

# PREDICTIONS AND MODELS

**Pierre-Alexandre Balland**

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- Delivery: video (5 minutes – 5 slides)

# AirBed&Breakfast

Book rooms with locals, rather than hotels.

**Price** is an important concern for customers booking travel online.

**Hotels** leave you disconnected from the city and its culture.

**No easy way exists** to book a room with a local or become a host.

**A web platform** where users can rent out their space to host travelers to:

**SAVE  
MONEY**

when traveling

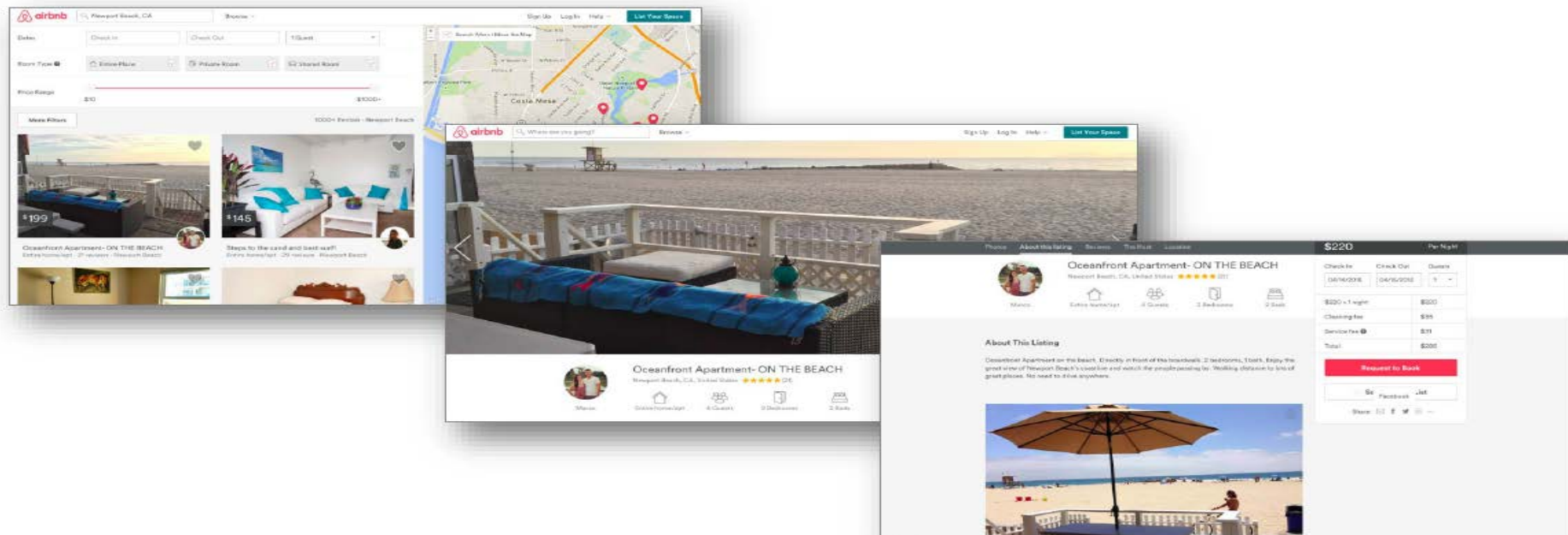
**MAKE  
MONEY**

when hosting

**SHARE  
CULTURE**

local connection to the city

SEARCH BY CITY —————> REVIEW LISTINGS —————> BOOK IT!



# Data science workflow

Import data

# Data science workflow

Import data -> Clean

# Data science workflow

Import data -> Clean -> Transform



# Data science workflow

Import data -> Clean -> Transform -> Visualize

# Data science workflow

Import data -> Clean -> Transform -> Visualize -> Model

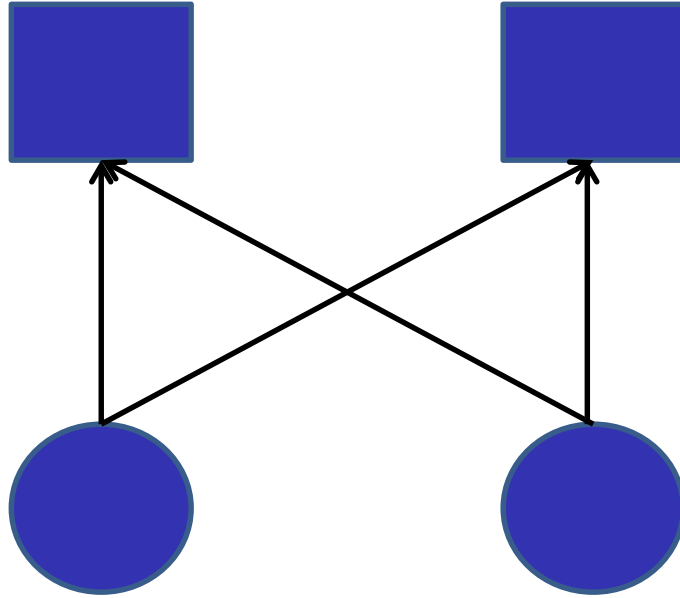
# Data science workflow

Import data -> Clean -> Transform -> Visualize -> Model -> Communicate

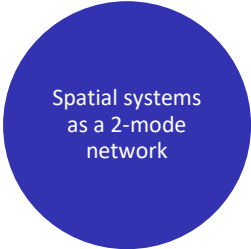
# Key issues

<https://www.amazon.science/the-history-of-amazons-recommendation-algorithm>

# The economy as a two-mode network



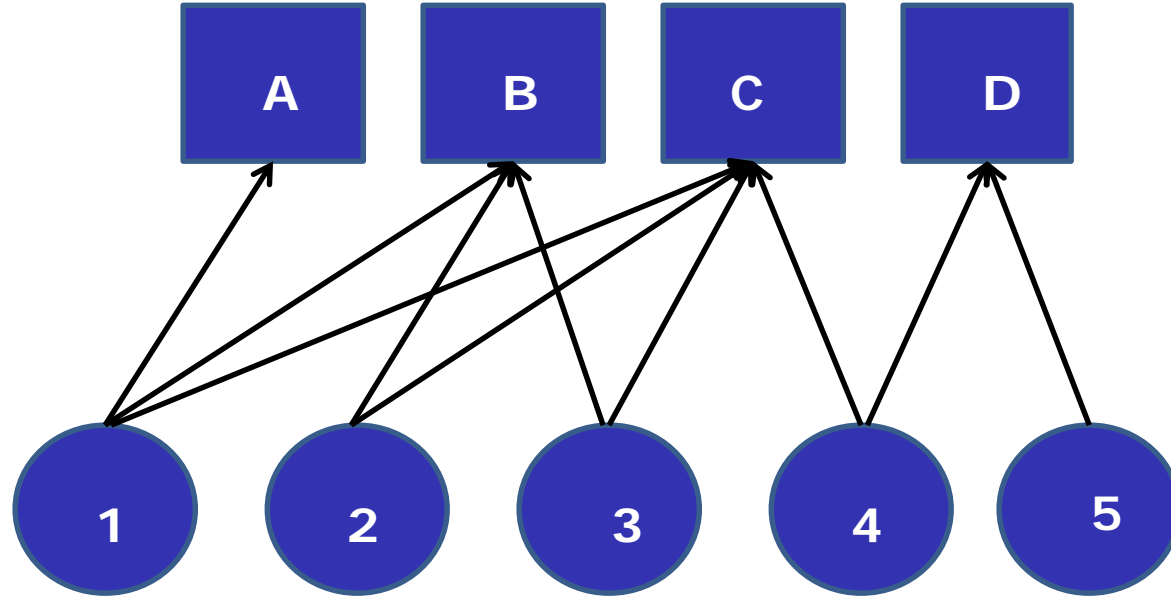
# Algorithm's workflow



Spatial systems  
as a 2-mode  
network

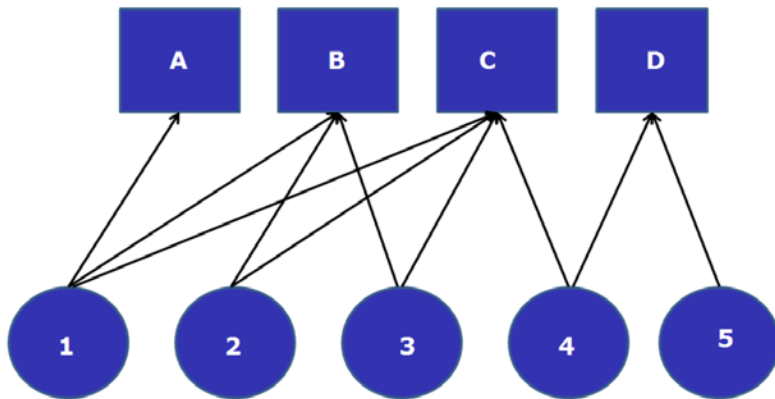
# Econ. systems as 2-mode networks

*Non-spatial units (economic sectors, jobs, rock band, species, sports..)*



*Spatial units (cities, eco-systems, states, neighborhoods...)*

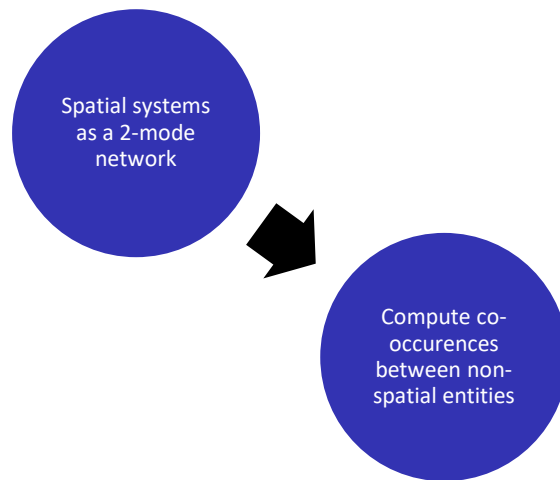
# 2-mode adjacency matrix



$$\begin{matrix} & ABCD \\ \begin{matrix} 1 \\ 2 \\ 3 \\ 4 \\ 5 \end{matrix} & \begin{pmatrix} 1 & 1 & 1 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 \end{pmatrix} \end{matrix}$$



# Algorithm's workflow



Compute co-occurrences between non-sp. units

$$\begin{array}{c} \text{ } \\ \text{ } \\ \text{ } \\ \text{ } \\ \text{ } \end{array} \begin{array}{c} ABCD \\ \left( \begin{array}{cccc} 1 & 1 & 1 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 \end{array} \right) \end{array}$$

*How many times B and C co-occur in the same spatial unit?*

Compute co-occurences between non-sp. units

	<i>A</i>	<i>B</i>	<i>C</i>	<i>D</i>
<i>1</i>	1	1	1	1
<i>2</i>	1	1	1	1
<i>3</i>	1	1	1	1
<i>4</i>	0	1	1	1
<i>5</i>	0	0	0	1

*How many times B and C co-occur in the same spatial unit?  
= in how many spatial unites do B and C co-exist?*

Compute co-occurences between non-sp. units

	<i>A</i>	<i>B</i>	<i>C</i>	<i>D</i>
<i>1</i>	1	1	1	1
<i>2</i>	1	1	1	1
<i>3</i>	1	1	1	1
<i>4</i>	0	1	1	1
<i>5</i>	0	0	0	1

*How many times B and C co-occur in the same spatial unit?  
= in how many spatial unites do B and C co-exist?*

***Response = 3 (in 1,2, and 3)***

Now using matrix calculus

$$\begin{array}{c} \text{ } \\ 1 \\ 2 \\ 3 \\ 4 \\ 5 \end{array} \begin{array}{c} ABCD \\ \left( \begin{array}{cccc} 1 & 1 & 1 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 \end{array} \right) \end{array}$$

$$\begin{array}{c} A \\ B \\ C \\ D \end{array} \begin{array}{c} ABCD \\ \left( \begin{array}{cccc} & & & \\ & & & \\ & & & \\ & & & \end{array} \right) \end{array}$$

*Find the matrix of co-occurences between all non-spatial units*

# Transpose the matrix

$$\begin{pmatrix} 1 & 1 & 1 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

# Transpose the matrix

$$\begin{pmatrix} 1 & 0 & 0 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 1 & 0 \\ 0 & 0 & 0 & 1 & 1 \end{pmatrix} \qquad \begin{pmatrix} 1 & 1 & 1 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

Multiply  $t(M)$  by  $M$

$$\begin{pmatrix} 1 & 0 & 0 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 1 & 0 \\ 0 & 0 & 0 & 1 & 1 \end{pmatrix} \times \begin{pmatrix} 1 & 1 & 1 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$



# Reminder

- For matrix multiplication, the number of **columns** of the first matrix must equal the number of **rows** of the second matrix
- The product of this matrix multiplication will have the same number of **rows** as the first matrix, and the same number of **columns** as the second matrix
- In our case: a  $4 \times 5$  give a ...matrix  $\begin{pmatrix} 1 & 0 & 0 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 1 & 0 \\ 0 & 0 & 0 & 1 & 1 \end{pmatrix} \times \begin{pmatrix} 1 & 1 & 1 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 \end{pmatrix} = \begin{pmatrix} & & & & \\ & & & & \\ & & & & \\ & & & & \end{pmatrix}$   $5 \times 4$  matrix will

Multiply  $t(M)$  by  $M$

$$\begin{pmatrix} 1 & 0 & 0 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 1 & 0 \\ 0 & 0 & 0 & 1 & 1 \end{pmatrix} \times \begin{pmatrix} 1 & 1 & 1 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 \end{pmatrix} = \begin{pmatrix} \blacksquare & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \end{pmatrix}$$

# Multiply $t(M)$ by $M$

$$\begin{pmatrix} 1 & 0 & 0 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 1 & 0 \\ 0 & 0 & 0 & 1 & 1 \end{pmatrix} \times \begin{pmatrix} 1 & 1 & 1 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 \end{pmatrix} = \begin{pmatrix} 1 & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \end{pmatrix}$$

$$1*1+0*0+0*0+0*0+0*0 = 1$$

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$$1*1+0*1+0*1+0*0+0*0 = 1$$

# Multiply $t(M)$ by $M$

$$\begin{pmatrix} 1 & 0 & 0 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 1 & 0 \\ 0 & 0 & 0 & 1 & 1 \end{pmatrix} \times \begin{pmatrix} 1 & 1 & 1 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 \end{pmatrix} = \begin{pmatrix} 1 & 1 & 1 & 0 \\ 1 & 3 & 3 & 0 \\ 1 & 3 & 4 & 1 \\ 0 & 0 & 1 & 2 \end{pmatrix}$$

$$1*1+1*1+1*1+0*1+0*0 = 3$$

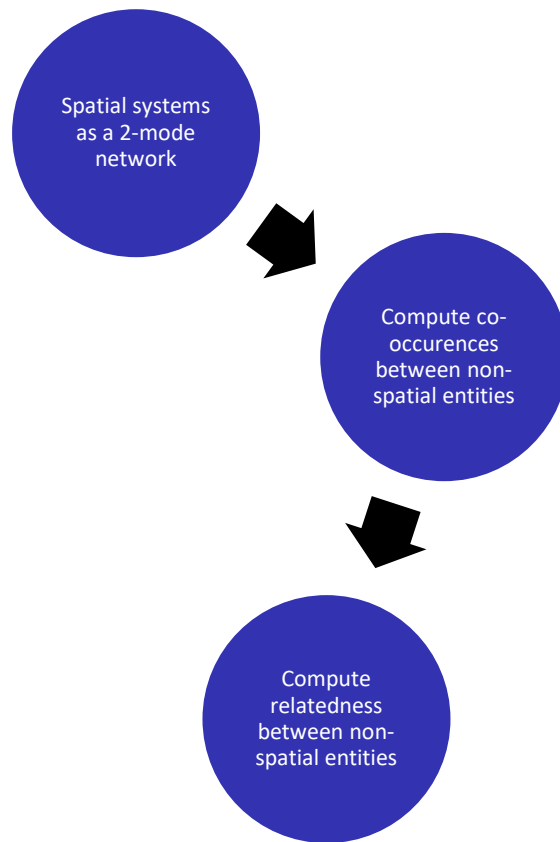
# A matrix of co-occurrences

$$\begin{pmatrix} 1 & 1 & 1 & 0 \\ 1 & 3 & 3 & 0 \\ 1 & 3 & 4 & 1 \\ 0 & 0 & 1 & 2 \end{pmatrix}$$

A matrix of co-occurrences (diag = 0)

$$\begin{pmatrix} 0 & 1 & 1 & 0 \\ 1 & 0 & 3 & 0 \\ 1 & 3 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{pmatrix}$$

# Algorithm's workflow





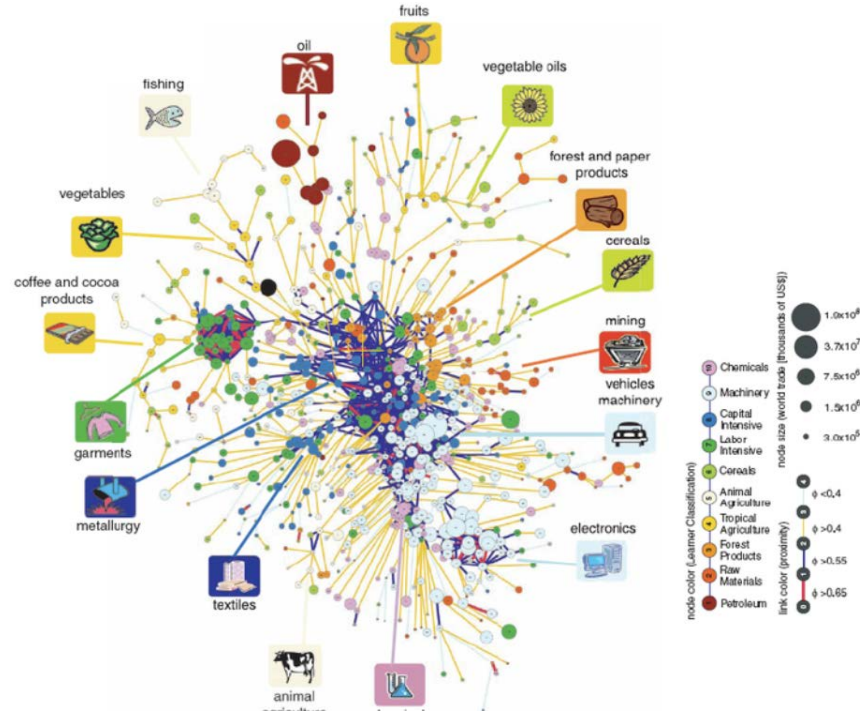
# Normalize co-occurences

$$\begin{pmatrix} 0 & 1 & 1 & 0 \\ 1 & 0 & 3 & 0 \\ 1 & 3 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{pmatrix} \frac{\textit{observed co-occurences}}{\textit{expected co-occurences}}$$

# Normalizing co-occurrences: relatedness

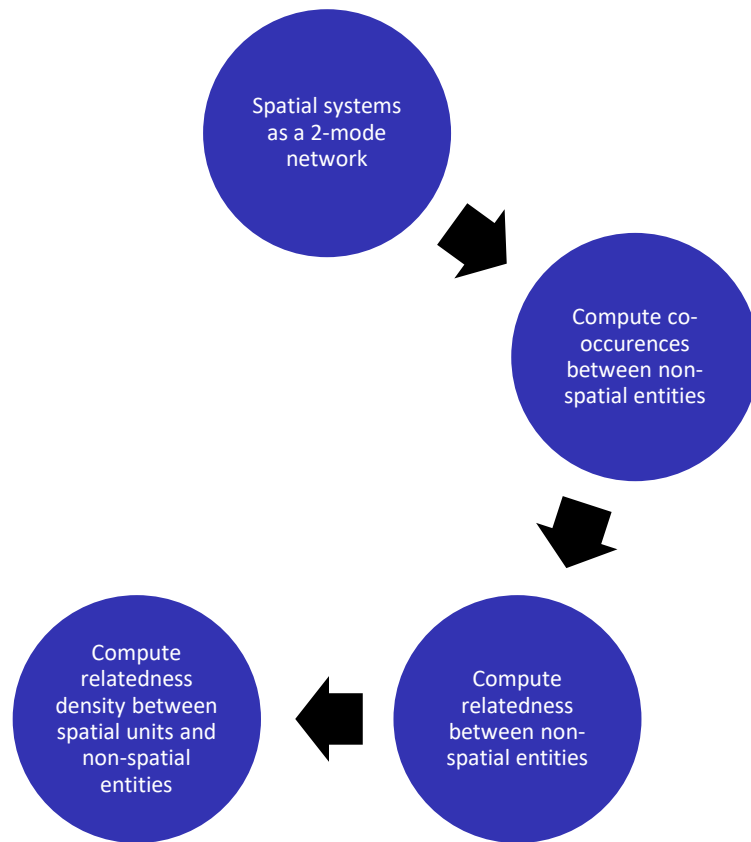
$$\text{if } \frac{\text{observed co-occurrences}}{\text{expected co-occurrences}} > 1 \text{ --> related}$$

# Product space & relatedness



Hidalgo et al. (2007), *Science*

# Algorithm's workflow



# The density of related technologies

$$D_{i,c,t} = \frac{\sum_i x_i \phi_{ij}}{\sum_i \phi_{ij}} \times 100$$

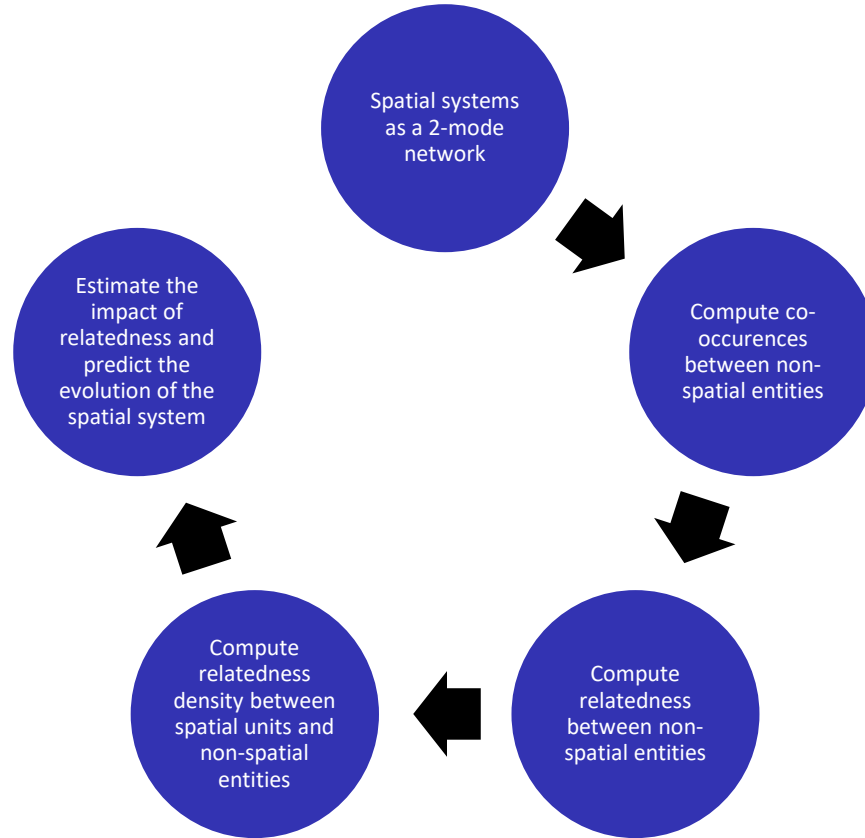
City (MSA)	Tech. class (3 digits)	Density (%)
New-York	428	10
New-York	524	100
Los Angeles	428	80
Los Angeles	524	0
...	...	...

*The **Density Index** measures the relatedness of a new technology to the pre-existing set of technologies produced in this particular city.*

# Relatedness density

$$\begin{array}{c} \\ 1 \\ 2 \\ 3 \\ 4 \\ 5 \end{array} \begin{pmatrix} A & B & C & D \\ 100 & 100 & 80 & 100 \\ 100 & 75 & 60 & 100 \\ 100 & 75 & 60 & 100 \\ 50 & 75 & 20 & 100 \\ 0 & 0 & 20 & 0 \end{pmatrix}$$

# Algorithm's workflow



$$Entry_{i,c,t} = \beta_1 Density_{i,c,t-1} + \beta_2 City_{c,t-1} + \beta_3 Techno_{i,t-1} + \phi_c + \psi_i + \alpha_t + \varepsilon_{i,c,t}$$

**$Entry_{i,c,t} = 1$**  if a technology  $i$  that did not belong to the portfolio of the city  $c$  in time  $t-1$  enters its technology space in time  $t$ .



Dependent variable is: Entry <sub>it</sub>	Model 1	Model 2	Model 3	Model 4	Model 5
	Rel. density	City variables	Tech. variables	Full model	Full model (F.E.)
Relatedness density <sub>it-1</sub>	0.00515979** (0.00012770)			0.00373407** (0.00014135)	0.00271463** (0.00016884)
Log (Employment) <sub>it-1</sub>		0.04934166** (0.00286818)		0.03611889** (0.00247147)	0.04633250** (0.00782869)
Population density <sub>it-1</sub>		0.00001106 (0.00000997)		0.00002520** (0.00000843)	-0.00021341** (0.00003836)
Inventive capacity <sub>it-1</sub>		0.07718815** (0.01294204)		0.03883926** (0.0078352020)	-0.08487966** (0.01505564)
Tech. Specialization <sub>it-1</sub>		-0.00089296** (0.00011548)		-0.00047160** (0.00009315)	0.00005120 (0.00011022)
MSA growth rate <sub>it-1</sub>		0.04443962** (0.00355534)		0.04032813** (0.00353667)	0.00865397** (0.00298386)
Log (Income per employee) <sub>it-1</sub>		-0.07584685** (0.00441610)		-0.10127439** (0.00538561)	0.00368879 (0.01663469)
Log (Nb. Inventors) <sub>it-1</sub>			0.02658895** (0.00197752)	0.02324554** (0.00183672)	0.00159990 (0.00246612)
Tech. concentration <sub>it-1</sub>			-0.00102840** (0.00014936)	-0.00010693 (0.00011541)	0.00041990 * (0.00016760)
Date established <sub>it-1</sub>			-0.00056684** (0.00007012)	-0.00042520** (0.00005456)	-0.00330620** (0.00017699)
Tech. growth rate <sub>it-1</sub>			0.01423964** (0.00233334)	0.02183910** (0.00285492)	0.01141729** (0.00260757)
Constant	0.09258502** (0.00194271)	0.09296771** (0.00378306)	0.09019069** (0.00398429)	0.08909252** (0.00183778)	0.11108572** (0.01040890)
City F.E.	No	No	No	No	Yes
Technology F.E.	No	No	No	No	Yes
Period F.E.	No	No	No	No	Yes
R <sup>2</sup>	0.11	0.04	0.02	0.13	0.16
N	748,458	653,660	656,618	572,550	572,550