# Qudit ZX-Diagram Simplification (Draft)

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#### Abstract

### 1 Introduction

Diagrams are read bottom to top. 'It is not hard to believe that qubits and qutrits behave differently from qupits.' [Cui and Wang, 2015]. Can't decide on notation for Hadamard stuff. Numbered yellow boxes are good for graph-like diagrams, but red/green split boxes are great for colour change rules:

And then the dualiser has a natural alternative notation - important because using a yellow box with a D on it now looks more like a Hadamard with decoration D:

$$= \qquad = \qquad = \qquad = \qquad (2)$$

But the split boxes have the drawback that often you can no longer say 'the equation holds with the roles of green and red interchanged' - e.g. the Euler decomposition of the Hadamard. Not a problem for dualiser though.

Qudit rules are shown in Figure 1. We're mostly interested in stabilizer stuff so will give phase components as multiples of  $\frac{2\pi}{d}$ .

- $\vec{\kappa} = (1, 2, ..., d 1)$
- $\vec{\tau}$  has components  $\vec{\tau}_j = \frac{j}{2}(j+d)$
- $\vec{\alpha}^n$  has components  $\vec{\alpha}_j^n = \vec{\alpha}_{j-n} \vec{\alpha}_{-n}$

- Indices are mod d, and  $\vec{\alpha}_0 = 0$  for any phase a.
- $\vec{\alpha} = (\vec{\alpha}_d 1, \vec{\alpha}_d 2, ..., \vec{\alpha}_1)$

### 2 Stabilizer Phases

We want to know what spider phases we might encounter in the world of stabilizer qudit ZX-calculus. For odd d, components  $\vec{a}_j$  of stabilizer phases  $\vec{a}$  will be integer multiples of  $\frac{2\pi}{d}$ . For even d, stabilizer components  $\vec{a}_j$  can be half-integer multiples of  $\frac{2\pi}{d}$  (i.e. integer multiples of  $\frac{\pi}{d}$ ). The set of stabilizer phases is a subset of the set of all possible (d-1)-tuples of such integers/half-integers. In general, this subset is strict, though we note that for qubits and qutrits it is not.

The shift gate S is uniquely defined by its action on the Pauli gates X and Z. Specifically, it satisfies:

$$SXS^{\dagger} = XZ$$
 ,  $SZS^{\dagger} = Z$  (3)

In ZX-parlance, these equations are:

These are satisfied by the following Z-gate whose phase  $\vec{s}$  has components  $\vec{s}_i$ :

$$\begin{array}{c|c}
 & \downarrow \\
\hline
S \\
\hline
\end{array}, \quad \vec{s}_j = \frac{j}{2}(j+2-d) \tag{5}$$

Note that for even d, the components can be half-integers - for example,  $\vec{s}_{d-1} = \frac{d-1}{2}$ . For all d, the qudit Clifford group on n qubits is generated by the Hadamard gate H, the shift gate S and the generalised CNOT gate [Farinholt, 2014]:

The Clifford group on one qudit (the local Clifford group) is generated by H and S [Farinholt, 2014]. We seek a normal form for such gates, à la [Wang, 2018]Theorem 6.2.12. So

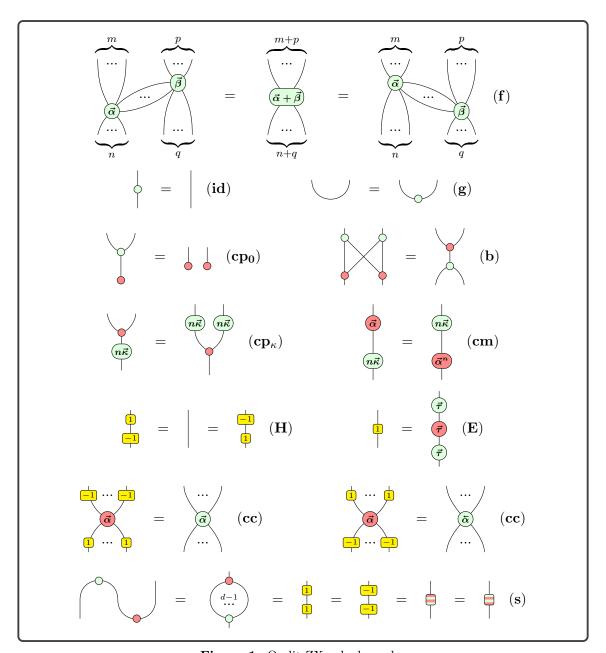


Figure 1: Qudit ZX-calculus rules

far this has proved difficult! I've been playing around a bit with gates with the phase  $\vec{p}^{k,x}$ , whose components are:

$$\vec{p}_j^{k,x} = -j\left(\frac{j+1}{2}k + x\right) \tag{7}$$

These are analogous to those in Wang [2018]Lemma 6.2.8 and have the following properties:

1. 
$$\vec{\vec{p}}^{k,x} = \vec{\vec{p}}^{k,x}$$

$$ik\vec{k}$$

- 2. They form an Abelian subgroup:
  - (a)  $\vec{p}^{k,x} + \vec{p}^{l,y} = \vec{p}^{k+l,x+y}$
  - (b)  $-\vec{p}^{k,x} = \vec{p}^{-k,-x}$
  - (c) identity is  $\vec{p}^{0,0} = (0, ..., 0)$
- 3. They include a lot of our favourite phases:
  - (a)  $\vec{\kappa} = \vec{p}^{0,-1}$
  - (b)  $\vec{\tau} = \vec{p}^{-1, \frac{1-d}{2}}$
  - (c)  $\vec{s} = \vec{p}^{-1, \frac{d-1}{2}}$
  - (d)  $\dot{s} = \vec{p}^{-1, \frac{d+3}{2}}$
- 4. The last component  $\vec{p}_{d-1}^{k,x}$  is exactly x.

## 3 Local Complementation and Pivot

Local complementation carries over to qudit case without much fuss. Some lemmas we'll need:

#### Lemma 3.1.

*Proof.* For the first equation:

For the second:

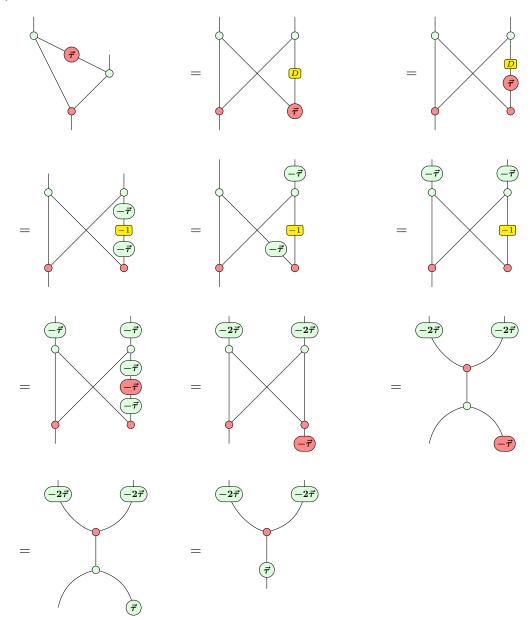
And the third:

So, first we have a triangle lemma:

#### Lemma 3.2.

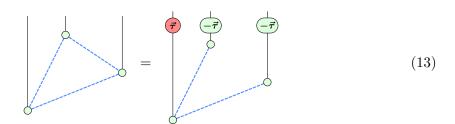
= (12)

Proof.

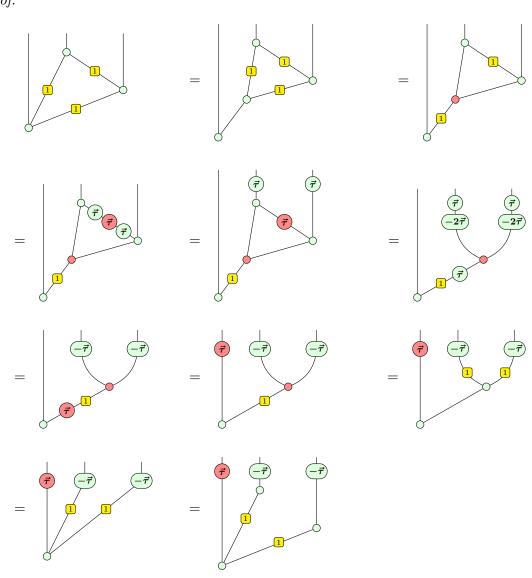


Then a lemma that tells us how to remove one edge in the  $K_3$  graph state:

# Lemma 3.3.

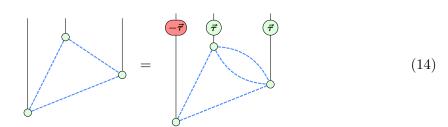


Proof.

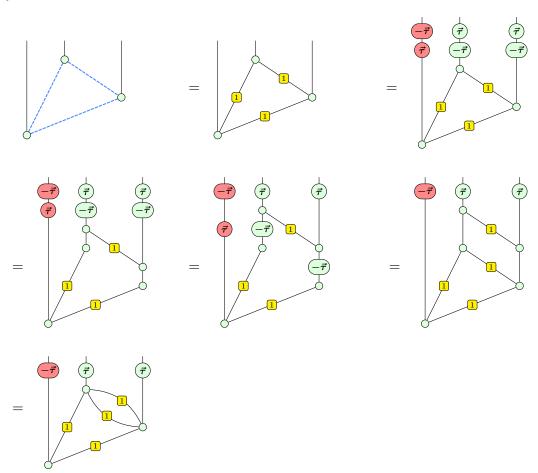


And finally the local complementation result for the complete graph  $K_3$ :

## Lemma 3.4.



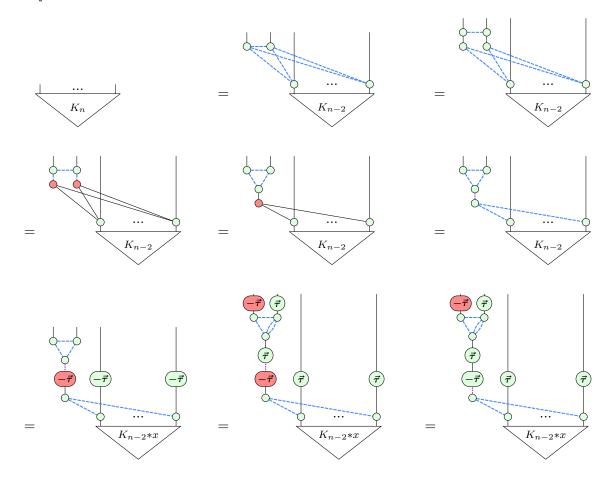
Proof.

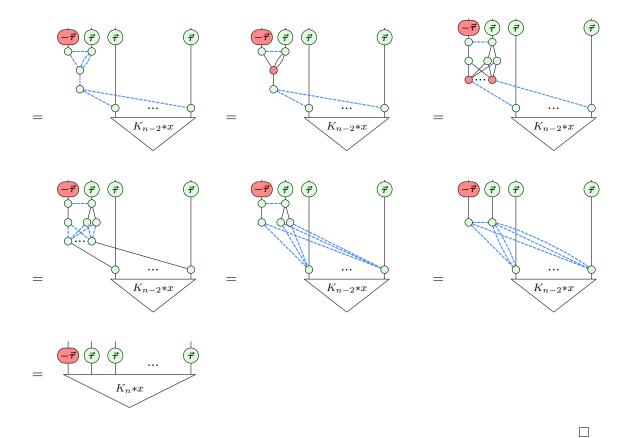


Other base cases  $K_0, K_1$  and  $K_2$  are easy enough to prove. For larger complete graphs  $K_n$  we proceed inductively:

## Lemma 3.5.

Proof.





For general (non-complete) graphs, can derive the result from the  $K_n$  case. Then need to derive pivot equation.

### 4 Elimination Theorems

Find as many eliminatable spiders as possible!

## References

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