



OffSecOps

Will Schroeder

@harmj0y

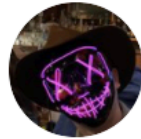
whoami

- **Career:** Technical Architect at SpecterOps
- **Code:** Veil-Framework, Empire, PowerView/PowerUp, BloodHound, GhostPack
- **Cons:** DerbyCon (RIP), BlackHat, DEF CON, Troopers, others
- **Content:** Veteran trainer (*Adversary Tactics: Red Team Operations*/others), sometimes blogs at <http://blog.harmj0y.net>

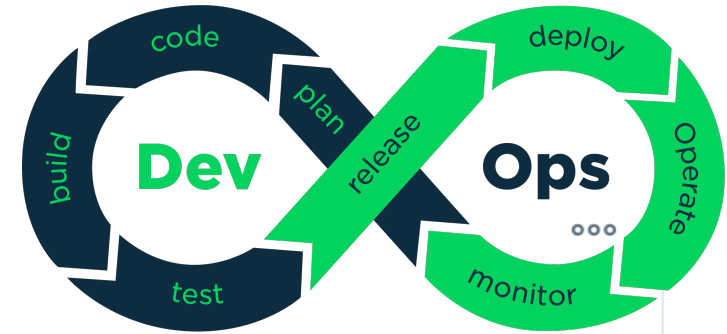
tl;dr

- Why **#offsec** Needs **#devops**
 - Previous Work
- Our Architecture
 - Declarative Jenkins - structure, library files, parameter passthrough
 - Artifactory - storage, Cobalt Strike integration
- Bonus
 - Proactive checksum scanning, #opsec checks, artifact fingerprinting, etc.

Why #offsec Needs #devops



Adam Chester
@_xpn_



This is your monthly reminder that with offensive security, DevOps is your friend

xpnsec / OffensiveBuild / Builds

Search all pipelines

+ New

- ✓ OffensiveBuild-Rubeus master
- ✓ OffensiveBuild-SharpDump master
- ✓ OffensiveBuild-Seatbelt master

OffensiveBuild-Rubeus

History Deleted Analytics*

Commit	Build #
Autotrigger test CI build for accountsecurity	✓ 20190204.2
Merge remote-tracking branch 'upstream/master' Manual build for Adam Chester	✓ 20190204.1

2:19 AM · Feb 5, 2019 · Twitter Web Client

Why #offsec Needs #devops

- Like any code, offensive tools need testing, proper version control, etc.
- Some special offensive considerations:
 - Obfuscation
 - Indicator stripping
 - Per-op tracking of artifacts
 - Vetting (how much you do *really* trust offensive tool authors? :)
- Lets us transparently insert ourselves into an engagement-critical process and standardize our toolset across all ops

Previous Work

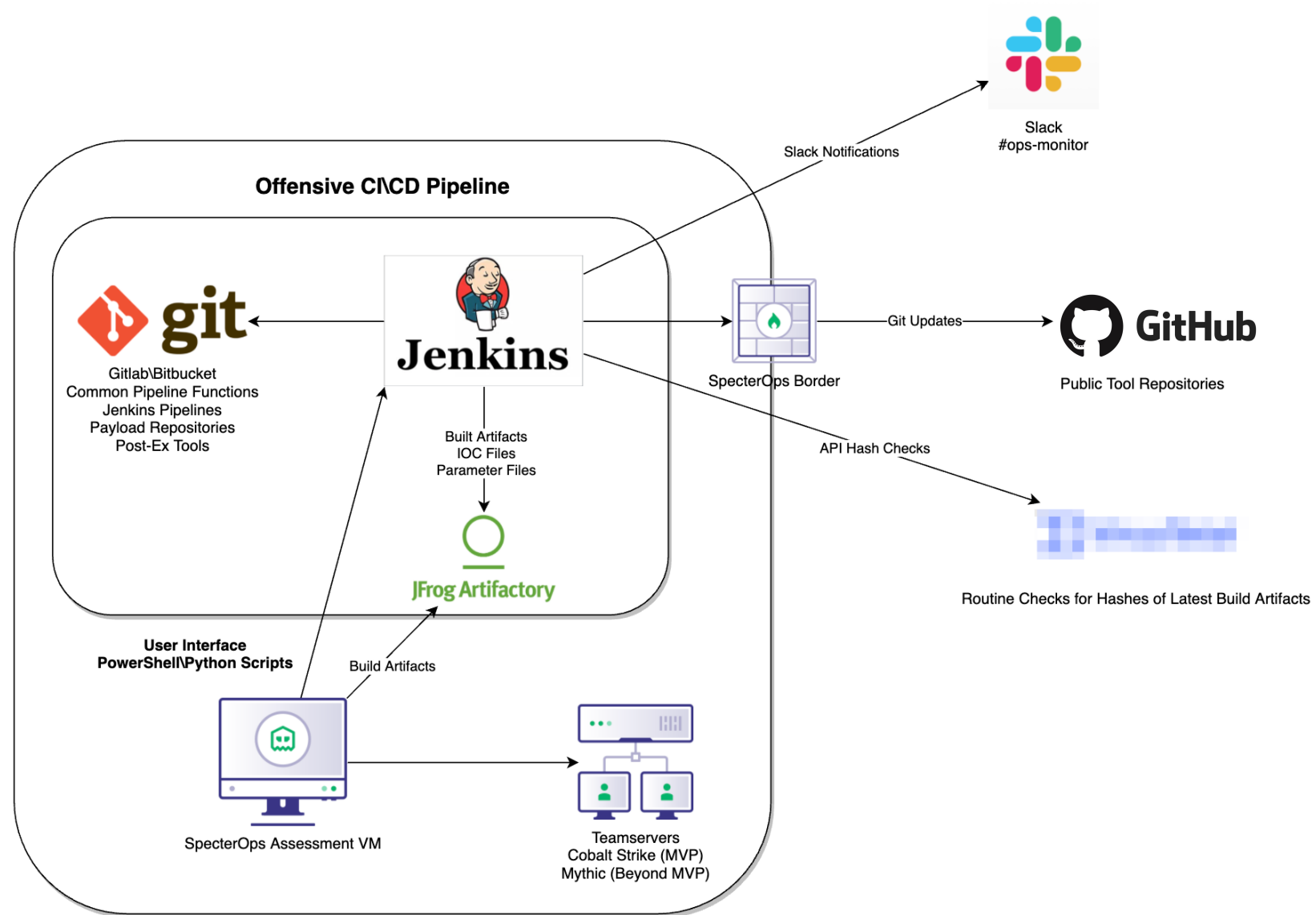
- [“Building, Modifying, and Packing with Azure DevOps”](#) by [@ xpn](#)
- [“Testing your RedTeam Infrastructure”](#) by [@ xpn](#)
- [“Offensive Development: How To DevOps Your Red Team”](#) by [@domchell](#)
- [Execute-GithubAssembly-Aggressor](#) by MDSec's ActiveBreach Team
- [“Getting Started With Azure DevOps”](#) by [@424f424f](#)
- [“Jenkins - More than Just Target Practice”](#) by [@chrstruncer](#)

Plenty more that I’m sure I’ve missed!

Re-inventing The Wheel?

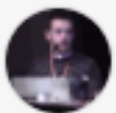
- Why not just use existing AzureDevOps approaches that are out there?
- **Short answer:** we don't trust ~~Microsoft~~ "organizations" to not collect telemetry on our offensive tools and/or operations
- **Our philosophy:** host as much of your offensive infrastructure (including DevOps pipelines) on hardware that you own and control

Our Architecture



Declarative Jenkins

- Jenkins jobs come in a few flavors:
 - Classic/Freestyle jobs
 - Scripted / **Declarative Pipelines** (the hot new thing™)
- Declarative pipelines allow you to construct your Jenkins builds properly as code
 - We store these on an internal GitLab server in a single repo
- We can also define and use common library functions (more on this shortly)

**Updates**

harmj0y authored 1 week ago

3360

Name	Last commit
..	
📁 AzureTokenRefresh	Update Jenkinsfile
📁 DomainPasswordTest	Removed /Tools/ builds for remaining CSharp projects
📁 EasyNTLMChallPatch	Removed /Tools/ builds for remaining CSharp projects
📁 EyeWitness	Updates
📁 Grouper2	Removed /Tools/ builds for remaining CSharp projects
📁 HijackHunter	Updates

```

stage('build') {

    steps {
        // 'ci-jenkins-common' library function -> 'msbuild("PROJECT.sln", ".NET_VERSION")'

        script {
            msbuild("${JOB_NAME}.sln", "3.5")
        }

        script {
            msbuild("${JOB_NAME}.sln", "4.0")
        }

        stage('obfuscation') {
            steps {
                script {
                    // obfuscate the binary using a 'ci-jenkins-common' library function
                    obfuscateDotnetBinary("3.5")
                    obfuscateDotnetBinary("4.0")
                }
            }
        }

        stage('opsec tests') {
            steps {
                script {
                    // test the build artifacts using a 'ci-jenkins-common' library function
                    testOpsec("${JOB_NAME}\\bin\\3.5\\${JOB_NAME}_3.5.exe")
                    testOpsec("${JOB_NAME}\\bin\\3.5\\${JOB_NAME}_3.5_obf.exe")
                    testOpsec("${JOB_NAME}\\bin\\4.0\\${JOB_NAME}_4.0.exe")
                    testOpsec("${JOB_NAME}\\bin\\4.0\\${JOB_NAME}_4.0_obf.exe")
                }
            }
        }
    }
}

```

Library Functions

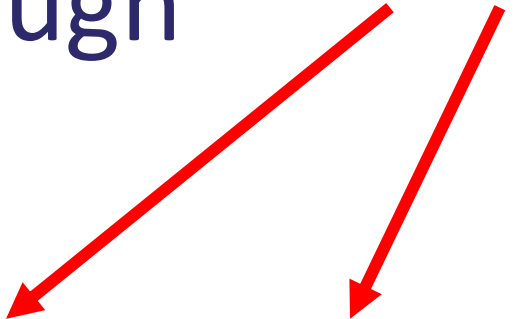
- Jenkins allows for the use of library functions
- These reside in a single internal Gitlab repo, and are cloned down/compiled for any project that references:
 - `@Library('ci-jenkins-common') _`
- Lets us centralize common functionality and update it across all builds
 - Obfuscation methods/script comment stripping
 - Artifact fingerprint extraction
 - sRDI conversion, etc.

Meta Jobs and Parameter Passthrough

- Declarative Jenkins jobs can take build parameters
- Jenkins jobs can kick off other jobs and pass-through parameters
- This allows us to kick off a build of the entire toolkit with an engagement ID and have that filter down to individual tool builds
 - We also insert a bit of benign randomness into each tool build to ensure uniqueness per engagement/build
- **Translation:** *we can produce unique individual builds for each offensive tool per engagement!*

Meta Jobs and Parameter Passthrough

```
stages
{
    // THANK YOU https://medium.com/@Lenkovits/jenkins-pipelines-and-their-dirty-secrets-1-9e535cd603f4
    stage('build toolkit') {
        steps {
            parallel (
                "ATPMiniDump" : { build job: 'ATPMiniDump', propagate: false, parameters: [string(name: 'ProjectID', value: "${params.ProjectID}")] },
                "Dumpert" : { build job: 'Dumpert', propagate: false, parameters: [string(name: 'ProjectID', value: "${params.ProjectID}")] },
                "MKRipper" : { build job: 'MKRipper', propagate: false, parameters: [string(name: 'ProjectID', value: "${params.ProjectID}")] },
                "Ps-Tools" : { build job: 'Ps-Tools', propagate: false, parameters: [string(name: 'ProjectID', value: "${params.ProjectID}")] },
                "Recon-AD" : { build job: 'Recon-AD', propagate: false, parameters: [string(name: 'ProjectID', value: "${params.ProjectID}")] },
                "Zipper" : { build job: 'Zipper', propagate: false, parameters: [string(name: 'ProjectID', value: "${params.ProjectID}")] },
                "AzureTokenRefresh" : { build job: 'AzureTokenRefresh', propagate: false, parameters: [string(name: 'ProjectID', value: "${params.Pr") },
                "DomainPasswordTest" : { build job: 'DomainPasswordTest', propagate: false, parameters: [string(name: 'ProjectID', value: "${params.
                "EasyNTLMChallPatch" : { build job: 'EasyNTLMChallPatch', propagate: false, parameters: [string(name: 'ProjectID', value: "${params.
                "EyeWitness" : { build job: 'EyeWitness', propagate: false, parameters: [string(name: 'ProjectID', value: "${params.ProjectID}")] },
                "Grouper2" : { build job: 'Grouper2', propagate: false, parameters: [string(name: 'ProjectID', value: "${params.ProjectID}")] },
                "HijackHunter" : { build job: 'HijackHunter', propagate: false, parameters: [string(name: 'ProjectID', value: "${params.ProjectID}")
                "InternalMonologue" : { build job: 'InternalMonologue', propagate: false, parameters: [string(name: 'ProjectID', value: "${params.Pr
                "InveighZero" : { build job: 'InveighZero', propagate: false, parameters: [string(name: 'ProjectID', value: "${params.ProjectID}")]
                "Lockless" : { build job: 'Lockless', propagate: false, parameters: [string(name: 'ProjectID', value: "${params.ProjectID}")] },
                ...
            )
        }
    }
}
```



Artifactory

- Functions as the central artifact repository for all of our offensive artifacts (and IOCs!)
 - Artifactory is binary repository – a natural extension to a source code repository, in that it will store the outcome of build processes (aka ‘artifacts’).
- The project ID that’s passed through from the meta build job is used to tag/structure the resulting project folder in Artifactory
- AQL (Artifactory Query Language) and the Artifactory API can be used to query for/retrieve artifacts for a specific engagement

Jenkins + Artifactory

```
// Publish to Artifactory
// Note: have to use ${params.PARAM_NAME} syntax here to access a parameter value (instead of an env var)
stage('publish') {
    steps {
        rtBuildInfo()

        script {

            bat 'git rev-parse HEAD > commit'
            def commit = readFile('commit').trim()

            rtUpload (
                serverId: "artifactory-prod",
                spec:
                """{
                    "files": [
                        {
                            "pattern": "*/bin/*/*_*.exe",
                            "target": "OffensiveToolkit/Projects/${params.ProjectID}/",
                            "props": "language=csharp;ext=exe;type=postex;ProjectID=${params.ProjectID};rev=${commit}"
                        },

                        {
                            "pattern": "/*.iocs",
                            "target": "IOCS/Projects/${params.ProjectID}/",
                            "props": "language=iocs;ext=iocs;type=iocs;ProjectID=${params.ProjectID};rev=${commit}"
                        }
                    ]
                }
            )
        }
    }
}
```

Upload to Artifactory



Artifact Repository Browser

Tree Simple



> Artifacts

> Configs

> IOCS

v OffensiveToolkit

v Projects

v

ATPMiniDump_shellcode_x64.bin

ATPMiniDump_shellcode_x86.bin

DomainPasswordTest_3.5.exe

DomainPasswordTest_4.0.exe

DomainPasswordTest_4.0_obf.exe

Dumpert_shellcode_x64.bin

EyeWitness_4.5.exe

EyeWitness_4.5_obf.exe

Grouper2_4.0.exe

Grouper2_4.0_obf.exe

InternalMonologue_3.5.exe

InternalMonologue_4.0.exe

ATPMiniDump_shellcode_x64.bin

General

Effective Permissions

Properties

Watchers

Info

Name:	ATPMiniDump_shellcode_x64.bin
Repository Path:	OffensiveToolkit/Projects/[redacted]/ATPMiniDump_shellcode_x64.bin
Module ID:	N/A
Deployed By:	jenkins
Size:	133.02 KB
Created:	29-04-20 15:54:29 +00:00 ?
Last Modified:	29-04-20 15:54:29 +00:00 ?
Downloads:	0
Remote Downloads:	0

Checksums

SHA-256:	[redacted] (Uploaded: Identical)
SHA-1:	[redacted] (Uploaded: Identical)
MD5:	[redacted] (Uploaded: Identical)

Artifactory: Operator Interfaces

- We adapted MDSec's [Execute-GithubAssembly-Aggressor](#) to pull artifacts from our local Artifactory instance, for the specified engagement ID for the op
 - Allows operators to easily run any C#, PIC, or PowerShell payload through a native Beacon
- We also have manual PowerShell/Python scripts that interact with the Jenkins “API” and Artifactory API to build and retrieve artifacts

Artifactory + Cobalt Strike

```
2020-03-16 21:36:03 beacon> execute_jenkins_assembly Seatbelt_4.0.exe
[*] Tasked beacon to run Seatbelt_4.0.exe using execute-assembly from Jenkins server (jenkins-10.10.10.10 8080)
[+] Downloaded Seatbelt_4.0.exe to /tmp/ (on attack client)
[*] Tasked beacon to run .NET program: Seatbelt_4.0.exe
[+] host called home, sent: 531499 bytes
[+] received output:
```

[illegible][illegible]

Now that we have our Offensive Toolkit defined as code, what else can we do with this architecture?

Submitted Artifact Detection

- Remember, each artifact is unique per engagement, and has engagement ID passed through as metadata
- Why don't we build another Jenkins Declarative Pipeline that periodically:
 - Pulls checksums from Artifactory for currently built + used tools
 - Scans an online submission service to see if any artifacts from recent engagements were submitted, alerting in Slack with the tool name + ID

Submitted Artifact Detection



Notifier Bot APP 12:09 AM

-TEST / Inveigh_4.0.exe [MD5:] scanned at 2020-03-13

-TEST / SessionGopher.ps1 [MD5:] scanned at 2020-03-13

-TEST / Watson_3.5.exe [MD5:] scanned at 2020-03-13

-TEST / Watson_4.0.exe [MD5:] scanned at 2020-03-13

Completed check for of 114 MD5s

Indicator Stripping

- If tools have any known IOCs/“dirty” terms (even if the code is public and we don’t control it) we can do preprocessing on the build side

```
stage('prep') {  
    steps {  
        // common function to replace a known "bad" term  
        replaceAll("*.cs", "Mimikatz", "PROJECT")  
  
        script {  
            // replace AssemblyInfo.cs with a clean one  
            replaceAssemblyInfo()  
        }  
    }  
}
```

#opsec Checks

- Since we've hooked ourselves into the tool build process, we can proactively scan every tool build for simple #opsec fails

```
Executing script [redacted] Artifact.Opesc.Tests.ps1
[*] Artifact Path: [redacted] Seatbelt_4.0.exe
[*] Artifact Length: 533504
[*] Total artifact strings: 6603
```

Describing Seatbelt_4.0.exe-Opsec

Context Binary Info

```
[+] Should have a valid .NET version 109ms
[+] Should have a .NET version that matches its build 1ms
[+] Should not have a PDB string 196ms
[+] Should not have any debug info 16ms
[+] Should be of sufficient size 28ms
```

Context Dirty Words

```
[+] Should not have any dirty handles 71ms
[+] Should not have any dirty author names 25ms
[+] Should not have any dirty project names 21ms
```

e.g. harmj0y ;)



Artifact Fingerprinting

- We can also do custom fingerprinting of every artifact generated

The screenshot displays the 'Artifact Repository Browser' interface. On the left, a file tree under 'IOCS' > 'Projects' shows a list of artifacts, with 'ATPMiniDump_shellcode_x86.iocs' highlighted. On the right, the details for this artifact are shown under the 'General' tab. The details include the artifact's name, repository path, module ID, deployment user, size, creation and modification timestamps, and download counts. A 'Checksums' section is also present at the bottom of the details panel.

Info	
Name:	ATPMiniDump_shellcode_x86.iocs
Repository Path:	IOCS/Projects/[redacted]ATPMiniDump_shellcode_x86.iocs
Module ID:	N/A
Deployed By:	jenkins
Size:	46.93 KB
Created:	28-07-20 19:53:29 +00:00
Last Modified:	28-07-20 19:53:29 +00:00
Downloads:	0
Remote Downloads:	0

Checksums

Project Vetting

- For projects we don't control, we don't want to just pull in master branches of any update immediately
 - We're deploying this code on sensitive customer systems!
- Our update process:
 - All OffensiveToolkit Jenkinsfiles are tagged to a specific SHA1 commit
 - Every Monday, a Jenkins build job clones down the OffensiveToolkit repo
 - The commit in the file is compared to the most recent project commit
 - Deltas are reported to Slack, then manually reviewed/updated

How much do *you* trust offensive developers? ;)

**OffensiveToolkit Reporter** APP 5:52 AM

The following projects are out of date and need to be updated:

```
Repo      : EyeWitness
Jenkinsfile : https://[redacted]/ci-jenkins-pipelines/-/blob/master/OffensiveToolkit/CSharp/EyeW
GitURL     : https://github.com/FortyNorthSecurity/EyeWitness
CurrentCommit : e8d080008bc6eb5b8107a69945855ddbfbdba8c46
LatestCommit : d98b547982a9a22e3a0fd10e00e5205527a85727
CommitDate  : 2020-10-21T15:09:24Z
CommitMessage : Added signatures
```

```
Repo      : HijackHunter
Jenkinsfile : https://[redacted]/ci-jenkins-pipelines/-/blob/master/OffensiveToolkit/CSharp/Hija
GitURL     : https://github.com/matterpreter/OffensiveCSharp
CurrentCommit : 3a817d61f649cf2afdc74375c1d8cc22f2e2e041
LatestCommit : 81776bb01b9c2633c2880d2cea8ad7fe7062206c
CommitDate  : 2020-10-24T04:20:03Z
CommitMessage : Adding COMHunter
```

```
Repo      : SharpChromium
Jenkinsfile : https://[redacted]/ci-jenkins-pipelines/-/blob/master/OffensiveToolkit/CSharp/Shar
GitURL     : https://github.com/djhohnstein/SharpChromium
CurrentCommit : 3a7fd435c3173360d79b554fb3cfae6a6a17bc70
LatestCommit : a16ab4a37f3173795dc88330e4c3de8890509bf9
CommitDate  : 2020-10-23T22:28:05Z
CommitMessage : brave update
```

Wrapup

- Consider integrating DevOps practices into your offensive operations!
 - You can build all of these on your own hardware with SCM + Jenkins + Artifactory + a bit of sweat
- Hooking into the tool build/generation/deployment process allows for various creative applications across operations
- (Current dev) These approaches can also apply for payload generation
 - Opsec checks, proactive checksum scanning, detonation for testing, etc.

Thanks!

- Any questions?
- Sample Declarative Pipeline (Poc | GTFO): <https://bit.ly/324V8Au>
- [@harmj0y](#) on Twitter and the BloodHound Slack
- will [at] harmj0y.net



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