

Ozair Khan

*Front End & 2D
Game Developer*

About me

Front-End and 2D Game Developer with hands-on experience building interactive web applications and 2D games. Skilled in React, JavaScript (ES6+), and game development using Godot and GDevelop 5. Passionate about creating responsive, engaging user experiences.

Contact Me



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ok-folio.vercel.app



github.com/Ozair-Khan1



D773, Bhattai Colony, Korangi Crossing, Karachi

Skills & Expertise

Front End:

- React
- JavaScript (ES6+)
- HTML 5
- CSS 3
- Bootstrap 5

Game Dev:

- Godot
- GDevelop 5
- Sprite Animation
- Game Physics

Tools:

- Git/GitHub
- VS Code
- Piskel 4
- Itch.io

Education

● Intermediate - Computer Science

| Expected 2027

● Matriculation

| 2024 - 2025

Work Experience

● 2D Game Developer

Digital Bee Studio | 6 Months

- Built three 2D platformer games
- Built one 3D endless runner game
- Implemented game physics
- Implemented Sprite animations
- Developed on GDevelop 5