### **Experiment - 2**

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Aim: To design Flutter UI by including common widgets.

#### **Theory:**

In Flutter, there are several common widgets that are used to build user interfaces. These widgets serve as the building blocks for creating various UI elements. Here are some of the most commonly used ones:

- 1. Container: A versatile widget that can contain other widgets and provides properties for styling, padding, margin, alignment, and more.
- 2. Text: Displays a string of text with properties for styling such as font size, color, alignment, and font weight.
- 3. Image: Displays an image from various sources such as assets, the internet, or memory.
- 4. Row: Arranges its children widgets horizontally in a row.
- 5. Column: Arranges its children widgets vertically in a column.
- 6. Stack: Stacks its children widgets on top of each other, allowing for overlapping UI elements
- 7. ListView: Displays a scrollable list of children widgets.
- 8. GridView: Displays a scrollable grid of children widgets arranged in rows and columns.
- 9. AppBar: A material design app bar that typically contains a title, actions, and/or navigation elements.
- 10. Scaffold: Implements the basic material design visual layout structure, providing a framework for the app's UI.
- 11. IconButton: A button widget that displays an icon and triggers an action when pressed.
- 12. TextField: Allows users to input text and provides properties for customization such as keyboard type, input validation, and styling.
- 13. RaisedButton and FlatButton: Button widgets that trigger an action when pressed, with raised and flat styles respectively.
- 14. AlertDialog: Displays a modal dialog box with a message and optional actions.
- 15. BottomNavigationBar: Provides navigation between top-level views in the app, typically displayed at the bottom of the screen.

These are just a few examples of the many widgets available in Flutter. You can combine these widgets and customize their properties to create complex and beautiful user interfaces for your Flutter applications.

#### **Syntax:**

```
1. Container Widget
Container(
 // Properties
 // Child widget
 child: Text(),
2. Text Widget
Text(
 style: TextStyle(
 ),
3. RaisedButton Widget
RaisedButton(
 onPressed: () {
  // Action to perform when the button is pressed
},
)
4. Scaffold Widget
Scaffold(
 appBar: AppBar(
 ),
```

# **Widget and Properties:**

TextButton, TetField, AppBar, Container, Scaffold are the widgets used in this experiment.

## **Code and Output:**

```
import 'package:firebase auth/firebase auth.dart';
import 'package:flutter/material.dart';
import 'package: cloud firestore/cloud firestore.dart';
import 'package:telegram/screen/chatPage.dart';
import '../contacts.dart';
import '../search.dart';
import 'drawer/settings.dart';
import 'package:intl/intl.dart';
class HomePage extends StatefulWidget {
const HomePage({Key? key});
@override
State<HomePage> createState() => HomePageState();
// Make the method public
static String constructChatRoomId(String phoneNumber1, String phoneNumber2) {
 List<String> phoneNumbers = [phoneNumber1, phoneNumber2];
 phoneNumbers.sort();
 return phoneNumbers.join("");
}
class HomePageState extends State<HomePage> {
final FirebaseAuth auth = FirebaseAuth.instance;
void signOut() async {
 await auth.signOut();
 // Navigate to login screen
 Navigator.pushReplacementNamed(context, '/login');
}
@override
Widget build(BuildContext context) {
 return Scaffold(
   appBar: AppBar(
    title: Text('Telegram', style: TextStyle(color: Colors.white)),
    backgroundColor: Color(0xFF588FBA),
    actions: [
     IconButton(
      icon: Icon(Icons.search),
      onPressed: () {
       // Navigate to search screen
       Navigator.push(
```

```
context,
      MaterialPageRoute(
       builder: (context) => Search(),
    );
  ),
 ],
 iconTheme: IconThemeData(color: Colors.white), // Set the color of drawer icon to white
),
drawer: Drawer(
 child: StreamBuilder<DocumentSnapshot>(
  stream: FirebaseFirestore.instance
     .collection('users')
     .doc( auth.currentUser!.uid)
     .snapshots(),
  builder: (context, snapshot) {
   if (snapshot.hasError) {
    return Text('Error: ${snapshot.error}');
   if (snapshot.connectionState == ConnectionState.waiting) {
    return Center(child: CircularProgressIndicator());
   }
   var userData = snapshot.data!.data() as Map<String, dynamic>;
   var profileImageUrl = userData['profileImageUrl'] ?? ";
   var username = userData['username'] ?? ";
   var phoneNumber = userData['phone'] ?? ";
   return ListView(
    padding: EdgeInsets.zero,
    children: [
      DrawerHeader(
       decoration: BoxDecoration(color: Color(0xFF588FBA)), // Changed to #588FBA
       child: Column(
        crossAxisAlignment: CrossAxisAlignment.start,
        children: [
         CircleAvatar(
           backgroundImage: profileImageUrl.isNotEmpty
             ? NetworkImage(profileImageUrl)
             : null,
           backgroundColor:
           Colors.orange, // Default background color
```

```
radius: 30, // Adjust as needed
     child: profileImageUrl.isEmpty
       ? Text(
      username[0].toUpperCase(), // Display the first letter of the username
      style: TextStyle(
       color: Colors.white,
       fontSize: 24, // Adjust the font size as needed
       fontWeight: FontWeight.bold, // Make the font bold
      ),
     )
       : null,
   SizedBox(height: 8),
   Row(
     children: [
      Expanded(
       child: Text(
        username,
        style:
        TextStyle(color: Colors.white, fontSize: 18),
       ),
      ),
      Icon(Icons.keyboard arrow down,
        color: Colors.white), // Arrow color set to white
     ],
   ),
   Text(
     phoneNumber,
     style: TextStyle(color: Colors.white),
   ),
  ],
 ),
ListTile(
 leading:
 Icon(Icons.group, color: Colors.grey), // Changed icon color
 title: Text('New Group'),
 onTap: () {
  // Navigate to new group screen
 },
ListTile(
 leading: Icon(Icons.contacts,
   color: Colors.grey), // Changed icon color
```

),

),

```
title: Text('Contacts'),
 onTap: () {
  // Navigate to Contacts screen
 },
),
ListTile(
 leading: Icon(Icons.call,
   color: Colors.grey), // Changed icon color
 title: Text('Call'),
 onTap: () {
  // Navigate to Contacts screen
 },
),
ListTile(
 leading: Icon(Icons.emoji people outlined,
   color: Colors.grey), // Changed icon color
 title: Text('People Nearby'),
 onTap: () {
  // Navigate to People Nearby screen
 },
),
ListTile(
 leading: Icon(Icons.save,
   color: Colors.grey), // Changed icon color
 title: Text('Saved Messages'),
 onTap: () {
  // Navigate to Saved Messages screen
 },
),
ListTile(
 leading: Icon(Icons.settings,
   color: Colors.grey), // Changed icon color
 title: Text('Settings'),
 onTap: () {
  // Navigate to settings screen
  Navigator.push(
     context,
     MaterialPageRoute(
       builder: (context) => ProfilePage(
          userId: auth.currentUser!.uid)));
 },
),
Divider(
 color: Colors.grey[300], // Added a light grey line separator
```

```
thickness: 1,
      ),
      ListTile(
       leading: Icon(Icons.person add outlined,
         color: Colors.grey), // Changed icon color
       title: Text('Invite Friends'),
       onTap: () {
        // Invite Friends
       },
      ),
      ListTile(
       leading: Icon(Icons.help outline,
         color: Colors.grey), // Changed icon color
       title: Text('Telegram Features'),
       onTap: () {
        signOut();
       },
      ),
      ListTile(
       leading: Icon(Icons.logout,
         color: Colors.grey), // Changed icon color
       title: Text('Logout'),
       onTap: () {
        signOut();
       },
body: buildUserList(),
floatingActionButton: FloatingActionButton(
 onPressed: () {
  // Navigate to ContactsPage
  Navigator.push(
   context,
   MaterialPageRoute(
    builder: (context) => ContactsPage(), // Replace ContactsPage with the actual page
   ),
  );
 child: Icon(Icons.edit, color: Colors.white,),
 backgroundColor: Color(0xFF3BACEB),
```

```
shape: CircleBorder(),// Adjust the color to match the theme
   ),
   floatingActionButtonLocation: FloatingActionButtonLocation.endFloat,
 );
// build list of users except the current user
Widget buildUserList() {
 return StreamBuilder<QuerySnapshot>(
   stream: FirebaseFirestore.instance.collection('users').snapshots(),
   builder: (context, snapshot) {
    if (snapshot.hasError) {
     return Text('Error: ${snapshot.error}');
    if (snapshot.connectionState == ConnectionState.waiting) {
     return Center(child: CircularProgressIndicator());
    }
    return ListView(
     children: snapshot.data!.docs
        .map<Widget>((doc) => buildUserListItem(doc))
       .toList(),
    );
   },
 );
// build individual user list items
Widget buildUserListItem(DocumentSnapshot document) {
 Map<String, dynamic>? data = document.data() as Map<String, dynamic>?;
 if ( auth.currentUser != null &&
    auth.currentUser!.phoneNumber != null &&
    data != null) {
   if (data['phone'] != null &&
      auth.currentUser!.phoneNumber != data['phone']) {
    String displayName = data['username'] ?? data['phone'];
    return StreamBuilder<QuerySnapshot>(
     stream: FirebaseFirestore.instance
        .collection('chat rooms')
        .doc(HomePage.constructChatRoomId( auth.currentUser!.phoneNumber.toString(),
data['phone']))
```

```
.collection('messages')
  .orderBy('timestamp', descending: true)
  .limit(1)
  .snapshots(),
builder: (context, snapshot) {
 if (snapshot.hasData &&
   snapshot.data!.docs.isNotEmpty) {
  var lastMessage = snapshot.data!.docs.first;
  var timestamp = lastMessage['timestamp'];
  var messageTimestamp = DateTime.fromMillisecondsSinceEpoch(timestamp.seconds * 1000);
  var formattedTimestamp = DateFormat.jm().format(messageTimestamp);
  return Column(
   children: [
    ListTile(
      title: Text(
       displayName,
       style: TextStyle(fontWeight: FontWeight.bold),
      ), // Make the username bold
      subtitle: Text(
       lastMessage['message'],
       maxLines: 1,
       overflow: TextOverflow.ellipsis,
       style: TextStyle(color: Colors.grey), // Set text color to grey
      ),
      trailing: Text(
       formattedTimestamp,
       style: TextStyle(color: Colors.grey), // Set text color to grey
      ),
      leading: CircleAvatar(
       backgroundImage: data['profileImageUrl'] != null
          ? NetworkImage(data['profileImageUrl'])
         : null,
       backgroundColor: Colors.orange, // Default background color
       radius: 40, // Increased the radius to make the profile icon bigger
       child: data['profileImageUrl'] == null
          ? Text(
        displayName[0].toUpperCase(), // Display the first letter of the username
        style: TextStyle(
         color: Colors.white,
          fontSize: 24, // Adjust the font size as needed
         fontWeight: FontWeight.bold, // Make the font bold
        ),
```

```
: null, // Show the first letter only when no profile image is available
           ),
           onTap: () {
            Navigator.push(
              context,
              MaterialPageRoute(
               builder: (context) => ChatPage(
                receivedUserPhoneNumber: data['phone'] ?? ",
               ),
              ),
            );
          ),
          Divider(
           color: Colors.grey[300], // Added a light grey line separator
           thickness: 1,
          ),
         ],
       );
      } else {
       return SizedBox.shrink(); // Return an empty SizedBox if there are no messages
     },
    );
 return SizedBox.shrink(); // Return an empty SizedBox if user data is invalid
}
```

