

Assignment 2 - Project 1 Database Administration Report

3/30/2024

I initially have created the database within my database server 'OzyDBServer' within pgAdmin4:



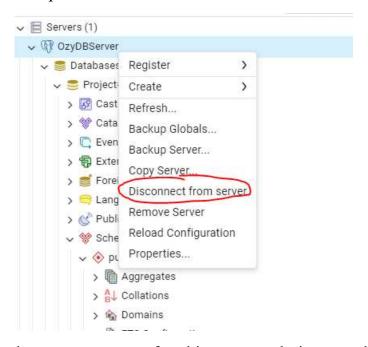
This screenshot represents the 2 Databases within the server:

- 1- Project#1
- 2- postgres (default administrative connection database)

1) Demonstrate startup and shutdown options and procedures.

Shutdown option:

In order to disconnect from/shutdown the server, I must kill the kill the connection with the option as such:

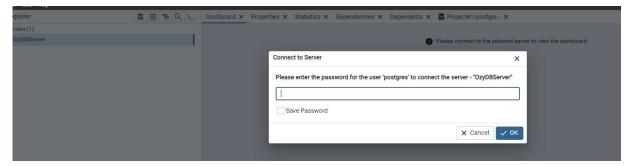


When doing so, there are no ways of seeking any analytics or a checking on the dashboard of the database -- despite it being hosted in the 'localhost'.



Startup option:

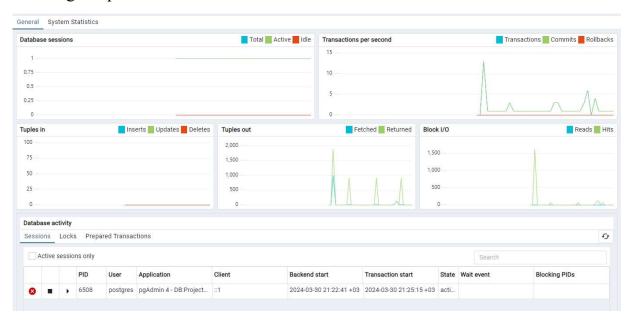
To regain back my connection, I must click the serverDB and login with the dedicated password security protocol embedded within postgresSQL's application.



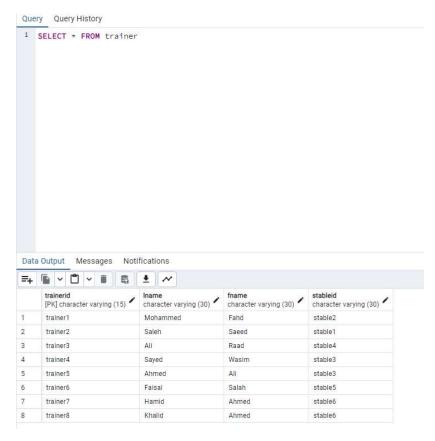
We can verify that the server is back up from the following notifications:



As well as the dashboard sessions have been reset and is slowly initializing the data to gain quicker access to the DB:



2) Demonstrate both the logical and physical structures of a database. Logical Structure:



We can view the tables as a part of the logical structure of our DB with the use of SQL queries.

Physical Structures:

Data is stored on disk in files known as data files, which contain the actual data stored in tables, indexes, and other database objects.

By default, these data files are in the 'base' directory within the specified data directory, such as 'W:\PostgreSQL\data'.

However, administrators can manage the physical location of database objects using tablespaces.

Tablespaces allow administrators to specify custom locations for storing database objects, optimizing storage performance, and managing disk space efficiently.

Administrators can create additional tablespaces and specify their locations on the file system, providing flexibility in organizing and storing data within the PostgreSQL database environment.

	Name ^	Date modified	Туре	Size
	bin	3/30/2024 7:43 PM	File folder	
*	data data	3/30/2024 7:46 PM	File folder	
*	debug_symbols	3/30/2024 4:24 PM	File folder	
*	☐ doc	3/30/2024 7:42 PM	File folder	
*	include	3/30/2024 4:24 PM	File folder	
	installer installer	3/30/2024 7:42 PM	File folder	
oany	□ lib	3/30/2024 7:46 PM	File folder	
	pgAdmin 4	3/30/2024 4:24 PM	File folder	
	scripts	3/30/2024 4:24 PM	File folder	
	share	3/30/2024 4:24 PM	File folder	
sonal	commandlinetools_3rd_party_licenses	2/6/2024 4:48 PM	Text Document	67 KB
	installation_summary	3/30/2024 7:47 PM	Text Document	3 KB
	pg_env	3/30/2024 7:46 PM	Windows Batch File	1 KB
	pgAdmin_3rd_party_licenses	2/6/2024 4:49 PM	Text Document	62 KB
	pgAdmin_license	2/6/2024 4:49 PM	Text Document	2 KB
	server_license	2/6/2024 4:54 PM	Text Document	2 KB
	StackBuilder_3rd_party_licenses	2/6/2024 4:56 PM	Text Document	2 KB
	uninstall-postgresql.dat	3/30/2024 7:47 PM	DAT File	215 KB
	🐉 uninstall-postgresql	3/30/2024 7:47 PM	Application	11,821 KB

3) Create a materialized view with a complex join.

```
Query Query History

1 -- Create a materialized view joining the "race" and "track" tables

2 CREATE MATERIALIZED VIEW race_track_mv AS

3 SELECT r.*, t.location

4 FROM race r

5 JOIN track t ON r.trackname = t.trackname;

6
```

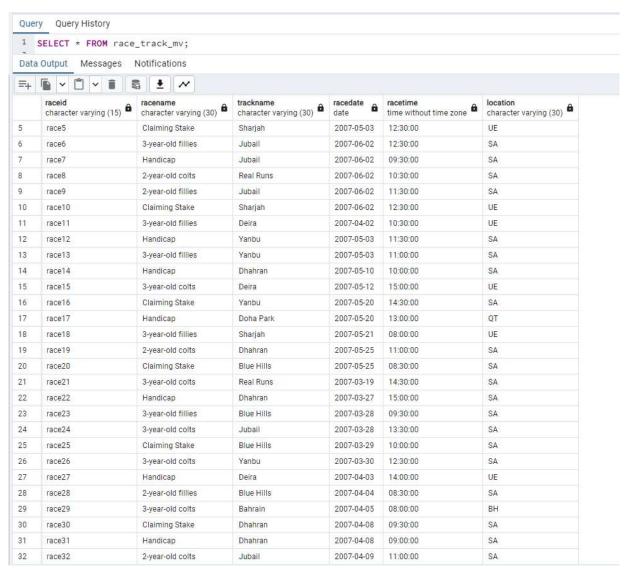
- We're creating a materialized view named "race track mv".
- We're selecting all columns from the "race" table (r.*) along with the "location" column from the "track" table (t.location).
- We're joining the "race" table (r) with the "track" table (t) using the "trackname" column from the "race" table and the "name" column from the "track" table.

```
Query Query History

1 |-- Refresh the materialized view to populate it with current data
2 REFRESH MATERIALIZED VIEW race_track_mv;
3
```

• After creating the materialized view, we're refreshing it to populate it with the current data from the underlying tables.

Final output:

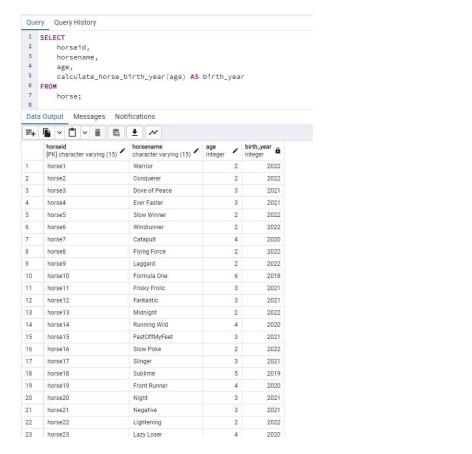


4) Develop and demonstrate one stored procedure and one trigger.

Stored Procedure:

```
Query Query History
1 CREATE OR REPLACE FUNCTION calculate_horse_birth_year(age_in_years INTEGER) RETURNS INTEGER AS $$
3
      current_year INTEGER;
4
      birth_year INTEGER;
 5W BEGIN
 6
      -- Get the current year
      SELECT EXTRACT(YEAR FROM CURRENT_DATE) INTO current_year;
8
9
      -- Calculate the birth year based on the age
10
     birth_year := current_year - age_in_years;
11
12
      RETURN birth_year;
13 END;
```

- This procedure will calculate the year the horse was born.
- Utilizing it as such:



Trigger Procedure:

• Similar functionality to the previous, except applied via trigger.

```
Query Query History

1    CREATE TRIGGER update_birth_year_trigger
2    BEFORE INSERT OR UPDATE OF age ON horse
3    FOR EACH ROW
4    EXECUTE FUNCTION update_horse_birth_year();
5

Data Output    Messages    Notifications

CREATE TRIGGER

Query returned successfully in 392 msec.
```

• No new updates will be found here as this documentation is being done within the same day.

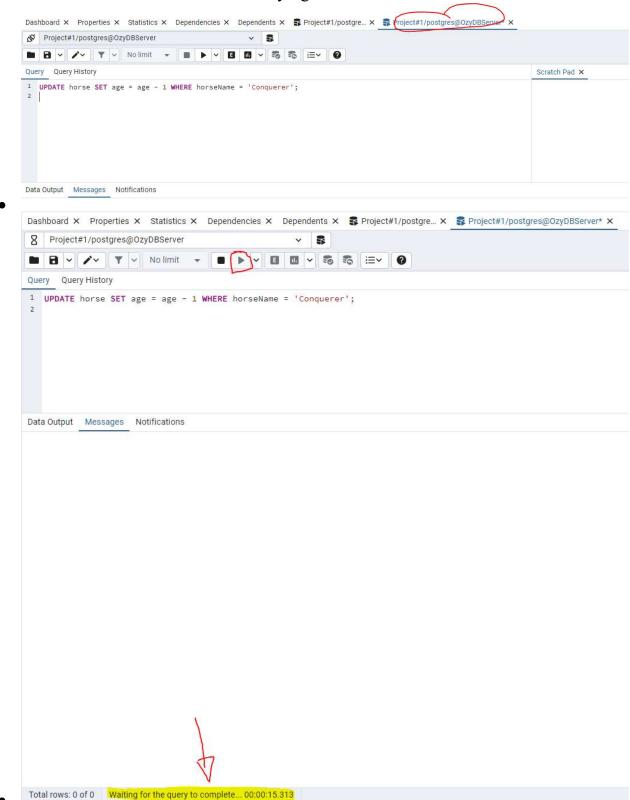
5) Demonstrate locking and timestamping.

Locking:

• We first would want to lock the table (horse) from transaction#1:

	500 C 10 C
1 2	BEGIN;
Dot	a Output Massages Natifications
	a Output Messages Notifications
BEG Que	IN ry returned successfully in 70 msec.
Qu	ery Query History
Dat	a Output Messages Notifications
LOC	Ta Output Messages Notifications Output Messages Notifications Fix TABLE ry returned successfully in 72 msec.
LOC Que	K TABLE
Que Que	ry returned successfully in 72 msec.
Quer 1 1 2	ry returned successfully in 72 msec. y Query History

• Then showcase the transaction#2 trying to access the locked table:



• What's being shown here is that the query in transaction #2 is waiting for the table to be unlocked to complete the query. To do so, we must unlock the table from transaction#1, as such:



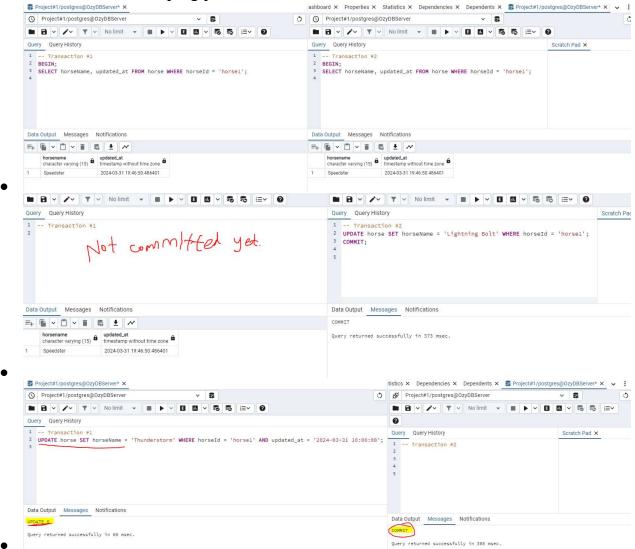
- Query returned successfully in 354 msec.
- Now that the transaction has been committed, the table will also unlock as it follows the strict two-phase locking protocol.



• Now the query in transaction#2 has been complete (and committed) into our table/DB.

Timestamping:

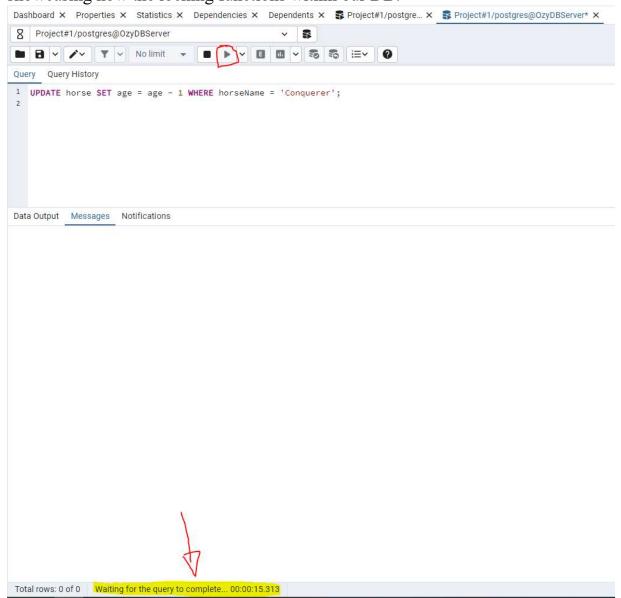
• Showcase timestamping procedures and the violations that occurs within it:



- As shown, T1's attempt to update the row based on an outdated timestamp (its last read time) violates the timestamp-based concurrency control mechanism. The update fails because the actual 'updated_at' timestamp in the database has been changed by T2, indicating that the data T1 read is no longer current.
- Note: 'UPDATE 0' indicates that the operation was completed successfully, but no rows met the criteria specified in the 'UPDATE' statement, so no changes were made to the database.

6) Diagnose and resolve locking conflicts.

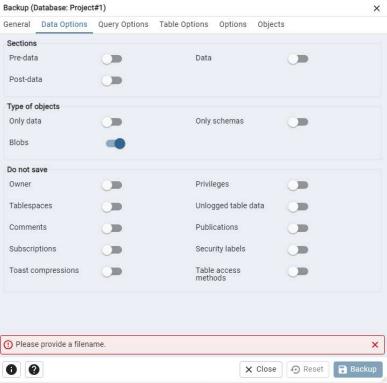
• Within the previous part (#5), we showcased the locking protocol, showcasing how the locking functions within our DB:



- As shown, we resolve the locking conflict by 'waits'; waiting for the data to be unlocked by another transaction to progress with the execution.
- Whilst when it comes to timestamping, we adapt to the roll-back of transactions that are unable to execute an immediate update when it comes to the conflict of timestamping.

•

7) Evaluate the various backup options available.



Sections

- Pre-data: This includes commands to set up the database schema such as creating tables, without inserting any data.
- Data: This represents the actual data within the tables.
- Post-data: This can include definitions that must be applied after the data is inserted, such as indexes, triggers, and constraints.

Type of Objects

- Only data: If toggled on, the backup will include only the data, not the schema (table definitions, functions, etc.).
- Only schema: If toggled on, the backup will include only the database schema.
- Blobs: Binary Large OBjects, usually used to store large data such as images, audio, or other multimedia objects.

Do Not Save

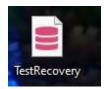
- Owner: Excludes ownership information from the backup.
- Privileges: Excludes privilege (GRANT/REVOKE) information.
- Tablespaces: Excludes tablespace assignments for database objects.
- Unlogged Table Data: Excludes data from unlogged tables, which are not recorded in the Write-Ahead Log.
- Comments: Excludes comments.
- Publications: Excludes publication information used in logical replication.
- Security Labels: Excludes security label assignments for database objects.
- Subscriptions: Excludes subscription information used in logical replication.
- Toast Compressions: Excludes storage settings for large field values (TOASTed values).
- Table Access Methods: Excludes information about access methods used by tables.

When **evaluating** these options, you should consider the specific needs of your backup:

- Full Backup: To perform a full backup, include pre-data, data, and post-data. Include blobs if you have binary data in your database. Leave the 'Do not save' options turned off to ensure a complete backup.
- **Schema-Only Backup:** For a schema-only backup (no data), enable 'Only schema'. This is useful for creating a database structure without the data, possibly for setting up test environments.
- **Data-Only Backup:** For a data-only backup, enable 'Only data'. This might be used when you need to refresh the data in another environment where the schema is already deployed.

8) Recover a database.

In this case we will need to first backup our data (which I have with a full-backup):

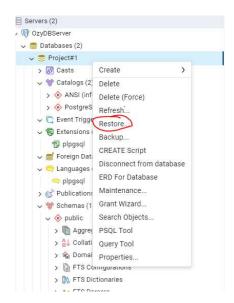


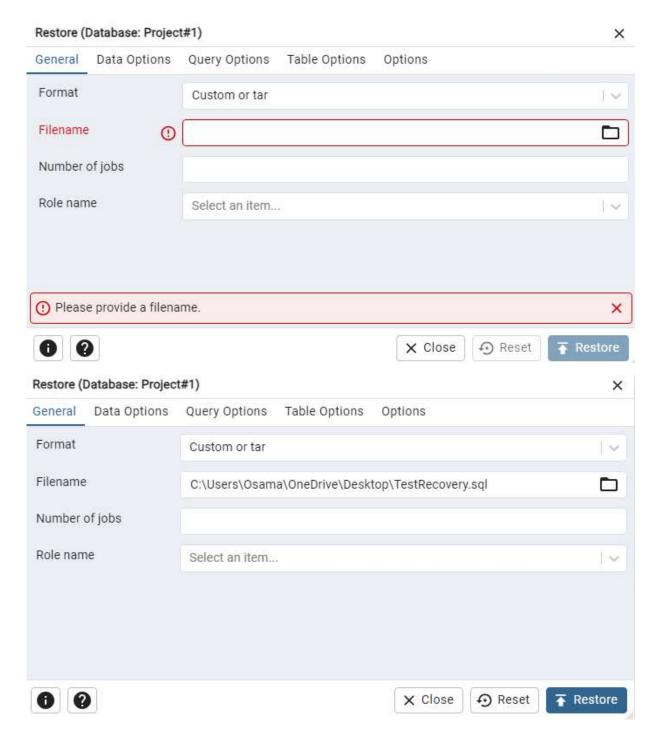
Now that we have backed-up our data, we will work on dropping a table as an example and try to recover it with our backed-up data.

```
Query Query History

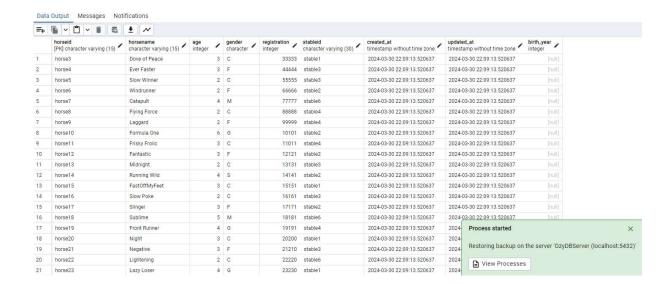
1 DROP TABLE horse;
2
```

Now that the table 'horse' is no longer in our DB, we will recover it with our 'TestRecovery' SQL file.

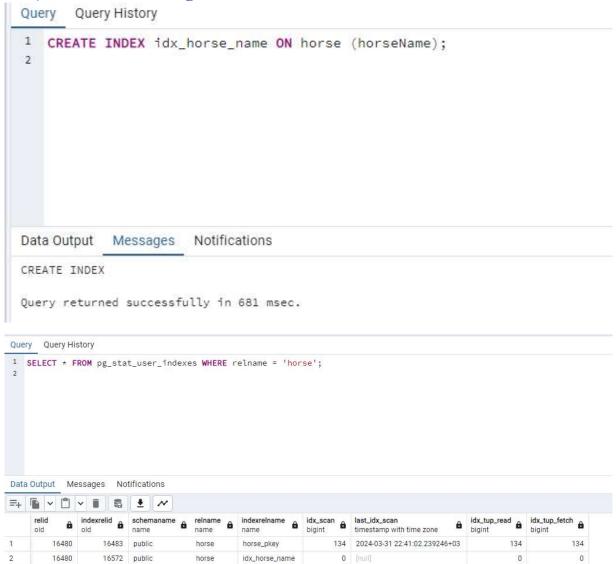




Now we have recovered our table 'Horse' back to our DB, with its recent changes.



9) Create and manage indexes.



We could also use indexes with conditions (Partial indexing):



As well as dropping the index:



Similar to a normal database, indexes can be managed/manipulated in a variety of ways:

• Index Creation

- o CREATE INDEX index name ON table name (column name);
 - Creates a new index on the specified column(s) of a table.
- CREATE UNIQUE INDEX index_name ON table_name (column_name);
 - Creates a unique index, which ensures that the indexed columns do not contain duplicate values.

• Index Modification

- o REINDEX INDEX index name;
 - Rebuilds an existing index; used if the index becomes bloated or is suspected to be corrupted.
- o ALTER INDEX index name SET TABLESPACE new tablespace;
 - Moves the index to a different tablespace.

• Index Deletion

- DROP INDEX index name;
 - Removes an index from the database.

• **Index Monitoring**

- SELECT * FROM pg_stat_user_indexes WHERE relname = 'table name';
 - Shows the usage statistics for indexes on a specified table.
- SELECT * FROM pg_statio_user_indexes WHERE relname = 'table name';
 - Provides I/O statistics for indexes on a specified table.

• Index Maintenance

- o VACUUM (VERBOSE, ANALYZE) table name;
 - Cleans up dead tuples from the table and associated indexes, and updates statistics used by the query planner.

• Managing Index Locking

- CREATE INDEX CONCURRENTLY index_name ON table_name (column_name);
 - Creates an index without locking out writes to the table.
- o DROP INDEX CONCURRENTLY index name;
 - Drops an index without locking out writes to the table.

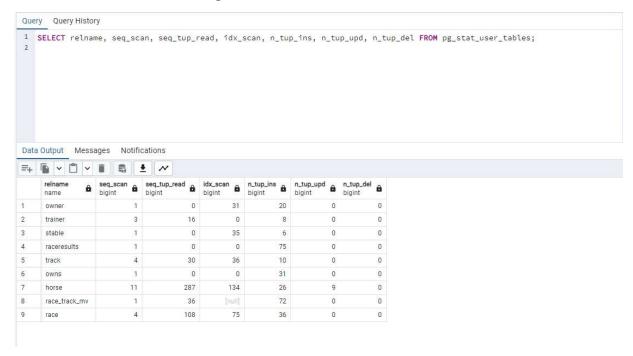
• Managing Indexes for Constraints

- ALTER TABLE table_name ADD CONSTRAINT constraint_name UNIQUE (column name);
 - Adds a unique constraint to a table (and automatically creates a unique index).
- o ALTER TABLE table name DROP CONSTRAINT constraint name;
 - Drops a constraint from a table (and automatically drops the associated index).

10) Collect and analyze relevant database performance information. Display important results of your analysis.

There are a variety of analysis we could represent from our DB's performance, such as the activity & connections, Index usages, table access statistics, I/O statistics, and long running queries.

In our case, we will be using the 'Table access statistics':



- The **horse** table has had 11 sequential scans which read 287 rows in total, and 134 index scans. This may suggest that although some queries are effectively using indexes, there may be opportunities to optimize queries that result in sequential scans.
- o The **track** table has four sequential scans reading 30 rows, and 36 index scans. Since the number of sequential scans is low and the number of rows read is also low, the table appears to be well-indexed or not heavily queried.
- The **race** table shows 4 sequential scans with 108 rows read and 75 index scans. This could indicate good use of indexes but may also suggest checking if the queries that lead to sequential scans could be optimized with better indexing.
- o The **race_track_mv** materialized view shows index scans with a null value in idx_scan, which might indicate an issue or just a lack of index scan operations if the value isn't being tracked or an index isn't present.