Friday 18th May

# Attendees

Casey Huang

Thomas Kuehne

# Agenda

* Report on progress
* Gamification ideas came up with
* Implementation
  + Getting the database connection working
* Next sprint goals

# Notes

* Searching for argument support
  + Students and other similar apps that entice users
* Refine design
* Calendar design
  + Integrate alerts
  + Think about how the assignment/assessment should be displayed on the calendar
    - E.g. displaying the assignment on the due date, as the days get closer to the due date, the assignment should slowly change its colour to red
* Earning XP – how relevant is it for students to contact other students for help? Would other students want to be bothered by others?

# Action points achieved since Previous meeting

# Actions points not achieved since previous meeting

# Next Meeting Agenda Items

* Preliminary report
* User evaluation