# Point-of-Sale-Terminal-using-socket-programming

Use socket programming to implement a simple client and server that communicate over the network and implement a simple application involving Cash Registers.

Server is Tested Linux Environmented

Execute as follows:-

gcc -o server server.c -lm

gcc -o client client.c

#Run the server

./server port\_number #port\_number>1023

#open new terminal which is in the same directory as executible present

./client 127.0.0.1 port\_number

#give input to client

#request price/item and name

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#close

11111