

## FONCTIONNEMENT



























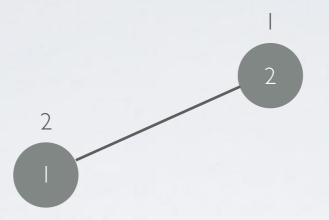


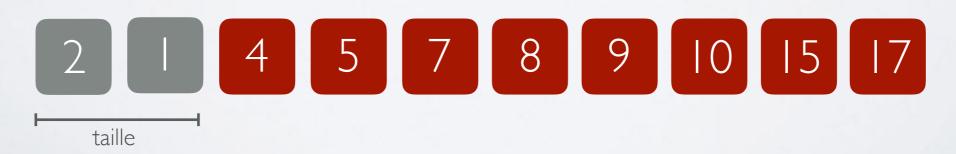


HeapMax(T, I)

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HeapMax(T, I)





## FONCTIONNEMENT

i=2

