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**Aim:** Installation and Configuration of Flutter Environment. Create a 'Hello World App' using Flutter.

## Code:

```
Main.dart file
import 'package:flutter/material.dart';
void main() {
runApp(const MyApp());
class MyApp extends StatelessWidget {
const MyApp({Key? key}) : super(key: key);
@override
Widget build(BuildContext context) {
 return MaterialApp(
   title: 'Welcome to Flutter',
  home: Scaffold(
    appBar: AppBar(
     title: const Text('Welcome to Flutter'),
    ),
    body: const Center(
     child: Text('Hello, Preeti Khamkar!'),
    ),
```

## **Output:**

