Variational auto-encoders

1 Introduction

Variational autoencoders (VAE) are generative latent variable models. In statistics, latent variables are hidden variables in the sense that they are not directly observed but are rather inferred through a mathematical model from other variables that are observed. The goal of a generative model is to construct a model that samples from a (high-dimensional) distribution P. Generative models usually face 3 main issues:

- 1. Strong assumptions have to be made on the structure of the data.
- 2. Models use severe approximations which lead to suboptimal results.
- 3. They have computationally expensive inference procedures (e.g. MCMC).

To circumvent these issues, powerful function approximators can be trained via backpropagation with a lot of samples. These function approximators are typically neural networks, a class of statistical models proved to be universal approximators under mild assumptions.

2 Mathematical framework and notations

2.1 Hypotheses

A sample X lives in the input space \mathcal{X} . The objective of generative model is to sample from P(x). VAE have latent variables z living in a latent space \mathcal{Z} , with P(z) a distribution we can easily sample from. VAE being a parametric statistical model, we denote by Θ the parameter space. VAEs belong to a family of deterministic functions parametrized by $\theta \in \Theta$

$$f: \mathcal{Z} \times \Theta \to \mathcal{X}$$

$$f: (z; \theta) \to x .$$
(1)

The problem we are solving with VAE is to choose $\theta \in \Theta$ such that $z \sim P(z)$ and $f(z;\theta)$ will be "like" X with high probability. More formally, by the law of total probability, we are trying to maximize

$$P(X) = \int_{\mathcal{Z}} \underbrace{P(X|z;\theta)}_{\text{likelihood}} \underbrace{P(z)}_{\text{prior}} dz . \qquad (2)$$

The parameter vector $\theta \in \Theta$ is estimated using the maximum likelihood principle. That is, if the model is likely to produce training set samples, then it is likely to produce similar samples and unlikely to produce dissimilar ones. In VAEs, we assume that samples produced by the model are nearly like $z \in \mathcal{Z}$, that is

$$P(X|z,\theta) = \mathcal{N}(X|f(z;\theta), \sigma^2 I) , \qquad (3)$$

with σ some hypothesized noise level.

2.2 A surrogate objective

VAE are trained by optimizing $\theta \in \Theta$ via gradient descent to increase P(X) by making $f(z;\theta)$ approach X for some $z \in \mathcal{Z}$. Intuitively speaking, we are making the training data more likely under the generative model. This hints at some crucial properties for $f(z;\theta)$ to be optimized: it needs to be computable, continuous and differentiable in $\theta \in \Theta$. To solve Eq. (2), there remains 2 problems:

- 1. What is $z \in \mathcal{Z}$? How is it defined? What does it represent?
- 2. How to evaluate the integral over \mathbb{Z} ?

2.2.1 Defining latent variables

A lot of information might and need to be encoded in $z \in \mathcal{Z}$, in order to generate a sample. VAE assume that $z \sim \mathcal{N}(0, I)$. First, since we do not have a general prior knowledge of how z is distributed we prefer to use a prior maximizing entropy. Second, by inverse transform sampling, any d-dimensional distribution can be generated by taking a set of d variables that are normally distributed and mapping them through a sufficiently complicated function. In the case of VAE, these functions are typically learnt by gradient descent and approximated by a neural network. For multi-layer neural networks, one can intuitively think that the first layers are used to map the normally distributed z's to latent values, which can then be mapped to the sampling space. In other words, the neural network learns the latent structure on its own. Therefore,

$$P(X) = \int_{\mathcal{Z}} P(X|z;\theta) \mathcal{N}(z|0,I) \,dz . \qquad (4)$$

2.3 Sampling from Z

A naive way to estimate P(X) is to use a Monte-Carlo sampling method, sampling from P(z) and then applying $P(X) \approx \sum_{z} P(X|z;\theta)$. In practice, this is intractable as we need

exponentially more samples as the dimension grows, an instance of the curse of dimensionality. Intuitively, one might realize that for most $z \in \mathcal{Z}$, $P(X|z) \approx 0$. We cannot use a stronger prior on z, since it is assumed to be Gaussian. We need to find a way to select z for which P(X|z) is high and compute P(X) just from those. The solution is to use a new function Q(z|X) which can take a value $X \in \mathcal{X}$ and outputs a distribution over \mathcal{Z} likely to produce $X \in \mathcal{X}$. Hopefully, the space of z values likely under Q is much smaller than the space of z values likely under the prior P(z).

Now, that we have defined Q, we need to find some mathematical relationship between P(X) and $\mathbb{E}_{z\sim Q}[P(X|z)]$. Remember that for $\theta\in\Theta$ and $z\in\mathcal{Z}$ fixed, P(X|z) is considered a random variable. Starting from Kullback-Leibler divergence between P(X|z) and Q(z),

$$\mathbb{KL}(Q(z)||P(z|X)) = \mathbb{E}_{z \sim Q}[\log Q(z) - \log P(z|X)] . \tag{5}$$

Using Bayes' rule,

$$\mathbb{KL}(Q(z)||P(z|X)) = \mathbb{E}_{z \sim Q}[\log Q(z) - \log P(X|z) - \log P(z)] + \log P(X) \tag{6}$$

$$\log P(X) - \mathbb{KL}(Q(z)||P(z|X)) = \mathbb{E}_{z \sim Q}[\log P(X|z) - \mathbb{KL}(Q(z)||P(z))] . \tag{7}$$

Since we are in making Q dependent on X, we re-write the equation as

$$\underbrace{\log P(X) - \mathbb{KL}(Q(z|X)||P(z|X))}_{\text{a quantity we'd like to maximize}} = \underbrace{\mathbb{E}_{z \sim Q}[\log P(X|z)] - \mathbb{KL}(Q(z|X)||P(z))}_{\text{a quantity optimizable via SGD}} . \tag{8}$$

- 1. The divergence $\mathbb{KL}(Q(z|X)||P(z|X))$ is an error term that makes Q produce z that can reproduce a given X. It forces Q(z|X) to be close to P(z|X). Assuming an arbitrarily high-capacity model, Q(z|X) hopefully matches P(z|X). P(z|X) describes the values of $z \in \mathcal{Z}$ that are likely to give rise to a sample like X in our model.
- 2. The term $\mathbb{E}_{z \sim Q}[\log P(X|z)]$ is an encoder/decoder term: z is produced from X via Q and we want to maximize the probability of occurrence of some X given the sampled latent variable $z \in \mathcal{Z}$.

Now, we shall give a form to Q(z|X). The usual choice for a VAE is

$$Q(z|X) = \mathcal{N}(z|\mu(X;\vartheta), \Sigma(X;\vartheta)) . \tag{9}$$

The choice of a Normal distribution is motivated by the fact that $\mathbb{KL}(Q(z|X)||P(z))$ has a closed-form solution.

$$\mathbb{KL}(Q(z|X)||P(z)) = \frac{1}{2} \left(\operatorname{tr}(\Sigma(X)) + \mu(X)^{\top} \mu(X) - k - \log \det(\Sigma(X)) \right)$$
 (10)

Now that we have a closed-form expression for the second term, we need to evaluate $\mathbb{E}_{z\sim Q}[\log P(X|z)]$. We can obtain an approximation of it by sampling from P(z) and compute

$$\nabla_{\theta} \left[\log P(X|z) - \mathbb{KL}(Q(z|X)||P(z)) \right] . \tag{11}$$

The issue here is that sampling from P(z) is a **non-differentiable** operation, which prevents to backpropagate the loss to $\mu(X; \vartheta)$ and $\Sigma(X; \vartheta)$, which parametrizes Q. To circumvent this issue, we use a **reparametrization trick**. We sample $\epsilon \sim \mathcal{N}(0, I)$, then compute $z = \mu(X; \vartheta) + \Sigma^{-1/2}(X; \vartheta) \cdot \epsilon$.

2.4 Interreting the objective

2.4.1 The error term $\mathbb{KL}(Q(z|X)||P(z|X))$

This error term is of utmost importance to ensure that our VAE samples from the correct distribution.

Theorem 1 (Convergence to true distribution.). Let P(X) be the modelled distribution and $P^*(X)$ the true distribution. Let n be the number of samples $z \sim P(z)$, then

$$P(X) \xrightarrow{\mathcal{L}} P^*(X) \iff \mathbb{KL}(Q(z|X)||P(z|X)) \to_{n\infty} 0$$
 (12)

Intuitively, $\mathbb{KL}(Q(z|X)||P(z|X))$ pulls our model of P(X) towards parametrization that makes P(z|X) Gaussian.

2.4.2 An interpretation from information theory

- 1. $\mathbb{KL}(Q(z|X)||P(z))$: expected information required to convert an uninformative sample from P(z) to a sample from Q(z|X). It is the extra information that we get about X when z comes from Q(z|X) instead of P(z).
- 2. P(X|z): amount of information required to reconstruct X from z with an ideal encoding.
- 3. $-\log P(X)$: total number of bits required to construct X given an ideal encoding using our model.

Therefore, using Eq. (8), we notice that minimizing $-\log P(X)$ is a two-step process:

- 1. Use some bits to construct z (minimize $\mathbb{KL}(Q(z|X)||P(z))$)
- 2. Use some bits to reconstruct X from z (minimize P(X|z)).

Finally, $\mathbb{KL}(Q(z|X)||P(z))$ is a "price" we have to pay for Q being a sub-optimal encoding.