```
int A = 2;
int B = 3;
int C = 4;
int D = 5;
int E = 6;
int F = 7;
int G = 8;
//set mode to output.
void setup()
 pinMode(2, OUTPUT);
 pinMode(3, OUTPUT);
 pinMode(4, OUTPUT);
 pinMode(5, OUTPUT);
 pinMode(6, OUTPUT);
 pinMode(7, OUTPUT);
 pinMode(8, OUTPUT);
 }
void loop()
{
 //zero
 digitalWrite(2, HIGH);
 digitalWrite(3, HIGH);
 digitalWrite(4, HIGH);
 digitalWrite(5, HIGH);
 digitalWrite(6, HIGH);
 digitalWrite(7, HIGH);
 digitalWrite(8, LOW);
 delay(1000);
// nine
 digitalWrite(A, HIGH);
 digitalWrite(B, HIGH);
 digitalWrite(C, HIGH);
 digitalWrite(D, LOW);
 digitalWrite(E, LOW);
 digitalWrite(F, HIGH);
 digitalWrite(G, HIGH);
 delay(1000);
//eight
 digitalWrite(A, HIGH);
```

```
digitalWrite(B, HIGH);
 digitalWrite(C, HIGH);
 digitalWrite(D, HIGH);
 digitalWrite(E, HIGH);
 digitalWrite(F, HIGH);
 digitalWrite(G, HIGH);
 delay(1000);
//seven
 digitalWrite(A, HIGH);
 digitalWrite(B, HIGH);
 digitalWrite(C, HIGH);
 digitalWrite(D, LOW);
 digitalWrite(E, LOW);
 digitalWrite(F, LOW);
 digitalWrite(G, LOW);
 delay(1000);
//six
 digitalWrite(A, HIGH);
 digitalWrite(B, LOW);
 digitalWrite(C, HIGH);
 digitalWrite(D, HIGH);
 digitalWrite(E, HIGH);
 digitalWrite(F, HIGH);
 digitalWrite(G, HIGH);
 delay(1000);
//five
 digitalWrite(A, HIGH);
 digitalWrite(B, LOW);
 digitalWrite(C, HIGH);
 digitalWrite(D, HIGH);
 digitalWrite(E, LOW);
 digitalWrite(F, HIGH);
 digitalWrite(G, HIGH);
 delay(1000);
//four
 digitalWrite(A, LOW);
 digitalWrite(B, HIGH);
 digitalWrite(C, HIGH);
 digitalWrite(D, LOW);
 digitalWrite(E, LOW);
 digitalWrite(F, HIGH);
```

```
digitalWrite(G, HIGH);
 delay(1000);
//three
 digitalWrite(A, HIGH);
 digitalWrite(B, HIGH);
 digitalWrite(C, HIGH);
 digitalWrite(D, HIGH);
 digitalWrite(E, LOW);
 digitalWrite(F, LOW);
 digitalWrite(G, HIGH);
 delay(1000);
//two
 digitalWrite(A, HIGH);
 digitalWrite(B, HIGH);
 digitalWrite(C, LOW);
 digitalWrite(D, HIGH);
 digitalWrite(E, HIGH);
 digitalWrite(F, LOW);
 digitalWrite(G, HIGH);
 delay(1000);
//one
 digitalWrite(A, LOW);
 digitalWrite(B, HIGH);
 digitalWrite(C, HIGH);
 digitalWrite(D, LOW);
 digitalWrite(E, LOW);
 digitalWrite(F, LOW);
 digitalWrite(G, LOW);
 delay(1000);
```

}