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## LSM6DSL: always-on 3D accelerometer and 3D gyroscope

### Introduction

This document is intended to provide usage information and application hints related to ST's **LSM6DSL** iNEMO inertial module.

The LSM6DSL is a 3D digital accelerometer and 3D digital gyroscope system-in-package with a digital I<sup>2</sup>C/SPI serial interface standard output, performing at 0.65 mA in combo High-Performance mode. Thanks to the ultra-low noise performance of both the gyroscope and the accelerometer, the device combines always-on low-power features with superior sensing precision for an optimal motion experience for the consumer. Furthermore, the accelerometer features smart sleep-to-wake-up (Activity) and return-to-sleep (Inactivity) functions that allow advanced power saving.

The device has a dynamic user-selectable full-scale acceleration range of  $\pm 2/\pm 4/\pm 8/\pm 16\text{ g}$  and an angular rate range of  $\pm 125/\pm 250/\pm 500/\pm 1000/\pm 2000\text{ dps}$ .

The LSM6DSL can be configured to generate interrupt signals by using hardware recognition of free-fall events, 6D orientation, tap and double-tap sensing, activity or inactivity, and wake-up events.

The availability of a dedicated connection mode to external sensors allows the implementation of the sensor hub functionality.

The LSM6DSL is compatible with the requirements of the leading OSs, offering real, virtual and batch-mode sensors. It has been designed to implement in hardware significant motion, relative tilt, absolute wrist tilt, pedometer functions, timestamp and to support the data acquisition of an external magnetometer with ironing correction (hard, soft).

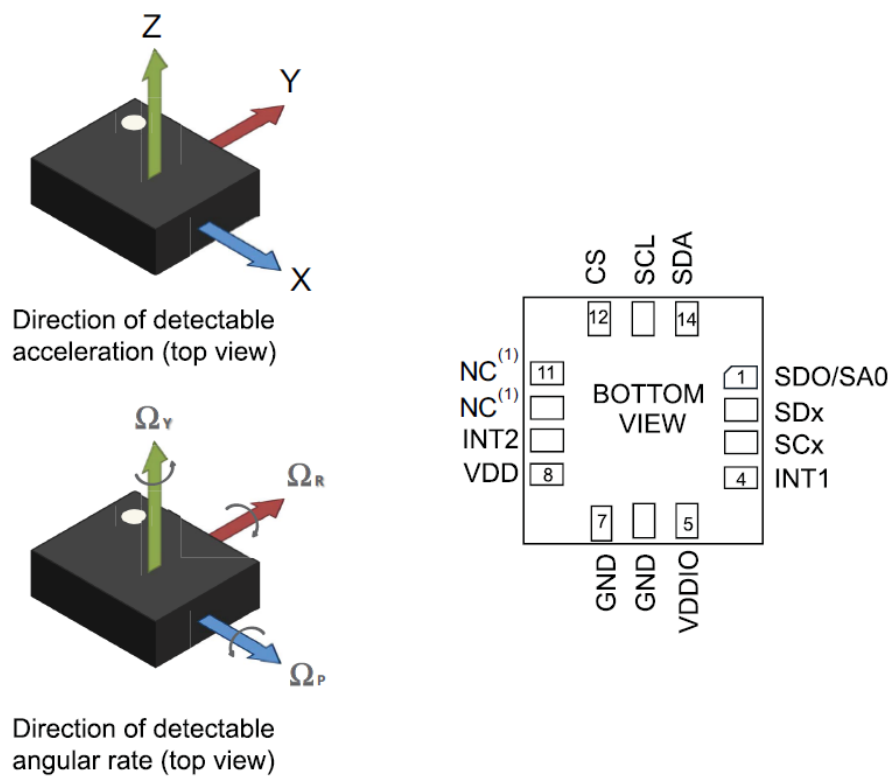
The LSM6DSL has an integrated smart first-in first-out (FIFO) buffer of up to 4 Kbyte size, allowing dynamic batching of significant data (i.e. external sensors, step counter, timestamp and temperature).

The LSM6DSL is available in a small plastic land grid array package (LGA-14L) and it is guaranteed to operate over an extended temperature range from  $-40\text{ }^{\circ}\text{C}$  to  $+85\text{ }^{\circ}\text{C}$ .

The ultra-small size and weight of the SMD package make it an ideal choice for handheld portable applications such as smartphones, IoT connected devices, and wearables or any other application where reduced package size and weight are required.

## 1 Pin description

Figure 1. Pin connections



1. Leave pin electrically unconnected and soldered to PCB.

**Table 1. Pin status**

Pin #	Name	Mode 1 function	Mode 2 function	Pin status Mode 1	Pin status Mode 2
1	SDO	SPI 4-wire interface serial data output (SDO)	SPI 4-wire interface serial data output (SDO)	Default: Input without pull-up. Pull-up is enabled	Default: Input without pull-up. Pull-up is enabled
	SA0	I <sup>2</sup> C least significant bit of the device address (SA0)	I <sup>2</sup> C least significant bit of the device address (SA0)	if bit SIM = 1 (SPI 3-wire) in reg 12h.	if bit SIM = 1 (SPI 3-wire) in reg 12h.
2	SDx	Connect to VDDIO or GND	I <sup>2</sup> C serial data master (MSDA)	Default: input without pull-up. Pull-up is enabled if bit PULL_UP_EN = 1 in reg 1Ah.	Default: input without pull-up. Pull-up is enabled if bit PULL_UP_EN = 1 in reg 1Ah.
3	SCx	Connect to VDDIO or GND	I <sup>2</sup> C serial clock master (MSCL)	Default: input without pull-up. Pull-up is enabled if bit PULL_UP_EN = 1 in reg 1Ah.	Default: input without pull-up. Pull-up is enabled if bit PULL_UP_EN = 1 in reg 1Ah.
4	INT1	Programmable interrupt 1	Programmable interrupt 1	Default: Output forced to ground	Default: Output forced to ground
5	Vdd_IO	Power supply for I/O pins	Power supply for I/O pins		
6	GND	0 V supply	0 V supply		
7	GND	0 V supply	0 V supply		
8	Vdd	Power supply	Power supply		
9	INT2	Programmable interrupt 2 (INT2) / Data enabled (DEN)	Programmable interrupt 2 (INT2) / Data enabled (DEN) / I <sup>2</sup> C master external synchronization signal (MDRDY)	Default: Output forced to ground	Default: Output forced to ground
10	NC	Leave unconnected <sup>(1)</sup>	Leave unconnected <sup>(1)</sup>	Default: Input with pull-up. (See note below to disable pull-up)	Default: Input with pull-up. (See note below to disable pull-up)
11	NC	Leave unconnected <sup>(1)</sup>	Leave unconnected <sup>(1)</sup>	Default: Input with pull-up. (See note below to disable pull-up)	Default: Input with pull-up. (See note below to disable pull-up)
12	CS	I <sup>2</sup> C/SPI mode selection (1: SPI idle mode / I <sup>2</sup> C communication enabled; 0: SPI communication mode / I <sup>2</sup> C disabled)	I <sup>2</sup> C/SPI mode selection (1: SPI idle mode / I <sup>2</sup> C communication enabled; 0: SPI communication mode / I <sup>2</sup> C disabled)	Default: Input with pull-up. Pull-up is disabled if bit I2C_disable = 1 in reg 13h.	Default: Input with pull-up. Pull-up is disabled if bit I2C_disable = 1 in reg 13h.
13	SCL	I <sup>2</sup> C serial clock (SCL) / SPI serial port clock (SPC)	I <sup>2</sup> C serial clock (SCL) / SPI serial port clock (SPC)	Input without pull-up	Input without pull-up
14	SDA	I <sup>2</sup> C serial data (SDA) / SPI serial data input (SDI) / 3-wire interface serial data output (SDO)	I <sup>2</sup> C serial data (SDA) / SPI serial data input (SDI) / 3-wire interface serial data output (SDO)	Input without pull-up	Input without pull-up

1. Leave pin electrically unconnected and soldered to PCB.

Internal pull-up value is from 30 kΩ to 50 kΩ, depending on VDDIO.

*Note: Procedure to disable pull-up on pins 10-11*

1. From primary I<sup>2</sup>C/SPI interface: write 80h in register at address 00h
2. From primary I<sup>2</sup>C/SPI interface: write 01h in register at address 05h (disable the pull-up on pins 10 & 11)
3. From primary I<sup>2</sup>C/SPI interface: write 00h in register at address 00h

## 2 Registers

**Table 2. Registers**

Register name	Address	Bit7	Bit6	Bit5	Bit4	Bit3	Bit2	Bit1	Bit0
FUNC_CFG_ACCESS	01h	FUNC_CFG_EN	0	FUNC_CFG_EN_B	0	0	0	0	0
SENSOR_SYNC_TIME_FRAME	04h	0	0	0	0	TPH_3	TPH_2	TPH_1	TPH_0
SENSOR_SYNC_RES_RATIO	05h	0	0	0	0	0	0	RR_1	RR_0
FIFO_CTRL1	06h	FTH_7	FTH_6	FTH_5	FTH_4	FTH_3	FTH_2	FTH_1	FTH_0
FIFO_CTRL2	07h	TIMER_PEDO_FIFO_EN	TIMER_PEDO_FIFO_DRDY	0	0	FIFO_TEMP_EN	FTH_10	FTH_9	FTH_8
FIFO_CTRL3	08h	0	0	DEC_FIFO_GYRO2	DEC_FIFO_GYRO1	DEC_FIFO_GYRO0	DEC_FIFO_XL2	DEC_FIFO_XL1	DEC_FIFO_XL0
FIFO_CTRL4	09h	STOP_ON_FTH	ONLY_HIGH_DATA	DEC_DS4_FIFO2	DEC_DS4_FIFO1	DEC_DS4_FIFO0	DEC_DS3_FIFO2	DEC_DS3_FIFO1	DEC_DS3_FIFO0
FIFO_CTRL5	0Ah	0	ODR_FIFO_3	ODR_FIFO_2	ODR_FIFO_1	ODR_FIFO_0	FIFO_MODE_2	FIFO_MODE_1	FIFO_MODE_0
DRDY_PULSE_CFG	0Bh	DRDY_PULSED	0	0	0	0	0	0	INT2_WRIST_TILT
INT1_CTRL	0Dh	INT1_STEP_DETECTOR	INT1_SIGN_MOT	INT1_FULL_FLAG	INT1_FIFO_OVR	INT1_FTH	INT1_BOOT	INT1_DRDY_G	INT1_DRDY_XL
INT2_CTRL	0Eh	INT2_STEP_DELTA	INT2_STEP_COUNT_OV	INT2_FULL_FLAG	INT2_FIFO_OVR	INT2_FTH	INT2_DRDY_TEMP	INT2_DRDY_G	INT2_DRDY_XL
WHO_AM_I	0Fh	0	1	1	0	1	0	1	0
CTRL1_XL	10h	ODR_XL3	ODR_XL2	ODR_XL1	ODR_XL0	FS_XL1	FS_XL0	LPF1_BW_SEL	BW0_XL
CTRL2_G	11h	ODR_G3	ODR_G2	ODR_G1	ODR_G0	FS_G1	FS_G0	FS_125	0
CTRL3_C	12h	BOOT	BDU	H_LACTIVE	PP_OD	SIM	IF_INC	BLE	SW_RESET
CTRL4_C	13h	DEN_XL_EN	SLEEP	INT2_on_INT1	DEN_DRDY_INT1	DRDY_MASK	I2C_disable	LPF1_SEL_G	0
CTRL5_C	14h	ROUNDING2	ROUNDING1	ROUNDING0	DEN_LH	ST1_G	ST0_G	ST1_XL	ST0_XL
CTRL6_C	15h	TRIG_EN	LVL1_EN	LVL2_EN	XL_HM_MODE	USR_OFF_W	0	FTYPE_1	FTYPE_0
CTRL7_G	16h	G_HM_MODE	HP_G_EN	HPM1_G	HPM0_G	0	ROUNDING_STATUS	0	0



Register name	Address	Bit7	Bit6	Bit5	Bit4	Bit3	Bit2	Bit1	Bit0
CTRL8_XL	17h	LPF2_XL_EN	HPCF_XL1	HPCF_XL0	HP_REF_MODE	INPUT_COMPOSITE	HP_SLOPE_XL_EN	0	LOW_PASS_ON_6D
CTRL9_XL	18h	DEN_X	DEN_Y	DEN_Z	DEN_XL_G	0	SOFT_EN	0	0
CTRL10_C	19h	WRIST_TILT_EN	0	TIMER_EN	PEDO_EN	TILT_EN	FUNC_EN	PEDO_RST_STEP	SIGN_MOTION_EN
MASTER_CONFIG	1Ah	DRDY_ON_INT1	DATA_VALID_SEL_FIFO	0	START_CONFIG	PULL_UP_EN	PASS_THROUGH_MODE	IRON_EN	MASTER_ON
WAKE_UP_SRC	1Bh	0	0	FF_IA	SLEEP_STATE_IA	WU_IA	X_WU	Y_WU	Z_WU
TAP_SRC	1Ch	0	TAP_IA	SINGLE_TAP	DOUBLE_TAP	TAP_SIGN	X_TAP	Y_TAP	Z_TAP
D6D_SRC	1Dh	DEN_DRDY	D6D_IA	ZH	ZL	YH	YL	XH	XL
STATUS_REG	1Eh	0	0	0	0	0	TDA	GDA	XLDA
OUT_TEMP_L	20h	Temp7	Temp6	Temp5	Temp4	Temp3	Temp2	Temp1	Temp0
OUT_TEMP_H	21h	Temp15	Temp14	Temp13	Temp12	Temp11	Temp10	Temp9	Temp8
OUTX_L_G	22h	D7	D6	D5	D4	D3	D2	D1	D0
OUTX_H_G	23h	D15	D14	D13	D12	D11	D10	D9	D8
OUTY_L_G	24h	D7	D6	D5	D4	D3	D2	D1	D0
OUTY_H_G	25h	D15	D14	D13	D12	D11	D10	D9	D8
OUTZ_L_G	26h	D7	D6	D5	D4	D3	D2	D1	D0
OUTZ_H_G	27h	D15	D14	D13	D12	D11	D10	D9	D8
OUTX_L_XL	28h	D7	D6	D5	D4	D3	D2	D1	D0
OUTX_H_XL	29h	D15	D14	D13	D12	D11	D10	D9	D8
OUTY_L_XL	2Ah	D7	D6	D5	D4	D3	D2	D1	D0
OUTY_H_XL	2Bh	D15	D14	D13	D12	D11	D10	D9	D8
OUTZ_L_XL	2Ch	D7	D6	D5	D4	D3	D2	D1	D0
OUTZ_H_XL	2Dh	D15	D14	D13	D12	D11	D10	D9	D8
SENSORHUB1_REG	2Eh	SHub1_7	SHub1_6	SHub1_5	SHub1_4	SHub1_3	SHub1_2	SHub1_1	SHub1_0
SENSORHUB2_REG	2Fh	SHub2_7	SHub2_6	SHub2_5	SHub2_4	SHub2_3	SHub2_2	SHub2_1	SHub2_0
SENSORHUB3_REG	30h	SHub3_7	SHub3_6	SHub3_5	SHub3_4	SHub3_3	SHub3_2	SHub3_1	SHub3_0
SENSORHUB4_REG	31h	SHub4_7	SHub4_6	SHub4_5	SHub4_4	SHub4_3	SHub4_2	SHub4_1	SHub4_0
SENSORHUB5_REG	32h	SHub5_7	SHub5_6	SHub5_5	SHub5_4	SHub5_3	SHub5_2	SHub5_1	SHub5_0
SENSORHUB6_REG	33h	SHub6_7	SHub6_6	SHub6_5	SHub6_4	SHub6_3	SHub6_2	SHub6_1	SHub6_0
SENSORHUB7_REG	34h	SHub7_7	SHub7_6	SHub7_5	SHub7_4	SHub7_3	SHub7_2	SHub7_1	SHub7_0
SENSORHUB8_REG	35h	SHub8_7	SHub8_6	SHub8_5	SHub8_4	SHub8_3	SHub8_2	SHub8_1	SHub8_0
SENSORHUB9_REG	36h	SHub9_7	SHub9_6	SHub9_5	SHub9_4	SHub9_3	SHub9_2	SHub9_1	SHub9_0
SENSORHUB10_REG	37h	SHub10_7	SHub10_6	SHub10_5	SHub10_4	SHub10_3	SHub10_2	SHub10_1	SHub10_0
SENSORHUB11_REG	38h	SHub11_7	SHub11_6	SHub11_5	SHub11_4	SHub11_3	SHub11_2	SHub11_1	SHub11_0

Register name	Address	Bit7	Bit6	Bit5	Bit4	Bit3	Bit2	Bit1	Bit0
SENSORHUB12_REG	39h	SHub12_7	SHub12_6	SHub12_5	SHub12_4	SHub12_3	SHub12_2	SHub12_1	SHub12_0
FIFO_STATUS1	3Ah	DIFF_FIFO_7	DIFF_FIFO_6	DIFF_FIFO_5	DIFF_FIFO_4	DIFF_FIFO_3	DIFF_FIFO_2	DIFF_FIFO_1	DIFF_FIFO_0
FIFO_STATUS2	3Bh	WaterM	OVER_RUN	FIFO_FULL_SMART	FIFO_EMPTY	0	DIFF_FIFO_10	DIFF_FIFO_9	DIFF_FIFO_8
FIFO_STATUS3	3Ch	FIFO_PATTERN_7	FIFO_PATTERN_6	FIFO_PATTERN_5	FIFO_PATTERN_4	FIFO_PATTERN_3	FIFO_PATTERN_2	FIFO_PATTERN_1	FIFO_PATTERN_0
FIFO_STATUS4	3Dh	0	0	0	0	0	0	FIFO_PATTERN_9	FIFO_PATTERN_8
FIFO_DATA_OUT_L	3Eh	DATA_OUT_FIFO_L_7	DATA_OUT_FIFO_L_6	DATA_OUT_FIFO_L_5	DATA_OUT_FIFO_L_4	DATA_OUT_FIFO_L_3	DATA_OUT_FIFO_L_2	DATA_OUT_FIFO_L_1	DATA_OUT_FIFO_L_0
FIFO_DATA_OUT_H	3Fh	DATA_OUT_FIFO_H_7	DATA_OUT_FIFO_H_6	DATA_OUT_FIFO_H_5	DATA_OUT_FIFO_H_4	DATA_OUT_FIFO_H_3	DATA_OUT_FIFO_H_2	DATA_OUT_FIFO_H_1	DATA_OUT_FIFO_H_0
TIMESTAMP0_REG	40h	TIMESTAMP_0_7	TIMESTAMP_0_6	TIMESTAMP_0_5	TIMESTAMP_0_4	TIMESTAMP_0_3	TIMESTAMP_0_2	TIMESTAMP_0_1	TIMESTAMP_0_0
TIMESTAMP1_REG	41h	TIMESTAMP_1_7	TIMESTAMP_1_6	TIMESTAMP_1_5	TIMESTAMP_1_4	TIMESTAMP_1_3	TIMESTAMP_1_2	TIMESTAMP_1_1	TIMESTAMP_1_0
TIMESTAMP2_REG	42h	TIMESTAMP_2_7	TIMESTAMP_2_6	TIMESTAMP_2_5	TIMESTAMP_2_4	TIMESTAMP_2_3	TIMESTAMP_2_2	TIMESTAMP_2_1	TIMESTAMP_2_0
STEP_TIMESTAMP_L	49h	STEP_TIME_STAMP_L_7	STEP_TIME_STAMP_L_6	STEP_TIME_STAMP_L_5	STEP_TIME_STAMP_L_4	STEP_TIME_STAMP_L_3	STEP_TIME_STAMP_L_2	STEP_TIME_STAMP_L_1	STEP_TIME_STAMP_L_0
STEP_TIMESTAMP_H	4Ah	STEP_TIME_STAMP_H_7	STEP_TIME_STAMP_H_6	STEP_TIME_STAMP_H_5	STEP_TIME_STAMP_H_4	STEP_TIME_STAMP_H_3	STEP_TIME_STAMP_H_2	STEP_TIME_STAMP_H_1	STEP_TIME_STAMP_H_0
STEP_COUNTER_L	4Bh	STEP_COUNTER_L_7	STEP_COUNTER_L_6	STEP_COUNTER_L_5	STEP_COUNTER_L_4	STEP_COUNTER_L_3	STEP_COUNTER_L_2	STEP_COUNTER_L_1	STEP_COUNTER_L_0
STEP_COUNTER_H	4Ch	STEP_COUNTER_H_7	STEP_COUNTER_H_6	STEP_COUNTER_H_5	STEP_COUNTER_H_4	STEP_COUNTER_H_3	STEP_COUNTER_H_2	STEP_COUNTER_H_1	STEP_COUNTER_H_0
SENSORHUB13_REG	4Dh	SHub13_7	SHub13_6	SHub13_5	SHub13_4	SHub13_3	SHub13_2	SHub13_1	SHub13_0
SENSORHUB14_REG	4Eh	SHub14_7	SHub14_6	SHub14_5	SHub14_4	SHub14_3	SHub14_2	SHub14_1	SHub14_0
SENSORHUB15_REG	4Fh	SHub15_7	SHub15_6	SHub15_5	SHub15_4	SHub15_3	SHub15_2	SHub15_1	SHub15_0
SENSORHUB16_REG	50h	SHub16_7	SHub16_6	SHub16_5	SHub16_4	SHub16_3	SHub16_2	SHub16_1	SHub16_0
SENSORHUB17_REG	51h	SHub17_7	SHub17_6	SHub17_5	SHub17_4	SHub17_3	SHub17_2	SHub17_1	SHub17_0
SENSORHUB18_REG	52h	SHub18_7	SHub18_6	SHub18_5	SHub18_4	SHub18_3	SHub18_2	SHub18_1	SHub18_0
FUNC_SRC1	53h	STEP_COUNT_DELTA_IA	SIGN_MOTION_IA	TILT_IA	STEP_DETECTED	STEP_OVERFLOW	HI_FAIL	SI_END_OP	SENSORHUB_END_OP
FUNC_SRC2	54h	0	SLAVE3_NACK	SLAVE2_NACK	SLAVE1_NACK	SLAVE0_NACK	0	0	WRIST_TILT_IA

Register name	Address	Bit7	Bit6	Bit5	Bit4	Bit3	Bit2	Bit1	Bit0
WRIST_TILT_IA	55h	WRIST_TILT_IA_Xpos	WRIST_TILT_IA_Xneg	WRIST_TILT_IA_Ypos	WRIST_TILT_IA_Yneg	WRIST_TILT_IA_Zpos	WRIST_TILT_IA_Zneg	0	0
TAP_CFG	58h	INTERRUPTS_ENABLE	INACT_EN1	INACT_EN0	SLOPE_FDS	TAP_X_EN	TAP_Y_EN	TAP_Z_EN	LIR
TAP_THS_6D	59h	D4D_EN	SIXD_THS1	SIXD_THS0	TAP_THS4	TAP_THS3	TAP_THS2	TAP_THS1	TAP_THS0
INT_DUR2	5Ah	DUR3	DUR2	DUR1	DUR0	QUIET1	QUIET0	SHOCK1	SHOCK0
WAKE_UP_THS	5Bh	SINGLE_DOUBLE_TAP	0	WK_THS5	WK_THS4	WK_THS3	WK_THS2	WK_THS1	WK_THS0
WAKE_UP_DUR	5Ch	FF_DUR5	WAKE_DUR1	WAKE_DUR0	TIMER_HR	SLEEP_DUR3	SLEEP_DUR2	SLEEP_DUR1	SLEEP_DUR0
FREE_FALL	5Dh	FF_DUR4	FF_DUR3	FF_DUR2	FF_DUR1	FF_DUR0	FF_THS2	FF_THS1	FF_THS0
MD1_CFG	5Eh	INT1_INACT_STATE	INT1_SINGLE_TAP	INT1_WU	INT1_FF	INT1_DOUBLE_TAP	INT1_6D	INT1_TILT	INT1_TIMER
MD2_CFG	5Fh	INT2_INACT_STATE	INT2_SINGLE_TAP	INT2_WU	INT2_FF	INT2_DOUBLE_TAP	INT2_6D	INT2_TILT	INT2_IRON
MASTER_CMD_CODE	60h	MASTER_CMD_CODE7	MASTER_CMD_CODE6	MASTER_CMD_CODE5	MASTER_CMD_CODE4	MASTER_CMD_CODE3	MASTER_CMD_CODE2	MASTER_CMD_CODE1	MASTER_CMD_CODE0
SENS_SYNC_SPI_ERROR_CODE	61h	ERROR_CODE7	ERROR_CODE6	ERROR_CODE5	ERROR_CODE4	ERROR_CODE3	ERROR_CODE2	ERROR_CODE1	ERROR_CODE0
OUT_MAG_RAW_X_L	66h	D7	D6	D5	D4	D3	D2	D1	D0
OUT_MAG_RAW_X_H	67h	D15	D14	D13	D12	D11	D10	D9	D8
OUT_MAG_RAW_Y_L	68h	D7	D6	D5	D4	D3	D2	D1	D0
OUT_MAG_RAW_Y_H	69h	D15	D14	D13	D12	D11	D10	D9	D8
OUT_MAG_RAW_Z_L	6Ah	D7	D6	D5	D4	D3	D2	D1	D0
OUT_MAG_RAW_Z_H	6Bh	D15	D14	D13	D12	D11	D10	D9	D8
X_OFS_USR	73h	X_OFS_USR_7	X_OFS_USR_6	X_OFS_USR_5	X_OFS_USR_4	X_OFS_USR_3	X_OFS_USR_2	X_OFS_USR_1	X_OFS_USR_0
Y_OFS_USR	74h	Y_OFS_USR_7	Y_OFS_USR_6	Y_OFS_USR_5	Y_OFS_USR_4	Y_OFS_USR_3	Y_OFS_USR_2	Y_OFS_USR_1	Y_OFS_USR_0
Z_OFS_USR	75h	Z_OFS_USR_7	Z_OFS_USR_6	Z_OFS_USR_5	Z_OFS_USR_4	Z_OFS_USR_3	Z_OFS_USR_2	Z_OFS_USR_1	Z_OFS_USR_0

## 2.1 Embedded functions registers

The list of the registers for embedded functions available in the device is given in [Table 3. Embedded functions registers \(bank A\)](#) and in [Table 4. Embedded functions registers \(bank B\)](#).

Embedded functions registers of the first (A) bank are accessible when the FUNC\_CFG\_EN bit is set to '1' and the FUNC\_CFG\_EN\_B bit is set to '0' in the FUNC\_CFG\_ACCESS register.

Embedded functions register of the second (B) bank are accessible when both the FUNC\_CFG\_EN and the FUNC\_CFG\_EN\_B bits are set to '1' in the FUNC\_CFG\_ACCESS register.

*Note: All modifications to the content of the embedded functions registers have to be performed with both the accelerometer and the gyroscope sensor in Power-Down mode.*

**Table 3. Embedded functions registers (bank A)**

Register name	Address	Bit7	Bit6	Bit5	Bit4	Bit3	Bit2	Bit1	Bit0
SLV0_ADD	02h	Slave0 _add6	Slave0 _add5	Slave0 _add4	Slave0 _add3	Slave0 _add2	Slave0 _add1	Slave0 _add0	rw_0
SLV0_SUBADD	03h	Slave0 _reg7	Slave0 _reg6	Slave0 _reg5	Slave0 _reg4	Slave0 _reg3	Slave0 _reg2	Slave0 _reg1	Slave0 _reg0
SLAVE0_CONFIG	04h	Slave0 _rate1	Slave0 _rate0	Aux_sens _on1	Aux_sens _on0	Src_mode	Slave0_numop2	Slave0_numop1	Slave0_numop0
SLV1_ADD	05h	Slave1 _add6	Slave1 _add5	Slave1 _add4	Slave1 _add3	Slave1 _add2	Slave1 _add1	Slave1 _add0	r_1
SLV1_SUBADD	06h	Slave1 _reg7	Slave1 _reg6	Slave1 _reg5	Slave1 _reg4	Slave1 _reg3	Slave1 _reg2	Slave1 _reg1	Slave1 _reg0
SLAVE1_CONFIG	07h	Slave1 _rate1	Slave1 _rate0	write_once	0	0	Slave1_numop2	Slave1_numop1	Slave1_numop0
SLV2_ADD	08h	Slave2 _add6	Slave2 _add5	Slave2 _add4	Slave2 _add3	Slave2 _add2	Slave2 _add1	Slave2 _add0	r_2
SLV2_SUBADD	09h	Slave2 _reg7	Slave2 _reg6	Slave2 _reg5	Slave2 _reg4	Slave2 _reg3	Slave2 _reg2	Slave2 _reg1	Slave2 _reg0
SLAVE2_CONFIG	0Ah	Slave2 _rate1	Slave2 _rate0	0	0	0	Slave2_numop2	Slave2_numop1	Slave2_numop0
SLV3_ADD	0Bh	Slave3 _add6	Slave3 _add5	Slave3 _add4	Slave3 _add3	Slave3 _add2	Slave3 _add1	Slave3 _add0	r_3
SLV3_SUBADD	0Ch	Slave3 _reg7	Slave3 _reg6	Slave3 _reg5	Slave3 _reg4	Slave3 _reg3	Slave3 _reg2	Slave3 _reg1	Slave3 _reg0
SLAVE3_CONFIG	0Dh	Slave3 _rate1	Slave3 _rate0	0	0	0	Slave3_numop2	Slave3_numop1	Slave3_numop0



Register name	Address	Bit7	Bit6	Bit5	Bit4	Bit3	Bit2	Bit1	Bit0
DATAWRITE_SRC_MODE_SUB_SLV0	0Eh	Slave_dataaw7	Slave_dataaw6	Slave_dataaw5	Slave_dataaw4	Slave_dataaw3	Slave_dataaw2	Slave_dataaw1	Slave_dataaw0
CONFIG_PEDO_THS_MIN	0Fh	PEDO_FS	0	0	ths_min_4	ths_min_3	ths_min_2	ths_min_1	ths_min_0
SM_THS	13h	SM_THS_7	SM_THS_6	SM_THS_5	SM_THS_4	SM_THS_3	SM_THS_2	SM_THS_1	SM_THS_0
PEDO_DEB_REG	14h	DEB_TIME_4	DEB_TIME_3	DEB_TIME_2	DEB_TIME_1	DEB_TIME_0	DEB_STEP_2	DEB_STEP_1	DEB_STEP_0
STEP_COUNT_DELTA	15h	SC_DELTA_7	SC_DELTA_6	SC_DELTA_5	SC_DELTA_4	SC_DELTA_3	SC_DELTA_2	SC_DELTA_1	SC_DELTA_0
MAG_SI_XX	24h	MAG_SI_XX_7	MAG_SI_XX_6	MAG_SI_XX_5	MAG_SI_XX_4	MAG_SI_XX_3	MAG_SI_XX_2	MAG_SI_XX_1	MAG_SI_XX_0
MAG_SI_XY	25h	MAG_SI_XY_7	MAG_SI_XY_6	MAG_SI_XY_5	MAG_SI_XY_4	MAG_SI_XY_3	MAG_SI_XY_2	MAG_SI_XY_1	MAG_SI_XY_0
MAG_SI_XZ	26h	MAG_SI_XZ_7	MAG_SI_XZ_6	MAG_SI_XZ_5	MAG_SI_XZ_4	MAG_SI_XZ_3	MAG_SI_XZ_2	MAG_SI_XZ_1	MAG_SI_XZ_0
MAG_SI_YX	27h	MAG_SI_YX_7	MAG_SI_YX_6	MAG_SI_YX_5	MAG_SI_YX_4	MAG_SI_YX_3	MAG_SI_YX_2	MAG_SI_YX_1	MAG_SI_YX_0
MAG_SI_YY	28h	MAG_SI_YY_7	MAG_SI_YY_6	MAG_SI_YY_5	MAG_SI_YY_4	MAG_SI_YY_3	MAG_SI_YY_2	MAG_SI_YY_1	MAG_SI_YY_0
MAG_SI_YZ	29h	MAG_SI_YZ_7	MAG_SI_YZ_6	MAG_SI_YZ_5	MAG_SI_YZ_4	MAG_SI_YZ_3	MAG_SI_YZ_2	MAG_SI_YZ_1	MAG_SI_YZ_0
MAG_SI_ZX	2Ah	MAG_SI_ZX_7	MAG_SI_ZX_6	MAG_SI_ZX_5	MAG_SI_ZX_4	MAG_SI_ZX_3	MAG_SI_ZX_2	MAG_SI_ZX_1	MAG_SI_ZX_0
MAG_SI_ZY	2Bh	MAG_SI_ZY_7	MAG_SI_ZY_6	MAG_SI_ZY_5	MAG_SI_ZY_4	MAG_SI_ZY_3	MAG_SI_ZY_2	MAG_SI_ZY_1	MAG_SI_ZY_0
MAG_SI_ZZ	2Ch	MAG_SI_ZZ_7	MAG_SI_ZZ_6	MAG_SI_ZZ_5	MAG_SI_ZZ_4	MAG_SI_ZZ_3	MAG_SI_ZZ_2	MAG_SI_ZZ_1	MAG_SI_ZZ_0
MAG_OFFX_L	2Dh	MAG_OFFX_L_7	MAG_OFFX_L_6	MAG_OFFX_L_5	MAG_OFFX_L_4	MAG_OFFX_L_3	MAG_OFFX_L_2	MAG_OFFX_L_1	MAG_OFFX_L_0
MAG_OFFX_H	2Eh	MAG_OFFX_H_7	MAG_OFFX_H_6	MAG_OFFX_H_5	MAG_OFFX_H_4	MAG_OFFX_H_3	MAG_OFFX_H_2	MAG_OFFX_H_1	MAG_OFFX_H_0
MAG_OFFY_L	2Fh	MAG_OFFY_L_7	MAG_OFFY_L_6	MAG_OFFY_L_5	MAG_OFFY_L_4	MAG_OFFY_L_3	MAG_OFFY_L_2	MAG_OFFY_L_1	MAG_OFFY_L_0
MAG_OFFY_H	30h	MAG_OFFY_H_7	MAG_OFFY_H_6	MAG_OFFY_H_5	MAG_OFFY_H_4	MAG_OFFY_H_3	MAG_OFFY_H_2	MAG_OFFY_H_1	MAG_OFFY_H_0
MAG_OFFZ_L	31h	MAG_OFFZ_L_7	MAG_OFFZ_L_6	MAG_OFFZ_L_5	MAG_OFFZ_L_4	MAG_OFFZ_L_3	MAG_OFFZ_L_2	MAG_OFFZ_L_1	MAG_OFFZ_L_0
MAG_OFFZ_H	32h	MAG_OFFZ_H_7	MAG_OFFZ_H_6	MAG_OFFZ_H_5	MAG_OFFZ_H_4	MAG_OFFZ_H_3	MAG_OFFZ_H_2	MAG_OFFZ_H_1	MAG_OFFZ_H_0

Table 4. Embedded functions registers (bank B)

Register name	Address	Bit7	Bit6	Bit5	Bit4	Bit3	Bit2	Bit1	Bit0
A_WRIST_TILT_LAT	50h	WRIST_TILT_TIMER7	WRIST_TILT_TIMER6	WRIST_TILT_TIMER5	WRIST_TILT_TIMER4	WRIST_TILT_TIMER3	WRIST_TILT_TIMER2	WRIST_TILT_TIMER1	WRIST_TILT_TIMER0
A_WRIST_TILT_THS	54h	WRIST_TILT_THS7	WRIST_TILT_THS6	WRIST_TILT_THS5	WRIST_TILT_THS4	WRIST_TILT_THS3	WRIST_TILT_THS2	WRIST_TILT_THS1	WRIST_TILT_THS0
A_WRIST_TILT_Mask	59h	WRIST_TILT_MASK_Xpos	WRIST_TILT_MASK_Xneg	WRIST_TILT_MASK_Ypos	WRIST_TILT_MASK_Yneg	WRIST_TILT_MASK_Zpos	WRIST_TILT_MASK_Zneg	0	0

### 3 Operating modes

The LSM6DSL provides three possible operating configurations:

- only accelerometer active and gyroscope in Power-Down;
- only gyroscope active and accelerometer in Power-Down;
- both accelerometer and gyroscope active with independent ODR.

The device offers a wide VDD voltage range from 1.71 V to 3.6 V and a VDDIO range from 1.62 V to 3.6 V. In order to avoid potential conflicts, during the power-on sequence it is recommended to set the lines connected to the device IO pins to high-impedance state on the host side. Furthermore, to guarantee proper power-off of the device it is recommended to maintain the duration of the VDD line to GND for at least 100  $\mu$ s.

After the power supply is applied, the LSM6DSL performs a 15 ms boot procedure to load the trimming parameters. After the boot is completed, both the accelerometer and the gyroscope are automatically configured in Power-Down mode.

The accelerometer and the gyroscope can be independently configured in four different power modes: Power-Down, Low-Power, Normal and High-Performance mode. They are allowed to have different data rates without any limit. The gyroscope sensor can also be set in Sleep mode to reduce its power consumption.

When both the accelerometer and gyroscope are on, the accelerometer is synchronized with the gyroscope, and the data rates of the two sensors are integer multiples of each other.

Referring to the LSM6DSL datasheet, the output data rate (ODR\_XL) bits of the CTRL1\_XL register and the High-Performance disable (XL\_HM\_MODE) bit of the CTRL6\_C register are used to select the power mode and the output data rate of the accelerometer (Table 5. Accelerometer ODR and power mode selection).

**Table 5. Accelerometer ODR and power mode selection**

ODR_XL [3:0]	ODR [Hz] when XL_HM_MODE = 1	ODR [Hz] when XL_HM_MODE = 0
0000	Power Down	Power Down
1011	1.6 Hz (Low Power only)	12.5 Hz (High Performance)
0001	12.5 Hz (Low Power)	12.5 Hz (High Performance)
0010	26 Hz (Low Power)	26 Hz (High Performance)
0011	52 Hz (Low Power)	52 Hz (High Performance)
0100	104 Hz (Normal mode)	104 Hz (High Performance)
0101	208 Hz (Normal mode)	208 Hz (High Performance)
0110	416 Hz (High Performance)	416 Hz (High Performance)
0111	833 Hz (High Performance)	833 Hz (High Performance)
1000	1.66 kHz (High Performance)	1.66 kHz (High Performance)
1001	3.33 kHz (High Performance)	3.33 kHz (High Performance)
1010	6.66 kHz (High Performance)	6.66 kHz (High Performance)

The output data rate (ODR\_G) bits of the CTRL2\_G register and the High-Performance disable (G\_HM\_MODE) bit of the CTRL7\_G register are used to select the power mode and output data rate of the gyroscope sensor (Table 6. Gyroscope ODR and power mode selection).

**Table 6. Gyroscope ODR and power mode selection**

ODR_G [3:0]	ODR [Hz] when G_HM_MODE = 1	ODR [Hz] when G_HM_MODE = 0
0000	Power Down	Power Down
0001	12.5 Hz (Low Power)	12.5 Hz (High Performance)
0010	26 Hz (Low Power)	26 Hz (High Performance)
0011	52 Hz (Low Power)	52 Hz (High Performance)
0100	104 Hz (Normal mode)	104 Hz (High Performance)
0101	208 Hz (Normal mode)	208 Hz (High Performance)
0110	416 Hz (High Performance)	416 Hz (High Performance)
0111	833 Hz (High Performance)	833 Hz (High Performance)
1000	1.66 kHz (High Performance)	1.66 kHz (High Performance)
1001	3.33 kHz (High Performance)	3.33 kHz (High Performance)
1010	6.66 kHz (High Performance)	6.66 kHz (High Performance)

**Table 7. Power consumption** shows the typical values of power consumption for the different operating modes.

**Table 7. Power consumption**

ODR [Hz]	Accelerometer only (at Vdd = 1.8 V)	Gyroscope only (at Vdd = 1.8 V)	Combo [Acc + Gyro] (at Vdd = 1.8 V)
Power Down	-	-	3 µA
1.6 Hz (Low Power)	4.5 µA	-	-
12.5 Hz (Low Power)	9 µA	232 µA	240 µA
26 Hz (Low Power)	14 µA	245 µA	260 µA
52 Hz (Low Power)	25 µA	270 µA	290 µA
104 Hz (Normal mode)	44 µA	325 µA	360 µA
208 Hz (Normal mode)	85 µA	430 µA	450 µA
12.5 Hz (High Perf.)	150 µA	555 µA	650 µA
26 Hz (High Perf.)	150 µA	555 µA	650 µA
52 Hz (High Perf.)	150 µA	555 µA	650 µA
104 Hz (High Perf.)	150 µA	555 µA	650 µA
208 Hz (High Perf.)	150 µA	555 µA	650 µA
416 Hz (High Perf.)	150 µA	555 µA	650 µA
833 Hz (High Perf.)	150 µA	555 µA	650 µA
1.66 kHz (High Perf.)	160 µA	555 µA	650 µA
3.33 kHz (High Perf.)	160 µA	555 µA	650 µA
6.66 kHz (High Perf.)	160 µA	555 µA	650 µA

### 3.1 Power-Down mode

When the accelerometer/gyroscope is in Power-Down mode, almost all internal blocks of the device are switched off to minimize power consumption. The digital interfaces (I<sup>2</sup>C and SPI) are still active to allow communication with the device. The content of the configuration registers is preserved and the output data registers are not updated, keeping the last data sampled in memory before going into Power-Down mode.

### 3.2 High-Performance mode

In High-Performance mode, all accelerometer/gyroscope circuitry is always on and data are generated at the data rate selected through the ODR\_XL/ODR\_G bits.

Data interrupt generation is active.

### 3.3 Normal mode

While High-Performance mode guarantees the best performance in terms of noise, Normal mode further reduces the current consumption. The accelerometer/gyroscope data reading chain is automatically turned on and off to save power. In the gyroscope device, only the driving circuitry is always on.

Data interrupt generation is active.

### 3.4 Low-Power mode

Low-Power mode differs from Normal mode in the available output data rates. In Low-Power mode low-speed ODRs are enabled. Four low-speed ODRs can be chosen for the accelerometer through the ODR\_XL bits: 1.6 Hz, 12.5 Hz, 26 Hz and 52 Hz. Three low-speed ODRs can be chosen for the gyroscope through the ODR\_G bits: 12.5 Hz, 26 Hz and 52 Hz.

Data interrupt generation is active.

### 3.5 Gyroscope Sleep mode

While the gyroscope is in Sleep mode the circuitry that drives the oscillation of the gyroscope mass is kept active. Compared to gyroscope Power-Down, turn-on time from Sleep mode to Low-Power/Normal/High-Performance mode is drastically reduced.

If the gyroscope is not configured in Power-Down mode, it enters in Sleep mode when the Sleep mode enable (SLEEP) bit of the CTRL4\_C register is set to 1, regardless of the selected gyroscope ODR.

### 3.6 Connection modes

The LSM6DSL offers two different connection modes, described in detail in this document:

- **Mode 1:** it is the connection mode enabled by default; I<sup>2</sup>C slave interface or SPI (3- / 4-wire) serial interface is available. When the device is configured in connection Mode 1, the SCx/SDx pins cannot be left floating. It's recommended to connect both of them to VDDIO in order to optimize power consumption during the device start-up sequence.
- **Mode 2:** it is the sensor hub mode; I<sup>2</sup>C slave interface or SPI (3- / 4-wire) serial interface and I<sup>2</sup>C interface master for external sensor connections are available. This connection mode is described in [Section 7 Mode 2 - Sensor hub mode](#).

### 3.7 Accelerometer bandwidth

The accelerometer sampling chain is represented by a cascade of four main blocks: an analog anti-aliasing low-pass filter, an ADC converter, a digital low-pass filter and the composite group of digital filters.

As shown in [Figure 2. Accelerometer filtering chain](#), the analog signal coming from the mechanical parts is filtered by an analog low-pass anti-aliasing filter before being converted by the ADC. The anti-aliasing filter is enabled in High-Performance mode only and its bandwidth depends on the selected accelerometer ODR as shown in the following table.

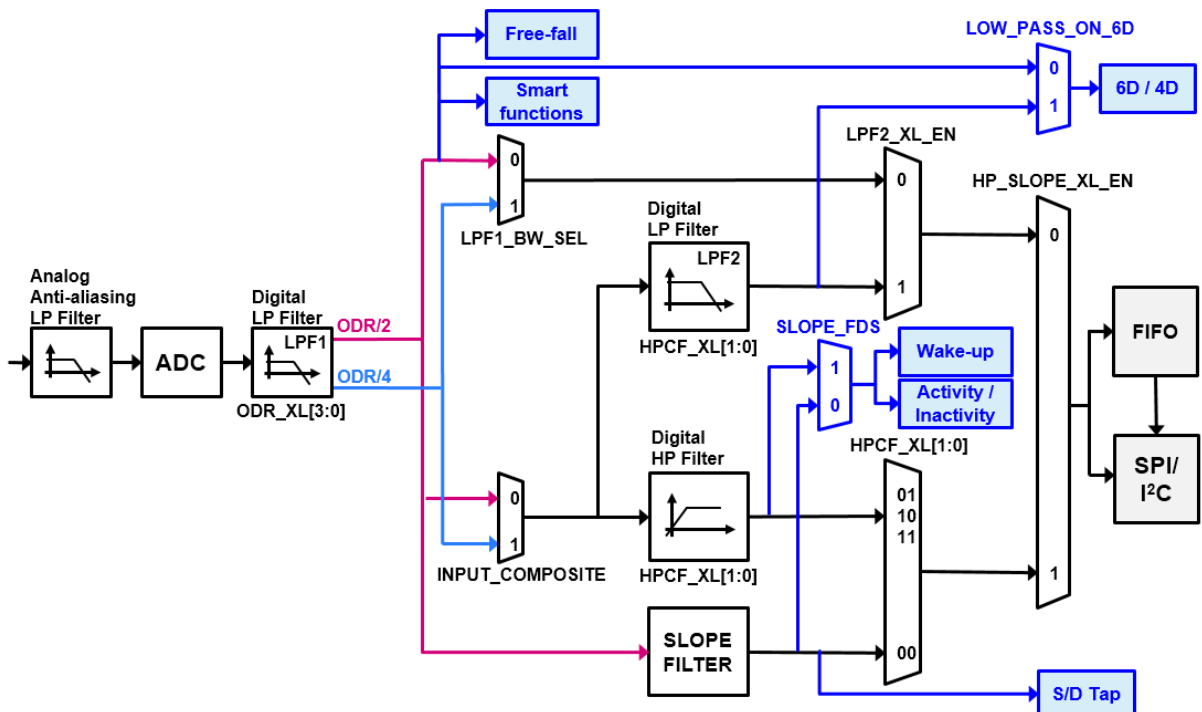
**Table 8. Accelerometer analog filter bandwidth**

Accelerometer ODR [Hz]	Analog filter BW [Hz]
$\geq 1666$	1500
$< 1666$	400

The analog filter bandwidth can be set to 400 Hz also for accelerometer ODR  $\geq 1666$  Hz by setting the BW0\_XL bit to 1 in the CTRL1\_XL register.

The digital LPF1 filter provides two outputs having different cutoff frequencies from each other; the desired LPF1 output can be selected through the LPF1\_BW\_SEL bit in the CTRL1\_XL register and the INPUT\_COMPOSITE bit in the CTRL8\_XL register.

**Figure 2. Accelerometer filtering chain**



Referring to [Figure 2. Accelerometer filtering chain](#), the cutoff frequency of the “ODR/2” output of the LPF1 filter is equal to ODR/2 in High-Performance mode and it is equal to 740 Hz in Low Power / Normal modes. The cutoff frequency of the “ODR/4” output is always equal to ODR/4, regardless of the selected power mode. The smart functions block in these figures refer to pedometer, step detector and step counter, significant motion and tilt functions described in [Section 6 Embedded functions](#).

Finally, the composite group of filters composed of a low-pass digital filter (LPF2), a high-pass digital filter and a slope filter processes the digital signal.

The CTRL8\_XL register can be used to configure the composite filter group and the overall bandwidth of the accelerometer filtering chain, as shown in [Table 9. Accelerometer bandwidth selection](#). Referring to this table, on the low-pass path side, the Bandwidth column refers to the LPF1 bandwidth if LPF2\_XL\_EN = 0; it refers to the LPF2 bandwidth if LPF2\_XL\_EN = 1. On the high-pass path side, the Bandwidth column refers to the Slope filter bandwidth if HPCF\_XL[1:0] = 00b; it refers to the HP filter bandwidth if HPCF\_XL[1:0] = 01b / 10b / 11b.

[Table 9. Accelerometer bandwidth selection](#) also provides the maximum (worst case) settling time in terms of samples to be discarded for the various configurations of the accelerometer filtering chain. Further details are described in [Section 3.9 Accelerometer and gyroscope turn-on/off time](#).

**Table 9. Accelerometer bandwidth selection**

HP_SLOPE_XL_EN	LPF2_XL_EN	LPF1_BW_SEL	HPCF_XL[1:0]	INPUT_COMPOSITE	Bandwidth	Max. overall settling time <sup>(1)</sup> (samples to be discarded)
0 (Low-Pass path)	0	0	-	-	ODR/2	14
		1	-	-	ODR/4	14
	1	-	00	1 (low noise) 0 (low latency)	ODR/50	40
			01		ODR/100	80
			10		ODR/9	15
			11		ODR/400	320
1 (High-Pass path)	-	-	00	0	ODR/4	14
			01		ODR/100	80
			10		ODR/9	15
			11		ODR/400	320

1. Settling time @ 99% of the final value

Setting the HP\_SLOPE\_XL\_EN bit to 0, the low-pass path of the composite filter block is selected. If the LPF2\_XL\_EN bit is set to 0, no additional filter is applied; if the LPF2\_XL\_EN bit is set to 1, the LPF2 filter is applied in addition to LPF1 and the overall bandwidth of the accelerometer chain can be set by configuring the HPCF\_XL[1:0] field of the CTRL8\_XL register.

The LPF2 low-pass filter can also be used in the 6D/4D functionality by setting the LOW\_PASS\_ON\_6D bit of the CTRL8\_XL register to 1.

Setting the HP\_SLOPE\_XL\_EN bit to 1, the high-pass path of the composite filter block is selected: the HPCF\_XL[1:0] field is used in order to enable, in addition to the LPF1 filter, either the Slope filter usage (when HPCF\_XL[1:0] = 00b) or the digital high-pass filter (other HPCF\_XL[1:0] configurations). The HPCF\_XL[1:0] field is also used to select the cutoff frequencies of the HP filter.

The reference mode feature is available for the accelerometer sensor: when this feature is enabled, the current X, Y, Z accelerometer sample is internally stored and subtracted from all subsequent output values. In order to enable the reference mode, both the HP\_REF\_MODE bit and the HP\_SLOPE\_XL\_EN bit of the CTRL8\_XL register have to be set to 1, and the value of the HPCF\_XL[1:0] field has to be different than 00b. When the reference mode feature is enabled, both the LPF2 filter and the HP filter are not available. The first accelerometer output data after enabling the reference mode has to be discarded.

### 3.7.1 Accelerometer slope filter

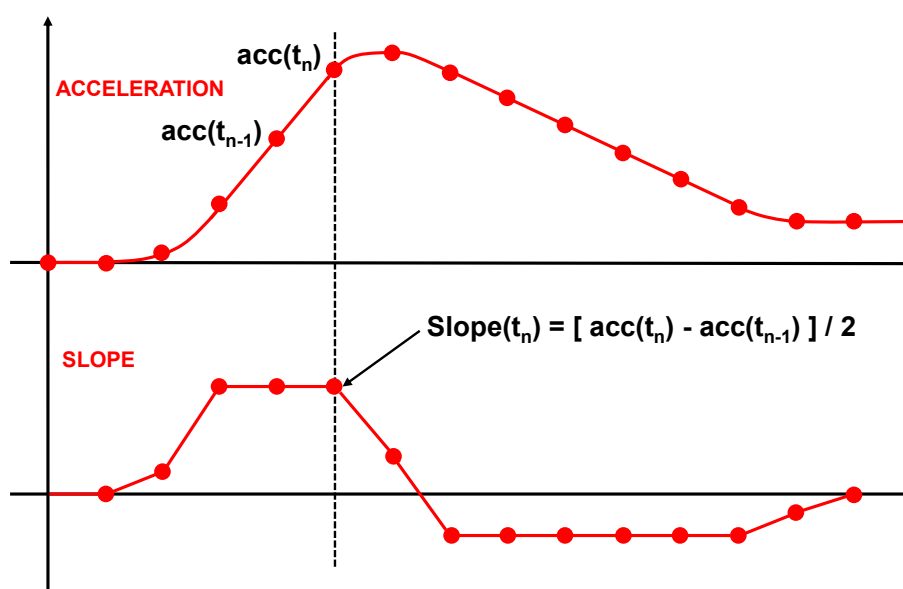
As shown in [Figure 2. Accelerometer filtering chain](#), the LSM6DSL device embeds a digital Slope filter, which can also be used for some embedded features such as single/double-tap recognition, wake-up detection and activity/inactivity.

The slope filter output data is calculated using the following formula:

$$\text{slope}(t_n) = [\text{acc}(t_n) - \text{acc}(t_{n-1})]/2$$

An example of a slope data signal is illustrated in [Figure 3. Accelerometer slope filter](#).

**Figure 3. Accelerometer slope filter**

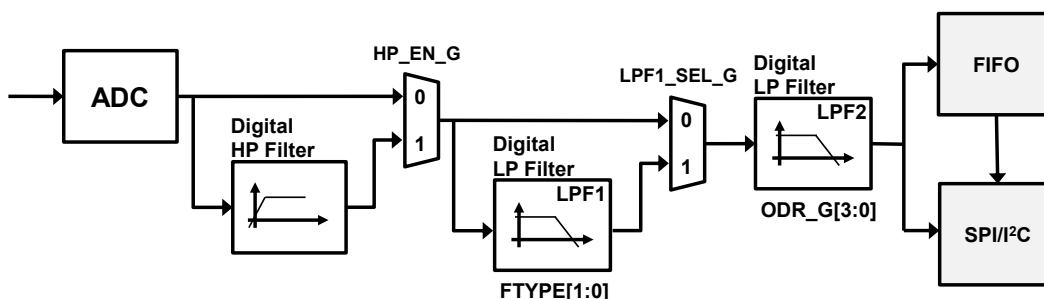


### 3.8 Gyroscope bandwidth

In the LSM6DSL device, the gyroscope filtering chain depends on the connection mode in use.

The gyroscope filtering chain configuration is shown in Figure 4. Gyroscope digital chain). It is a cascade of three filters: a selectable digital high-pass filter (HPF), a selectable digital low-pass filter (LPF1) and a digital low-pass filter (LPF2).

Figure 4. Gyroscope digital chain



The digital HP filter can be enabled by setting the HP\_EN\_G bit of the CTRL7\_G register to 1. The digital HP filter cutoff frequency can be selected through the field HPM\_G[1:0] of the CTRL7\_G register, according to the table below.

*Note: The embedded HP filter is available in High-Performance mode only. If the gyroscope is configured in Low-Power / Normal mode, the high-pass filter is bypassed regardless of the configuration of the HP\_G\_EN bit of CTRL7\_G register.*

Table 10. Gyroscope digital HP filter cutoff selection

HPM_G[1:0]	High-pass filter cutoff frequency [Hz]
00	0.016
01	0.065
10	0.260
11	1.040

The digital LPF1 filter can be enabled by setting the LPF1\_SEL\_G bit of CTRL4\_C register to 1 and its bandwidth can be selected through the field FTYPE\_[1:0] of the CTRL6\_C register.

*Note: The digital LPF1 filter is available in High-Performance mode only. If the gyroscope is configured in Low-Power / Normal mode, the LPF1 filter is bypassed regardless of the configuration of the LPF1\_SEL\_G bit of CTRL4\_C register.*

The digital LPF2 filter cannot be configured by the user (regardless of the selected power mode) and its cutoff frequency depends on the selected gyroscope ODR. When the gyroscope ODR is equal to 6.66 kHz, the LPF2 filter is bypassed.

The overall gyroscope bandwidth for different configurations of the LPF1\_SEL\_G bit of the CTRL4\_C register and FTYPE\_[1:0] of the CTRL6\_C register is summarized in the following table.



**Table 11. Gyroscope overall bandwidth selection**

Gyroscope ODR [Hz]	LPF1_SEL_G	FTYPE[1:0]	Cutoff [Hz] (Phase delay @ 20 Hz)
12.5	0	-	4
	1	00	4
	1	01	4
	1	10	4
	1	11	4
26	0	-	8
	1	00	8
	1	01	8
	1	10	8
	1	11	8
52	0	-	17
	1	00	17 (144°)
	1	01	17 (146°)
	1	10	17 (149°)
	1	11	17 (142°)
104	0	-	33
	1	00	33 (75°)
	1	01	33 (77°)
	1	10	33 (79°)
	1	11	33 (73°)
208	0	-	67
	1	00	67 (40°)
	1	01	67 (42°)
	1	10	67 (45°)
	1	11	67 (39°)
416	0	-	137
	1	00	138 (23°)
	1	01	131 (25°)
	1	10	121 (28°)
	1	11	138 (21°)
833	0	-	312
	1	00	245 (14°)
	1	01	195 (17°)
	1	10	155 (19°)
	1	11	293 (13°)
1666	0	-	988
	1	00	315 (10°)
	1	01	224 (12°)
	1	10	168 (15°)
	1	11	505 (8°)

Gyroscope ODR [Hz]	LPF1_SEL_G	FTYPE[1:0]	Cutoff [Hz] (Phase delay @ 20 Hz)
3333	0	-	1161
	1	00	343 (8°)
	1	01	234 (10°)
	1	10	172 (12°)
	1	11	925 (6°)
6666	0	-	1250
	1	00	351 (7°)
	1	01	237 (9°)
	1	10	173 (11°)
	1	11	937 (5°)

### 3.9 Accelerometer and gyroscope turn-on/off time

The accelerometer reading chain contains low-pass filtering to improve signal-to-noise performance and to reduce aliasing effects. For this reason, it is necessary to take into account the settling time of the filters when the accelerometer power mode is switched or when the accelerometer ODR is changed.

The maximum overall turn-on/off time (with LPF2 and HP filters disabled) in order to switch accelerometer power modes or accelerometer ODR is shown in [Table 12. Accelerometer turn-on/off time \(LPF2 and HP disabled\)](#)

*Note: The accelerometer ODR timing is not impacted by power mode changes (a new configuration is effective after the completion of the current period).*

**Table 12. Accelerometer turn-on/off time (LPF2 and HP disabled)**

Starting mode	Target mode	Max turn-on/off time <sup>(1)</sup>
Power-Down	Low-Power / Normal	See <a href="#">Table 13. Accelerometer samples to be discarded</a>
Power-Down	High-Performance	See <a href="#">Table 13. Accelerometer samples to be discarded</a>
Low-Power / Normal	High-Performance	See <a href="#">Table 13. Accelerometer samples to be discarded</a> + discard 1 additional sample
Low-Power / Normal	Low-Power / Normal (ODR Change)	See <a href="#">Table 13. Accelerometer samples to be discarded</a>
High-Performance	Low-Power / Normal	See <a href="#">Table 13. Accelerometer samples to be discarded</a> + discard 1 additional sample
High-Performance @ ODR ≤ 833 Hz	High-Performance @ ODR ≤ 833 Hz	See <a href="#">Table 13. Accelerometer samples to be discarded</a> + discard 1 additional sample
High-Performance @ ODR ≤ 833 Hz	High-Performance @ ODR > 833 Hz	See <a href="#">Table 13. Accelerometer samples to be discarded</a> + discard 1 additional sample
High-Performance @ ODR > 833 Hz	High-Performance @ ODR ≤ 833 Hz	See <a href="#">Table 13. Accelerometer samples to be discarded</a> + discard 1 additional sample
High-Performance @ ODR > 833 Hz	High-Performance @ ODR > 833 Hz	Discard 5 samples
Low-Power / Normal / High-Performance	Power-Down	1 μs

1. Settling time @ 99% of the final value

**Table 13. Accelerometer samples to be discarded**

Target mode Accelerometer ODR [Hz]	Number of sample to be discarded with (LPF1_BW_SEL = 0 and LPF2_XL_EN = 0 and HP_SLOPE_XL_EN = 0)	Number of sample to be discarded with (LPF1_BW_SEL = 1 and LPF2_XL_EN = 0 and HP_SLOPE_XL_EN = 0) OR (HPCF_XL = 00 and HP_SLOPE_XL_EN = 1)
1.6 (Low-Power)	0 (first sample correct)	1
12.5 (Low-Power)	0 (first sample correct)	1
26 (Low-Power)	0 (first sample correct)	1
52 (Low-Power)	0 (first sample correct)	1
104 (Normal)	0 (first sample correct)	1
208 (Normal)	0 (first sample correct)	1
12.5 (High-Performance)	0 (first sample correct)	1
26 (High-Performance)	0 (first sample correct)	1
52 (High-Performance)	1	1
104 (High-Performance)	1	2
208 (High-Performance)	1	2
416 (High-Performance)	1	2
833 (High-Performance)	1	2
1666 (High-Performance)	2	2
3333 (High-Performance)	3	4
6666 (High-Performance)	13	13

Turn-on/off time has to be considered also for the gyroscope sensor when switching its modes or when the gyroscope ODR is changed.

The maximum overall turn-on/off time (with HP filter disabled) in order to switch gyroscope power modes or gyroscope ODR is shown in [Table 14. Gyroscope turn-on/off time \(HP disabled\)](#).

*Note: The gyroscope ODR timing is not impacted by power mode changes (a new configuration is effective after the completion of the current period).*

**Table 14. Gyroscope turn-on/off time (HP disabled)**

Starting mode	Target mode	Max turn-on/off time <sup>(1)</sup>
Power-Down	Sleep	70 ms
Power-Down	Low-Power / Normal	70 ms + discard 1 sample
Power-Down	High-Performance	70 ms + see <a href="#">Table 15. Gyroscope samples to be discarded (LPF1 disabled)</a> or <a href="#">Table 16. Gyroscope samples to be discarded (LPF1 enabled)</a> for all ODRs
Sleep	Low-Power / Normal	Discard 1 sample
Sleep	High-Performance	See <a href="#">Table 15. Gyroscope samples to be discarded (LPF1 disabled)</a> or <a href="#">Table 16. Gyroscope samples to be discarded (LPF1 enabled)</a> for all ODRs
Low-Power / Normal	High-Performance	Discard 2 samples
Low-Power / Normal	Low-Power / Normal (ODR change)	Discard 1 sample

Starting mode	Target mode	Max turn-on/off time <sup>(1)</sup>
High-Performance	Low-Power / Normal	Discard 1 sample
High-Performance	High-Performance (ODR change)	Discard 2 samples
Low-Power / Normal / High-Performance	Power-Down	1 $\mu$ s if both XL and Gyro in PD 300 $\mu$ s if XL not in PD

1. Settling time @ 99% of the final value

**Table 15. Gyroscope samples to be discarded (LPF1 disabled)**

Gyroscope ODR [Hz]	Number of samples to be discarded
12.5 Hz	2
26 Hz	3
52 Hz	3
104 Hz	3
208 Hz	3
416 Hz	3
833 Hz	3
1.66 kHz	135
3.33 kHz	270
6.66 kHz	540

**Table 16. Gyroscope samples to be discarded (LPF1 enabled) for all ODRs**

Gyroscope ODR [Hz]	FTYPE[1:0]	Number of samples to be discarded
12.5 Hz	00	2
	01	2
	10	2
	11	2
26 Hz	00	3
	01	3
	10	3
	11	3
52 Hz	00	3
	01	3
	10	3
	11	3
104 Hz	00	4
	01	4
	10	4
	11	4

Gyroscope ODR [Hz]	FTYPE[1:0]	Number of samples to be discarded
208 Hz	00	4
	01	4
	10	5
	11	4
416 Hz	00	5
	01	6
	10	6
	11	5
833 Hz	00	7
	01	8
	10	9
	11	6
1.66 kHz	00	135
	01	135
	10	135
	11	135
3.33 kHz	00	270
	01	270
	10	270
	11	270
6.66 kHz	00	540
	01	540
	10	540
	11	540

## 4 Mode 1 - Reading output data

### 4.1 Startup sequence

Once the device is powered up, it automatically downloads the calibration coefficients from the embedded flash to the internal registers. When the boot procedure is completed, i.e. after approximately 15 milliseconds, the accelerometer and gyroscope automatically enter Power-Down mode.

To turn on the accelerometer and gather acceleration data, it is necessary to select one of the operating modes through the CTRL1\_XL register.

The following general-purpose sequence can be used to configure the accelerometer:

1. Write CTRL1\_XL = 60h // Acc = 416 Hz (High-Performance mode)
2. Write INT1\_CTRL = 01h // Acc data-ready interrupt on INT1

To turn on the gyroscope and gather angular rate data, it is necessary to select one of the operating modes through CTRL2\_G.

The following general-purpose sequence can be used to configure the gyroscope:

1. Write CTRL2\_G = 60h // Gyro = 416 Hz (High-Performance mode)
2. Write INT1\_CTRL = 02h // Gyro data-ready interrupt on INT1

### 4.2 Using the status register

The device is provided with a STATUS\_REG register which should be polled to check when a new set of data is available. The XLDA bit is set to 1 when a new set of data is available at accelerometer output; the GDA bit is set to 1 when a new set of data is available at gyroscope output.

For the accelerometer (the gyroscope is similar), the read of the output registers should be performed as follows:

1. Read STATUS
2. If XLDA = 0, then go to 1
3. Read OUTX\_L\_XL
4. Read OUTX\_H\_XL
5. Read OUTY\_L\_XL
6. Read OUTY\_H\_XL
7. Read OUTZ\_L\_XL
8. Read OUTZ\_H\_XL
9. Data processing
10. Go to 1

### 4.3 Using the data-ready signal

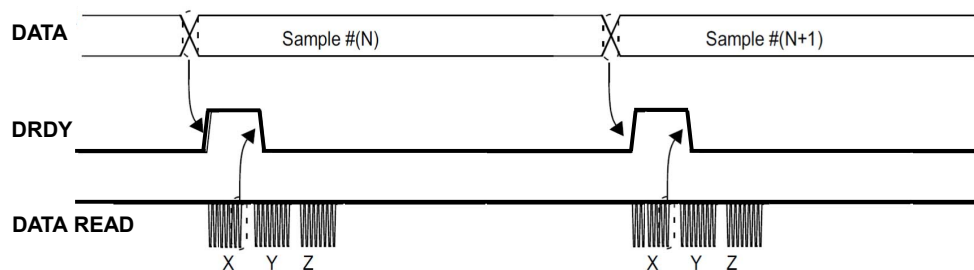
The device can be configured to have one HW signal to determine when a new set of measurement data is available to be read.

For the accelerometer sensor, the data-ready signal is represented by the XLDA bit of the STATUS\_REG register. The signal can be driven to the INT1 pin by setting the INT1\_DRDY\_XL bit of the INT1\_CTRL register to 1 and to the INT2 pin by setting the INT2\_DRDY\_XL bit of the INT2\_CTRL register to 1.

For the gyroscope sensor, the data-ready signal is represented by the GDA bit of the STATUS\_REG register. The signal can be driven to the INT1 pin by setting the INT1\_DRDY\_G bit of the INT1\_CTRL register to 1 and to the INT2 pin by setting the INT2\_DRDY\_G bit of the INT2\_CTRL register to 1.

The data-ready signal rises to 1 when a new set of data has been generated and it is available to be read. The data-ready signal can be either latched or pulsed: if the DRDY\_PULSED bit of the DRDY\_PULSE\_CFG register is set to 0 (default value), then the data-ready signal is latched and the interrupt is reset when the higher part of one of the enabled channels is read (29h, 2Bh, 2Dh for the accelerometer; 23h, 25h, 27h for the gyroscope). If the DRDY\_PULSED bit of the DRDY\_PULSE\_CFG register is set to 1, then the data-ready is pulsed and the duration of the pulse observed on the interrupt pins is 75  $\mu$ s. Pulsed mode is not applied to the XLDA and GDA bits which are always latched.

Figure 5. Data-ready signal



#### 4.3.1 DRDY mask functionality

Setting the DRDY\_MASK bit of the CTRL4\_C register to 1, the accelerometer and gyroscope data-ready signals are masked until the settling of the sensor filters is completed.

When FIFO is active and the DRDY\_MASK bit is set to 1, accelerometer/gyroscope invalid samples stored in FIFO can be equal to 7FFFh, 7FFEh or 7FFDh. In this way, a tag is applied to the invalid samples stored in the FIFO buffer so that they can be easily identified and discarded during data post-processing.

*Note: The DRDY\_MASK bit acts only on the accelerometer LPF1 and the gyroscope LPF2 digital filters settling time.*

## 4.4 Using the block data update (BDU) feature

If reading the accelerometer/gyroscope data is particularly slow and cannot be synchronized (or it is not required) with either the XLDA/GDA bits in the STATUS\_REG register or with the DRDY signal driven to the INT1/INT2 pins, it is strongly recommended to set the BDU (Block Data Update) bit to 1 in the CTRL3\_C register.

This feature avoids reading values (most significant and least significant parts of output data) related to different samples. In particular, when the BDU is activated, the data registers related to each channel always contain the most recent output data produced by the device, but, in case the read of a given pair (i.e. OUTX\_H\_XL(G) and OUTX\_L\_XL(G), OUTY\_H\_XL(G) and OUTY\_L\_XL(G), OUTZ\_H\_XL(G) and OUTZ\_L\_XL(G)) is initiated, the refresh for that pair is blocked until both MSB and LSB parts of the data are read.

*Note: BDU only guarantees that the LSB part and MSB part have been sampled at the same moment. For example, if the reading speed is too slow, X and Y can be read at T1 and Z sampled at T2.*

## 4.5 Understanding output data

The measured acceleration data are sent to the OUTX\_H\_XL, OUTX\_L\_XL, OUTY\_H\_XL, OUTY\_L\_XL, OUTZ\_H\_XL, and OUTZ\_L\_XL registers. These registers contain, respectively, the most significant part and the least significant part of the acceleration signals acting on the X, Y, and Z axes.

The measured angular rate data are sent to the OUTX\_H\_G, OUTX\_L\_G, OUTY\_H\_G, OUTY\_L\_G, OUTZ\_H\_G, and OUTZ\_L\_G registers. These registers contain, respectively, the most significant part and the least significant part of the angular rate signals acting on the X, Y, and Z axes.

The complete output data for the X, Y, Z channels is given by the concatenation OUTX\_H\_XL(G) & OUTX\_L\_XL(G), OUTY\_H\_XL(G) & OUTY\_L\_XL(G), OUTZ\_H\_XL(G) & OUTZ\_L\_XL(G) and it is expressed as a two's complement number.

Both acceleration data and angular rate data are represented as 16-bit numbers.

### 4.5.1 Big-little endian selection

The LSM6DSL allows swapping the content of the lower and the upper part of the output data registers (i.e. OUTX\_H\_XL(G) with OUTX\_L\_XL(G), and OUT\_TEMP\_H with OUT\_TEMP\_L) in order to be compliant with both little-endian and big-endian data representations.

“Little Endian” means that the low-order byte of the number is stored in memory at the lowest address, and the high-order byte at the highest address. This mode corresponds to the BLE bit of the CTRL3\_C register set to 0 (default configuration).

On the contrary, “Big Endian” means that the high-order byte of the number is stored in memory at the lowest address, and the low-order byte at the highest address. This mode corresponds to the BLE bit of the CTRL3\_C register set to 1.



## 4.5.2 Examples of output data

Table 17. Output data registers content vs. acceleration (FS\_XL =  $\pm 2\text{ g}$ ) provides a few basic examples of the accelerometer data that is read in the data registers when the device is subject to a given acceleration.

Table 18. Output data registers content vs. angular rate (FS\_G =  $\pm 250\text{ dps}$ ) provides a few basic examples of the gyroscope data that is read in the data registers when the device is subject to a given angular rate.

The values listed in the following tables are given under the hypothesis of perfect device calibration (i.e. no offset, no gain error,...) and practically show the effect of the BLE bit.

**Table 17. Output data registers content vs. acceleration (FS\_XL =  $\pm 2\text{ g}$ )**

Acceleration values	BLE = 0		BLE = 1	
	Register address			
	OUTX_H_XL (29h)	OUTX_L_XL (28h)	OUTX_H_XL (29h)	OUTX_L_XL (28h)
0 g	00h	00h	00h	00h
350 mg	16h	69h	69h	16h
1 g	40h	09h	09h	40h
-350 mg	E9h	97h	97h	E9h
-1 g	BFh	F7h	F7h	BFh

**Table 18. Output data registers content vs. angular rate (FS\_G =  $\pm 250\text{ dps}$ )**

Angular rate values	BLE = 0		BLE = 1	
	Register address			
	OUTX_H_G (23h)	OUTX_L_G (22h)	OUTX_H_G (23h)	OUTX_L_G (22h)
0 dps	00h	00h	00h	00h
100 dps	2Ch	A4h	A4h	2Ch
200 dps	59h	49h	49h	59h
-100 dps	D3h	5Ch	5Ch	D3h
-200 dps	A6h	B7h	B7h	A6h

## 4.6 Accelerometer offset registers

The LSM6DSL provides the accelerometer offset registers (X\_OFS\_USR, Y\_OFS\_USR, Z\_OFS\_USR) which can be used for zero-g offset correction or, in general, to apply an offset to the accelerometer output data.

The offset value set in the offset registers is internally subtracted from the measured acceleration value for the Z-axis, and it is internally added to the measured acceleration value for the X and Y axes; internally processed data are then sent to the accelerometer output register and to the FIFO (if enabled). These registers values are expressed as an 8-bit word in two's complement and must be in the range [-127, 127].

The weight [g/LSB] to be applied to the offset register values is independent of the accelerometer selected full-scale and can be configured using the USR\_OFF\_W bit of the CTRL6\_C register:

- $2^{-10}\text{ g/LSB}$  if the USR\_OFF\_W bit is set to 0;
- $2^{-6}\text{ g/LSB}$  if the USR\_OFF\_W bit is set to 1.

## 4.7 Rounding functions

The rounding function can be used to auto address the LSM6DSL registers for a circular burst-mode read. Basically, with a multiple read operation the address of the register that is being read goes automatically from the first register to the last register of the pattern and then goes back to the first one.

### 4.7.1 Rounding of FIFO output registers

The rounding function is automatically enabled when performing a multiple read operation of the FIFO output registers FIFO\_DATA\_OUT\_L (3Eh) and FIFO\_DATA\_OUT\_H (3Fh).

### 4.7.2 Rounding of source registers

It is possible to apply the rounding function also to the source registers of the LSM6DSL device, in order to verify with one multiple read whether new data was generated or a new interrupt event was detected.

The rounding function on the source registers can be enabled by setting the ROUNDING\_STATUS bit of the CTRL7\_G register to 1. When this function is enabled, with a multiple read operation the address of the register that is being read cycles automatically on WAKE\_UP\_SRC(1Bh), TAP\_SRC(1Ch), D6D\_SRC(1Dh), STATUS\_REG (1Eh) and FUNC\_SRC1 (53h) and goes back to WAKE\_UP\_SRC (1Bh).

### 4.7.3 Rounding of sensor output registers

The rounding function can also be enabled for the following groups of output registers:

- Gyroscope output registers, from OUTX\_L\_G (22h) to OUTZ\_H\_G (27h);
- Accelerometer output registers, from OUTX\_L\_XL (28h) to OUTZ\_H\_XL (2Dh);
- First group of sensor hub output registers, from SENSORHUB1\_REG (2Eh) to SENSORHUB6\_REG (33h);
- Second group of sensor hub output registers, from SENSORHUB7\_REG (34h) to SENSORHUB12\_REG (39h).

The output registers rounding pattern can be configured using the bits ROUNDING[2:0] of the CTRL5\_C register, as indicated in [Table 19. Output registers rounding pattern](#).

**Table 19. Output registers rounding pattern**

ROUNDING[2:0]	Rounding pattern
000	No rounding
001	Accelerometer only
010	Gyroscope only
011	Gyroscope + Accelerometer
100	1st group of Sensor Hub only
101	Accelerometer + 1st group of Sensor Hub
110	Gyroscope + Accelerometer + 1st group of Sensor Hub + 2nd group of Sensor Hub
111	Gyroscope + Accelerometer + 1st group of Sensor Hub

## 4.8 Edge-sensitive and level-sensitive data enable (DEN)

The LSM6DSL allows an external trigger level recognition through enabling the TRIG\_EN, LVL1\_EN, LVL2\_EN bits in CTRL6\_C.

Four different modes can be selected (Table 20. DEN configurations):

- Edge-sensitive trigger mode
- Level-sensitive trigger mode
- Level-sensitive latched mode
- Level-sensitive FIFO enable mode

The Data Enable (DEN) input signal is driven on the INT2 pin, which is configured as an input pin when one of the trigger modes is enabled.

The DEN functionality is active by default on the gyroscope data only. To extend this feature to the accelerometer data, the bit DEN\_XL\_EN in CTRL4\_C must be set to 1.

The DEN active level is low by default. It can be changed to active-high by setting the bit DEN\_LH in CTRL5\_C to 1.

Table 20. DEN configurations

TRIG_EN	LVL1_EN	LVL2_EN	Function
1	0	0	Edge-sensitive trigger mode
0	1	0	Level-sensitive trigger mode
0	1	1	Level-sensitive latched mode
1	1	0	Level-sensitive FIFO enable mode

### 4.8.1 Edge-sensitive trigger mode

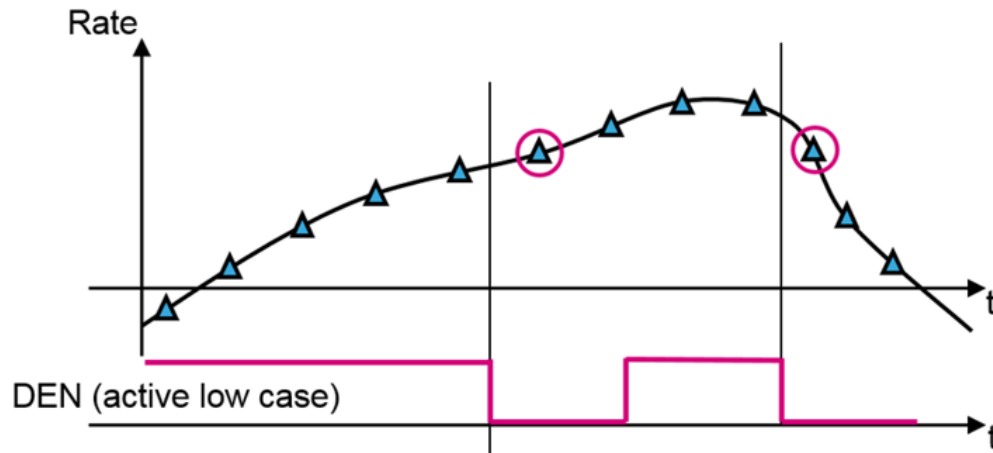
Edge-sensitive trigger mode can be enabled by setting the TRIG\_EN bit in CTRL6\_C to 1, and LVL1\_EN, LVL2\_EN bits in CTRL6\_C to 0.

The edge-sensitive trigger works only when the low-pass filter LPF2 is disabled (LPF2\_XL\_EN = 0 in CTRL8\_XL register).

Once the edge-sensitive trigger mode is enabled, the FIFO buffer and output registers are filled with the first sample acquired after every rising edge (if DEN\_LH bit is equal to 1) or falling edge (if DEN\_LH bit is equal to 0) of the DEN input signal.

Figure 6. Edge-sensitive trigger mode, DEN active low shows, with red circles, the samples acquired after the falling edges (DEN active low).

Figure 6. Edge-sensitive trigger mode, DEN active low



Edge-sensitive trigger mode, when enabled, acts only on the gyroscope output registers. The DRDY\_G is related only to downsampled data, while the accelerometer output registers and DRDY\_XL are updated according to ODR\_XL. If the DEN\_XL\_EN bit is set to 1, the accelerometer sensor is downsampled too. In this case, the gyroscope and accelerometer have to be set in combo mode at the same ODR. The accelerometer standalone mode could be used by setting the gyroscope in Power-Down. In this case, DRDY\_XL relates to downsampled data only.

Please note that the DEN trigger is internally latched before the update of the data registers: if a trigger occurs after this event, DEN will be acknowledged in the next ODR.

There are three possible configurations for the edge-sensitive trigger in FIFO, described below:

1. **Only gyroscope in trigger mode but not saved in FIFO:** in this case, FIFO is related only to the accelerometer and works as usual.
2. **Only gyroscope in trigger mode and saved in FIFO:** in this case the gyroscope decimation bits DEC\_FIFO\_GYRO [2:0] of the FIFO\_CTRL3 register have to be set to 001 (gyroscope sensor in FIFO without decimation). Doing this, FIFO is driven by an external trigger. With this configuration, since also accelerometer data is written when the trigger occurs, possible repetition or loss of data for the accelerometer may occur.
3. **Gyroscope and accelerometer in trigger mode and saved in FIFO:** this configuration can be used by setting DEN\_XL\_EN to 1 and the gyroscope and accelerometer decimation bits DEC\_FIFO\_GYRO [2:0] and DEC\_FIFO\_XL [2:0] of the FIFO\_CTRL3 register to 001 (gyroscope and accelerometers in FIFO without decimation). In this case, data of both sensors are written in FIFO when trigger occurs.

Edge-sensitive trigger mode allows, for example, the synchronization of the camera frames with the samples coming from the gyroscope for Electrical Image Stabilization (EIS) applications. The synchronization signal from the camera module must be connected to the INT2 pin.

In the example shown below, the FIFO has been configured to store both the gyroscope data and the accelerometer data in the FIFO buffer; when the DEN signal toggles, the data are written to FIFO on the rising edge.

- |                            |  |
|----------------------------|--|
| 1. Write 09h to FIFO_CTRL3 | // Enable gyroscope and accelerometer in FIFO (no decimation)    |
| 2. Write 26h to FIFO_CTRL5 | // Set FIFO in Continuous mode, FIFO ODR = 104 Hz                |
| 3. Write 80h to CTRL6_C    | // Enable the edge-sensitive trigger                             |
| 4. Write 80h to CTRL4_C    | // INT2 pin is switched to input mode (DEN signal)               |
| 5. Write 40h to CTRL1_XL   | // Extend DEN functionality to accelerometer sensor              |
| 6. Write 4Ch to CTRL2_G    | // Turn on the accelerometer: ODR_XL = 104 Hz, FS_XL = $\pm 2$ g |
|                            | // Turn on the gyroscope   |
|                            | // ODR_G = 104 Hz, FS_G = $\pm 2000$ dps                         |

#### 4.8.2 Level-sensitive trigger mode

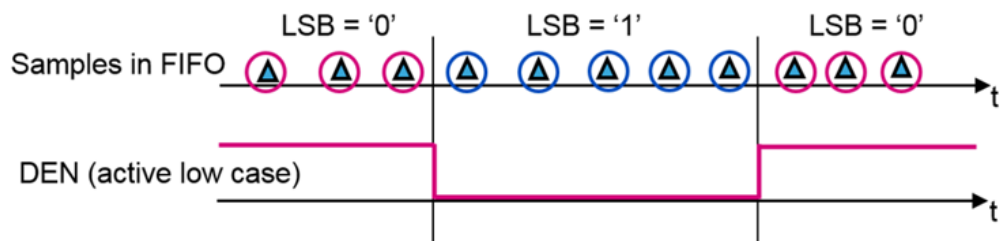
Level-sensitive trigger mode can be enabled by setting the LVL1\_EN bit in CTRL6\_C to 1, and the TRIG\_EN, LVL2\_EN bits in CTRL6\_C to 0.

Once the level-sensitive trigger mode is enabled, the LSB bit of the selected data (in output registers and FIFO) is replaced by 1 if the DEN level is active, or 0 if the DEN level is not active. The selected data can be the X, Y, Z axes of the accelerometer or gyroscope sensor, defined through the DEN\_X, DEN\_Y, DEN\_Z, DEN\_XL\_G bits in CTRL9\_XL.

All data can be stored in the FIFO according to the FIFO settings.

Figure 7. Level-sensitive trigger mode, DEN active low shows with red circles the samples stored in the FIFO with LSB = 0 (DEN not active) and with blue circles the samples stored in the FIFO with LSB = 1 (DEN active).

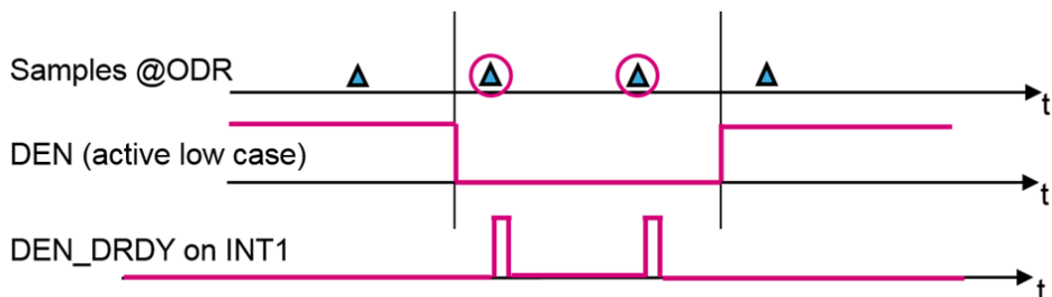
Figure 7. Level-sensitive trigger mode, DEN active low



When the level-sensitive trigger mode is enabled, the DEN signal can also be used to filter the data-ready signal on the INT1 pin. INT1 will show data-ready information only when the DEN pin is in the active state. To do this, the bit DEN\_DRDY\_INT1 of the CTRL4\_C register must be set to 1. The interrupt signal can be latched or pulsed according to the DRDY\_PULSED bit of the DRDY\_PULSE\_CFG register.

Figure 8. Level-sensitive trigger mode, DEN active low, DEN\_DRDY on INT1 shows an example of data-ready on INT1 when the DEN level is low (active state).

Figure 8. Level-sensitive trigger mode, DEN active low, DEN\_DRDY on INT1



### 4.8.3 Level-sensitive latched mode

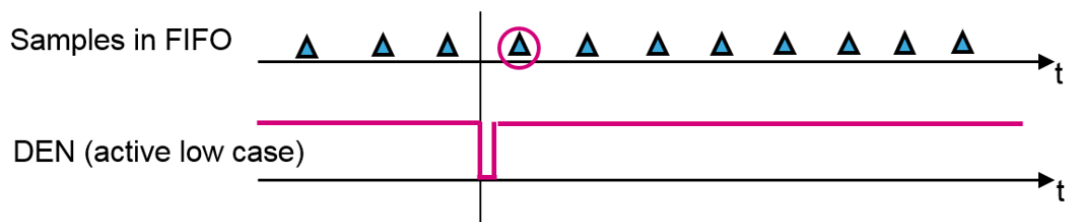
Level-sensitive latched mode can be enabled by setting the LVL1\_EN and LVL2\_EN bits in CTRL6\_C to 1, and the TRIG\_EN bit in CTRL6\_C to 0.

When the level-sensitive latched mode is enabled, the LSB bit of the selected data (in output registers and FIFO) is normally set to 0 and becomes 1 only on the first sample after a pulse on the DEN pin.

Data can be selected through the DEN\_X, DEN\_Y, DEN\_Z, DEN\_XL\_G bits in CTRL9\_XL.

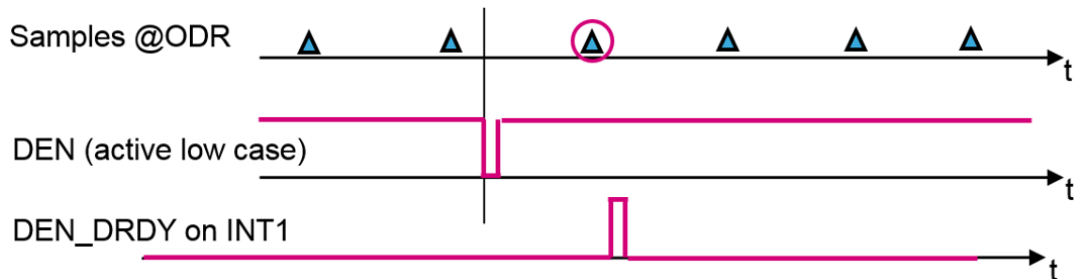
Figure 9. Level-sensitive latched mode, DEN active low shows an example of level-sensitive latched mode with DEN active low. After the pulse on the DEN pin, the sample with a red circle will have the value 1 on the LSB bit. All the other samples will have LSB bit 0.

Figure 9. Level-sensitive latched mode, DEN active low



When the level-sensitive latched mode is enabled and the bit DEN\_DRDY\_INT1 of the CTRL4\_C register is set to 1, a pulse is generated on INT1 pin in corresponding to the availability of the first sample generated after the DEN pulse occurrence (see Figure 10. Level-sensitive latched mode, DEN active low, DEN\_DRDY on INT1).

Figure 10. Level-sensitive latched mode, DEN active low, DEN\_DRDY on INT1



#### 4.8.4 Level-sensitive FIFO enabled

Level-sensitive FIFO enable mode can be enabled by setting the TRIG\_EN and LVL1\_EN bits in CTRL6\_C to 1, and the LVL2\_EN bit in CTRL6\_C to 0.

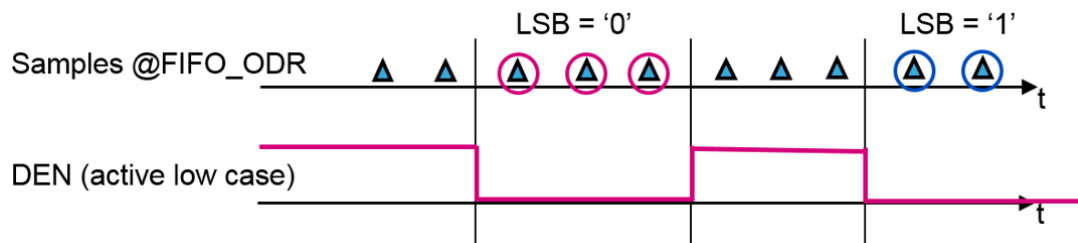
Once the level-sensitive FIFO enable mode is enabled, data is stored in the FIFO only when the DEN pin is equal to the active state.

In this mode, the LSB bit of the selected data (in output registers and FIFO) is replaced by 0 for odd DEN events and by 1 for even DEN events. This feature allows distinguishing the data stored in FIFO during the current DEN active window from the data stored in FIFO during the next DEN active window.

The selected data can be the X, Y, Z axes of the accelerometer or gyroscope sensor. Data can be selected through the DEN\_X, DEN\_Y, DEN\_Z, DEN\_XL\_G bits in CTRL9\_XL.

An example of level-sensitive FIFO enable mode is shown in Figure 11. Level-sensitive FIFO enable mode, DEN active low, the red circles show the samples stored in the FIFO with LSB bit 0, while the blue circles show the samples with LSB bit 1.

Figure 11. Level-sensitive FIFO enable mode, DEN active low



#### 4.8.5 LSB selection for DEN stamping

When level-sensitive modes (trigger or latched) are used, it is possible to select which LSB have to contain information related to DEN pin behavior. This information can be stamped on the accelerometer or gyroscope axes in accordance with bits DEN\_X, DEN\_Y, DEN\_Z and DEN\_XL\_G of the CTRL9\_XL register. Setting to 1 the DEN\_X, DEN\_Y, DEN\_Z bits, DEN information is stamped in the LSB of the corresponding axes of the sensor selected with the DEN\_XL\_G bit. By setting DEN\_XL\_G to 0, the DEN information is stamped in the selected gyroscope axes, while by setting DEN\_XL\_G to 1, the DEN information is stamped in the selected accelerometer axes.

By default, the bits are configured to have information on all the gyroscope axes.

## 5 Interrupt generation

In the LSM6DSL device the interrupt generation is based on accelerometer data only, so, for interrupt-generation purposes, the accelerometer sensor has to be set in an active operating mode (not in Power-Down); the gyroscope sensor can be configured in Power-Down mode since it's not involved in interrupt generation.

The interrupt generator can be configured to detect:

- Free-fall;
- Wake-up;
- 6D/4D orientation detection;
- Single-tap and double-tap sensing;
- Activity/Inactivity recognition.

In addition, the LSM6DSL can efficiently run the sensor-related features specified in Android, saving power and enabling faster reaction time. The following functions are implemented in hardware using only the accelerometer:

- Significant motion;
- Relative tilt;
- Absolute wrist tilt;
- Pedometer functions;
- Timestamp.

All these interrupt signals, together with the FIFO interrupt signals, can be independently driven to the INT1 and INT2 interrupt pins or checked by reading the dedicated source register bits.

The H\_LACTIVE bit of the CTRL3\_C register must be used to select the polarity of the interrupt pins. If this bit is set to 0 (default value), the interrupt pins are active high and they change from low to high level when the related interrupt condition is verified. Otherwise, if the H\_LACTIVE bit is set to 1 (active low), the interrupt pins are normally at high level and they change from high to low when interrupt condition is reached.

The PP\_OD bit of CTRL3\_C allows changing the behavior of the interrupt pins from push-pull to open drain. If the PP\_OD bit is set to 0, the interrupt pins are in push-pull configuration (low-impedance output for both high and low level). When the PP\_OD bit is set to 1, only the interrupt active state is a low-impedance output.

The LIR bit of TAP\_CFG allows applying the latched mode to the interrupt signals. When the LIR bit is set to 1, once the interrupt pin is asserted, it must be reset by reading the related interrupt source register. If the LIR bit is set to 0, the interrupt signal is automatically reset when the interrupt condition is no longer verified or after a certain amount of time.



## 5.1 Interrupt pin configuration

The device is provided with two pins that can be activated to generate either data-ready or interrupt signals. The functionality of these pins is selected through the MD1\_CFG and INT1\_CTRL registers for the INT1 pin, and through the MD2\_CFG and INT2\_CTRL registers for the INT2 pin.

A brief description of these interrupt control registers is given in the following summary; the default value of their bits is equal to 0, which corresponds to 'disable'. In order to enable the routing of a specific interrupt signal on the pin, the related bit has to be set to 1.

**Table 21. INT1\_CTRL register**

b7	b6	b5	b4	b3	b2	b1	b0
INT1_ STEP_ DETECTOR	INT1_ SIGN_ MOT	INT1_ FULL_ FLAG	INT1_ FIFO_ OVR	INT1_ FTH	INT1_ BOOT	INT1_ DRDY_G	INT1_ DRDY_ XL

- INT1\_STEP\_DETECTOR: Pedometer step recognition interrupt on INT1
- INT1\_SIGN\_MOT: Significant motion interrupt on INT1
- INT1\_FULL\_FLAG: FIFO full flag interrupt on INT1
- INT1\_FIFO\_OVR: FIFO overrun flag interrupt on INT1
- INT1\_FTH: FIFO threshold interrupt on INT1
- INT1\_BOOT: Boot interrupt on INT1
- INT1\_DRDY\_G: Gyroscope data-ready on INT1
- INT1\_DRDY\_XL: Accelerometer data-ready on INT1

**Table 22. MD1\_CFG register**

b7	b6	b5	b4	b3	b2	b1	b0
INT1_ INACT_ STATE	INT1_ SINGLE_ TAP	INT1_ WU	INT1_ FF	INT1_ DOUBLE _TAP	INT1_ 6D	INT1_ TILT	INT1_ TIMER

- INT1\_INACT\_STATE: Inactivity interrupt on INT1
- INT1\_SINGLE\_TAP: Single-tap interrupt on INT1
- INT1\_WU: Wake-up interrupt on INT1
- INT1\_FF: Free-fall interrupt on INT1
- INT1\_DOUBLE\_TAP: Double-tap interrupt on INT1
- INT1\_6D: 6D detection interrupt on INT1
- INT1\_TILT: Tilt interrupt on INT1
- INT1\_TIMER: Timer interrupt on INT1

**Table 23. INT2\_CTRL register**

b7	b6	b5	b4	b3	b2	b1	b0
INT2_ STEP_ DELTA	INT2_ STEP_ COUNT_OV	INT2_ FULL_ FLAG	INT2_ FIFO_ OVR	INT2_ FTH	INT2_ DRDY_ TEMP	INT2_ DRDY_G	INT2_ DRDY_ XL

- INT2\_STEP\_DELTA: Pedometer step recognition on delta time interrupt on INT2
- INT2\_STEP\_COUNT\_OV: Step counter overflow interrupt on INT2
- INT2\_FULL\_FLAG: FIFO full flag interrupt on INT2
- INT2\_FIFO\_OVR: FIFO overrun flag interrupt on INT2
- INT2\_FTH: FIFO threshold interrupt on INT2
- INT2\_DRDY\_TEMP: Temperature data-ready on INT2
- INT2\_DRDY\_G: Gyroscope data-ready on INT2
- INT2\_DRDY\_XL: Accelerometer data-ready on INT2

**Table 24. MD2\_CFG register**

b7	b6	b5	b4	b3	b2	b1	b0
INT2_ INACT_ STATE	INT2_ SINGLE_ TAP	INT2_ WU	INT2_ FF	INT2_ DOUBLE _TAP	INT2_ 6D	INT2_ TILT	INT2_ IRON

- INT2\_INACT\_STATE: Inactivity interrupt on INT2
- INT2\_SINGLE\_TAP: Single-tap interrupt on INT2
- INT2\_WU: Wake-up interrupt on INT2
- INT2\_FF: Free-fall interrupt on INT2
- INT2\_DOUBLE\_TAP: Double-tap interrupt on INT2
- INT2\_6D: 6D detection interrupt on INT2
- INT2\_TILT: Tilt interrupt on INT2
- INT2\_IRON: Soft-iron / hard-iron interrupt on INT2

If multiple interrupt signals are routed on the same pin (INTx), the logic level of this pin is the “OR” combination of the selected interrupt signals. In order to know which event has generated the interrupt condition, the related source registers have to be read: WAKE\_UP\_SRC, D6D\_SRC, TAP\_SRC, FUNC\_SRC1 and FUNC\_SRC2.

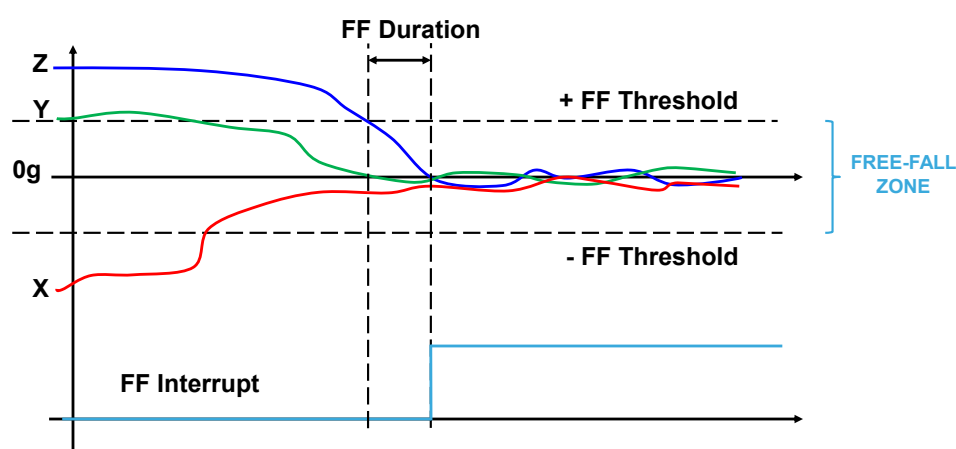
The INT2\_on\_INT1 pin of CTRL4\_C register allows driving all the enabled interrupt signals in logic “OR” on the INT1 pin (by setting this bit to 1). When this bit is set to 0, the interrupt signals are divided between the INT1 and INT2 pins.

The basic interrupts (6D/4D, free-fall, wake-up, tap, inactivity) have to be enabled by setting the INTERRUPTS\_ENABLE bit in the TAP\_CFG register.

## 5.2 Free-fall interrupt

Free-fall detection refers to a specific register configuration that allows recognizing when the device is in free-fall: the acceleration measured along all the axes goes to zero. In a real case a “free-fall zone” is defined around the zero-g level where all the accelerations are small enough to generate the interrupt. Configurable threshold and duration parameters are associated to free-fall event detection: the threshold parameter defines the free-fall zone amplitude; the duration parameter defines the minimum duration of the free-fall interrupt event to be recognized (Figure 12. Free-fall interrupt).

**Figure 12. Free-fall interrupt**



The free-fall interrupt signal can be enabled by setting the `INTERRUPTS_ENABLE` bit in the `TAP_CFG` register to 1 and can be driven to the two interrupt pins by setting the `INT1_FF` bit of the `MD1_CFG` register to 1 or the `INT2_FF` bit of the `MD2_CFG` register to 1; it can also be checked by reading the `FF_IA` bit of the `WAKE_UP_SRC` register.

If latched mode is disabled (`LIR` bit of `TAP_CFG` is set to 0), the interrupt signal is automatically reset when the free-fall condition is no longer verified. If latched mode is enabled and the free-fall interrupt signal is driven to the interrupt pins, once a free-fall event has occurred and the interrupt pin is asserted, it must be reset by reading the `WAKE_UP_SRC` register. If latched mode is enabled but the interrupt signal is not driven to the interrupt pins, the latch feature does not take effect.

The `FREE_FALL` register used to configure the threshold parameter; the unsigned threshold value is related to the value of the `FF_THS[2:0]` field value as indicated in Table 25. Free-fall threshold LSB value. The values given in this table are valid for each accelerometer full-scale value.

**Table 25. Free-fall threshold LSB value**

<code>FREE_FALL - FF_THS[2:0]</code>	Threshold LSB value [mg]
000	156
001	219
010	250
011	312
100	344
101	406
110	469
111	500

Duration time is measured in  $N/ODR_{XL}$ , where N is the content of the FF\_DUR[5:0] field of the FREE\_FALL / WAKE\_UP\_DUR registers and ODR\_XL is the accelerometer data rate.

A basic SW routine for free-fall event recognition is given below.

- |                             |   |
|-----------------------------|---|
| 1. Write 60h to CTRL1_XL    | // Turn on the accelerometer                              |
|                             | // ODR_XL = 416 Hz, FS_XL = $\pm 2 g$                     |
| 2. Write 81h to TAP_CFG     | // Enable interrupts and latch interrupt                  |
| 3. Write 00h to WAKE_UP_DUR | // Set event duration (FF_DUR5 bit)                       |
|                             | // Set FF threshold (FF_THS[2:0] = 011b)                  |
| 4. Write 33h to FREE_FALL   | // Set six samples event duration (FF_DUR[5:0] = 000110b) |
| 5. Write 10h to MD1_CFG     | // FF interrupt driven to INT1 pin                        |

The sample code exploits a threshold set to 312 mg for free-fall recognition and the event is notified by hardware through the INT1 pin. The FF\_DUR[5:0] field of the FREE\_FALL / WAKE\_UP\_DUR registers is configured like this to ignore events that are shorter than  $6/ODR_{XL} = 6/412 \text{ Hz} \approx 15 \text{ msec}$  in order to avoid false detections.

### 5.3 Wake-up interrupt

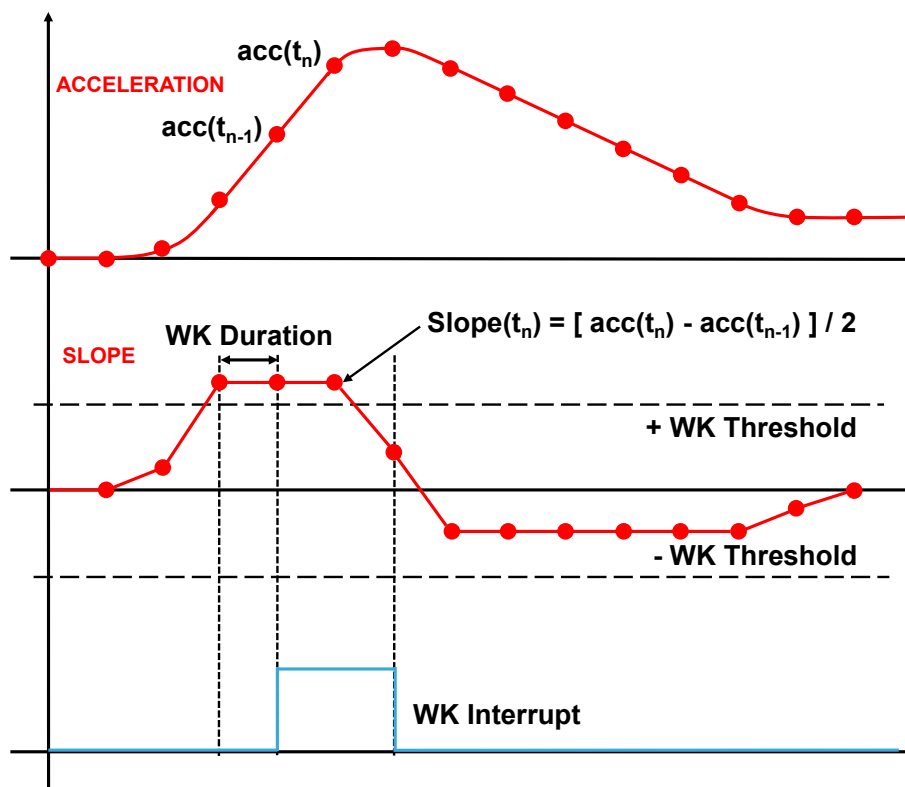
In the LSM6DSL device the wake-up feature can be implemented using either the slope filter (see [Section 3.7.1 Accelerometer slope filter](#) for more details) or the high-pass digital filter, as illustrated in [Figure 2. Accelerometer filtering chain](#). The filter to be applied can be selected using the SLOPE\_FDS bit of the TAP\_CFG register: if this bit is set to 0 (default value), the slope filter is used; if it's set to 1, the HPF digital filter is used.

The wake-up interrupt signal is generated if a certain number of consecutive filtered data exceed the configured threshold ([Figure 13. Wake-up interrupt \(using the slope filter\)](#)).

The unsigned threshold value is defined using the WK\_THS[5:0] bits of the WAKE\_UP\_THS register; the value of 1 LSB of these 6 bits depends on the selected accelerometer full scale:  $1 \text{ LSB} = (FS_{XL})/(2^6)$ . The threshold is applied to both positive and negative data: for wake-up interrupt generation, the absolute value of the filtered data must be bigger than the threshold.

The duration parameter defines the minimum duration of the wake-up event to be recognized; its value is set using the WAKE\_DUR[1:0] bits of the WAKE\_UP\_DUR register: 1 LSB corresponds to  $1/ODR_{XL}$  time, where ODR\_XL is the accelerometer output data rate. It is important to appropriately define the duration parameter to avoid unwanted wake-up interrupts due to spurious spikes of the input signal.

This interrupt signal can be enabled by setting the INTERRUPTS\_ENABLE bit in TAP\_CFG register to 1 and can be driven to the two interrupt pins setting to 1 the INT1\_WU bit of the MD1\_CFG register or the INT2\_WU bit of the MD2\_CFG register; it can also be checked by reading the WU\_IA bit of the WAKE\_UP\_SRC register. The X\_WU, Y\_WU, Z\_WU bits of the WAKE\_UP\_SRC register indicate which axis has triggered the wake-up event.

**Figure 13. Wake-up interrupt (using the slope filter)**


If latch mode is disabled (LIR bit of TAP\_CFG is set to 0), the interrupt signal is automatically reset when the filtered data falls below the threshold. If latch mode is enabled and the wake-up interrupt signal is driven to the interrupt pins, once a wake-up event has occurred and the interrupt pin is asserted, it must be reset by reading the WAKE\_UP\_SRC register. If the latch mode is enabled but the interrupt signal is not driven to the interrupt pins, the latch feature does not take effect.

A basic SW routine for wake-up event recognition using the high-pass digital filter is given below.

- |                             |  |
|-----------------------------|--|
| 1. Write 60h to CTRL1_XL    | // Turn on the accelerometer                                     |
|                             | // ODR_XL = 416 Hz, FS_XL = $\pm 2 g$                            |
| 2. Write 90h to TAP_CFG     | // Enable interrupts and apply high-pass digital filter; latched |
|                             | // mode disabled   |
| 3. Write 00h to WAKE_UP_DUR | // No duration   |
| 4. Write 02h to WAKE_UP_THS | // Set wake-up threshold   |
| 5. Write 20h to MD1_CFG     | // Wake-up interrupt driven to INT1 pin                          |

Since the duration time is set to zero, the wake-up interrupt signal is generated for each X,Y,Z filtered data exceeding the configured threshold. The WK\_THS field of the WAKE\_UP\_THS register is set to 000010b, therefore the wake-up threshold is 62.5 mg ( $= 2 * FS\_XL / 2^6$ ).

Since the wake-up functionality is implemented using the slope/high-pass digital filter, it is necessary to consider the settling time of the filter just after this functionality is enabled. For example, when using the slope filter (but a similar consideration can be done for the high-pass digital filter usage) the wake-up functionality is based on the

comparison of the threshold value with half of the difference of the acceleration of the current (x,y,z) sample and the previous one (refer to [Section 3.7.1 Accelerometer slope filter](#)).

At the very first sample, the slope filter output is calculated as half of the difference of the current sample [e.g. (x,y,z) = (0,0,1g)] with the previous one which is (x,y,z)=(0,0,0) since it doesn't exist. For this reason, on the z-axis the first output value of the slope filter is  $(1g - 0)/2 = 500 \text{ mg}$  and it could be higher than the threshold value in which case a spurious interrupt event is generated. The interrupt signal is kept high for 1 ODR then it goes low.

In order to avoid this spurious interrupt generation, multiple solutions are possible. Hereafter are three alternative solutions (for the slope filter case):

- a.** Ignore the first generated wake-up signal;
- b.** Add a wait time higher than 1 ODR before driving the interrupt signal to the INT1/2 pin;
- c.** Initially set a higher ODR (833 Hz) so the first 2 samples are generated in a shorter period of time, reducing the slope filter latency time, then set the desired ODR (e.g. 12.5 Hz) and drive the interrupt signal on the pin, as indicated in the procedure below:

- |                             |  |
|-----------------------------|--|
| 1. Write 00h to WAKE_UP_DUR | // No duration   |
| 2. Write 02h to WAKE_UP_THS | // Set wake-up threshold   |
| 3. Write 80h to TAP_CFG     | // Enable interrupts and apply slope filter; latch mode disabled |
| 4. Write 70h to CTRL1_XL    | // Turn on the accelerometer                                     |
|                             | // ODR_XL = 833 Hz, FS_XL = $\pm 2 \text{ g}$                    |
| 5. Wait 4 ms                | // Insert (reduced) wait time                                    |
| 6. Write 10h to CTRL1_XL    | // ODR_XL = 12.5 Hz  |
| 7. Write 20h to MD1_CFG     | // Wake-up interrupt driven to INT1 pin                          |

## 5.4 6D/4D orientation detection

The LSM6DSL device provides the capability to detect the orientation of the device in space, enabling easy implementation of energy-saving procedures and automatic image rotation for mobile devices.

### 5.4.1 6D orientation detection

Six orientations of the device in space can be detected; the interrupt signal is asserted when the device switches from one orientation to another. The interrupt is not re-asserted as long as the position is maintained.

6D interrupt is generated when, for two consecutive samples, only one axis exceeds a selected threshold and the acceleration values measured from the other two axes are lower than the threshold: the ZH, ZL, YH, YL, XH, XL bits of the D6D\_SRC register indicate which axis has triggered the 6D event.

In more detail:

**Table 26. D6D\_SRC register**

b7	b6	b5	b4	b3	b2	b1	b0
DEN_DRDY	D6D_IA	ZH	ZL	YH	YL	XH	XL

- D6D\_IA is set high when the device switches from one orientation to another.
- ZH (YH, XH) is set high when the face perpendicular to the Z (Y, X) axis is almost flat and the acceleration measured on the Z (Y, X) axis is positive and in the absolute value bigger than the threshold.
- ZL (YL, XL) is set high when the face perpendicular to the Z (Y, X) axis is almost flat and the acceleration measured on the Z (Y, X) axis is negative and in the absolute value bigger than the threshold.

The SIXD\_THS[1:0] bits of the TAP\_THS\_6D register are used to select the threshold value used to detect the change in device orientation. The threshold values given in [Table 27. Threshold for 4D/6D function](#) are valid for each accelerometer full-scale value.

**Table 27. Threshold for 4D/6D function**

SIXD_THS[1:0]	Threshold value [degrees]
00	80
01	70
10	60
11	50

The low-pass filter LPF2 can also be used in 6D functionality by setting the LOW\_PASS\_ON\_6D bit of the CTRL8\_XL register to 1.

This interrupt signal can be enabled by setting the INTERRUPTS\_ENABLE bit in the TAP\_CFG register to 1 and can be driven to the two interrupt pins by setting to 1 the INT1\_6D bit of the MD1\_CFG register or the INT2\_6D bit of the MD2\_CFG register; it can also be checked by reading the D6D\_IA bit of the D6D\_SRC register.

If latched mode is disabled (LIR bit of TAP\_CFG is set to 0), the interrupt signal is active only for 1/ODR\_XL[s] then it is automatically disserted (ODR\_XL is the accelerometer output data rate). If latched mode is enabled and the 6D interrupt signal is driven to the interrupt pins, once an orientation change has occurred and the interrupt pin is asserted, a reading of the D6D\_SRC register clears the request and the device is ready to recognize a different orientation. If latched mode is enabled but the interrupt signal is not driven to the interrupt pins, the latch feature does not take effect.

Referring to the six possible cases illustrated in Figure 14. 6D recognized orientations, the content of the D6D\_SRC register for each position is shown in Table 28. D6D\_SRC register in 6D positions.

Figure 14. 6D recognized orientations

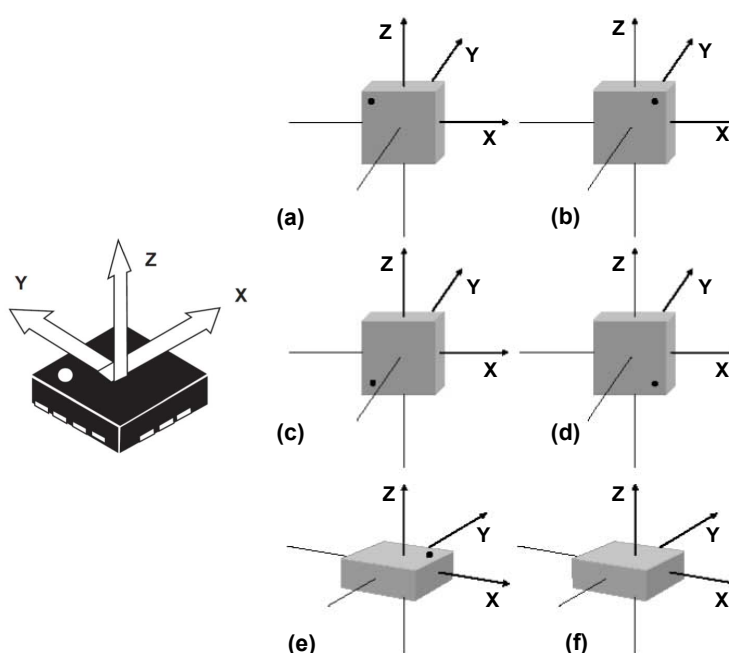


Table 28. D6D\_SRC register in 6D positions

Case	D6D_IA	ZH	ZL	YH	YL	XH	XL
(a)	1	0	0	1	0	0	0
(b)	1	0	0	0	0	0	1
(c)	1	0	0	0	0	1	0
(d)	1	0	0	0	1	0	0
(e)	1	1	0	0	0	0	0
(f)	1	0	1	0	0	0	0

A basic SW routine for 6D orientation detection is as follows.

- Write 60h to CTRL1\_XL // Turn on the accelerometer  
// ODR\_XL = 416 Hz, FS\_XL =  $\pm 2 g$
- Write 80h to TAP\_CFG // Enable interrupts; latched mode disabled
- Write 40h to TAP\_THS\_6D // Set 6D threshold (SIXD\_THS[1:0] = 10b = 60 degrees)
- Write 01h to CTRL8\_XL // Enable LPF2 filter to 6D functionality
- Write 04h to MD1\_CFG // 6D interrupt driven to INT1 pin



### 5.4.2 4D orientation detection

The 4D direction function is a subset of the 6D function especially defined to be implemented in mobile devices for portrait and landscape computation. It can be enabled by setting the D4D\_EN bit of the TAP\_THS\_6D register to 1. In this configuration, the Z-axis position detection is disabled, therefore reducing position recognition to cases (a), (b), (c), and (d) of [Table 28. D6D\\_SRC register in 6D positions](#).

## 5.5 Single-tap and double-tap recognition

The single-tap and double-tap recognition functions featured in the LSM6DSL help to create a man-machine interface with little software loading. The device can be configured to output an interrupt signal on a dedicated pin when tapped in any direction.

If the sensor is exposed to a single input stimulus, it generates an interrupt request on the inertial interrupt pin INT1 and/or INT2. A more advanced feature allows the generation of an interrupt request when a double input stimulus with programmable time between the two events is recognized, enabling a mouse button-like function.

In the LSM6DSL device the single-tap and double-tap recognition functions use the slope between two consecutive acceleration samples to detect the tap events; the slope data is calculated using the following formula:

$$\text{slope}(t_n) = [ \text{acc}(t_n) - \text{acc}(t_{n-1}) ] / 2$$

This function can be fully programmed by the user in terms of expected amplitude and timing of the slope data by means of a dedicated set of registers.

Single and double-tap recognition work independently of the selected output data rate. Recommended accelerometer ODRs for these functions are 416 Hz and 833 Hz.

In order to enable the single-tap and double-tap recognition functions it is necessary to set the INTERRUPTS\_ENABLE bit in TAP\_CFG register to 1.

### 5.5.1 Single tap

If the device is configured for single-tap event detection, an interrupt is generated when the slope data of the selected channel exceeds the programmed threshold, and returns below it within the Shock time window.

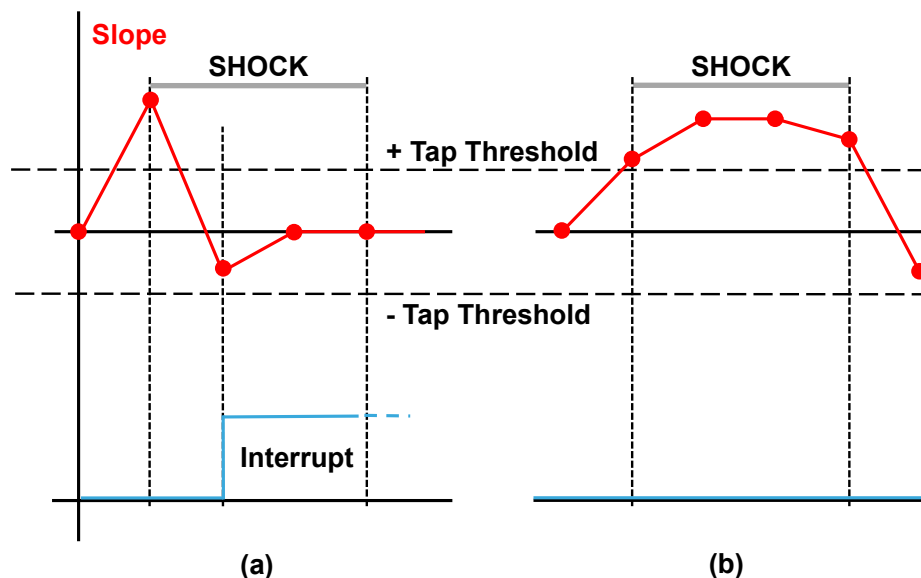
In the single-tap case, if the LIR bit of the TAP\_CFG register is set to 0, the interrupt is kept active for the duration of the Quiet window.

In order to enable the latch feature on the single-tap interrupt signal, both the LIR bit and the INT1\_DOUBLE\_TAP (or INT2\_DOUBLE\_TAP) bit of MD1\_CFG (MD2\_CFG) have to be set to 1: the interrupt is kept active until the TAP\_SRC register is read.

The SINGLE\_DOUBLE\_TAP bit of WAKE\_UP\_THS has to be set to 0 in order to enable single-tap recognition only.

In case (a) of [Figure 15. Single-tap event recognition](#) the single-tap event has been recognized, while in case (b) the tap has not been recognized because the slope data falls below the threshold after the Shock time window has expired.

**Figure 15. Single-tap event recognition**



### 5.5.2 Double tap

If the device is configured for double-tap event detection, an interrupt is generated when, after a first tap, a second tap is recognized. The recognition of the second tap occurs only if the event satisfies the rules defined by the Shock, the Latency and the Duration time windows.

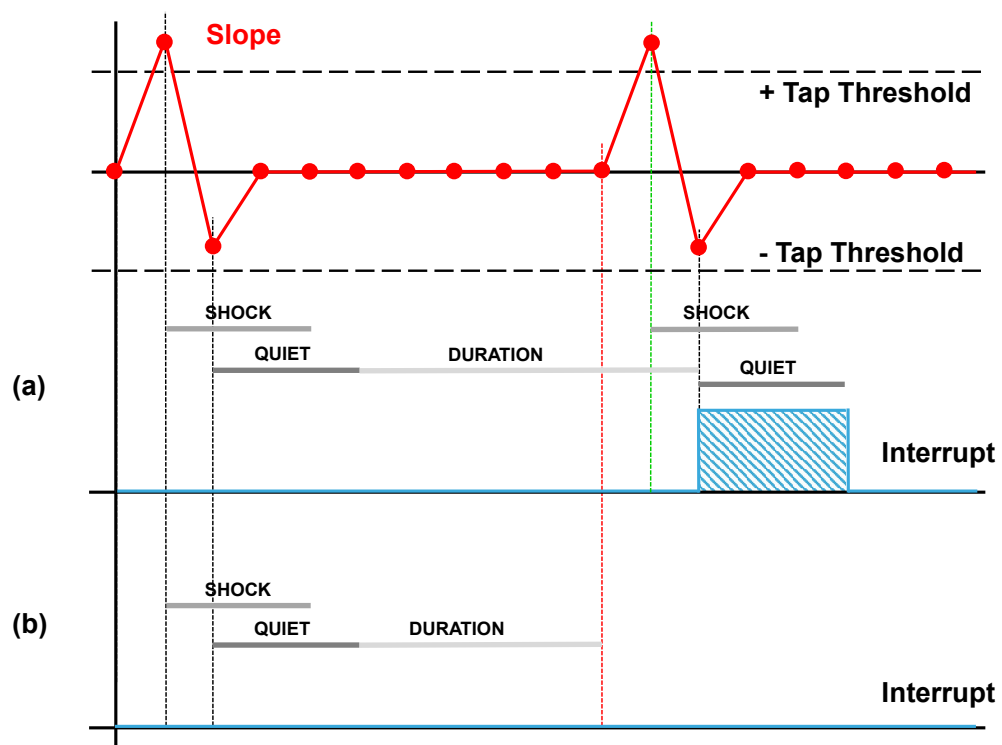
In particular, after the first tap has been recognized, the second tap detection procedure is delayed for an interval defined by the Quiet time. This means that after the first tap has been recognized, the second tap detection procedure starts only if the slope data exceeds the threshold after the Quiet window but before the Duration window has expired. In case (a) of Figure 16. Double-tap event recognition (LIR bit = 0), a double-tap event has been correctly recognized, while in case (b) the interrupt has not been generated because the slope data exceeds the threshold after the window interval has expired.

Once the second tap detection procedure is initiated, the second tap is recognized with the same rule as the first: the slope data must return below the threshold before the Shock window has expired.

It is important to appropriately define the Quiet window to avoid unwanted taps due to spurious bouncing of the input signal.

In the double-tap case, if the LIR bit of the TAP\_CFG register is set to 0, the interrupt is kept active for the duration of the Quiet window. If the LIR bit is set to 1, the interrupt is kept active until the TAP\_SRC register is read.

Figure 16. Double-tap event recognition (LIR bit = 0)



### 5.5.3 Single-tap and double-tap recognition configuration

The LSM6DSL device can be configured to output an interrupt signal when tapped (once or twice) in any direction: the TAP\_X\_EN, TAP\_Y\_EN and TAP\_Z\_EN bits of the TAP\_CFG register must be set to 1 to enable the tap recognition on the X, Y, Z directions, respectively. In addition, the INTERRUPTS\_ENABLE bit of the TAP\_CFG register has to be set to 1.

Configurable parameters for tap recognition functionality are the tap threshold and the Shock, Quiet and Duration time windows.

The TAP\_THS[4:0] bits of the TAP\_THS\_6D register are used to select the unsigned threshold value used to detect the tap event. The value of 1 LSB of these 5 bits depends on the selected accelerometer full scale: 1 LSB =  $(FS\_XL)/(2^5)$ . The unsigned threshold is applied to both positive and negative slope data.

*Note: Tap threshold (in mg) set through the TAP\_THS[4:0] bits of the TAP\_THS\_6D register must be higher than the wake-up threshold (in mg) set through the WK\_THS[5:0] bits of the WAKE\_UP\_THS register.*

The Shock time window defines the maximum duration of the overcoming threshold event: the acceleration must return below the threshold before the Shock window has expired, otherwise the tap event is not detected. The SHOCK[1:0] bits of the INT\_DUR2 register are used to set the Shock time window value: the default value of these bits is 00b and corresponds to 4/ODR\_XL time, where ODR\_XL is the accelerometer output data rate. If the SHOCK[1:0] bits are set to a different value, 1 LSB corresponds to 8/ODR\_XL time.

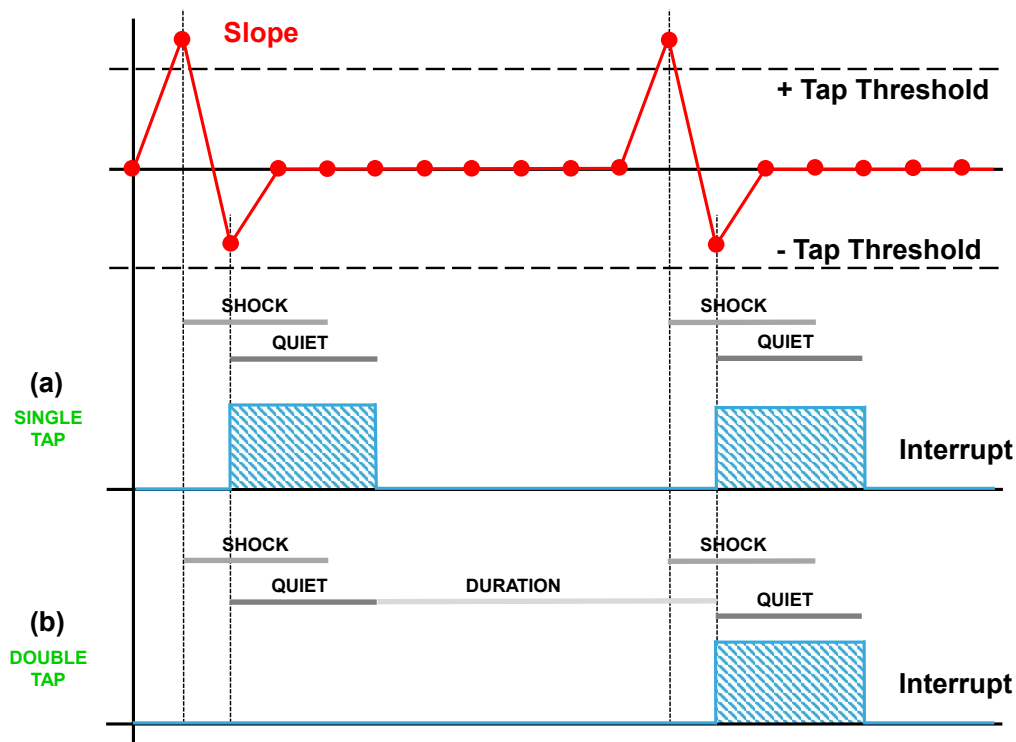
In the double-tap case, the Quiet time window defines the time after the first tap recognition in which there must not be any overcoming threshold event. When latched mode is disabled (LIR bit of TAP\_CFG is set to 0), the Quiet time also defines the length of the interrupt pulse (in both single and double-tap case). The QUIET[1:0] bits of the INT\_DUR2 register are used to set the Quiet time window value: the default value of these bits is 00b and corresponds to 2/ODR\_XL time, where ODR\_XL is the accelerometer output data rate. If the QUIET[1:0] bits are set to a different value, 1 LSB corresponds to 4/ODR\_XL time.

In the double-tap case, the Duration time window defines the maximum time between two consecutive detected taps. The Duration time period starts just after the completion of the Quiet time of the first tap. The DUR[3:0] bits of the INT\_DUR2 register are used to set the Duration time window value: the default value of these bits is 0000b and corresponds to 16/ODR\_XL time, where ODR\_XL is the accelerometer output data rate. If the DUR[3:0] bits are set to a different value, 1 LSB corresponds to 32/ODR\_XL time.

Figure 17. Single and double-tap recognition (LIR bit = 0) illustrates a single-tap event (a) and a double-tap event (b). These interrupt signals can be driven to the two interrupt pins by setting to 1 the INT1\_SINGLE\_TAP bit of the MD1\_CFG register or the INT2\_SINGLE\_TAP bit of the MD2\_CFG register for the single-tap case, and setting to 1 the INT1\_DOUBLE\_TAP bit of the MD1\_CFG register or the INT2\_DOUBLE\_TAP bit of the MD2\_CFG register for the double-tap case.

No single/double-tap interrupt is generated if the accelerometer is in Inactivity status (see [Section 5.6 Activity/Inactivity recognition](#) for more details).

Figure 17. Single and double-tap recognition (LIR bit = 0)



Tap interrupt signals can also be checked by reading the TAP\_SRC (1Ch) register, described in [Table 29. TAP\\_SRC register](#).

Table 29. TAP\_SRC register

b7	b6	b5	b4	b3	b2	b1	b0
0	TAP_IA	SINGLE_TAP	DOUBLE_TAP	TAP_SIGN	X_TAP	Y_TAP	Z_TAP

- TAP\_IA is set high when a single-tap or double-tap event has been detected.
- SINGLE\_TAP is set high when a single tap has been detected.
- DOUBLE\_TAP is set high when a double tap has been detected.
- TAP\_SIGN indicates the acceleration sign when the tap event is detected. It is set low in case of positive sign and it is set high in case of negative sign.
- X\_TAP (Y\_TAP, Z\_TAP) is set high when the tap event has been detected on the X (Y, Z) axis.

Single and double-tap recognition works independently. Setting the SINGLE\_DOUBLE\_TAP bit of the WAKE\_UP\_THS register to 0, only the single-tap recognition is enabled: double-tap recognition is disabled and cannot be detected. When the SINGLE\_DOUBLE\_TAP is set to 1, both single and double-tap recognition are enabled.

If latched mode is enabled and the interrupt signal is driven to the interrupt pins, the value assigned to SINGLE\_DOUBLE\_TAP also affects the behavior of the interrupt signal: when it is set to 0, the latched mode is applied to the single-tap interrupt signal; when it is set to 1, the latched mode is applied to the double-tap interrupt signal only. The latched interrupt signal is kept active until the TAP\_SRC register is read. If latched mode is enabled but the interrupt signal is not driven to the interrupt pins, the latch feature does not take effect.

### 5.5.4 Single-tap example

A basic SW routine for single-tap detection is given below.

1. Write 60h to CTRL1\_XL // Turn on the accelerometer  
// ODR\_XL = 416 Hz, FS\_XL =  $\pm 2$  g
2. Write 8Eh to TAP\_CFG // Enable interrupts and tap detection on X, Y, Z axis
3. Write 89h to TAP\_THS\_6D // Set tap threshold
4. Write 06h to INT\_DUR2 // Set Quiet and Shock time windows
5. Write 00h to WAKE\_UP\_THS // Only single-tap enabled (SINGLE\_DOUBLE\_TAP = 0)
6. Write 40h to MD1\_CFG // Single-tap interrupt driven to INT1 pin

In this example the TAP\_THS field of the TAP\_THS\_6D register is set to 01001b, therefore the tap threshold is 562.5 mg ( $= 9 * FS_{XL} / 2^5$ ).

The SHOCK field of the INT\_DUR2 register is set to 10b: an interrupt is generated when the slope data exceeds the programmed threshold, and returns below it within 38.5 ms ( $= 2 * 8 / ODR_{XL}$ ) corresponding to the Shock time window.

The QUIET field of the INT\_DUR2 register is set to 01b: since latched mode is disabled, the interrupt is kept high for the duration of the Quiet window, therefore 9.6 ms ( $= 1 * 4 / ODR_{XL}$ ).

### 5.5.5 Double-tap example

A basic SW routine for double-tap detection is given below.

1. Write 60h to CTRL1\_XL // Turn on the accelerometer  
// ODR\_XL = 416 Hz, FS\_XL =  $\pm 2$  g
2. Write 8Eh to TAP\_CFG // Enable interrupts and tap detection on X, Y, Z-axis
3. Write 8Ch to TAP\_THS\_6D // Set tap threshold
4. Write 7Fh to INT\_DUR2 // Set Duration, Quiet and Shock time windows
5. Write 80h to WAKE\_UP\_THS // Single & double-tap enabled (SINGLE\_DOUBLE\_TAP = 1)
6. Write 08h to MD1\_CFG // Double-tap interrupt driven to INT1 pin

In this example the TAP\_THS field of the TAP\_THS\_6D register is set to 01100b, therefore the tap threshold is 750 mg ( $= 12 * FS_{XL} / 2^5$ ).

For interrupt generation, during the first and the second tap the slope data must return below the threshold before the Shock window has expired. The SHOCK field of the INT\_DUR2 register is set to 11b, therefore the Shock time is 57.7 ms ( $= 3 * 8 / ODR_{XL}$ ).

For interrupt generation, after the first tap recognition there must not be any slope data overthreshold during the Quiet time window. Furthermore, since latched mode is disabled, the interrupt is kept high for the duration of the Quiet window. The QUIET field of the INT\_DUR2 register is set to 11b, therefore the Quiet time is 28.8 ms ( $= 3 * 4 / ODR_{XL}$ ).

For the maximum time between two consecutive detected taps, the DUR field of the INT\_DUR2 register is set to 0111b, therefore the Duration time is 538.5 ms ( $= 7 * 32 / ODR_{XL}$ ).

## 5.6 Activity/Inactivity recognition

The Activity/Inactivity recognition function allows reducing system power consumption and developing new smart applications.

When the Activity/Inactivity recognition function is activated, the LSM6DSL device is able to automatically decrease the accelerometer sampling rate to 12.5 Hz, increasing the accelerometer ODR and bandwidth as soon as the wake-up interrupt event has been detected. In the LSM6DSL this feature can be extended to gyroscope, with three possible options:

- Gyroscope configurations do not change;
- Gyroscope enters in Sleep mode;
- Gyroscope enters in Power-Down mode.

With this feature the system may be efficiently switched from low-power consumption to full performance and vice-versa depending on user-selectable acceleration events, thus ensuring power saving and flexibility.

The maximum allowed accelerometer ODR (configurable through the ODR\_XL [3:0] bits of the CTRL1\_XL register) for using the Activity/Inactivity feature is 3.3 kHz.

The Activity/Inactivity recognition function is enabled by setting the INTERRUPTS\_ENABLE bit to 1 and configuring the INACT\_EN bits of the TAP\_CFG register. Possible configurations of the inactivity event are summarized in [Table 30. Inactivity event configuration](#).

**Table 30. Inactivity event configuration**

INACT_EN[1:0]	Accelerometer	Gyroscope
00	Inactivity event disabled	Inactivity event disabled
01	XL ODR = 12.5 Hz (Low-Power mode)	Gyro configuration unchanged
10	XL ODR = 12.5 Hz (Low-Power mode)	Gyro in Sleep mode
11	XL ODR = 12.5 Hz (Low-Power mode)	Gyro in Power-Down mode

In the LSM6DSL device the Activity/Inactivity recognition function can be implemented using either the slope filter (see [Section 3.7.1 Accelerometer slope filter](#) for more details) or the high-pass digital filter, as illustrated in [Figure 2. Accelerometer filtering chain](#). The filter to be applied can be selected using the SLOPE\_FDS bit of the TAP\_CFG register: if this bit is set to 0 (default value), the slope filter is used; if it is set to 1, the high-pass digital filter is used.

This function can be fully programmed by the user in terms of expected amplitude and timing of the filtered data by means of a dedicated set of registers ([Figure 18. Activity/Inactivity recognition \(using the slope filter\)](#)).

The unsigned threshold value is defined using the WK\_THS[5:0] bits of the WAKE\_UP\_THS register; the value of 1 LSB of these 6 bits depends on the selected accelerometer full scale: 1 LSB = (FS\_XL)/(2<sup>6</sup>). The threshold is applied to both positive and negative filtered data.

When a certain number of consecutive X,Y,Z filtered data is smaller than the configured threshold, the ODR\_XL [3:0] bits of the CTRL1\_XL register are bypassed (Inactivity) and the accelerometer is internally set to 12.5 Hz although the content of CTRL1\_XL is left untouched. The gyroscope behavior varies according to the configuration of the INACT\_EN bits of the TAP\_CFG register. The duration of the Inactivity status to be recognized is defined by the SLEEP\_DUR[3:0] bits of the WAKE\_UP\_DUR register: 1 LSB corresponds to 512/ODR\_XL time, where ODR\_XL is the accelerometer output data rate.

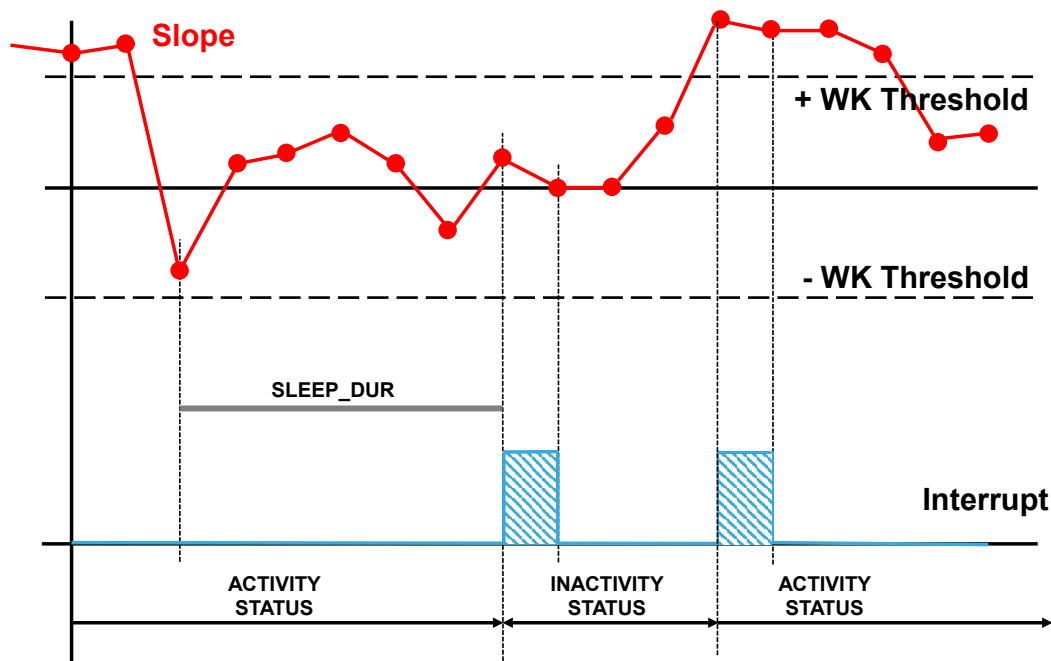
When the Inactivity status is detected, the interrupt is set high for 1/ODR\_XL[s] period then it is automatically deasserted.

When a single sample of X,Y,Z filtered data on one axis becomes bigger than the threshold, the CTRL1\_XL register settings are immediately restored (Activity) and the gyroscope is restored to the previous state.

When the Activity status is detected, the interrupt is set high for 1/ODR\_XL[s] period then it is automatically deasserted.

Once the Activity/Inactivity detection function is enabled, the status can be driven to the two interrupt pins by setting to 1 the INT1\_INACT\_STATE bit of the MD1\_CFG register or the INT2\_INACT\_STATE bit of the MD2\_CFG register; it can also be checked by reading the SLEEP\_STATE\_IA bit of the WAKE\_UP\_SRC register.

Figure 18. Activity/Inactivity recognition (using the slope filter)



A basic SW routine for Activity/Inactivity detection is as follows:

1. Write 50h to CTRL1\_XL // Turn on the accelerometer  
// ODR\_XL = 208 Hz, FS\_XL =  $\pm 2 g$
2. Write 40h to CTRL2\_G // Turn on the gyroscope  
// ODR\_G = 104 Hz, FS\_G =  $\pm 250 dps$
3. Write 02h to WAKE\_UP\_DUR // Set duration for Inactivity detection
4. Write 02h to WAKE\_UP\_THS // Set Activity/Inactivity threshold  
// Enable interrupts
5. Write E0h to TAP\_CFG // Inactivity configuration: acc to 12.5 LP, gyro to Power-Down  
// Enable slope filter
6. Write 80h to MD1\_CFG // Activity/Inactivity interrupt driven to INT1 pin

In this example the WK\_THS field of the WAKE\_UP\_THS register is set to 000010b, therefore the Activity/Inactivity threshold is 62.5 mg ( $= 2 * FS_{XL} / 2^6$ ).

Before Inactivity detection, the X,Y,Z slope data must be smaller than the configured threshold for a period of time defined by the SLEEP\_DUR field of the WAKE\_UP\_DUR register: this field is set to 0010b, corresponding to 4.92 s ( $= 2 * 512 / ODR_{XL}$ ). After this period of time has elapsed, the accelerometer ODR is internally set to 12.5 Hz and the gyroscope is internally set to Power-Down mode.

The Activity status is detected, the CTRL1\_XL register settings immediately restored and the gyroscope is turned on if the slope data of (at least) one axis are bigger than the threshold.



## 5.7 Boot status

After the device is powered up, the LSM6DSL performs a 15 ms boot procedure to load the trimming parameters. After the boot is completed, both the accelerometer and the gyroscope are automatically configured in Power-Down mode. During the boot time the registers are not accessible.

After power up, the trimming parameters can be re-loaded by setting the BOOT bit of the CTRL3\_C register to 1.

No toggle of the device power lines is required and the content of the device control registers is not modified, so the device operating mode doesn't change after boot. If the reset to the default value of the control registers is required, it can be performed by setting the SW\_RESET bit of the CTRL3\_C register to 1. The SW\_RESET procedure can take 50  $\mu$ s; the status of reset is signaled by the status of the SW\_RESET bit of the CTRL3\_C register: once the reset is completed, this bit is automatically set low.

The boot status signal is driven to the INT1 interrupt pin by setting the INT1\_BOOT bit of the INT1\_CTRL register to 1: this signal is set high while the boot is running and it is set low again at the end of the boot procedure.

The reboot flow is as follows:

1. Set the gyroscope in Power-Down mode;
2. Set the accelerometer in High-Performance mode;
3. Set to 1 the BOOT bit of the CTRL3\_C register;
4. Wait 15 ms.

Reset flow is as follows:

1. Set the gyroscope in Power-Down mode;
2. Set the accelerometer in High-Performance mode;
3. Set to 1 the SW\_RESET bit of the CTRL3\_C register;
4. Wait 50  $\mu$ s (or wait until the SW\_RESET bit of the CTRL3\_C register returns to 0).

In order to avoid conflicts, the reboot and the sw reset must not be executed at the same time (do not set to 1 at the same time both the BOOT bit and SW\_RESET bit of CTRL3\_C register). The above flows must be performed serially.

## 6 Embedded functions

The LSM6DSL device implements in hardware many embedded functions; specific IP blocks with negligible power consumption and high-level performance implement the following functions using only the accelerometer:

- Pedometer functions (step detector and step counter);
- Significant motion;
- Relative tilt;
- Absolute wrist tilt;
- Timestamp.

All these functions work at 26 Hz, so the accelerometer ODR must be set at a value of 26 Hz or higher.

### 6.1 Pedometer functions: step detector and step counter

A specific IP block of the LSM6DSL device is dedicated to pedometer functions: the step detector and the step counter.

Pedometer functions work at 26 Hz, so the accelerometer ODR must be set at a value of 26 Hz or higher.

In order to enable the pedometer functions it is necessary to set to 1 both the FUNC\_EN bit and the PEDO\_EN bit of the CTRL10\_C register.

The step counter indicates the number of steps detected by the step detector algorithm after the pedometer function has been enabled. The step count is given by the concatenation of the STEP\_COUNTER\_H and STEP\_COUNTER\_L registers and it is represented as a 16-bit unsigned number.

The step count is not reset to zero when the accelerometer is configured in Power-Down or the pedometer is disabled; it can be reset to zero by setting the PEDO\_RST\_STEP bit of the CTRL10\_C register to 1. After the counter resets, the PEDO\_RST\_STEP bit is not automatically set back to 0.

The step detector functionality generates an interrupt every time a step is recognized. In case of interspersed step sessions, 7 consecutive steps (debounce steps) have to be detected before the first interrupt generation in order to avoid false step detections (debounce functionality).

The number of debounce steps can be modified through the DEB\_STEP field of the PEDO\_DEB\_REG register: basically, it corresponds to the minimum number of steps to be detected before the first step counter increment. 1 LSB of this field corresponds to 1 step, the default value is 6 steps.

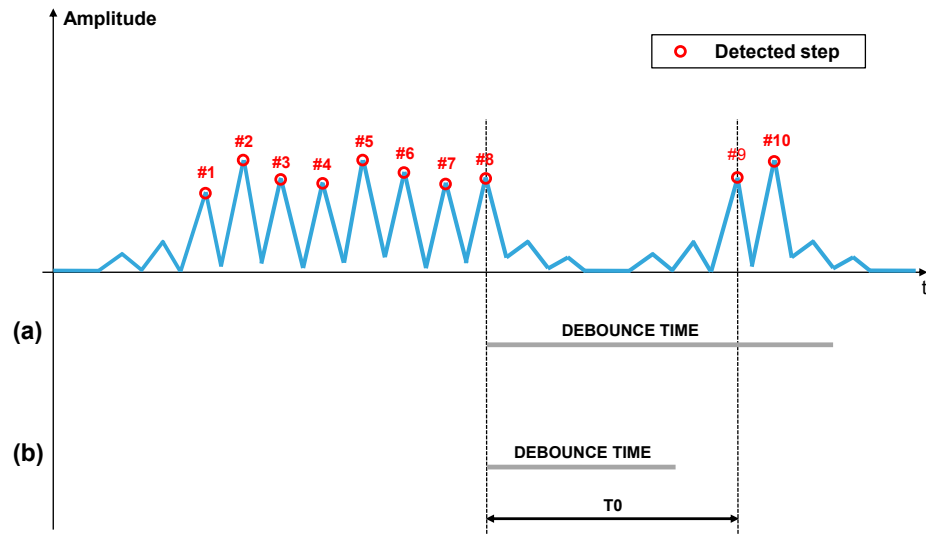
The debounce functionality restarts after around 1 second of device inactivity. This period of time (debouncing time) can be modified through the DEB\_TIME field of the PEDO\_DEB\_REG register. 1LSB corresponds to 80 ms, the default value is 13 (13 \* 80 ms = 1040 ms). This value must be greater than 0.

The example in [Figure 19. Pedometer debounce](#) explains how the step counter behavior changes by changing the debounce time. In this example, the pedometer algorithm detects 7 steps close to each other and then two more isolated steps after a certain period of time; assuming that the value of the DEB\_STEP field of the PEDO\_DEB\_REG register is set to 6 LSB (= 6 debounce steps, default value) and the initial step counter value in the STEP\_COUNTER\_H/L registers is zero (no steps previously detected):

**a.** in case (a), the step count starts increasing after the seventh step and after the first eight detected steps, the value of STEP\_COUNTER\_H/L registers will be 8. Since the debounce time set in the DEB\_TIME field of the PEDO\_DEB\_REG register is greater than the period of time between the step #8 and the step #9, also the steps #9 and #10 will cause the step counter to increase: the final step count value in STEP\_COUNTER\_H/L registers will be 10.

**b.** also in case (b) the step count starts increasing after the seventh step and after the first eight detected steps, the value of STEP\_COUNTER\_H/L registers will be 8, but since the debounce time set in the DEB\_TIME field of the PEDO\_DEB\_REG register is lower than the period of time between the step #8 and the step #9, the steps #9 and #10 will not cause the step counter to increase: the final step count value in STEP\_COUNTER\_H/L registers will be 8. Furthermore, if between the step #10 and the following step elapses a period of time greater than the debounce time, the detected steps #9 and #10 will be definitively discarded and no longer considered.

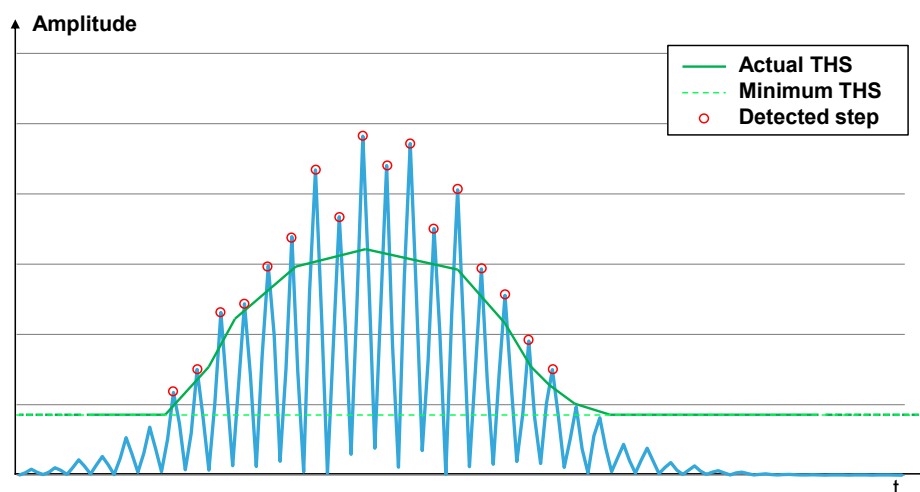
Figure 19. Pedometer debounce



By default, the step counter works at  $\pm 2\text{ g}$  full scale, independently of the configured device full scale, but it can be configured to work at  $\pm 4\text{ g}$  full scale which can help to avoid acceleration saturation (e.g. in fast walk). In order to set the  $\pm 4\text{ g}$  full scale for the step counter, the PEDO\_FS bit of the CONFIG\_PEDO\_THS\_MIN register has to be set to 1 and the accelerometer full scale configured in CTRL1\_XL register must be  $\geq \pm 4\text{ g}$ .

It is also possible to set the “Minimum Threshold”, that is the value at which the threshold for step recognition asymptotically tends if no steps are detected and below which it cannot descend (see [Figure 20. Pedometer minimum threshold](#)). This configuration is available in the ths\_min field of the CONFIG\_PEDO\_THS\_MIN register. The value of 1 LSB of these 5 bits depends on the selected step counter full scale: 1 LSB = 32 mg if the PEDO\_FS bit is 0; 1 LSB = 62.5 mg if the PEDO\_FS bit is 1.

Figure 20. Pedometer minimum threshold



The step detector interrupt signal can be driven to the INT1 interrupt pin by setting the INT1\_STEP\_DETECTOR bit of the INT1\_CTRL register to 1; it can also be checked by reading the STEP\_DETECTED bit of the FUNC\_SRC1 register.

Instead of generating an interrupt every time a step is recognized, it is possible to generate it if at least one step is detected within a certain time period. This time period is defined by setting a value higher than 00h in the STEP\_COUNT\_DELTA register. It is necessary to set the TIMER\_EN bit of the CTRL10\_C register to 1 (to enable the timer) and the TIMER\_HR bit of the WAKE\_UP\_DUR register to 0 when using this feature: in this case, 1 LSB of the value of the STEP\_COUNT\_DELTA register corresponds to 1.6384 seconds. This interrupt signal can be driven to the INT2 interrupt pin by setting to 1 the INT2\_STEP\_DELTA bit of the INT2\_CTRL register; it can also be checked by reading the STEP\_COUNT\_DELTA\_IA bit of the FUNC\_SRC1 register.

The step counter overflow signal can be driven to the INT2 interrupt pin by setting the INT2\_STEP\_COUNT\_OV bit of the INT2\_CTRL register to 1: in this case, when the step count reaches the  $2^{16}$  value, an interrupt signal is generated on the INT2 pin and the step count is automatically reset to zero, no need to reset it by setting the PEDO\_RST\_STEP bit to 1.

If latched mode is disabled (LIR bit of TAP\_CFG is set to 0), the interrupt signal generated by the pedometer functions is pulsed: the duration of the pulse observed on the interrupt pins is about 150  $\mu$ s; the duration of the pulse observed on the bits STEP\_COUNT\_DELTA\_IA, STEP\_DETECTED and STEP\_OVERFLOW of the FUNC\_SRC1 register is 1/26 Hz.

If latched mode is enabled (LIR bit of TAP\_CFG is set to 1) and the interrupt signal is driven to the interrupt pins, once a step has occurred, a reading of the FUNC\_SRC1 register clears the request on both the pins and the STEP\_COUNT\_DELTA\_IA, STEP\_DETECTED and STEP\_OVERFLOW bits of the FUNC\_SRC1 register, and the device is ready to recognize the next step. If latched mode is enabled but the interrupt signal is not driven to the interrupt pins, the interrupt signal observed on the bits of the FUNC\_SRC1 register is pulsed, with a fixed duration of 1/26 Hz.

Step counter timestamp information is available in the STEP\_TIMESTAMP\_H and STEP\_TIMESTAMP\_L registers: when a step is detected, the value of the TIMESTAMP\_REG2 register is copied in STEP\_TIMESTAMP\_H, and the value of the TIMESTAMP\_REG1 register is copied in STEP\_TIMESTAMP\_L, providing the timestamp information of this step. For more details about LSM6DSL timestamp counter and TIMESTAMP\_REG2/TIMESTAMP\_REG1, see [Section 6.5 Timestamp](#).

The step counter timestamp resolution depends on the value of the TIMER\_HR bit of the WAKE\_UP\_DUR register: when this bit is set to 0, 1 LSB of the time step count corresponds to 1638.4 ms; when this bit is set to 1, 1 LSB of the time step count corresponds to 6.4 ms.

Step counter data can be stored in FIFO as a fourth data set along with timestamp data (see [Section 8.8 Step counter and timestamp data in FIFO](#) for more details).

A basic SW routine which shows how to enable the pedometer functions is as follows:

1. Write 80h to FUNC\_CFG\_ACCESS // Enable access to embedded functions registers (bank A)
2. Write 8Eh to CONFIG\_PEDO\_THS\_MIN // PEDO\_FS =  $\pm 4$  g and configure pedometer minimum threshold value
3. Write 00h to FUNC\_CFG\_ACCESS // Disable access to embedded functions registers (bank A)
4. Write 28h to CTRL1\_XL // Turn on the accelerometer  
// ODR\_XL = 26 Hz, FS\_XL =  $\pm 4$  g
5. Write 14h to CTRL10\_C // Enable embedded functions and pedometer algorithm
6. Write 80h to INT1\_CTRL // Step detector interrupt driven to INT1 pin

The interrupt signal is generated when a step is recognized and the step count is available by reading the STEP\_COUNTER\_H / STEP\_COUNTER\_L registers.

## 6.2 Significant motion

The significant motion function generates an interrupt when a 'significant motion', that could be due to a change in user location, is detected: in the LSM6DSL device this function has been implemented in hardware using only the accelerometer.

The significant motion functionality can be used in location-based applications in order to receive a notification indicating when the user is changing location.

The significant motion function works at 26 Hz, so the accelerometer ODR must be set at a value of 26 Hz or higher.

In order to enable significant motion detection it is necessary to set to 1 both the FUNC\_EN bit and the SIGN\_MOTION\_EN bit of the CTRL10\_C register.

The significant motion interrupt signal is driven to the INT1 interrupt pin by setting the INT1\_SIGN\_MOT bit of the INT1\_CTRL register to 1; it can also be checked by reading the SIGN\_MOTION\_IA bit of the FUNC\_SRC1 register.

If latched mode is disabled (LIR bit of TAP\_CFG is set to 0), the interrupt signal generated by the significant motion function is pulsed: the duration of the pulse observed on the interrupt pins is about 150 µs; the duration of the pulse observed on the SIGN\_MOTION\_IA bit of the FUNC\_SRC1 register is 1/26 Hz.

If latched mode is enabled (LIR bit of TAP\_CFG is set to 1) and the interrupt signal is driven to the interrupt pins, once a 'significant motion' is detected, a reading of the FUNC\_SRC1 register clears the request on both the pins and the SIGN\_MOTION\_IA bit of the FUNC\_SRC1 register, and the device is ready to recognize the next event. If latched mode is enabled but the interrupt signal is not driven to the interrupt pins, the interrupt signal observed on the SIGN\_MOTION\_IA bit of the FUNC\_SRC1 register is pulsed, with a fixed duration of 1/26 Hz.

The embedded function register (accessible by setting the FUNC\_CFG\_EN bit of FUNC\_CFG\_ACCESS to 1) used to configure the significant motion threshold parameter is the SM\_THS register. The SM\_THS\_[7:0] bits of this register define the threshold value: it corresponds to the number of steps to be performed by the user upon a change of location before the significant motion interrupt is generated. It is expressed as an 8-bit unsigned value: the default value of this field is equal to 6 (= 00000110b).

When the debounce functionality of the pedometer is active (see [Section 6.1 Pedometer functions: step detector and step counter](#) for details), the significant motion threshold is effective only if its value, corresponding to the value of the SM\_THS\_[7:0] bits of the SM\_THS register, is equal to or greater than the pedometer debounce threshold (corresponding to the value of the DEB\_STEP[2:0] bits of the PEDO\_DEB\_REG register).

Basically, three different scenarios are possible for the significant motion threshold value:

- a. If the pedometer debounce functionality is not active, the significant motion threshold value is defined by the SM\_THS\_[7:0] bits;
- b. If the pedometer debounce functionality is active and the significant motion threshold value is equal to or greater than the pedometer debounce value, the effective significant motion threshold value is defined by the SM\_THS\_[7:0] bits;
- c. If the pedometer debounce functionality is active and the significant motion threshold value is lower than the pedometer debounce value, the effective significant motion threshold value is defined by the DEB\_STEP[2:0] bits.

*Note: In case c), if the desired significant motion threshold is lower than the default value, the value of the DEB\_STEP[2:0] bits of the PEDO\_DEB\_REG register has to be decreased accordingly. Note that an excessive reduction of the pedometer debounce threshold can cause the pedometer to report false step detections!*

A basic SW routine which shows how to enable significant motion detection is as follows:

- |                                 |  |
|---------------------------------|--|
| 1. Write 80h to FUNC_CFG_ACCESS | // Enable access to embedded functions registers (bank A)  |
| 2. Write 08h to SM_THS          | // Set significant motion threshold                        |
| 3. Write 00h to FUNC_CFG_ACCESS | // Disable access to embedded functions registers (bank A) |
| 4. Write 20h to CTRL1_XL        | // Turn on the accelerometer                               |
|                                 | // ODR_XL = 26 Hz, FS_XL = ±2 g                            |
| 5. Write 05h to CTRL10_C        | // Enable embedded functions                               |
|                                 | // Enable significant motion detection                     |
| 6. Write 40h to INT1_CTRL       | // Significant motion interrupt driven to INT1 pin         |

In this example the SM\_THS\_[7:0] bits of the SM\_THS register are set to 00001000b, therefore the significant motion threshold is equal to 8.

### 6.3 Relative tilt

The tilt function allows detecting when an activity change occurs (e.g. when phone is in a front pocket and the user goes from sitting to standing or from standing to sitting): in the LSM6DSL device it has been implemented in hardware using only the accelerometer.

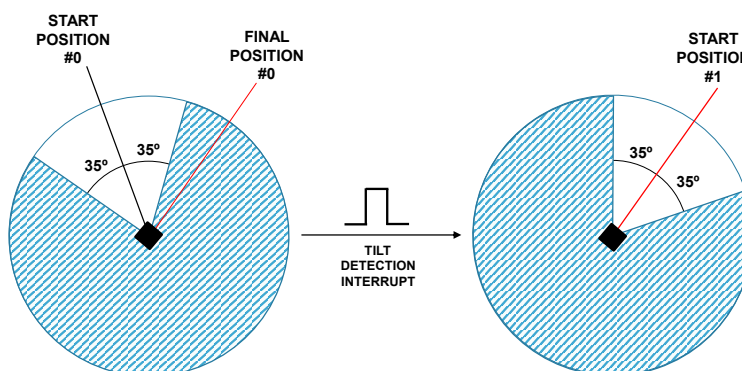
In order to enable the tilt detector it is necessary to set to 1 both the FUNC\_EN and the TILT\_EN bits of the CTRL10\_C register.

If the device is configured for tilt event detection, an interrupt is generated when the device is tilted by an angle greater than 35 degrees from the start position. The start position is defined as the position of the device when the tilt detection is enabled or the position of the device when the last tilt interrupt was generated.

After this function is enabled, for the generation of the first tilt interrupt the device should be continuously tilted by an angle greater than 35 degrees from the start position for a period of time of 2 seconds. After the first tilt interrupt is generated, the tilt interrupt signal is set high as soon as the device is tilted by an angle greater than 35 degrees from the position of the device corresponding to the last interrupt detection (no need to wait 2 seconds).

In the example shown in Figure 21. Tilt example tilt detection is enabled when the device orientation corresponds to "start position #0": the first interrupt is generated if the device is rotated by an angle greater than 35 degrees from the start position and remains in the blue zone for a period of time of at least 2 seconds. After the first tilt detection interrupt is generated, the new start position (#1) corresponds to the position of the device when the previous interrupt was generated (final position #0), and the next interrupt signal will be generated as soon as the device is tilted by an angle greater than 35 degrees, entering the blue zone surrounding the start position #1.

Figure 21. Tilt example



This interrupt signal can be driven to the two interrupt pins by setting to 1 the INT1\_TILT bit of the MD1\_CFG register or the INT2\_TILT bit of the MD2\_CFG register; it can also be checked by reading the TILT\_IA bit of the FUNC\_SRC1 register.

If latched mode is disabled (LIR bit of TAP\_CFG is set to 0), the interrupt signal generated by the tilt function is pulsed: the duration of the pulse observed on the interrupt pins is about 150  $\mu$ s; the duration of the pulse observed on the TILT\_IA bit of FUNC\_SRC1 register is 1/26 Hz.

If latched mode is enabled (LIR bit of TAP\_CFG is set to 1) and the interrupt signal is driven to the interrupt pins, once a tilt is detected, a reading of the FUNC\_SRC1 register clears the request on both the pins and the TILT\_IA bit of FUNC\_SRC1 register, and the device is ready to recognize the next tilt event. If latched mode is enabled but the interrupt signal is not driven to the interrupt pins, the interrupt signal observed on the TILT\_IA bit of the FUNC\_SRC1 register is pulsed, with a fixed duration of 1/26 Hz.

The tilt function works at 26 Hz, so the accelerometer ODR must be set at a value of 26 Hz or higher.

Hereafter a basic SW routine which shows how to enable the tilt detection function:

```
1.  Write 20h to CTRL1_XL                // Turn on the accelerometer
                                         // ODR_XL = 26 Hz, FS_XL =  $\pm 2$  g
```

- |                          |   |
|--------------------------|---|
| 2. Write 0Ch to CTRL10_C | // Enable embedded functions                  |
|                          | // Enable tilt detection                      |
| 3. Write 02h to MD1_CFG  | // Tilt detector interrupt driven to INT1 pin |

## 6.4 Absolute wrist tilt

The LSM6DSL device implements in hardware the Absolute Wrist Tilt (AWT) function: it allows detecting when the angle between a selectable accelerometer semi-axis and the horizontal plane becomes higher than a specific user-selectable value.

The AWT function is based on the accelerometer sensor only and works at 26 Hz: in order to use it, the accelerometer ODR must be set at a value of 26 Hz or higher.

It is possible to enable the AWT function by setting the FUNC\_EN and the WRIST\_TILT\_EN bits of the CTRL10\_C register to 1.

If the device is configured for absolute wrist tilt event detection, an interrupt is generated when the device is tilted by an angle greater than a configurable threshold for a minimum configurable time: the AWT interrupt signal is generated if the tilt angle is higher than the threshold angle for a period of time equal to or higher than the latency period.

By default, the AWT interrupt is applied to the positive X-axis. It can be driven to the INT2 interrupt pin by setting the INT2\_WRIST\_TILT bit of the DRDY\_PULSE\_CFG register to 1 and it can be also checked by reading the WRIST\_TILT\_IA bit of the FUNC\_SRC2 register (this reading clears the interrupt signal if latched by setting the LIR bit of the register TAP\_CFG to 1).

If latched mode is disabled (LIR bit of TAP\_CFG is set to 0), the interrupt signal generated by the AWT function is pulsed: the duration of the pulse observed on the interrupt pins is about 150 µs; the duration of the pulse observed on the WRIST\_TILT\_IA bit of the FUNC\_SRC2 register is 1/26 Hz.

If latched mode is enabled (LIR bit of TAP\_CFG is set to 1) and the interrupt signal is driven to the interrupt pins, once a wrist tilt is detected, a reading of the FUNC\_SRC2 register clears the request on both the pins and the WRIST\_TILT\_IA bit of FUNC\_SRC2 register, and the device is ready to recognize the next wrist tilt event. If latched mode is enabled but the interrupt signal is not driven to the interrupt pins, the interrupt signal observed on the WRIST\_TILT\_IA bit of the FUNC\_SRC2 register is pulsed, with a fixed duration of 1/26 Hz.

A basic routine to enable the default configuration of AWT function is as follows:

- |                                |   |
|--------------------------------|---|
| 1. Write 20h to CTRL1_XL       | // Turn on the accelerometer            |
|                                | // ODR_XL = 26 Hz, FS_XL = ±2 g         |
| 2. Write 84h to CTRL10_C       | // Enable embedded functions            |
|                                | // Enable AWT detection                 |
| 3. Write 01h to DRDY_PULSE_CFG | // AWT interrupt driven to the INT2 pin |

It is possible to tune the latency value, the threshold and the axes mask through the three related embedded functions registers (bank B): A\_WRIST\_TILT\_LAT, A\_WRIST\_TILT\_THS and A\_WRIST\_TILT\_Mask.

The latency parameter can be modified through the embedded register A\_WRIST\_TILT\_LAT by setting the WRIST\_TILT\_TIMER field: 1 LSB = 40 ms and the default value is 0Fh, which means 600 ms.

The threshold parameter can be configured through the embedded functions register A\_WRIST\_TILT\_THS by setting the WRIST\_TILT\_THS field. It is full-scale independent. 1 LSB corresponds to 15.625 mg and the WRIST\_TILT\_THS field must be < 40h (64d). The tilt angle with respect to the horizontal plane can be calculated as follows:

$$angle[deg] = \frac{180}{\pi} * \text{asin} \frac{WRIST\_TILT\_THS}{64}$$

The default value of register 54h is 20h = 32d = 500 mg, corresponding to a tilt angle of 30 degrees.

The user can select the axes to be considered by the AWT algorithm by configuring the bits WRIST\_TILT\_MASK\_Xpos, WRIST\_TILT\_MASK\_Xneg, WRIST\_TILT\_MASK\_Ypos, WRIST\_TILT\_MASK\_Yneg, WRIST\_TILT\_MASK\_Zpos, WRIST\_TILT\_MASK\_Zneg of the embedded register A\_WRIST\_TILT\_Mask; the



default configuration is X-positive axis AWT detection. Another or additional semi-axes can be selected in order to change/modify the AWT detection: the OR combination of these bits is applied.

*Note: These embedded functions registers (bank B) are reset to their default value every time the accelerometer exits Power-Down mode, so they have to be reconfigured every time the power mode is switched from Power-Down to an active mode.*

The complete AWT configuration procedure, to be repeated when the accelerometer exits from Power-Down mode, is the following:

- |  |  |
|--|--|
| 1. Write 20h to CTRL1_XL                 | // Turn on the accelerometer                     |
|  | // ODR_XL = 26 Hz, FS_XL = $\pm 2$ g             |
| 2. Write 04h to CTRL10_C                 | // Enable embedded functions                     |
| 3. Wait 50 ms                            |  |
| 4. Write 00h to CTRL10_C                 | // Disable embedded functions                    |
| 5. Write A0h to FUNC_CFG_ACCESS          | // Enable access to embedded registers (bank B)  |
| 6. Set new latency in A_WRIST_TILT_LAT   |  |
| 7. Set new threshold in A_WRIST_TILT_THS |  |
| 8. Set new mask in A_WRIST_TILT_Mask     |  |
| 9. Write 00h to FUNC_CFG_ACCESS          | // Disable access to embedded registers (bank B) |
|  | // Enable embedded functions                     |
| 10. Write 84h to CTRL10_C                | // Enable AWT detection                          |
| 11. Write 01h to DRDY_PULSE_CFG          | // AWT interrupt driven to the INT2 pin          |



## 6.5 Timestamp

Together with sensor data the LSM6DSL device can provide timestamp information.

If both the accelerometer and the gyroscope are in Power-Down mode, the timestamp counter does not work.

To enable this functionality the `TIMER_EN` bit of the `CTRL10_C` register has to be set to 1: the time step count is given by the concatenation of the `TIMESTAMP_REG2` & `TIMESTAMP_REG1` & `TIMESTAMP_REG0` registers and is represented as a 24-bit unsigned number.

The timestamp resolution can be configured using the `TIMER_HR` bit of the `WAKE_UP_DUR` register: when this bit is set to 0, 1 LSB of the time step count corresponds to 6.4 ms (low-resolution mode); when this bit is set to 1, 1 LSB of the time step count corresponds to 25  $\mu$ s (high-resolution mode).

When the maximum value 16777215 LSB (corresponding to FFFFFFFh) is reached, the counter is automatically reset to 000000h and continues to count. The timer count can be reset to zero at any time by writing the reset value AAh in the `TIMESTAMP_REG2` register.

An interrupt is generated around 1.638 seconds before timer saturation in both high-resolution mode (when the timer step count reaches the value FF0000h) and low-resolution mode (when the timer step count reaches the value FFFF00h). This interrupt signal can be driven to the `INT1` pin by setting the `INT1_TIMER` bit of the `MD1_CFG` register to 1. Once the interrupt pin is asserted, it must be reset to 0 by writing AAh in the `TIMESTAMP_REG2` register (the timer step count will also be reset).

The timestamp count can be stored in FIFO as a fourth data set along with the step counter data (see [Section 8.8 Step counter and timestamp data in FIFO](#) for details).

The timestamp resolution has to be set before enabling the timestamp functionality; a basic SW routine is as follows:

- |    |                                       |   |
|----|---------------------------------------|---|
| 1. | Write 50h to <code>CTRL1_XL</code>    | // Turn on the accelerometer                                    |
|    |                                       | // <code>ODR_XL</code> = 208 Hz, <code>FS_XL</code> = $\pm 2$ g |
| 2. | Write 10h to <code>WAKE_UP_DUR</code> | // Timestamp resolution = 25 $\mu$ s                            |
| 3. | Write 20h to <code>CTRL10_C</code>    | // Enable timestamp count                                       |
| 4. | Write 01h to <code>MD1_CFG</code>     | // End counter interrupt driven to <code>INT1</code> pin        |

When switching from a low timestamp resolution to a high resolution, the timer count must be reset as indicated in the example below:

- |     |  |   |
|-----|--|---|
| 1.  | Write 50h to <code>CTRL1_XL</code>       | // Turn on the accelerometer                                    |
|     |  | // <code>ODR_XL</code> = 208 Hz, <code>FS_XL</code> = $\pm 2$ g |
| 2.  | Write 00h to <code>WAKE_UP_DUR</code>    | // Timestamp resolution = 6.4 ms                                |
| 3.  | Write 20h to <code>CTRL10_C</code>       | // Enable timestamp count                                       |
|     | ...                                      |   |
| N   | Write 10h to <code>WAKE_UP_DUR</code>    | // Timestamp resolution = 25 $\mu$ s                            |
| N+1 | Write AAh to <code>TIMESTAMP_REG2</code> | // Reset timer counter  |

## 7 Mode 2 - Sensor hub mode

The hardware flexibility of the LSM6DSL allows connecting the pins with different mode connections to external sensors to expand functionalities such as adding a sensor hub. When sensor hub mode (Mode 2) is enabled, both the primary I<sup>2</sup>C/SPI (3- and 4-wire) slave interface and the I<sup>2</sup>C master interface for the connection of external sensors are available. Mode 2 connection mode is described in detail in the following paragraphs.

### 7.1 Sensor hub mode description

In sensor hub mode (Mode 2) up to 4 external sensors can be connected to the I<sup>2</sup>C master interface of the LSM6DSL device. The sensor hub trigger signal can be synchronized with the accelerometer data-ready signal (up to 104 Hz); alternatively, an external signal connected to the INT2 pin can be used as the sensor hub trigger. In this second case, the maximum ODR supported for external sensors depends on the number of read / write operations that can be executed between two consecutive trigger signals.

On the sensor hub trigger signal, all the write and read I<sup>2</sup>C operations configured through the registers SLVx\_ADD, SLVx\_SUBADD, SLAVEx\_CONFIG and DATAWRITE\_SRC\_MODE\_SUB\_SLV0 are performed sequentially from external sensor 0 to external sensor 3 (depending on the external sensors enabled through the Aux\_sens\_on[1:0] field in the SLAVE0\_CONFIG register).

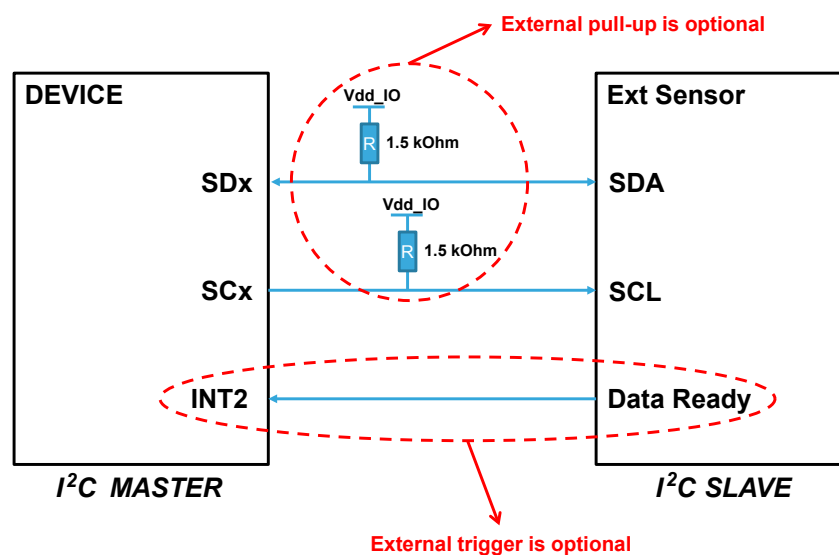
External sensor data can also be stored in FIFO with a configurable decimation factor (see [Section 8 First-in first-out \(FIFO\) buffer](#) for details).

If both the accelerometer and the gyroscope are in Power-Down mode, the sensor hub does not work.

All external sensors have to be connected in parallel to the SDx/SCx pins of the device, as illustrated in [Figure 22. External sensor connections in Mode 2](#) for a single external sensor.

External pull-up resistors and the external trigger signal connection are optional and depend on the configuration of the registers.

Figure 22. External sensor connections in Mode 2



## 7.2 Sensor hub mode registers

In order to enable the embedded functionalities of the LSM6DSL, the FUNC\_EN bit of the CTRL10\_C register has to be set to 1; after enabling the embedded functionalities, the MASTER\_CONFIG register has to be used for the configuration of the I<sup>2</sup>C master interface.

A set of registers SLVx\_ADD, SLVx\_SUBADD, SLAVEx\_CONFIG is dedicated to the configuration of the 4 slave interfaces associated to the 4 connectable external sensors. An additional register, DATAWRITE\_SRC\_MODE\_SUB\_SLV0, is associated to slave #0 only: it can be used to implement the writing and the source mode conditioned reading of the registers of the external sensor associated to slave #0.

Finally, 18 registers (from SENSORHUB1\_REG to SENSORHUB18\_REG) are available to store the data read from the external sensors.

### 7.2.1 CTRL10\_C (19h)

Table 31. CTRL10\_C register

b7	b6	b5	b4	b3	b2	b1	b0
X	0	X	X	X	FUNC _EN	X	X

- FUNC\_EN must be set to 1 in order to enable the embedded functionalities of the LSM6DSL (pedometer, tilt, significant motion, ironing).

### 7.2.2 MASTER\_CONFIG (1Ah)

This register is used to configure the I<sup>2</sup>C master interface.

Table 32. MASTER\_CONFIG register

b7	b6	b5	b4	b3	b2	b1	b0
DRDY_ ON_INT1	X	0	START_ CONFIG	PULL_ UP_EN	PASS_ THROUGH _MODE	X	MASTER _ON

- DRDY\_ON\_INT1 bit has to be set to 1 to drive the I<sup>2</sup>C master Data-Ready signal on the INT1 pin (corresponding to the behavior of the SENSORHUB\_END\_OP bit of the FUNC\_SRC1 register). Please refer to [Section 7.2.3 FUNC\\_SRC1 \(53h\)](#) for more details about the SENSORHUB\_END\_OP bit. If the DRDY\_PULSED bit of the DRDY\_PULSE\_CFG register is set to 1, the I<sup>2</sup>C master data-ready signal is pulsed with a duration of 150 µs.

The START\_CONFIG bit selects the sensor hub trigger signal.

- When this bit is set to 0, the accelerometer sensor has to be active (not in Power-Down mode) and the sensor hub trigger signal is the accelerometer data-ready signal, with a frequency corresponding to the accelerometer ODR up to 104 Hz.
- When this bit is set to 1, at least one sensor between the accelerometer and the gyroscope has to be active and the sensor hub trigger signal is the INT2 pin; in fact, when both the MASTER\_ON bit and START\_CONFIG bit are set to 1, the INT2 pin is configured as an input signal. In this case, the INT2 pin has to be connected to the data-ready pin of the external sensor ([Figure 22. External sensor connections in Mode 2](#)) in order to trigger the reading/writing operations on the external sensor registers. The sensor hub interrupt from INT2 is 'high-level triggered' (not programmable).

*Note: In case of external trigger signal usage (START\_CONFIG=1), if the INT2 pin is connected to the Data-Ready pin of the external sensor ([Figure 22. External sensor connections in Mode 2](#)) and the latter is in Power-Down mode, then no data-ready signal can be generated by the external sensor. For this reason, the initial*

configuration of the external sensor's register has to be performed using the internal trigger signal ( $START\_CONFIG=0$ ). After the external sensor is activated and the data-ready signal is available, the external trigger signal can be used by switching the  $START\_CONFIG$  bit to 1.

- PULL\_UP\_EN bit enables/disables the internal pull-up on the auxiliary I<sup>2</sup>C line. When this bit is set to 0, the internal pull-up is disabled and the external pull-up resistors on the SDx/SCx pins are required, as shown in Figure 22. External sensor connections in Mode 2. When this bit is set to 1, the internal pull-up is enabled and the external pull-up resistors on the SDx/SCx pins are not required.
- PASS\_THROUGH\_MODE bit is used to enable/disable the I<sup>2</sup>C interface pass-through. When this bit is set to 1, the main I<sup>2</sup>C line (e.g. connected to an external microcontroller) is short-circuited with the auxiliary one in order to implement a direct access to the external sensor registers. See Section 7.3 Sensor hub pass-through feature for details.
- MASTER\_ON bit has to be set to 1 to enable the auxiliary I<sup>2</sup>C master of the LSM6DSL device (sensor hub mode).

### 7.2.3 FUNC\_SRC1 (53h)

Table 33. FUNC\_SRC1 register

b7	b6	b5	b4	b3	b2	b1	b0
X	X	X	X	X	X	X	SENSOR HUB_ END_OP

- SENSORHUB\_END\_OP bit reports the status of the I<sup>2</sup>C master: during the idle state of the I<sup>2</sup>C master, this bit is equal to 1; it goes to 0 during I<sup>2</sup>C master read/write operations.

When a sensor hub routine is completed, this bit automatically goes to 1 and the external sensor data are available to be read from the SENSORHUBx\_REG registers (depending on the configuration of the SLVx\_ADD, SLVx\_SUBADD, SLAVEx\_CONFIG registers).

*Note: The SENSORHUB\_END\_OP bit is cleared by reading the FUNC\_SRC1 register if the LIR bit in the TAP\_CFG register is set to 1, otherwise it is cleared only during an I<sup>2</sup>C master read or write operation.*

Information about the status of the I<sup>2</sup>C master can be driven to the INT1 interrupt pin by setting the DRDY\_ON\_INT1 bit of the MASTER\_CONFIG register to 1: if the LIR bit of the TAP\_CFG register is set to 0, a pulsed interrupt signal (with typical pulse duration of about 150  $\mu$ s) is generated at the rising edge of the SENSORHUB\_END\_OP signal. If latched mode is enabled (LIR bit is set to 1) and the interrupt signal is driven to the interrupt pin INT1, this interrupt signal is cleared by reading the FUNC\_SRC1 register.

### 7.2.4 FUNC\_SRC2 (54h)

Table 34. FUNC\_SRC2 register

b7	b6	b5	b4	b3	b2	b1	b0
0	SLAVE3_ _NACK	SLAVE2_ _NACK	SLAVE1_ _NACK	SLAVE0_ _NACK	X	0	X

- SLAVEx\_NACK bits are set to 1 if a “not acknowledge” event happens during the communication with the corresponding slave x.

### 7.2.5

#### SLV0\_ADD (02h), SLV0\_SUBADD (03h), SLAVE0\_CONFIG (04h)

The embedded function registers (accessible when the FUNC\_CFG\_EN bit is set to 1 and the FUNC\_CFG\_EN\_B bit is set to 0 in FUNC\_CFG\_ACCESS register) used to configure the I<sup>2</sup>C slave interface associated to the first external sensor are described hereafter.

**Table 35. SLV0\_ADD register**

b7	b6	b5	b4	b3	b2	b1	b0
Slave0_add6	Slave0_add5	Slave0_add4	Slave0_add3	Slave0_add2	Slave0_add1	Slave0_add0	rw_0

- Slave0\_add[6:0] bits are used to indicate the I<sup>2</sup>C slave address of the first external sensor.
- rw\_0 bit configures the read/write operation to be performed on the first external sensor (0: write operation; 1: read operation). The read/write operation is executed when the next sensor hub trigger event occurs. When the rw\_0 bit is set to 0 (write operation selected), the content of the SENSORHUBx\_REG registers is not updated.

**Table 36. SLV0\_SUBADD register**

b7	b6	b5	b4	b3	b2	b1	b0
Slave0_reg7	Slave0_reg6	Slave0_reg5	Slave0_reg4	Slave0_reg3	Slave0_reg2	Slave0_reg1	Slave0_reg0

- Slave0\_reg[7:0] bits are used to indicate the address of the register of the first external sensor to be written (if the rw\_0 bit of the SLV0\_ADD register is set to 0) or the address of the first register to be read (if the rw\_0 bit is set to 1).

**Table 37. SLAVE0\_CONFIG register**

b7	b6	b5	b4	b3	b2	b1	b0
Slave0_rate1	Slave0_rate0	Aux_sens_on1	Aux_sens_on0	Src_mode	Slave0_numop2	Slave0_numop1	Slave0_numop0

- Slave0\_rate[1:0] bits are used to define the decimation factor applied to read operations on the first external sensor starting from the sensor hub trigger:
  - 00: no decimation
  - 01: update every 2 sensor hub trigger events
  - 10: update every 4 sensor hub trigger events
  - 11: update every 8 sensor hub trigger events
- Aux\_sens\_on[1:0] bits have to be used to indicate the number of external sensors to be managed by the sensor hub:
  - 00: one external sensor
  - 01: two external sensors
  - 10: three external sensors
  - 11: four external sensors
- Src\_mode bit enables/disables source mode conditioned reading. When this bit is set to 1, source mode conditioned reading is enabled; before proceeding with the reading of the register address indicated in the SLV0\_SUBADD register, the content of the register at the address specified in DATAWRITE\_SRC\_MODE\_SUB\_SLV0 is checked: if the content is non-zero the operation continues, else the reading operation is interrupted. Source mode conditioned reading is available on slave 0 only.
- Slave0\_numop[2:0] bits are dedicated to define the number of consecutive read operations to be performed on the first external sensor starting from the register address indicated in the SLV0\_SUBADD register.

**7.2.6**
**SLV1\_ADD (05h), SLV1\_SUBADD (06h), SLAVE1\_CONFIG (07h)**

The embedded function registers (accessible when the FUNC\_CFG\_EN bit is set to 1 and the FUNC\_CFG\_EN\_B bit is set to 0 in FUNC\_CFG\_ACCESS register) used to configure the I<sup>2</sup>C slave interface associated to the second external sensor are described hereafter.

**Table 38. SLV1\_ADD register**

b7	b6	b5	b4	b3	b2	b1	b0
Slave1_add6	Slave1_add5	Slave1_add4	Slave1_add3	Slave1_add2	Slave1_add1	Slave1_add0	r_1

- Slave1\_add[6:0] bits are used to indicate the I<sup>2</sup>C slave address of the second external sensor.
- r\_1 bit enables/disables the read operation to be performed on the second external sensor (0: read operation disabled; 1: read operation enabled). The read operation is executed when the next sensor hub trigger event occurs.

**Table 39. SLV1\_SUBADD register**

b7	b6	b5	b4	b3	b2	b1	b0
Slave1_reg7	Slave1_reg6	Slave1_reg5	Slave1_reg4	Slave1_reg3	Slave1_reg2	Slave1_reg1	Slave1_reg0

- Slave1\_reg[7:0] bits are used to indicate the address of the register of the second external sensor to be read when the r\_1 bit of SLV1\_ADD register is set to 1.

**Table 40. SLAVE1\_CONFIG register**

b7	b6	b5	b4	b3	b2	b1	b0
Slave1_rate1	Slave1_rate0	write_once	0	0	Slave1_numop2	Slave1_numop1	Slave1_numop0

- Slave1\_rate[1:0] bits are used to define the decimation factor applied to read operations on the second external sensor starting from the sensor hub trigger:
  - 00: no decimation
  - 01: update every 2 sensor hub trigger events
  - 10: update every 4 sensor hub trigger events
  - 11: update every 8 sensor hub trigger events
- write\_once bit is used to limit the write operations on slave 0 to only one occurrence (avoiding to repeat the same write operation multiple times). If this bit is not asserted, a write operation is triggered at each ODR.

*Note: In order to enable the write\_once feature, the field Aux\_sens\_on in the SLAVE0\_CONFIG register must be different than 00b (even if only slave 0 is used).*

- Slave1\_numop[2:0] bits are dedicated to define the number of consecutive read operations to be performed on the second external sensor starting from the register address indicated in the SLV1\_SUBADD register.

### 7.2.7

#### SLV2\_ADD (08h), SLV2\_SUBADD (09h), SLAVE2\_CONFIG (0Ah)

The embedded function registers (accessible when the FUNC\_CFG\_EN bit is set to 1 and the FUNC\_CFG\_EN\_B bit is set to 0 in the FUNC\_CFG\_ACCESS register) used to configure the I<sup>2</sup>C slave interface associated to the third external sensor are described hereafter.

**Table 41. SLV2\_ADD register**

b7	b6	b5	b4	b3	b2	b1	b0
Slave2_add6	Slave2_add5	Slave2_add4	Slave2_add3	Slave2_add2	Slave2_add1	Slave2_add0	r_2

- Slave2\_add[6:0] bits are used to indicate the I<sup>2</sup>C slave address of the third external sensor.
- r\_2 bit enables/disables the read operation to be performed on the third external sensor (0: read operation disabled; 1: read operation enabled). The read operation is executed when the next sensor hub trigger event occurs.

**Table 42. SLV2\_SUBADD register**

b7	b6	b5	b4	b3	b2	b1	b0
Slave2_reg7	Slave2_reg6	Slave2_reg5	Slave2_reg4	Slave2_reg3	Slave2_reg2	Slave2_reg1	Slave2_reg0

- Slave2\_reg[7:0] bits are used to indicate the address of the register of the third external sensor to be read when the r\_2 bit of the SLV2\_ADD register is set to 1.

**Table 43. SLAVE2\_CONFIG register**

b7	b6	b5	b4	b3	b2	b1	b0
Slave2_rate1	Slave2_rate0	0	0	0	Slave2_numop2	Slave2_numop1	Slave2_numop0

- Slave2\_rate[1:0] bits are used to define the decimation factor applied to read operations on the third external sensor starting from the sensor hub trigger:
  - 00: no decimation
  - 01: update every 2 sensor hub trigger events
  - 10: update every 4 sensor hub trigger events
  - 11: update every 8 sensor hub trigger events
- Slave2\_numop[2:0] bits are dedicated to define the number of consecutive read operations to be performed on the third external sensor starting from the register address indicated in the SLV2\_SUBADD register.

### 7.2.8

#### SLV3\_ADD (0Bh), SLV3\_SUBADD (0Ch), SLAVE3\_CONFIG (0Dh)

The embedded function registers (accessible when the FUNC\_CFG\_EN bit is set to 1 and the FUNC\_CFG\_EN\_B bit is set to 0 in the FUNC\_CFG\_ACCESS register) used to configure the I<sup>2</sup>C slave interface associated to the fourth external sensor are described hereafter.

**Table 44. SLV3\_ADD register**

b7	b6	b5	b4	b3	b2	b1	b0
Slave3_add6	Slave3_add5	Slave3_add4	Slave3_add3	Slave3_add2	Slave3_add1	Slave3_add0	r_3

- Slave3\_add[6:0] bits are used to indicate the I<sup>2</sup>C slave address of the fourth external sensor.
- r\_3 bit enables/disables the read operation to be performed on the fourth external sensor (0: read operation disabled; 1: read operation enabled). The read operation is executed when the next sensor hub trigger event occurs.

**Table 45. SLV3\_SUBADD register**

b7	b6	b5	b4	b3	b2	b1	b0
Slave3_reg7	Slave3_reg6	Slave3_reg5	Slave3_reg4	Slave3_reg3	Slave3_reg2	Slave3_reg1	Slave3_reg0

- Slave3\_reg[7:0] bits are used to indicate the address of the register of the fourth external sensor to be read when the r\_3 bit of the SLV3\_ADD register is set to 1.

**Table 46. SLAVE3\_CONFIG register**

b7	b6	b5	b4	b3	b2	b1	b0
Slave3_rate1	Slave3_rate0	0	0	0	Slave3_numop2	Slave3_numop1	Slave3_numop0

- Slave3\_rate[1:0] bits are used to define the decimation factor applied to the read operations on the fourth external sensor starting from the sensor hub trigger:
  - 00: no decimation
  - 01: update every 2 sensor hub trigger events
  - 10: update every 4 sensor hub trigger events
  - 11: update every 8 sensor hub trigger events
- Slave3\_numop[2:0] bits are dedicated to define the number of consecutive read operations to be performed on the fourth external sensor starting from the register address indicated in the SLV3\_SUBADD register.



### 7.2.9 DATAWRITE\_SRC\_MODE\_SUB\_SLV0 (0Eh)

**Table 47. DATAWRITE\_SRC\_MODE\_SUB\_SLV0 register**

b7	b6	b5	b4	b3	b2	b1	b0
Slave_dataw7	Slave_dataw6	Slave_dataw5	Slave_dataw4	Slave_dataw3	Slave_dataw2	Slave_dataw1	Slave_dataw0

- Slave\_dataw[7:0] bits are dedicated, when the rw\_0 bit of SLV0\_ADD register is set to 0 (write operation), to indicate the data to be written to the first external sensor at the address specified in the SLV0\_SUBADD register. During read operations (rw\_0 = 1), this register is used if the source mode conditioned reading is enabled (Src\_mode bit = 1 in the SLAVE0\_CONFIG register) and it indicates the address of the external sensor register to be checked before proceeding with the read operation.

### 7.2.10 SENSORHUBx\_REG registers

Once the auxiliary I<sup>2</sup>C master is enabled, for each of the external sensors it reads a number of registers equal to the value of the Slavex\_numop (x = 0, 1, 2, 3) field, starting from the register address specified in the SLVx\_SUBADD (x = 0, 1, 2, 3) register. The number of external sensors to be managed is specified in the Aux\_sens\_on bits of the SLAVE0\_CONFIG register.

Read data are consecutively stored (in the same order they are read) in the LSM6DSL registers starting from the SENSORHUB1\_REG register, as in the example in [Figure 23. SENSORHUBx\\_REG allocation example](#); 18 registers, from SENSORHUB1\_REG to SENSORHUB18\_REG, are available to store the data read from the external sensors.

The values of the registers from SENSORHUB1\_REG to SENSORHUB6\_REG can be saved in the FIFO buffer as a third data set; the values of the registers from SENSORHUB7\_REG to SENSORHUB12\_REG can be saved in the FIFO buffer as a fourth data set (see [Section 8 First-in first-out \(FIFO\) buffer](#) for details).

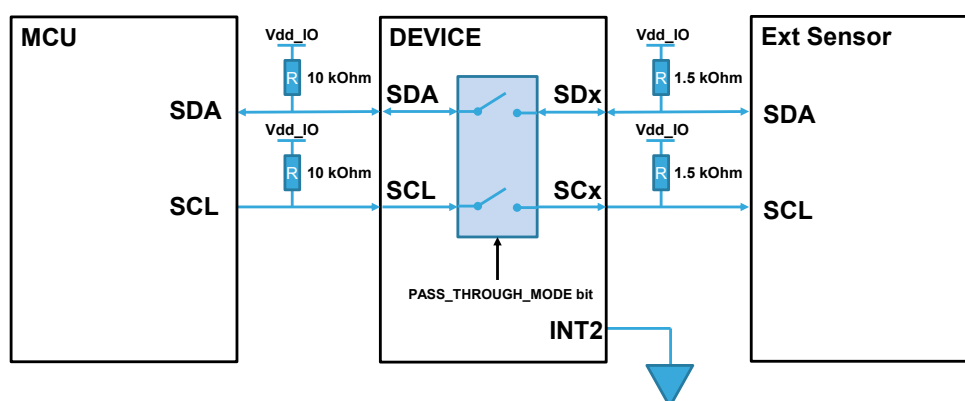
**Figure 23. SENSORHUBx\_REG allocation example**

<b>Sensor #1</b>	{ SLV0_SUBADD(03h) = 28h SLAVE0_CONFIG(04h) – Slave0_numop[2:0] = 3	SENSORHUB1_REG	Value of reg 28h	<b>Sensor #1</b>
		SENSORHUB2_REG	Value of reg 29h	
		SENSORHUB3_REG	Value of reg 2Ah	
<b>Sensor #2</b>	{ SLV1_SUBADD(06h) = 00h SLAVE1_CONFIG(07h) – Slave1_numop[2:0] = 6	SENSORHUB4_REG	Value of reg 00h	<b>Sensor #2</b>
		SENSORHUB5_REG	Value of reg 01h	
		SENSORHUB6_REG	Value of reg 02h	
<b>Sensor #3</b>	{ SLV2_SUBADD(09h) = 20h SLAVE2_CONFIG(0Ah) – Slave2_numop[2:0] = 4	SENSORHUB7_REG	Value of reg 03h	<b>Sensor #3</b>
		SENSORHUB8_REG	Value of reg 04h	
		SENSORHUB9_REG	Value of reg 05h	
<b>Sensor #4</b>	{ SLV3_SUBADD(0Ch) = 40h SLAVE3_CONFIG(0Dh) – Slave3_numop[2:0] = 5	SENSORHUB10_REG	Value of reg 20h	<b>Sensor #4</b>
		SENSORHUB11_REG	Value of reg 21h	
		SENSORHUB12_REG	Value of reg 22h	
<b>Sensor #5</b>		SENSORHUB13_REG	Value of reg 23h	<b>Sensor #5</b>
		SENSORHUB14_REG	Value of reg 40h	
		SENSORHUB15_REG	Value of reg 41h	
<b>Sensor #6</b>		SENSORHUB16_REG	Value of reg 42h	<b>Sensor #6</b>
		SENSORHUB17_REG	Value of reg 43h	
		SENSORHUB18_REG	Value of reg 44h	

## 7.3 Sensor hub pass-through feature

The `PASS_THROUGH_MODE` bit of the `MASTER_CONFIG` register is used to enable/disable the I<sup>2</sup>C interface pass-through: when it is set to 1, the main I<sup>2</sup>C line (e.g. connected to an external microcontroller) is short-circuited with the auxiliary one in order to implement a direct access to the external sensor registers. It is recommended to use this feature when configuring the external sensors.

Figure 24. Pass-through feature



Some limitations must be considered when using the sensor hub and the pass-through feature. Three different scenarios are possible:

1. The sensor hub is used with the `START_CONFIG` bit of the `MASTER_CONFIG` register set to 0 (internal trigger) and the pass-through feature is not used: there is no limitation on `INT2` pin usage.
2. The sensor hub is used with the `START_CONFIG` bit of the `MASTER_CONFIG` register set to 0 (internal trigger) and the pass-through feature is used: the `INT2` pin must be connected to GND; it is not possible to switch to external trigger configuration (by setting the `START_CONFIG` bit to 1) and the `INT2` pin cannot be used for the digital interrupts. Specific procedures have to be applied to enable/disable the pass-through feature: they are described in [Section 7.3.1 Pass-through feature enable](#) and in [Section 7.3.2 Pass-through feature disable](#).
3. The sensor hub is used with the `START_CONFIG` bit of the `MASTER_CONFIG` register set to 1 (external trigger): the pass-through feature cannot be used; the `INT2` pin has to be connected to the data-ready pin of the external sensor (trigger signal) and the procedure below has to be executed to avoid conflicts with the `INT2` line:
  - a. Set either the `TRIG_EN` or `LVL1_EN` or `LVL2_EN` bit of the `CTRL6_C` register to 1 (to configure the `INT2` pin as input pin);
  - b. Configure the external sensors (do not use the pass-through);
  - c. Configure the sensor hub `SLAVEx` registers;
  - d. Set the `START_CONFIG` bit of the `MASTER_CONFIG` register to 1;
  - e. Set the `MASTER_ON` bit of the `MASTER_CONFIG` register to 1;
  - f. Reset to 0 the bit in the `CTRL6_C` register asserted in step a.

Examples of external sensor configurations without using the pass-through are given in [Section 7.4 Sensor hub mode example](#) and [Section 7.5.4 Ironing example](#).

### 7.3.1 Pass-through feature enable

When the embedded sensor hub functionality is disabled, the pass-through feature can be enabled at any time by setting the PASS\_THROUGH\_MODE bit of the MASTER\_CONFIG register to 1.

When the embedded sensor hub functionality is enabled, a specific procedure has to be followed to enable the pass-through feature in order to prevent I<sup>2</sup>C bus arbitration loss:

1. Set the START\_CONFIG bit of the MASTER\_CONFIG register to 1 in order to disable the sensor hub trigger (external trigger is enabled, but no trigger can be received on the INT2 pin since it's connected to GND);
2. Wait at least 5 ms (running I<sup>2</sup>C operations will be completed);
3. Set the MASTER\_ON bit of the MASTER\_CONFIG register to 0 in order to disable the embedded sensor hub;
4. Set the START\_CONFIG bit of the MASTER\_CONFIG register to 0 in order to restore the sensor hub trigger;
5. Set the PULL\_UP\_EN bit of the MASTER\_CONFIG register to 0 in order to disable the I<sup>2</sup>C master pull-up;
6. Set the PASS\_THROUGH\_MODE bit of the MASTER\_CONFIG register to 1 in order to enable the pass-through feature.

### 7.3.2 Pass-through feature disable

The procedure below has to be used in order to disable the pass-through:

1. Wait for the external microcontroller connected to the main I<sup>2</sup>C line to complete all running I<sup>2</sup>C operations. The pass-through must not be disabled in the middle of an I<sup>2</sup>C transaction;
2. Set the PASS\_THROUGH\_MODE bit of the MASTER\_CONFIG register to 0.

At this point, the internal I<sup>2</sup>C master pull-up can be restored by setting the PULL\_UP\_EN bit of the MASTER\_CONFIG register to 1, and the auxiliary I<sup>2</sup>C master can be enabled by setting the MASTER\_ON bit of the MASTER\_CONFIG register to 1.

## 7.4 Sensor hub mode example

The configuration of the external sensors should be performed using the pass-through feature: this feature can be enabled by setting the PASS\_THROUGH\_MODE bit of the MASTER\_CONFIG register to 1 and implements a direct access to the external sensor registers, allowing quick configuration.

The code provided below gives a basic routine to configure the LSM6DSL in sensor hub mode. Furthermore, this sequence configures the LIS2MDL external magnetometer sensor (refer to the datasheet for additional details) in continuous mode and reads the magnetometer output registers, saving their values in the SENSORHUB1\_REG to SENSORHUB6\_REG registers. The pass-through feature is not used in this example.

- |   |  |
|---|--|
| 1. Write 80h to FUNC_CFG_ACCESS             | // Enable access to embedded functions registers (bank A)  |
| 2. Write 3Ch to SLV0_ADD                    | // LIS2MDL slave address = 0011110b                        |
| 3. Write 60h to SLV0_SUBADD                 | // Enable write operation (rw_0=0)                         |
|   | // 60h is the LIS2MDL register to be written               |
| 4. Write 8Ch to DATAWRITE_SRC_MODE_SUB_SLV0 | // 8Ch is the value to be written in register 60h of       |
|   | LIS2MDL to configure it in continuous mode,                |
|   | // ODR = 100 Hz, temperature compensation enabled          |
| 5. Write 10h to SLAVE0_CONFIG               | // Set Aux_sens_on bits different from 00b                 |
| 6. Write 20h to SLAVE1_CONFIG               | // Enable write_once bit                                   |
| 7. Write 00h to FUNC_CFG_ACCESS             | // Disable access to embedded functions registers (bank A) |
| 8. Write 04h to CTRL10_C                    | // Enable embedded functions                               |

9. Write 09h to MASTER_CONFIG	// Enable internal pull-up on SDx/SCx lines
	// Sensor hub trigger signal is XL Data-Ready
	// Enable auxiliary I <sup>2</sup> C master
10. Write 80h to CTRL1_XL	// Turn on the accelerometer (for trigger signal)
11. Read FUNC_SRC1	// Wait for the sensor hub communication to be concluded
12. If SENSORHUB_END_OP = 0, go to 9	
13. Write 00h to CTRL10_C	// Disable embedded functions
14. Write 00h to MASTER_CONFIG	// Disable auxiliary I <sup>2</sup> C master
15. Write 00h to CTRL1_XL	// Turn off the accelerometer
16. Write 80h into FUNC_CFG_ACCESS	// Enable access to embedded functions registers (bank A)
	// LIS2MDL slave address = 0011110b
17. Write 3Dh to SLV0_ADD	// Enable read operation (rw_0=1)
	// 68h is the first LIS2MDL output register to be read
18. Write 68h to SLV0_SUBADD	// No decimation
	// 1 external sensor connected
19. Write 06h to SLAVE0_CONFIG	// Number of registers to read = 6
	// Disable access to embedded functions registers (bank A)
20. Write 00h to FUNC_CFG_ACCESS	// Enable embedded functions
21. Write 04h to CTRL10_C	// Enable internal pull-up on SDx/SCx lines
	// Sensor hub trigger signal is XL Data-Ready
22. Write 09h to MASTER_CONFIG	// Enable auxiliary I <sup>2</sup> C master
	// Turn on the accelerometer (for trigger signal)
23. Write 80h to CTRL1_XL	

## 7.5 Magnetometer hard-iron / soft-iron correction

The LSM6DSL device supports the data acquisition of an external magnetometer with soft-iron and hard-iron correction features. For this purpose, it is required to set the MASTER\_ON bit of the MASTER\_CONFIG register to 1 to enable the sensor hub mode, to associate the external magnetometer to slave 0 registers (SLV0\_ADD, SLV0\_SUBADD and SLAVE0\_CONFIG) and to set the Slave0\_numop field of SLAVE0\_CONFIG to 6.

The FUNC\_EN bit of CTRL10\_C register has to be set to 1 in order to enable the embedded ironing functionalities. Then, distortion correction algorithms can be enabled as described in [Table 48. Ironing configuration](#): the IRON\_EN bit of MASTER\_CONFIG and the SOFT\_EN bit of CTRL9\_XL are used to enable hard-iron correction only or both hard-iron and soft-iron corrections. In the latter case, both calibrated (hard-iron & soft-iron) and uncalibrated (soft-iron only) magnetometer data are available.

**Table 48. Ironing configuration**

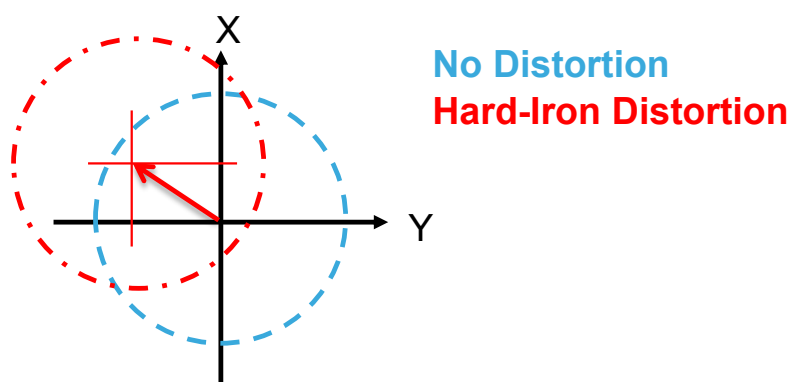
CTRL9_XL SOFT_EN bit	MASTER_CONFIG IRON_EN bit	Ironing configuration
0	0	No correction applied
0	1	Hard-iron only
1	1	Hard-iron + soft-iron corrections

### 7.5.1 Hard-iron correction

Hard-iron distortion is normally generated by ferromagnetic material with permanent magnetic fields that are part of the object (e.g. a tablet) in use; these materials could be permanent magnets or magnetized iron or steel. They are time invariant and deform the local geomagnetic field with different offset on different directions.

Generally, if the user performs many 3D rotations of the object in an ideal environment (no hard-iron/soft-iron distortion) and plots the collected magnetic sensor raw data, the result will be a perfect sphere with no offset. The hard-iron distortion effect is to offset the sphere along the X, Y and Z axes; in the X-Y plane, the hard-iron distortion is identified by an offset of the origin of the ideal circle from (0, 0), as shown in [Figure 25. Hard-iron effect \(X-Y 2D scatter plot\)](#).

**Figure 25. Hard-iron effect (X-Y 2D scatter plot)**



In the LSM6DSL device, the 3x1 hard-iron vector containing the X, Y, Z magnetic offset values calculated by the user have to be indicated in dedicated registers: the MAG\_OFFX\_L and MAG\_OFFX\_H registers are dedicated to the X-axis offset, the MAG\_OFFY\_L and MAG\_OFFY\_H registers are dedicated to the Y-axis offset, the MAG\_OFFZ\_L and MAG\_OFFZ\_H registers are dedicated to the Z-axis offset. These registers values are

expressed as a 16-bit word in two's complement; the sensitivity [LSB/Gauss] to be applied to calculate the hard-iron register values corresponds to that of the external magnetometer.

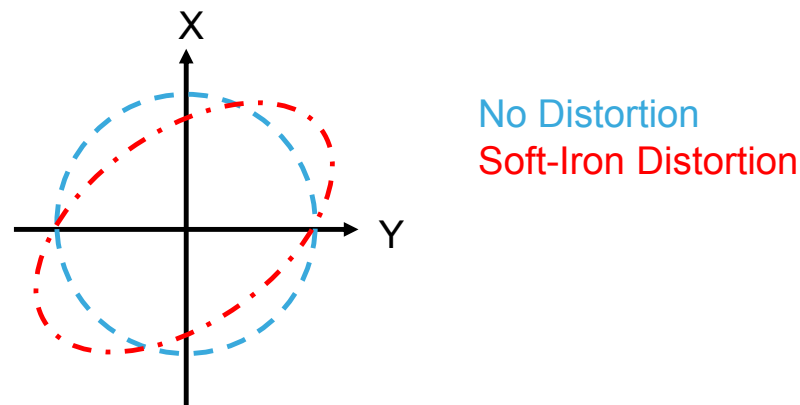
The hard-iron registers are accessible when the FUNC\_CFG\_EN bit of the FUNC\_CFG\_ACCESS register is set to 1. In order to enable the hard-iron correction algorithm, it is necessary to set to 1 both the FUNC\_EN bit of the CTRL10\_C register and the IRON\_EN bit of the MASTER\_CONFIG register (Table 48. Ironing configuration).

### 7.5.2 Soft-iron correction

Soft-iron distortion is generated by magnetically soft materials or current carrying PCB traces. While the hard-iron distortion is constant regardless of the orientation, the soft-iron distortion changes with the orientation of the object in the Earth's field. Basically, the local geomagnetic field is deformed by different gain on different directions.

The effect of the soft-iron distortion is to make the ideal full round sphere become a tilted ellipsoid; in the X-Y plane, the soft-iron distortion is identified by a tilted ellipse with the origin in (0, 0), as shown in Figure 25. Hard-iron effect (X-Y 2D scatter plot).

Figure 26. Soft-iron effect (X-Y 2D scatter plot)



In the LSM6DSL device, the 3x3 soft-iron transformation matrix calculated by the user has to be indicated in 9 dedicated registers: MAG\_SI\_XX, MAG\_SI\_XY, MAG\_SI\_XZ, MAG\_SI\_YX, MAG\_SI\_YY, MAG\_SI\_YZ, MAG\_SI\_ZX, MAG\_SI\_ZY, MAG\_SI\_ZZ. These register values are expressed as an 8-bit word in sign-magnitude format; for these registers 1 LSB corresponds to 1/8, so the matrix parameters calculated by the user must be multiplied by 8 before writing them in the soft-iron registers.

The soft-iron registers are accessible when the FUNC\_CFG\_EN bit of the FUNC\_CFG\_ACCESS register is set to 1. In order to enable the soft-iron correction algorithm it is necessary to set to 1 the FUNC\_EN bit of the CTRL10\_C register, the IRON\_EN bit of the MASTER\_CONFIG register and the SOFT\_EN bit of the CTRL9\_XL register (Table 48. Ironing configuration).

### 7.5.3 Getting compensated magnetometer data

The status of magnetometer data acquisition and hard-iron/soft-iron correction can be checked using the FUNC\_SRC1 register:

- SENSORHUB\_END\_OP bit is set high when the sensor hub routine has completed. The acquired magnetometer raw data are available in registers from address 66h (OUT\_MAG\_RAW\_X\_L) to 6Bh (OUT\_MAG\_RAW\_Z\_H).
- SI\_END\_OP bit is set high when the execution of the enabled hard-iron and soft-iron algorithms has completed. If the soft-iron correction is enabled, the magnetometer uncalibrated data (with soft-iron only applied) are available in registers from address 4Dh (SENSORHUB13\_REG) to 52h (SENSORHUB18\_REG). The magnetometer calibrated data, with both hard-iron (if enabled) and soft-iron (if enabled) correction, are available in registers from address 2Eh (SENSORHUB1\_REG) to 33h (SENSORHUB6\_REG).

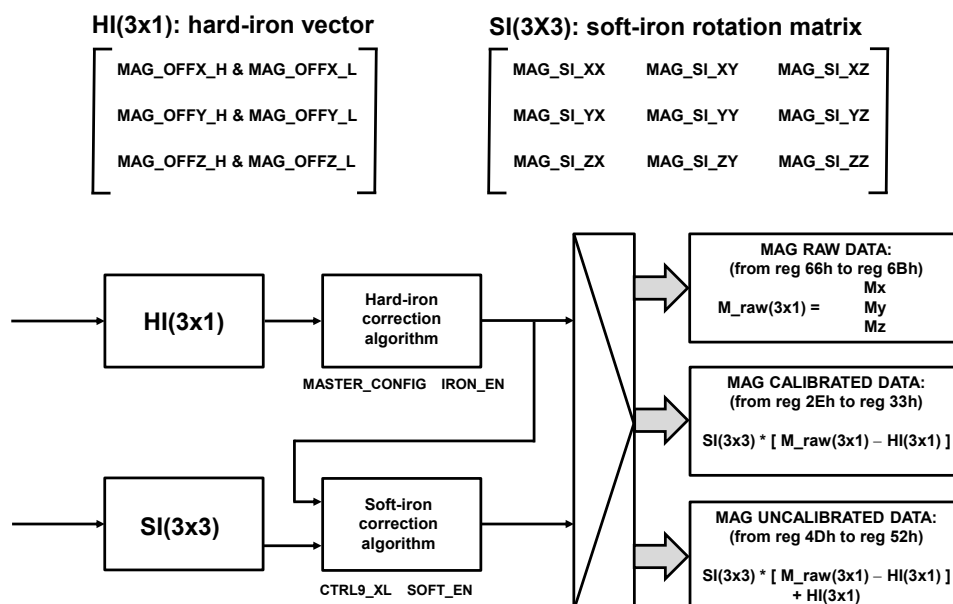
If latched mode is disabled (LIR bit of TAP\_CFG is set to 0), the SENSORHUB\_END\_OP and SI\_END\_OP bits are active only for 1/100 Hz, then they are automatically deasserted. If latched mode is enabled, these two bits are cleared by reading the FUNC\_SRC1 register.

The SENSORHUB\_END\_OP signal can be driven to the INT1 interrupt pin by setting the DRDY\_ON\_INT1 bit of the MASTER\_CONFIG register to 1. The SI\_END\_OP signal can be driven to the INT2 interrupt pin by setting the INT2\_IRON bit of the MD2\_CFG register to 1.

A schematic representation of hard-iron and soft-iron correction feature is illustrated in Figure 27. Hard-iron / soft-iron correction block scheme below.

If the soft-iron correction is enabled and the soft-iron registers still have the default zero value, then the magnetometer calibrated data and the magnetometer uncalibrated data will also be equal to zero. As a consequence, when the soft-iron correction is enabled, the soft-iron transformation matrix must be at least initialized to the identity matrix multiplied by 8, setting the value of the MAG\_SI\_XX, MAG\_SI\_YY and MAG\_SI\_ZZ registers to 08h.

Figure 27. Hard-iron / soft-iron correction block scheme



### 7.5.4 Ironing example

The following example demonstrates how to define the values to be assigned to hard-iron and soft-iron correction registers starting from the calculated hard-iron vector and soft-iron rotation matrix. This example refers to the usage of the LIS2MDL magnetometer sensor.

- Hard-iron (X,Y,Z) offset values vector (gauss):

$$HI(3 \times 1) = \begin{bmatrix} -0.335605 \\ 0.126487 \\ -0.114722 \end{bmatrix}$$

These three offset values must be divided by the LIS2MDL sensitivity value (0.0015 gauss / LSB) in order to get the LSB values to be written in the hard-iron correction registers (Table 49. Hard-iron register values).

**Table 49. Hard-iron register values**

	Offset values [LSB]	Register values
X	-224 (FF20h)	MAG_OFFX_H = FFh MAG_OFFX_L = 20h
Y	84 (0054h)	MAG_OFFY_H = 00h MAG_OFFY_L = 54h
Z	-76 (FFB4h)	MAG_OFFZ_H = FFh MAG_OFFZ_L = B4h

- Soft-iron rotation matrix:

$$SI(3 \times 3) = \begin{bmatrix} 1.229006 & 0.173917 & 0.052327 \\ 0.173917 & 1.033307 & -0.130089 \\ 0.052327 & -0.130089 & 1.243645 \end{bmatrix}$$

These soft-iron matrix elements must be multiplied by 8 in order to get the LSB values to be written in the soft-iron correction registers (Table 50. Soft-iron register values). LSB values are expressed in sign-magnitude format.

**Table 50. Soft-iron register values**

	Soft-iron matrix elements	Register values
XX	+1.229006	MAG_SI_XX = 0Ah
XY	+0.173917	MAG_SI_XY = 01h
XZ	+0.052327	MAG_SI_XZ = 00h
YX	+0.173917	MAG_SI_YX = 01h
YY	+1.033307	MAG_SI_YY = 08h
YZ	-0.130089	MAG_SI_YZ = 81h
ZX	+0.052327	MAG_SI_ZX = 00h
ZY	-0.130089	MAG_SI_ZY = 81h
ZZ	+1.243645	MAG_SI_ZZ = 0Ah

The following code provided gives a basic routine to configure the LIS2MDL external magnetometer sensor (refer to the datasheet for additional details) in continuous mode, initialize the hard-iron and soft-iron correction registers



and read the magnetometer output registers. In this case, the pass-through feature is not used for the magnetometer configuration.

1. Write 80h to FUNC\_CFG\_ACCESS // Enable access to embedded functions registers (bank A)
2. Write 3Ch to SLV0\_ADD // LIS2MDL slave address = 0011110b
3. Write 60h to SLV0\_SUBADD // Enable write operation (rw\_0=0)  
// 60h is the LIS2MDL register to be written
4. Write 8Ch to DATAWRITE\_SRC\_MODE\_SUB\_SLV0 // 8Ch is the value to be written in register 60h of  
// LIS2MDL to configure it in continuous mode,  
// ODR = 100 Hz, temperature compensation enabled
5. Write 10h to SLAVE0\_CONFIG // Set Aux\_sens\_on bits different from 00b
6. Write 20h to SLAVE1\_CONFIG // Enable write\_once bit
7. Write 00h to FUNC\_CFG\_ACCESS // Disable access to embedded functions registers (bank A)
8. Write 04h to CTRL10\_C // Enable embedded functions  
// Enable internal pull-up on SDx/SCx lines
9. Write 09h to MASTER\_CONFIG // Sensor hub trigger signal is XL Data Ready  
// Enable auxiliary I<sup>2</sup>C master
10. Write 80h to CTRL1\_XL // Turn on the accelerometer (for trigger signal)
11. Read FUNC\_SRC1 // Wait for the sensor hub communication concluded
12. If SENSORHUB\_END\_OP = 0, go to 9
13. Write 00h to CTRL10\_C // Disable embedded functions
14. Write 00h to MASTER\_CONFIG // Disable auxiliary I<sup>2</sup>C master
15. Write 00h to CTRL1\_XL // Turn off the accelerometer
16. Write 80h to FUNC\_CFG\_ACCESS // Enable access to embedded functions registers (bank A)
17. Write 3Dh to SLV0\_ADD // LIS2MDL slave address = 0011110b
18. Write 68h to SLV0\_SUBADD // Enable read operation (rw\_0=1)  
// 68h is the first LIS2MDL output register to be read  
// No decimation
19. Write 06h to SLAVE0\_CONFIG // 1 external sensor connected  
// Number of registers to read = 6
20. Write FFh to MAG\_OFFX\_H // X offset value initialization
21. Write 20h to MAG\_OFFX\_L // X offset value initialization
22. Write 00h to MAG\_OFFY\_H // Y offset value initialization
23. Write 54h to MAG\_OFFY\_L // Y offset value initialization
24. Write FFh to MAG\_OFFZ\_H // Z offset value initialization
25. Write B4h to MAG\_OFFZ\_L // Z offset value initialization
26. Write 0Ah to MAG\_SI\_XX // XX soft-iron element
27. Write 01h to MAG\_SI\_XY // XY soft-iron element
28. Write 00h to MAG\_SI\_XZ // XZ soft-iron element
29. Write 01h to MAG\_SI\_YX // YX soft-iron element
30. Write 08h to MAG\_SI\_YY // YY soft-iron element
31. Write 81h to MAG\_SI\_YZ // YZ soft-iron element
32. Write 00h to MAG\_SI\_ZX // ZX soft-iron element

- |                                  |  |
|----------------------------------|--|
| 33. Write 81h to MAG_SI_ZY       | // ZY soft-iron element                                    |
| 34. Write 0Ah to MAG_SI_ZZ       | // ZZ soft-iron element                                    |
| 35. Write 00h to FUNC_CFG_ACCESS | // Disable access to embedded functions registers (bank A) |
| 36. Write 04h to CTRL10_C        | // Enable embedded functions                               |
|                                  | // Enable internal pull-up on SDx/SCx lines                |
|                                  | // Sensor hub trigger signal is XL data-ready              |
| 37. Write 0Bh to MASTER_CONFIG   | // Enable hard-iron correction                             |
|                                  | // Enable auxiliary I <sup>2</sup> C master                |
| 38. Write 04h to CTRL9_XL        | // Enable soft-iron correction                             |
| 39. Write 80h to CTRL1_XL        | // Turn on the accelerometer (for trigger signal)          |

The acquired magnetometer raw data are available in registers from address 66h (OUT\_MAG\_RAW\_X\_L) to 6Bh (OUT\_MAG\_RAW\_Z\_L).

The magnetometer uncalibrated data (with soft-iron only applied) are available in registers from address 4Dh (SENSORHUB13\_REG) to 52h (SENSORHUB18\_REG).

The magnetometer calibrated data, with both hard-iron and soft-iron correction, are available in registers from address 2Eh (SENSORHUB1\_REG) to 33h (SENSORHUB6\_REG).

## 8 First-in first-out (FIFO) buffer

In order to limit intervention by the host processor and facilitate post-processing data for event recognition, the LSM6DSL embeds a 4 kB first-in first-out buffer (FIFO).

The FIFO can be configured to store the following data:

- gyroscope sensor data;
- accelerometer sensor data;
- external sensor (connected to sensor hub interface) data;
- step counter and timestamp data;
- temperature sensor data.

Saving data in the FIFO buffer is based on four 'FIFO data sets' consisting of 6 bytes each:

- The 1<sup>st</sup> FIFO data set is reserved for gyroscope data;
- The 2<sup>nd</sup> FIFO data set is reserved for accelerometer data;
- The 3<sup>rd</sup> FIFO data set is reserved for the external sensor data stored in the registers from SENSORHUB1\_REG to SENSORHUB6\_REG (see [Section 7.2.10 SENSORHUBx\\_REG registers](#) for details on the SENSORHUBx\_REG);
- The 4<sup>th</sup> FIFO data set can be alternately associated to the external sensor data stored in the registers from SENSORHUB7\_REG to SENSORHUB12\_REG, to the step counter and timestamp info, or to the temperature sensor data.

All these data sets can be stored in FIFO at different ODRs, by setting the decimation factors in the FIFO\_CTRL3 and FIFO\_CTRL4 registers. Decimation factors are also used to select which FIFO data sets have to be stored in FIFO.

Five different FIFO operating modes can be chosen through the FIFO\_MODE\_[2:0] bits of the FIFO\_CTRL5 register:

- Bypass mode;
- FIFO mode;
- Continuous mode;
- Continuous-to-FIFO mode;
- Bypass-to-Continuous mode.

*Note: When the FIFO is used, the IF\_INC and BDU bits of the CTRL3\_C register must be equal to 1.*

Data are retrieved from the FIFO through two dedicated registers: FIFO\_DATA\_OUT\_L and FIFO\_DATA\_OUT\_H. In this way, data can be read either from the FIFO (at a slower ODR) or from the device output registers (at the normal ODR).

To monitor the FIFO status (full, empty, number of samples stored, etc.), four dedicated registers are available: FIFO\_STATUS1, FIFO\_STATUS2, FIFO\_STATUS3, FIFO\_STATUS4.

Programmable FIFO thresholds can be set in FIFO\_CTRL1 and FIFO\_CTRL2 using the FTH\_[10:0] bits.

FIFO full, FIFO threshold and FIFO overrun events can be enabled to generate dedicated interrupts on the two interrupt pins (INT1 and INT2) through the INT1\_FULL\_FLAG, INT1\_FTH and INT1\_FIFO\_OVR bits of the INT1\_CTRL register, and through the INT2\_FULL\_FLAG, INT2\_FTH and INT2\_FIFO\_OVR bits of the INT2\_CTRL register.

In order to increase the number of samples which can be stored in the FIFO, it is also possible to store (as 1<sup>st</sup> FIFO data set) only the 8 most significant bits of the accelerometer and gyroscope data by setting the bit ONLY\_HIGH\_DATA in the FIFO\_CTRL4 register.

Writing data in the FIFO can be triggered by the accelerometer/gyroscope data-ready; it can also be triggered by the sensor hub data-ready (corresponding to the behavior of the SENSORHUB\_END\_OP bit of FUNC\_SRC1 register): in this case the DATA\_VALID\_SEL\_FIFO bit of the MASTER\_CONFIG register must be set to 1. Moreover, if DATA\_VALID\_SEL\_FIFO is set to 0 and the TIMER\_PEDO\_FIFO\_DRDY bit of the FIFO\_CTRL2 register is set to 1, data are stored in FIFO every time a step is detected.

## 8.1 FIFO registers

The FIFO buffer is managed by:

- five control registers (from FIFO\_CTRL1 to FIFO\_CTRL5);
- four status registers (from FIFO\_STATUS1 to FIFO\_STATUS4);
- two data output registers (FIFO\_DATA\_OUT\_L and FIFO\_DATA\_OUT\_H);
- some additional bits to enable threshold usage (STOP\_ON\_FTH) and route FIFO full, threshold or overrun events to the two interrupt lines (bits: INT1\_FULL\_FLAG, INT2\_FULL\_FLAG, INT1\_FTH, INT2\_FTH, INT1\_FIFO\_OVR, INT2\_FIFO\_OVR).

### 8.1.1 FIFO\_CTRL1 (06h)

The FIFO\_CTRL1 register contains the lower part of the 11-bit FIFO threshold level. For the complete threshold level configuration, consider also the FTH\_[10:8] bits of the FIFO\_CTRL2 register. The value of the FIFO threshold level is referred to data having 16-bit format.

The FIFO watermark flag (WaterM bit in FIFO\_STATUS2 register) rises when the number of bytes stored in the FIFO is equal to or higher than the threshold level.

In order to limit the FIFO depth to the watermark level, the STOP\_ON\_FTH bit must be set to 1 in the FIFO\_CTRL4 register.

**Table 51. FIFO\_CTRL1 register**

b7	b6	b5	b4	b3	b2	b1	b0
FTH_7	FTH_6	FTH_5	FTH_4	FTH_3	FTH_2	FTH_1	FTH_0

### 8.1.2 FIFO\_CTRL2 (07h)

**Table 52. FIFO\_CTRL2 register**

b7	b6	b5	b4	b3	b2	b1	b0
TIMER_PEDO_FIFO_EN	TIMER_PEDO_FIFO_DRDY	0	0	FIFO_TEMP_EN	FTH_10	FTH_9	FTH_8

- TIMER\_PEDO\_FIFO\_EN enables step counter and timestamp data to be stored as the 4th FIFO data set. The content of the 6 bytes stored in the FIFO when this bit is set to 1 is described in [Section 8.8 Step counter and timestamp data in FIFO](#).
- TIMER\_PEDO\_FIFO\_DRDY. When this bit is set to 1 and the DATA\_VALID\_SEL\_FIFO bit in the MASTER\_CONFIG register is set to 0, all the data are stored in the FIFO every time a new step has been detected by the step counter. See [Section 8.3 Setting the FIFO trigger, FIFO ODR and decimation factors](#) for details.
- FIFO\_TEMP\_EN bit enables temperature data to be stored as the 4th FIFO data set. The content of the 6 bytes stored in the FIFO when this bit is set to 1 is described in [Section 8.9 Temperature data in FIFO](#).
- FTH\_[10:8] contains the upper part of the FIFO threshold level. For the complete threshold level configuration, consider also the FTH\_[7:0] bits in the FIFO\_CTRL1 register.

### 8.1.3 FIFO\_CTRL3 (08h)

The FIFO\_CTRL3 register contains the accelerometer and gyroscope FIFO decimation factors, used to choose if the data of these sensors have to be stored in the FIFO and at which rate they are stored.

When the DEC\_FIFO\_GYRO[2:0] bits are set to 000b, the 1st FIFO data set (reserved for gyroscope data) is not stored in the FIFO. When the DEC\_FIFO\_XL[2:0] bits are set to 000b, the 2nd FIFO data set (reserved for accelerometer data) is not stored in the FIFO.

**Table 53. FIFO\_CTRL3 register**

b7	b6	b5	b4	b3	b2	b1	b0
0	0	DEC_ FIFO_ GYRO2	DEC_ FIFO_ GYRO1	DEC_ FIFO_ GYRO0	DEC_ FIFO_ XL2	DEC_ FIFO_ XL1	DEC_ FIFO_ XL0

**Table 54. Gyroscope FIFO decimation setting**

DEC_FIFO_GYRO [2:0]	Configuration
000	Gyroscope sensor not in FIFO
001	No decimation
010	Decimation with factor 2
011	Decimation with factor 3
100	Decimation with factor 4
101	Decimation with factor 8
110	Decimation with factor 16
111	Decimation with factor 32

**Table 55. Accelerometer FIFO decimation setting**

DEC_FIFO_XL [2:0]	Configuration
000	Accelerometer sensor not in FIFO
001	No decimation
010	Decimation with factor 2
011	Decimation with factor 3
100	Decimation with factor 4
101	Decimation with factor 8
110	Decimation with factor 16
111	Decimation with factor 32

### 8.1.4 FIFO\_CTRL4 (09h)

The FIFO\_CTRL4 register contains the decimation factors used to define at which data rate the data associated to the 3rd FIFO and the 4th FIFO data sets are stored in the FIFO.

When the DEC\_DS3\_FIFO[2:0] bits are set to 000b, the 3rd FIFO data set is not stored in the FIFO. When the DEC\_DS4\_FIFO[2:0] bits are set to 000b, the 4th FIFO data set is not stored in the FIFO.

The FIFO\_CTRL4 register also contains the bit ONLY\_HIGH\_DATA, which allows storing in the FIFO only the upper part (Most Significant Byte) of the accelerometer and gyroscope data in order to increase the maximum number of accelerometer and gyroscope samples in the FIFO. See [Section 8.7 High part of gyroscope and accelerometer data](#) for more details about this functionality.

The FIFO\_CTRL4 register contains the bit STOP\_ON\_FTH, which allows limiting the FIFO depth to the watermark level.

**Table 56. FIFO\_CTRL4 register**

b7	b6	b5	b4	b3	b2	b1	b0
STOP_ ON_FTH	ONLY_ HIGH _DATA	DEC_ DS4 _FIFO2	DEC_ DS4 _FIFO1	DEC_ DS4 _FIFO0	DEC_ DS3 _FIFO2	DEC_ DS3 _FIFO1	DEC_ DS3 _FIFO0

**Table 57. 3rd FIFO data set decimation setting**

DEC_DS3_FIFO [2:0]	Configuration
000	3 <sup>rd</sup> FIFO data set not in FIFO
001	No decimation
010	Decimation with factor 2
011	Decimation with factor 3
100	Decimation with factor 4
101	Decimation with factor 8
110	Decimation with factor 16
111	Decimation with factor 32

**Table 58. 4th FIFO data set decimation setting**

DEC_DS4_FIFO [2:0]	Configuration
000	4 <sup>th</sup> FIFO data set not in FIFO
001	No decimation
010	Decimation with factor 2
011	Decimation with factor 3
100	Decimation with factor 4
101	Decimation with factor 8
110	Decimation with factor 16
111	Decimation with factor 32

### 8.1.5 FIFO\_CTRL5 (0Ah)

The FIFO\_CTRL5 register contains the FIFO operating mode bits (FIFO\_MODE\_[2:0]) and the FIFO output data rate bits (ODR\_FIFO\_[3:0]).

FIFO operating modes are described in [Section 8.2 FIFO modes](#).

When the internal trigger (accelerometer/gyroscope data-ready) is used, the ODR\_FIFO\_[3:0] bits define the maximum data rate at which data are stored in FIFO. Data can be stored in FIFO at a lower data rate using the FIFO decimation factors. For more information about FIFO trigger and FIFO ODR configuration see [Section 8.3 Setting the FIFO trigger, FIFO ODR and decimation factors](#).

*Note: When the FIFO is used, the IF\_INC bit of the CTRL3\_C register must be equal to 1.*

**Table 59. FIFO\_CTRL5 register**

b7	b6	b5	b4	b3	b2	b1	b0
0	ODR_FIFO_3	ODR_FIFO_2	ODR_FIFO_1	ODR_FIFO_0	FIFO_MODE_2	FIFO_MODE_1	FIFO_MODE_0

**Table 60. FIFO ODR selection setting**

ODR_FIFO [3:0]	Configuration
0000	FIFO disabled
0001	FIFO ODR is set to 12.5 Hz
0010	FIFO ODR is set to 26 Hz
0011	FIFO ODR is set to 52 Hz
0100	FIFO ODR is set to 104 Hz
0101	FIFO ODR is set to 208 Hz
0110	FIFO ODR is set to 416 Hz
0111	FIFO ODR is set to 833 Hz
1000	FIFO ODR is set to 1.66 kHz
1001	FIFO ODR is set to 3.33 kHz
1010	FIFO ODR is set to 6.66 kHz

**Table 61. FIFO mode selection**

FIFO_MODE [2:0]	Configuration
000	Bypass mode. FIFO disabled.
001	FIFO mode. Stops collecting data when FIFO is full.
010	Reserved
011	Continuous mode until trigger is deasserted, then FIFO mode.
100	Bypass mode until trigger is deasserted, then Continuous mode.
101	Reserved
110	Continuous mode. If the FIFO is full, the new sample overwrites the older one.
111	Reserved

### 8.1.6 FIFO\_STATUS1 (3Ah)

The FIFO\_STATUS1 register, together with the FIFO\_STATUS2 register, provides information about the number of samples stored in the FIFO. Each sample is represented as 16-bit data.

**Table 62. FIFO\_STATUS1 register**

b7	b6	b5	b4	b3	b2	b1	b0
DIFF_ FIFO_7	DIFF_ FIFO_6	DIFF_ FIFO_5	DIFF_ FIFO_4	DIFF_ FIFO_3	DIFF_ FIFO_2	DIFF_ FIFO_1	DIFF_ FIFO_0

### 8.1.7 FIFO\_STATUS2 (3Bh)

The FIFO\_STATUS2 register, together with the FIFO\_STATUS1 register, provides information about the number of samples stored in the FIFO and about the current status (watermark, overrun, full, empty) of the FIFO buffer.

**Table 63. FIFO\_STATUS2 register**

b7	b6	b5	b4	b3	b2	b1	b0
WaterM	OVER_RUN	FIFO_FULL_ SMART	FIFO_ EMPTY	0	DIFF_ FIFO_10	DIFF_ FIFO_9	DIFF_ FIFO_8

- WaterM represents the watermark status. This bit is set high when the number of bytes already stored in the FIFO is equal to or higher than the watermark level (each sample is represented as 16-bit data). The watermark status can be driven to the two interrupt pins by setting to 1 the INT1\_FTH bit of the INT1\_CTRL register or the INT2\_FTH bit of the INT2\_CTRL register.
- OVER\_RUN is set high when the FIFO is completely filled and at least one sample has already been overwritten to store the new data. This signal can be driven to the two interrupt pins by setting to 1 the INT1\_FIFO\_OVR bit of the INT1\_CTRL register or the INT2\_FIFO\_OVR bit of the INT2\_CTRL register.
- FIFO\_FULL\_SMART is set high when the next set of data that will be stored in FIFO will make the FIFO full. This signal can be driven to the two interrupt pins by setting to 1 the INT1\_FULL\_FLAG bit of the INT1\_CTRL register or the INT2\_FULL\_FLAG bit of the INT2\_CTRL register.
- FIFO\_EMPTY is set high when the FIFO is empty.
- DIFF\_FIFO\_[10:8] contains the upper part of the number of unread words (16-bit data) stored in the FIFO. The lower part is represented by the DIFF\_FIFO\_[7:0] bits in FIFO\_STATUS1. The value of DIFF\_FIFO\_[10:0] field corresponds to the number of samples in the FIFO (each sample is represented as 16-bit data). When a FIFO overrun event occurs (OVER\_RUN bit is set high), the value of the DIFF\_FIFO\_[10:0] field is set to 0.

Register content is updated synchronously to the FIFO write and read operations, as illustrated in [Table 64. FIFO\\_STATUS2 behavior \(case with one sensor in FIFO, STOP\\_ON\\_FTH = 0\)](#).

**Table 64. FIFO\_STATUS2 behavior (case with one sensor in FIFO, STOP\_ON\_FTH = 0)**

FIFO_OVER_RUN	FIFO_FULL	FIFO_EMPTY	DIFF_FIFO_ [10:0]	Number of FIFO samples	FIFO trigger timing
0	0	1	0	0	t0
0	0	0	3	3	t1
0	0	0	6	6	t2
...	...	...	...	...	...
0	0	0	2044	2044	t_full - 2
0	1	0	2047	2047	t_full - 1
1	1	0	0	2048 (old sample overwritten)	t_full



### 8.1.8 FIFO\_STATUS3 (3Ch)

The FIFO\_STATUS3 register, together with FIFO\_STATUS4 register, specifies which axis of which sensor data will be read at the next reading. For more information on how to retrieve data from the FIFO see [Section 8.5 FIFO pattern](#).

**Table 65. FIFO\_STATUS3 register**

b7	b6	b5	b4	b3	b2	b1	b0
FIFO_ PATTERN _7	FIFO_ PATTERN _6	FIFO_ PATTERN _5	FIFO_ PATTERN _4	FIFO_ PATTERN _3	FIFO_ PATTERN _2	FIFO_ PATTERN _1	FIFO_ PATTERN _0

### 8.1.9 FIFO\_STATUS4 (3Dh)

The FIFO\_STATUS4 register, together with the FIFO\_STATUS3 register, specifies which axis of which sensor data will be read at the next reading. For more information on how to retrieve data from the FIFO see [Section 8.5 FIFO pattern](#).

**Table 66. FIFO\_STATUS4 register**

b7	b6	b5	b4	b3	b2	b1	b0
0	0	0	0	0	0	FIFO_ PATTERN _9	FIFO_ PATTERN _8

### 8.1.10 FIFO\_DATA\_OUT\_L (3Eh)

The FIFO\_DATA\_OUT\_L register is the least significant byte of the FIFO output data. The most significant byte is stored in the FIFO\_DATA\_OUT\_H register. For more information on how to retrieve data from the FIFO, see [Section 8.4 Retrieving data from the FIFO](#).

**Table 67. FIFO\_DATA\_OUT\_L register**

b7	b6	b5	b4	b3	b2	b1	b0
DATA_ OUT_FIFO _L_7	DATA_ OUT_FIFO _L_6	DATA_ OUT_FIFO _L_5	DATA_ OUT_FIFO _L_4	DATA_ OUT_FIFO _L_3	DATA_ OUT_FIFO _L_2	DATA_ OUT_FIFO _L_1	DATA_ OUT_FIFO _L_0

### 8.1.11 FIFO\_DATA\_OUT\_H (3Fh)

The FIFO\_DATA\_OUT\_H register is the most significant byte of the FIFO output data. The least significant byte is stored in the FIFO\_DATA\_OUT\_L register. For more information on how to retrieve data from the FIFO, see [Section 8.4 Retrieving data from the FIFO](#).

**Table 68. FIFO\_DATA\_OUT\_H register**

b7	b6	b5	b4	b3	b2	b1	b0
DATA_ OUT_FIFO _H_7	DATA_ OUT_FIFO _H_6	DATA_ OUT_FIFO _H_5	DATA_ OUT_FIFO _H_4	DATA_ OUT_FIFO _H_3	DATA_ OUT_FIFO _H_2	DATA_ OUT_FIFO _H_1	DATA_ OUT_FIFO _H_0

## 8.2 FIFO modes

The LSM6DSL FIFO buffer can be configured to operate in five different modes selectable through the FIFO\_MODE\_[2:0] field of the FIFO\_CTRL5 register. The available configurations ensure a high level of flexibility and extend the number of functions usable in application development.

Bypass, FIFO, Continuous, Continuous-to-FIFO and Bypass-to-Continuous modes are described in the following paragraphs.

*Note: When the FIFO is used, the IF\_INC bit of the CTRL3\_C register must be equal to 1.*

### 8.2.1 Bypass mode

When Bypass mode is enabled, the FIFO is not used, the buffer content is cleared, and it remains empty until another mode is selected.

Bypass mode is selected when the FIFO\_MODE\_[2:0] bits are set to 000b. When this mode is enabled, the FIFO\_STATUS2 register contains the value 10h (FIFO empty).

Bypass mode must be used in order to stop and reset the FIFO buffer when a different mode is operating. Note that by placing the FIFO buffer into Bypass mode, the whole buffer content is cleared.

### 8.2.2 FIFO mode

In FIFO mode, the buffer continues filling until it becomes full. Then it stops collecting data and the FIFO content remains unchanged until a different mode is selected.

Follow these steps for FIFO mode configuration (if the accelerometer/gyroscope data-ready is used as the FIFO trigger):

1. Choose the decimation factor for each sensor through the decimation bits in the FIFO\_CTRL3 and FIFO\_CTRL4 registers (see [Section 8.3 Setting the FIFO trigger, FIFO ODR and decimation factors](#) for details);
2. Choose the FIFO ODR through the ODR\_FIFO\_[3:0] bits in the FIFO\_CTRL5 register;
3. Set the FIFO\_MODE\_[2:0] bits in the FIFO\_CTRL5 register to 001b to enable FIFO mode.

When this mode is selected, the FIFO starts collecting data. The FIFO\_STATUS1 and FIFO\_STATUS2 registers are updated according to the number of samples stored.

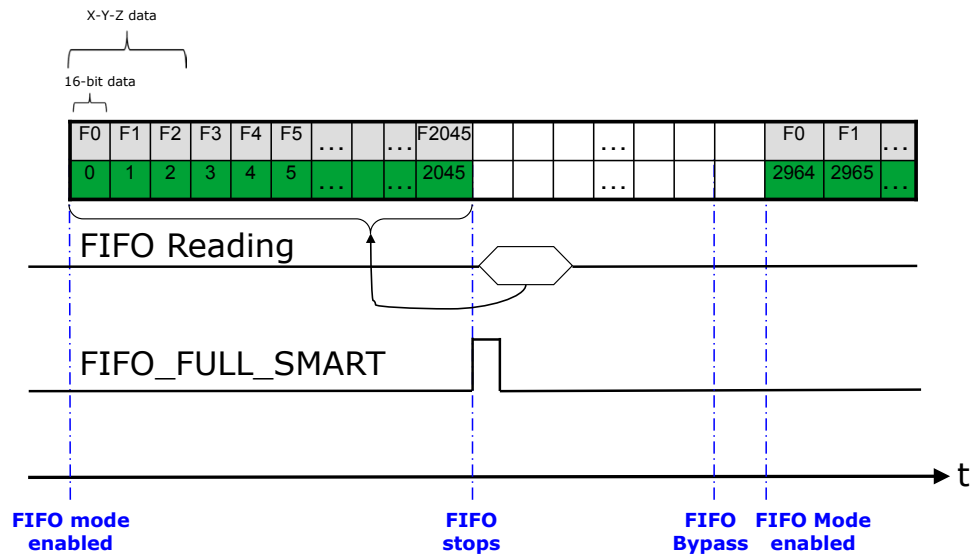
When the next stored set of data will make the FIFO full, the FIFO\_FULL\_SMART bit of the FIFO\_STATUS2 register is set to 1 and no more data are stored in the FIFO buffer. Data can be retrieved after the FIFO\_FULL\_SMART event by reading the FIFO\_DATA\_OUT\_L and FIFO\_DATA\_OUT\_H registers for the number of times specified by the DIFF\_FIFO\_[10:0] bits of the FIFO\_STATUS1 and FIFO\_STATUS2 registers.

Using the WaterM bit of the FIFO\_STATUS2 register, data can also be retrieved when a threshold level (FTH\_[10:0] in FIFO\_CTRL1 and FIFO\_CTRL2 registers) is reached if the application requires a lower number of samples in the FIFO.

If the STOP\_ON\_FTH bit of the FIFO\_CTRL4 register is set to 1, the FIFO size is limited to the value of the FTH\_[10:0] bits in the FIFO\_CTRL1 and FIFO\_CTRL2 registers: in this case, the FIFO\_FULL\_SMART bit of the FIFO\_STATUS2 register is set high when the number of samples in FIFO will reach or exceed the FTH\_[10:0] value on the next FIFO write operation.

Communication speed is not very important in FIFO mode because the data collection is stopped and there is no risk of overwriting data already acquired. Before restarting the FIFO mode, it is necessary to set to Bypass mode first in order to completely clear the FIFO content.

[Figure 28. FIFO mode \(STOP\\_ON\\_FTH = 0\)](#) shows an example of FIFO mode usage. In the example X-Y-Z data (green cells indicate the sample number) from just one sensor are stored in the FIFO. In these conditions, the number of 16-bit samples that can be stored in the FIFO buffer is 2046.

**Figure 28. FIFO mode (STOP\_ON\_FTH = 0)**


### 8.2.3 Continuous mode

In Continuous mode, the FIFO continues filling. When the buffer is full, the FIFO index restarts from the beginning, and older data are replaced by the new data. The oldest values continue to be overwritten until a read operation frees FIFO slots. The host processor's reading speed is important in order to free slots faster than new data is made available. To stop this configuration, Bypass mode must be selected.

Follow these steps for Continuous mode configuration (if the accelerometer/gyroscope data-ready is used as the FIFO trigger):

1. Choose the decimation factor for each sensor through the decimation bits in the **FIFO\_CTRL3** and **FIFO\_CTRL4** registers (see [Section 8.3 Setting the FIFO trigger, FIFO ODR and decimation factors](#) for details);
2. Choose the FIFO ODR through the **ODR\_FIFO\_[3:0]** bits in the **FIFO\_CTRL5** register;
3. Set the **FIFO\_MODE\_[2:0]** bits in the **FIFO\_CTRL5** register to 110b to enable FIFO Continuous mode.

When this mode is selected, the FIFO collects data continuously. The **FIFO\_STATUS1** and **FIFO\_STATUS2** registers are updated according to the number of samples stored.

When the next stored set of data will make the FIFO full, the **FIFO\_FULL\_SMART** bit of the **FIFO\_STATUS2** register is set to 1. The **OVER\_RUN** bit in the **FIFO\_STATUS2** register indicates when at least one sample has been overwritten to store the new data.

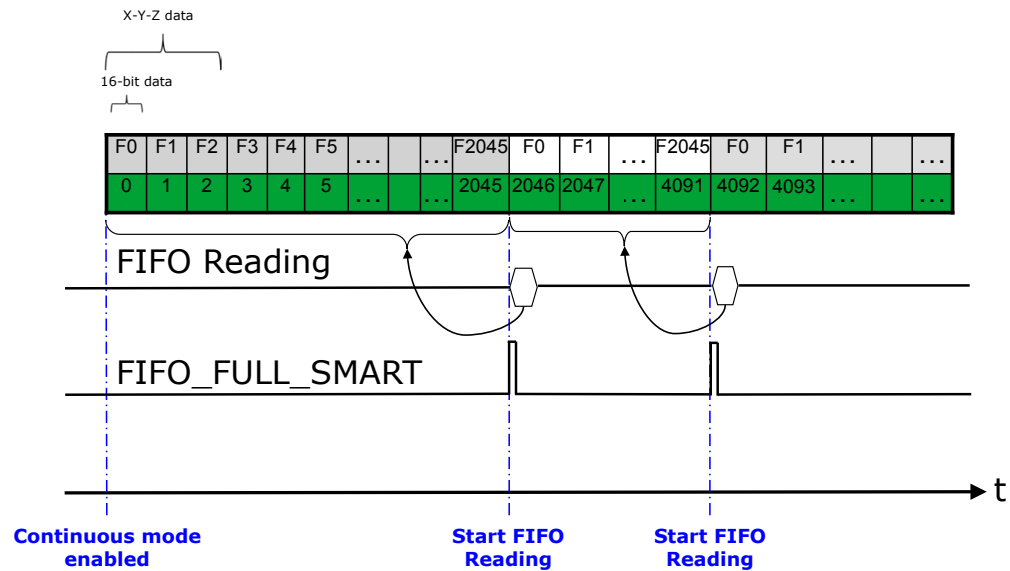
Data can be retrieved after the **FIFO\_FULL\_SMART** event by reading the **FIFO\_DATA\_OUT\_L** and **FIFO\_DATA\_OUT\_H** registers for the number of times specified by the **DIFF\_FIFO\_[10:0]** bits in the **FIFO\_STATUS1** and **FIFO\_STATUS2** registers.

Using the **WaterM** bit of the **FIFO\_STATUS2** register, data can also be retrieved when a threshold level (**FTH\_[10:0]** in **FIFO\_CTRL1** and **FIFO\_CTRL2** registers) is reached.

If the **STOP\_ON\_FTH** bit of **FIFO\_CTRL4** register is set to 1, the FIFO size is limited to the value of the **FTH\_[10:0]** bits in the **FIFO\_CTRL1** and **FIFO\_CTRL2** registers: in this case, the **FIFO\_FULL\_SMART** bit of the **FIFO\_STATUS2** register is set high when the number of samples in FIFO will reach the **FTH\_[10:0]** value on the next FIFO write operation.

It is recommended to read faster than  $1 \times \text{ODR}$  at least three times the number of the enabled FIFO data set in order to free FIFO slots for the new data: this allows avoiding loss of data.

**Figure 29. Continuous mode** shows an example of the Continuous mode usage. In the example, X-Y-Z data (green cells indicate the sample number) from just one sensor are stored in the FIFO and the FIFO samples are read faster than  $1 \times \text{ODR}$  so that no data is lost. In these conditions, the number of 16-bit samples stored is 2046.

**Figure 29. Continuous mode**


### 8.2.4

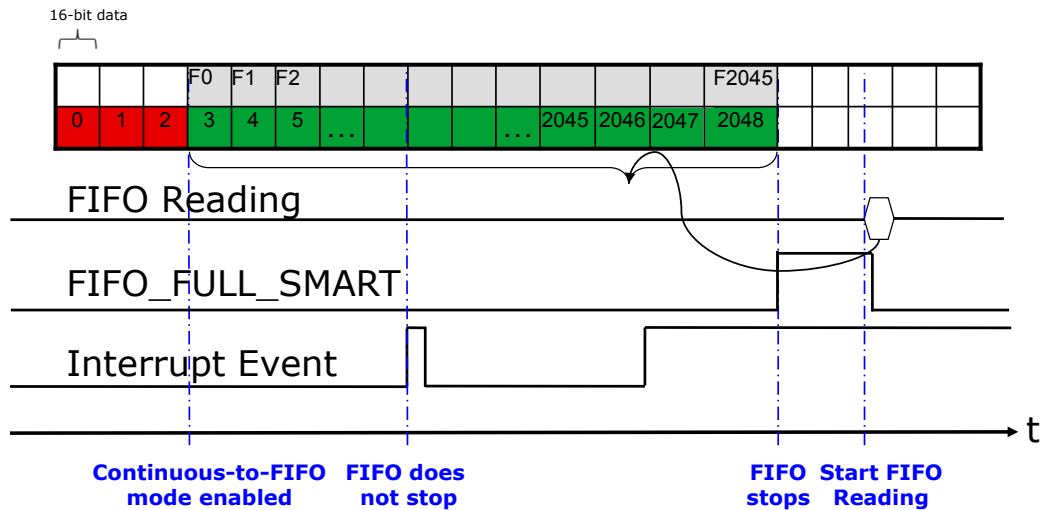
#### Continuous-to-FIFO mode

This mode is a combination of the Continuous and FIFO modes previously described. In Continuous-to-FIFO mode, the FIFO buffer starts operating in Continuous mode and switches to FIFO mode when an event condition occurs.

The event condition can be one of the following:

- Significant motion: event detection has to be configured and the INT1\_SIG\_MOT bit of the INT1\_CTRL register has to be set to 1;
- Tilt: event detection has to be configured and the INT2\_TILT bit of the MD2\_CFG register has to be set to 1;
- Step detection: event detection has to be configured and the INT1\_STEP\_DETECTOR bit of the INT1\_CTRL register has to be set to 1;
- Single tap: event detection has to be configured and the INT2\_SINGLE\_TAP bit of the MD2\_CFG register has to be set to 1;
- Double tap: event detection has to be configured and the INT2\_DOUBLE\_TAP bit of the MD2\_CFG register has to be set to 1;
- Free-fall: event detection has to be configured and the INT2\_FF bit of the MD2\_CFG register has to be set to 1;
- Wake-up: event detection has to be configured and the INT2\_WU bit of the MD2\_CFG register has to be set to 1;
- 6D: event detection has to be configured and the INT2\_6D bit of the MD2\_CFG register has to be set to 1.

Continuous-to-FIFO mode is sensitive to the edge of the interrupt signal: at the first interrupt event, FIFO changes from Continuous mode to FIFO mode and maintains it until Bypass mode is set.

**Figure 30. Continuous-to-FIFO mode**


Follow these steps for Continuous-to-FIFO mode configuration (if the accelerometer/gyroscope data-ready is used as the FIFO trigger):

1. Configure one of the events as previously described;
2. Choose the decimation factor for each sensor through the decimation bits in the FIFO\_CTRL3 and FIFO\_CTRL4 registers (see [Section 8.3 Setting the FIFO trigger, FIFO ODR and decimation factors](#) for details);
3. Choose the FIFO ODR through the ODR\_FIFO\_[3:0] bits in the FIFO\_CTRL5 register;
4. Set the FIFO\_MODE\_[2:0] bits in the FIFO\_CTRL5 register to 011b to enable FIFO Continuous-to-FIFO mode.

In Continuous-to-FIFO mode the FIFO buffer continues filling; when the next stored set of data will make the FIFO full, the FIFO\_FULL\_SMART bit is set high.

If the STOP\_ON\_FTH bit of the FIFO\_CTRL4 register is set to 1, the FIFO size is limited to the value of the FTH\_[10:0] bits in the FIFO\_CTRL1 and FIFO\_CTRL2 registers: in this case, the FIFO\_FULL\_SMART bit of the FIFO\_STATUS2 register is set high when the number of samples in FIFO will reach or exceed the FTH\_[10:0] value on the next FIFO write operation.

When the trigger event occurs, two different cases can be observed:

1. If the FIFO buffer is already full (FIFO\_FULL\_SMART = 1), it stops collecting data at the first sample after the event trigger. The FIFO content is composed of the samples collected before the event.
2. If FIFO buffer is not full yet (initial transient), it continues filling until it becomes full (FIFO\_FULL\_SMART = 1) and then, if the trigger is still present, it stops collecting data.

Continuous-to-FIFO can be used in order to analyze the history of the samples which have generated an interrupt; the standard operation is to read the FIFO content when the FIFO mode is triggered and the FIFO buffer is full and stopped.

### 8.2.5 Bypass-to-Continuous mode

This mode is a combination of the Bypass and Continuous modes previously described. In Bypass-to-Continuous mode, the FIFO buffer starts operating in Bypass mode and switches to Continuous mode when a trigger condition occurs.

The event condition can be one of the following:

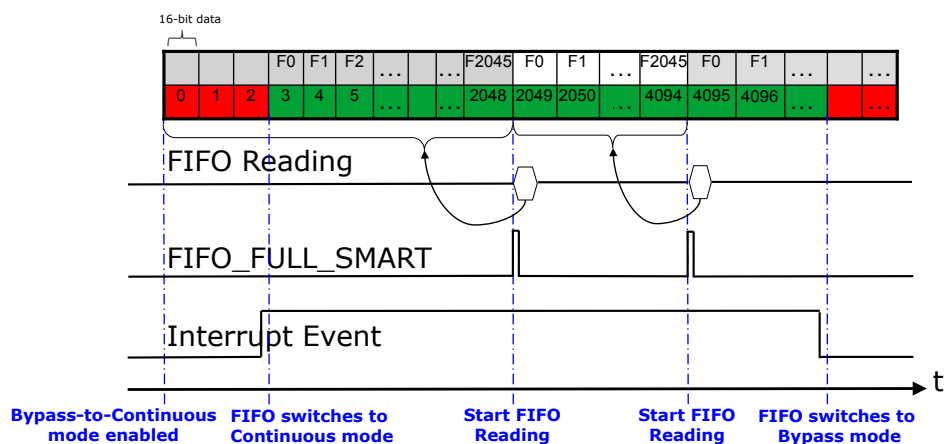
- Significant motion: event detection has to be configured and the INT1\_SIG\_MOT bit of the INT1\_CTRL register has to be set to 1;
- Tilt: event detection has to be configured and the INT2\_TILT bit of the MD2\_CFG register has to be set to 1;
- Step detection: event detection has to be configured and the INT1\_STEP\_DETECTOR bit of the INT1\_CTRL register has to be set to 1;
- Single tap: event detection has to be configured and the INT2\_SINGLE\_TAP bit of MD2\_CFG register has to be set to 1;
- Double tap: event detection has to be configured and the INT2\_DOUBLE\_TAP bit of the MD2\_CFG register has to be set to 1;
- Free-fall: event detection has to be configured and the INT2\_FF bit of the MD2\_CFG register has to be set to 1;
- Wake-up: event detection has to be configured and the INT2\_WU bit of the MD2\_CFG register has to be set to 1;
- 6D: event detection has to be configured and the INT2\_6D bit of the MD2\_CFG register has to be set to 1.

Bypass-to-Continuous mode is sensitive to the edge of the interrupt signal: at the first interrupt event, FIFO changes from Bypass mode to Continuous mode and maintains it until Bypass mode is set.

Follow these steps for Bypass-to-Continuous mode configuration (if the accelerometer / gyroscope data-ready is used as the FIFO trigger):

1. Configure one of the events as previously described;
2. Choose the decimation factor for each sensor through the decimation bits in the FIFO\_CTRL3 and FIFO\_CTRL4 registers (see [Section 8.3 Setting the FIFO trigger, FIFO ODR and decimation factors](#) for details);
3. Choose the FIFO ODR through the ODR\_FIFO\_[3:0] bits in the FIFO\_CTRL5 register.
4. Set the FIFO\_MODE\_[2:0] bits in the FIFO\_CTRL5 register to 100b to enable FIFO Bypass-to-Continuous mode.

**Figure 31. Bypass-to-Continuous mode**



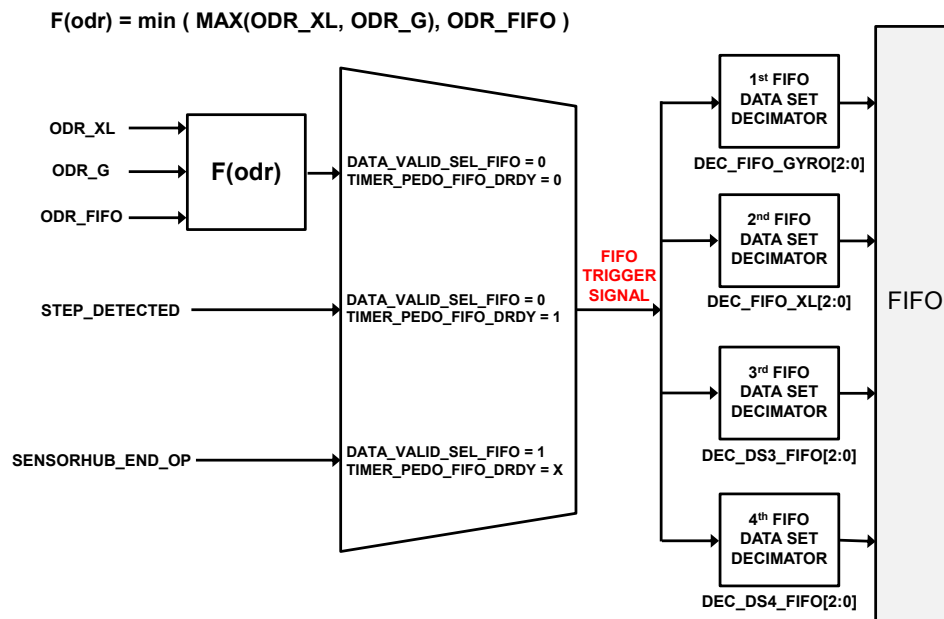
Once the trigger condition appears and the buffer switches to Continuous mode, the FIFO buffer continues filling. When the next stored set of data will make the FIFO full, the FIFO\_FULL\_SMART bit is set high.

Bypass-to-Continuous can be used in order to start the acquisition when the configured interrupt is generated.

### 8.3 Setting the FIFO trigger, FIFO ODR and decimation factors

Writing data in the FIFO can be configured to be triggered by three different sources.

Figure 32. FIFO trigger signal selection



As described in [Figure 32. FIFO trigger signal selection](#), the DATA\_VALID\_SEL\_FIFO bit of the MASTER\_CONFIG register and the TIMER\_PEDO\_FIFO\_DRDY bit of the FIFO\_CTRL2 register are used for this purpose:

- If both the DATA\_VALID\_SEL\_FIFO bit and the TIMER\_PEDO\_FIFO\_DRDY bit are set to 0, writing data in the FIFO is triggered by the accelerometer/gyroscope data-ready. The ODR\_FIFO[3:0] bits of FIFO\_CTRL5 define the maximum data rate at which data are stored in FIFO; the latter is limited to the maximum value between the accelerometer ODR (defined by the ODR\_XL[3:0] bits of the CTRL1\_XL register) and the gyroscope ODR (defined by the ODR\_G[3:0] bits of the CTRL2\_G register);
- If the DATA\_VALID\_SEL\_FIFO bit is set to 0 and the TIMER\_PEDO\_FIFO\_DRDY bit is set to 1, writing data in the FIFO is triggered by step detection (corresponding to the behavior of the STEP\_DETECTED bit of the FUNC\_SRC1 register): the data are stored in FIFO every time a step is detected;
- If the DATA\_VALID\_SEL\_FIFO bit is set to 1, writing data in the FIFO is triggered by the sensor hub (corresponding to the behavior of the SENSORHUB\_END\_OP bit of the FUNC\_SRC1 register), regardless of the configuration of the TIMER\_PEDO\_FIFO\_DRDY bit: the data are stored in FIFO when the sensor hub routine is complete.

Using the FIFO decimation factors, data can be stored in FIFO at a rate lower than the rate of the FIFO trigger signal. Four decimation factors can be configured, one for each FIFO data set:

- The DEC\_FIFO\_G[2:0] bits of the FIFO\_CTRL3 register define if the gyroscope data (associated to the 1st FIFO data set) are stored in FIFO and the relative rate;
- The DEC\_FIFO\_XL[2:0] bits of the FIFO\_CTRL3 register define if the accelerometer data (associated to the 2nd FIFO data set) are stored in FIFO and the relative rate;
- The DEC\_DS3\_FIFO[2:0] bits of the FIFO\_CTRL4 register define if the data associated to the 3rd FIFO data set are stored in FIFO and the relative rate;
- The DEC\_DS4\_FIFO[2:0] bits of the FIFO\_CTRL4 register define if the data associated to the 4th FIFO data set are stored in FIFO and the relative rate.

### 8.3.1 Procedure for ODR or FIFO configuration changes when using FIFO

Apply the following procedure when an accelerometer/gyroscope ODR or FIFO configuration change has to be performed:

1. Read all the data stored in the FIFO to empty it (see [Section 8.4 Retrieving data from the FIFO](#) for details);
2. Set the FIFO in Bypass mode (set the FIFO\_MODE bits of the FIFO\_CTRL5 register to 000b);
3. Set the target ODR for the accelerometer and gyroscope through the ODR\_XL bits of the CTRL1\_XL register and the ODR\_G bits of the CTRL2\_G register respectively;
4. Set the target ODR for the FIFO through the ODR\_FIFO bits of the FIFO\_CTRL5 register;
5. Set the gyroscope decimation factor in the DEC\_FIFO\_G[2:0] bits of the FIFO\_CTRL3 register and the accelerometer decimation factor in the DEC\_FIFO\_XL[2:0] bits of the FIFO\_CTRL3 register (see [Table 54. Gyroscope FIFO decimation setting](#) and [Table 55. Accelerometer FIFO decimation setting](#) for the values to be set in the DEC\_FIFO\_G[2:0] bits and the DEC\_FIFO\_XL[2:0] bits of FIFO\_CTRL3).
6. Set the desired FIFO operating mode (see [Section 8.3 Setting the FIFO trigger, FIFO ODR and decimation factors](#) for details).

## 8.4 Retrieving data from the FIFO

*Note: When data are stored in the FIFO, the configuration must not be changed in order to be able to retrieve data correctly.*

When FIFO is enabled and the mode is different from Bypass, reading the FIFO output registers (FIFO\_DATA\_OUT\_L and FIFO\_DATA\_OUT\_H) returns the oldest FIFO sample set. Whenever these registers are read, their content is moved to the SPI/I<sup>2</sup>C output buffer. FIFO slots are ideally shifted up one level in order to release room for a new sample, and the FIFO output registers load the current oldest value stored in the FIFO buffer.

The recommended way to retrieve data from the FIFO is the following:

1. Read the FIFO\_STATUS1 and FIFO\_STATUS2 registers to check how many words (16-bit data) are stored in the FIFO. This information is contained in the DIFF\_FIFO\_[10:0] bits.
2. Read the FIFO\_STATUS3 and FIFO\_STATUS4 registers. The FIFO\_PATTERN\_[9:0] bits allows understanding which sensor and which couple of bytes are being read (see [Section 8.5 FIFO pattern](#) for more details).
3. Read the FIFO\_DATA\_OUT\_L and FIFO\_DATA\_OUT\_H registers to retrieve the oldest sample (16-bits format) in the FIFO. They are respectively the lower and the upper part of the oldest sample.

The entire FIFO content is retrieved by performing a certain number of read operations from the FIFO output registers until the buffer becomes empty (FIFO\_EMPTY bit of FIFO\_STATUS2 register is set high).

*Note: Once the FIFO is empty, data must not be retrieved from the FIFO\_DATA\_OUT\_L and FIFO\_DATA\_OUT\_H registers.*

It is recommended to read faster than 1\*ODR at least three times the number of the enabled FIFO data set in order to free FIFO slots for the new data: this allows avoiding loss of data.

The rounding function (see [Section 4.7 Rounding functions](#) for details) is automatically enabled when applying a multiple read operation to the FIFO output registers FIFO\_DATA\_OUT\_L and FIFO\_DATA\_OUT\_H.

## 8.5 FIFO pattern

Data are stored in the FIFO without any tag in order to maximize the number of samples stored. To understand which couple of data and which FIFO data set is going to be read, it is necessary to check the content of the FIFO\_PATTERN\_[9:0] bits in the FIFO\_STATUS3 and FIFO\_STATUS4 registers.

Data are written to the FIFO with a specific pattern (for example GyroX, GyroY, GyroZ, AccX, AccY, AccZ). This pattern changes depending on the ODRs and decimation factors assigned to the four FIFO data sets. The FIFO\_PATTERN\_[9:0] bits contain a number from 0 to the index of the last sample of the pattern, then the pattern is repeated in all FIFO content.

The first sequence of data stored in the FIFO buffer contains the data of all the enabled FIFO data sets, from the first one to the fourth one. Then, data are repeated depending on the value of the decimation factor set for each FIFO data set.

The examples in the next sections explain how to use the information contained in the FIFO\_PATTERN\_[9:0] bits.



### 8.5.1 Example 1

Supposing the FIFO is storing data from the gyroscope and accelerometer at the same ODR:

- Gyroscope ODR = 104 Hz, Accelerometer ODR = 104 Hz.

If the internal trigger (accelerometer/gyroscope data-ready) is used, it's recommended to set the ODR\_FIFO\_[3:0] bits of the FIFO\_CTRL5 register to 0100b in order to set the FIFO trigger ODR to 104 Hz.

Both the DEC\_FIFO\_GYRO[2:0] and the DEC\_FIFO\_XL[2:0] fields of the FIFO\_CTRL3 register have to be set to 001b (no decimation).

The following data pattern is repeated every 6 samples (each sample is represented as 16-bit data):

- Gx Gy Gz XLx XLy XLz (gyroscope and accelerometer data)

The FIFO\_PATTERN\_[9:0] bits will contain a number from 0 to 5, as shown in [Table 69. Example 1: FIFO\\_PATTERN\\_\[9:0\] bits and next reading](#).

**Table 69. Example 1: FIFO\_PATTERN\_[9:0] bits and next reading**

Time	FIFO_PATTERN_[9:0]	Next reading from FIFO output registers
t0	0	Gx
t0	1	Gy
t0	2	Gz
t0	3	XLx
t0	4	XLy
t0	5	XLz

### 8.5.2 Example 2

Supposing the FIFO is storing data from the gyroscope and accelerometer at different ODRs:

- Gyroscope ODR = 208 Hz, Accelerometer ODR = 104 Hz.

If the internal trigger (accelerometer/gyroscope data-ready) is used, it's recommended to set the ODR\_FIFO\_[3:0] bits of the FIFO\_CTRL5 register to 0101b in order to set the FIFO trigger ODR to 208 Hz.

The DEC\_FIFO\_GYRO[2:0] field of the FIFO\_CTRL3 register has to be set to 001b (no decimation applied to gyroscope data) and the DEC\_FIFO\_XL[2:0] field has to be set to 010b (decimation with factor 2 applied to accelerometer data).

Since the gyroscope ODR is twice the accelerometer ODR, the following data pattern is repeated every 9 samples (each sample is represented as 16-bit data):

- Gx Gy Gz XLx XLy XLz Gx Gy Gz

The FIFO\_PATTERN\_[9:0] bits will contain a number from 0 to 8, as shown in [Table 70. Example 2: FIFO\\_PATTERN\\_\[9:0\] bits and next reading](#).

**Table 70. Example 2: FIFO\_PATTERN\_[9:0] bits and next reading**

Time	FIFO_PATTERN_[9:0]	Next reading from FIFO output registers
t0	0	Gx
t0	1	Gy
t0	2	Gz
t0	3	XLx
t0	4	XLy
t0	5	XLz
t1	6	Gx
t1	7	Gy
t1	8	Gz

### 8.5.3

#### Example 3

Supposing the FIFO is storing data from the gyroscope, accelerometer and magnetometer at different ODRs:

- Gyroscope ODR = 104 Hz, Accelerometer ODR = 208 Hz, Magnetometer ODR = 52 Hz.

If the internal trigger (accelerometer/gyroscope data-ready) is used, it's recommended to set the ODR\_FIFO\_[3:0] bits of the FIFO\_CTRL5 register to 0101b in order to set the FIFO trigger ODR to 208 Hz.

The DEC\_FIFO\_GYRO[2:0] field of the FIFO\_CTRL3 register has to be set to 010b (decimation with factor 2 applied to gyroscope data) and the DEC\_FIFO\_XL[2:0] field has to be set to 001b (no decimation applied to accelerometer data). Assuming that the magnetometer is associated to the 3rd FIFO data set, the DEC\_DS3\_FIFO[2:0] field of the FIFO\_CTRL4 register has to be set to 100b (decimation with factor 4 applied to magnetometer data).

The following data pattern is repeated every 21 samples:

- Gx Gy Gz XLx XLy XLz Mx My Mz (gyroscope, accelerometer, mag. data - 9 samples)
- XLx XLy XLz (accelerometer data - 3 samples)
- Gx Gy Gz XLx XLy XLz (gyroscope and accelerometer data - 6 samples)
- XLx XLy XLz (accelerometer data - 3 samples)

The FIFO\_PATTERN\_[9:0] bits will contain a number from 0 to 20, as shown in [Table 71. Example 3: FIFO\\_PATTERN\\_\[9:0\] bits and next reading](#).

**Table 71. Example 3: FIFO\_PATTERN\_[9:0] bits and next reading**

Time	FIFO_PATTERN_[9:0]	Next reading from FIFO output registers
t0	0	Gx
t0	1	Gy
t0	2	Gz
t0	3	XLx
t0	4	XLy
t0	5	XLz
t0	6	Mx
t0	7	My
t0	8	Mz
t1	9	XLx
t1	10	XLy
t1	11	XLz
t2	12	Gx
t2	13	Gy
t2	14	Gz
t2	15	XLx
t2	16	XLy
t2	17	XLz
t3	18	XLx
t3	19	XLy
t3	20	XLz

## 8.6 FIFO threshold

The FIFO threshold is a functionality of the LSM6DSL FIFO which can be used to check when the number of samples in the FIFO reaches a defined threshold level.

The bits FTH\_[10:0] in the FIFO\_CTRL1 and FIFO\_CTRL2 registers contain the threshold level. The resolution of the FTH\_[10:0] field is two bytes (1 LSB = 2 bytes, each sample is represented as 16-bit data). So, the user can select the desired level in a range between 0 and 2047.

The bit WaterM in the FIFO\_STATUS2 register represents the watermark status. This bit is set high if the number of samples in the FIFO reaches or exceeds the watermark level (each sample is represented as 16-bit data).

FIFO size can be limited to the threshold level by setting the STOP\_ON\_FTH bit in the FIFO\_CTRL4 register to 1.

**Figure 33. FIFO threshold (STOP\_ON\_FTH = 0)**

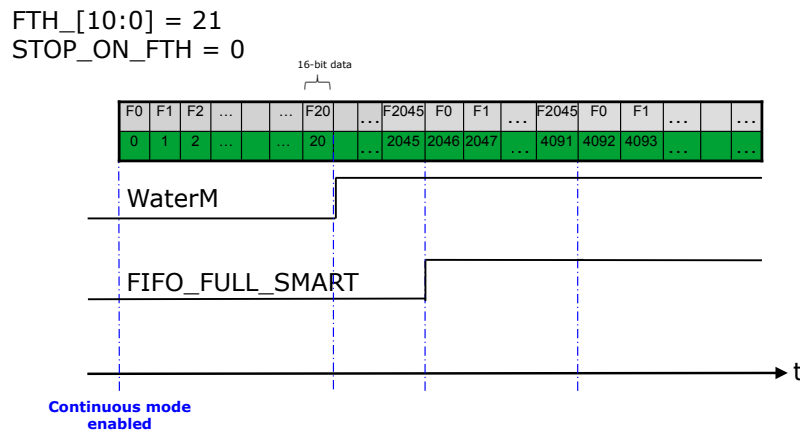


Figure 33. FIFO threshold (STOP\_ON\_FTH = 0) shows an example of FIFO threshold level usage when just accelerometer (or gyroscope) data are stored. The STOP\_ON\_FTH bit set to 0 in the FIFO\_CTRL4 register. The threshold level is set to 21 through the FTH\_[10:0] bits. The WaterM bit of the FIFO\_STATUS2 register rises after the 21<sup>st</sup> level has been reached (21 samples in the FIFO). Since the STOP\_ON\_FTH bit is set to 0, the FIFO will not stop at the 21<sup>st</sup> sample, but will keep storing data until the FIFO\_FULL\_SMART flag is set high.

**Figure 34. FIFO threshold (STOP\_ON\_FTH = 1) in FIFO mode**

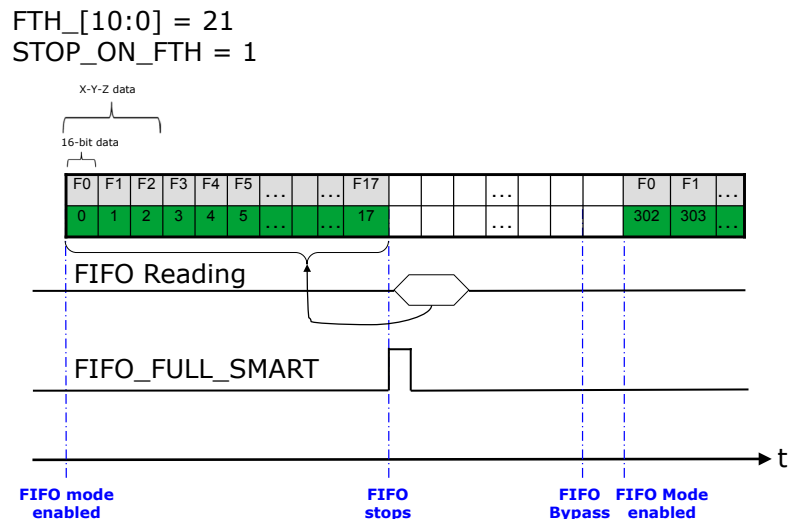


Figure 34. FIFO threshold (STOP\_ON\_FTH = 1) in FIFO mode shows an example of FIFO threshold level usage in FIFO mode with the STOP\_ON\_FTH bit set to 1 in the FIFO\_CTRL4 register; just accelerometer (or gyroscope) data are stored in this example. The threshold level is set to 21 through the FTH\_[10:0] bits and defines the current FIFO size. In FIFO mode, data are stored in the FIFO buffer until the FIFO\_FULL\_SMART signal rises; the FIFO\_FULL\_SMART bit of the FIFO\_STATUS2 register rises when the next data stored in the FIFO will make the FIFO full, so in this example it rises after the first 18 data (16-bit each) are stored in FIFO. The WaterM bit of the FIFO\_STATUS2 register cannot go to 1 since the FTH threshold level is never reached (data are no longer stored in FIFO after the FIFO is full).

Figure 35. FIFO threshold (STOP\_ON\_FTH = 1) in Continuous mode

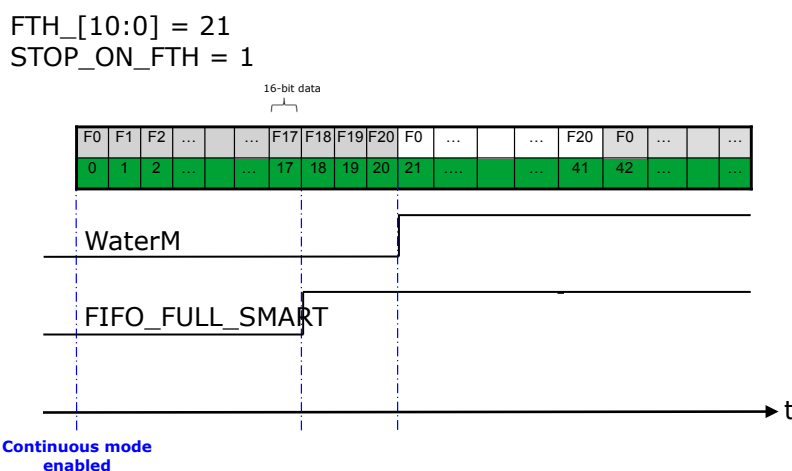


Figure 35. FIFO threshold (STOP\_ON\_FTH = 1) in Continuous mode shows an example of FIFO threshold level usage in Continuous mode with the STOP\_ON\_FTH bit set to 1 in the FIFO\_CTRL4 register; just accelerometer (or gyroscope) data are stored in this example. The threshold level is set to 21 through the FTH\_[10:0] bits. The FIFO\_FULL\_SMART bit of the FIFO\_STATUS2 register rises when the next data stored in the FIFO will make the FIFO full, so in this example it rises after the first 18 data (16-bit each) are stored in FIFO. The WaterM bit of the FIFO\_STATUS2 register rises after the 21<sup>st</sup> level has been reached (21 samples in the FIFO).

## 8.7 High part of gyroscope and accelerometer data

It is possible to increase the number of samples stored in the FIFO by storing just the high part (8 bits) of the gyroscope and accelerometer data. This feature is not valid for the other (external) sensors.

To enable this feature, the bit ONLY\_HIGH\_DATA must be set to 1 in the FIFO\_CTRL4 register. Gyroscope and accelerometer data will be written in the FIFO at the same ODR in the order shown in Table 72. High part of gyroscope and accelerometer data in FIFO.

Table 72. High part of gyroscope and accelerometer data in FIFO

Byte 1	Byte 2	Byte 3	Byte 4	Byte 5	Byte 6
Accel_X_H	Gyro_X_H	Accel_Y_H	Gyro_Y_H	Accel_Z_H	Gyro_Z_H

When this feature is enabled, the 6 bytes containing the high part (8 bits) of the gyroscope and accelerometer data are associated to the 1st FIFO data set and the 2nd FIFO data set is not used.

The DEC\_FIFO\_G[2:0] field of the FIFO\_CTRL3 register has to be set to a value different from 000b (1st FIFO data set stored in FIFO).

The DEC\_FIFO\_XL[2:0] field of the FIFO\_CTRL3 register has to be set to 000b (2nd FIFO data set not in FIFO).

## 8.8 Step counter and timestamp data in FIFO

It is possible to store timestamp and step counter data in the FIFO. These data are stored as a 4th FIFO data set in the 6-byte data format shown in [Table 73. Timestamp and pedometer data in FIFO](#).

- 3 bytes for the timestamp;
- 1 byte is not used;
- 2 bytes for the number of steps.

**Table 73. Timestamp and pedometer data in FIFO**

Byte 1	Byte 2	Byte 3	Byte 4	Byte 5	Byte 6
TIMESTAMP	TIMESTAMP	-	TIMESTAMP	STEPS	STEPS
[15:8]	[23:16]		[7:0]	[7:0]	[15:8]

To enable this feature, the bit `TIMER_PEDO_FIFO_EN` must be set to 1 in the `FIFO_CTRL2` register.

When this feature is enabled, the 6 bytes containing the timestamp and step counter data are associated to the 4th FIFO data set: the `DEC_DS4_FIFO[2:0]` field of the `FIFO_CTRL4` register has to be used to define the decimation factor.

When this feature is enabled and the `DATA_VALID_SEL_FIFO` bit of the `MASTER_CONFIG` register is set to 0, data can be stored in the FIFO in two ways depending on the configuration of the `TIMER_PEDO_FIFO_DRDY` bit in `FIFO_CTRL2`:

- When the `TIMER_PEDO_FIFO_DRDY` bit is set to 0, data are written to the FIFO at the `ODR_FIFO` rate set in the `FIFO_CTRL5` register.
- When the `TIMER_PEDO_FIFO_DRDY` bit is set to 1, data are stored in the FIFO every time a new step is detected.

Follow these steps to store timestamp and pedometer data in the FIFO using either the internal trigger (accelerometer/gyroscope data ready) or the 'step detected' method:

1. Turn on the accelerometer;
2. Enable the timestamp and pedometer (see [Section 6.1 Pedometer functions: step detector and step counter](#) and [Section 6.5 Timestamp](#));
3. Choose the decimation factor for the 4th FIFO data set through the `DEC_DS4_FIFO[2:0]` bits of the `FIFO_CTRL4` register;
4. Set to 1 the `TIMER_PEDO_FIFO_EN` bit in the `FIFO_CTRL2` register;
5. Configure the bit `TIMER_PEDO_FIFO_DRDY` in the `FIFO_CTRL2` register in order to choose the method of storing data in the FIFO (internal trigger or every step detected);
6. If an internal trigger is used, choose the FIFO ODR through the `ODR_FIFO[3:0]` bits of the `FIFO_CTRL5` register. If 'step detected' trigger is used, no need to set the `ODR_FIFO[3:0]` bits;
7. Configure the FIFO operating mode through the `FIFO_MODE_[2:0]` field of the `FIFO_CTRL5` register.

## 8.9 Temperature data in FIFO

It is possible to store only temperature data as the 4th FIFO data set.

To enable this feature:

- Bit `TIMER_PEDO_FIFO_EN` of the `FIFO_CTRL2` register has to be set to 0;
- Bit `FIFO_TEMP_EN` of the `FIFO_CTRL2` register has to be set to 1.

Temperature samples (16-bit) are stored in FIFO in the 6-byte data format shown in [Table 74. Temperature data in FIFO](#).

**Table 74. Temperature data in FIFO**

Byte 1	Byte 2	Byte 3	Byte 4	Byte 5	Byte 6
-	-	TEMP [7:0]	TEMP [15:8]	-	-

Follow these steps to store 16-bit temperature data in the FIFO using the internal trigger (accelerometer/gyroscope data-ready):

1. Turn on the accelerometer or the gyroscope;
2. Choose the decimation factor (different from 000b) for the 4th FIFO data set through the `DEC_DS4_FIFO[2:0]` bits in the `FIFO_CTRL4` register;
3. Set to 1 the `FIFO_TEMP_EN` bit in the `FIFO_CTRL2` register and to 0 the bit `TIMER_PEDO_FIFO_EN` of the `FIFO_CTRL2` register;
4. Choose the FIFO ODR through the `ODR_FIFO_[3:0]` bits of the `FIFO_CTRL5` register;
5. Configure the FIFO operating mode through the `FIFO_MODE_[2:0]` field of the `FIFO_CTRL5` register.

## 9 Temperature sensor

The LSM6DSL is provided with an internal temperature sensor that is suitable for ambient temperature measurement.

If both the accelerometer and the gyroscope sensors are in Power-Down mode, the temperature sensor is off.

The maximum output data rate of the temperature sensor is 52 Hz and its value depends on how the accelerometer and gyroscope sensors are configured:

- If the gyroscope is in Power-Down mode:
  - the temperature data rate is equal to 12.5 Hz if the accelerometer ODR is equal to 12.5 Hz Low-Power mode;
  - the temperature data rate is equal to 26 Hz if the accelerometer configuration is 26 Hz Low-Power mode ;
  - the temperature data rate is equal to 52 Hz for all other accelerometer configurations.
- If the gyroscope is not in Power-Down mode, the temperature data rate is equal to 52 Hz, regardless of the accelerometer and gyroscope configuration.

For the temperature sensor, the data-ready signal is represented by the TDA bit of the STATUS\_REG register. The signal can be driven to the INT2 pin by setting the INT2\_DRDY\_TEMP bit of the INT2\_CTRL register to 1.

The temperature data is given by the concatenation of the OUT\_TEMP\_H and OUT\_TEMP\_L registers and it is represented as a number of 16 bits in two's complement format with a sensitivity of 256 LSB/°C. The output zero level corresponds to 25 °C.

The LSM6DSL allows swapping, by setting the BLE bit of the CTRL3\_C register to 1, the content of the lower and the upper part of the temperature output data registers (i.e. OUT\_TEMP\_H with OUT\_TEMP\_L).

Temperature sensor data can also be stored in FIFO with a configurable decimation factor (see [Section 8.9 Temperature data in FIFO](#) for details).

### 9.1 Example of temperature data calculation

[Table 75. Output data registers content vs. temperature](#) provides a few basic examples of the data that is read from the temperature data registers at different ambient temperature values. The values listed in this table are given under the hypothesis of perfect device calibration (i.e. no offset, no gain error,...).

**Table 75. Output data registers content vs. temperature**

Temperature values	BLE = 0		BLE = 1	
	Register address			
	OUT_TEMP_H (21h)	OUT_TEMP_L (20h)	OUT_TEMP_H (21h)	OUT_TEMP_L (20h)
0°C	E7h	00h	00h	E7
25°C	00h	00h	00h	00h
50°C	19h	00h	00h	19h

## 10 Self-test

The embedded self-test functions allows checking the device functionality without moving it.

### 10.1 Accelerometer self-test

When the accelerometer self-test is enabled, an actuation force is applied to the sensor, simulating a definite input acceleration. In this case, the sensor outputs exhibit a change in their DC levels which are related to the selected full scale through the sensitivity value.

The accelerometer self-test function is off when the ST[1:0]\_XL bits of the CTRL5\_C register are programmed to 00b; it is enabled when the ST[1:0]\_XL bits are set to 01b (positive sign self-test) or 10b (negative sign self-test).

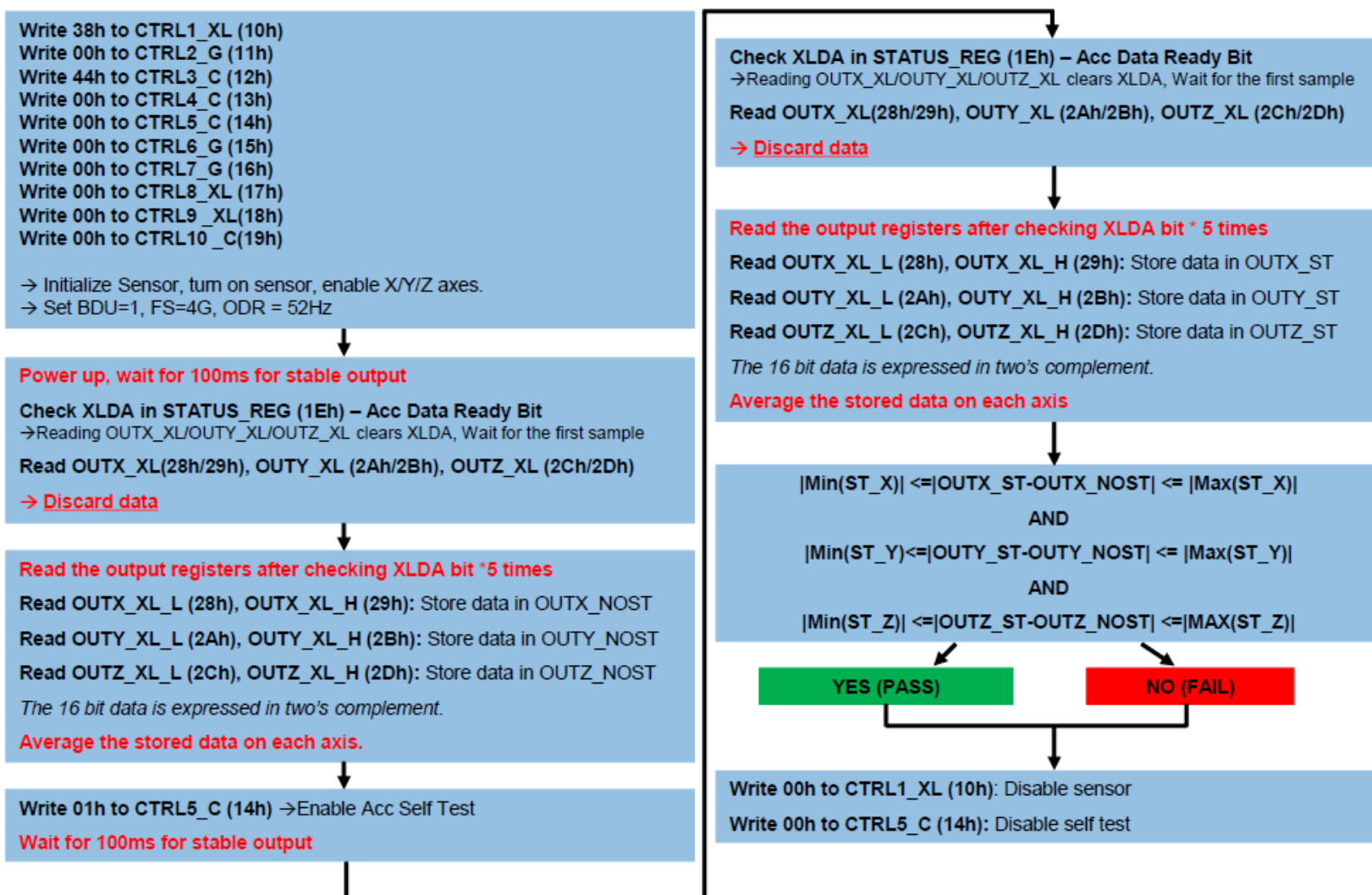
When the accelerometer self-test is activated, the sensor output level is given by the algebraic sum of the signals produced by the acceleration acting on the sensor and by the electrostatic test-force.

The complete accelerometer self-test procedure is indicated in [Figure 36. Accelerometer self-test procedure](#).



Figure 36. Accelerometer self-test procedure

**Note: keep the device still during the self-test procedure.**



## 10.2 Gyroscope self-test

The gyroscope self-test allows testing the mechanical and electrical parts of the gyroscope sensor: when it is activated, an actuation force is applied to the sensor, emulating a definite Coriolis force and the seismic mass is moved by means of this electrostatic test-force. In this case, the sensor output exhibits an output change.

The gyroscope self-test function is off when the ST[1:0]\_G bits of the CTRL5\_C register are programmed to 00b; it is enabled when the ST[1:0]\_G bits are set to 01b (positive sign self-test) or 11b (negative sign self-test).

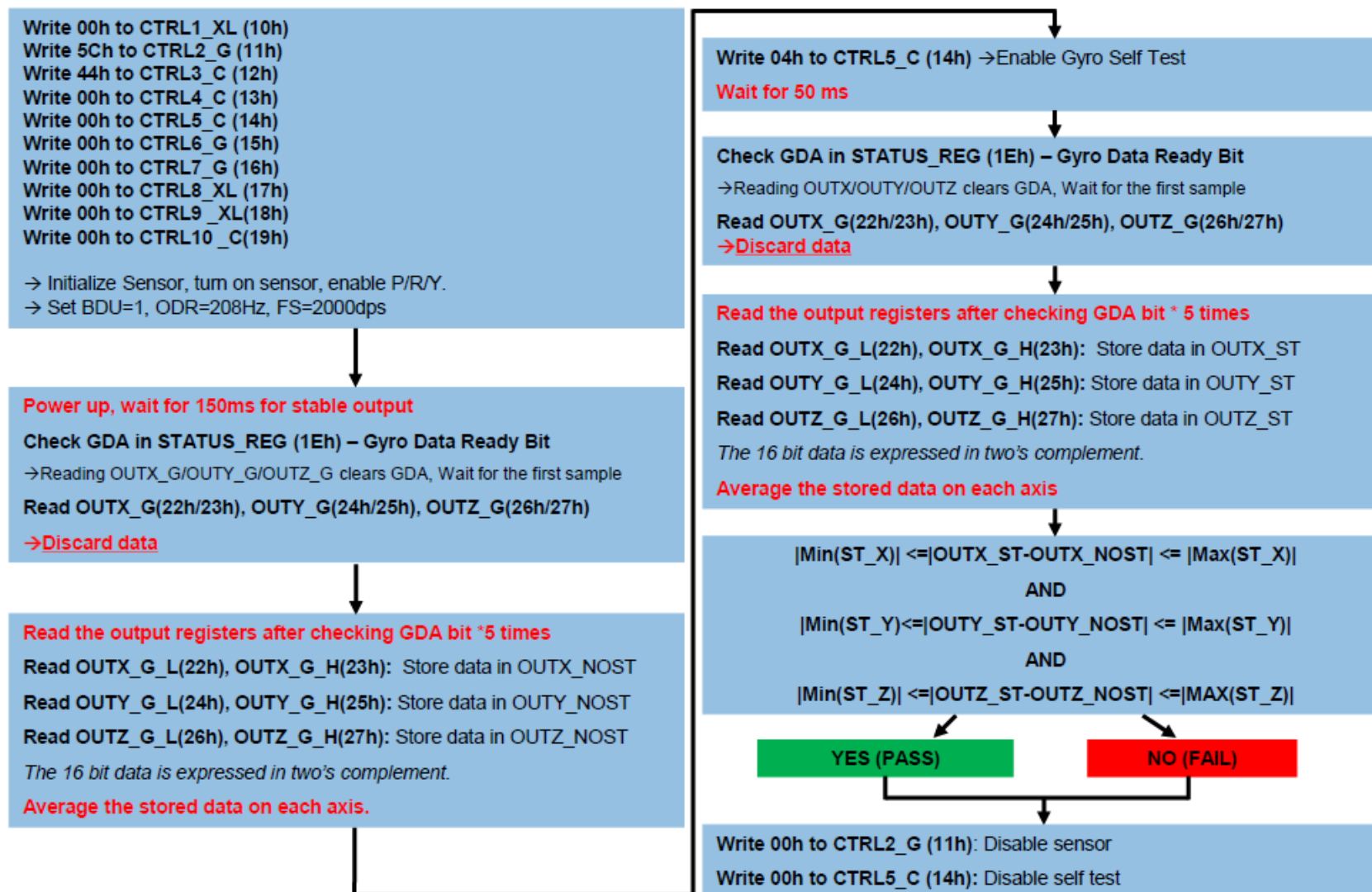
When the gyroscope self-test is active, the sensor output level is given by the algebraic sum of the signals produced by the angular rate acting on the sensor and by the electrostatic test-force.

The complete gyroscope self-test procedure is indicated in [Figure 37. Gyroscope self-test procedure](#).

Figure 37. Gyroscope self-test procedure



**Note: keep the device still during the self-test procedure.**



## Revision history

**Table 76. Document revision history**

Date	Revision	Changes
28-Jun-2017	1	Initial release
26-Jan-2018	2	<p>Updated Introduction</p> <p>Updated Note below Table 1. Pin status</p> <p>Updated Table 7. Power consumption</p> <p>Updated Section 3.6 Connection modes</p> <p>Updated Table 12. Accelerometer turn-on/off time (LPF2 and HP disabled)</p> <p>Updated Section 5.3 Wake-up interrupt and Section 5.5.3 Single-tap and double-tap recognition configuration</p> <p>Updated Section 5.6 Activity/Inactivity recognition and Figure 18. Activity/Inactivity recognition (using the slope filter)</p> <p>Updated Section 7.2.5 SLV0_ADD (02h), SLV0_SUBADD (03h), SLAVE0_CONFIG (04h) and Section 8.1.2 FIFO_CTRL2 (07h)</p> <p>Updated Section 7.4 Sensor hub mode example</p> <p>Updated Section 7.5.4 Ironing example</p>
14-Aug-2018	3	<p>Updated <a href="#">Section 6.1 Pedometer functions: step detector and step counter</a></p> <p>Updated <a href="#">Section 6.2 Significant motion</a></p> <p>Updated <a href="#">Section 6.3 Relative tilt</a></p> <p>Updated <a href="#">Section 6.4 Absolute wrist tilt</a></p> <p>Updated <a href="#">Section 7.2.3 FUNC_SRC1 (53h)</a></p> <p>Updated <a href="#">Section 8.2.2 FIFO mode</a></p> <p>Updated <a href="#">Section 8.2.3 Continuous mode</a></p> <p>Updated <a href="#">Figure 30. Continuous-to-FIFO mode</a></p> <p>Updated <a href="#">Figure 33. FIFO threshold (STOP_ON_FTH = 0)</a></p> <p>Updated <a href="#">Figure 34. FIFO threshold (STOP_ON_FTH = 1) in FIFO mode</a></p> <p>Updated <a href="#">Figure 35. FIFO threshold (STOP_ON_FTH = 1) in Continuous mode</a></p> <p>Updated <a href="#">Section 10.2 Gyroscope self-test</a></p>

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