

Sergei Parfenov



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Experience

Practicum USA.

Curriculum Lead // Tech PM. Dec 2020 - Present

As the Curriculum Lead at the QA-Engineering faculty, I oversee course development, assemble teams, and monitor educational and product metrics. Additionally, I work in Educational Technology, where we develop analytics tools to optimize the educational process and use technology to improve the student experience with the platform.

Yandex Praktikum

Tech Product Manager // Technical writer. Mar 2018 - Dec 2020

I was part of the team that launched the Web Developer faculty and created courses in regular expressions, webpack, git, and bash. Additionally, I developed a test architecture for the platform (sandbox).

Thingyfy 🤖

Full Stack developer. Oct 2019 — Dec 2021

I developed projects for a Canadian startup with React, TypeScript, Node, Python, and GitLab.

European Gymnasium

Teacher. Dec 2018 — May 2019

I taught introductory computer science classes, with a focus on web development.

Sravni

Software Engineer. Nov 2017 — Oct 2018

I joined the product team to revamp the "OSAGO" product. During the course of a year, our team rewrote three products - electronic OSAGO purchase, CASCO, and Travel - using ReactJS.

Spaces 🤔

Software Engineer. Mar 2017 — Nov 2017

We created a commercial real estate startup from the ground up. Working alongside the back-end developer, we developed a unique database. Unlike other listings, ours only featured unique offices and spaces. I was responsible for managing the processes between business, design, and development. The back-end was built using Django, and the front-end was constructed with ReactJS, Redux, and other technologies.

MCS

Teaching Assistant. Oct 2016 — Aug 2017

At this school, I assisted children with their technological learning, including the use of the Arduino IDE, Swift, and the Minecraft Python IDE. In the evenings, I conducted workshops and sessions with adults, covering topics such as front-end and back-end development and virtual reality mapping.