## Queue Program

```
#include<stdio.h>
#include<conio.h>
#include<stdlib.h>
#define MAX 3
int front = -1;
int rear = -1;
int a[MAX];
void insert();
void del();
void display();
int main()
{
 int opt, again;
 do
  printf("\n\n\t MENU\n1.Insert\n2.Delete\n3.Display\n4.Exit");
        printf("\n\nEnter your Option:");
        scanf("%d",&opt);
        switch(opt)
        case 1:
           insert();
```

```
break;
   case 2:
           del();
                 break;
        case 3:
           display();
                break;
        case 4:
           exit(0);
                break;
  }
        printf("\nDo you want to continue again(0/1):");
        scanf("%d",&again);
        }while(again==1);
}
void insert()
{
int x;
printf("Enter the element you want to insert:");
scanf("%d",&x);
if(rear < MAX - 1)
{
  a[++rear]= x;
        if(front == -1)
```

```
front = 0;
        printf("Element is successfully inserted");
}
else
 printf("\n\t\tQueue is full");
}
void del()
{
 int i;
  if(rear == -1)
  printf("\n\n Queue is Empty ");
  else
 {
   printf("The element deleted is:%d",a[0]);
   for(i=0;i<=rear;i++)
         {
          a[i]=a[i+1];
         }
        rear--;
        if(rear == -1)
          front = -1;
        }
}
```

```
void display()
{
  int i;
  if(front==-1)
    printf("\n\nQueue is Empty ");
  else
  {
    printf("THe elements are:");
    for(i=front;i<=rear;i++)
        printf("%d ",a[i]);
}</pre>
```

## Output:

