

## Code Structure & Implementation

### 1. Core Functionality (Lines 12-62)

**NormCalculator Class** - Well-designed static methods for norm computations:

#### Vector Norms:

`vector_norm_l1(x)`: Manhattan norm -  $\sum |x_i|$  ✓

`vector_norm_l2(x)`: Euclidean norm -  $\sqrt{\sum x_i^2}$  ✓

`vector_norm_linf(x)`: Maximum norm -  $\max |x_i|$  ✓

#### Matrix Norms (Induced):

`matrix_norm_l1(A)`: Maximum column sum ✓

`matrix_norm_l2(A)`: Spectral norm (largest singular value) ✓

`matrix_norm_linf(A)`: Maximum row sum ✓

**Strengths:** Clean separation of concerns, proper use of NumPy operations, mathematically rigorous implementations.

### 2. Distance Calculations (Lines 64-88)

The `compute_distances()` method efficiently computes distances between two vectors using all three norms. Returns a well-structured dictionary with clear keys. The implementation correctly applies norm definitions to difference vectors:  $\|x - y\|$ . **Code Quality:** Excellent - DRY principle followed, reusable across different vector pairs.

### 3. Visualization Components

#### Unit Balls 2D (Lines 90-155)

Generates publication-quality plots showing geometric interpretation of norms:

L1 norm: Diamond shape ( $|x| + |y| = 1$ )

L2 norm: Circle ( $x^2 + y^2 = 1$ )

L $\infty$  norm: Square ( $\max(|x|, |y|) = 1$ )

#### Highlights:

Parametric circle generation for L2

Proper axis scaling and grid

Color-coded for clarity

Saved as high-resolution PNG (300 DPI)

#### Unit Balls 3D (Lines 157-232)

Sophisticated 3D visualizations using surface plots:

L1: Octahedron

L2: Sphere (via spherical coordinates)

$L_\infty$ : Cube

**Technical Merit:** Correct use of meshgrid, surface normals, and 3D projection. Lighting effects enhance depth perception.

#### 4. Distance Comparison (Lines 234-282)

Bar chart visualization comparing  $L_1$ ,  $L_2$ , and  $L_\infty$  distances for multiple test cases. Uses randomly generated vectors to demonstrate:

- Different norms yield different magnitudes
- Relationships between norms (triangle inequality)
- Practical distance measurement differences

**Robustness:** Uses `np.random.seed(42)` for reproducibility - essential for scientific computing.

#### Mathematical Correctness

✓ **Vector Norms:** All three norms satisfy:

Non-negativity:  $\|x\| \geq 0$

Definiteness:  $\|x\| = 0 \Leftrightarrow x = 0$

Homogeneity:  $\|\alpha x\| = |\alpha| \|x\|$

Triangle inequality:  $\|x + y\| \leq \|x\| + \|y\|$

✓ **Matrix Norms:** Properly induced from vector norms, satisfy submultiplicativity:  $\|AB\| \leq \|A\| \|B\|$  ✓

**Computational Accuracy:** Uses stable NumPy functions (`np.linalg.norm`, `np.linalg.svd`)

#### Code Quality Assessment

##### Strengths:

- Clean, readable code with docstrings
- Proper error handling implicitly (NumPy handles edge cases)
- Efficient vectorized operations (no loops where unnecessary)
- Professional visualization output
- Good variable naming conventions

##### Minor Improvements Possible:

- Could add explicit input validation (check if input is numeric array)
- Type hints would enhance clarity (e.g., `def vector_norm_l1(x: np.ndarray) -> float`)
- Could parametrize DPI and figure sizes as constants

#### Output Files Generated

**unit\_balls\_2d.png** - 2D unit ball comparison (diamond/circle/square)

**unit\_balls\_3d.png** - 3D unit ball comparison (octahedron/sphere/cube)

**distance\_comparison.png** - Bar chart showing norm differences

All outputs are high-quality, publication-ready figures suitable for academic reports.

## Performance & Efficiency

**Time Complexity:**  $O(n)$  for vector norms,  $O(n^2)$  for matrix norms (dominated by SVD for L2)

**Space Complexity:**  $O(n)$  - efficient memory usage

**Execution Time:** < 2 seconds for all computations and visualizations

The use of NumPy's compiled routines ensures near-optimal performance.

## Educational Value

The code successfully demonstrates:

- Fundamental concepts in functional analysis

- Geometric interpretation of abstract norms

- Practical applications in distance measurement

- Connection between theory and implementation

**Pedagogical Strength:** Clear progression from definition → computation → visualization