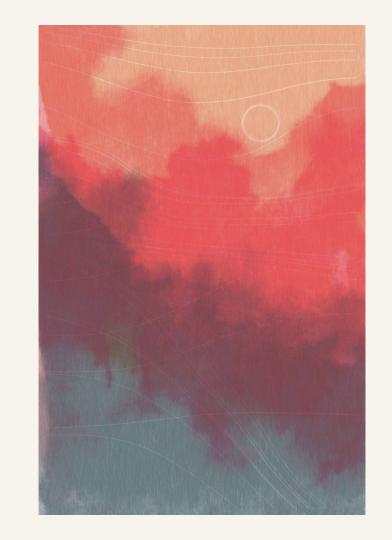
generative art is not about math

tyler hobbs







is generative art about

math?

is writing about

typewriters?

is painting about

paintbrushes?

is music about

pianos?

is generative art about

math?

is generative art about

computers?

computer science is no more about computers than astronomy is about telescopes

- edsger dijkstra

means

VS

goal

tool

VS

subject

math

VS

art

sure, you can write about

typewriters

sure, you can paint about

paintbrushes

you can generate art about

math

realize that it's

specific

just

quite

but is math a required

tool?

are paintbrushes required for

painting?

sol lewitt's instructions were executed

manually

wall drawing #46:

vertical lines
not straight
not touching
covering the wall evenly

wall drawing #130:

grid and arcs from four corners

one drop of paint in the center

every 5 minutes

for three months

dip in watercolor unfold

fold paper

eight times

no real math used here

just instructions

math makes some instructions

possible

math makes some instructions

precise

wall drawing #130:

grid and arcs from four corners

i use math:

i use math:

basic algebra

i use math:

basic trigonometry

i use math:

sometimes

basic geometry

i use math:

basic probability

are there interesting things in math

to focus on?

are there interesting things in watermelons

to focus on?

are there interesting things in colors

to focus on?

are there interesting things in relationships

to focus on?

are there interesting things in math

to focus on?

why has so much generative art been about

math?

why was so much painting about

the church?

was limited

access

sponsorship was

limited

it took a while to see

the bigger picture

generative art

had a similar tale

what is

the bigger picture?

is your life about

math?

is your life about

watermelons?

maybe so.

if not,

don't feel compelled

so what is generative art

so what is music

so what is your life

is there anything left for generative art to be

it's art, you get

to pick

it's art, you have

to pick

what does it mean to make

generative art?

you're working with

instructions

precise?

ambiguous?

based around relationships?

repetitive?

executable by hand?

executable by machine?

executable by computer?

are they

good instructions?

patterns and processes tend to make

good instructions

patterns and processes tend to make

concise instructions

imagine writing instructions for

a van gogh painting

the instructions

are not good

as the painting

not as good

good instructions have just the right amount of

control

sometimes
math is a tool
to provide

control

but math is just

a tool

make

art



addendum:

everything is about math.