



W2 W1 - Slither Requirements

Anki	<input type="checkbox"/>
Anki Deck	
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Full Notes	<input type="checkbox"/>
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Lecture Material	
Lecturer	David Bowes
Lesson Type	Workshop
Module	210 Group Project

Project Name: MySlither

Division Manager: Peter Richards

Project Type: Online game modifications

- Project Start Date: Wednesday 16th October
- Project End Date: Wednesday 23rd October

Overview

This document defines the requirements for MySlither. The division will use this as the basis for the following:

1. Design of the solution.
 2. Test case and conditions design.
 3. Assessing solution success.
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Requirements

Functional

1. The game will display snakes of [selectable/random] body colour.
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Document Resources

Stakeholder Name	Stakeholder Role	Data gathered
<u>Kristian</u> <u>Hoyle-</u> <u>Johnson</u>	A frequent player of MySlither, with suggestions he would like to see implemented as modifications to the base game to improve his experience.	The colour of the snake is always green in this version of the game, and it makes it very boring when playing for long periods.
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