
Huffman Trees

String Compressing Alogrithm
Documentation

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1 Encoding Algorithm and Code

Listing 1: C++ code using listings

```
1
2         if    ( situ==0){
3             // f i l e reading and backup tree map
4             ofstream      fout ;
5             fout . open("prev . txt" );
6             letters=f . read (path );
7             items=l . count ( letters );
8             // l   is a LetterCounter   object it   iterates   the
9             // letters and count the frequency
10            for    ( dictItem y : items ){//backup for   next uses
11                fout<<y . letter <<" /-/"<<y . count<<endl ;
12            }
13            BinaryTree b;
14            //Creating Huffman tree
15            b. makeHuffman( items );
16
17            //encode      relating      to my huffman tree
18            for    ( string y : letters ) {
19                cout << b. findKey (b. getMainNode () , y );
```

```

20         }
21         cout<<endl ;
22     }

```

1.1 *If (situation==0)*

"situ=0" Indicates we are in situation zero then we will encode in this step. Program first of all reads the txt file which is being at path position. Then uses 1 member of LetterCounter class. This class iterates the letters and returns a vector of dictItem (shown down page), dictItem is a struct which contains letter and that letter's frequency. And now program writes these dict items to prev.txt for next usages of program. Lastly my program uses BinaryTree class for creating Huffman Tree. After the creation it prints binary types of each letter. I will explain the BinaryTree class on next page. I used "/" for separating my copied map file. So we can use spaces easily.

Listing 2: dictItem

```

1     struct    dictItem{
2     int count ;
3     string    letter ;
4     };

```

Listing 3: BinaryTree class

```

//node structs of binary tree struct TreeNode{
    TreeNode( const    string &letter ,    int    weight );
    TreeNode * l e f t= nullptr ; TreeNode *
    right= nullptr ; string    letter ;
7   int    weight=0;
8   };
9   class BinaryTree { 10 public :
11      //when you add a new node to a parent node
12      // you need to use this    function    for    setting weight
13      void setWeight (TreeNode *);
14      //add a node to other node
15      void addTree(TreeNode* ,TreeNode *);
16      // this    function    for    sorting the    vectors of TreeNode
17      static    bool comparebyWeight(TreeNode* ,TreeNode *);
18      // this    is main function which sorts    others and

```

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```
19 // indicates which node will connect to other
20 void makeHuffman( vector<dictItem >);
21 // if a TreeNode full returns 1
22 bool nodeFull (TreeNode *);
23 //This is a recursive function which finds the binary key of a letter
24 string findKey (TreeNode *treeNode , string letter );
25 // function of printing tree
26 void printTree (TreeNode* , int , vector<int >,int );
27 // recursive function for printing tree
28 // it indicates the count of spaces strict lines etc .
29 void printSpaces ( int , vector<int >,int );
30 // this func iterates the binary tree relating to given binary code 31 // when it finds a leaf returns
    that leafs letter . 32 void decode ( vector<string >); 33 private :
34 TreeNode *mainNode ;
35 int child ;
36 public :
37 TreeNode *getMainNode ()const ;
38 };
```

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Listing 4: makeHuffman function

```
void BinaryTree::makeHuffman( vector<dictItem> letters ) { childs=letters . size ();
    vector<TreeNode*> nodes ;
    // all map items transed to TreeNode ' s for ( auto x :
    letters ){
        TreeNode *t=new TreeNode(x . letter , x . count );
7        nodes . push _back ( t );
8        }
9        // sorts and adds TreeNodes whom weight is lowest
10       while ( nodes . size ()>1){
11           TreeNode* nP=new TreeNode("",0);
12           sort ( nodes . begin () , nodes . end () , comparebyWeight );
13           addTree( nodes [0] ,nP);
14           addTree( nodes [1] ,nP);
15           nodes . push _back (nP);
16           nodes . erase ( nodes . begin ());
17           nodes . erase ( nodes . begin ());
18       }
19       mainNode=nodes [ 0 ] ;
20       }
```

1.2 makeHuffman()

First of all this function creates `TreeNode`'s from `dictItem`'s and put these `TreeNode`'s a vector. Then a while loop starts. In this while loop vector of `TreeNode`'s is being sorted when each joining to while loop. After sorting, two `TreeNodes`, whom frequencies are lowest, are being added to new `TreeNode`

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and this Tree node is being added to our vector. Of course program deletes the lowest two nodes from the vector.

Listing 5: findKey()

```
string BinaryTree::findKey (TreeNode *treeNode , string key) { if ( treeNode ==
    NULL) return NULL;
    // if we find the key letter returns if
    (treeNode->letter==key){ return "" ;
7      }
8      // if return is different than "none" it adds 0 for left child
9      // and adds 1 for right child
10     if (treeNode->left != nullptr ) {
11         string res1 = findKey (treeNode->left , key );
12         if ( res1 != "none" ) return "0" + res1 ;
13     }
14     if (treeNode->right != nullptr ) {
15
16         string res2 = findKey (treeNode->right , key );
17         if ( res2 != "none" ) return "1" + res2 ;
18     }
}
```

¹ 1.3 findKey()

This is a iterative function which calls a TreeNode's left and right childs. And if it find the true key as letter returns cooperative string like if our key in root-¿left-¿right node the leaf node returns empty string. And the parrents adds 1 or 0 from left of that returning string. Until the returning iteration reaches root node. If detected node in left it returns 0+(previous returned string) but detected node in right it returns 1+(previous returned string).

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19     // if key didn't matched any item in the tree returns none
20     return "none";
21 }

```

2 Decoding Algorithm and Code

Listing 6: Decode in Main Using

```

else if ( situ==1 or situ==2 or situ==3){
    // situ==1 => decoding / situ==2 => character searching /
    // situ==3 => Tree printing
4    //previous copied tree writing
5    items=f. Prev ();
6    BinaryTree b;
7    //Creating Huffman tree from saved txt
8    b. makeHuffman( items );
9    //encode relating to my huffman tree
10   if ( situ==1){//decode code
11       letters=f. read (path );
12       b. decode ( letters );
13       cout<<endl ; 14   }
15       if ( situ==2){//encoded version of a char
16           string output=b. findKey (b. getMainNode () , searching );
17           if ( output!="none") {
18               cout << "encoded bits of " << searching << " is : " << output << en
19           } else {
20               cout<<searching <<" is invalid character ." <<endl ;
21           }
22       }
23       if ( situ==3) { // plotting huffman tree

```

```
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24         cout<<"huffman tree    for    previous encoded input"<<endl ;
25         vector<int> a ;
26         b.printTree (b.getMainNode () , 0 , a ,  0);
27         cout << endl ;
28     }
```

situ is my situation determining variable if we are doing decoding, character searching or Tree printing we have common steps. Firstly we need to write file which we saved previously ("prev.txt"). Then we create the binary tree by the method, mentioned on page two *makeHuffman()*. After the common steps we join the **if(situ==1)** because our decoding situation is 1. In this if structure we read given decoded txt file. After the read operation we use a method from BinaryTree class *decode()* I will explain this method on next page.

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2.1 *decode()* Function

Listing 7: Decode

```
void BinaryTree :: decode ( vector<string> encoded) { TreeNode
    *node=new TreeNode("",0); node=mainNode ;
4         for    ( int    i = 0;   i < encoded . size ();   i++) {
5             if    ( stoi (encoded [ i ])==1){
6                 node=node->right ;
7             } else if    ( stoi (encoded [ i ])==0){
8                 node=node->left ;
9             }
10            if    (node->letter != ""){
11                cout<<node->letter ;
12                node=mainNode ; 13 }
14    }
15    }
```

This encoded vector includes zeros and ones as string. This function creates a new tree node and equates this tree node to root node. Then it starts to read that vector I mentioned first. If initial member of vector is 1. Right node of the initial node is visited. If initial member of vector is 0. Left node of the initial node is visited. If any leaf node is reached prints that node's letter and initial node back to root node.

3 List Tree Command (-l)

Listing 8: Decode

```
if (p != NULL) { if ( indent )
{
    // if    indent > 0
4        // print    spaces    according to indent and separator    vector
5        printSpaces ( indent , separator , stat );
6        if (p->letter != "") {
7            // if    leafnode => print    letter and weight ( frequency )
8            cout << p->letter << "(" << p->weight << ")" << endl ;
9            indent++;
}
```



```

10
11         } else {
12             // if ! leafnode -> print weight ( frequency )
13             cout << p->weight<<endl ;
14         }
15     } else {
16         string line=" ";
17         if (p->letter != "") {
18             // if leafnode => print letter and weight ( frequency )
19             cout << line<<p->letter <<"("<p->weight<<")" ;
20             cout<<endl ;
21         } else {
22             // if ! leafnode -> print weight ( frequency )
23             cout<<line << p->weight ;
24             cout<<endl ; 25     }
26     }
27     if (p->right != nullptr ) {
28         // after we printing the initial nodes values
29         // we iterates the right node as initial node
30         separator . push _back ( indent ); //adding separator
31         printTree (p->right , indent+1,separator , 2);
32     };
33
34     if (p->left != nullptr ) {
35         // after we iterates right node ,we iterates
36         // the left node as initial node
37         if (p->left ->letter != ""){
38             separator . pop _back (); //removing separator
39             printTree (p->left , indent+1,separator ,0);
40         } else {
41             separator . pop _back (); //removing separator
42             printTree (p->left , indent+1,separator , 1);
43         }
44     }
45 }
46

```

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```
47
48     void BinaryTree::printSpaces ( int count , vector<int> separator , int      stat ) {
49         // print the lines for printing binary tree
50         string vertical=" ";
51         for ( int i = 0; i < count; ++i ) {
52             if ( std::count ( separator.begin () , separator.end () , i-1)){
53                 cout<<vertical <<" ";
54             } else {
55                 cout<<" "; 56     }
57     }
58
59     string left=" ";
60     string right=" ";
61     if ( stat==0 or stat==1) {
62         cout << right ;
63     } else {
64         cout << left ;
65     }
66 }
```

3.1 *printTree() and printSpaces()*

This function is a recursive function. This function iterates firstly left nodes and then right nodes. When it goes through left node indent will be increased, And after right node printed indent will be decreased. You can think indent as depth of that node. And separator vector collects the queue of separator positions for each line. Finally *printTree()* uses *printSpaces()* print spaces called for every printed line. *printSpaces()* uses that indent and separators and print lines. Assume that indent=4 separator=[0,1,2,3] the printed spaces and separators will be like that "lll—-a(5)" because every indent has separators in separator vector.

4 Showing Compiling and Some Debugging

```
[b21988988@rdev src]$ make
g++ -c -std=c++11 BinaryTree.cpp
g++ -c -std=c++11 Filer.cpp
g++ -c -std=c++11 LetterCounter.cpp
g++ -std=c++11 main.cpp BinaryTree.o Filer.o LetterCounter.o -o main
[b21988988@rdev src]$ echo "" > input.txt
[b21988988@rdev src]$ ./main -i input.txt -encode
This file is empty.We can't encode this file.
Segmentation fault
[b21988988@rdev src]$ echo "Happy New Years" > input.txt
[b21988988@rdev src]$ ./main -i input.txt -encode
0011110101101100011001001000010111000101100000111
[b21988988@rdev src]$ ^C
[b21988988@rdev src]$ echo "0011110101101100011001001000010111000101100000111" > decode_input.txt
[b21988988@rdev src]$ ./main -i decode_input.txt -decode
happy new years
[b21988988@rdev src]$ ./main -s h
encoded bits of h is: 0011
[b21988988@rdev src]$ ./main -s q
q is invalid character.
[b21988988@rdev src]$ ./main -l
huffman tree for previous encoded input
——15
├──7
│   ├──3
│   │   ├──s (1)
│   │   └──a (2)
│   └──4
│       ├──p (2)
│       └──y (2)
├──8
│   ├──4
│   │   ├──(2)
│   │   └──e (2)
│   └──4
│       ├──2
│       │   ├──h (1)
│       │   └──n (1)
│       └──2
│           ├──w (1)
│           └──r (1)
└──15
```

```
[b21988988@rdev src]$ ./main -l
wrong file
please use encode command before this command
Segmentation fault
[b21988988@rdev src]$ ./main -s c
wrong file
please use encode command before this command
Segmentation fault
[b21988988@rdev src]$
```