result status:

Clock		F0	F2	<i>F4</i>	F6	F8	F10	<i>F12</i>	•••	<i>F30</i>
11	FU	Mult1	M(A2)	(	(M-M+N)	(M-M)	Mult2			

- · ADDD写结果, scoreboard此时ADDD能写结果吗?
- · All quick instructions complete in this cycle!



Instructio	n sta	tus:			Exec	Write				
Instruction	on	$\dot{J}$	k	Issue	Comp	Result			Busy	Address
LD	F6	34+	R2	1	3	4		Load1	No	
LD	F2	45+	R3	2	4	5		Load2	No	
MULTD	F0	F2	F4	3				Load3	No	
SUBD	F8	F6	F2	4	7	8				
DIVD	F10	FO	F6	5						
ADDD	F6	F8	F2	6	10	11				
Reservation	on St	ations	s:		S1	<i>S2</i>	RS	RS		
	Time	Name	Busy	Op	Vj	Vk	Qj	Qk	_	
		Add1	No							
		Add2	No							
		Add3	No							
	3	Mult1	Yes	MULTI	M(A2)	R(F4)				
		Mult2	Yes	DIVD		M(A1)	Mult1			

#### Register result status:

Clock		F0	F2	<i>F4</i>	<i>F6</i>	F8	F10	<i>F12</i>	• • •	<i>F30</i>
12	FU	Mult1	M(A2)		(M-M+N)	(M-M)	Mult2			



Instructio	n sta	tus:			Exec	Write				
Instruction	n	j	k	Issue	Comp	Result			Busy	Address
LD	F6	34+	R2	1	3	4		Load1	No	
LD	F2	45+	R3	2	4	5		Load2	No	
MULTD	F0	F2	<b>F4</b>	3				Load3	No	
SUBD	F8	F6	F2	4	7	8				
DIVD	F10	FO	F6	5						
ADDD	F6	F8	F2	6	10	11				
Reservation	on St	ations	s:		S1	<i>S2</i>	RS	RS		
	Time	Name	Busy	Op	Vj	Vk	Qj	Qk	_	
		Add1	No							
		Add2	No							
		Add3	No							
	2	Mult1	Yes	MULTI	M(A2)	R(F4)				
		Mult2	Yes	DIVD		M(A1)	Mult1			

#### Register result status:

Clock		F0	F2	<i>F4</i>	<i>F6</i>	F8	F10	<i>F12</i>	•••	<i>F30</i>
13	FU	Mult1	M(A2)		(M-M+N)	(M-M)	Mult2			



Instructio	n sta	tus:			Exec	Write				
Instruction	on	j	k	Issue	Comp	Result			Busy	Address
LD	F6	34+	R2	1	3	4		Load1	No	
LD	F2	45+	R3	2	4	5		Load2	No	
MULTD	F0	F2	F4	3				Load3	No	
SUBD	F8	F6	F2	4	7	8				
DIVD	F10	$\mathbf{F0}$	F6	5						
ADDD	F6	F8	F2	6	10	11				
Reservation	on St	ations	s:		S1	<i>S2</i>	RS	RS		
	Time	Name	Busy	Op	Vj	Vk	Qj	Qk	_	
		Add1	No							
		Add2	No							
		Add3	No							
	1	Mult1	Yes	MULTE	M(A2)	<b>R</b> (F4)				
		Mult2	Yes	DIVD		M(A1)	Mult1			

#### Register result status:

Clock		F0	F2	<i>F4</i>	<i>F6</i>	F8	F10	<i>F12</i>	•••	<i>F30</i>
14	FU	Mult1	M(A2)		(M-M+N)	(M-M)	Mult2			



Instruction status:					Exec	Write				
Instruction	n	j	k	Issue	Comp	Result			Busy	Address
LD	F6	34+	R2	1	3	4		Load1	No	
LD	F2	45+	R3	2	4	5		Load2	No	
MULTD	F0	F2	F4	3	15			Load3	No	
SUBD	F8	F6	F2	4	7	8				
DIVD	F10	FO	F6	5						
ADDD	F6	F8	F2	6	10	11				
Reservation Stations:					S1	<i>S2</i>	RS	RS		
	Time	Name	Busy	Op	Vj	Vk	Qj	Qk	_	
		Add1	No							
		Add2	No							
		Add3	No							
	0	Mult1	Yes	MULTI	M(A2)	R(F4)				
		Mult2	Yes	DIVD		M(A1)	Mult1			

#### Register result status:

Clock F0 F2 F4 F6 F8 F10 F12 ... F30 15 FU Mult1 M(A2) (M-M+N (M-M) Mult2



Instruction status:					Exec	Write				
Instruction	on	$\dot{J}$	k	Issue	Comp	Result			Busy	Address
LD	F6	34+	R2	1	3	4		Load1	No	
LD	F2	45+	R3	2	4	5		Load2	No	
MULTD	FO	F2	F4	3	15	16		Load3	No	
SUBD	F8	F6	F2	4	7	8				
DIVD	F10	FO	F6	5						
ADDD	F6	F8	F2	6	10	11				
Reservation Stations:				S1	<i>S2</i>	RS	RS			
	Time	Name	Busy	Op	Vj	Vk	Qj	Qk	_	
		Add1	No							
		Add2	No							
		Add3	No							
		Mult1	No							
	40	Mult2	Yes	DIVD	M*F4	M(A1)				

#### Register result status:

Clock F0 F2 F4 F6 F8 F10 F12 ... F30 16 FU M\*F4 M(A2) (M-M+V(M-M) Mult2



Faster than light computation (skip a couple of cycles)



Instruction status:					Exec	Write				
Instruction	n	j	k	Issue	Comp	Result			Busy	Address
LD	F6	34+	R2	1	3	4		Load1	No	
LD	F2	45+	R3	2	4	5		Load2	No	
MULTD	$\mathbf{F0}$	<b>F2</b>	<b>F4</b>	3	15	16		Load3	No	
SUBD	F8	F6	F2	4	7	8				
DIVD	F10	FO	F6	5						
ADDD	F6	F8	F2	6	10	11				
Reservation Stations:				S1	<i>S2</i>	RS	RS			
	Time	Name	Busy	Op	Vj	Vk	Qj	Qk	_	
		Add1	No							
		Add2	No							
		Add3	No							
		Mult1	No							
	1	Mult2	Yes	DIVD	M*F4	M(A1)				

#### Register result status:

Clock F0 F2 F4 F6 F8 F10 F12 ... F30 55 FU M\*F4 M(A2) (M-M+N (M-M) Mult2



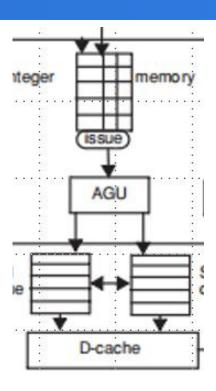
Instruction status:					Exec	Write				
Instruction	n	$\dot{J}$	k	Issue	Comp	Result			Busy	Address
LD	F6	34+	R2	1	3	4		Load1	No	
LD	F2	45+	R3	2	4	5		Load2	No	
MULTD	FO	F2	F4	3	15	16		Load3	No	
SUBD	F8	F6	F2	4	7	8				
DIVD	F10	FO	F6	5	56					
ADDD	F6	F8	F2	6	10	11				
Reservation Stations			s:		S1	<i>S2</i>	RS	RS		
	Time	Name	Busy	Op	Vj	Vk	Qj	Qk	_	
		Add1	No							
		Add2	No							
		Add3	No							
		Mult1	No							
	0	Mult2	Yes	DIVD	M*F4	M(A1)				

#### Register result status:

Mult2 is completing; what is waiting for it?



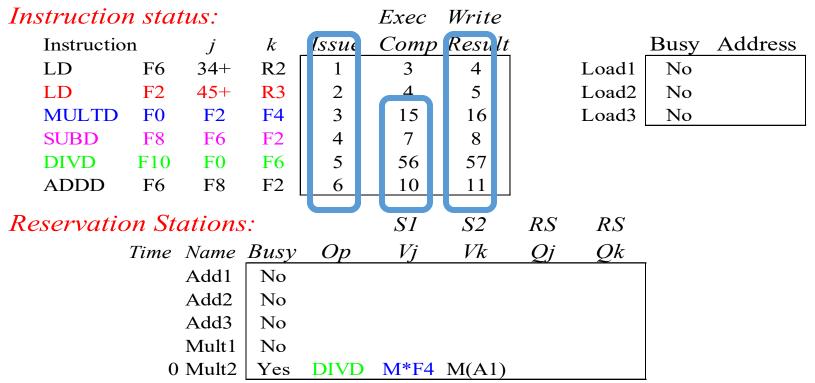
No.	Inst.	i	j	k	Issue	Exec- start	Exec- End	Cache	WR (CDB)
1	LD	F6	34+	R2	1	2		3	4
2	LD	F2	45+	R3	2	3		4	5
3	MULTD	F0	F2	F4	3	6	15		16
4	SUBD	F8	F6	F2	4	6	7		8
5	DIVD	F10	F0	F6	5	17	56		57
6	ADDD	F6	F8	F12	6	9	10		11



- · TIPS:访存顺序约定不同,结果会不同
- · 本例中的访存约定:
  - 所有访存指令1个计算地址队列(Memory队列),实际访存操作时分为load队列和store
     队列顺序计算访存地址
  - 顺序Load访存,顺序Store访存
  - Load访存可以跨越Store访存先行 (Load的地址与Store地址不冲突时)
- · 其他约定时,会怎样?
  - 分别有LoadBuffer和StoreBuffer,但计算地址和实际访存buffer合并;顺序Load访存、顺序Store访存,Load访存可以跨越Store访存先行



#### Tomasulo Example Cycle 57



#### Register result status:

 Once again: In-order issue, out-of-order execution and completion.



#### Compare to Scoreboard Cycle 62

Instructio	n sta	tus:				1	Read	Exec	$W_{l}$	ite	
Instructio	n	j	k	1	ssue	(	Oper	Comp	Re	sul	t
LD	F6	34+	R2		1		2	3	4	4	
LD	F2	45+	R3		5		6	7		8	
MULTD	F0	F2	F4		6		9	19	2	20	
SUBD	F8	F6	F2		7		9	11	1	2	
DIVD	F10	F0	F6		8		21	61	6	52	
ADDD	F6	F8	F2		13		14	16	2	22	

	Exec	c Write	
Issue	e Con	ıp Result	t
1	3	4	
2	4	5	
3	15	16	
4	7	8	
5	56	57	
6	10	11	

#### · 为什么scoreboard/6600所需时间较长?

- 结构冲突
- WAR,WAW冲突
- 没有定向技术



# Tomasulo v. Scoreboard (IBM 360/91 v. CDC 6600)

流水化的功能部件

(6 load, 3 store,  $3 + 2 \times \div$ )

指令窗口大小: 较大

有结构冲突时不发射

WAR: 用寄存器重命名避免

WAW:用寄存器重命名避免

从FU广播结果写寄存器方式

Control: RS集中式scoreboard

多个功能部件

(1 load/store, 1 + , 2 x, 1 ÷,...)

较小

有结构冲突时不发射

stall 来避免

停止发射



#### Tomasulo 算法的特点

- · 控制和缓存分布在各部件中
  - FU 缓存称"reservation stations"; 保存待用操作数
- · 指令中的寄存器在RS中用寄存器值或指向RS的指针代替(称为 register renaming)
  - 避免 WAR, WAW hazards
- · 传给FU的结果从RS来而不是从寄存器来,FU的计算 结果通过Common Data Bus 以广播方式发向所有功 能部件
- · Load和Store部件也看作带有RS的功能部件
- · 可以跨越分支,允许FP操作队列中FP操作不仅仅局限 于基本块



#### Tomasulo 缺陷

#### ・复杂

delays of 360/91, MIPS 10000, IBM 620?

#### ・要求高速CDB

- 性能受限于Common Data Bus

教材: Ch. 3.4-3.5



# 5.2-2 指令流动态调度方法: Tomasulo

#### Tomasulo 技术要点

#### 算法运行 示例

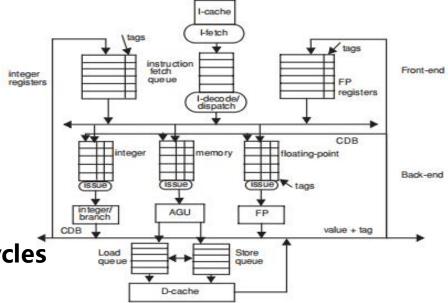
Tomasulo 循环展开示 例

- 1、硬件结构
- 2、主要数据结构
- 3、流水线控制过程



#### Tomasulo Loop Example

Loop:	LD	F0,	0 (R1)
	MULTD	F4,	F0, F2
	SD	F4,	0(R1)
	SUBI	R1, I	R1,#8
	BNEZ	R1	Loop



- · 假设循环3次,设Multiply执行阶段4 cycles
- 访存操作分为计算地址和访存两阶段
  - 计算地址需1个cycle
  - 第1次load时Cache未命中, 访存需7个cycles (cache miss), 第2次以后均命中,访存操作需1cycles

#### • 访存顺序的约定:

- 所有访存指令1个计算地址队列,实际访存操作时分为load队列和store队列
- 计算访存地址按序, Load操作之间按序, Store操作按序
- Load访存操作如果与store访存操作没有冲突,可以先行
- ・为清楚起见,下面我们也列出SUBI, BNEZ的时钟周期



### Loop Example

Instruction	on Sta	tus										
l	ITER	Inst.	i	j	k	Issue	Exec	WR		Busy	Addr	Fu
	1	LD	FO	0	R1				Load1	.No		
:	1	MULTD	F4	FO	F2				Load2	No		
:	1	SD	F4	0	R1				Load3	No		
2	2	LD	FO	0	R1				Store1	.No		
2	2	MULTD	F4	FO	F2				Store2	No		
2	2	SD	F4	0	R1				Store3	No		
Reserva	ation (	Station:										
-	Time	Name	Busy	Ор	Vj	Vk	Qj	Qk	Code			
		Add1	No						LD	FO	0	R1
		Add2	No						MULTD	F4	F0	F2
		Add3	No						SD	F4	0	R1
		Mult1	No						SUBI	R1	R1	#8
		Mult2	No						BNEZ	R1	Loop	
Register	Resul	t Status										
(	Clock	R1		FO	F2	F4	F6	F8	F10	F12		F30



Instructi	on Sta	tus										
	ITER	Inst.	İ	j	k	Issue	Exec	WR		Busy	Addr	Fu
	1	LD	FO	0	R1	1			Load1	Yes	80	
	1	MULTD	F4	FO	F2				Load2	No		
	1	SD	F4	0	R1				Load3	No		
	2	LD	FO	0	R1				Store1	No		
	2	MULTD	F4	FO	F2				Store2	No		
	2	SD	F4	0	R1				Store3	No		
Reserva	ation S	Station:										
	Time	Name	Busy	Ор	Vj	Vk	Qj	Qk	Code			
		Add1	No						LD	F0	0	R1
		Add2	No						MULTD	F4	F0	F2
		Add3	No						SD	F4	0	R1
		Mult1	No						SUBI	R1	R1	#8
		Mult2	No						BNEZ	R1	Loop	
Register	Resul	t Status										
	Clock			FO	F2	F4	F6	F8	F10	F12		F30
	1	80	FU	Load1								



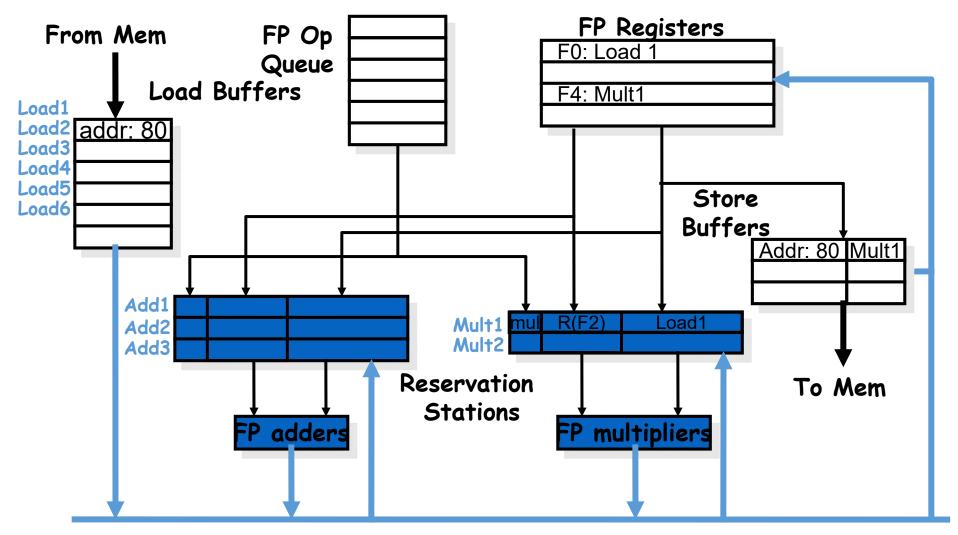
Instructio	n Sta	tus										
IT	ER	Inst.	i	j	k	Issue	Exec	WR		Busy	Addr	Fu
1		LD	FO	0	R1	1	2~		Load1	Yes	80+0	
1		MULTD	F4	FO	F2	2			Load2	No		
1		SD	F4	0	R1				Load3	No		
2		LD	FO	0	R1				Store1	No		
2		MULTD	F4	FO	F2				Store2	No		
2		SD	F4	0	R1				Store3	No		
Reservat	tion S	Station:										
Ti	ime	Name	Busy	Ор	Vj	Vk	Qj	Qk	Code			
		Add1	No						LD	FO	0	R1
		Add2	No						MULTD	F4	F0	F2
		Add3	No						SD	F4	0	R1
		Mult1	YES	Multd		R (F2)	Load1		SUBI	R1	R1	#8
		Mult2	No						BNEZ	R1	Loop	
Register F	Result	t Status										
CI	lock	R1		F0	F2	F4	F6	F8	F10	F12		F30
2		80	FU	Load1		Mult1						



Instructi	ion Sta	itus										
	ITER	Inst.	i	j	k	Issue	Exec	WR		Busy	Addr	Fu
	1	LD	FO	0	R1	1	2~		Load1	Yes	80	
	1	MULTD	F4	F0	F2	2			Loac'2	No		
	1	SD	F4	0	R1	3			Lcad3	No		
	2	LD	FO	0	R1				Store1	YES	80	Mult1
	2	MULTD	F4	FO	F2				Store2	No		
	2	SD	F4	0	R1				Store3	INO		
Reserv	ation	Station:										
			_	_	L							
	Time	Name	Busy	Ор	Vj	Vk	Qj	Q'	Code			
	Time	Name Add1	Busy No	Ор	Vj	Vk	Qj		Code LD	F0	0	R1
	Time		-	Ор	Vj	Vk	Qj			<b>FO</b> F4	<b>O</b> F0	<b>R1</b> F2
	Time	Add1	No	Ор	Vj	Vk	Qj		LD	F4		
	Time	Add1 Add2	No No	Op	Vj	Vk R(F2)	Qj Load1		LD MULTD SD	F4	F0	F2
	Time	Add1 Add2 Add3	No No No		Vj				LD MULTD SD	F4 <b>F4</b> R1	F0 <b>O</b>	F2 <b>R1</b>
		Add1 Add2 Add3 Mult1	No No No YES		Vj				LD MULTD SD SUBI	F4 <b>F4</b> R1	F0 <b>O</b> R1	F2 <b>R1</b>
Register		Add1 Add2 Add3 Mult1 Mult2 t Status	No No No YES		Vj F2		Load1	F8	LD MULTD SD SUBI	F4 <b>F4</b> R1	F0 <b>O</b> R1	F2 <b>R1</b>



#### What does this mean physically?



Common Data Bus (CDB)



Instructi	on Sta	tus										
	ITER	Inst.	i	j	k	Issue	Exec	WR		Busy	Addr	Fu
	1	LD	FO	0	R1	1	2~		Load1	Yes	80	
	1	MULTD	F4	FO	F2	2			Load2	No		
	1	SD	F4	0	R1	3	4		Load3	No		
	2	LD	FO	0	R1				Store1	YES	80+0	Mult1
	2	MULTD	F4	FO	F2				Store2	No		
	2	SD	F4	0	R1				Store3	No		
Reserva	ation	Station:										
	Time	Name	Busy	Ор	Vj	Vk	Qj	Qk	Code			
		Add1	No						LD	FO	0	R1
		Add2	No						MULTD	F4	F0	F2
		Add3	No						SD	F4	0	R1
		Mult1	YES	Multd		R (F2)	Load1		SUBI	R1	R1	#8
		Mult2	No						BNEZ	R1	Loop	
Register	Resul	t Status										
	Clock	R1		F0	F2	F4	F6	F8	F10	F12		F30
	4	80	FU	Load1		Mult1						



Instruction	on Sta	tus										
ľ	TER	Inst.	i	j	k	Issue	Exec	WR		Busy	Addr	Fu
	1	LD	FO	0	R1	1	2~		Load1	Yes	80	
_	1	MULTD	F4	F0	F2	2			Load2	No		
	1	SD	F4	0	R1	3	4		Load3	No		
2	2	LD	FO	0	R1				Store1	YES	80	Mult1
2	2	MULTD	F4	FO	F2				Store2	No		
2	2	SD	F4	0	R1				Store3	No		
Reserva	ition S	Station:										
1	Γime	Name	Busy	Ор	Vj	Vk	Qj	Qk	Code			
		Add1	No						LD	F0	0	R1
		Add2	No						MULTD	F4	F0	F2
		Add3	No						SD	F4	0	R1
		Mult1	YES	Multd		R (F2)	Load1		SUBI	R1	R1	#8
		Mult2	No						BNEZ	R1	Loop	
Register	Result	t Status										
(	Clock	R1		F0	F2	F4	F6	F8	F10	F12		F30
5	5	80	FU	Load1		Mult1						

And, BNEZ instruction



Instruction	on Sta	tus										
ľ	TER	Inst.	İ	j	k	Issue	Exec	WR		Busy	Addr	Fu
1	L	LD	FO	0	R1	1	2~		Load1	Yes	80	
1	L	MULTD	F4	F0	F2	2			Load2	Yes	72	
1	L	SD	F4	0	R1	3	4		Load3	No		
2	2	LD	FO	0	R1	6			Store1	YES	80	Mult1
2	2	MULTD	F4	FO	F2				Store2	?No		
2	2	SD	F4	0	R1				Store3	No		
Reserva	tion (	Station:										
T	ime	Name	Busy	Ор	Vj	Vk	Qj	Qk	Code			
		Add1	No						LD	F0	0	R1
		Add2	No						MULTD	F4	F0	F2
		Add3	No						SD	F4	0	R1
		Mult1	YES	Multd		R (F2)	Load1		SUBI	R1	R1	#8
		Mult2	No						BNEZ	R1	Loop	
Register	Resul	t Status										
C	Clock	R1		F0	F2	F4	F6	F8	F10	F12		F30
6	3	<mark>72</mark>	FU	Load2		Mult1						

<sup>•</sup> 注意: FO 不是从80地址处装载的值 R1=72



Instruction	on Sta	tus										
	ITER	Inst.	i	j	k	Issue	Exec	WR		Busy	Addr	Fu
:	1	LD	FO	0	R1	1	2~		Load1	Yes	80	
:	1	MULTD	F4	FO	F2	2			Load2	Yes	72+0	
:	1	SD	F4	0	R1	3	4		Load3	No		
	2	LD	FO	0	R1	6	7,		Store1	YES	80	Mult1
	2	MULTD	F4	FO	F2	7			Store2	No		
	2	SD	F4	0	R1				Store3	No		
Reserva	ation S	Station:										
-	Time	Name	Busy	Ор	Vj	Vk	Qj	Qk	Code			
		Add1	No						LD	FO	0	R1
		Add2	No						MULTD	F4	F0	F2
		Add3	No						SD	F4	0	R1
		Mult1	Yes	Multd		R (F2)	Load1		SUBI	R1	R1	#8
		Mult2	Yes	Multd		R (F2)	Load2		BNEZ	R1	Loop	
Register	Resul	t Status										
	Clock	R1		FO	F2	F4	F6	F8	F10	F12		F30
	7	72	FU	Load2		Mult2						

• 对寄存器文件的操作都是第2次循环的指令



Instruction S	tatus										
ITER	Inst.	i	j	k	Issue	Exec	WR		Busy	Addr	Fu
1	LD	FO	0	R1	1	2~		Load1	Yes	80	
1	MULTD	F4	FO	F2	2			Load2	Yes	72	
1	SD	F4	0	R1	3	4		Load3	No		
2	LD	FO	0	R1	6	7,		Store1	YES	80	Mult1
2	MULTD	F4	FO	F2	7			Store2	Yes	72	Mult2
2	SD	F4	0	R1	8			Store3	No		
Reservatio	Station:										
Time	Name	Busy	Ор	Vj	Vk	Qj	Qk	Code			
	Add1	No						LD	FO	0	R1
	Add2	No						MULTD	F4	F0	F2
	Add3	No						SD	F4	0	R1
	Mult1	Yes	Multd		R (F2)	Load1		SUBI	R1	R1	#8
	Mult2	Yes	Multd		R (F2)	Load2		BNEZ	R1	Loop	
Register Res	ult Status										
Cloc	k R1		FO	F2	F4	F6	F8	F10	F12		F30
8	72	FU	Load2		Mult2						

• 第1次循环与第2次循环重叠执行

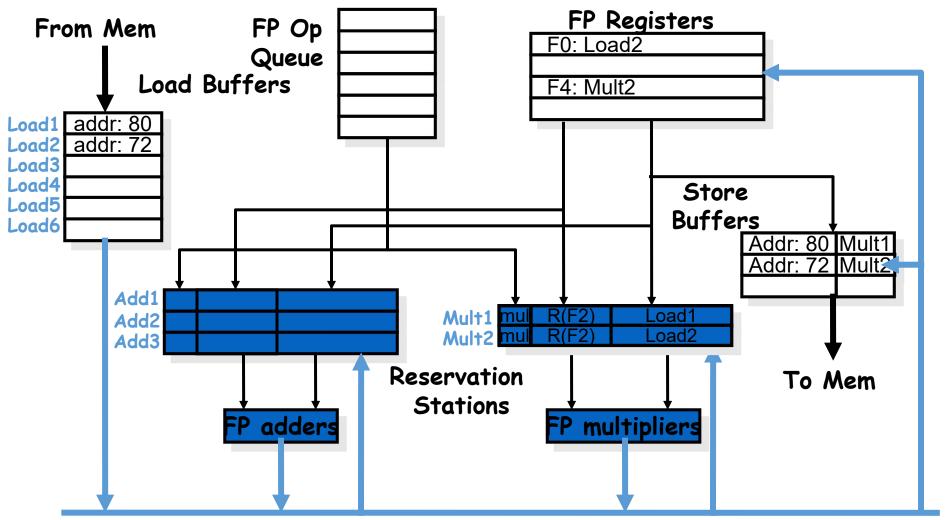


Instruct	ion Sta	tus										
	ITER	Inst.	i	j	k	Issue	Exec	WR		Busy	Addr	Fu
	1	LD	FO	0	R1	1	2~9		Load1	Yes	80	
	1	MULTD	F4	FO	F2	2			Load2	Yes	72	
	1	SD	F4	0	R1	3	4		Load3	No		
	2	LD	FO	0	R1	6	7,		Store1	YES	80	Mult1
	2	MULTD	F4	F0	F2	7			Store2	Yes	72+0	Mult2
	2	SD	F4	0	R1	8	9		Store3	No		
Reserv	ation	Station:										
	Time	Name	Busy	Ор	Vj	Vk	Qj	Qk	Code			
		Add1	No						LD	FO	0	R1
		Add2	No						MULTD	F4	F0	F2
		Add3	No						SD	F4	0	R1
		Mult1	Yes	Multd		R (F2)	Load1		SUBI	R1	R1	#8
		Mult2	Yes	Multd		R (F2)	Load2		BNEZ	R1	Loop	
Registe	r Resul	t Status										
	<b>.</b> .	D.4		ГО	ΓO	<b>□</b> 4	TG:	ГО	F10	F12		F20
	Clock	R1		FO	F2	F4	F6	F8	LTO	ГТС		F30

<sup>•</sup> Dispatching SUBI, Load1执行完毕



#### What does this mean physically?



Common Data Bus (CDB)



Instruction	on Sta	tus										
ľ	TER	Inst.	i	j	k	Issue	Exec	WR		Busy	Addr	Fu
1	L	LD	FO	0	R1	1	2~9	10	Load1	No		
1	Ĺ	MULTD	F4	F0	F2	2			Load2	Yes	72	
1	L	SD	F4	0	R1	3	4		Load3	No		
2	2	LD	FO	0	R1	6	7,		Store1	YES	80	Mult1
2	2	MULTD	F4	F0	F2	7			Store2	Yes	72	Mult2
2	2	SD	F4	0	R1	8	9		Store3	No		
Reserva	ition (	Station:										
T	Time	Name	Busy	Ор	Vj	Vk	Qj	Qk	Code			
		Add1	No						LD	FO	0	R1
		Add2	No						MULTD	F4	F0	F2
		Add3	No						SD	F4	0	R1
4	1	Mult1	Yes	Multd	M[80]	R (F2)			SUBI	R1	R1	#8
		Mult2	Yes	Multd		R (F2)	Load2		BNEZ	R1	Loop	
Register	Resul	t Status										
C	Clock	R1		F0	F2	F4	F6	F8	F10	F12		F30
1	10	64	FU	Load2		Mult2						

• Dispatching BNEZ, Load1写结果



Instructi	on Sta	tus										
	ITER	Inst.	i	j	k	Issue	Exec	WR		Busy	Addr	Fu
	1	LD	FO	0	R1	1	2~9	10	Load1	No		
	1	MULTD	F4	F0	F2	2	11~		Load2	Yes	72	
	1	SD	F4	0	R1	3	4		Load3	Yes	64	
	2	LD	FO	0	R1	6	7, 11		Store1	YES	80	Mult1
	2	MULTD	F4	F0	F2	7			Store2	Yes	72	Mult2
	2	SD	F4	0	R1	8	9		Store3	No		
Reserva	ation	Station:										
-	Time	Name	Busy	Ор	Vj	Vk	Qj	Qk	Code			
		Add1	No						LD	F0	0	R1
		Add2	No						MULTD	F4	F0	F2
		Add3	No						SD	F4	0	R1
	3	Mult1	Yes	Multd	M[80]	R (F2)			SUBI	R1	R1	#8
		Mult2	Yes	Multd		R (F2)	Load2		BNEZ	R1	Loop	
Register	Resul	t Status										
	Clock	R1		F0	F2	F4	F6	F8	F10	F12		F30
	11	<mark>64</mark>	FU	Load3		Mult2						

<sup>•</sup> Load3发射, F0 由第3次循环的Load装载地址为64单元的内容



Instruction	on Sta	tus										
l	ITER	Inst.	i	j	k	Issue	Exec	WR		Busy	Addr	Fu
	1	LD	F0	0	R1	1	2~9	10	Load1	No		
	1	MULTD	F4	FO	F2	2	11 <sup>~</sup>		Load2	No		
	1	SD	F4	0	R1	3	4		Load3	Yes	64+0	
	2	LD	FO	0	R1	6	7, 11	12	Store1	YES	80	Mult1
	2	MULTD	F4	F0	F2	7			Store2	Yes	72	Mult2
	2	SD	F4	0	R1	8	9		Store3	No		
Reserva	ation	Station:										
-	Time	Name	Busy	Ор	Vj	Vk	Qj	Qk	Code			
		Add1	No						LD	FO	0	R1
		Add2	No						MULTD	F4	F0	F2
		Add3	No						SD	F4	0	R1
4	2	Mult1	Yes	Multd	M[80]	R (F2)			SUBI	R1	R1	#8
2	4	Mult2	Yes	Multd	M[72]	R (F2)			BNEZ	R1	Loop	
Register	Resul	t Status										
	Clock	R1		F0	F2	F4	F6	F8	F10	F12		F30
	12	64	FU	Load3		Mult2						

Load2写结果(CDB); Mult2就绪; Load3计算地址 (AGU) 为什么不能发射Mult3? 4/15/2022 xhzhou@USTC



Instruct	ion Sta	itus										
	ITER	Inst.	i	j	k	Issue	Exec	WR		Busy	Addr	Fu
	1	LD	FO	0	R1	1	2~9	10	Load1	No		
	1	MULTD	F4	F0	F2	2	11~		Load2	No		
	1	SD	F4	0	R1	3	4		Load3	Yes	64	
	2	LD	F0	0	R1	6	7, 11	12	Store1	YES	80	Mult1
	2	MULTD	F4	F0	F2	7	$13^{\sim}$		Store2	Yes	72	Mult2
	2	SD	F4	0	R1	8	9		Store3	No		
Reserv	ation	Station:										
	Time	Name	Busy	Ор	Vj	Vk	Qj	Qk	Code			
	Time	Name Add1	Busy No	Ор	Vj	Vk	Qj	Qk	Code LD	FO	0	R1
	Time			Ор	Vj	Vk	Qj	Qk	LD		<b>O</b> F0	<b>R1</b> F2
	Time	Add1	No	Ор	Vj	Vk	Qj	Qk	LD		-	
	Time	Add1 Add2	No No	Op Multd	<b>Vj</b> M[80]	Vk R(F2)	Qj	Qk	LD MULTD	F4	F0	F2
		Add1 Add2 Add3	No No No				Qj	Qk	LD MULTD SD	F4 <b>F4</b>	F0 <b>0</b>	F2 <b>R1</b>
Registe	1 3	Add1 Add2 Add3 Mult1	No No No Yes	Multd	M[80]	R (F2)	Qj	Qk	LD MULTD SD SUBI	F4 <b>F4</b> R1	F0 <b>O</b> R1	F2 <b>R1</b>
Registe	1 3	Add1 Add2 Add3 Mult1 Mult2 t Status	No No No Yes	Multd	M[80]	R (F2)	Qj F6	Qk F8	LD MULTD SD SUBI	F4 <b>F4</b> R1	F0 <b>O</b> R1	F2 <b>R1</b>

4/15/2022 Load3访存 Load3访存 60



Instruction	on Sta	tus										
	ITER	Inst.	i	j	k	Issue	Exec	WR		Busy	Addr	Fu
:	1	LD	F0	0	R1	1	2~9	10	Load1	No		
:	1	MULTD	F4	F0	F2	2	11~14		Load2	No		
:	1	SD	F4	0	R1	3	4		Load3	No		
2	2	LD	F0	0	R1	6	7, 11	12	Store1	YES	80	Mult1
2	2	MULTD	F4	FO	F2	7	13 <sup>~</sup>		Store2	Yes	72	Mult2
2	2	SD	F4	0	R1	8	9		Store3	No		
Reserva	ation S	Station:										
-	Time	Name	Busy	Ор	Vj	Vk	Qj	Qk	Code			
		Add1	No						LD	FO	0	R1
		Add2	No						MULTD	F4	F0	F2
		Add3	No						SD	F4	0	R1
(	0	Mult1	Yes	Multd	M[80]	R (F2)			SUBI	R1	R1	#8
4	2	Mult2	Yes	Multd	M[72]	R (F2)			BNEZ	R1	Loop	
Register	Resul	t Status										
(	Clock	R1		FO	F2	F4	F6	F8	F10	F12		F30
:	14	64	FU			Mult2						

Mult1执行完毕; Load3写结果; 哪条指令等待其结果; Answer: Store1



Instruct	ion Sta	itus										
	ITER	Inst.	i	j	k	Issue	Exec	WR		Busy	Addr	Fu
	1	LD	FO	0	R1	1	2~9	10	Load1	No		
	1	MULTD	F4	F0	F2	2	11 <sup>~</sup> 14	15	Load2	No		
	1	SD	F4	0	R1	3	4		Load3	No		
	2	LD	FO	0	R1	6	7, 11	12	Store1	Yes	80	[80] <b>*</b> F2
	2	MULTD	F4	F0	F2	7	13 <sup>~</sup>		Store2	Yes	72	Mult2
	2	SD	F4	0	R1	8	9		Store3	No		
Reserv	ation	Station:										
	Time	Name	Busy	Ор	Vj	Vk	Qj	Qk	Code			
		Add1	No						LD	FO	0	R1
		Add2	No						MULTD	F4	F0	F2
		Add3	No						SD	F4	0	R1
		Mult1	No						SUBI	R1	R1	#8
	1	Mult2	Yes	Multd	M[72]	R (F2)			BNEZ	R1	Loop	
Registe	r Resul	t Status										
	Clock	R1		F0	F2	F4	F6	F8	F10	F12		F30
	15	64	FU			Mult2						

• Mult1写结果



Instruct	ion Sta	tus										
	ITER	Inst.	i	j	k	Issue	Exec	WR		Busy	Addr	Fu
	1	LD	FO	0	R1	1	2~9	10	Load1	No		
	1	MULTD	F4	F0	F2	2	11~14	15	Load2	No		
	1	SD	F4	0	R1	3	4	16	Load3	No		
	2	LD	F0	0	R1	6	7, 11	12	Store1	No		
	2	MULTD	F4	F0	F2	7	13 <sup>~</sup> 16		Store2	Yes	72	Mult2
	2	SD	F4	0	R1	8	9		Store3	No		
Reserv	ation	Station:										
	Time	Name	Busy	Ор	Vj	Vk	Qj	Qk	Code			
		Add1	No						LD	FO	0	R1
		Add2	No						MULTD	F4	F0	F2
		Add3	No						SD	F4	0	R1
	4	Mult1	Yes	Multd		R (F2)	R (F0)		SUBI	R1	R1	#8
	0	Mult2	Yes	Multd	M[72]	R (F2)			BNEZ	R1	Loop	
Doglata	r Pacul	t Status										
Registe	i Nesui	Colatus										
Registe	Clock			FO	F2	F4	F6	F8	F10	F12		F30

• Mult2执行完毕,SD1写结果,发射Mult3



Instruct	ion Sta	tus										
	ITER	Inst.	i	j	k	Issue	Exec	WR		Busy	Addr	Fu
	1	LD	FO	0	R1	1	2~9	10	Load1	No		
	1	MULTD	F4	F0	F2	2	11~14	15	Load2	No		
	1	SD	F4	0	R1	3	4	16	Load3	No		
	2	LD	FO	0	R1	6	7, 11	12	Store1	No		
	2	MULTD	F4	F0	F2	7	13 <sup>~</sup> 16	17	Store2	Yes	72	[72]*R2
	2	SD	F4	0	R1	8	9		Store3	Yes	64	Mult3
Reserv	ation	Station:										
	Time	Name	Busy	Ор	Vj	Vk	Qj	Qk	Code			
		Add1	No						LD	FO	0	R1
		Add2	No						MULTD	F4	F0	F2
		Add3	No						SD	F4	0	R1
	3	Mult1	Yes	Mu1td		R (F2)	R (F0)		SUBI	R1	R1	#8
		Mult2	No						BNEZ	R1	Loop	
Registe	r Resul	t Status										
	Clock	R1		F0	F2	F4	F6	F8	F10	F12		F30
	17	64	FU			Mult3						

• Mult2写结果。可以发射SD3吗? 4/15/2022

可以: SD3访问Memory队列, Mult2访 xhzhou@UST**问store buffer队列** 



Instruct	ion Sta	itus										
	ITER	Inst.	i	j	k	Issue	Exec	WR		Busy	Addr	Fu
	1	LD	FO	0	R1	1	2~9	10	Load1	No		
	1	MULTD	F4	F0	F2	2	11 <sup>~</sup> 14	15	Load2	No		
	1	SD	F4	0	R1	3	4	16	Load3	Yes	64	
	2	LD	FO	0	R1	6	7, 11	12	Store1	No		
	2	MULTD	F4	F0	F2	7	13 <sup>~</sup> 16	17	Store2	Yes	72	[72]*F2
	2	SD	F4	0	R1	8	9	18	Store3	Yes	64+0	Mu1t3
Reserv	ation	Station:										
	Time	Name	Busy	Ор	Vj	Vk	Qj	Qk	Code			
		Add1	No						LD	FO	0	R1
		Add2	No						MULTD	F4	F0	F2
		Add3	No						SD	F4	0	R1
	2	Mult1	Yes	Multd		R (F2)	R (F0)		SUBI	R1	R1	#8
		Mult2	No						BNEZ	R1	Loop	
Registe	r Resul	t Status										
	Clock	R1		F0	F2	F4	F6	F8	F10	F12		F30
	18	64	FU			Mult2						

<sup>•</sup> SD2访存 (store buffer) , SD3计算有效地址 (AGU,Memory队列)



Instructi	ion Sta	tus										
	ITER	Inst.	i	j	k	Issue	Exec	WR		Busy	Addr	Fu
	1	LD	FO	0	R1	1	2~9	10	Load1	No		
	1	MULTD	F4	F0	F2	2	11 <sup>~</sup> 14	15	Load2	No		
	1	SD	F4	0	R1	3	4	16	Load3	No		
	2	LD	FO	0	R1	6	7, 11	12	Store1	No		
	2	MULTD	F4	F0	F2	7	13 <sup>~</sup> 16	17	Store2	No		
	2	SD	F4	0	R1	8	9	18	Store3	Yes	64	Mult3
Reserva	ation	Station:										
	Time	Name	Busy	Ор	Vj	Vk	Qj	Qk	Code			
		Add1	No						LD	FO	0	R1
		Add2	No						MULTD	F4	F0	F2
		Add3	No						SD	F4	0	R1
	1	Mult1	Yes	Multd		R (F2)	R (F0)		SUBI	R1	R1	#8
		Mult2	No						BNEZ	R1	Loop	
Register	r Resul	t Status										
	Clock	R1		FO	F2	F4	F6	F8	F10	F12		F30
	19	64	FU			Mult2						



Instruction Status												
	ITER	Inst.	i	j	k	Issue	Exec	WR		Busy	Addr	Fu
	1	LD	F0	0	R1	1	2~9	10	Load1	No		
	1	MULTD	F4	F0	F2	2	11~14	15	Load2	No		
	1	SD	F4	0	R1	3	$4^{\sim}15$	16	Load3	No		
	2	LD	F0	0	R1	6	11	12	Store1	No		
	2	MULTD	F4	F0	F2	7	13 <sup>~</sup> 16	17	Store2	No		
	2	SD	F4	0	R1	8	9	18	Store3	Yes	64	Mult3
Reserv	<b>Reservation Station:</b>											
	Time	Name	Busy	Ор	Vj	Vk	Qj	Qk	Code			
		Add1	No						LD	FO	0	R1
		Add2	No						MULTD	F4	F0	F2
		Add3	No						SD	F4	0	R1
	0	Mult1	Yes	Multd	M[64]	R (F2)			SUBI	R1	R1	#8
		Mult2	No						BNEZ	R1	Loop	
Registe	Register Result Status											
	Clock	R1		F0	F2	F4	F6	F8	F10	F12		F30
	20	64	FU	Load3		Mult2						

Mult3准备写结果;



Instruct	ntus											
	ITER	Inst.	i	j	k	Issue	Exec	WR		Busy	Addr	Fu
	1	LD	FO	0	R1	1	2~9	10	Load1	No		
	1	MULTD	F4	FO	F2	2	11~14	15	Load2	No		
	1	SD	F4	0	R1	3	$4^{\sim}15$	16	Load3	No		
	2	LD	FO	0	R1	6	11	12	Store1	No		
	2	MULTD	F4	F0	F2	7	13 <sup>~</sup> 16	17	Store2	No		
	2	SD	F4	0	R1	8	9	18	Store3	Yes	64	[64] <b>*</b> F2
Reserv	<b>Reservation Station:</b>											
	Time	Name	Busy	Ор	Vj	Vk	Qj	Qk	Code			
		Add1	No						LD	FO	0	R1
		Add2	No						MULTD	F4	F0	F2
		Add3	No						SD	F4	0	R1
		Mult1	No						SUBI	R1	R1	#8
		Mult2	No						BNEZ	R1	Loop	
Register Result Status												
	Clock	R1		F0	F2	F4	F6	F8	F10	F12		F30
	21	64	FU									

<sup>•</sup> Mult3写结果, Mult3 17~20 4/15/2022

68



Instruction Status												
	ITER	Inst.	i	j	k	Issue	Exec	WR		Busy	Addr	Fu
	1	LD	FO	0	R1	1	2~9	10	Load1	No		
	1	MULTD	F4	F0	F2	2	11 <sup>~</sup> 14	15	Load2	No		
	1	SD	F4	0	R1	3	$4^{\sim}15$	16	Load3	No		
	2	LD	FO	0	R1	6	11	12	Store1	No		
	2	MULTD	F4	F0	F2	7	13 <sup>~</sup> 16	17	Store2	No		
	2	SD	F4	0	R1	8	9	18	Store3	Yes	64	[64]*F2
Reserv	<b>Reservation Station:</b>											
	Time	Name	Busy	Ор	Vj	Vk	Qj	Qk	Code			
		Add1	No						LD	FO	0	R1
		Add2	No						MULTD	F4	F0	F2
		Add3	No						SD	F4	0	R1
		Mult1	No						SUBI	R1	R1	#8
		Mult2	No						BNEZ	R1	Loop	
Registe	Register Result Status											
	Clock	R1		F0	F2	F4	F6	F8	F10	F12		F30
	22	64	FU									

<sup>•</sup> SD3 访存; 4/15/2022

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69



#### Summary-Loop Example

ITER	Inst.	i	j	k	Issue	Exec-start	Exec-End	Cache	WR (CDB)
1	LD	F0	0	R1	1	2		3~9	10
1	MULTD	F4	F0	F2	2	11	14		15
1	SD	F4	0	R1	3	4	_	16	
1	SUB				4				
1	BNEZ				5				
2	LD	F0	0	R1	6	7		11	12
2	MULTD	F4	F0	F2	7	13	16		17
2	SD	F4	0	R1	8	9		18	
2	SUB				9				
2	BNEZ				10				
3	LD	F0	0	R1	11	12		13	14
3	MULTD	F4	F0	F2	16	17	20		21
3	SD	F4	0	R1	17	18		22	
3									

#### 本例访存约定:

- 顺序计算访存地址
- 顺序Load访存
- 顺序Store访存
- · Load访存可以跨越 Store访存先行 (Load的地址与 Store地址不冲突时)

· TIPS: 不同的存储器访问序的约定会产生不同结果。

- 其他约定?
  - 例如:分别有LoadBuffer和StoreBuffer,但计算地址和实际访存buffer合并;顺序Load访存、顺序 Store访存,Load访存可以跨越Store访存先行
  - 例如:简单约定所有访存指令按序执行(计算地址队列和实际访存buffer合并,并且顺序访存);



#### Summary

- Tomasulo Algorithm 三阶段
- · 1. Issue—从FP操作队列中取指令
  - 如果RS空闲(no structural hazard), 则控制发射指令和操作数 (renames registers).
- 2. Execution—operate on operands (EX)
  - 当两操作数就绪后,就可以执行如果没有准备好,则监测Common Data Bus 以获取结果
- 3. Write result—finish execution (WB)
  - 将结果通过Common Data Bus传给所有等待该结果的部件;表示RS可用
- · 基本数据结构
- 1. Instruction Status
- 2. Reservation Station
- 3. Register Result Status
- · 注意:
  - CDB冲突、Loadbuffer和Storebuffer操作冲突



#### Summary

- · Reservations stations: 寄存器重命名,缓冲源操作数
  - 避免寄存器成为瓶颈
  - 避免了Scoreboard中无法解决的 WAR, WAW hazards
  - 允许硬件做循环展开
- · 不限于基本块(分支指令后的指令可以继续发射)
- ・贡献
  - Dynamic scheduling
  - Register renaming
  - Load/store disambiguation
- 360/91 后 Pentium II; PowerPC 604; MIPS R10000;
   HP-PA 8000; Alpha 21264使用这种技术



#### Summary: Tomasulo算法实现循环重叠执行?

#### ・寄存器重命名技术

- 不同的循环使用不同的物理寄存器 (dynamic loop unrolling).
- 将代码中的静态寄存器名修改为动态寄存器指针 "pointers"
- 有效地增加了寄存器文件的大小
- · 关键: 分支指令后的指令可以继续发射,以便能发射多个循环中的操作



#### Acknowledgements

- These slides contain material developed and copyright by:
  - John Kubiatowicz (UCB)
  - Krste Asanovic (UCB)
  - John Hennessy (Standford) and David Patterson (UCB)
  - Chenxi Zhang (Tongji)
  - Muhamed Mudawar (KFUPM)
- UCB material derived from course CS152, CS252, CS61C
- KFUPM material derived from course COE501, COE502